Anastasiia Lykhvar

Junior Full-Stack Developer (Ruby on Rails) | Security-Aware

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Profile

Junior full-stack developer
Le Wagon bootcamp grad + B.Sc in Cybersecurity.
Built functional apps in team like BookWander (Rails/JS).
Combining code with security thinking.
Eager to grow in a team.

Languages

English upper-intermediate | German B2 (telc certificate B2) | Russian native | Ukrainian fluent.

Projects

BookWander
2024
- Web app for avid readers with AI-driven tailored recommendations.
- In a team of 4, we used Ruby on Rails, APIs, Device and more.
- Further development planned: adding map features

Book Rental
2024
- Test web app for avid readers to rent or booking some books for reading.
- In a team of 4, we used Ruby on Rails, APIs, Device and more.

Education

Web Development, *Le Wagon*
07/2024 - 09/2024
- 9-week full-time intensive coding bootcamp
- Learned and used HTML, CSS, Bootstrap, JavaScript ES6, SQL, Git, GitHub, Heroku and Ruby on Rails
- Designed, implemented and shipped to production a clone of AirBnB
- Pitched idea for web app BookWander and completed the project in less than 2 weeks in a team of 4

Bachelor in Cybersecurity
Taras Shevchenko National University of Kyiv
2020 - 2023 | Kyiv, Ukraine
- With certifications from RangeForce
- Knowledge of Internet security, understanding of protocols, knowledge of how to use console and some programs like Wireshark. Read the protocols of my country about cybersecurity, write client-server on three virtual machines, find some vulnerabilities.

Web Design (Frontend), *ITEA*
09/2021 - 11/2022
- Four different course in a long program with breaks
- Learned and used HTML, CSS, JavaScript ES6, APIs.

Junior Software Development
Kyiv College of Communication
2016 - 2020 | Kyiv, Ukraine
- With certifications from Cisco
- Knowledge of most programming languages, e.g. C++, C#, Python, Assembler, MySQL

Skills

Languages: JavaScript ES6, Ruby, Python, C#, C++, SQL
Web Technologies: HTML, CSS, Bootstrap, Ruby on Rails, APIs (REST), Node.js (Basics), Webpack, Stimulus
Tools & Platforms: Git, GitHub, Heroku, Figma, Wireshark
Concepts: Agile Methodologies, Object-Oriented Programming (OOP), Basic Network Security, Debugging

Professional Experience

Electronic Arts Software Engineering program on Forage
2025, July
- Proposed a new feature for the EA Sports College Football and wrote a Feature Proposal describing it to other stakeholders.
- Built a class diagram and created a header file in C++ with class definitions for each object.
Patched a bugfix and optimized the EA Sports College Football codebase by implementing an improved data structure.

Intern *Ukrtelekom*
2020 | Kyiv, Ukraine
- Completed a one-month practice in the project management department, gaining hands-on experience with project coordination and documentation
- Participation in the development and implementation of project documentation.