
THE TRAVELER [\(return to top\)](#)

- Is an exiled prince/princess according to Liloupar
- Has the ability to travel between worlds as shooting stars. All they had to do is point to where they wanted to go
 - They are the last descendant of a subjugated civilization before it was destroyed, forcing them to travel
 - Written that as long as their attitude of kindness and nobleness doesn't change, there will always be companions alongside them
- Arrived in Teyvat within a meteor ~500 years ago, but the Traveler was asleep when their twin saw the Cataclysm and forced them awake
 - Both wanted to leave but was stopped by the Sustainer of Heavenly Principles who then separated them
 - The Traveler was put to sleep once more for 500 years before awakening at the outskirts of Mondstadt
 - Based on the Fatui records, Traveler is the fourth Descender of Teyvat (*read: [TEYVAT](#) for more*)
- Fished Paimon out 2 months before the start of the game who they learned Teyvat's language from
 - They also learned how to control the elements by discussing things with Paimon
- Went on a journey throughout the seven continents to find their sibling, but has now decided to find the truth about the world and about Khaenri'ah
 - For this, the Aranara calls the Traveler a child of dandelions
- Doesn't talk much compared to their twin
- Is actually far older than they look
- Had their fortune read and the fortune teller was surprised at the outcome
 - In love, Traveler will be adored by many
 - In health, Traveler will live for thousands of years
- Their body has a special constitution:
 - Able to resonate with the elements from any Statue of the Seven
 - Able to purify the poison in Dvalin's tears

- Able to purify Festering Desire that was made using Durin's venomous remains
- Able to withstand six Adeptal energies without problem
- Able to take on Beisht's assault without serious injuries
- Able to withstand Xiao's karmic debt without feeling its effects
- Able to resonate with the Visions on the Statue of the Omnipresent God in Inazuma
- Able to survive a slash from Raiden Shogun's Musou no Hitotachi
- Able to immediately connect with the Irminsul
- Able to maintain their sanity after coming in contact with the corruption in Irminsul
- Has a stronger sense of déjà vu while in the Sabzeruz samsara
- Able to withstand the power of the Withering
- Able to guard against Shouki no Kami's strength with their bare hands
- Able to hear Elynas's voice and consciousness, even meeting him
- Able to handle Arkhium without being contaminated
- Extremely compatible with Chenyu Vale's Spirit Veins
- Their soul is colorless and untouchable/can't be manipulated
- Carries the scent of wind, earth, and stars according to Albedo, Kazuha and Razor
- Capable of using multiple elements in one go
 - Used Anemo and Geo while fighting Childe
 - Used Anemo despite resonating with other elements while trying to wake Nahida
 - Used Geo, switched from Hydro when saving Poisson in Navia's story quest
- Each Archon has their thoughts on the Traveler
 - Venti says they have the gentlest soul and is regarded as his dear warrior
 - Zhongli says that they are Teyvat's record-keeper and historical backup
 - Ei says that they are an exception to something
- They are the only one who can take on the Abyss according to Dainsleif
- Carries a multitude of titles under their belt
 - Honorary Knight of Mondstadt
 - Honored Guest of Liyue
 - Swordfish II Captain of Watatsumi Island
 - First Sage of Buer
 - Honorary Senior Researcher of the Fontaine Research Institute
 - Executor of Justice

- An exception to the laws of Teyvat as they are an alien being
 - They are the only person who remembers the existence of Greater Lord Rukkhadevata, and the true history of Tatarasuna and Scaramouche
- Was contacted by a mysterious voice after Scaramouche's return, reminding them to believe what they've seen to understand Teyvat's fate
 - During the 3.5 Windblume festival, the Traveler believes the voice to have belonged to Nicole, one of the Hexenzirkel witches after hearing from Alice
- Managed to connect with the beast Elynas's consciousness after seeing Mamere's painting, and even having a conversation with him
 - According to Elynas, he was once a consciousness in the cosmic darkness, until he heard his 'mother's' voice who wished for him to be born
 - He had multiple older and younger siblings before they descend the earth to share their beauty with Teyvat
 - Elynas eventually discovered that what he perceived to be beautiful is actually disastrous to Teyvat, so he decided to allow his death, though his consciousness remained even to this day

TRAVELER'S TWIN [\(return to top\)](#)

- Was the first to wake up upon arriving in Teyvat, woke the Traveler when they saw the Cataclysm
- Despite arriving from the stars, the twin is listed within Irminsul as a Teyvat local and not a Descender
 - Their first appearance was in Khaenri'ah before traveling the world after the Cataclysm
 - It's said that the twin only arrived because the Heavens responded to the summoning. No further details given
 - They lived with The Jester who was Khaenri'ah's Royal Mage for a while
 - The end of their journey was blurred within the Irminsul by an unknown entity
- Traveled with Dainsleif in search for their fate, but parted halfway for reasons unknown
 - The twin helped Chlothar Alberich to bring back Caribert's mind at one point, and learned about Loom of Fate which they never told Dainsleif
 - The twin now views Dainsleif as an enemy

- Arrived at a place called 'The Sea of Flowers at the End' after they completed their journey
 - This is the reason why the twin can't continue their journey between worlds with the Traveler, because the Traveler once mentioned wanting to find a place in the universe where the one flower is in full bloom
- Currently leading the Abyss Order to fight against destiny and to revive Khaenri'ah under a plan called Loom of Fate which has been completed after retrieving the eye of the first Field-Tiller from Dainsleif
 - Was once against the Abyss until they assisted Chlothar in Sumeru
 - Tried to weaponize Dvalin by poisoning his mind but failed when the Traveler purified him
 - Tried to mechanized Osial's body using the Defiled Statue and the eye of the first Field-Tiller only for Dainsleif to snatch the eye away the first time
 - Tried to cleanse the curse plaguing the hilichurls using the upside down fountain in the Chasm but failed when Halfdan destroyed the machine
- The twin is regarded as Prince/Princess by the Abyss Order, something that's not their usual norm according to Venti
 - The title was given by the founder of the Order; Chlothar Alberich
- Currently, the twin doesn't know how to utilize the Loom of Fate to its full potential, but believes there is still time before the Heavenly Principal awakens
 - Caribert died at the age of 8 during its construction, but a remnant of his consciousness remained to mature, allowing him to implant false memories for the people of Vimara Village. He also implanted a false memory within Dainsleif, making him believe that he had given the eye of the first Field Tiller to the Traveler
 - The Loom of Fate is able to weave Ley Lines of its own at its full potential, and will lose its abilities to implant memories when that time comes

CATACLYSM [\(return to top\)](#)

- Happened 500 years ago following the fall of Khaenri'ah's Eclipse Dynasty
 - According to Xiao, the battle lasted a long time
- It's said that the sky turned red while the Cataclysm was happening

- Pure-blooded Khaenri'ahn were placed with a curse of immortality and was seen as the 'greater sinners' by the Heavens
 - Half-bloods and those who used to be under the domain of the Archons were turned into monsters to roam the wilderness
 - Chlothar believed that the Cataclysm happened because the Gods wanted the impious people of Khaenri'ah bow their heads
 - Death is denied to the people of Khaenri'ah as the curse slowly erode their bodies until nothing is left, but Chlothar somehow managed to find a way to reverse it and was granted death
- The five Sinners of Khaenri'ah did nothing to stop the Cataclysm as it happens, allowing the Vinstar King to continue to rock the world's foundations (see: [KHAENRI'AH](#) for more)
- The Seven were all summoned to Khaenri'ah except Rukkhadevata who had to protect Irminsul
- Many had fought and even fell trying to quell the monsters pouring out of Khaenri'ah
 - Rostam the Wolf Pup bled to death, causing an inconsolable Grandmaster Arundolyn to lay down his sword
 - Rosalyn was stricken with grief at Rostam's death and became the Crimson Witch
 - Dvalin was poisoned by Durin's tainted blood during their fight over Dragonspine
 - Marchosias let his powers spread across Liyue's soil to keep the darkness at bay, at the cost of his intelligence and strength
 - Chiyo Oni was devoured by a beast of sin and turned her blade against Raiden Ei
 - Kitsune Saiguu was devoured by the darkness. The untainted remnants of her memories coalesced into Kazari/Hanachirusato
 - Takamine the Mittsplitter disappeared but returned years later as an empty husk and was promptly killed by Asase Hibiki
 - Raiden Makoto was slain, causing tremendous grief to Ei
 - Greater Lord Rukkhadevata was polluted and died, but managed to create Nahida using Irminsul's purest branch
 - Simurgh the divine bird became motes of power called Khvarena to purify the land
 - The Schwanenritter stood by the Nagarjunites at Tunigi Hollow and fought alongside them despite their ill reputation
- Residents of Dunyu abandoned the area due to the Abyssal influence, turning it into a ruin
- Morax dispatched his Milleliths to the Chasm when monsters overrun the area

- Bosacius who had lost his sanity joined in on the fray and helped seal the Chasm bed before being trapped there together with Boyang, Yelan's ancestor
 - Many of the Milleliths died protecting the area
- Inazuma was engulfed in a pitch-black fog and monsters ravaged the land. Countless lives were lost and the nation barely escaped being obliterated
- Sumeru was nearly drowned in a dark flood that swallowed fields, villages, and cities in what the Sages call The Black Tide
 - According to the Aranara, the earth witnessed the descent of the sun, evaporating all water and leaving a red world behind
- One of the rifts where the monsters poured out from is the Tunigi Hollow in Sumeru
 - Dark fire is said to flow out from this rift together with a horde of monsters. Its remnants can be seen as gray crystals in the present day
 - The monsters also poured out from a crack in Wadi al-Majuj at Hadramaveth
- The Sign of Apaosha, a mirror that reflects the Abyss, appeared in the sky of Temir Mountains until a God of the Pari used her power to cleanse the earth and sky
- Elynas and many other sea monsters threatened the waters of Fontaine
- The Tsaritsa had a complete personality change and cut off all ties with Barbatos for reasons unknown, changed her divine ideal from love, and froze her heart
 - She believes that the battle has never ended, only paused up to present day
 - Scaramouche says that love is just another form of sin, and she's probably compensating for something

FATUI [\(return to top\)](#)

- An organization from Snezhnaya that had spread across all seven nations, known for their rather forceful diplomacy and technological advancement
 - This causes them to be despised by the public wherever they go
- Has an impeccable information network that allows them to know even about the mysterious Golden Apple Archipelago
 - A researcher named Persikov created a machine that imitated Nahida's dream power there, only to bust it after a few days causing everyone to hallucinate
 - They also somehow have a record on the four Descenders
- According to Nahida, the top three Harbingers has power that can rival an Archon

- The upper echelon is made up of the Eleven Fatui Harbingers
 - Pierro the Jester, first of the Fatui (*a/n: no mentions about him being First Harbinger*)
 - Il Capitano the Captain
 - Second Harbinger: Il Dottore the Doctor
 - Third Harbinger: Colombina the Damselette
 - Fourth Harbinger: Arlecchino the Knave
 - Fifth Harbinger: Pulcinella the Rooster, also known as Mayor
 - (former) Sixth Harbinger: Scaramouche the Balladeer
 - Seventh Harbinger: Sandrone the Marionette
 - (deceased) Eighth Harbinger: La Signora the Fair Lady
 - Ninth Harbinger: Pantalone the Regrator
 - Eleventh Harbinger: Tartaglia the Young Master (Childe)
- The Eleven Harbingers are currently going around the other nations collecting the Archons' Gnosis for the Tsaritsa to seize control from the Gods, and they've managed to obtain four;
 - Signora ripped out Venti's Gnosis out of his chest
 - Zhongli made a contract with the Tsaritsa for his Gnosis
 - Yae traded Ei's Gnosis for the Traveler's life with Scaramouche (pre-deletion)
 - Dottore exchanged knowledge with Nahida for the Electro and Dendro Gnosises
 - Arlecchino received the Hydro Gnosis from Neuvillette in a diplomatic exchange
- According to Childe, each Harbinger has their own goal, and that joining the Fatui is simply a means to an end
- After Scaramouche removed himself from Irminsul, Mikhail exclaimed how the Sixth seat has been empty for hundreds of years in the new reality

THE HARBINGERS [\(return to top\)](#)

- Despite being a Khaenri'ahn survivor and disliking the Gods, Pierro sided with the Tsaritsa for an unknown reason
 - It was said by Scaramouche that he used to be Khaenri'ah's Eclipse Dynasty Royal Mage, but not much is known about him
 - He seems to want something from Scaramouche, as he sends him to the Abyss constantly

- His plan is to uphold the virtue of the folly, and to ensure that the Tsaritsa will once again be a God who loves all humans and to have all their wishes be granted
- Il Dottore was called back by the Tsaritsa after his dealings in Sumeru, he managed to exchange both the Electro and Dendro Gnosis for knowledge with Nahida
 - He was sent by Pierro to sow discord in Inazuma by pretending to be a Fontainean engineer who then sabotaged the Mikage Furnace ~400 years ago and killed Niwa
 - He experimented on Scaramouche for decades and managed to create segments of himself from this. Later, those segments were destroyed under Nahida's orders
 - He once experimented on Eleazar patients in Dar al-Shifa hospital before it was abandoned. Collei was one of his experiments
 - He has goals in weaponizing dreams and memories after hearing tales of the Aranara
 - Pierro personally recruited him into the Harbingers
 - Has the knowledge to manipulate the Akasha by sending hallucinations to the people of Sumeru and sealing Nahida's consciousness
 - He worked together with the Sages to create a God out of Scaramouche, and leaves once his business is completed without caring for his experiment
- Damselette is said to be oblivious and innocent at any given time, and unconcerned and unfeeling in any given situation by Scaramouche. Even Childe is wary of her
- La Signora is slain by Raiden Shogun at Tenshukaku after losing the Duel Before the Throne against the Traveler
 - Her name was originally Rosalyne, a student of Sumeru Akademiya prior to the Cataclysm 500 years ago
 - She fell in love with Rostam at Ludi Harpastum, and was aggrieved when he died
 - She used her knowledge to turn herself into the Crimson Witch and burnt everything in her path
 - Pierro recruited her and gave her a Cryo Delusion to temper her flames
- Scaramouche, a humanoid puppet, decided to wander Sumeru after erasing his existence from Irminsul
 - He was made by Ei as a means to store her Gnosis, but his gentle disposition made her free him. He believed she abandoned him, and saw it as a betrayal
 - He was found by Katsuragi within Shakkei Pavilion, and was taught how to live like a human while living in Tatarasuna. He learned smithing from Niwa, an Isshin Art master

- He believed he was betrayed a second time when Niwa disappeared after the Mikage Furnace failed, not knowing he was killed by Dottore
- He then met a sickly child after leaving Tatarasuna, only for the child to die after one night. He saw this as the final betrayal
- He joined the Fatui after being persuaded by Pierro, and Dottore released the power that Ei had sealed within him, making him stronger than his original construct
- After exchanging the Traveler's life with Ei's Gnosis from Yae Miko, he went off-radar before arriving in Sumeru and ascended as Shouki no Kami
- He spent some time within the Sanctuary of Surasthana after being defeated and the Electro Gnosis ripped out of him before being sent by Nahida to retrieve information from Irminsul with the Traveler
- The truth about Niwa and the Tatarasuna incident came to light, and he wiped himself from history much like Rukkhadevata did
- The Traveler later found him as a completely innocent puppet, he implored to see through the hidden records Nahida managed to save in time and accepted his past transgressions
- Presently, he's enrolled in the Akademiya under Vahumana and hopes to settle the score with Dottore
- After completing his mission in Liyue, he traveled around before being trialed in Fontaine and ended up fighting the All-Devouring Narwhal in the Primordial Sea. He's returned to Snezhnaya by Pierro's order for Project Stuzha
 - His real name is Ajax, and he was originally a quiet, meek child until he fell into the Abyss at age 14
 - He was trained by an Abyssal swordswoman named Skirk for 3 months. When he re-emerged, only 3 days had passed on Teyvat
 - He became bloodthirsty after that, and his father enlisted him into the Fatui hoping to tame him, only to see him take down a group of full grown men
 - Pulcinella recruited him as a pretense to mete out punishment, but made him the youngest Harbinger
 - He dislikes covert operations, in extend to that, he dislikes a majority of the Harbingers
 - When he was in Fontaine, he lost control over his Vision due to the Narwhal's influence and was sent to the Fortress of Meropide after his trial before fighting said Narwhal

- Returned to Fontaine temporarily to find Skirk, but eventually had to return to Snezhnaya
- Unknown where Pantalone is presently situated, but he had fully rented out the Goth Grand Hotel for time indeterminate and paid in full
 - He is the owner of the Northland Bank obsessed with fair exchange to the point of wanting to overthrow the imbalance between Gods and humans
 - He works closely with Dottore
- Arlecchino is the head of the House of the Hearth, an intelligence-gathering orphanage based in Fontaine. She has the mysterious power of Khaenri'ah's Balemoon bloodline that she herself isn't too knowledgeable about. Currently she's returned to Snezhnaya
 - She became the head after killing the previous head, Harbinger Crucabena, and was pardoned of her crimes by the Tsaritsa
 - Prior to the flooding, she nearly assassinated Furina to obtain her Gnosis, but realized that Furina doesn't have it and seemed to be under a curse
 - The Hydro Gnosis was given by Neuvillette as a diplomatic exchange for her contributions in helping Poisson
 - If any of the orphans wanted to leave, they first have to fight her to earn their freedom before ingesting flames extracted by her to wipe their memories of the House. She made an agreement with Neuvillette that these children were not to be trialed for their past once they've left
 - One of the orphans faked her death and took the place of Shuumatsuban Gendo Ringo at the Grand Narukami Shrine (*a/n: there's a whole secret quest for this*)
 - Scaramouche says she's a wolf in a sheep's clothing, putting a cordial front to exert control over people
- Il Capitano had a run-in with Grandmaster Varka, but neither were hostile with one another. He was then ordered for a mission in Natlan where he's currently enjoying himself in the endless ring of war
 - According to Scaramouche, he possesses absolute righteousness that gets annoying after a while
- Not much is known about Pulcinella, aside from the fact that he keeps watch over Childe's family and does a number of things for their benefit

- Scaramouche says that the underlying meaning for his action is that Childe's entire family is in his hands, and that Childe is unbearably naive

AREAS

CELESTIA [\(return to top\)](#)

- Is an abode of the Gods by the humans
 - Those with Visions aka Allogenes have the chance to enter Celestia
 - Vision-less humans such as Guhua and Vennessa can only ascend after performing great deeds
- Tempted the Gods with seven seats to the heavens via the Gnoses, causing the Archon War to erupt
 - Archons who won the war are duty-bound to impart a shattered shard of their mastery in the form of Visions when a human's wish reached the heavens despite not knowing who made it or what it was
- It's said that Celestia provided the elements to the world, smoothens the ley lines, and brought forth prosperity
 - The heavenly envoys once walked alongside humans
 - The humans eventually questioned how long the prosperity will last, but received no answer
- Keeps the world in a cycle and was wrathful when the humans tried to enter their gates
- Was said to be disappointed in the humans, causing the envoys to leave
- Shown to be rather controlling with the world and the Gods that reside in it
 - Sent Enkanomiya beneath the sea to break the unified civilization
 - Punished Orobashi for reading the book *Before Sun and Moon* that detailed the truth of the world
 - The Gnoses act as the Heavenly Principles' symbol of control over Teyvat and its laws
 - Drowned the first civilization of Fontaine when the humans tried to break free from their fate
- The Archons are shown to have a strained relationship with Celestia
 - Venti shows discomfort whenever Celestia is mentioned (*a/n: check manga*)
 - Zhongli exclaims that his erosion was imposed on him by the Heavenly Principles

- Ei casted her Gnosis aside and cut off ties with Celestia
- Focalor destroyed the throne of the Hydro Archon after tricking them
- The Tsaritsa is planning a rebellion by gathering all the Gnoses
- Has a mysterious connection with the oak tree at Windrise
- Has been 'asleep' since the disaster at Khaenri'ah, unknown why or when they will wake up
 - Nahida had mentioned the Heavenly Principles being asleep and threatened Dottore with the Gnosis to wake them up, this is merely used as bait
 - Not even the destruction of the Hydro Throne manages to awaken them

TEYVAT [\(return to top\)](#)

- Has its own laws, but these don't affect Descenders who are alien beings that came from outside
 - Four Descenders have been said to arrive, but the information is likely to be manipulated as the Traveler's twin wasn't listed as a Descender
- Was once ruled by the Seven Sovereigns, ancient Vishaps dragon-lords of the old world with their own elements
- The Primo Elixir said that the world was in a state of intertwined order and chaos during its creation, but a 'certain someone' knew that this was not the case
- There used to exist an ocean called the Primordial Sea where all life on Teyvat begin, but now the ocean no longer exists on Teyvat's surface
 - The original heart that beat within it was the Hydro Sovereign's, before it was removed by the envoys of Celestia who replaced it with another heart; Egeria
- Primordial One, Phanes, arrived and fought the Vishaps as the First Throne
 - The battle raged for 40 years before the Vishaps descended to the bottom of the sea
- Phanes remade the world for 400 years before the first humans arrived in droves (*read: [THE PRIMORDIAL ONE/PHANES](#) for more*)
- The Second Throne of heaven came and brought a war that tore the world, Enkanomiya sank to the bottom of the sea as a result
- According to what Neuvillette learned after regaining his authority, the First Throne was severely damaged after fighting the Second Throne and could no longer hold back the world's original order, so the two came together to create the Gnoses

- They were made from the remains of the Third Descender, and the authority within it was actually taken from the Dragon Sovereigns before being distributed to the Archons in the Archon War
- According to Skirk, the Gnoses are objects of misfortune and are a God's 'curse', and told Neuvillette to be rid of it
- Neuvillette concludes that the Gnoses are exceedingly element-compatible and can enhance elemental abilities, much like the Traveler
- Has massive silver trees called Irminsul that grows downwards, its roots make up the ley line system that remembers everything that happened on Teyvat's surface and depths
 - The Dendro Archon's power is considered a manifestation of Irminsul, Greater Lord Rukkhadevata/Lesser Lord Kusanali is its avatar
 - The ley lines record and expel information at set times. Small minority of the Abyss order are able to control when the ley lines release information
 - The Sacred Sakura holds the filth of the land and purifies them, but if the filth broke out, an aggressive entity is born from it
 - Purified filth will appear as memories that will dissipate shortly after and absorbed back into the leyline network
 - Is shown that if its records are rewritten, it will affect everyone from Teyvat, i.e. the wipeout of Rukkhadevata and Scaramouche. Archons are not spared from this
 - Descenders are not recorded within Irminsul and are not influenced by any rewritings
- After forbidden knowledge was brought onto Teyvat by King Deshret, Irminsul became polluted until it was cleansed by Nahida
 - The pollution brought forth the Withering, earthquakes, sandstorms, and Eleazar
 - The Sages had tried all they can to heal Irminsul before they were arrested
 - Greater Lord Rukkhadevata's existence, being Irminsul's Avatar, had to be erased to fully cure Irminsul
- Was once ruled by humanoid, ethereal beings called Seelie who are full of wisdom and guided humanity
 - They lived in a land beyond the dominion of the deities and erected large palaces
 - An ancestor of the Seelie tied a union with an outlander at the Lunar Palace, but catastrophe happened 30 days later, separating them for eternity

- The Seelie lost their forms and memories as a result, but one last Seelie managed to befriend a wolf-king and granting him God-like powers
- They are cursed not to fall in love with humans, otherwise they will lose all their memories and powers
- According to Arama, Seelies in their prime move faster than storms
- Sumeru's Goddess of Flowers aka Nabu Malikata was a surviving member of the Seelie race
- Once had three moon sisters who each circle the world in a silver chariot thrice a month, their abode the Lunar Palace and they share a love for the morning stars
 - Their names are Canon, Aria, and Sonnet
 - If the sisters fail to switch in time, disaster will fall the next day
 - An argument eventually broke out between the three and they parted in death, the current moon is the body of one of the sisters
 - The Lunar Palace and Seelie Court were destroyed after the failed change between the moons
 - The wolves have a connection to the moon and mourned their fate to this day
- It is said when Morax was still a young God, the sun was a chariot that raced across the sky
 - The chariot fell into a gorge following the death of the moon sisters, the people of the Chasm did their best to repair it
 - A piece of the chariot remained behind (*a/n: most likely the star that formed the Chasm*)
- The witches' Hexenzirkel group discovers that the ley lines have been acting strangely the past 2 years and had gone to investigate it
- Regardless of who they are, everyone has a constellation in Teyvat including the otherworldly Traveler
 - The stars record everyone's life events in their paths, a considerable number of people will have deviating stars
 - When the stars are on track, you will be healthy, happy, and at peace. If they deviate, things will be worse
- After Leonard's constellations fell, Scaramouche says that the stars and sky are fake. This is further confirmed by Dottore

- The ancient Dendro dragon, Apep, was suffering in pain after being contaminated by forbidden knowledge until Nahida cured her using the Fire Seed to reactivate Apep's Heart of Oasis; that is her source of power
 - She's the most adaptable life form in all of Teyvat, much older than Dvalin, and has accumulated dense elemental power. Originally she's green in color, but changed to sand-gray yellow when the desert was created
 - She nurtured millions of the earliest life forms within her body, but had to eject them when King Deshret brought forbidden knowledge
 - She believed herself to be the true ruler of Sumeru, but allowed King Deshret to rule over the desert under an agreement
 - She has an intense hatred for the 'usurper from beyond the heavens', the Gods, and humans alike
 - She was contaminated after swallowing King Deshret per their agreement; that she's to obtain the forbidden knowledge he accumulated upon his death
 - After being cured and calmed down, she found no reason to kill Nahida or the humans. Rather, she prefers to watch how far they'd go under the Heavenly Principles
- A Dragon King named Nibelung once acquired power of darkness -forbidden knowledge- from outside of Teyvat and led Apep and the other dragons in a fight against the Heavenly Principles
 - The Dragon King ended up dead, but Apep never gave up to find a way to turn the tides of war until she was stopped by the nail that fell in the desert
 - Nibelung eventually returned, but the world had changed too much by then
- Some dragons sided with the Gods and humans, forgetting their rage to the Heavenly Principles, some died, and some flee after experiencing pain and agony

MARE JIVARI [\(return to top\)](#)

- An area in Teyvat, located near a desert on opposite end of the continent from Mondstadt
- Described as 'a sea of ashes where the wind does not blow', and contains a sea of scorching lava
- Has a phoenix dwelling within it that was worshiped by humans
- A Sage known as Lavawalker traversed the area, going in and out of it without trouble for a hundred years until the sea of flames finally burned him to ash
- The Wanderer's Troupe set foot there a thousand years ago while 'performing' for their foes

- Stanley saved a greenhorn adventurer named Hans Archibald from an evil beast and perished there. Hans Archibald took his name and recount Stanley's tales as his own to keep the man's memory alive
 - Barbatos eventually took Stanley's spirit from Hans in his story quest
- Nahida confirms that the area is empty despite never seeing it as it's one of the many areas beyond her reach

ABYSS [\(return to top\)](#)

- A land of endless darkness that sits beyond and beneath Teyvat, it has an otherworldly power capable of blackening Morax's divine stones
 - Its power run diametrically opposed to Celestia, hinting that the Abyss is Celestia's foil
 - Its darkness is terrible poison to elemental beings. Scaramouche, being a puppet, has no problem going in and out under Pierro's orders
- The power of the Abyss and the power of the Khvarena are of the same level and the same order in terms of rules
 - They both possess the ability to 're-write the rules'
 - Current users who had been influenced or overwritten by either power are stuck in an unconscious stage
- There exists someone within the Abyss who is 'pursuing some form of perfection' like Gold is, his name is Surtalogi, aka 'The Foul' who is the master of a swordswoman named Skirk
 - Surtalogi's pet is the All-Devouring Narwhal which he used the power of the Primordial Sea to raise it. Skirk believed the Narwhal a failure of a pet since it eats too much and is good for nothing else
- Time in the Abyss flow much differently than on Teyvat
 - Ajax 'Tartaglia' fell into the Abyss at the age of 14 and was taken as an apprentice and taught to be a warrior by Skirk for 3 months. When he re-emerged, only 3 days had passed
 - Takamine the Mittsplitter disappeared into the Abyss during the Cataclysm, and returned to Asase Hibiki decades later without signs of aging
- Draws in, and attracts, those with great ambitions such as Tartaglia and Gold. Those who have ties with the Abyss gain an uncanny ability to wreak havoc wherever they go

- Has forbidden knowledge that stemmed from the very bottom of its depth that even the Dendro Archon doesn't understand
- The Abyss Order was founded by Chlothar Alberich who worshiped its powers after the Cataclysm and after he felt its powers in Caribert
 - He believed whoever controls the Abyss, controls everything
 - Kaeya is his descendant, but he knows nothing about the Alberich and is more than willing to fight the Order
 - The Defiled Statue was one of his perverse works using Abyss powers
 - The Order is searching for the book Before Sun and Moon to have proof that the Gods and Celestia came from beyond
- Somehow has a connection with the Chasm
- Abyssal portals don't just connect point A to point B, but gateways to an entire network, much like how Teyvat's teleport waypoints work
 - Dainsleif went through one when chasing the Traveller's twin only to arrive at Stormterror's lair
- There exists a mysterious power calling itself a 'Sinner' that made the hilichurls bow and worship it for unknown reasons
 - Chlothar said he felt at awe and his heart was at peace when in contact with the power
 - The power within the 'Sinner' and Caribert are one and the same, as with the Defiled Statue
 - It disappeared when the Traveler's twin went to check up on it a second time and is unknown where it currently is
 - The Sinner is confirmed to be Dainsleif's brother; Vedrfolnir

ARCHONS/GODS

THE PRIMORDIAL ONE/PHANES [\(return to top\)](#)

- Primordial God of Teyvat, said to have came from another world as the First Throne
- Was born from an egg, androgynous in nature, has wings and a crown
- Fought the seven Vishap Lords for 40 years together with its four shining Shades
 - One of the Shades is Istaroth, Lord of Time and A Thousand Winds
- Recreated the world for 400 years after defeating the Vishap lords

- For the world to be made, the egg's shell had to be broken. Phanes instead used it to separate the universe and the microcosm of the world
 - Phanes created the heaven and earth for the sake of humanity
- Holds humans in high esteem and has a sacred plan for them, but forbids them from falling to temptations
 - If the humans are happy, they too are happy
 - Humans appear as numerous as the stars in the sky after Phanes made them
- Phanes and the humans forged a covenant together before entering a new age together
 - Humans worked the world together with the heavens, prosperity and riches were in abundance
- During the war with the Second Who Came, Phanes and three of their shades didn't hear the laments of Enkanomiya, only Istaroth did
 - Phanes won the war and defeated The Second Who Came
 - They placed a ban from letting anyone from Enkanomiya returning to the surface a year after the creation of the Hyperion
- Dropped two nails; one on Dragonspine, the other into the Chasm, and another implied to be somewhere in the desert
 - It is said by Sumeru's Goddess of Flowers that Phanes brought down heavenly nails to destroy the land after the Second Throne brought 'illusions that could break through shackles to the land'
 - According to the Goddess's words, the master of the heavens was "consumed by fear for the rising tide of delusion and breakthroughs"
 - The nails have the ability to purify and stabilize powers that shouldn't exist in Teyvat, changing its shape such as Oozing Filth in the Chasm
- After Orobashi brought everyone to the surface, there are no records on what happened to Phanes and Istaroth
- The Goddess of Flowers imply that Phanes shouldn't be sought after, and asking it questions about the sky and the Abyss is forbidden lest calamity falls

ANEMO ARCHON/BARBATOS/LORD BARBATOS/VENTI [\(return to top\)](#)

- Was once a wind spirit who gained power through the culmination of faith by the Gunnhildr clan

- He and Istaroth protected the Gunnhildrs while Andrius the Lord of North Wind and Decarabia the God of Storms were at war 3000 years ago, dubbed as the Age of Kings
- He led the rebellion against Decarabia alongside the Gunnhildr clan, Lawrence clan, Imunlaukr clan, Amos, a Ragnvindr ancestor, and the unnamed bard 2600 years ago
 - Amos and the bard fell in the rebellion, Barbatos wields the bow in tribute to Amos and took the form of the bard to honor him
 - He was crowned the new Anemo Archon when Andrius stepped back
- Using the holy lyre der Himmel, he flattened the land and melted all the ice, and brought his people to Cider Lake to establish a new home
 - Where he stepped, a windmill was erected in its place
 - He flattened Pilos Peak to what's now known as Musk Reef
 - Dandelions were gifted to the people of Mondstadt
- Doesn't rule Mondstadt as he doesn't wish to end up being seen as a tyrant like Decarabia, but established Mondstadt as a City of Freedom
 - According to him, he was taught freedom by a very close friend, most likely Istaroth
- Close friends with Pyro Archon, Murata, as they often watch martial arts tournament together
- Was said to have a voice that enchanted any and all living creatures, even Morax praised him for his singing despite seeing his drunkard nature as a disgrace to the arts
- Boasts that he knows songs from past, present, and future
- He once blew a mountaintop clean off and sent it toppling upside down at the Haar Islands/Golden Apple archipelago
- He was also the reason all of The Seven gathered in Liyue every once in a while to drink wine together after visiting Morax in his land
 - At one point, he drunkenly poured wine all over Morax's head
- Was close with the Cryo Archon until the Cataclysm, where their relationship turned sour afterwards and she cut off all ties with him
- He handed the holy lyre to the cathedral and created another lyre; der frühling, for himself
 - This is how Dvalin met with Barbatos and became his friend, who then became the first Four Wind
 - Der Frühling is kept within his fake Vision while he strolled the streets as Venti

- After rallying the Four Winds; Wolf of the North, Lion of the South, Dragon of the East, and Falcon of the West to care for Mondstadt in his divine ideal of freedom, Barbatos fell into slumber
 - He woke up 1000 years ago to topple the corrupt aristocracy with Vennessa
 - He reawaken again 500 years ago when Durin wreak havoc in Dragonspine
 - And again now since Dvalin is poisoned where he then met with the Traveler
- Is wary of Celestia and deflects any questions regarding them
- Told the Traveler during Weinlesefest that he does not have unlimited power
 - He had to take a deep breath to get winds of the far-flung past blowing until he nearly went blue during Windcoming Day
- Feigns ignorance of Albedo's skills with the art of Khemia
- Is severely allergic to cats, hilariously enough
- Has a knack of speaking in rhymes and spending all his mora on wine, leaving him broke
 - Because of this, he oftentimes pilfer the Dawn Winery for some food
- Present day, La Signora ripped his Gnosis out before fleeing the scene as he is the weakest of the Archons due to his lack of hold on Mondstadt
 - For some reason, he's not even the least bit perturbed that his Gnosis is gone
- Somehow seems to know what's happening even before it happened
 - Telling Albedo to wait for further stories at the Irodori festival
 - Was conveniently at Ayaka's side when she discovered the hidden letter during Irodori festival
 - Talked about the Golden Apple Archipelago before the Traveler even has a chance to mention it
 - Laced Kazuha's drink with liquor and knocking him out to privately speak with the Traveler about the archipelago, knowing Kazuha's sharp ears
 - Dandelion seeds, his gift to Mondstadt, accompanied the Traveler using the wind all the way to Sumeru
 - Wanted to see Lantern Rite's music festival despite it never being planned beforehand
- His Gnosis seems to be the Queen chess piece

- Oldest of the deities at 6000 years, but is also considered the strongest of all. He took the shape of a half-dragon half-Qilin
- Is friends with many Adepts and Gods, such as Marchosias the Stove God
 - His famous disciples would be Cloud Retainer, Mountain Shaper, and Moon Carver
- Co-founder of Liyue alongside Guizhong whom he met at a patch of glaze lilies. Morax saw their meeting as two people merely passing by the same path and nothing more (*a/n: taken straight from the memory of dust's description*)
 - They first established Guili Plains, where Guizhong ruled with her brains and Morax with his brawn
 - Guizhong died in the Archon War and left him her stone dumbbell which contains her wisdom. He fails to open it
- Morax forged the Primordial Jade Cutter as a gift to 'a certain someone' but ended up using it to cut down friend-turned-foes, hinting that the sword was for Guizhong who died early
- Is a God of many names; namely the God of Wealth, War God, God of Hearth, among many others by his people
 - The world's currency, mora, was fashioned from his flesh and blood
- After Guizhong's death, Morax brought his people south of Mt. Tianheng where they re-established themselves once more
 - He lowered the tides and raised Mt. Tianheng to give space for the humans to settle
 - He created the first contract with the Adepts; to keep Liyue safe, thus Liyue is known as City of Contracts per his divine ideal
 - He established minted mora for convenience at the Golden House
 - He took in the people of Sal Terrae after their God, Havria, was slain by the king of her people
- Signed a contract with Ganyu, a half-Adeptus, who agreed to be the secretary of the Qixing
- At one point, he found an elemental being named Azhdaha deep underground, and fashioned him a pair of eyes to see the world
 - The two forged a contract and became close friends until Azhdaha underwent erosion and go mad despite Morax sharing his power with him
 - The two fought with equal strength, though Kun Jun as Azhdaha questioned if Morax had hesitated in their fight back then

- Azhdaha willingly sealed himself away during a moment of clarity while fighting Morax at the Chasm. Cloud Retainer called him evil, something Morax disagreed
- After the humans re-established themselves at Liyue Harbor, Morax waged war against the other Gods to restore order and protect humanity
 - He fought Chi at a high altitude and sealed his being in different areas
 - He crafted whales and eagles from geo to fight against Baqiu
 - He pinned Osial the Lord of Vortex with divine stone spears, creating the Guyun Stone Forest as a result
 - He fought friend-turned-foe without hesitation
 - He sealed tiny tentacle-like monsters in stone cages when they disturbed the humans, this caused him to grow a hatred of all things seafood
 - He saved Alatus, a golden bird Adeptus, from an evil God who kept him chained and eating dreams (*a/n: Xiao's beast form is tattooed on his arm*)
- Rallied the Yakshas after the war ended to quell the miasma due to the lingering power of slain Gods
 - His first Yaksha was Bosacius, the eldest of his five companions.
 - Five Yakshas were sent out; Bosacius aka Marshal Vritras, Menogias aka General Kapisas, Bonanus aka General Chizapus, Indarias aka General Musatas, and Xiao aka General Alatus
 - Three died and Bosacius disappeared, leaving Xiao as the sole survivor
- After the war and Morax took his seat as the Geo Archon, he shed his stony mask which he had worn throughout the war to become someone much gentler
 - He granted the wishes of his Adepti warriors to be turned to stone, watching over the land quietly
 - He sent wedding gifts when one of his Adeptus married a human woman, Yanfei is this Adeptus' child
 - Azhdaha commented that Morax never lost his benevolence no matter how much time had passed
- The gathering of The Seven is held in Liyue when Morax first accepted the call of Barbatos thinking the Anemo Archon needed assistance
 - Morax crafted seven jade goblets from the bedrocks to fill their wine

- This continues until the other Archons have all died leaving only Morax and Barbatos as the original Seven
- He signed a contract with an unknown being to keep his silence regarding what may happen to Khaenri'ah. This implies that the Cataclysm was pre-arranged
- For 3700 years, Morax descend unto his people once a year to give divine prediction in a proceeding called Rite of Descension
- Present day, he orchestrated his own death and successfully maneuvered Childe into releasing Osial using the Sigil of Permission, and the Traveler into fighting the God in order to retire and confirm that Liyue can stand without its deity
 - He handed his Gnosis to La Signora according to the contract with the Cryo Archon
- He dissociates from his divinity, often referring to Morax as a third person in order to fully live his life as a mortal
 - He ended up working as the Wangsheng Funeral Parlor's consultant under Hu Tao
 - As the oldest being in Teyvat, he knows all the long-dead tradition and rituals, many sought him for his knowledge
- After Osial's defeat, he sent out dreams to the Adepti, hinting to them that he's still alive
 - Yanfei's father knows his mortal vessel and becomes skittish when Yanfei asked
 - Cloud Retainer told Shenhe not to disturb him when he's enjoying tea at Mount Aocang's stone table
- He has trouble managing his finance after retirement since his gnosis provided him with mora prior to him giving it away
 - Childe, the Northland Bank, and the funeral parlor often foots the cost of his bill
- Gifted Childe a pair of expensive phoenix and dragon patterned chopsticks during one of their lunches paid using the bank's money (*a/n: y'all can't see me giggling here*)
- Azhdaha reawakened as a little girl named Jiu, and Morax fought him together with the Traveller and Kun Jun, a manifestation of Azhdaha's benevolent will
 - He once more bid goodbye to Azhdaha afterwards
- Talked to Xiao when the latter tried searching for Bosacius in the Chasm, and saved him when he nearly sacrificed himself
 - He gracefully deflected the Traveler's question about his involvement when asked
- His Gnosis seems to be the Rook chess piece

ELECTRO ARCHON/BEELZEBUL/RAIDEN SHOGUN/RAIDEN EI [\(return to top\)](#)

- The younger twin sister of Baal/Raiden Makoto who was the true Electro Archon. They united Inazuma during the Archon War
 - Ei gave up her bodily form so Makoto can ascend as the Electro Archon
 - Makoto established the shogunate and became the God of Transience following her divine ideal, but she is no fighter, so she reforged Ei's body
 - Ei returned to her sister's side to be her body double or kagemusha
 - Inazumans saw not two Gods, but only one. Raiden Shogun is a term for them both
- Was close friends with Oni Chiyo, Kitsune Saiguu, and Sasayuri the tengu. The twins oftentimes have a picnic together with them
- Ioroi the Lord of Tanuki was spotted stealing some naku weeds at Tenshukaku, Ei nearly killed him for that had Saiguu not suggest she took him as an underling
 - This was all planned by Saiguu daring Ioroi to do that in order to reel him in
 - Ioroi became the guardian of Chinju Forest following Ei's command
- Ruled Inazuma in peace with Serpent God Orobashi of Watatsumi, until he invaded the eastern islands due to his people wanting more fertile land
- She often accompanies her sister to The Seven's banquet, so she knows both Barbatos and Morax personally
 - She's not fond of Barbatos for his flighty, drunkard nature
- Killed the Thunderbird on Seirai Island as it was 'in the way to progress'
- Found out that Makoto had gotten to Khaenri'ah without telling her while she was fighting in Inazuma
 - By the time Ei arrived, the worst of the fight had passed and Makoto was breathing her last
 - Ei transported them into Makoto's consciousness where they bid goodbye
 - She managed to save Makoto's consciousness before it fully collapsed, and sealed it beneath the Grand Narukami Shrine
- Ei took over as the new Electro Archon after Makoto died. She inherited Makoto's sword which she then sealed her consciousness within it, dubbed Plane of Euthymia
 - She saw a nation, Khaenri'ah, being destroyed because it wanted to progress further
 - This is the start of her divine ideal for eternity, to no longer lose the people she love
 - She ends up absolutely hating talking about anything that happened 500 years ago

- She tried to combat erosion by creating puppets, initially to store her Electro Gnosis, but then changed to keep her body immortalized
 - Scaramouche was one of the prototype puppets, left to wander on his own when he gained consciousness. After his deletion, she no longer knows him
 - The Gnosis ended up in the hands of Yae Miko, who then handed it to Scaramouche as a trade for the Traveler's life (pre-deletion)
 - Her puppet body, dubbed as the Shogun, runs everyday affair while she meditates in the Plane of Euthymia
- She willed storms to surround Inazuma and issued a Sakoku decree, where no one is permitted to go in or out of the nation
 - After her battle with the Shogun to re-establish a new Eternity, the storms disappeared and the sea reopens
- The Vision Hunt decree was issued a year before the Traveler's arrival, where all Visions were confiscated to be given to the Statue of Omnipresent God
 - During this time, no new Electro Vision was given out
 - The decree was a ploy by the Fatui through the Tenryou Commission to destabilize Inazuma in order to market their Delusions
 - Ei eventually abolished the Vision Hunt decree after having a heart-to-heart with Yae Miko
- She confirmed Visions are not fully under an Archon's will, with the key being a human's own desire and something else she can't disclose
- Slowly had a change of heart after her defeat at the Traveler's hands, and she entertains the idea of an eternity not set in stasis
 - This causes the Shogun to fight back, and the two beings fought within Makoto's consciousness for 500 years but was brought back to the beginning via the Traveler's will
 - The Shogun eventually relented and became Ei's shadow, much like how Ei was once Makoto's shadow
 - Ei abolished the Sakoku Decree shortly after
- She has always believed that Makoto knows about eternity better than she does, hence her desire for change

- When asked about Khaenri'ah, she couldn't recall much as she was not there at the height of battle, and was too focused on her dying sister when she arrived much to the Traveler's disappointment
 - She asked Makoto's consciousness about Khaenri'ah, Makoto replied that she had a sense on what would happen as it's a place no Archon can afford to ignore
- Her Gnosis seems to be the Bishop chess piece

DENDRO ARCHON/BUER/LESSER LORD KUSANALI/NAHIDA [\(return to top\)](#)

- Born within a scorched ruin 500 years ago immediately after Greater Lord Rukkhadevata's death
 - Nahida was born from the purest branch of Irminsul after Rukkhadevata realized she had been polluted
 - According to Rukkhadevata, Nahida is her in a new samsara
- Youngest of The Seven
 - She was whisked away to Sumeru by the sages shortly after she was born
 - She resides within the Sanctuary of Surasthana for 500 years after being locked there by the Sages
 - She's freed by the Traveler after the Sages were arrested
- She's able to transfer her consciousness with anyone within Sumeru who's wearing their Akasha Terminal
 - This is because her consciousness is connected to Irminsul, which in turn is connected to the Akasha System
 - Insofar she has only possessed the bionic Snezhnayan machine, Katheryn, as she values her people's free will. She also borrows the Traveler's body
 - After the events with the Sages, she permanently shuts down the Akasha
- She is known as the God of Wisdom, but Dainsleif mentioned that her enemy may well be wisdom itself
 - It's shown that while she loves studying humans, she can't fully grasp their emotions and mannerisms
- She reaches out to the Traveler at one point, observing them and their companions at the Golden Apple Archipelago
 - She managed to cut off Traveler's Dodocommunication device with Venti and took over the signal

- She does not have the raw power of an Archon nor Rukkhadevata's wisdom
 - She confirmed she's not strong enough to get rid of Dunyarzad's Eleazar
 - Just saving Dunyarzad's consciousness alone mentally drained her to the point of exhaustion
- She believes she's not set to be an Archon given how the Sages do as they please with Sumeru
 - After locking her consciousness, she realizes how angry she feels after what the Sages had done to her and to Sumeru
- She helped the mad scholars of Aaru Village to regain a sense of calmness without anyone's knowledge
- Is shown to have a powerful mind when she override the people of Sumeru's mental faculties after Dottore took control of them
 - Dottore sealed her consciousness shortly afterwards
- She has no memory of Rukkhadevata after healing Irminsul, and questioned the Traveler as to why she was so sad despite saving the world
 - She believes she had lost her powers and memories after the Cataclysm 500 years ago
- With majority of the Sages banished after the events that transpired, she took over Sumeru City once more
 - She shuts down the Akasha system and exchanges her Gnosis for hidden knowledge with Il Dottore. Unknown if the Traveler is made aware of this
- After peering through Irminsul's records, she saw that there are beings the Fatui called Descenders, lifeforms not of Teyvat. She confirms that the Traveler is the fourth, and hypothesizes the first being the Heavenly Principles (*a/n: she probably doesn't know about Phanes since it was before Celestia hiding everything about the Old World*)
- Spared Scaramouche after his defeat, but completely has no memories of him after he wiped his existence from Irminsul
 - The Traveler had to tell her everything, and she manages to confirm this after pulling out a fairytale-like story from her dreams she managed to save, an abstract memory of the truth that Irminsul couldn't manipulate
 - She mentioned how there was no one within Shouki no Kami after it was defeated

- Successor to the previous Hydro Archon, Egeria, who created her from Primordial Sea prior to her death ~500 years ago
 - She was born as an Oceanid who wanted to be a human, but was given the seat of an Archon instead and was disgruntled seeing Egeria's mess with the prophecy
- Created the Oratrice Mecanique d'Analyse Cardinale and invited Neuvillette to live alongside humans in the Court of Fontaine
 - He was originally uninterested in human existence, but she needed him to understand humanity to pardon their sins during the prophecy's enactment
- Focalors separated her divinity and humanity, whom she named Furina, to deceive the Heavenly Principles and save the people of Fontaine from the prophecy
 - Focalors hid her Gnosis and divinity within the Oratrice to accumulate Idemnitium for 500 years, hers was the voice Lyney heard when he was investigating the Oratrice
 - Furina didn't know about the plan and was told by Focalors to masquerade as a God in her stead while Focalors find a way to deal with the prophecy
 - Furina is then put under a 'curse' by Focalors; so long as Focalors lives, Furina will not die. This was the curse Arlecchino noticed during her assassination attempt
- Throughout the masquerade, Furina was famous among the people more as a celebrity rather than an Archon
 - She makes herself present in trials but doesn't preside them
 - In secret, she will research about the prophecy and a way to stop it but found no leads
 - At night, she cries her woes from her masquerade which can be heard from the Fontaine of Lucine
- After 500 years, Focalors finally managed to destroy the seat of the Hydro Archon and returned the authority stolen within the Gnosis back to Neuvillette, ending her life in the process
 - Majority of the Idemnitium was actually accumulated to execute Focalors
 - The prophecy still came to pass, but the sins of Fontaine was pardoned by Neuvillette after he regained his powers, so no one is dissolved
 - Furina is not made aware that the throne of the Hydro Archon is gone, she only knew that the prophecy came to a pass and that it was 'wrong' as everyone is safe
- Presently, Furina abdicated the seat of the Archon and left Palais Mermonia to live like a human as Focalors had instructed

- She no longer wants to act after 500 years of doing that and wants to find her own individuality

CRYO ARCHON/TSARITSA [\(return to top\)](#)

- Is said to have a heart far too gentle, so she froze it following the Cataclysm and changed her divine ideal that was originally love
 - According to Dainsleif, she has no love left for her people nor do they have any for her, they only hope to be there when she topple the divine
- Is a warrior according to Tartaglia

NATIONS AND SUB-AREAS

MONDSTADT [\(return to top\)](#)

- Was once ruled by Decarabia who segregated his citizens in areas of his city while he lived at the highest tower
 - At one point, he believed his people bowed to him in reverence, not because of the winds on their backs
- He once took in a human lover named Amos citing he loves her, but she realizes his love is vastly different from hers, so she eventually left him
- A wall of wind surrounded his city while Andrius froze the land outside during their war dubbed as the Age of Kings. Many tried to escape the wind wall
 - The Lawrence clan had always stayed in the harsh cold
 - The Gunnhildr, who once served Decarabia, left for the frozen lands after seeing him grow disillusioned
 - A group of people left for a mountain southeast of the city
- Wine and windglider were made during this era as rebellion brews. Windblume became a codeword
 - Leonard the adventurer crafted the windglider after failing to conquer Pilos Peak
 - The clans of Gunnhildr, Lawrence, Imunlaukr who descended from Sal Vandagnyr, and a Ragnvindr ancestor assisted in the toppling of Decarabia
 - Windblume eventually became a festival of flowers and love in new Mondstadt

- After Decarabia was slain, both Barbatos and Andrius were qualified to be the Anemo Archon, but Andrius stepped back due to his dislike of humanity
 - Andrius instead let his power nurture the land
- After moving out of Decarabian's city, the people of Mondstadt began anew on an island at Cider Lake
 - The founding families of House Gunnhildr, House Ragnvindr, and House Lawrence were established
 - Lady Venerare of House Lawrence erected a Statue of Barbatos at the plaza
 - Ludi Harpastum became a major annual holiday in commemoration of Barbatos teaching them how to brew wine and live freely
- Weinlesefest is celebrated in the fall season, and Mondstadters call the western wind the "returning wind"
 - It is said that the scent of wine-making enticed him, and he'll return to Mondstadt as a gentle breeze
 - It's a celebration to welcome Lord Barbatos on his return, hence why the western wind is called as such
- A secret society of witches called the Hexenzirkel once challenged Barbatos, but he instead offered them peace of music and songs
 - From then on, they convene at a tea party only in the woods, the skies, or edges of a cliff
 - Known witches are "A"; Alice, "J", "R"; Rhinedottir, "M"; Andersdotter, "B"; Barbeloth, and "N"; Nicole
 - They left their lantern in the care of Barbatos
- The people of Mondstadt worshiped both Barbatos and the God of Time/Istaroth at one point
 - Imunlaukr clan would create weapon props to entertain the Gods, which eventually became the Sacrificial series
 - Istaroth eventually fell out of the people's memories along with the Imunlaukr clan
 - A secret time island lies outside of Mondstadt, uncharted in the map
- House Lawrence eventually grew corrupted, leading to the rise of aristocrats who ruled Mondstadt as tyrants
 - The Statue of Barbatos was taken down
 - Polearms were deemed a pheasant's weapon, swords were favored

- The royal mages kept the people ignorant
- The cathedral suffered a schism, with the higher-ranked clergy backing the Lawrence
- Rebellions were staged against the Lawrence by the Wandering Troupe who unfortunately failed
 - The Conductor and Sojourner died in battle
 - The Dawnlight Swordswoman was enslaved as a gladiator where a Ragnvindr calls himself the Dawn Knight as her moniker
 - Kreuzlied was casted from the Lawrence clan and established an underground network to aid Vennessa when she rebelled
- Vennessa's Muratan tribe who had been enslaved for 10 years by the Lawrence after escaping Ursa the Drake finally won against them
 - Barbatos descended when he heard her cries and they both sent the Lawrence out the city gates
 - The Statue of Barbatos was restored and the cathedral liberated shortly after by Vennessa
- The Gunnhildr and Ragnvindr who couldn't overpower the Lawrence were spared by the people
- A contract with Morax was found whereby the Lawrence clan had sold all of Mondstadt and their troops to the Geo Archon
 - This event was seen as 'treachery against the wind' and hastened the end of the aristocrats
 - Venti confirmed that he faked the contract by forging Morax's signature as a prank against him, but would never deceive him
- Vennessa eventually established the Knights of Favonius and became its first Grandmaster and Lion of the South
 - At the moment of her death a thousand years ago, she planted an oak seed at Windrise before ascending to Celestia
 - She became the Falcon of the West, the only person to hold two of the Four Wind titles and patrols the sky up till now
- House Ragnvindr converted the Lawrence bathhouse into the Mondstadt library where it became the largest library of north Teyvat
 - The Great Fire of Fall Equinox unfortunately reduced it to one-sixth of its original size

- A family was given order by Vennessa to be storm-watchers at Stormbearer mountain. They have kept this duty with honor since, despite the lack of true storms blowing from the seas nowadays
 - In days of old, the storm-watchers will blow a horn in the middle of a raging storm to warn Mondstadt
 - Vind is the current storm-watcher
- At one point, a lone knight befriended Andrius and buried him in Wolvendom when he died, leaving his greatsword as a gravestone
 - Despite the death of his physical body, Andrius continues to keep watch over Mondstadt as one of the Four Winds
- Andrius once fought the first Field Tiller at his training ground and managed to damage it before it fled to old Mondstadt
 - The machine fired missiles at Celestia's direction for a year before it broke down. The people thought it was Decarabia's spirit enacting revenge
- Replacing Vennessa is Arundolyn, who by his side is Rostam the Wolf Pup. The two were close friends and rival since young and established the swordsmanship of Mondstadt
 - Rostam taught the knights the Favonius Bladework which continues to be used to this day
 - Arundolyn's style died with him as it requires one to wield both the greatsword and longsword at the same time
- Rostam inherited Kreuzlied's underground intelligence network so that Arundolyn can remain a model Knight
- Rostam and Rosalyn fell in love during one of Mondstadt's Ludi Harpastum festivals
 - Rosalyn eventually went off to study in Sumeru Academia
 - Rostam died in the Cataclysm while she was still studying
- A loach folk from Fontaine arrived at Springvale and was dubbed a fairy by the locals. She befriended only children and disappeared once they've grown
 - She bestowed Diona the ability to make all her drinks delicious regardless of ingredients as a farewell gift
- Seamus Pegg, a famed adventurer, settled in Mondstadt where he start anew with the Church of Favonius and quickly rose in rank as the Seneschal
 - He was also known as Cardinal of Daybreak

- He fell in love with Frederica Gunnhildr and married her, Jean and Barbara were born as a result
- He and Frederica eventually parted ways. Barbara followed him, while Jean stayed with her mother (*a/n: Jean and Diluc each owned a pet tortoise, but was never mentioned to be childhood friends*)
- Crepus Ragnvindr, Diluc's father and the previous head of Dawn Winery, took in child Kaeya as a foster son after the latter was abandoned by his father on one rainy summer
 - Kaeya and Diluc grew up side by side, with Kaeya being the shadow
 - Diluc ended up receiving his Vision at the age of 10 and became Cavalry Captain at 14, the youngest among them
- Ursa the Drake once more terrorized Mondstadt until it was slain by the Harbinger Il Dottore, sending Mondstadt under the Fatui's debt
 - Crepus was killed in the attack. Diluc and Kaeya parted ways shortly after when Kaeya came clean about his secret to Diluc, causing the two to fight and Kaeya obtaining his own Vision
- Eroch, the Knight's Inspector before Varka took position as the Grandmaster, dismissed the truth of Crepus' death to keep the Knights' honor
 - Diluc ended up quitting the Knights in his rage, left his Vision, and traveled the lands for the next few years
 - Eroch was found as a traitor and was dismissed
- Amber's grandfather who founded the Outrider went and disappeared one day, leaving the Outrider disorganized and eventually rendered obsolete
 - Amber is currently the only Outrider
 - It was hinted that her grandfather returned to Liyue where he hailed, but no one knows the reason for his sudden departure
- Alice left Klee in the Knights' care 2 years prior to the game in order to travel the world and beyond. She is seen as a near-omnipotent witch by Albedo
 - She was the one who recommended Albedo to the Knights where he became Captain of the Investigation Team and the Chief Alchemist
- Presently, Varka is the Grandmaster of the Knights of Favonius, but he left Mondstadt in an expedition 6 months prior to the game, taking the cavalry and Seneschal with him
 - Jean became the Acting Grandmaster and led the Knights in his absence

- Kaeya returned Diluc's Vision within a tacky vase after the latter returned and took command of Dawn Winery, he also took up Diluc's former position as Cavalry Captain
 - The tacky vase is kept safe in Diluc's manor despite his displeasure with it
 - It was shown that they still do care for one another despite their bickering as seen from the letters they often exchange with each other
- Dvalin woke up from his slumber after his fight with Durin, and found that both Barbatos and Mondstadt had forgotten him. In his rage, he terrorized Mondstadt as Stormterror
 - This was not true, as the Abyss whispered lies into him through Durin's corrupted blood in order to weaponize him. Barbatos tried searching for Dvalin in vain as no one knew where he had slumbered for 500 years
- After being cured of Durin's venomous blood, Dvalin relinquished his title as Dragon of the East
 - Venti was shown to give Dvalin his Anemo powers
- A Statue of Seven was stolen one night many years ago, and no one knew where it went or who took it
 - It was shown that it was with the Abyss Order to hold a mysterious dark power, turning it into the Defiled Statue
- Leonard's constellation fell from the skies one day, sending anyone who touches its fragments to sleep
 - The people all dreamt of climbing an extremely tall and cold mountain peak
 - Scaramouche was sent by Pierrot to find answers, only to say that the skies over Teyvat is fake. He then left without a word
 - The fragments are then gathered by the Traveler, Fischl, and Mona. Everyone eventually woke up without problems

DRAGONSPINE [\(return to top\)](#)

- Was once a lush and fertile mountain inhabited by the people who left Decarabian's city. They then establish Sal Vandagnyr at the mountain's peak
- Eagles and owls used to roam the skies of Dragonspine, until the owls went extinct after the whole mountain freezes over
 - The owls sacrificed themselves to keep the eagles safe despite the mocking that the eagles had given them

- Kaeya mentioned he interacted with a Dragonspine owl despite their extinction thousands of years ago
- There existed a white Irminsul tree at the foot of the mountain which is the center leyline of the whole area
 - The last princess of Sal Vandagnyr was born at its base and was gifted with the power of foresight
- The princess foresaw Durin spreading his poison across the land, and the people saw it as an omen
- Celestia was once shown moored above the mountaintop, and a piece of it called the Skyfrost Nail descended upon Sal Vandagnyr, shrouding the city with snowstorms
 - The princess sent Imunlaukr out to find answers, gifting him a starsilver greatsword and hoping to see him again
- The princess was in the middle of painting her frescoes when her father went up the mountain for guidance as the Irminsul tree starts to wither
 - The priest king hoped that the princess's last fresco would be of the snow melting
 - The princess never did finish her fresco as the snowstorm had lasted so long that she no longer remember what the clear skies look like
- The Skyfrost Nail splintered into three, where one turned the Irminsul tree into the Frostbearing tree. It splintered further, releasing orbs that freezes the area
 - The tree ended up shattered and the princess tried to save it by grafting its most complete branch into another tree, but it died, and she died next to it
 - The scribe had heard of a nation without a God, and wondered if they have the power to stand against the world
- There is a scattering of inactive ruin guards with mysterious codes that say; For the nation we can't forgo this skyborne power, but we failed (*a/n: I wonder if the skyborne power is the nail*)
- Imunlaukr eventually returned to see everyone dead. He sealed his greatsword in a secret chamber and traveled the world since Celestia care only for bloodshed
 - His clan are eventually known to live violent and die young
 - They traveled to Decarabian's City where they assisted in the rebellion and eventually found a place to stay
- Thousands of years after the death of Sal Vandagyr, the princess's premonition came true and Durin crash landed on Wrymrest Valley upon his death

- His blood poisoned the land and coalesced as scarlet quartz, though his heart remain beating to this day
 - The cold of Dragonspine's celestial snow kept Durin's poison from spreading further
 - The Frostbearing tree was brought back to life after having a taste of Durin's blood
- Durin and Dvalin fought high atop the skies of Mondstadt and Dragonspine, though Durin believed he was playfully flying with Dvalin until his throat was ripped out
- At one point, the aristocrats sent an expedition to Dragonspine to scout the area, but it ended up in a bloodshed
 - Eberhart, an illegitimate noble son, laid down traps to dwindle the numbers in the expedition
 - He managed to take down his half-brother Ingbert and severely injuring another man named Luther, but he himself was just as gravely wounded
 - There was no record of Eberhart returning to Mondstadt
- A swordsmith decided to create the Festering Desire using Durin's remains, notably his eyes, claws and scales, but the sword ended up tainted with Durin's venom and curse
 - The smith lost his mind and disappeared shortly after
 - Durin's power within the sword revived a dead cryo regisvine which the Traveler had to eradicate
 - The Traveler was unaffected by the venom and managed to purify it, making the sword safe for others to use
- Thanks to the Traveler, the Skyfrost Nail is restored, the areas frozen by the orbs defrosted, and the Frostbearing tree regrown
- A sword called Cinnabar Spindle was created with a power that doesn't belong in the world
 - While the Festering Desire was steeped in Durin's venomous blood, the Spindle is said to withstand said venom
- The failed Albedo that was within Durin's body revived thanks to Durin's blood and took Albedo's form. He wanted to replace Albedo and feel what it means to be a perfect human
 - He created distractions, such as a mutated whopperflower, to steal Albedo's alchemical notes
 - He infiltrated Mondstadt and tricked everyone including the Traveler into believing he's the real Albedo

- A mutated whopperflower created by Subject Two, the failed Albedo, made a third Albedo using its mimicry and lured the Traveler, Amber, Eula, and Bennett away
 - Albedo stabbed the mimic to reveal its true form, and the party fought it
 - Albedo went to hunt for his progenitor once the whopperflower is taken care of
- When asked what snow's made of, and if Traveler replied that Kaeya is to be blamed, Paimon brushes them off saying Kaeya can't possibly be that strong

LIYUE [\(return to top\)](#)

- Long before the city came to existence, a star crash-landed west of Dunyu, creating the Chasm and filling it with bountiful gems
 - The gems sustained Dunyu for thousands of years up to 500 years ago when Abyssal monsters run amok
- Early civilization resided at Dunyu Ruins, Lingju Pass, and Qingxu Pool in Lisha until the whole area was flooded and submerged underwater for some unknown reason
 - Lisha was once governed by an evil God who was defeated by someone
 - Lisha re-emerged from the sea after the Archon War ended
 - Sea Gazer, an Adeptus once close to Cloud Retainer, made an abode in Lisha before he passed
- Guizhong, or Haagentus, descended and established a civilization at an unknown location before meeting Morax
 - The two, together with Marchosias the Stove God and Adepti established Guili Assembly where she established four commandments
 - Guizhong taught the humans agriculture while Morax used his strength to protect the land
 - She, Cloud Retainer, and Sea Gazer would often compete to create the best invention
 - Madame Ping and Guizhong were constantly arguing about music but were the best of friends (*a/n: the original CN line refers to them as 'soulmates', but the language has multiple meanings for that word*)
- Guizhong eventually lost her life early in the Archon War
 - It is said that Guizhong died in a battle where 'black dust choked the heavens and a thousand rocks splintered' after she was overpowered

- Madame Ping took possession of Guizhong's bell and composed a tune for her in mourning
- The Realm of Clouds being Guizhong's domain is full of ruin machines she had collected to study upon, now a haven for treasure hoarders
- Guili Assembly and Dihua Marsh were flooded during the Archon War, so Morax, Marchosias, and the Adepti assisted the humans in moving towards the sea
 - Marchosias invented the cornbread bun to fill the humans' stomachs as they make the journey
 - Wild glaze lilies dwindle in number since the flooding
- A wayward God slashed Mt. Tianheng during its battle with Morax in the Archon War, Skybracer propped it back up with his cut-off antlers
 - The antlers were a gift from Morax himself, thus it was the hardest material known to all. Mt. Tianheng was raised higher than its original height as a result
 - Skybracer eventually died of blood loss, and the blood eventually became Bishui river
 - The village that was saved from being flattened ended up worshiping Skybracer more so than Morax
- Sea Gazer created the Fantastic Compass and befriended a mortal. He then gifted the compass to aid him in battle and as a sign of friendship between mortal and Adepti
- At Wuwang Hill, a whale-like monster lured the youngsters of nearby villagers into the water, drowning them in the process
 - The village eventually died out with the remaining senior residents
- The people of Qingce believed that their land was shaped by the remains of Chi after it was defeated by Rex Lapis
 - Zhongli confirms this as mere fantasy, and that Qingce is the way it is due to nature itself
- Liyue re-established itself by the sea and the humans formed a harbor, making Liyue the hub of trade and commerce in Teyvat
 - Moonchase became a celebration of food every autumn
 - Lantern Rite became the major annual celebration for the first full moon of the year. Lanterns are released to commemorate lives lost in the Archon War
- Liyue Qixing is established as leaders of the people with the Tianquan spearheading the organization

- Millelith Brigade is under the Qixing's command to protect the people and defend against monsters
- The Eight Trades are Liyue's eight primary commerce sectors, each led by a hall. One of these is the Yinyuan Hall of the salt industry, held by Havria's people
- In Sal Terrae, Havria the Goddess of Salt slowly loses her land in the strife of the Archon War since she dislikes fighting, this made her followers grow contempt at her inactions
 - The king of her people slay her as an act of mercy, but her power burst forth during her death and salinified everyone and everything
 - The survivors made their way to Liyue Harbor where Morax then took them in
 - Over the years, the descendant of the survivors believed Morax was the one who killed their God out of envy, until Zhongli laid out the truth
- Pervases, a junior Yaksha under Xiao, perished while fighting the fallen Gods. His soul lingered within a statue of a crane to perform the art of Mortal Lingerer, providing him a body through a censer and seven lamps
 - According to Xiao, Bosacius was saddened by his death
 - When the Traveler needed his censers and lamps for Xiao, Pervases allowed it knowing his spirit will lay dormant without them
 - He asked the Traveler to send his regards to Xiao before disappearing
 - His temple is then rebuilt by Wang Ping'an who once impersonated a Yaksha as means of redeeming himself
- Osial married Beisht before he was imprisoned by Morax, creating the Guyun Stone Forest east of Liyue Harbor
- Pestilence eventually spread across Liyue due to the negative karmic disease caused by malevolent Gods that the Yakshas had slain after being dispatched by Morax
 - An unknown doctor took to eradicating the corpses by cremating it in the practice of the Rite of Homa
 - This led to the founding of the Wangsheng Funeral Parlor, and both parlor and practice is passed from generation to generation
 - Currently it's being held by Hu Tao, the 77th director, and each director is able to move freely between the realm of the dead and living
- The Adepts retreated to Jueyun Karst after the Archon War where they keep watch over Liyue in a distance

- The spirits of the geo whales and eagles resided in the clouds of Jueyun Karst, ready to be summoned once more should the day come
- After Azhdaha was sealed, a giant tree was planted at Nantianmen which served as an entrance to his entombment. The tree and Azhdaha's tail eventually merged (*a/n: I am NOT putting a butt joke here*)
- Wangshu Inn was constructed by the Qixing at Dihua Marsh to provide covert support for Xiao who continues to uphold the contract he signed with Morax
- Qiqi, a young herb gatherer, met an untimely demise during a battle between Adepti and demons. She was kept alive using Adeptal arts and secured in an amber to control her uncontrollable state
 - She ended up reawakened as a zombie and was brought to Bubu Pharmacy by Baizhu so he can study the art behind her immortality
- The prototype weapon series was created after the quelling of the Cataclysm through the joint forces of the blacksmith Yun Hui and the master craftsman Han Wu
- In Guili Plain, merchants and travelers would sometimes see a young woman in indigo robes roaming the riverbank at night and fending off monsters with a sword
 - She always disappears after a while, leaving nothing but a pile of bloodied dust (*a/n: I think Guizhong's powers still linger*)
- Beidou managed to slay a sea monster named Haishan which earned her an Electro Vision. This feat impressed even Xiao
- Shenhe was used as a sacrifice at the age of 6 by her father to bring back his wife, but she was instead taken in by the Adepti, particularly Cloud Retainer
 - Her father summoned the malevolent God in exchange for her life as she was born under the star of calamity
 - He regretted everything and hung himself as a result
- The Fatui somehow managed to establish a branch of the Northland Bank in Liyue before the Traveler's arrival despite heavy scrutiny by the Qixing
 - Ironically, the people of Liyue enjoys doing business with the bank as they give generous loans to prospective clients
 - It's used as their base of operation in Liyue though they deny any and all ties with the Fatui

- After 3700 years since its establishment, Liyue finds their Archon dead during the annual Rite of Descension, which then became the Rite of Parting led by Zhongli and the Traveler
 - This was all a ploy by both the Geo and Cryo Archon to test Liyue. Childe was painted as the villain who tried to drown Liyue by the people as a result
- The Jade Chamber is sacrificed to defeat Osial after his unsealing by Childe, bringing forth the dawn of humankind
- The mora mint at the Golden House stops its production until further notice since Morax's 'death', as the currency of the world came to existence thanks to the Geo Archon
- The Primo Geovishap reawakened in Tianqiu Valley after centuries of hibernating underground, causing earthquakes. This precedes Azhdaha's reawakening as well
- Ningguang rebuilt the Jade Chamber after some time had passed when Beidou warned her of restless waves in the sea
 - Beidou, Osial's wife, came forth to avenge him when the chamber was completed, but Ningguang and Liyue won the battle
- There exists a village in northwest Liyue bordering Fontaine, known as Qiaoying Village. They are known for their tea
 - According to Liben, it's the quickest route to Fontaine

CHENYU VALE [\(return to top\)](#)

- It was once a barren mountainside ruled by an unnamed God who then became the Lord of three Adepts; a carp named Fujin, a snake named Herblord, and a beast named Lingyuan
 - It's also blanketed with spiritual power that gave the three their Adeptal powers, and spirit veins flow beneath the soil that converges at Chiwang Terrace
 - All of them lived together harmoniously along with the humans who resided there
- In ancient days, the heavenly envoys speak to the humans directly at Chiwang Terrace through a large floating jade atop a sacred mountain to grant prosperity, but after a great geological change, the envoys grew silent and communications was cut with the humans
 - The humans eventually used magical jades to pray for prosperity
 - Sacred Simulacrum were ritual spirits used by the humans to protect their homes
- Guhua started his clan and martial arts hall at Mt. Lingmeng before his eventual ascension to the heavens

- To assist the humans, both Fujin and Herblord took their forms and walk alongside them as they're heralded to be Adepti. Only Lingyuan remained as the mountain's master in the wilderness
 - Herblord used her medicinal skills to treat the sick, and Fujin planted the first tea tree atop Lingyuan's mountain
 - Fujin also led the Rainjade Rite using Votive Rainjade powered by Adeptal Arts to control the weather, provide soil fertility, and preventing floods. The Rite required the humans to throw the magical jades down Bishui River along with the Votive Rainjade
- According to Fujin, she knows about the southern Adepti; Moon Carver, Mountain Shaper, Cloud Retainer, and even Streetward Rambler as they often bring her around in a teapot since she couldn't stay out of the water long enough
- Murals of when the heavenly envoys communicate with the humans and of the Rainjade Rite are drawn all around Chenyu Vale
- According to both Lingyuan and Herblord, Fujin was usually nervous and expectant whenever she has to do the Rainjade Rite every year, but they're both usually happy to listen to her ramble on how fun the festivities were
- When the Archon War happened, the unnamed God used Bishui River to flood everything downstream in her final desperation against Morax and his Milleliths before her death
 - Herblord opposed her former Lord, while Fujin threw the jades she wore to create the Jademouth, pinning the river and stopping the flood
 - Lingyuan used her familiars to attack the humans, but also herding them to a safe cavern to help her friends, even if goes against the principles she follows
 - The war is said to be so brutal that Bishui River turned red
 - Herblord is said to have been cut to pieces, and Fujin eventually died, leaving Lingyuan in the mountains
- The sacred mountain of Chiwang Terrace is engulfed in fog as the spirit veins of Chenyu goes into disarray as there's no one to perform Rainjade Rite anymore
- Chizhang Wall was created by the Milleliths in the fight against monsters
- A yearly tea offering was conducted by the people of Qiaoying to thank Fujin for planting the first tea tree

- As time passes, Herblord moved to Liyue Harbor and Fujin eventually regained her sentience, though she's unable to leave her abode in Carp's Rest to see the world until the Traveler, who's extremely compatible with the spirit veins, eventually come along
 - According to Fujin, the full details of her death was blurry, but she remembers most of it
- Present day, the water and soil of Chenyu Vale has changed due to the wayward spirit veins, and Fujin entrusted the Traveler to assist her in regathering her strength so she can perform the Rainjade Rite once more
 - It turns out that it was Lingyuan who had been manipulating the spirit veins from Chiwang Terrace in order to turn Chenyu Vale into its previous order before the humans took over, miasma was caused as a side-effect
 - The Traveler managed to defeat Lingyuan, and Fujin managed to perform the Rainjade Rite to perfection, returning the water and soil of Chenyu Vale back to normal, but she lost a significant amount of energy in the process until the Traveler returns all of the Spirit Carp back to her abode

CHASM [\(return to top\)](#)

- Was formed ~6000 years ago when a star fell in the area and fills it with gemstones which sustained the humans for thousands of years
 - The star was said to have a 'proud and agitated temper', and leapt back to the heavens during the strife of the Archon War
 - Morax was said to still be a young God when the star fell
- Was once underwater, fossils of marine animals can be found within the walls of the Chasm
 - The ecosystem were radically altered in an instant, probably due to the meteorite impact
- There seems to be a floating upside down city beneath the Chasm
 - According to Dainsleif, the city is older than Khaenri'ah
 - It houses a water fountain capable of easing the pain of the curse inlaid upon Khaenri'ahns. Traveler's twin once tried to use a device to amplify the effect to cure the curse, but Halfdan destroyed it when it instead caused them pain
- The area was rich with Glazed Sand Crystal, precious raw material often used in making Liyue's porcelain

- Indigenous tribes that existed there before Rex Lapis arrived gathered the crystals and traded porcelain products
 - They made blood-pact with Bosacius the Yaksha and joined him, becoming forebears of Shenglu Hall, one of Liyue's Eight Trades
 - They also helped subdued Azhdaha in the battle 1000 years ago
- The soil and vegetation around the area has a distinctive color due to the special geological conditions
 - Special fluorescent plants also exist in the underground mines
- The Chasm's layout changes on its own, as if having its own mind
- Its leyline sustained Azhdaha from erosion until the humans started mining
- A thousand years ago during the battle between Azhdaha and Morax, dragonfall ores were formed from the violent elemental clashing between the two
 - The humans ended up mining the ores to obscurity due to its small amount
 - There is also an obvious mark that is said to have happened when Morax forcefully dragged Azhdaha out of the Chasm (*a/n: lol wtf Zhongli*)
- 500 years ago during the Cataclysm, Bosacius together with the Millelith defended the Chasm when monsters overrun the area to the end of their breath
- The Chasm bed beneath the pillar was broken open during the Cataclysm fight, revealing an ancient palace that affected the monsters
 - The people lured the monsters in; Bosacius and Boyang, Yelan's ancestor, sealed them using the Fantastic Compass
 - The two remained at the Chasm bed for eternity until Xiao liberated Bosacius's spirit at present day
- A memorial was set up near the Chasm in reminder of the Milleliths who lost their lives
- Now a closed area due to mysterious accidents that happened 2 years ago and was overrun by monsters
 - The Liyue Qixing implemented seven bedrock keys to seal the maw entrance
 - The seals are slowly weakening as the power from beneath the Chasm eats at it, causing the Qixing to re-seal everything once every couple months
 - The Traveler destroyed all 7 seals with the help of an adventurer named Zhiqiong
- A ruin serpent re-awakened for unknown reasons and started digging once more
- Xamaran, a giant mushroom, lives in a cavern beneath the Chasm

- It's sentient, and it came from Sumeru from a time long past
- It believes that non-legged creatures are superior than two-legged creatures, who are in turn superior than four-legged creatures, who are superior than many-legged creatures
- There is a giant tree whose branches and leaves grow against gravity in one of the underground Chasm's area
 - A shriveled seed can be found in a treasure chest, Paimon said that it reminds her of a story from Sumeru which she'll tell the Traveler one day
- A dark, mud-like ooze bubbles out from the Earth, tainting all that it touches
 - They started popping up when the miners discovered a strange orb, not too dissimilar from the one in Dragonspine, deep in the Chasm
 - Power from the lumenstone adjuvant is able to repel it depending on the adjuvant's level
- There exists a Celestial pillar underneath the Chasm, but how, when, and why it got there is a mystery
 - The Abyss Order had been corrupting it, causing the black ooze and earthquakes to happen
 - The Traveler manages to purify it, causing the earthquakes and ooze to subside
- Zhiqiong mentioned a black watchtower and a golden city in her delirium after touching the dark mud
 - She also said the heavenly envoys have left
 - She left the exploration team to head deeper into the Chasm and is never seen again
- The Chasm bed collapsed shortly after the Traveler's fight with the serpent, revealing a cave that traps all who fell in
 - The serpent and the pillar reacted with opposing forces, something that both Yelan and the Traveler noticed
 - Time and space are distorted, only occasionally crossing one another
 - The cave showcases people's desires and imagination, causing them to slowly lose their minds
 - Those who fell in has their physical state suspended
 - There exists a door that shows one a view they don't wish to see, who built it and why is a mystery

- The Traveler and friends managed to escape the cave using the Fantastic Compass, Xiao sacrificed himself when he was no longer able to power it
 - Zhongli managed to save him at the last moment
 - The Chasm bed is resealed once more

INAZUMA [\(return to top\)](#)

- Was once a kingdom built on sand by a foolish ruler who wanted to build a high garden in honor of the white sakura tree. The kingdom is then swept by floods
 - Only a few islands remained, the future islands of Inazuma; Narukami, Yashiori, Kannazuka, Seirai, and Tsurumi. Watatsumi was created by Orobashi
- The Thunderbird came to existence and was given a name by 'her' which she promptly forgets. She traveled the islands between the foggy Tsurumi Island and Seirai Island which has yet to be plunged into perpetual thunderstorms
- Five top schools of the art of forging was born when a ronin taught his five disciples, and is called the Raiden Gokaden; Amenoma, Isshin, Futsu, Hyakume, and Senju
 - Amenoma Art is still strong with their techniques, the Isshin Art brought to life once more with Kazuha's return after the Vision Hunt Decree
 - Three of the five arts were annihilated when Scaramouche went on a vengeful rampage after Katsuragi was killed by Nagamasa, who was a bladesmith, though the truth of Katsuragi's death were hidden from Scaramouche at the time
 - The Isshin Art was spared when Scaramouche realized that it was Niwa's art, but it fell into a decline as Kazuha's great-grandfather feared for Scaramouche's return
 - The history was altered after Scaramouche removed his existence from Irminsul (*a/n: head to [YASHIORI](#) for more*)
- In olden days, youkai would gather together to drink and fly in an event called Hyakkiyako aka parade of a hundred demons. The moon will be blotted out as a result
 - As most youkai are now dead, Yae Miko performed a ritual for them so they can blot out the moon one last time with their spirits
- There is a legend of 'Five Kasen', five poets who were supremely gifted in singing and writing poetry and would present collection of the group's poems to the Shogun for review
 - Over time, Irodori festival was developed as a result to show appreciation for their works

- The Five Kasen fell into obscurity following the Cataclysm 500 years ago, but their story is being revived in the present day
- During the Sakoku Decree, the skies outside of Inazuma were filled with thunderstorms that forbade people from entering or leaving following the will of the Electro Archon
 - She eventually abolished the decree and the sea is open once more

NARUKAMI ISLAND [\(return to top\)](#)

- The tanuki evolved and gained sentience, making Narukami their home until the kitsune arrived from the mainland and tried to colonize the island
 - The tanuki-kitsune war broke out and ended in a stalemate after 1600 years of fighting, the tanuki ceded the Sacred Sakura to the kitsune
- The Sacred Sakura was planted by Raiden Ei's hand within the realm of consciousness where time converges (*a/n: people, we're entering time paradoxes and loops*)
 - Ei had said that the tree appeared out of thin air, chalking it up as Makoto's influence after her death despite everyone saying it's always been there
 - The seed was given to her by Makoto who had sealed a sliver of her consciousness within the Musou Isshin, released when Ei fought the Shogun. Ei wondered if another higher power had assisted them (*a/n: they hinted Istaroth*)
 - The Sacred Sakura is how Ei managed to overpower the monsters 500 years ago and saved Inazuma
- At one point, the four Oni of Ogata bullied the bake-danuki within Chinju Forest
 - Iroi transformed into an official and gave them bake-danuki food
 - He and Otogi King sealed the four oni into paper
- Kitsune Saiguu won a race against the Yougou Tengu; Reizenbou, and befriended her and many others on Narukami Island, including the twin Archons
 - She befriended the Yougou three, Hiiragi Hiroshi the first Kanjou, and the Naganohara family
 - Yae Miko moved to the Grand Narukami Shrine out of admiration for Saiguu
- A ritual involving the worship of the Raiden Shogun and Orobashi was developed
 - The Sacred Sakura cleansing ritual is eventually developed as well
- Reizenbou created the underground labyrinth under Araumi to house the Yougou Three, humans which she had taken under her wing

- Asase Hibiki who moved from her home in Seirai to become Kitsune Saiguu's disciple at the Grand Narukami Shrine
- Kamuna Harunosuke who wanted to study the tengu arts
- Mikoshi Nagamasa who was Oni Chiyo's foster son
- Takamine the Mittsplitter challenged Reizenbou in a duel which ended in a tie. In exchange for his Thundering Pulse bow, he became her servant for some years
 - Takamine and Hibiki shared a close relationship, he taught her how to wield the bow
 - Takamine ended up marrying a high-ranking samurai's daughter
- Author of the book 'Chronicles of the Six Kitsune' angered Kitsune Saiguu which forced her to banish him, it was unclear what he did but hints to the monsters' invasion during the Cataclysm
- Kitsune Saiguu tricked Ioroi into playing hide and seek with her, a way to keep him safe from the Abyssal invasion during the Cataclysm that took her life
 - Ioroi never knew of her fate and destroyed some of the kitsune stones to lure her out, and found a comb used in the Sacred Sakura cleansing ritual
- After the Cataclysm, Reizenbou went into a self-imposed exile in shame and anger for failing to protect Kitsune Saiguu, while the Yougou Three split their own ways
 - Asase Hibiki returned to Seirai and erected the Asase Shrine
 - Kamuna Harunosuke traveled to Liyue to learn the Adepti art, and returned to Narukami to seal Ioroi into stone after the latter caused mayhem at Chinju
 - Mikoshi Nagamasa joined the Shogunate to restore the Mikoshi clan's honor after Chiyo turned her blade against the Shogun and taking Katsuragi as his yoriki
- Teruyo, Reizenbou's daughter, remained in the aftermath and met Mikoshi Doukei, Nagamasa's adoptive brother and Chiyo's biological son
 - She gave him the name Iwakura and trained him for 13 years before disappearing into the forest and telling him to forget her
- Iwakura Doukei established the Iwakura Art school and modeled the Maguu Kenki puppet based off of his bladework, but the combat didn't work as intended and was abandoned
 - Two Maguu Kenkis were created, one was stolen by pirate thief Ako Doumeki and was left at the Haar Islands, the other remained in Inazuma
 - The practitioners of Iwakura Art became vagrants, and the Traveler ended up causing the demise of the Iwakura clan

- After returning to Inazuma and sealing Iroko into stone and the rest of the tanuki in Chinju Forest, Kamuna Harunosuke created the Mystic Onmyou Chamber in order to hone his warriors to fight against monsters
 - He created Shiki Taishou, a shikigami, to oversee the chamber
 - Kamuna eventually left when the Shogunate managed to take control of the monsters since the Cataclysm, he placed Shiki Taishou and the chamber in hibernation
 - Present day, the chamber and Shiki Taishou reawakened due to an unknown power, and the monsters inside were quelled by the Traveler, Tartaglia, and Xinyan
 - Tartaglia had originally come to the chamber to find the missing Scaramouche
- Kazari/Hanachirusato, a coagulation of Kitsune Saiguu's memories, met the Traveler and pointed them in the direction to do the Sacred Sakura cleansing ritual as it had been 60 years since the previous ritual
 - She was part of the filth that accumulated over time, and disappeared after the ritual had been completed, leaving her mask behind

WATATSUMI [\(return to top\)](#)

- Orobashi rose from the sea and created Watatsumi Island west of Narukami using the corals on his back. He and the twin Archons ruled Inazuma peacefully for a long time
 - The people of Watatsumi called themselves the Sangonomiya clan, Orobashi's will lived through every generation's high priestess
 - The door to Enkanomiya lies beneath the pool in front of the Sangonomiya shrine
- Orobashi's appointed his first familiars; Vassals of Watatsumi to fight against the Bathysmal Vishaps
 - They are said to be half-human, half-snake
- Orobashi took in Akuou, Viceroy of the East, and made him his champion. Akuou became acquainted with the twin priestess of Watatsumi; Mouun and Ayame of the Yuna clan
 - Mouun was skilled in whale-songs, while Ayame was a skilled diver and general of the Watatsumi navy. Mouun says she and Akuou are quite close
- The Bathysmal Vishaps' power from Enkanomiya will often reach up to Sangonomiya, bleaching the lands there and turning the soil into 'Holy Soil'
 - This causes infertile soil which makes farming ridiculously hard on Watatsumi
- The Watatsumi Goryou Matsuri is done by the priestess to reverse the Holy Soil's effect

- The fundamental purpose of the Matsuri is to awaken Orobashi's second familiars; the Sangacorallia
- Sangacorallia are creatures that break down raw elemental energy into the milder elemental energy of the human realm
- The giant corals is a symbol that the Sangacorallia have been awakened
- The people of Watatsumi grew contempt with their infertile land and asked Orobashi to assist them in invading the Eastern islands, Orobashi reluctantly agreed
- The civil war between Narukami and Watatsumi happened on Yashiori Island where many lives were lost as a result, causing dendrobiums to bloom all over Kannazuka, the disputed territory between the two
 - Mouun and Daikengyou the blind whale were killed by Sasayuri's troops and her body taken by the bakufu
 - Sasayuri lost his life in the battle with Akuou
 - Akuou and Orobashi were killed by Raiden Ei, Yashiori Island was cleaved in half resulting in the existence of Musoujin Gorge
 - Ayame disappeared beneath the waves, never to be seen again
- The people of Watatsumi folded and admitted to Raiden Shogun's power
- It is believed that the last-born Vishap-people will be the bridge to unite Vishap and humans, but she and her guardian were attacked and disappeared
 - Tsumi, who assisted the traveler when Enkanomiya was engulfed in darkness, somehow has a pendant that matches the one Kokomi gave the traveler
 - Tsumi returned to the Vishaps despite the pendant showing her true birthplace
- Present day, it is where the resistance is stationed before being placed in the front lines at Yashiori Island
 - The Traveler became Captain of Swordfish II, and Teppei of Herring I
- The Fatui gave Delusions to the resistance, causing them to age at an alarming rate the more they use it
 - Initially they had anonymously gave some supplies to the resistance knowing they're in dire need of them
 - The Traveler was the one who first recognized the Delusions when Gorou confiscated one from his troops
 - Teppei ended up losing his life as a result

YASHIORI ([return to top](#))

- The island, along with Orobashi himself, was cleaved cleanly in half during the battle between Narukami and Watatsumi
 - Tatarigami was spawned as a result, a curse by Orobashi
- The people of Inazuma created three wards guarded by the Yashiori Guardians led by the Kitain clan to subdue the Tatarigami
- Mikage Furnace was set up at Tatarasuna for the production and smelting of jade steel roughly ~500 years ago
 - The production was overseen by Niwa, a member of the Isshin Art, with Nozomu as his second-in-command
 - Tatarasuna was lively and prosperous, and even welcomed a sentient puppet whom they call Kabukimono/Scaramouche
- Over time, the Mikage Furnace malfunctioned and started killing off the miners after they started processing crystal marrow borne from Orobashi's remains. Tragedy follows after
 - The marrow processing idea came from Escher, a Fontainean engineer who was actually Dottore in disguise
 - Many went to Tenshukaku to seek help including Nozomu, but never returned as it was the year the Shogun puppet took full control over Inazuma
 - Kabukimono went as well bringing the feather Ei had left him, but didn't hear Yae's promise for assistance and returned empty-handed
 - Niwa, who had suspected Escher from the start, was killed and his heart used to create a device to cleanse the furnace
 - Nagamasa, who was third-in-command, had to kill Katsuragi when Katsuragi insisted he took the blame for the furnace's malfunction before leaving
 - Kabukimono went to the furnace and shut it down himself using the device, only to be told by Escher that the heart within it was ripped out by Niwa's hands. Kabukimono then left Tatarasuna in betrayal (*read: [THE HARBINGERS](#) for more Scaramouche*)
- After Scaramouche removed his existence, the reality turned out that a descendant of one of the Gokaden waged war against the smithing schools
 - It was Niwa and another bladesmith who jumped into the furnace, sacrificing themselves for the people

- The bladesmith's descendant 100 years ago then decided to annihilate the Gokaden for good, angry at the Shogun's indifference to his ancestor's death
 - His killing spree ended when the Kaedehara clan and the Yashiro commission fought back fiercely, hence how the Isshin art manages to survive
- During the war regarding the Vision Hunt decree, some Orobashi fanatics destroyed the wards to release the Tatarigami once more with the help of Nathan, a Fatui spy
 - This led to diseases and hallucinations being spread all over the island and contaminating the flora
 - For unknown reason, the Yashiori Guardians' Kitain clan's bloodline ended, so no one was there to subdue the Tatarigami
 - Thunder and rain persisted on Yashiori until the Traveler restored the wards and cleared the weather. Nathan disappeared shortly after
- During the Vision Hunt decree war, Higi Village was the worst-hit area affected by the conflict, but neither sides care for them and only required the village's supplies
 - Village chief Washizu tried to the best of his capability to manage his people
- When the Tatarigami run rampant, Washizu relied on the pharmacist Naoko and his apprentice, Yasumoto, to cure the people of Higi Village
 - Naoko eventually fell ill and died, and Yasumoto made placebo medicine causing Washizu to call him a fraud
 - Yasumoto overdosed on his experimental naku weed concoction after the Traveler helped him
- The people of Higi Village soon either fell sick and died by the hands of the Tatarigami, or fled through 'Uncle' Onitaka the pirate. Washizu ended up succumbing to the hallucinations and sacrificed the remaining villagers. The Traveler ended up having to kill him
 - Chouji's father abandoned his family after Onitaka and his men took care of him
 - Chouji's mother was immune to the Tatarigami and left for Sumeru with Onitaka's fleet as she knew her husband was still alive
 - Chouji left for Snezhnaya hoping to find his mother after the Traveler helped him gather materials for his journey
- Onitaka's pirates roam the island to pilfer for valuables, and the Traveler ended up saving a samurai named Inaba Kyuuzou who lamented on his conduct of not asking for help

- He begrudgingly asked the Traveler's help in clearing out the pirates' campsite due to his injuries
- Inaba eventually disappeared with some final words expressing his regrets. Unknown whether he simply left or committed seppuku
- The Sangonomiya resistance set up their fort on this island, led by General Gorou
 - Teppei and the Traveler became fast friends when the former was saved from a bunch of kairagi

TSURUMI [\(return to top\)](#)

- An ancient civilization dwelled beneath Tsurumi before it was unknowingly wiped out. They seem to be able to see Celestia, hinting that the fog had yet to shroud the sky
- After an unknown amount of time, it was replaced by a tribe living above the ruins who worshiped the Thunderbird as a deity. By this time, the fog had descended on the island
 - The tribe often offered blood sacrifice to the Thunderbird as protection against the storms, not knowing the Thunderbird doesn't care for them
 - A young boy named Ruu ended up befriendng the Thunderbird and gave her the name Kanna Kapatcir after she heard his song
- Kapatcir often made her perch within Mount Kanna, and the tribe saw it as a sacred ground
- Tsurumi was eventually destroyed by Kapatcir after Ruu ended up as a sacrifice for her as the people thought she desired his blood
 - Ruu thought he had done what's best for the tribe
 - Kapatcir placed a time loop curse on the island, repeating the island's final four days before its destruction until she hears his song again
 - The Traveler ceased the time loop and lifted the island's fog after bringing Ruu's spirit to Seirai where Kapatcir was slain so he can sing to her one last time
- Kapatcir's resentment for what the tribe did to Ruu coalesced into the Thunder Manifestation residing at the peak of Seirai Island

SEIRAI [\(return to top\)](#)

- Was once a normal island where Kanna Kapatcir would stop at during her travel between Seirai and Tsurumi

- Asase Hibiki hailed from Seirai before becoming one of the Yougou Three in her youth. She returned to Seirai and established the Asase Shrine after the Cataclysm
 - She then met a cat named Neko who stayed by her side since
- After Kanna Kapatcir was killed by the Raiden Shogun, a ward was erected to contain her resentment over Ruu's death
- Years after the Cataclysm, Hibiki undid the seals of the ward to assist Ako Doumeki in fleeing the shogunate as Doumeki reminded her of Takamine the Mittsplitter who she had to kill
 - This caused an explosion that sent Ako and his men to the Haar Islands
 - Hibiki disappeared in the explosion, leaving Neko at the shrine waiting for her return
 - The geography of Seirai changed exponentially and sent the island's weather into a perpetual storm
- The people of Seirai had to be moved to Narukami following the explosion which burned the island and sending the Balethunder running rampant
 - Curiously, Asase Shrine was left untouched by the Balethunder
 - The Traveler managed to reseal the wards with the help of a couple of adventurers
- Ako Domeki eventually returned to Seirai from the Haar Islands only to see everything destroyed. He then set sail once more, fate unknown at the end

ENKANOMIYA/BYAKUYAKOKU [\(return to top\)](#)

- A netherworld of sinners
- Was called Land of the Midnight Sun aka Byakuyakoku, a unified nation which sank to the bottom of the Dark Sea during the arrival of the Second Who Came, the second throne of heaven
 - The Second Throne wanted to silence the people for their knowledge of a unified world
- Believed that the world has three realms; human realm, light realm consisting of the elemental Vishaps, and Void realm that is the Abyss
 - They believe that the human realm serve as a balancer for the other two realms
 - Three towers were built to keep this balance
- The people lamented for Phanes and their shades, but received no answer, only Istaroth never forsake them so they worshiped her, calling her Tokoyo
 - Istaroth's scribe wrote that Phanes managed to defeat The Second Who Came and incarnated as their King

- The King's priest is the incarnation of Istaroth
- The Dragonheir of the Depths terrorized the humans until a sage named Abe Yoshihisa/Aberaku came and created the Dainichi Mikoshi after learning wisdom from Istaroth
 - Aberaku was called Helios-forged
 - Dainichi Mikoshi's Enkanomiyā name is Helios
 - The solar light of Helios is called Hyperion, or Byakuya no Hikari
- The Dragonheir retreated once the Hyperion lights up all of Enkanomiya
- People searched for a way back to the surface a year after the Helios was created, thinking that the war with the Second was over, but were unable to find one
 - A 'power of prohibition' had sealed Enkanomiya from the surface by Phanes who incarnated as their king
- The people of Enkanomiya worshiped the Helios like a God much to Aberaku's consternation
- Children were elected as rulers of Enkanomiya, dubbed as Sunchild or Phaethon after the creation of the Helios (*a/n: this begs the question; what was Phanes doing when this happened?*)
 - They were actually manipulated by a cabal of corrupt nobles who scapegoated them when the people are mad at their iron-clad rule
 - The nobles created the Rite of Solar Return where they incinerate the children beneath the Helios' high temperature once they're of age
- There were seven Sunchildren in total of Byakuyakoku's existence
 - Ion, versed in fortune-telling and sigil-signs (*a/n: he was unable to read Paimon's fortune, and it confused him*)
 - Piramumon, who believes of a world beyond Byakuyakoku
 - Rikoru, the builder
 - Isumenasu, who boats and charts the map
 - Surepio, who contracted an illness and gained medicinal knowledge
 - Risutaios, the life-like sculptor
 - Orupeusu, the lyrist with a voice who could move the earth
- Aberaku was betrayed and imprisoned by the council of the first Sunchild when he opposed them
 - His bones, clothes, and crown were scattered after his death, causing his soul and memories to scatter as well

- The Traveler helped recollect everything and piecing his soul back together in the end
- In Enkanomiya, the leylines of the human realm, elemental currents of the Vishap realm, and dark currents of the Void realm are exceptionally strong
- A prophecy exists in Enkanomiya, where the Dragon Sovereign of Water will be born as a human
 - The prophecy has been fulfilled; Neuvillette, the Dragon Sovereign of Hydro was born about 500 years ago
- There existed a special officer corps, armed judges of the nether called Chthonios or Jibashiri
 - They possess special tokens that could cause the souls of Enkanomiya to be revealed
 - Originally, they were heroes that defended Enkanomiya against the Vishaps
 - The Traveler earned their acknowledgement after passing their trials
- Many years passed and a young child set out to find a Dragonbone Flower, only to meet Orobashi in a cavern
 - Orobashi had fled from the Archon War and hid himself, committing a great sin in the eyes of the deities
 - The child asked Orobashi to be Enkanomiya's God, and Orobashi accepted
 - Orobashi fought and sealed the Dragonheir before bringing the people of Enkanomiya to the surface
- The Key of the Moon-bathe Deep is an item created by Orobashi's blood in order to reach Enkanomiya from Watatsumi
- Orobashi and the people conducted experiments on the Vishaps to better understand them and to prevent the prophecy from happening
- There is no day-night rotation here, only Evernight and Whitenight
 - It is controlled using the Golden Bridle created by Aberaku
- The Evernight state will often reveal Shades of Tokoyo, or Sinshades, which are shadows of the past based on remnant thoughts
 - Should these shades know that they are remnants, they will disappear
- Diplomats from Khaenri'ah once stepped foot in Enkanomiya where they then stole a forbidden book from the library called 'Before Sun and Moon'
 - A Jibashiri guard named Antei chased them to Serpent's Heart and beat them, but was killed by their ruin machine in the process
 - He was accused of stealing the book, causing his spirit to linger as a Shade until the Traveler proved his innocence. He then disappeared

- Orobashi accidentally read the forbidden book, and he together with Enkanomiya was found guilty with four counts of profanity and eight counts of deceiving living souls
 - Orobashi took the transgressions unto himself and sacrificed himself during the civil war with Raiden Ei
- After Enkanomiya is abandoned, Enjou damaged the Void Tower to bring darkness back for the Vishaps, as compensation, he wishes safe passage for the Abyss Order
 - A Vassal of Watatsumi named Tsumi kept the Helios alighted while the Traveler repaired the Void Tower
 - Tsumi had planned to destroy the Helios afterwards but was reminded by the Traveler that she belongs in Watatsumi
 - Tsumi left afterwards but warned that the Vishaps will return one day

SUMERU ([return to top](#))

- According to Yae Miko, knowledge is used as a resource in Sumeru
- According to a book Kaeya read, the entrance to Khaenri'ah is situated somewhere near Sumeru
 - It's shown that the entrance, now sealed, is far beneath Tunigi Hollow in Gavireh Lajavard (read: [GIRDLE OF THE SANDS](#) for more)
- There is a slew of sea monsters in Sumeru's waters, though they're yet to be seen
- The environment has allowed mushrooms to mutate into a new species called the Fungi
- There exists a massive ruin golem at Devantaka Mountain, but when or how it got there is a mystery
 - Within the golem, there are three mysterious chronicles relating to an organization called Schwanenritter (Swan Knights), Khaenri'ahn militants
 - There are deactivated ruin guards scattered around the golem with a coded message; *We Schwanenritters have fought to the last one*
- Is closely connected to an Irminsul tree, as the power of the Dendro Archon is said to be a manifestation of its power (a/n: read section: [TEYVAT](#) for more)
 - After the tree is healed, the land revitalizes, though any remaining Withering Zones will persist and will need to be manually cleansed
- After settling in the forest, Rukkhadevata created the Varuna Contraption in a section of the desert and used 'hedges and streams' to protect a certain secret related to 'sun and rain'

- The tiger guardian of the forest, Viaghara, was born from the moon's reflection on the water and protected the labyrinth
- He eventually died protecting the forest during the Cataclysm, and his job fell to the Aranara
- The Wall of Samiel was constructed by Rukkhadevata at the border to protect the forest from desertification
- Rukkhadevata created her familiars, plant-like little creatures called Aranara born from the pomegranates of the Ashvattha Tree grown from the spirit realm Sarva
 - The first to be born was Arumuhukunda, followed by many others. The Aranara lived in Old Vanarana where they befriend many humans
 - When the Cataclysm hit, Old Vanarana was destroyed, and the Aranara moved their home within a dream anchored by the Tree of Dreams
 - The Aranara befriended Nara Varuna who helped them repair the Varuna Contraption, it's strongly implied that Nara Varuna is Traveler's twin
 - Death is not a concept to the Aranara, as they believe past and future will meet in Sarva
 - Presently, only children are able to see and interact with the Aranara
- Rukkhadevata also made an oath to the elemental lifeforms born from Apep the Dendro dragon
 - When the forbidden knowledge has been cleansed, the lifeforms will return to their world within Apep
- With the help of her followers who established the Amurta (Biology) Darshan of Sumeru Akademiya, Rukkhadevata managed to create a flourishing rainforest, and Sumeru City was built atop the Divine Tree
 - The Sages assisted Rukkhadevata in managing the nation's affairs, and created the Akasha System powered by her Gnosis
 - Five other Darshans eventually came to existence; Rtawahist (Illuminationism), Spantamad (Elementalism), Haravatat (Semiotics), Vahumana (Aetiology), and Kshahrewar (Technology)
 - A department of the Temple of Silence was established after Hermanubis's followers left the desert for the custody and disposal of information and document not fit for the public, but due to the Sages' growing corruption 400 years ago, the followers left and returned to the desert. The Akademiya retained the department as a dummy to uphold their reputation

- When the Cataclysm hit, The Withering spread uncontrollably throughout Sumeru, causing decay and destruction so bad that it was called 'The Black Tide'
 - Rukkhadevata descended to the heart of the land, where the Abyssal creatures made their dwelling, with some of her followers to put an end to the devastation
 - It was said by the Aranara that Nara Varuna joined in on the fight, but unknown if Varuna and Rukkhadevata know each other
 - The area was then turned into 'a cavern of the damned where neither sun, moon, nor fire shine'
 - Rukkhadevata never returned from her journey, but she did pluck the purest branch from Irminsul to create Nahida as her successor before her death
- The Sages eventually found a new Dendro Archon within some scorched ruins and brought her back to Sumeru, hoping she would have the same divine wisdom as Rukkhadevata
 - They received a rude realization when Kusanali seems to know no more than a human child, and locked her in the Sanctuary of Surasthana since
- Over time, the people of Sumeru believes Lesser Lord Kusanali as an Archon merely in name, and continued worshiping Greater Lord Rukkhadevata
 - Some believed that Lesser Lord Kusanali doesn't exist
- After Rukkhadevata's death, new breakthrough in the Akademiya has been far and few in between, and the Sages are somehow getting desperate, particularly in treating Irminsul
 - Researchers would often meditate in Avidya Forest to connect with Irminsul to reach Paripurna Life
 - Some researchers would go their whole lives without connecting with Irminsul, some would go mad after coming in contact with the contaminated divine consciousness
 - Mad scholars are then sent to Aaru Village, where Kusanali secretly calms them from their hysterics through the still-active Akasha System
- Every so often, there is a Jnagarbha Day where the Akademiya enters new information into the Akasha through Knowledge Capsules
- Dar al-Shifa, a hospital for treating and researching Eleazar, was constructed outside of Aaru Village before it was abandoned (*read: [DESERT OF HADRAMAVETH](#) for more info on Eleazar*)
 - At one point, Dottore became a doctor there and experimented on the patients, many died by his hands

- The Akademiya used the abandoned hospital to extract Divine Canned Knowledge from the mad scholars of Aaru Village in the middle of the night
- The people of Sumeru doesn't dream, as according to the Sages, it is a blessing from Rukkhadevata due to their wisdom
 - Rukkhadevata took the people's dreams to serve as her wisdom when going against the forbidden knowledge after King Deshret unleashed it
 - The Sages then harvested their dreams via the Akasha System using the Sabzeruz Festival samsara to power the false God
 - Dunyarzad almost died from the harvesting due to her Eleazar, but was saved by Kusanali
- Marana's Avatar, that is The Withering, slowly regained its power and is threatening Vanarana and Sumeru once more
 - Traveler and Arama went on a journey to the Land of Grounded Dreams beneath Sumeru to defeat the Avatar
 - Arama found out that the original Ashvattha Tree has been corrupted by Marana and absorbed all its powers and memories
 - Arama became the new Ashvattha Tree after helping the Traveler take down the Avatar
- The Withering also came from elemental beings born from Apep at the end of their lifespan
(a/n: read section: [TEYVAT](#) for more)
- A Divine Knowledge Capsule from the desert was brought to Port Ormos, the Eremites believed it to be King Deshret's power and means of his resurrection
 - The leader of Ayn al-Ahmar immediately lose his sanity after activating the capsule, and Alhaitham pocketed it away before the Matra could grab it
 - Alhaitham was baited with the capsule's content by the Akademiya, but he saw through their plot and turned from them
- The Sages worked together with Il Dottore using the Electro Gnosis to create a new God out of Scaramouche to have full control over the nation's wisdom
 - The Traveler managed to connect with Scaramouche's divine consciousness due to him in the process of being born as a God via Haypasia
 - This plan was born from their disappointment in Kusanali
 - Massive amount of Divine Canned Knowledge is supposed to be used to ascend him to divinity, but the Sages were captured before they could implement them

- The Electro Gnosis powers the entire robot
 - Cyno was locked out of the full details despite being General Mahamatra, and chose to exile himself in Aaru Village after he was dismissed by the Grand Sage
- Cyno, Alhaitham, Dehya, and the Traveler planned a coup to free Nahida and bring down the Sages after teaming up at Aaru Village
- The entirety of Sumeru undergo a massive change after the coup
 - Nahida shuts down the Akasha system permanently so the people can think for themselves once more
 - Four out of six of the Great Sages, including Grand Sage Azar, were banished to Avidya Forest forever. Cyno deems the sentence too light
 - Alhaitham temporarily takes over the Sages' works until they're replaced
 - Cyno returns as General Mahamatra
- After Nahida cleansed the Irminsul tree, Teyvat has its vitality returned
 - Dreams return to the people of Sumeru
 - Eleazar is permanently eradicated
 - The Withering will no longer return, but those that have appeared will still need to be cleansed by the Forest Watchers
 - Nahida returned the elemental lifeforms to Apep despite having no memories of Rukkhadevata and the oath they had made
- Greater Lord Rukkhadevata's existence is completely erased from everyone's memories after Irminsul was cleansed and reality was altered
 - Everyone believed that Nahida is Rukkhadevata who lost all her power and wisdom after sacrificing them to save Sumeru in the Cataclysm, and the Sages locked her up for it
 - The Aranara no longer have memories over Queen Aranyani, as they refer to Nahida as Lord of the Woods
 - The people of Sumeru believes Rukkhadevata is the name of a massive tree, and the Sabzeruz Festival has always been the birthday celebration for Nahida
 - Contents for the book 'Folio of Foliage' is changed completely
 - The only one who remembers Rukkhadevata is the Traveler
- The Temple of Silence department in the Akademiya is re-established after Cyno successfully won the Ba fragment from Sethos

GREAT RED SAND [\(return to top\)](#)

- There exists another, similarly massive ruin golem in the desert that was still active until the Traveler disabled its systems
- Many thousands of years ago, the Flower Goddess traversed Sumeru for 72 nights after being casted down by the war between Thrones
 - Her wounds creates springs that sprouted lilly flowers that birthed the Jinni
 - Padisarahs were born from her powers
- King Deshret (Amun) then befriended Rukkhadevata (Aranyani) and the Flower Goddess (Nabu Malikata), sharing his throne with them during the Archon War
 - Together, they established Ay-Khanoum, City of Amphitheater/Moon Maiden
 - Sabzeruz Festival became a birthday celebration from the Flower Goddess to Rukkhadevata
 - It's shown that King Deshret holds affections to the Flower Goddess, unknown if she reciprocate
- King Deshret was given the Gnosis, but rejected it as he wanted to pave his own path for his people
 - He's not above going against the Heavens despite warnings from the Flower Goddess
 - She saw that he may be able to break the shackles that was placed upon Teyvat
- Unable to persuade him, the Flower Goddess agreed to show King Deshret a higher knowledge, but warned that he'll lose many if he proceeds
 - The two had to perform a ritual to show the secrets of sky and Abyss
 - Using his body as conduit and the oases as trade, King Deshret sought to see his desires manifest
 - The Flower Goddess ended up dying as a result, though she had planned for it
 - King Deshret emerged from the revelation alone, and mourned for her since
- Ay-Khanoum was eventually destroyed when a Celestial pillar descended after King Deshret saw the secrets, turning the area into a desert
 - Rukkhadevata ended up leaving King Deshret for the forest when he continued to be stuck mourning for the Flower Goddess
 - The Jinns who once served the Flower Goddess, served King Deshret after her death and allowed themselves to be bottled by him

- The Eternal Oasis was constructed as a cemetery for the Flower Goddess after King Deshret sought the Celestial pillar
 - A Jinni was tasked to keep the Oasis's springs flow, but went against King Deshret's words to guard the human cities instead
 - King Deshret told the Jinni that her body is put to rest there and that she'll return someday, though this is just a lie the Jinni never realized
- Seven city-states were born after the destruction of Ay-Khanoum, such as Gurabad, Tulaytullah, and Saleh
 - Each has its own King
 - None of these cities lasted long
- King Deshret then tried to create a utopia free of 'worry, schemes, and slavery' based on what the Flower Goddess taught him. Under his rule, he established the Seven Pillars; seven animal-humanoid beings that serve him
 - Of the seven, only the supreme spirit and Dragon King Apep remain alone and not appearing in person, while the others faithfully served King Deshret
 - They are Goat-King Heryshaf, Minister of Ministers; Crocodile King Sobek, Captain of Captains; Ibis King Thoth, Scribe of Scribes; Hermanubis, greatest of Sages; Bennu Most-Radiant; and Shesepankh Most-Holy. The texts refer the last two more as human souls and Jinni
- He eventually fell into madness, and unleashed forbidden knowledge not of the world to his people, bringing Eleazar and The Withering into existence
 - Eleazar took many lives of his people, turning their skin into hardened black scales with no known cure
 - Rukkhadevata came to his rescue, and asked his priests to create temples for her to imbue them with life to mitigate the disaster
 - King Deshret's survivors would congregate in Aaru Village, while the King sacrificed himself to quell the forbidden knowledge, though in truth he was devoured by Apep the Dendro dragon
- The people of Aaru Village are apathetic on which deity is in charge of Sumeru, be it the Dendro Archon or King Deshret
- In helping King Deshret purge the forbidden knowledge, Rukkhadevata used up all her strength to control the forbidden knowledge and regressed to the size of a child

- This was witnessed by one of King Deshret's priest, Kasala, before his death
- The knowledge stems from the bottom of the Abyss, knowledge even she couldn't understand
- After the death of King Deshret, Hermanubis gathered his followers and the Tighnarian priests before leading them to the city of Tulaytullah where they established the Temple of Silence
 - From that day, they became stewards of knowledge that survived from King Deshret's civilization
 - Barely a century later, fights break out between the Eremites leader, and the King of Gurabad lay siege on Tulaytullah
 - The ruling elite colluded with their oppressors and betrayed the Temple to hold onto their rule over the city, declaring that the Temple's knowledge is the cause for corruption
- To keep the forbidden knowledge brought forth by King Deshret at bay, Hermanubis exhausted his power, but split his being into many pieces to ensure the Temple of Silence's survival. At present, Cyno is in possession of two of his pieces called the Ba fragments
 - This power allowed the Temple to fight against their oppressors, but the same power made people fear those who wield it, and they left to the rainforest where they work together with the Akademiya until 400 years ago when the Akademiya Sages became too corrupted
 - The people of the Temple of Silence returned to the desert and remained there until the present day where Cyno helped re-establish their connection with the Akademiya
- Over time, the Eremites believed that Rukkhadevata stripped King Deshret of his title as God of Wisdom and betraying him, this causes a rift between the desert and rainforest
 - This was actually constructed by the Akademiya Sages
- The ruins of King Deshret's civilization and Khaj-Nisut is once more opened when the Traveler accepted a commission from a scholar who wanted to complete his thesis
 - The Traveler obtained a stone slate from the scholar that allowed them to open the doors of the ruins
 - The Traveler befriended Jeht, who then took in a machine as a companion, naming it Benben
 - An Eremite named Samail gained King Deshret's authority when he sat on the throne, almost killing everyone had Jeht's father, Jebrael, not sacrificed himself

- Jeht returned to the Tanit tribe, a tribe her father hailed from, after losing him

DESERT OF HADRAMAVETH [\(return to top\)](#)

- There is a third ruin golem in Hadramaveth, it was fully operational until the circuits are eventually fried
- Under King Deshret's grace, a shepherd named Ormazd Shah raised a city named Gurabad after defeating Huvashtra the Tyrant and uniting the desert folks. He then married a Jinni named Liloupar who believed he's able to realize the Flower Goddess's dream of a slavery-free society
 - They went to have 300 children, one of them was Shirin, whose child Liloupar prophesied will bring down the city
 - Ormazd adopted Kisra Parvez (*a/n: Kisra is Liloupar's blood son btw..*) and made him his champion, and married him to Shirin
 - Coveting the power of King Deshret, Ormazd set his eyes on Tulaytullah and burnt it to the ground, ordering the Sages to surrender him the Temple of Silence
 - Liloupar saw how Ormazd grew drunk with power and cursed him for three generations
 - Ormazd and his 299 children then died at the hands of Kisra and Shirin after Shirin grew hateful of her boring marriage
 - Kisra calls himself Parvezravan and took the throne, an heir was then born; Shiruyeh. He banished Shiruyeh out of the city once he's grown, fearing Liloupar's prophecy
 - Shirin searched for Shiruyeh and convinced him to kill Kisra before taking the throne, but Shiruyeh was wracked with guilt and fell into the Abyss not long after
 - King Deshret punished Liloupar for her misdeeds and split her soul into seven, with her most dominant soul fragment kept in her cell
 - Gurabad was swallowed by the sands when a plague descended on the city shortly after, Shirin's fate remained unknown
- 500 years ago at Wadi al-Majuj, hoard of monsters poured out, causing the downfall of Gurabad
 - These monsters are said to have branched out from the Tunigi Hollows rift
- Present day, the Traveler managed to free Liloupar and became her master when the Tanit tribe required her assistance in finding the Eternal Oasis
 - Matriarch Babel wanted to restore fertility to the tribe's soil by finding the Oasis
 - Liloupar refused to aid them but assisted the Traveler in finding the Oasis regardless. She eventually realized that King Deshret's promise of the Goddess's return is a lie

- The mechanism keeping the Eternal Oasis in stasis was disrupted, and it will eventually be buried in the sands as well
- Jeht laid her father's weapon and her mother's notebook in the Oasis, fulfilling their wish
- The ruins of Gurabad are revealed afterwards, and Liloupar returned to the sands after gathering her soul fragments
- The Tanit tribe were then eradicated when Matriarch Babel actually wanted to end the Traveler to take control of Liloupar and the Eternal Oasis
 - She wanted to bring back the Flower Goddess, believing that she's still in the Oasis and to rule the desert
 - Jeht and the Traveler worked together to end them, causing Jeht to travel the desert with Benben when the ordeal is done

GIRDLE OF THE SANDS [\(return to top\)](#)

- An area that was hit the worst during the Cataclysm
- The people of Khaenri'ah built a facility deep beneath Temir Mountains where their gate is still presently standing, albeit now sealed
 - This facility also connected them to realms beyond which eventually brought forth the surge of monsters that caused the Cataclysm
- After retreating to the rainforest, Rukkhadevata created Simurgh, a divine bird, from energy (Khvarena) given to her by the Goddess of Flowers
 - The Flower Goddess had prophesied about the Cataclysm to Rukkhadevata
 - Rukkhadevata charged Simurgh to guard the border between new birth and death
 - Simurgh lived amongst the pines, cypresses, and snow-lotuses, and slumbered in dreams. She awakened when the Cataclysm hits
- When Egeria of Fontaine was slain in the upheaval, her body transformed into the waters of Amrita
- Simurgh drank the primordial Amrita waters before sacrificing herself to cleanse the land
 - She split herself into infinite motes of Khvarena
 - Khvarena that fell on the Amrita created a sea of flowers known as Vourukasha Oasis where the Pari made their home

- Sentient Khvarena then became beings called Pari, and the first is named Zurvan, who gathered other Khvarena motes to fight monsters following Simurgh's will
- Sign of Apaosha, a mirror to the Abyss, appeared in the sky together with a rift at Tunigi Hollow that brought forth the monsters of the Cataclysm
 - The rift brought forth dark fires that defile the land
 - Nasejuna claims that Khaenri'ahns call it the Sign of Truth, as it reflects the reality beyond the skies
- A Darshan of the Akademiya, known as Samaniyyah or Order of the Skeptics, appeared in the area to make a stand against the darkness together with Khaenri'ahns and the Pari
 - Countless humans, Khaenri'ahns, and Pari sacrificed themselves in the battle
 - A man named Nagarjuna made a connection with Zurvan and helped seal the Sign of Apaosha, gaining divine power. His followers are called Nagarjunites
 - They branched further from the Akademiya and created their own academic traditions, they worship the Khvarena
 - They remained in the desert and are considered a lost Darshan by the Akademiya
- An unknown God of the Pari used all her powers to hold back the Sign of Apaosha, tainting herself in the process and unable to be reborn on a purer plane
 - Her consciousness roamed the mortal realm until Rukkhadevata anchored it with the Harvisptokhm that grew from the Amrita waters
 - Her consciousness slumbers within Harvisptokhm on a giant lotus called Gaokerena
- The Sign of Apaosha eventually disappeared with the existence of Harvisptokhm and Khvarena, the impurities both in the sky and on the earth can be cleaned easily
 - Giant trees grew around the rift to block it
 - Nagarjuna and Zurvan performed the Rite of Chinvat to help Harvisptokhm seal the rift permanently
- The familiar of thorns, Mihir, remained in Asipattravana Swamp to hold back purple mists that shared the same filth as the monsters
 - She became defiled by the impurity and needed to do a Cleansing Pilgrimage to purify herself in order to return to the Oasis
- Zurvan met with Dainsleif in the wilderness at one point while the monsters still roam the land, and fought alongside him for a time to defeat the darkness at the Oasis

- According to her, half his body has been turned into a monster but he held no monstrous aura on him
 - She also said he was tightly holding on to a ring in his hand
 - He eventually left the Oasis with the Traveler's twin later on
- Not long after, a group of scholars from the rainforest led by a one-armed Sage appeared in front of Zurvan, claiming to have fought side-by-side with Khaenri'ahns despite their tainted reputation
 - They wanted to carry the will of the Khaenri'ahns and to completely destroy the disaster, and thus followed their footsteps to the Oasis
 - Zurvan and the scholars entered a Khaenri'ahn ruin together, finding the machines that had once fought alongside them
 - The one-armed Sage used documents left by Khaenri'ahns to find a path through the darkness towards Harvisptokhm
 - Zurvan and the Sage performed the Rite of ab-Zohr to purify the Harvisptokhm using the Amrita water, causing the Flower of Sanctity to bloom from Gaokerena
 - Monsters slowly disappear, and countless new Pari was born from the purified Oasis
 - The Sage then went to the ruins underground and was never seen again
- The Skeptics who remained in the desert formed friendships with the Pari and lived in Vourukasha Oasis
 - They forge a connection (Laupa) with the Pari and occasionally perform the Rite of ab-Zohr to cleanse Harvisptokhm of the filth that it's holding back
 - Folly grew amongst them and they're now unable to form Laupa with the Pari
- Five drums (Korybantes) of the elements are created to strengthen the bonds between humans and Barsom's familiar, a Pari named Rashnu
 - The Korybantes is an important catalyst for the Rite of Chinvat to strengthen the seal on Tunigi Hollow
 - Anemo and Geo drums don't exist for some unknown reason
 - Rashnu threw the drums away one day in order to sleep, causing the Nagarjunites to panic though they don't know it was Rashnu's own doing
- According to Zurvan, the Skeptics shouldn't have any records on the Rite of Chinvat despite their history together
 - She was the one who used the Khvarena to repair the seal

- She was the one who fused the strongest Khvarena there into the five Great Songs to purify the land
 - When folly grew amongst the Skeptics, their records were set aflame after they dispersed amongst themselves
- Several hundred years ago after the Cataclysm, a team from the Akademiya arrived to explore Khaenri'ahn secrets despite the Skeptic's warnings
 - The then-leader (Vijnanapati) of the Skeptics sent a man, who was a friend of Zurvan, to join the expedition team
 - Unknown what they encountered, the team was nowhere to be found and Zurvan's friend embraced the darkness to become an Abyss Lector
- The Abyss then tried to invade Vourukasha Oasis to find the Songs of Khvarena, but Zurvan used them to seal the Oasis and the ruins, and sent the monsters scattering
 - The five Great Songs were scattered as well, but one was kept by Zurvan for future use
- At present, due to the lack of Rite of ab-Zhor to cleanse the Harvisptokhm, the Sign of Apaosha reappeared above it
 - Harvisptokhm absorbed far too much defilement and dealt with too much corrosion from the Sign to sustain the Khvarena
- The giant trees that blocked Tunigi Hollows has been eroded to become gray crystals, remnants of the dark fire embers from the Cataclysm
- Sorush, a Pari whose duty is to clear the defilement both in Harvisptokhm and Tunigi Hollows, obtained the Twin-horned Chaplet to become a Bloomguard and control the Great Songs
 - Bloomguards are proven worthy successors to Simurgh's aspirations
 - The Chaplet is held by Zurvan until Sorush is worthy enough to have it
- The current Vijnanapati, Nasejuna, wanted the five Great Songs to reverse the Rite of Chinvat and reopen the seal to the Abyss, bringing the Cataclysm to a start once more
 - He was shown to work together with an Abyss Lector who was once Zurvan's friend
 - He fled the area when the Traveler defeated them, unknown where he is now
- The Traveler, Sorush, Mihir, and the now-awakened Rashnu performed the Rite of Chinvat to release the seal that's been holding back the accumulated filth within Tunigi Hollow
 - The gray crystals revitalized and became great trees once more now that the Great Songs are used to nourish them

- The Traveler and Soroush then cleared Harvisptokhm of its impurities using the Rite of ab-Zohr, causing the Flower of Sanctity to bloom once more and spreading Amrita waters all over the land, revitalizing the Oasis
 - They retrieved Spenta Hearts from within the impurities and reawakened the God's consciousness within Gaokerena
 - The Pari can now relax within the Oasis

FONTAINE [\(return to top\)](#)

- The waters in Fontaine are said to be purer than the rest of Teyvat, and anyone who has a Vision will have no trouble diving and swimming in it
- Has one of the most complex legal system in all of Teyvat
- All waters of Fontaine converge together at the Fountain of Lucine
- In the first era before the Hydro Archon's existence, the humans were self-supporting in their virtues and needn't need any laws or authorities
 - The heavenly envoys walked amongst them, guiding them to peace, prosperity, and abundance
- Over time, the humans grew tired of their inscrutable eternity - desiring things never promised by the divine, and attempted to break free from their fates, enraging the heavens
 - Heaven sent gigantic waves to smash their cities
 - A hundred day of rain followed afterwards, drowning all sins and arrogation
- When the water receded, no civilization or city managed to survive. The humans lost their knowledge and wisdom, living no different from animals
 - This era lasted throughout the rise and fall of Gurabad
- The first Oceanid was born from Egeria's first tear. Other Oceanids are then born from it. Egeria then coveted the power of the Primordial Sea to turn them into humans
 - This was the first sin which enraged Celestia, bringing the prophecy forth
 - Egeria is imprisoned within the Primordial sea as a result, and Scylla the Dragon King was tasked to guard her
- In a ruin within Fontaine, there exists stone slates that outlined Fontaine's prophecy
 - It was the work of a Khaenri'ahn Sinner, Vedrfolnir, who possesses the power to see a fate as large as this

- Fontaine was eventually restored to civilization when Remus descended upon his golden Fortuna, establishing Remuria (*a/n: read [REMURIA](#) for more*)
 - It lasted a while before it was sunk beneath the waves
- Later on, Egeria was granted the Hydro Gnosis and was freed by Celestia, and took over as Fontaine's Archon up till her body's destruction at the Girdle of Sands which created the Amrita waters 500 years ago
 - She sent Oceanids across Teyvat as spies, though not for malicious intent, merely wanting to connect everyone like how water is connected
 - Exiled convicts who were sent to the seaside received her sympathy, creating the Fortress of Meropide per her decree where they keep an eye on the Primordial Sea's seal
- After Egeria's death, Focalor took over and was made aware of the prophecy
 - This prompted her to enact her plan in deceiving the Heavenly Principles and splitting her divinity and humanity aka Furina apart (*read: [HYDRO ARCHON/FOCALORS/LADY FURINA/FURINA](#) for more*)
 - Focalor created the Oratrice Mecanique d'Analyse Cardinale as the final verdict for every trial and to collect Idemnitium, but also hid her Gnosis and divinity there for when the prophecy arrives
 - She also invited Neuvillette, the Hydro Sovereign Dragon, to the Court of Fontaine to act as the Iudex, he eventually brought in the Melusines to live amongst humans
- Fontaine is built atop an elevated plane due to the rising seawater from the impending prophecy. The people at the Court often had to break and rebuild the structures with the water's rising
 - As the prophecy has come to a pass, the water level remained where it is
- As the city grew, an underworld of Fontaine called Fleuve Cendre was born beneath the city where poorer people and exiles who returned from the Fortress of Meropide build a new life. It became an underground gray area where the Gardes have little access to
 - Around 500 years ago before the Cataclysm, it was ruled by an outlaw named Eduardo Baker. He was then arrested due to a disagreement with the Court of Fontaine's bureaucracy. This caused the Gardes to raid the place to capture him in an event called the Purge of Fleuve Cendre
 - Currently, the Spina di Rosula has taken control of Fleuve Cendre

- Just outside the Court of Fontaine lies Poisson, a quiet little village whose people live a life of fishing and underwater salvage
 - It was once under siege after Eduardo's henchmen saved him from the Marechaussee Hunters and used Poisson as hostage. It became a bloodbath when Eduardo's men kept giving out unreasonable demands, killing the mayor of Poisson and many others
 - Eduardo's biological son, Jakob, was sent to the Narzissenkreuz Institute along with the mayor's son, Rene de Petrichor after the siege (read: [NARZISSENKREUZ](#) for more)
 - Currently it's the Spina di Rosula's home base
- During the Cataclysm, a giant beast named Elynas rampaged through Fontaine and destroyed everything, much like Durin. He was hunted by Captain Basil on the Sponsian and died on one of the islands (read: [THE TRAVELER](#) for more info on Elynas)
 - His body hardened instead of decaying, and his consciousness remained despite his death
 - Due to his toxic blood, the waters of Fontaine became polluted, which drove the Oceanids away. Some, however, left because they refuse to serve Focalors
 - Melusines, creatures who perceive the world differently than humans, came to existence from his flesh. They initially can hear his voice, but lost the ability as time passed. Currently, only Mamere can hear him
- Alain Guillotin, a genius in machinery, eventually established the Fontaine Research Institute of Kinetic Energy Engineering to find solution to the waterline crisis
 - The Kamera was also built by the Research Institute
 - Presently, the Research Institute blew up when Edwin Eastinghouse was conducting some experiments, resulting in the indefinite suspension of the Callas aquabus line, but he wasn't present during the explosion. He was eventually sent to the Fortress of Meropide when the Traveler found him
- Trials and operas are done in the Opera Epiclese, where trials are used to create Idemnitium to power Fontaine's mekas and machineries
 - The Idemnitium was gathered by Focalors for 500 years to execute herself in order to destroy the throne of the Hydro Archon, only a fraction of the Idemnitium was used on Fontaine

- The Fortress of Meropide became an autonomous body outside the Court of Fontaine's jurisdiction that houses their prisoners, and the people are no longer aware that the Primordial Sea is sealed beneath it
 - Wriothesley however is aware, and began constructing the Wingalet, a ship inspired by King Remus's Fortuna to get everyone to safety when the prophecy came to be
 - The Sea managed to burst forth at one point, but was resealed by Neuvillette. It then seeped to Poisson, dissolving many people in the process including Melus and Silver, but it receded shortly after
- Presently, the authority of Hydro has been returned to Neuvillette and the throne of the Hydro Archon destroyed by Focalors during the prophecy's happening
 - Neuvillette pardoned the sins of Fontainians just before the flood happened, and turned them all into real humans with true blood as opposed to the Primordial Sea blood they once had
 - The Oratrice is now deactivated as the Gnosis is no longer in use and given to Arlecchino, as Neuvillette has no need for it
- Neuvillette now presides over Fontaine but still remains as its Chief Justice
 - The people never saw Furina's execution and knew nothing about what happened to Focalor or Neuvillette, they thought that the prophecy had been wrong

NARZISSENKREUZ [\(return to top\)](#)

- Narzissenkreuz Institute was an establishment around 500-400 years ago that housed orphans and children of criminals, and is led by an Oceanid director named Lyris
- Prior to the Cataclysm, the Institute was once on land, and was home to Emanuel Guillotin, Basil Elton, Dwight Lasker, and Karl Ingold who grew up and often played games together
 - Emanuel used to play the 'hero' to fight against Karl, who took the role of the evil dragon Jabberwok
 - Emanuel eventually grew up to be a Marechaussee Hunter, Basil Elton became the Vice Director and Captain of the Sponsian, Dwight Lasker became the director for the Institute of Natural Philosophy, and Karl Ingold became a journalist
- After the Siege of Poisson, the Narzissenkreuz Institute became home to new children, namely Alain and Mary-Ann, Rene de Petrichor, and Jakob

- During their time here, Rene and Alain often have play-acting together where Rene played as the evil dragon, and Alain played as the heroic knight
- Rene, who's a prodigy even at a young age, acknowledged Alain's genius with machinery and believed that adults are too pedantic
- When the Cataclysm arrived, Captain Basil Elton entrusted Alain and Mary-Ann to Emanuel, while Rene and Jakob were entrusted to Karl before her death after battling Elynas
 - Alain and Mary-Ann went on to take the Guillotin surname, as did Jakob with Ingold, but Rene kept his family name as he wasn't particularly close to Karl who had been the negotiator between Eduardo and the Courts which led to the death of his father
- Lyris, who had gone with her sisters to 'defeat evil at its source' never returned. This brought the disbandment of the Narzissenkreuz Institute before it was flooded in the first diluvian period that sunk most of Fontaine
- After the Cataclysm, Alain and Mary-Ann, and Jakob and Rene went their separate ways
 - Alain enrolled in the Institute of Natural Philosophy in pursuit of mechanical research, and was promptly seen as a child prodigy when he made a breakthrough with clockwork meka
 - Rene, Jakob, and Karl went to the Girdle of the Sands some time after the Cataclysm where they studied the Harvisptokhm. Rene noted that its composition is similar to his and Jakob's, but different from Karl's
- During their trip to the Girdle of the Sands, Jakob fell into a coma due to his weak constitution. Rene wanted to save him using the Abyssal power present there but Karl vehemently forbade him. Rene did it anyway behind Karl's back, which caused Jakob no longer needing sustenance to live
 - Rene and Jakob also discovered the 'world-formula' by reverse-engineering Khaenri'ahn data which they used to predict Fontaine's future. This is how they predicted the apocalyptic flood
 - The Abyssal power mutated Jakob's body, allowing him to morph into the Iniquitous Baptist
 - The two did everything they can to hide Jakob's constitution hidden from Karl
- By the time the three returned to Fontaine, Rene and Jakob formed a plan to avoid the disaster by extracting the 'will' of an unknown identity and to investigate the ancient Golden Troupe of Remuria for new possibilities

- They perused countless volumes from the ruins of an ancient order but couldn't change the results of their predictions
- Rene speculated that introducing 'variables' such as Abyssal power could alter the impending apocalypse
- They later encountered ruins that the Golden Troupe left behind and found the Seal of Chymical Marriage
- Rene and Jakob became interested in Elynas's remains where they sensed the presence of a 'will' which was Elynas's consciousness becoming aware of their presence
 - Rene hesitated wanting to strengthen Jakob using Elynas's poisonous flesh, but Jakob went and consumed it on his own with only minor reactions. This encouraged them to do more testing
- The four eventually met again within Elynas when they were conducting their personal research, and Alain eventually recommended Rene and Jakob to Dwight to join the Institute of Natural Philosophy
 - Dwight eventually accepted Rene and Jakob into the Institute, not knowing that Rene had done body modifications to Jakob
- In the Institute, Rene and Jakob were both assigned to temporarily work in Alain's lab
 - They were tasked to help Alain research on Khaenri'ahn war machines and Primal Constructs
 - This is where they met with Alain's assistant; Carter Scherbius who has an illness that left him bedridden for days
- Rene eventually found that the intelligence of the Institute's researchers -aside from Alain- to be worse than expected
 - However, he recognized that their influence on Fontaine's society was needed to spread awareness of the apocalyptic predictions he and Jakob had found
 - He and Jakob planned on using the Book of Revealing to show others the vision they had seen
- Carter and Mary-Ann suggested a picnic at Petrichor under the guise of field research. Rene discovered remnants related to the Golden Troupe including Remuria's golems and damaged maps there
 - This suggests that Remuria is somewhere near that area

- When Carter relapsed, Rene and Jakob found out about his illness and tried to find a cure for him. They were also frustrated with Alain who refused to trust anyone's research beside his own
 - They separated from Alain and went to Dwight, proposing an independent research related to the Abyss which included studying Durin's blood, Elynas's remains, and Dark Mud from the Chasm which was approved by Dwight
- After their research separation, Alain successfully created the Arkhe system that brought forth Pneumousia energy. While Jakob's and Rene's lab were sealed off from the others due to the dangerous substances they're researching
 - Shortly after Alain's Arkhe system was created, Rene and Jakob obtained a red gemstone from Dragonspine which they dub as Scarlet Quartz
 - Jakob verified that the Quartz has similar properties to Elynas's flesh and the Dark Mud
- Eventually, Rene and Jakob's research stalled, but Rene managed to use Jakob to persuade the adults of the Institute to join them in a secret society called Narzissenkreuz Ordo
- Unknown when, but Alain and Mary-Ann both joined the Marechaussee Hunter while Rene was secretly expanding the Ordo
 - He also knew that Rene and Jakob were conducting secret experiments using Elynas's remains to cure Carter
- When Carter's condition continues to worsen even after Rene sent his cell samples to Sumeru, Jakob suggested Rene use the same method he did at the Girdle of the Sands by harnessing the power of the Abyss
 - Jakob and Rene were candid with Carter about their intentions, but Carter eventually became a willing participant
- Rene and Jakob's experiment on Carter failed, causing his body to deteriorate and forcing the two to stop further tissue collapse. He's eventually preserved in a somewhat-conscious state
 - Alain found out what happened to Carter and broke all ties with Jakob and Rene
 - Carter, despite being mutilated, was still vocal. Rene tried cutting his vocal chords but it regrew within days
- After the fallout, Rene and Jakob focused on expanding the Ordo and basically turning it into a cult to figure out and stop the apocalypse
 - They, along with the Ordo members, returned to Petrichor where they then found the origins of all Fontainian - humanoid Oceanids created by Egeria from the Primordial Sea

- They also found that ancient Remurians managed to preserve their consciousness in stone golems to withstand the apocalypse
 - The Seal of Chymical Marriage was discovered to be a spell used by Remurians to seal the Primordial Sea
- Rene eventually discovered that the Primordial Sea will erupt from a suppressed breach known as the Fortress of Meropide according to the Seal of Chymical Marriage
 - He planned that after all Fontainians have been dissolved, he will receive all the consciousness at the center of the Circle of Four Orthants to save them from the All-Devouring Narwhal that was mentioned in the 'world-formula'
- Alain created Seymour, a meka dog to act as a steward for Mary-Ann following Carter's previous suggestion of a thinking kamera
- As time passes, the Narzissenkreuz Ordo constructed the tower of Ipsissimus as a stronghold so that Rene can move forward with his plan to merge Fontainians' consciousness together into the tower
 - The tower came from an old concept from Remuria that was used to describe a will that can rule, sustain, and destroy the world
 - Lyris, who had somehow returned from her battle during the Cataclysm, was invited to join the Ordo by Rene and Jakob, though she was reluctant at first. Rene needed her pure water ability to extract and merge wills for his plan
- Using Lyris's purified essence, Rene became the first subject of his radical experiment and had his personality removed. He believes that his success will save Carter and regain the Guillotin siblings' trust
 - His plan failed, and he was almost completely dissolved until Jakob saved him through some unknown methods
- Jakob then took over and told the other Ordo members that Rene was performing a 'Great Ritual' within the tower and was not to be disturbed, all while trying to figure out how to save Rene's disembodied existence while the tower is still being built
 - He managed to re-extract Rene's persona and placed them in the Four Orthants that the Ordo built, he also discovered the research of alchemist Rhinedottir and the Hexenzirkel
 - He also dissolved members of the Ordo who grew suspicious of Rene's condition, hiding their disappearances as 'leaving the Ordo'

- Eventually, Jakob managed to plant Rene's existence within Hydro Eidolons born from the dissolved Ordo members, calling it Narzissenkreuz who then returned to the Ordo's leadership
 - Jakob implanted Rene's persona, but left out his previous failures; saving Carter and his dissolving, so that Rene can transcend
 - Narzissenkreuz then created Caterpillar through the remnants of 'them', likely Carter's remains and the dissolved Ordo by grafting them onto Hilichurls before placing him at the Fortress of Meropide
- Dwight received an investigation report of abnormal activities within the Narzissenkreuz Ordo, and sent Emanuel to investigate
 - Narzissenkreuz proceeded to dissolve Emanuel and Marfisa the Champion Duelist when she tried finding him, gaining their memories and skills
- The Court of Fontaine deemed the Ordo a threat, and sent the Marechaussee Hunters which includes the Guillotin siblings to detain Narzissenkreuz and the Ordo members
- Narzissenkreuz sent Jakob, Caterpillar, Lyris, and the other Ordo members to Elynas who then tried to reanimate the corpse just before they were confronted by the Marechaussee Hunters
 - This was a ploy by Narzissenkreuz to attract the Hunters' attention away from him
 - Alain went to the tower to confront Narzissenkreuz, who then fell into the Primordial Sea during their confrontation
- The battle at Elynas eventually led to heavy casualties when an explosion was set off within the body of the beast, defeating all the Ordo members and severely damaging Seymour
 - Mary-Ann was fatally injured, dissolved, and absorbed by Lyris
 - Jakob remained alive to the present day
- Alain later on left the Marechaussee Hunters to establish the Fontaine Research Institute of Kinetic Energy Engineering, naming the Suppression Specialist Mek to commemorate Carter
 - He later retired from the Research Institute in his old age and isolated himself in his workshop before his death
- Presently, Jakob remained hidden and traveled around Fontaine to reverse the Seal of Chymical Marriage in preparation of Narzissenkreuz's revival. This caused numerous Rifthounds and Local Legends to emerge where the seal was reversed
 - He also posed as a painting collector to get Mamere's painting that was made using Elynas's blood to revive him

- He wanted to release the seal of the Primordial Sea to create a new world with Narzissenkreuz
- Cater, Seymour, Ann, and the Traveler eventually managed to stop him at the Tower of Ipsissimus where the tower's Doomsday Clock hand fell and presumably killing him
 - They managed to free Ann who was born from the merging of Lyris and Mary-Ann, where Lyris wanted nothing more than to return to the Narzissenkreuz Institute and relive the old days where they play make-believe
 - They also managed to defeat Narzissenkreuz Rene within the Primordial Sea before setting his existence free from his Eidolon body
- Cater, Seymour, Ann, Mamere, and the mimic Mary-Ann then went on an adventure together

REMURIA [\(return to top\)](#)

- According to Ruggiero's notes in Bravais' study, Petrichor is named 'golem' in ancient language and is in the vicinity of many ruins and stone statues related to Remuria's Golden Troupe
 - Ruggiero say that Petrichor has a mysterious energy lingering there, pulling him towards it
 - He also mentioned a Faded Castle of legend there
- Ancient Remurians used music to record everything, including magic, but their thinking was so peculiar that it hardly seem human
- After the destruction of the first era, Remus, a God who refuses to follow King Deshret, went to move to Fontaine before visiting the Primordial Sea and meeting with the imprisoned Egeria who gave him a goblet of Primordial Water
 - He used the goblet to refine Primordial Water to create artificial Ichor to hold wisdom and memories
 - She warned him of Fontaine's prophesied flood
- Remus then found the seer Sybilla -a survivor of the previous era- beneath the world at a silver tree, who took the form of a Golden Bee, before going on to his ship the Fortuna and establishing Remuria
 - On top of Fontaine's prophecy, the Seers later on prophesied discord, that Remuria will eventually fall, causing Remus to search for a means to retain its eternity

- To allow his subjects to retain eternal lives, Remus used the artificial Ichor he had made to allow them to discard their physical bodies and planting their souls into undying golems
- Remus raided and conquered the surrounding settlements with his undying army, even making the Vishaps surrender to his power. Under him are four Harmosts who act as his governors in ruling the city, with whom he shared his Godly powers with
 - Remuria is eventually called the Eternal City where Remus used music as a means to ensure his prosperity, constantly listening and cutting any discord within the harmony
 - His favored Harmost is called Boethius, who was taken in when Remus's army invaded his tribe. He was a musician who befriended a servant named Cassiodor, whose tribe was also invaded and destroyed
 - He taught his people how to farm and raise crops, built temples and cities with giant rocks, and spread the beauty of music and art
- To defy the prophesied destruction, Remus composed a harmonious symphony of prosperity, believing that as long as it echoes through the land, they would escape fate's aka Fortuna's judgment
 - He personally corrects any discord within the music, ensuring perfection within the harmony
- The harmonious melody is then named Phobos, and through it, all Remurians live their lives according to the symphony that has been given to them
 - It's mentioned that their lives are nothing more like puppets following a Maestro
 - Unbeknownst to everyone, Phobos -who was once Sybilla's wisdom- gained sentience thanks to Remus's powers, and was leading the Remurians according to their hearts' desire instead of going against fate per Sybilla's wish; to make humans happy by granting their wishes
- Remuria grew in power and size as time went on. Remus retreated to the capital -Capitolium- to fall into slumber, while his Harmosts take care of the city and fighting barbarians
 - Some of Remuria's landmarks are the Ocean Pillars where ships dock, tower of Remuria to guide ships traveling between islands, Machimos where the warriors live, and Capitolium which is said to be the paradise for musicians and artists
- Though Remuria was at its height of prosperity, it still had its enemies after Remus ordered that all Oceanids and Vishaps are killed so that all Primordial Water can be turned to Ichor

- The Vishap King, Scylla, and the Lochknights of the Oceanids who worshipped Egeria called Remus a tyrant and constantly opposed him. Boethius and his Golden Troupe is usually the one who goes out to fight them
 - At an unknown point in time, Cassiodor established the Marechaussee Hunter, and was called the 'Golden Hunter' much to his embarrassment
- Over time, the Harmosts grew drunk with the divine power granted by Remus causing corruption and decadence to run rampant within the city
 - The people of Remuria who had their physical bodies ripped from their souls via Remus's artificial Ichor could no longer endure the separation agony, creating chaos in its wake
 - It's said that Heaven judged Remus guilty in sharing his Godly powers with humans and to attempt to defy fate
- When Scylla banded together with a group of barbarians and other Vishaps to lead a massive charge against Remuria, Boethius decided to purge them all
 - Cassiodor, who had tried to control Boethius's rampage and telling him not everyone enjoyed Remus's ways of expanding Remuria, was disappointed before going his separate way
- Scylla's plan to attack the Capitolium had been orchestrated by Remus himself when he realized how corrupted Remuria had gotten
 - His plan was to have Scylla invade the Capitolium, while Remus instructs the Phobos to self-destruct and sacrifice himself in order to return the will of his people
 - Remus had personally separated Cassiodor from Phobos before the attack, leaving him to be the only one with a free will
- When Remus wanted his people to fall back from Scylla's 'attack', Boethius, seeing it as a betrayal, stole the goblet of Ichor, sealed Scylla at the Initium Iani before closing the gates, and sunk together with the city in an Abyssal storm after Remus's sacrifice
 - He then spent the next few thousand years harmonizing with the music of Phobos to bring Remuria back to its former glory
 - The souls of the Remurians remain trapped beneath the sea as a result
 - Despite the destruction, the Capitolium remains in one piece due to Remus's will
- The storm is said to have been so swift and sudden that the knowledge of what had happened is now hidden together with Remuria

- Scholars agreed that Remuria had forsaken their noble duties by embracing hedonism and debauchery, accepting violence they inflicted on others, and was thus violently destroyed
- Later, the Hydro Archon Egeria settled the conflicts between the few remaining human tribes and established Fontaine as a whole
- The small town of Petrichor is what remained of the sunken Remuria, as statues of the ancient city lie scattered around it together with the -now sealed- entrance
- At present, due to Boethius's influence, the people of Petrichor had their souls stolen and replaced by those trapped in Remuria, leaving them in a dream-like state until the Traveler and Cassiodor played the Requiem to utterly destroy Phobos and release the Remurians' souls
 - Cassiodor ended up as a spirit-keeper for Remuria during its destruction, and led the Traveler into the city when Petrichor was under Phobos's influence before his soul was released along with his fellow Remurians
 - Scylla, whose body has now turned to Ichor, was released thanks to Cassiodor and the Traveler, allowing him to break through the Initium Iani's gates to the Capitolium and swim freely once more
 - Phobos, who had sensed that Remus wanted to destroy it all those years ago, absorbed Boethius's will completely and used its symphony on his empty body to sink the city and engineer Remuria's return, all so it can continue granting people's happiness

NATLAN [\(return to top\)](#)

- Contains hot springs from active volcanic activities surrounding the nation
- Its people practices shadowboxing
- Has six major tribes as opposed to a city
- War ravages the land nonstop, and is thus called the nation of war
- According to Adel, Natlan's people's souls were forged for battle from birth, and are an unusually energetic lot
- The people of Natlan love street graffiti, showing off and comparing fashionable trinkets
- According to Neuvillette, it is a land of dragons that has coexisted to living alongside humans
 - He believes he will not find himself welcomed there
- The people of Natlan have a lot of reservations in leaving their land

- There are fire-breathing creatures called Saurians who are known to be companions of the people
- Tepetlisauris are the first creatures to be seen if one travels to Natlan through Sumeru
 - According to Ranjit, they have round eyes and bellies
 - They roam the mines in eastern Natlan, which also belongs to the Nanatzcayan (Children of Echoes) people who are fine excavators and skilled gem appraisers

SNEZHNAYA [\(return to top\)](#)

- A nation of perpetual winter storms. Nadia said that blizzards can last for months, while Tartaglia said one can freeze just by standing around
- Is far more technologically advanced than the other nations, with Alice commenting on the massive factories she saw when visiting
 - Dottore even created a fully-automated factory in Liyue to conduct research on Ruin Guards
- The Adventurer's Guild hailed from Snezhnaya, and each receptionist is named 'Katheryn'
 - She is confirmed to be a bionic machine after the Traveler broke the Samsara in Sumeru

KHAENRI'AH [\(return to top\)](#)

- Started with a single bloodline but grew as they welcome those who forsook the Gods
 - Ruled solely by humans
 - Is far more technologically advanced as they were able to create ruin machines, formerly known as field tillers
- The people of Sumeru calls them 'Dahri' (*a/n: it's Persian, and it's an interesting knowledge*)
- Has limited fauna so the people turned to alchemy to create new life
- Its national flower is called the Inteyvat that bloomed across the nation only for 2 weeks before wilting
 - The flower hardens if taken out of Khaenri'ah, but will soften and turn to dust when brought back
 - Inteyvat can be seen in Lumine's hair even while she was fighting the Unknown Goddess, not shown when or how she got them
- Has two known dynasties; the Eclipse/Black Sun Dynasty that fell in the Cataclysm, and the dynasty before it; the Crimson Moon Dynasty

- The Crimson Moon Dynasty favors alchemy and created many black wolves
 - The Eclipse Dynasty favors mechanical engineering
- Those with the Balemoon bloodline from the Crimson Moon dynasty has a 'curse', in which should their vigilance wane, the flames in their blood will eat away at their body
 - The marks will start from their fingers up their arms. If it goes past their shoulders and reach their hearts, the individuals will undergo a sort of unknown change
 - Those burned by these flames will leave afterimages, like fragments of memories. On rare occasions it will leave conscious individuals, such as Clervie
- Had a great king who Jean had heard about and wanted to tell stories to the Traveler some day
 - The captain of the Royal Guards is called the Twilight Sword, held by Dainsleif
 - The commander of half the Knights is an Alberich
 - The Royal Guard platoon is called Black Serpent Knights
 - Had a Royal Mage who was Pierro The Jester
- Their prosperity was achieved because they spied on secrets from beyond the skies
- The one-eyed King Irmin's strength failed him at one point, and the non-royal blood Alberich clan stepped in as regents
 - The clansmen all lived lives like blazing fires rather than wallowing embers
 - The affairs of the Alberich clan is not to be recorded for some reason, but Kaeya managed to save a letter of their history that his 'father' almost burned
- When the King's state became indisposed and the kingdom faced unknown threats, Knight Marshal Anfortas proclaimed that he will take temporary post as Regent and led the Regnum Concilium Ultimum (Kingdom of the Last Council) until normalcy return
- Established a facility under Temir Mountains in Sumeru where they created a furnace to make Azosite, energy blocks that was extracted from the elements
 - The Azosite is said to fare poorly compared to a newly-discovered 'perpetual' energy source
 - The engineers in charge of the facility found that Azosite has efficiency problems, and that using power cores on Field Tillers are much more convenient
- Had a Royal Library that contained banned books with information on The Seven
 - Chlothar read a banned book that has information on medicine that relieves mania but needs the blessing of the Dendro Archon to work
- Pure-blooded Khaenri'ahn have diamond-shaped pupils in their eyes

- Such as Kaeya, Dainsleif, Pierro, Halfdan, and Chlothar Alberich. Kaeya's diamond eyes are slightly different however
 - They are cursed with immortality after the Cataclysm, others were turned to monsters such as Chlothar's son; Caribert. There is no reversal to the curse
- The people knew of the Traveler's twin, and looked to them to bring new hope and strength to Khaenri'ah only to have the Cataclysm happen instead
 - To them, the Traveler's twin is the Abyss, a wondrous mystery far beyond their imagination and comprehension
 - Chlothar Alberich was the one to call the Traveler's twin as Prince/Princess of Khaenri'ah
- There are five extraordinary people with great esteem who divided a great power that can destroy the world amongst themselves, and did nothing during the Cataclysm. They are now called the Sinners, and have become transcendent beings
 - "The Wise" Hroptatyr, "The Visionary" Vedrfolnir, "Gold" Rhinedottir, "The Foul" Surtalogi, and "Rächer of Solnari" Rerir
 - Vedrfolnir is Dainsleif's brother, Surtalogi is Skirk's Master, and Rhinedottir is Albedo's Master and creator
- After failing to stop the catastrophe, Dainsleif wandered the lands since with a mysterious ring on his person
 - He instructed Halfdan to keep the people of Khaenri'ah safe, an order Halfdan followed for 500 years up to his demise
 - Half of his body has been turned into a monster, but he has no monstrous aura on him
 - He traveled with the Traveler's twin 'in search of their fate', but they didn't reach the journey's end together
- It's hinted that Pierro was unable to stop the rulers of Khaenri'ah from 'tearing away the veil of sin', causing the Cataclysm
- The Schwanenritter were in charge of evacuating the citizens to above ground, though some stayed as they can't go any further
- The Cataclysm made the pure-bloods resent The Seven even more than before, and believed begging for their blessing a humiliation
 - Some joined the Abyss Order to overthrow the Heavens
- Rostam's disciple, the Bloodstained Knight, saw an injustice within the ruins of Khaenri'ah after his death, and this made him join the Abyss Order

- Kaeya was sent by his father to Dawn Winery as an agent of 'an ancient plot', citing him as the last hope for Khaenri'ah (*a/n: The Chinese translation says he is a pawn rather than an agent*)
 - His right eye was injured from his battle with Diluc but not blinded, yet he had been wearing the eyepatch prior to the injury
 - Kaeya however believed that his father wanted him to have a normal life
- Gold was a famed alchemist with a multitude of creatures she created
 - Rifthound wolves that were accidental creations out of chalk and alifisol
 - Durin, created out of hummus
 - A one-horned white horse
 - Elynas, yet to be fully confirmed but it's kind of obvious at this point
- Gold also created a progenitor to Albedo called Subject Two, but it was swallowed by Durin
 - After Durin fell and died, Subject Two observed its surrounding and saw Subject One making friends, triggering its desire to be a perfect human
- After the fall of Khaenri'ah, Gold created Albedo, her most perfect and successful Primordial Human Project
 - She dubbed him Subject One, a creation out of chalk
 - The diamond mark on his neck acted as his 'bellybutton' during his creation, where alchemy flowed inwards. He calls it the mark of his only imperfection
- Gold found a 'Heart of Naberius' together with Albedo deep within a cavern. She then disappeared and left Albedo in Alice's care
 - She left Albedo a recommendation letter to be taken to the Knights of Favonius
 - She gave her final assignment to him; to find the truth of the world
- Its age is estimated to be at minimum 4000 years as Guizhong had been collecting the ruin machines for studies, well over 3700 years ago before Liyue Harbor was established

THE DEMONS OF SOLOMON MENTIONED IN THE GAME: [\(return to top\)](#)

1. Paimon
2. Barbatos
3. Morax
4. Baal (*a/n: Beelzebul isn't in the Ars Goetia list*)
5. Buer

6. Focalors
7. Decarabia
8. Marchosias
9. Orobas
10. Haagenti
11. Naberius
12. Astaroth