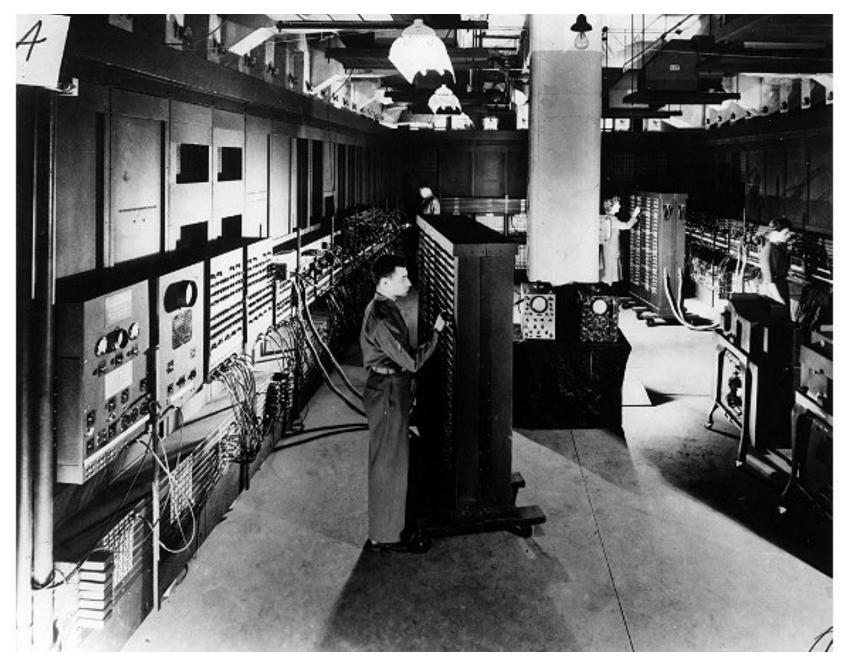
## The Future of Work

#### Outline

- [1] Some general contours
  - [a] Observed changes to the work relationship
  - [b] The Third Industrial Revolution
  - [c] Skill-biased technological change
- [2] Some thoughts on doomsday/liberatory scenarios
  [a] The End of Work

## The Transformation of Employment Relations

- Precarious work as the new normal
  - →Employment that is "uncertain, unpredictable, and risky from the point of view of the work"
  - 1. Decline in attachment to employers
  - 2. Increase in long-term unemployment
  - 3. Growth in perceived job insecurity
  - 4. Growth in non-standard work arrangements
  - 5. Risk-shifting
  - → Reconceptualization of the employment contract
- Globalization, technological change, union decline, political shifts



Source: http://www.computerhistory.org/revolution/birth-of-the-computer/4/78/321

## The Third/Fourth Industrial Revolution

Revolution		Year	Information	
	1	1784	Steam, water, mechanical production equipment	
	2	1870	Division of labour, electricity, mass production	
	3	1969	Electronics, IT, automated production	
	4	?	Cyber-physical systems	

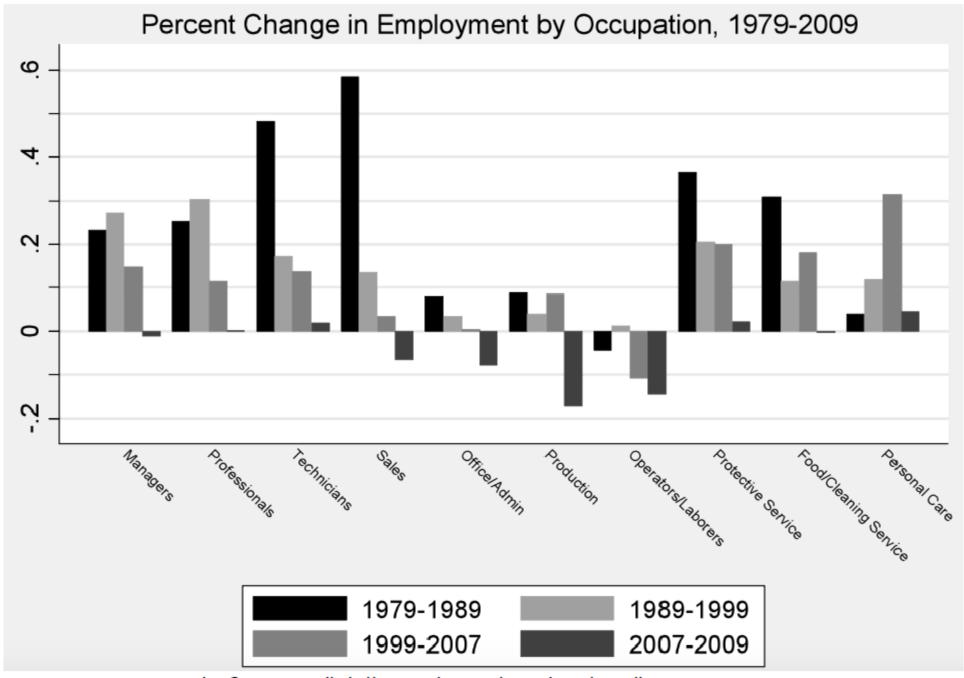
## What is a computer? Computer Pioneers

## Skill-Biased Technological Change

- Coincidence of two trends
  - Increase in earnings inequality between university and high-school educated workers
  - Rise of computing
- Technological change is the single most important factor behind the increase in earnings inequality across the wage structure
- In other words, the increased use of computers and technical skills related to computing represents skill-biased technological change → higher demand for high-skill labor (decrease in demand for low-skill worker)



Source: Acemoglu & Autor, "Skills, Tasks and Technology", 2010.

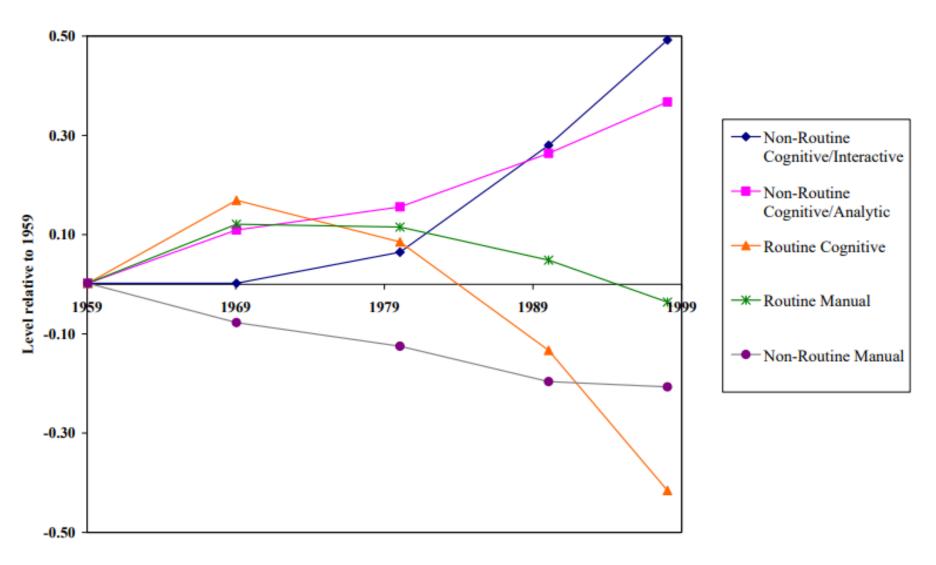


Source: Acemoglu & Autor, "Skills, Tasks and Technology", 2010.

TABLE I
PREDICTIONS OF TASK MODEL FOR THE IMPACT OF COMPUTERIZATION ON FOUR
CATEGORIES OF WORKPLACE TASKS

	Routine tasks	Nonroutine tasks
	Analytic and interactive tasks	
Examples  Computer impact	<ul> <li>Record-keeping</li> <li>Calculation</li> <li>Repetitive customer service (e.g., bank teller)</li> <li>Substantial substitution</li> </ul>	<ul> <li>Forming/testing hypotheses</li> <li>Medical diagnosis</li> <li>Legal writing</li> <li>Persuading/selling</li> <li>Managing others</li> <li>Strong complementarities</li> </ul>
	Manual tasks	
Examples	<ul><li>Picking or sorting</li><li>Repetitive assembly</li></ul>	<ul><li>Janitorial services</li><li>Truck driving</li></ul>
Computer impact	Substantial substitution	<ul> <li>Limited opportunities for substitution or complementarity</li> </ul>

Figure 2: Economy-Wide Measures of Routine and Non-Routine Task Input: 1959 - 1998 (1959 = 0)



Source: Autor, Levy, Murnane (2001)

#### Computerization of routine jobs

- Jobs susceptible to computerization are those that:
  - Have well-defined tasks
  - Are routinized
  - Non-cognitive/creative

- E.g. routine manufacturing jobs
- What is a database? Desk Set (1957)

#### What about the services?

- Difficult to automate
  - Interpersonal adaptability
  - E.g. childcare
- Difficult to outsource/trade
  - In-person production
- But, minimal educational requirements

#### Building on the task model...

- Frey and Osborne (2013): How Susceptible Are Jobs to Computers?
- Increasing availability of information that facilitates outlining contingencies of complex/affective tasks
  - Big data
  - Sensors
  - Cheaper robotics

## Frey and Osborne (2013)

 Automation likely to continue across wide range of occupations barring certain engineering bottlenecks

- Creativity → can't be easily defined, much less encoded
- Social intelligence -> care, nurturing, negotiation, persuasion

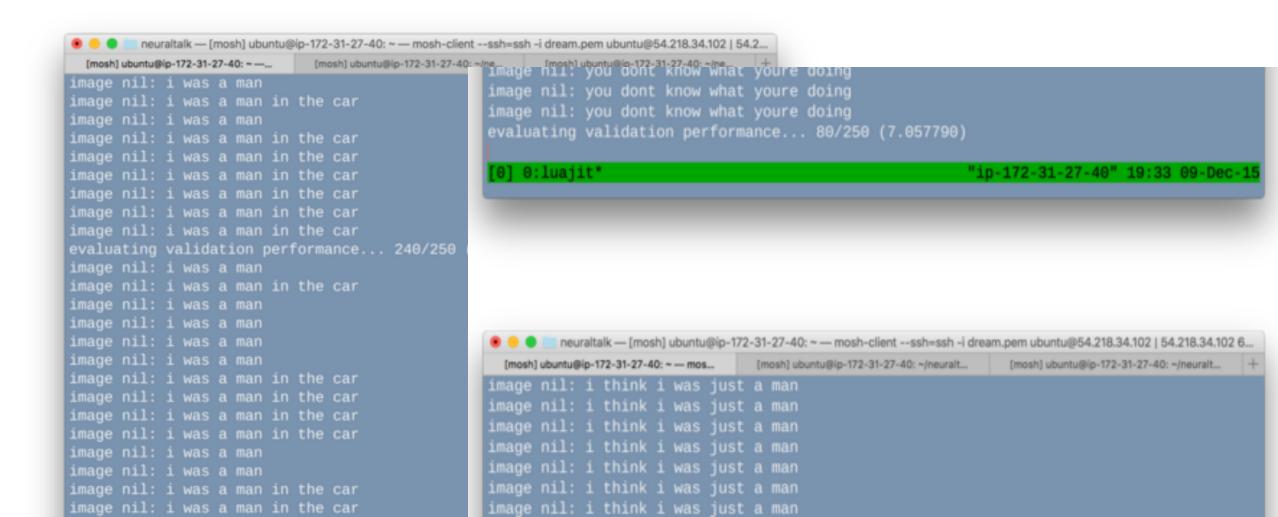
 Likelihood of imminent computerization depends on these three task characteristics

```
import itertools
import math
class Poem:
    def __init (self, s, title=True):
        self.sequence = s.split()
        self.text = []
        self.is_reading = False
        self.max_line_length = len(s)
        if title == True:
            self.title = s
        def make_perms(sequence):
            Create a list of all possible permutations of a
            given sequence.
            for p in itertools.permutations(sequence):
                p = list(p)
                p.reverse()
                line = " ".join(p)
                self.text.append(line)
            self.text.reverse()
        make_perms(self.sequence)
        self.line_length = len(s)
        self.lines = len(self.text)
        self.chars = len("".join(self.text))
```

**Gysin Permutations** 

Rather than training the machine with an image caption set, I trained it with dialogue from subtitles and matching frames extracted at 10 second intervals from every episode of *The X-Files*. This is just an experiment, and I'm not expecting stellar results.

That said, the robot is already spitting out some pretty weird and genuinely creepy lines. I can't wait until I have a version that's trained well enough to feed in new images and get varied results.



#### Talk to Transformer

GPT-2 is a large <u>transformer</u>-based language model with 1.5 billion parameters, trained on a dataset<sup>[1]</sup> of 8 million web pages. GPT-2 is trained with a simple objective: predict the next word, given all of the previous words within some text. The diversity of the dataset causes this simple goal to contain naturally occurring demonstrations of many tasks across diverse domains. GPT-2 is a direct scale-up of GPT, with more than 10X the parameters and trained on more than 10X the amount of data.

When will we reach the singularity?							
	GENERATE ANOTHER						

#### Completion

When will we reach the singularity? As far as we know, the singularity is when some event, a quantum event, happens to the universe; and our predictions about that singularity are not as precise as we might like them to be. Is the singularity happening today? It is not happening today. It is very hard to predict what will happen on some day in the future, as you might say that your 100 years into the future is 100 years into the past.

It is easy for people to talk about the singularity because they are doing that already and

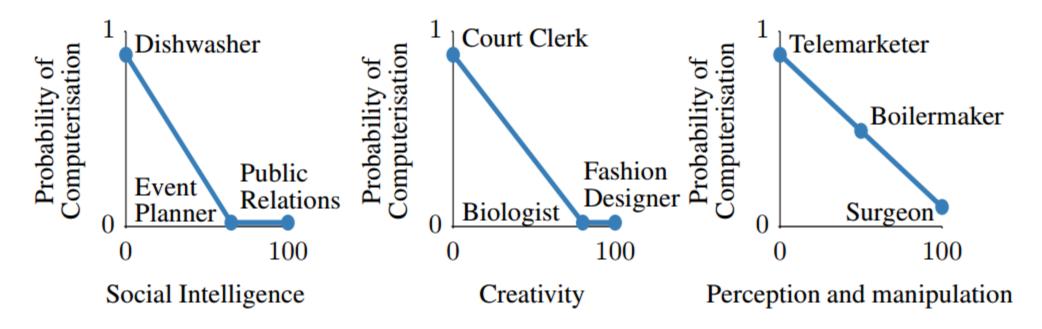
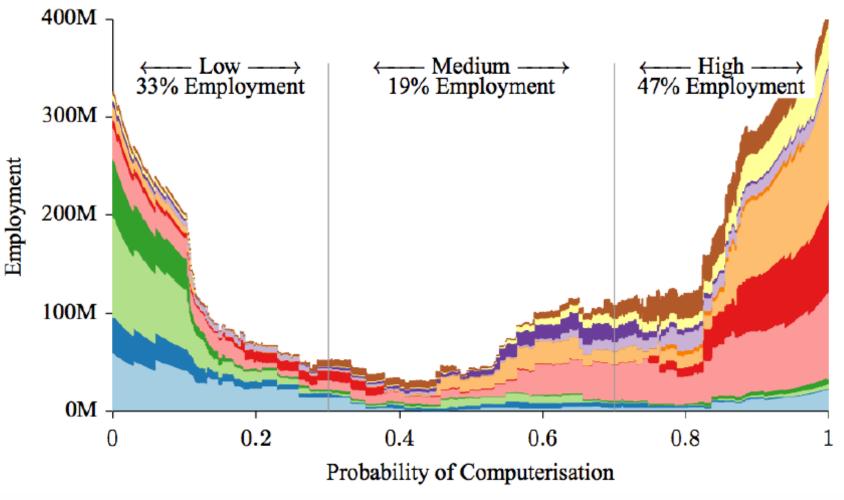
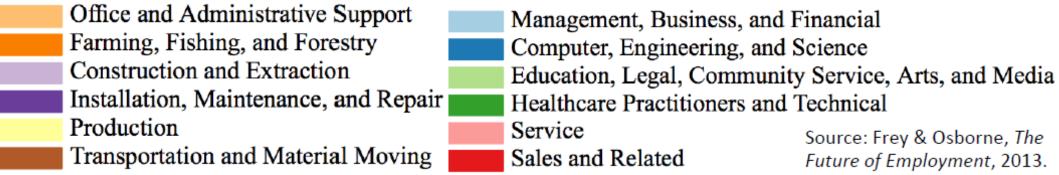


FIGURE I. A sketch of how the probability of computerisation might vary as a function of bottleneck variables.

Computerisation bottleneck	O*NET Variable	O*NET Description
Perception and Manipulation	Finger Dexterity	The ability to make precisely coordinated movements of the fingers of one or both hands to grasp, manipulate, or assemble very small objects.
	Manual Dexterity	The ability to quickly move your hand, your hand together with your arm, or your two hands to grasp, manipulate, or assemble objects.
	Cramped Work Space, Awkward Positions	How often does this job require working in cramped work spaces that requires getting into awkward positions?
Creative Intelligence	Originality	The ability to come up with unusual or clever ideas about a given topic or situation, or to develop creative ways to solve a problem.
	Fine Arts	Knowledge of theory and techniques required to compose, produce, and perform works of music, dance, visual arts, drama, and sculpture.
Social Intelligence	Social Perceptiveness	Being aware of others' reactions and understanding why they react as they do.
	Negotiation	Bringing others together and trying to reconcile differences.
	Persuasion	Persuading others to change their minds or behavior.
	Assisting and Caring for Others	Providing personal assistance, medical attention, emotional support, or other personal care to others such as coworkers, customers, or patients.





#### Some critiques

- Occupations != jobs
  - Tasks can be redistributed and reconfigured into new job titles that don't eliminate occupations entirely or create new occupations

 Organizations implement new processes, tech and will shape what gets eliminated, reconfigured

Al itself will drive employment growth in new occupations



MARCUS WOHLSEN BUSINESS 08.08.14 6:30 AM

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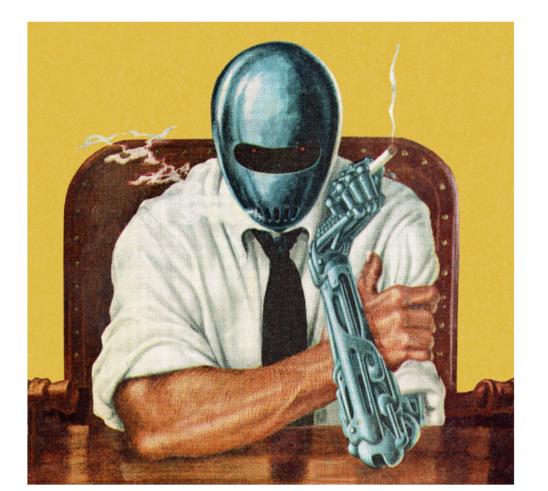
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► EMAIL

# WHEN ROBOTS TAKE ALL THE WORK, WHAT'LL BE LEFT FOR US TO DO?



#### Basic/minimum income schemes

- Basic income/demogrant/citizen's wage/universal benefit = modest, unconditional income paid by a political community to its members (van Parijs 2004)
  - Cash paid on a regular basis
  - Top up with income from other sources
  - No work or means test = less administrative costs
- Objections
  - Costly?
  - Work incentives?