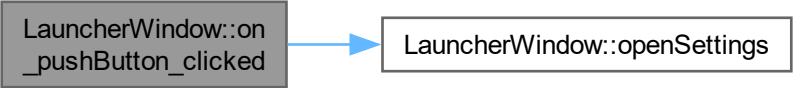


LauncherWindow::on  
\_pushButton\_clicked



```
graph LR; A[LauncherWindow::on_pushButton_clicked] --> B[LauncherWindow::openSettings]
```

LauncherWindow::openSettings