Anastasiia Lykhvar

Junior Full-Stack Developer (Ruby on Rails) | Security-Aware

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Profile

Motivated junior developer with a strong foundation in full-stack web development (Le Wagon bootcamp) and a B.Sc. in Cybersecurity. Proven ability to build functional web applications (e.g., BookWander) using Ruby on Rails, JavaScript, and related technologies. Combines development skills with an understanding of security principles, eager to contribute to innovative projects in a collaborative team.

Languages

English upper-intermediate | German B2 (telc certificate B2) | Russian native | Ukrainian fluent.

Projects

BookWander
2024
- Web app for avid readers with AI-driven tailored recommendations.
- In a team of 4, we used Ruby on Rails, APIs, Device and more.
- Further development planned: adding map features

Book Rental
2024
- Test web app for avid readers to rent or booking some books for reading.
- In a team of 4, we used Ruby on Rails, APIs, Device and more.

Education

Web Development, *Le Wagon*
07/2024 - 09/2024
- 9-week full-time intensive coding bootcamp
- Learned and used HTML, CSS, Bootstrap, JavaScript ES6, SQL, Git, GitHub, Heroku and Ruby on Rails
- Designed, implemented and shipped to production a clone of AirBnB
- Pitched idea for web app BookWander and completed the project in less than 2 weeks in a team of 4

Bachelor in Cybersecurity
Taras Shevchenko National University of Kyiv
2020 - 2023 | Kyiv, Ukraine
- With certifications from RangeForce
- Knowledge of Internet security, understanding of protocols, knowledge of how to use console and some programs like Wireshark. Read the protocols of my country about cybersecurity, write client-server on three virtual machines, find some vulnerabilities.

Web Design (Frontend), *ITEA*
09/2021 - 11/2022
- Four different course in a long program with breaks
- Learned and used HTML, CSS, JavaScript ES6, APIs.

Junior Software Development
Kyiv College of Communication
2016 - 2020 | Kyiv, Ukraine
- With certifications from Cisco
- Knowledge of most programming languages, e.g. C++, C#, Python, Assembler, MySQL

Skills

Languages: JavaScript ES6, Ruby, Python, C#, C++, SQL
Web Technologies: HTML, CSS, Bootstrap, Ruby on Rails, APIs (REST), Node.js (Basics), Webpack, Stimulus
Tools & Platforms: Git, GitHub, Heroku, Figma, Wireshark
Concepts: Agile Methodologies, Object-Oriented Programming (OOP), Basic Network Security, Debugging

Professional Experience

Electronic Arts Software Engineering program on Forage
2025, July
- Proposed a new feature for the EA Sports College Football and wrote a Feature Proposal describing it to other stakeholders.
- Built a class diagram and created a header file in C++ with class definitions for each object.
Patched a bugfix and optimized the EA Sports College Football codebase by implementing an improved data structure.

Intern *Ukrtelekom*
2020 | Kyiv, Ukraine
- One monthly practice in the project management department
- Participation in the development and implementation of project documentation.