## **Gravity Simulation**

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## **Problem Overview**

#### The Problem

Integrate Newtonian equations of motion

$$F = \frac{m_1 m_2}{r^2}$$

$$F = ma$$

# System of units

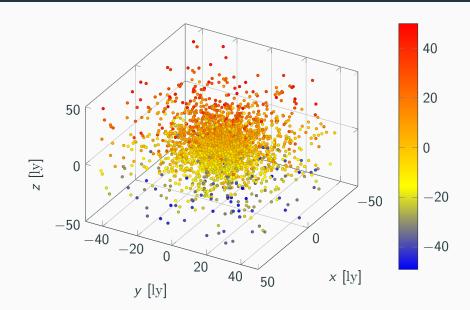
Constant	Dimensions	Value Conversion
Mass	М	$1[M] = 1M_{\odot} = 1.99 \cdot 10^{30} \text{kg}$
Length	L	$1[L] = 100 \text{ly} = 9.46 \cdot 10^{17} \text{m}$
Time	T	$1[T] = 2.53 \text{Gyr} = 7.99 \cdot 10^{16} \text{s}$
G	$M^{-1}L^3T^{-2}$	$1G = 1 \frac{[L]^3}{[M] \cdot [T]^2} = 6.67 \cdot 10^{-11} \frac{\text{m}^3}{\text{kg} \cdot \text{s}^2}$
Velocity	$LT^{-1}$	$1\frac{[L]}{[T]} = 11.85\frac{\text{m}}{\text{s}}$
Acceleration	$LT^{-2}$	$1\frac{[L]}{[T]^2} = 1.48 \cdot 10^{-16} \frac{\text{m}}{\text{s}^2}$
Force	$MLT^{-2}$	$1\frac{[M]\cdot[L]}{[T]^2} = 2.95 \cdot 10^{14} \mathrm{N}$

#### The Dataset

- N = 50000
- $\bullet \ \ M=5\cdot 10^6 M_{\odot}$
- R(< 0.99M) = 1400ly
- R(< 0.5M) = 19ly



#### The Dataset - Visualization



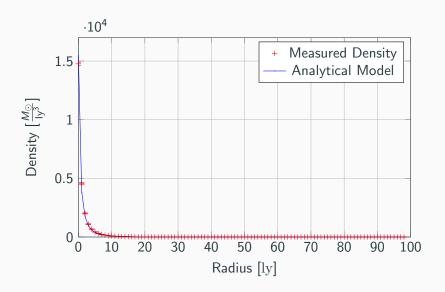
## The Dataset - Density Function

A model for spherical galaxies and bulges, HERNQUIST (1990):

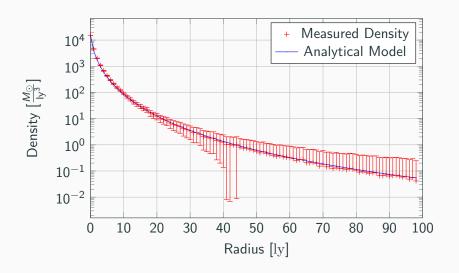
$$\rho(r) = \frac{M}{2\pi} \frac{1}{(r+a)^3}$$

with a = 0.09

## The Dataset - Density Function



## The Dataset - Density Function

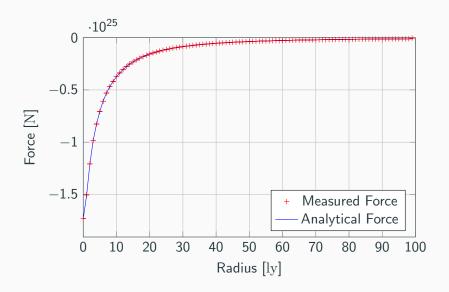


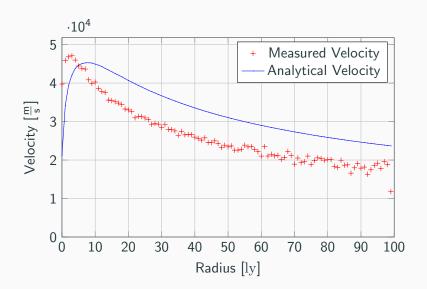
Force of a spherically symmetric distribution:

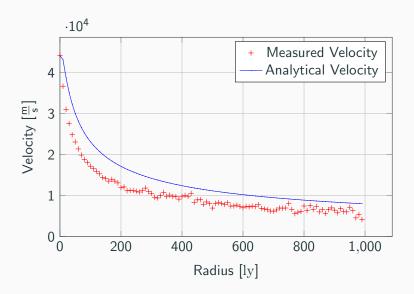
$$F_p = M_{r < r_p} \frac{m_p}{r_p^2}$$

Orbital velocity for a circular orbit:

$$v(p) = \sqrt{\frac{M_{r < r_p}}{r_p}}$$







#### The Dataset - Relaxation Time

Relaxation time is defined as

$$t_{\rm relax} = \textit{n}_{\rm relax} t_{\rm cross} \approx \frac{0.1\textit{N}}{\ln\textit{N}} \cdot 2\pi \sqrt{\frac{2\textit{r}_{\textit{M}_{\textit{r}} < 0.5\textit{M}_{\rm tot}}^{3}}{\textit{M}_{tot}}}$$

With N = 50000:

$$t_{\mathsf{relax}} = 397\mathsf{Myr}$$

#### The Dataset - Relaxation Time

Not every particle is a single star!

With  $N = 100 \cdot 50000$ :

$$t_{\mathsf{relax}} = 27.9\mathsf{Gyr}$$

With  $N = 1000 \cdot 50000$ :

$$t_{\rm relax} = 242 {\rm Gyr}$$

## **Non-Collisional System**

Add softening of interparticle distance  $\epsilon = 0.2$ ly.

$$\Phi(p_a) = \sum_{b \neq a} m_b S(|\mathbf{x}_b - \mathbf{x}_a|)$$

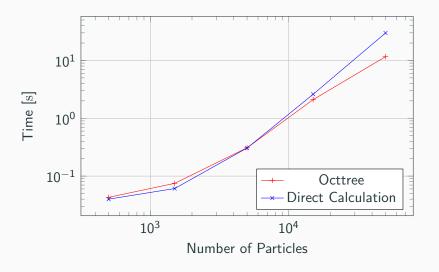
$$S(r) = -\frac{1}{\sqrt{r^2 + \epsilon^2}}$$

$$F(p_a) = m_a \sum_{b \neq a} m_b S_F(|\mathbf{x}_b - \mathbf{x}_a|) \frac{\mathbf{x}_b - \mathbf{x}_a}{|\mathbf{x}_b - \mathbf{x}_a|}$$

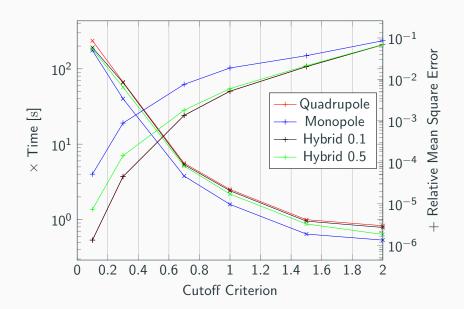
$$S_F(r) = \frac{d}{dr} S(r) = \frac{r}{(r^2 + \epsilon^2)^{\frac{3}{2}}}$$

# Performance Optimization

#### Octtree



## Octtree tuning



## **General Optimizations**

- Single Precision Floating Point -26%
- Unsafe Operations -75%
- Vectorization -7%
- Total -83%

# Time integration

## **Integration Scheme**

#### Leapfrog Kick-Drift-Kick

1. 
$$v_{i+\frac{1}{2}} = v_i + a_i \frac{\Delta t}{2}$$

2. 
$$x_{i+1} = x_i + v_{i+\frac{1}{2}} \Delta t$$

3. 
$$v_{i+1} = v_{i+\frac{1}{2}} + a_{i+1} \frac{\Delta t}{2}$$

Integration sequence for time T

- 1. Calculate target  $\Delta t = C \sqrt{\frac{1}{a_i}}$
- 2. If target  $\Delta t < T$ , integrate twice recursively over  $\frac{T}{2}$
- 3. Otherwise calculate  $x_{i+1}$ ,  $a_{i+1}$ ,  $v_{i+1}$

## Stability

