

Ward Dejonckheere Gameplay Programmer

- 🔀 dejonckheere.ward@gmail.com 📞 +32 498 66 20 95
- Amersveldestraat 169A, 8610 Kortemark 📕 Belgian
- in https://www.linkedin.com/in/ward-dejonckheere/
- https://github.com/DejonckheereWard
- https://www.dejonckheereward.be/

EDUCATION

09/2020 - 06/2024 Hogeschool West-Vlaanderen

Bachelor Digital Arts & Entertainment - Game Development

09/2017 – 06/2020 Hogeschool West-Vlaanderen

Bachelor Multimedia & Communication Technology

PROFESSIONAL EXPERIENCE

02/2024 – 06/2024 Mechelen, Belgium

VRBase Group

Intern Game Development Working on a VR Karting game

02/2020 – 06/2020 Roeselare, Belgium Cluma Engineering 🛮

Internship IoT Development

• Working on internal project involving IoT devices, databases & visualization of this data.

SKILLS

Programming Languages

- C++
- C#
- Python
- JavaScript
- SQL

Software

- Windows
- Linux
- Unreal Engine
- Unity
- Maya
- Photoshop
- Git/Github
- Perforce.

S LANGUAGES

Dutch $\bullet \bullet \bullet \bullet \bullet$ English

AWARDS

05/2017 **1st prize Bert-Project 2017** ☑

HRRail

https://engineeringnet.be/nl/nieuws/item/12377