



## CHARACTER DATA SHEET

NAME

RANK

RANK POINTS

GENDER

AGE

HEIGHT

WEIGHT

INITIATIVE  
TACTICS

DEFENCE  
DODGE

DEFENCE  
PARRY



KARMA



ENDURANCE

## BACKGROUNDS

### PERSONAL COMBAT

| SKILL           | SCORE | BONUS | ✓ |
|-----------------|-------|-------|---|
| Dodge           |       |       |   |
| Energy Weapons  |       |       |   |
| Fighting        |       |       |   |
| Grenade         |       |       |   |
| Heavy Weapons   |       |       |   |
| Kinetic Weapons |       |       |   |
| Melee Weapons   |       |       |   |
| Parry           |       |       |   |

### INTELLIGENCE

| SKILL               | SCORE | BONUS | ✓ |
|---------------------|-------|-------|---|
| Computer            |       |       |   |
| Culture & Law       |       |       |   |
| Cyber               |       |       |   |
| Medicine            |       |       |   |
| Planetary Knowledge |       |       |   |
| Science             |       |       |   |
| Tactics             |       |       |   |
| Trading             |       |       |   |

### SOCIAL SKILLS

| SKILL      | SCORE | BONUS | ✓ |
|------------|-------|-------|---|
| Bargain    |       |       |   |
| Bluff      |       |       |   |
| Charm      |       |       |   |
| Diplomacy  |       |       |   |
| Gambling   |       |       |   |
| Insight    |       |       |   |
| Intimidate |       |       |   |
| Streetwise |       |       |   |

### VEHICLE SKILLS

| SKILL              | SCORE | BONUS | ✓ |
|--------------------|-------|-------|---|
| Navigation         |       |       |   |
| Repair             |       |       |   |
| Spaceship Piloting |       |       |   |
| Spaceship Weapons  |       |       |   |
| Systems            |       |       |   |
| Vehicle Piloting   |       |       |   |
| Vehicle Weapons    |       |       |   |

### ESPIONAGE

| SKILL           | SCORE | BONUS | ✓ |
|-----------------|-------|-------|---|
| Athletics       |       |       |   |
| Perception      |       |       |   |
| Security        |       |       |   |
| Sleight of Hand |       |       |   |
| Stealth         |       |       |   |
| Survival        |       |       |   |

### ENHANCEMENTS

DESCRIPTION/EFFECT

### RANGED WEAPONS

| WEAPON | TO HIT | RANGE |        |      | DAMAGE | AMMO | NOTES |
|--------|--------|-------|--------|------|--------|------|-------|
|        |        | SHORT | MEDIUM | LONG |        |      |       |
|        |        |       |        |      |        |      |       |
|        |        |       |        |      |        |      |       |
|        |        |       |        |      |        |      |       |
|        |        |       |        |      |        |      |       |
|        |        |       |        |      |        |      |       |

### CLOSE COMBAT

| WEAPON   | TO HIT | FINESSE | DAMAGE     | NOTES |
|----------|--------|---------|------------|-------|
| Fighting |        | 5       | D10 Halved |       |
|          |        |         |            |       |
|          |        |         |            |       |



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|                  |  |                         |
|------------------|--|-------------------------|
| Primary Weapon   |  |                         |
| Secondary Weapon |  | ONE<br>HANDED<br>ONLY   |
| Clip/Grenade     |  |                         |
| Clip/Grenade     |  |                         |
| Clip/Grenade     |  | MILITARY PATROL<br>ONLY |
| Clip/Grenade     |  |                         |
| Grenade          |  |                         |

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CREDITS (Cr)

MICRO CREDITS (Mcr)

UNITS (U)

