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# Spatio-Temporal Graph Convolutional and Recurrent Networks for Citywide Passenger Demand Prediction

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## ABSTRACT

Online ride-sharing platforms have become a critical part of the urban transportation system. Accurately recommending hotspots to drivers in such platforms is essential to help drivers find passengers and improve users' experience, which calls for efficient passenger demand prediction strategy. However, predicting multi-step passenger demand is challenging due to its high dynamicity, complex dependencies along spatial and temporal dimensions, and sensitivity to external factors (meteorological data and time meta). We propose an end-to-end deep learning framework to address the above problems. Our model comprises three components in pipeline: 1) a cascade graph convolutional recurrent neural network to accurately extract the spatial-temporal correlations within citywide historical passenger demand data; 2) two multi-layer LSTM networks to represent the external meteorological data and time meta, respectively; 3) an encoder-decoder module to fuse the above two parts and decode the representation to predict over multi-steps into the future. The experimental results on three real-world datasets demonstrate that our model can achieve accurate prediction and outperform the most discriminative state-of-the-art methods.

## KEYWORDS

Passenger Demand Prediction; Spatial-Temporal Correlations; Deep Learning

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## 1 INTRODUCTION

Online ride-sharing platforms such as Didi and Uber have become a critical part of the urban transportation system and serves a large number of passengers on a daily basis. Despite the adoption of sophisticated ICT technologies, drivers in such platforms still lack knowledge about the locations of potential passengers. As a result, they often have to drive a long way before finding a passenger due to low demand volumes in their proximity. This issue not only incurs income loss and energy waste to drivers but also leads to excessive waiting time to users and harms users experience. Thus, recommending regions with high probability of finding passengers, namely hotspots, for drivers in a timely manner is pressing for online ride-sharing platforms [9]. In general, citywide passenger demand prediction which aims at forecasting the future (next one or few time steps) variations of passenger demand in each region is the fundamental step for recommending hotspots.

However, predicting multi-step passenger demand still remains challenging: 1) passenger demand in a region is influenced by other regions' demand in the city. Accurately capturing these spatial correlations requires to not only find out closely related regions but also filter out weakly related regions to avoid irrelevant interference; 2) as the typical time series data, passenger demand changes over time and fluctuates tremendously; 3) the passenger demand is sensitive to external factors such as meteorological data (e.g. rain) and time meta (e.g. morning rush hour).

To tackle these challenges, we propose an end-to-end trainable framework to achieve efficient multi-step passenger demand prediction. The framework consists of three components. Firstly, we design a cascade graph convolutional recurrent neural network module to extract the spatial-temporal correlations from the citywide historical demand. To model the spatial correlations, we treat a city as a graph where each region is a specific node. The adjacency matrix of the graph is generated according to the similarities between historical passenger demands of different regions. Then, we apply Graph Convolutional Network (GCN) to the graph to extract the shared patterns only within closely related regions. Our method can precisely learn spatial correlations by emphasizing regions with similar demand patterns and ignoring the noise from weakly related regions, regardless of the geographical proximity. In addition, our approach does not presuppose one particular abstraction of the city, be it grid based or road network based. Secondly, we use

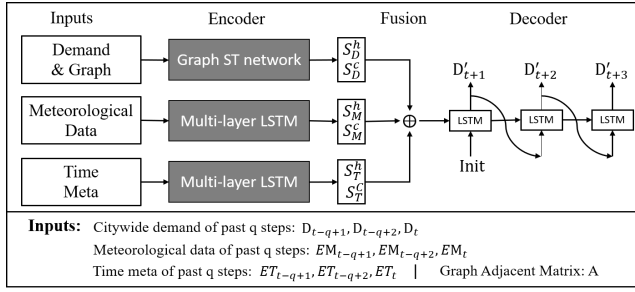


Figure 1: Proposed Framework

two multi-layer LSTM networks to extract representations of the external meteorological data and time meta, respectively. Thirdly, we fuse the aforementioned components into a joint hidden representation and decode it under an encoder-decoder structure to generate the multi-step prediction. We have evaluated our approach with three real-world passenger demand datasets of different scales: DidiSY, TaxiBJ and BikeNYC. The experimental results demonstrate that our method consistently outperforms a set of baselines and state-of-the-art methods.

## 2 NOTATIONS AND PROBLEM STATEMENT

Suppose a city is partitioned into  $N$  small regions, irrespective of whether grid or road network based partitioning is employed. We represent the region sets as  $\{r_1, r_2, \dots, r_i, \dots, r_N\}$ . At each time step  $t$ , a scalar  $D_t(r_i)$  represents the passenger demand of region  $r_i$  in time step  $t$ . Respectively, a vector  $D_t \in \mathbb{R}^N$  represents the passenger demand of all regions in time step  $t$ . The vector  $E_t$  represents the external features in time step  $t$ . In this work, external features include the meteorological data (e.g. weather state, temperature, wind speed) and time meta (e.g., time of day, day of week, holidays), which are represented as  $EM_t$  and  $ET_t$ , respectively.

Given the citywide historical passenger demand  $\{D_0, D_1, \dots, D_t\}$  and external features  $\{E_0, E_1, \dots, E_t\}$ , our target is to learn a prediction function  $\Gamma(\cdot)$  that forecasts the citywide passenger demand in the next  $\tau$  ( $\tau > 1$ ) time steps:

$$(D_{t+1}, D_{t+2}, \dots, D_{t+\tau}) = \Gamma(D_0, D_1, \dots, D_t, E_0, E_1, \dots, E_t) \quad (1)$$

## 3 MODEL

Figure 1 illustrates the framework of our proposed method based on the encoder-decoder architecture. The encoder encodes all inputs into a joint representation. It includes a graph spatial-temporal network, two multi-layer LSTM networks and a Hadamard fusion module. Subsequently, the decoder decodes the representation into a sequence of predictions. We will elaborate on these modules in the following.

### 3.1 Graph Spatial-Temporal Network

We first introduce the design of graph spatial-temporal network to process the historical citywide passenger demand data. For extracting the spatial correlations, previous works assume that the passenger demand in one region is influenced by other regions. They either apply CNN to capture global spatial influences over the entire city [8] [7] or local influences from geographic near regions [6]. Distinct from these existing studies, we assume that spatial correlations only depend on regions with similar demand patterns,

while independent of geographic locations [1]. Passenger demand of remote regions with similar attributes (such as PoIs, functions) could also share similar demand patterns and vice versa. Thus, existing methods either introduce excessive noise from weakly related regions or neglects the correlations from remote similar regions.

In this regard, we treat the city as a graph  $G = (v, \xi, A)$ , where  $v$  is the set of regions  $v = \{r_i | i = 1, 2, \dots, N\}$ ,  $\xi$  is a set of edges and  $A$  is an adjacent matrix. We define the connectivity of the graph according to the passenger demand pattern similarity among regions.

$$A_{i,j} = \begin{cases} 1, & \text{if } \text{Similarity}_{r_i, r_j} > \epsilon \\ 0, & \text{otherwise} \end{cases} \quad (2)$$

where  $\epsilon$  is a threshold to control the sparsity of matrix  $A$ . In order to get the similarity of region  $r_i$  and  $r_j$ , a direct way is calculating the correlations (e.g., Pearson Coefficient) by historical demand. Let  $D_{0 \sim t}(r_i)$  represent historical order sequence of region  $r_i$  from time 0 to  $t$  in the training data. Then

$$\text{Similarity}_{r_i, r_j} = \text{Pearson}(D_{0 \sim t}(r_i), D_{0 \sim t}(r_j)) \quad (3)$$

As shown in Figure 2, the inputs of the graph spatial-temporal module are citywide passenger demand for the past  $q$  time steps and the calculated adjacency matrix  $A$  of the city region graph. At each time step, we feed the citywide passenger demand of the current time step into a set of connected GCN layers.

**GCN Layer** In this work, we use the graph convolution operation defined in the spectral domain with graph Fourier Transform [3]. Taking the graph signal  $D_t$  at time step  $t$  and adjacency matrix  $A$  as inputs, the spectral graph convolutional operation with kernel  $\Theta$  is defined as follows:

$$\Theta \star D_t = \Theta(L)D_t = \Theta(U\Lambda U^T)D_t = U\Theta(\Lambda)U^T D_t \quad (4)$$

where  $\Theta$  is the graph convolution operator,  $U \in \mathbb{R}^{N \times N}$  is the matrix of eigenvectors of the normalized graph Laplacian  $L = I_N - P^{-\frac{1}{2}}AP^{-\frac{1}{2}} = U\Lambda U^T \in \mathbb{R}^{N \times N}$ , where  $I_N$  is the identity matrix,  $A$  is the adjacency matrix of the graph and  $P \in \mathbb{R}^{N \times N}$  is the diagonal degree matrix with  $P_{ii} = \sum_j A_{ij}$ . However, calculating graph convolution on Eq.(4) is computationally expensive. To overcome this problem, Chebyshev polynomials are used to expand and approximate  $\Theta(\Lambda)$ . Kipf et.al [3] further proposed to set the order of Chebyshev polynomials to 1 and approximate the largest eigenvalue of  $L$  to 2. Finally, the approximated efficient calculation of graph convolution layer is generalized as follows:

$$Z^{l+1} = (\tilde{P}^{-\frac{1}{2}}\tilde{A}\tilde{P}^{-\frac{1}{2}})Z^l\Theta \quad (5)$$

where  $Z^l \in \mathbb{R}^{N \times C}$  with  $C$  dimensions,  $\Theta \in \mathbb{R}^{C \times F}$  and  $Z^{l+1} \in \mathbb{R}^{N \times F}$  with  $F$  dimensions. This formulation can be efficiently implemented. As  $K$  is simplified to 1, successively applying  $k$  GCN layers can capture correlations from  $k_{th}$ -order neighbours of a node. Considering that our graph is generated by passenger demand similarity, our design can automatically capture spatial correlations from most related regions while excluding weakly correlated regions, regardless of their geographic proximity.

**LSTM Layer** Representations extracted from the GCN layers are then fed into a multi-layer LSTM network to capture the temporal relationships and encode citywide passenger demand of the previous  $q$  time steps into a joint representation. Notice that, we use passenger demand from the previous  $q$  time steps as input to GCN

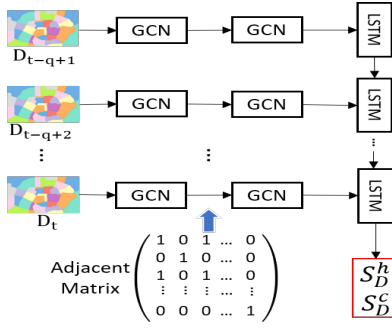


Figure 2: Graph Spatial-temporal Network.

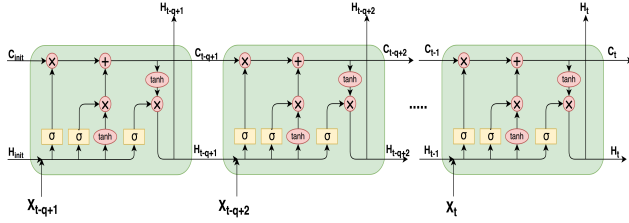


Figure 3: Illustration of one layer LSTM

and extract the representation for each time interval separately. Correspondingly, we get  $q$  distinct representations. In Figure 3, we use a one-layer LSTM as an example to elaborate, where  $q$  outputs of GCN layers are shown as  $X_{t-q+1}, X_{t-q+2}, \dots, X_t$ . Each LSTM cell has three inputs:  $X_i$ , the cell state of last cell  $C_{i-1}$ , and the output of last cell  $H_{i-1}$ , where  $i \in [t - q + 1, t]$ . The cell state  $C_i$  is transferred and updated in all LSTM cells and can be regarded as an accumulation of all previous information. So  $C_t$  generated by the last  $(q_{th})$  LSTM cell contains all spatial-temporal information from the passenger demand of the previous  $q$  time steps. We use  $C_t$  and  $H_t$  as the output of the LSTM network. When stacking multiple LSTM layers, the outputs are  $C_t$  and  $H_t$  of the last LSTM cell in all layers. We represent them as  $(S_D^h, S_D^c)$  in Figure 1.

### 3.2 Representation of External Features

In addition to the spatial-temporal correlations in historical city-wide demand, external factors such as time meta (e.g., time of day, day of week, holidays) and meteorological data (e.g., weather, temperature, wind speed) also influence the passenger demand. For example, passenger demand tends to be very high in the morning rush hour and low at midnight. Moreover, the influence of time meta and meteorological data is independent of each other [8]. Based on these observations, we feed the meteorological data and time meta of past  $q$  time steps into two separate multi-layer LSTM networks to obtain their representation. Similar to Section 4.1, we only get the state and output of the last LSTM cell in the multi-layer LSTM networks as the output and representation of inputs because they integrate all the information in the input data.

In addition, we use a fully-connected layer to map the final state of time meta part to  $N$  times the higher dimension to make it match the number of regions, based on the fact that time meta is the same among all regions. This way, we can represent meteorological data and time meta as  $(S_M^h, S_M^c)$  and  $(S_T^h, S_T^c)$ .

### 3.3 Fusion and Decoding

Before feeding the representations of historical citywide passenger demand, meteorological data, and time meta into the decoder module, they should be fused together:

$$S^h = S_D^h \odot W_D^h + S_T^h \odot W_T^h + S_M^h \odot W_M^h \quad (6)$$

$$S^c = S_D^c \odot W_D^c + S_T^c \odot W_T^c + S_M^c \odot W_M^c \quad (7)$$

where  $S^h$  and  $S^c$  are joint representations of all inputs to our model,  $W_D^h, W_T^h, W_M^h, W_D^c, W_T^c, W_M^c$  are learnable parameters,  $\odot$  is element-wise hadamard product operation, which can simultaneously learn a joint representation of each region from historical passenger demand, meteorological data and time meta separately.

To predict the passenger demand in the next  $\tau$  time steps, we use another LSTM networks to decode the joint representation  $(S^h, S^c)$ . The inputs of the decoder are comprised of two parts: the encoded representation of encoder, and an initial variable. The encoded representation  $(S^h, S^c)$  is fed into the decoder as the initial state of LSTM network (as shown in Figure 3), and the initial variable is served as the first input of LSTM network to start the decoding. In machine translation research, the most commonly used initial variable is the 'End-of-sentence' token. In our work, we use the first part of the joint representation  $S^h$  as the initial variable as it contains more information than the zero variable. The inputs to the subsequent cells of the decoder are the output of the last LSTM cell, as shown in the right part of Figure 1.

## 4 EXPERIMENTS

### 4.1 Experiment Settings

We use three real-world datasets in our comparisons: 1) DidiSY [2]: a self-collected dataset that consists the share car demand data from Didi, time-meta (time of day, day of week and holidays), and meteorological data. This dataset is collected from 5/Dec/2016 to 4/Feb/2017 in Shenyang, China. Each time step is one hour. We use the last 6 days data as for testing; 2) BikeNYC [8]: a public dataset that consists of two parts: the bike demand and the time meta. This dataset covers the shared bike hire and returns data of CityBike in New York from 1/Apr/2014 to 30/Sep/2014. Each time step is one hour. To be consistent with previous work using the dataset [8][7], the last ten days data are chosen for testing; 3) TaxiBJ [8]: a public dataset containing taxi demand in Beijing from 1/Mar/2015 to 30/Jun/2015. Similar to the DidiSY, TaxiBJ contains passenger demand, time meta, and meteorological data. Each time step is 30 minutes and last ten days data are chosen for testing.

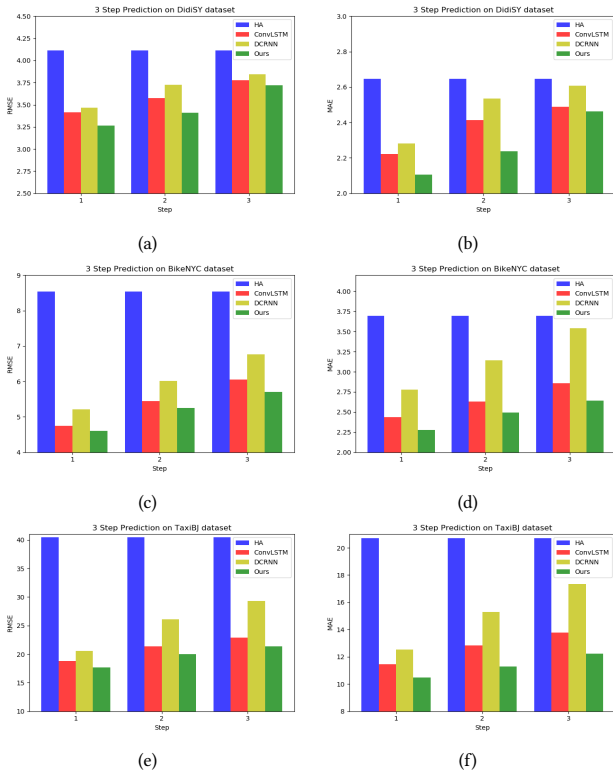
During training, we use the mean squared error of the predicted passenger demand and the actual passenger demand as loss function, and use Adam optimizer as the optimization function. After parameter tuning, we set historical demand length  $q$  to 12, batch\_size to 32, learning rate to  $\{0.0001, 0.0007, 0.001\}$  for {DidiSY, BikeNYC, TaxiBJ}. Root Mean Square Error (RMSE), Mean Absolute Error (MAE) and Mean Absolute Percentage Error (MAPE) are used as evaluation metrics.

### 4.2 Evaluation on Next-step Prediction

We first compare our method with with two representative traditional baselines: Historical Average (HA), Ordinary Linear Regression (OLR), and five discriminative state-of-the-art methods including DeepST [7], ResST-Net [8], DMVST-Net [6], ConvLSTM

**Table 1: Evaluation on next-step prediction over three datasets of different scales (best performance displayed in bold).**

Index	Method	DidiSY			BikeNYC			TaxiBJ		
		RMSE	MAE	MAPE	RMSE	MAE	MAPE	RMSE	MAE	MAPE
1	HA	4.112	2.646	0.426	8.541	3.695	0.437	40.439	20.696	0.268
2	OLSR	3.713	2.528	0.379	8.502	4.652	0.391	23.921	14.937	0.276
3	DeepST [7]	3.362	2.221	0.337	6.603	2.549	0.242	18.305	11.264	0.157
4	ResST-Net [8]	3.449	2.331	<b>0.319</b>	6.159	2.432	0.228	17.649	10.599	0.141
5	DMVST-Net [6]	3.440	2.232	0.373	4.766	2.318	0.224	18.206	11.085	0.153
6	ConvLSTM [5]	3.414	2.222	0.379	4.745	2.435	0.226	18.788	11.461	0.163
7	DCRNN [4]	3.465	2.281	0.371	5.215	2.776	0.241	20.569	12.517	0.177
8	<b>Ours</b>	<b>3.263</b>	<b>2.105</b>	0.323	<b>4.605</b>	<b>2.275</b>	<b>0.211</b>	<b>17.598</b>	<b>10.473</b>	<b>0.138</b>

**Figure 4: Evaluation on multi-step prediction.**

[5] and DCRNN [4] to evaluate the ability of our model in capturing the spatial-temporal correlations. All methods have the same input data source with our model except for HA, which only utilizes the passenger demand data. Considering the fact that most state-of-the-art methods can only achieve next-step prediction, we use our prediction in the first time step as our result in this part.

As can be observed from Table 1, our method consistently achieves the best performance with all three datasets, which demonstrates the superiority of our model in accurately capturing the citywide spatial-temporal correlations. More specifically, performance gains of our model over the baseline Historical Average are: 20.66% (RMSE), 20.45% (MAE) and 21.83% (MAPE) relative improvement in DidiSY dataset, 46.08% (RMSE), 38.44% (MAE) and 51.72% (MAPE) relative improvement in BikeNYC dataset, 56.48% (RMSE), 49.39% (MAE) and 48.51% (MAPE) relative improvement in TaxiBJ dataset.

When comparing to the best state-of-the-art methods, our model still achieves 0.88% (RMSE) and 1.77% (MAE) relative improvement in DidiSY dataset, 2.95% (RMSE), 1.855% (MAE) and 5.80% (MAPE) relative improvement in BikeNYC dataset, 1.18% (MAE) and 2.13% (MAPE) relative improvement in TaxiBJ dataset.

### 4.3 Evaluation on Multi-step Prediction

Next, we evaluate the ability of our model in conducting multi-step prediction. We predict the passenger demand for the next three time steps and compare it to three methods: HA, ConvLSTM, and DCRNN. RMSE and MAE are used as comparison metrics. As can be observed from Figure 4, the prediction of HA remains the same for all time steps while the prediction of other methods deteriorates with time. Moreover, the performance of HA is the worst in all steps. In summary, our model performs the best for all steps and it deteriorates slower than the other two state-of-the-art methods.

## 5 CONCLUSIONS

In this paper, we studied the citywide multi-step passenger demand prediction problem. We proposed a new deep learning model based on the Graph Convolution Network and Long-Short Term Memory network under the encoder-decoder framework. Our proposed model can capture more accurate spatial-temporal correlations hidden in citywide historical passenger demand data, achieves multi-step prediction with less deterioration and is flexible to different city partitioning methods. Experimental results show that our model consistently outperforms all the baselines and discriminative state-of-the-art methods.

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