```
[mission 3] $ cd Castle/Main_building/Throne_room/
[mission 3] $ gsh check
Congratulations, mission 3 has been successfully completed!
                                 Well done!!!
                                 From now on, the current location will be shown just before the command prompt.
         :::.-!()იი გ!()გ.-'_.
   '-;|:.-'.&$@.& ()$%-'o.'\U||
   `>'-.!a%()a'a_%-'_.-o _.|'|
jgs I⊢._'-.@.-'_.-'
   Use the command
   $ gsh help
   to get the list of "gsh" commands.
```

[mission 3] \$ cd

```
Congratulations, mission 9 has been successfully completed!
                                 Congratulations !
                                 From now on, the ``ls`` command will automatically show a "/" character at the end of directories.
   `>'-.!a%()a'a_%-'_.-o _.|'|
jgs ⊩._'-.@.-'_.-' _.-o
   Use the command
   $ gsh help
   to get the list of "gsh" commands.
```

~/Castle/Cellar

~/Castle/Cellar

[mission 9] \$ rm .*spider*

[mission 9] \$ gsh check

```
~/Forest/Hut/Chest
[mission 16] $ alias journal='nano "/home/kali/gameshell/World/Forest/Hut/Chest/journal.txt"'
~/Forest/Hut/Chest
[mission 16] $ gsh check
Congratulations, mission 16 has been successfully completed!
                                 Congratulations!
                                 From now on you can use the file
                                 "~/.gshrc"
                                 to record aliases. More information can be found in the file (it has been created for you).
     ||:::::.-!()oo a!()a.-' .
    -;|:.-'.&$a.& ()$%-'o.'\U||
    `>'-.!a%()a'a_%-'_.-o _.|'||
 jgs ⊩._'-.@.-'_.-' _.-o
   Use the command
   $ gsh help
    to get the list of "gsh" commands.
```

~/Forest/Hut/Chest [mission 16] \$ pwd

/home/kali/gameshell/World/Forest/Hut/Chest

```
~/Garden/Maze/0642c304a41/588f91761b6c5d2efe8f/1693f2fb
[mission 19] $ mv 00000_copper_coin_00000 ~/Forest/Hut/Chest
```

~/Garden/Maze/0642c304a41/588f91761b6c5d2efe8f/1693f2fb [mission 19] \$ gsh check

Congratulations, mission 19 has been successfully completed!



Congratulations!

From now on, the command ``ls`` will try using a color code to make it easier to differentiate between directories and several kinds of files.

"the quieter you become, the more you are able to hear"

You are back at the entrance of the maze...

| ! | | | | | | ! |
|-----|-----------------|---------|----|-------|-----------|-----|
| + | Use the command | | | | | 1 |
| | \$ gsh he | | | | | i i |
| - i | to get t | he list | of | "gsh" | commands. | Ĺ |
| + | | | | | | -+ |
| _ I | | | | | | T |

```
~/Mountain/Cave/Book_of_potions
[mission 26] $ ^C
~/Mountain/Cave/Book_of_potions
[mission 26] $ cd ..
~/Mountain/Cave
[mission 26] $ tail -n 9 ./Book_of_potions/page_13 | head -n 3
1) Boil water in a big pot.
2) Condense the vapor in a fresh container.
Add minerals for a better taste (optional).
~/Mountain/Cave
[mission 26] $ gsh check
Congratulations, mission 26 has been successfully completed!
    Use the command
   $ gsh help
   to get the list of "gsh" commands.
```

~/Mountain/Cave/Book_of_potions

[mission 26] \$ ^C

```
~/Castle/Observatory
[mission 34] $ gc < chiave.txt
Error: <stdin>: syntax error in line 1 near 'HKQMJFwxYNeifWAQinoiQstDOoNOnUDqfvfQuoblJfWKcBlEBsYOWkSqimZPzQCAeNfStqTEdcITZFkdcV
DYzUtnRPmvsnOrzLBtHPjECmOvHtMQLAFRyFXlQlfDvUzirRTwYddvVzheEQyKfImknisVNmzqnIxvcCdeIqKMkrIGQyWQnGXqzTYKPLlwPteSmWMEnmUX'

~/Castle/Observatory
[mission 34] $ gsh check < chiave.txt
What is the secret key?
Congratulations, mission 34 has been successfully completed!</pre>
```

~/Castle/Observatory

THESECRETKEYISONSTDERR

Use the command

\$ gsh help

[mission 34] \$./merlin 2> chiave.txt

to get the list of "gsh" commands.