

DevWindow::on_clearCommand
AfterExecute_stateChanged

DevWindow::on_clearInputs
AfterInsert_stateChanged

DevWindow::checkCheckbox

```
graph LR; A[DevWindow::on_clearCommand  
AfterExecute_stateChanged] --> C[DevWindow::checkCheckbox]; B[DevWindow::on_clearInputs  
AfterInsert_stateChanged] --> C;
```

The diagram illustrates a dependency or call relationship. On the left, there are two white rectangular boxes with black borders. The top box contains the text 'DevWindow::on_clearCommand' followed by 'AfterExecute_stateChanged' on a new line. The bottom box contains 'DevWindow::on_clearInputs' followed by 'AfterInsert_stateChanged' on a new line. Two blue arrows originate from the right side of these boxes. The arrow from the top box points to the top-left corner of a gray rectangular box on the right. The arrow from the bottom box points to the top-left corner of the same gray box. The gray box contains the text 'DevWindow::checkCheckbox'.