



# Flare-On 5 #12

A trip into bootkits and esoteric ISAs



#### Who am I



Dario Petrillo, 19 y/o

Studying Computer Engineering @ Sapienza

Capturing flags with TheRomanXpl0it and mHACKeroni

Mainly a reverse engineer







#### Flare what?





Annual reverse engineering competition held by Fireye

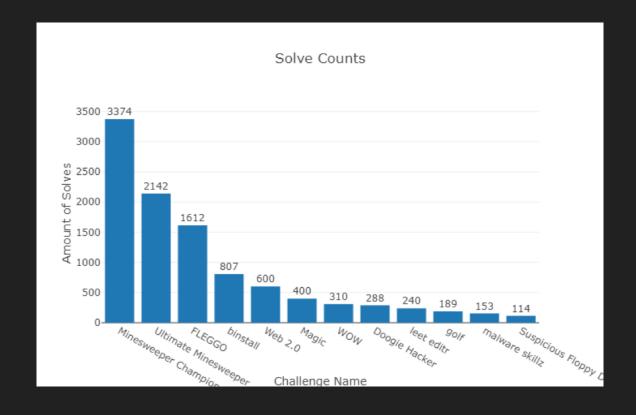
12 challenges in roughly increasing order of difficulty

Six weeks to solve them all



### Flare what?







### #12: Suspicious floppy disk



"Now for the final test of your focus and dedication. We found a floppy disk that was given to spies to transmit secret messages. The spies were also given the password, we don't have that information, but see if you can figure out the message anyway. You are saving lives."



### A first look



Nome	Ultima modifica
AUTOEXEC.BAT	01/08/2018 09:02
■ COMMAND.COM	18/04/2005 17:54
CONFIG.SYS	25/06/2018 11:20
	18/04/2005 17:54
EGA.CPI	18/04/2005 17:54
EGA2.CPI	18/04/2005 17:54
EGA3.CPI	18/04/2005 17:54
infohelp.exe	01/08/2018 08:57
key.dat	01/08/2018 09:04
■ KEYB.COM	18/04/2005 03:04
KEYBOARD.SYS	18/04/2005 17:54
KEYBRD2.SYS	18/04/2005 17:54
KEYBRD3.SYS	18/04/2005 17:54
KEYBRD4.SYS	18/04/2005 17:54
message.dat	01/08/2018 09:03
■ MODE.COM	18/04/2005 17:54
TMP.DAT	13/08/2018 23:57



## A first look



Nome	Ultima modifica
	01/08/2018 09:02
■ COMMAND.COM	18/04/2005 17:54
	25/06/2018 11:20
□ DISPLAY.SYS	18/04/2005 17:54
☐ EGA.CPI	18/04/2005 17:54
☐ EGA2.CPI	18/04/2005 17:54
☐ EGA3.CPI	18/04/2005 17:54
infohelp.exe	01/08/2018 08:57
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KEYBOARD.SYS	18/04/2005 17:54
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message.dat	01/08/2018 09:03
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TMP.DAT	13/08/2018 23:57



#### A first look







## infohelp.exe



Trivially simple program:

- > Write password into key.dat
- > Print message from message.dat



## infohelp.exe



Trivially simple program:

> Write password into key.dat

> Print message from message.dat

Basically does nothing!



### Diving deeper



Something must be intercepting calls to disk

The boot sector is different from an original WinME floppy



### Diving deeper



Something must be intercepting calls to disk

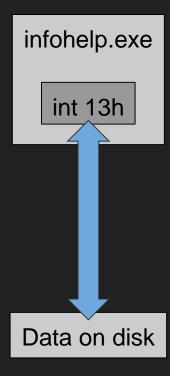
The boot sector is different from an original WinME floppy

Smells like a bootkit!



### Bootkit behaviour

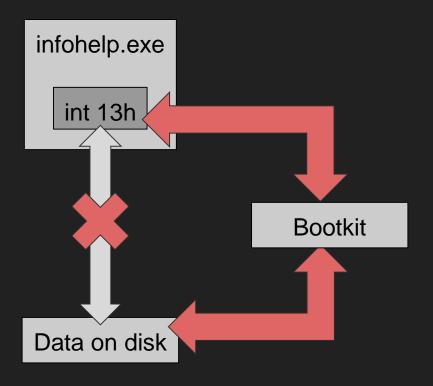






### **Bootkit behaviour**









```
loc_801:
                                        ; DATA XREF: sub 1009ED4+36↓r
                push
                       es
                       ebx, ebx
                                       ; DATA XREF: seg002:100A25C↓r
                xor
                                       ; BIOS data area: size of memory in KB
               mov
                       bx, ds:413h
                       bx, 20h; ''
                sub
                       ds:413h, bx
               mov
                shl
                       bx, 6
               mov
                       ds:66F3h, bx
                       es, bx
               mov
                       si, 843h
               mov
                       di, di
               xor
               mov
                       cx, 5EB0h
               cld
               rep movsb
                       eax, ds:4Ch
               mov
               mov
                       es:5E5Ah, eax
                       es:5E6Fh, dl
               mov
                       ds:200h, eax
               mov
                       word ptr ds:4Ch, 12h
               mov
                       word ptr ds:4Eh, es
               mov
                pop
                        es
                popa
               retn
```





```
loc_801:
                push
                       es
                       ebx, ebx
                                       ; DATA XREF: seg002:100A25C↓r
               xor
                                       ; BIOS data area: size of memory in KB
               mov
                       bx, ds:413h
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                sub
                       ds:413h, bx
               mov
                shl
                       bx, 6
               mov
                       ds:66F3h, bx
                       es, bx
               mov
                       si, 843h
               mov
                       di, di
               xor
                       cx, 5EB0h
               mov
               cld
               rep movsb
                       eax, ds:4Ch
               mov
               mov
                      es:5E5Ah, eax
                      es:5E6Fh, dl
               mov
                       ds:200h, eax
               mov
                       word ptr ds:4Ch, 12h
               mov
                       word ptr ds:4Eh, es
               mov
               pop
               popa
               retn
```

> Reserve RAM





```
loc_801:
               push
                       es
                       ebx, ebx
                                      ; DATA XREF: seg002:100A25C↓r
               xor
                                      ; BIOS data area: size of memory in KB
                       bx, ds:413h
               mov
                       bx, 20h; ''
               sub
                       ds:413h, bx
               mov
               shl
                       bx, 6
               mov
                       ds:66F3h, bx
                       es, bx
               mov
                       si, 843h
               mov
                       di, di
               xor
               mov
                       cx, 5EB0h
               cld
               rep movsb
                       eax, ds:4Ch
               mov
               mov
                      es:5E5Ah, eax
                       es:5E6Fh, dl
               mov
                       ds:200h, eax
               mov
                       word ptr ds:4Ch, 12h
               mov
                       word ptr ds:4Eh, es
               mov
               pop
               popa
               retn
```

- > Reserve RAM
- > Copy payload





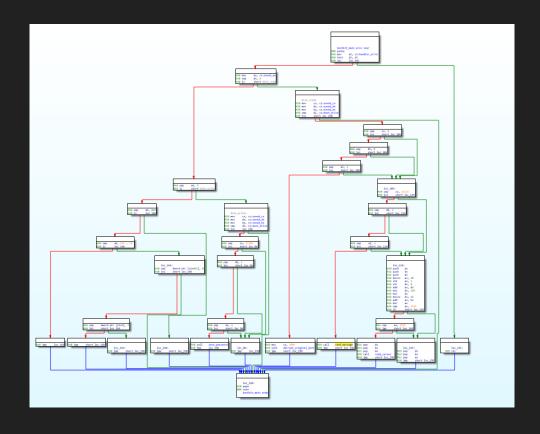
```
loc_801:
               push
                       es
                       ebx, ebx
                                      ; DATA XREF: seg002:100A25C↓r
               xor
                                      ; BIOS data area: size of memory in KB
                       bx, ds:413h
               mov
                       bx, 20h; ''
               sub
                       ds:413h, bx
               mov
               shl
                       bx, 6
               mov
                       ds:66F3h, bx
                       es, bx
               mov
                       si, 843h
               mov
                       di, di
               xor
                       cx, 5EB0h
               mov
               cld
               rep movsb
                       eax, ds:4Ch
               mov
               mov
                      es:5E5Ah, eax
                       es:5E6Fh, dl
               mov
                       ds:200h, eax
               mov
                       word ptr ds:4Ch, 12h
               mov
                       word ptr ds:4Eh, es
               mov
               pop
               popa
               retn
```

- > Reserve RAM
- > Copy payload
- > Install as int 13h handler



## The interrupt handler





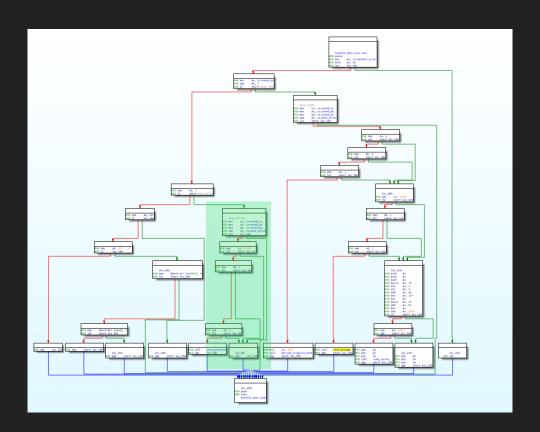


## The interrupt handler



Disk write

> Save key



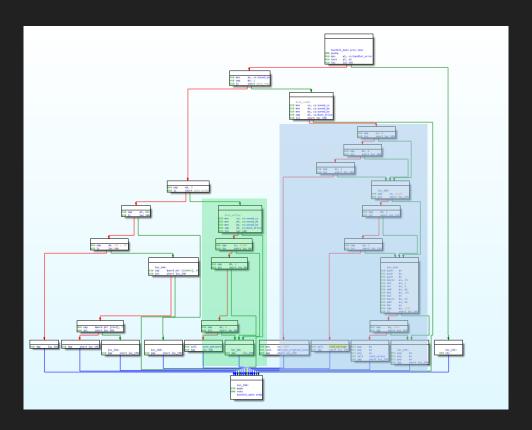


## The interrupt handler



Disk write

> Save key



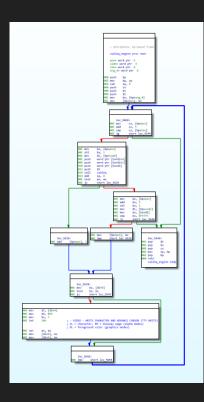
Disk read

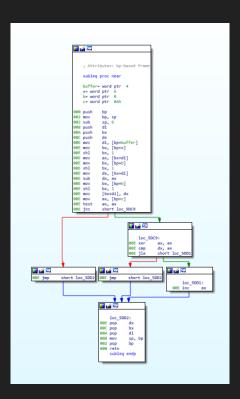
- > Hide from OS
- > Check flag



### Password checker







Two small functions

Looks easy right?





#### subleq A, B, C

One Instruction Set Computer

Subtract A from B and jump to C if result is less than or equal to zero

It's turing complete!













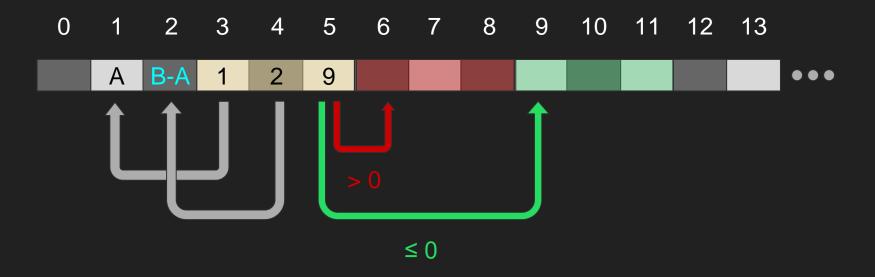














## Subleq: higher level instructions



subleq A, A, 0	memory[A] = 0
subleq 0, 0, ADDR	jump to ADDR
subleq A, 0, 0 subleq 0, B, 0 subleq 0, 0, 0	memory[B] += memory[A]
subleq B, B, 0 subleq A, 0, 0 subleq 0, B, 0 subleq 0, 0, 0	memory[B] = memory[A]





#### rssb A

Reverse subtract and skip if borrow

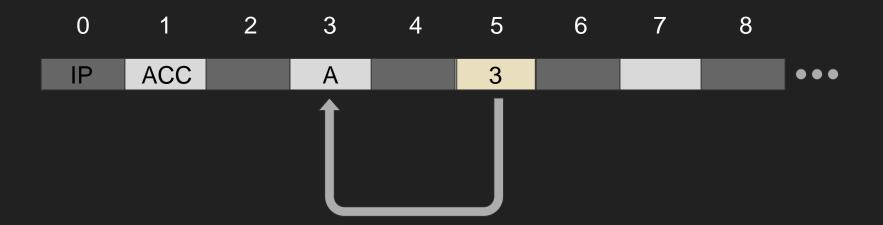
Uses an accumulator register ACC

Subtract ACC from A and skip the next instruction if the result is negative

Turing complete, but even more limited

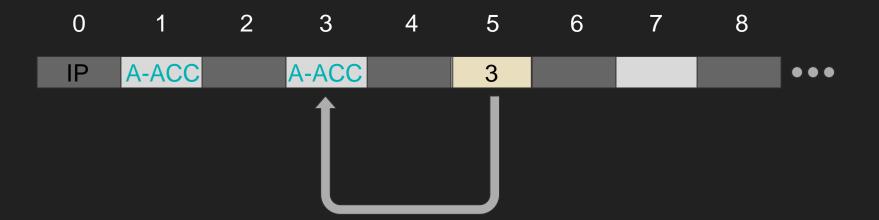






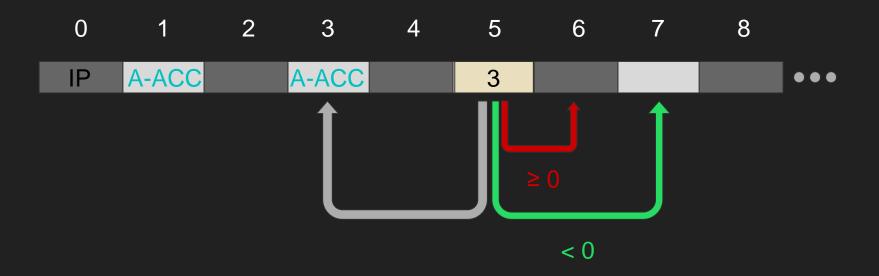














### Making it readable



#### After a lot of bad code...

```
def parse(self, a):
   if a[0].dest == a[20].ip and a[1].dest == a[18].ip and a[2].op == Vars.acc and a[4].op == Vars.acc:
       if a[5].op == a[20].ip and a[6].src == a[5].op and a[6].dest == a[18].ip and a[7].op == Vars.acc:
           if a[8].src == a[22].ip and a[8].dest == a[23].ip and a[9].op == Vars.acc:
               if a[10].src == a[21].ip and a[10].dest == a[24].ip and a[11].op == Vars.acc:
                    if a[12].src in variables and data[a[12].src] == 1 and a[12].dest == a[18].ip:
                        if a[13].dest == Vars.ip and data[a[13].src] == 11 and a[25].dest == a[19].ip:
                            if a[25].val == 14 and a[25].src in variables and data[a[25].src] == 1:
                                if a[26].dest == Vars.ip and a[26].src == a[25].dest and a[27].dest == a[25].dest:
                                    if a[28].dest == Vars.ip and a[28].src == a[23].ip and a[29].dest == a[25].dest:
                                        if a[30].dest == Vars.ip and a[30].src == a[24].ip:
                                            self.ip = a[0].ip
                                            self.src = a[3].op
                                            self.dest = a[30].ip + a[20].op + 5
                                            self.other = a[28].ip + a[21].op + 19
                                            return True
    return False
```



### Making it readable: subleq



Relatively small, ~600 instructions

Reduced to 70 (~8.5 times less) lines then manually reversed



### Making it readable: subleq



Relatively small, ~600 instructions

Reduced to 70 (~8.5 times less) lines then manually reversed

It's a RSSB vm



### Making it readable: rssb



~9000 instructions reduced to 230 lines (~39 times less!)

Many instructions are still quite long, time for a bit of manual reversing:

```
5746
              RSSB acc
5747
              var 2908 = var 2894;
5761
              RSSB acc
5762
              var 2908 *= 2;
                                                                var 2908 = var 2894 * 33
              var 2908 *= 2;
5805
              var 2908 *= 2;
5848
              var 2908 *= 2;
5891
5934
              var 2908 *= 2;
5977
              var 2908 +=
var 2894;
```



### Making it readable: rssb's xor



```
Inputs: A, B
result = 0
for(i = 0; i < 16; i++)
  tmpA = 0, tmpB = 0
  if(A < 0) tmpA = 1
  if(B < 0) tmpB = 1
                                                                     result = A ^ B
  tmp = 0
  if(tmpA + tmpB == 1) tmp = 1
  A = A * 2
  B = B * 2
  result = result * 2 + tmp
```

An XOR takes ~2000 instructions!



### Making it readable: flag checker



```
res = [64639, 62223, ...]
bool check(word *flag, word len)
  hash = sum(flag.split('@')[0]) + len(flag) * 3072
  for(int i = 0; i < 15; i++)
              pair = (flag[2 * i + 1] - 32) * 128 + (flag[2 * i] - 32)
              idx = i * 33
              if((idx ^ pair) + hash == res[i]) total -= i
  return total == -105
```



### Making it readable: flag checker



Invert the algorithm (bruteforce the hash) and get the flag:

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## Thank you!



Questions?

Full subleq/rssb analysis code is available at https://github.com/dp1/flareon5-12