Developer | Minimalist | Tinkerer

Software Engineer

Rick Bennett

Professional Experience

Geek Squad City

Ground Control Engineer

2016 – Present

My current role at Geek Squad City is that of the Ground Control Engineer. This is a full stack position responsible for front end and back end work for a variety of applications. Projects include landing pages, reporting applications, as well as inventory and tracking systems that help to benefit the entire facility. This position is also responsible for the modification of currently existing software, and R&D for just about anything that could impact the business in a positive manner. During my time in this role, I created and deployed an ecosystem that saved the company roughly \$800,000 per year in expenses, and doubled production in comparison to the system being used previously.

Geek Squad City

Apple Repair Technician

2014 – .

As an Apple Repair Technician, my general role was to troubleshoot, diagnose, and repair various Apple products received at Geek Squad City. A vast majority of the products received were simple part swaps. Things such as batteries, LCD panels, and top cases were commonplace. Despite this, we still managed to get units that were a bit troublesome and required quite a bit more skill to diagnose and repair. Issues were not always limited to hardware however. There were quite a few problems that I resolved via command line due to filesystem errors which needed to be repaired through software recovery tools.

LaRue County Schools

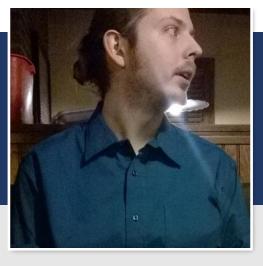
TRT Assistant 2005 – 2007

My team and I were responsible for maintaining the school systems' network for the duration of our junior and senior year of high school, essentially filling the role of network administrator under the supervision of the CIO. During this time, we oversaw the addition of hundreds of CAT5 drops, as well as the upgrade from Windows XP to Windows Vista throughout the entire school network.

Languages and Frameworks

- HTML / CSS
- Javascript
- Vue
- Vuetify
- Bootstrap / Foundation / Materialize
- Webpack / Gulp
- Node

- PHP
- Laravel
- Symfony
- Bash
- ZPL
- SQL
- Python



Who am I?

Hi, my name is Rick. I'm an experienced software engineer with a passion for innovation. The world around us is constantly changing and it's our job to make sure we keep up with it and deliver the products needed in this day and age. Most of my current experience is in developing internal applications to assist in the day to day operations of a repair facility, with a few personal projects thrown in here and there. I've built applications ranging from simple reporting dashboards, to an entire ecosystem that saved my company close to one million dollars a year in expenses. Whatever the challenge, I'm always up for it.

Need to contact me?

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http://uptilt.io https://github.com/DefrostedTuna