## TimelineArtProvider # m BackgroundColour # m LimitTimeColour # m TimeScaleFont # m ItemNameFont # m PenTimelineMain # m PenScrollerMain # m PenVisibleFrameNormal # m PenVisibleFrameHover # m PenVisibleFramePressed # m PenGap and 7 more... + TimelineArtProvider() + ~TimelineArtProvider() + DrawBackground() + DrawTimelineBackground() + DrawTimelineTrack() + DrawScrollerBackground() + DrawScrollerTrack() + DrawGap() + DrawLeftArrow() + DrawRightArrow() and 7 more... # CreateRoundRegions() # GetRoundRegion() # DrawGradientRoundedRect() # DrawArrow() -m artProviderRef

## FloatingItemPopupWindow< T >

- m itemVisual
- m itemDrawSize
- m buffer

wxPopupWindow

- + FloatingItemPopupWindow()
- + ~FloatingItemPopupWindow()
- + OnPaint()