## **SE 302**

## Principles of Software Engineering

# Software Design Document

for

# **Family Tree Builder**

## **Team 8 - Project Members**

Ozan ŞAHİN (20190602036)

Ege ALTIOK (20190602002)

Barış ÖZDİL (20170602023)

Efe KAYLAK (20180602019)

## **Course Lecturer and Client**

Asst. Prof. Kaya OĞUZ

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## I. PREFACE

## I.I. Document Version

• Document Version: 1.0

## I.II. Change History

- v1.0
  - Initial version

## II. INTRODUCTION

## **II.I.** Purpose of the Document

- This Software Design Document briefly explains the structure of the components of the Family Tree Project.
- This document will provide a design which will satisfy functional and non-functional requirements that are stated in the Software Requirements Document.

## **II.II. Scope of the Document**

This document shall contain the general definition and features of the project, behaviour of the system, user's interaction with the system.

## III. ATTRIBUTES OF DESIGN ENTITIES

## III.I. TreeOperations

#### **Variables**

- **tree\_content** stores the tree content of the tree
- active\_tree is a GUI component that resembles a tree-like view

#### **Methods**

- **create\_tree()** gets input from the user and creates a new tree with the input name.
- add\_member() gets input from user and creates new member with that information.
- **check\_relation()** requests user to select two members then checks what relation they have.
- **import\_tree()** imports raw tree data and constructs the tree.
- export\_tree() exports raw tree data to a user selected destination.
- **merge\_trees()** requests user to select a new tree to merge with his/her currently selected family tree.
- **save\_as\_image()** creates an image file of the tree at the user selected destination.
- **update\_info\_tab()** updates the selected member tab with the information of the member object that user has clicked on.
- add\_filter() gets input from the user and adds that input as a new filter in the filter list.
- remove\_filter() removes the selected filter from the filter list.

## III.II. Member

#### **Variables**

- name is the name of the family member
- **surname** is the surname of the family member
- age is the age of the family member
- birthday is the Birthday object of the family member
- **member\_layer\_level** is the member's vertical position relative to its root member node (0 -> grandparent, 1 -> parent, 2 -> child)

#### Methods

• **check\_level()** checks and returns the value of member\_layer\_level attribute.

## III.III. Birthday

#### **Variables**

- **day** is the day of the birthday
- month is the month of the birthday
- **year** is the year of the birthday

#### **Methods**

• **date\_to\_string()** converts the attributes of the Birthday object to string format.

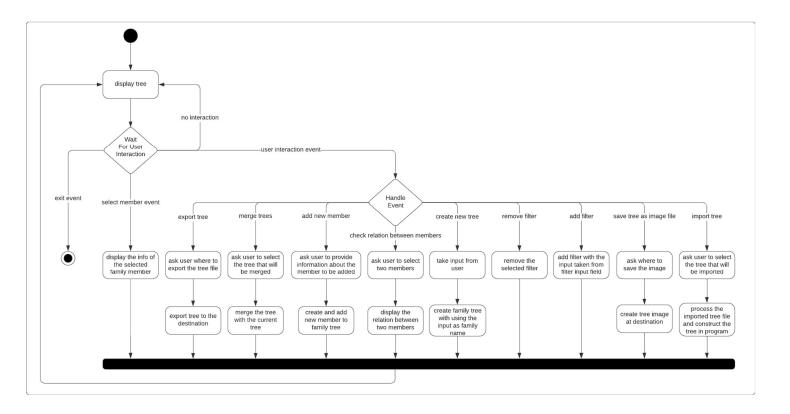
## IV. INTERFACE DESCRIPTION



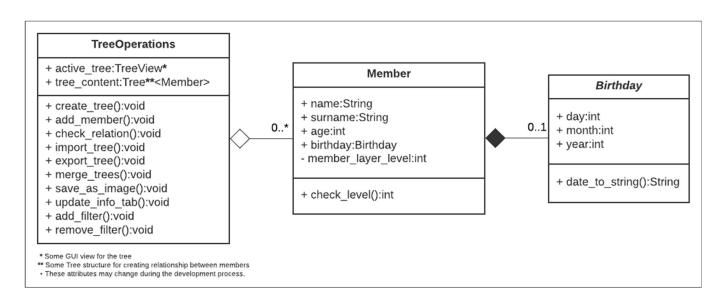
- **Tree Operations Field** allows user to use the operations in the TreeOperation class.
- **Filters Field** allows users to find the people that they are looking for by adding and removing filters.
- **Family Tree Contents** is the field where the family tree contents are displayed. Users can select a person from the family tree.
- **Selected Person Info** allows users to see the selected person's information in this field.

## V. DECOMPOSITION DESCRIPTION

## V.I. Activity Diagram



## V.II. Class Diagram



## V.III. Use Case Diagram

