JOHNDEL L. SIRIBAN

PROJECT

DEVELOPMENT OF IOT-BASED FISH POND WATER CONDITIONING SYSTEM

[Tarpaulin]   [Demo Reel]   [Protype Design]

- Created a 3D prototype design before the implementation of the system based on the clients fishery suggestions.
- Designed a system that would monitor water condition and quality for fish farming.
- Developed an application that store information of the device logs and display readings.

ECONOMIC MOBILE APP CALCULATOR

[APK]

- Developed a mobile application for computing the economic interest such as simple interest and compound interest.

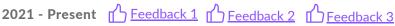## EXPERIENCE

WEB DEVELOPER INTERN WELA SCHOOL SYSTEMS.CO

JULY-AUGUST 2022   [Demo]

- Redesigned the existing code by copying the UI and UX in the task.
- Debugging the code and exploring the game.
- Edited an images and implemented the existing animation to the code by used of game framework.
- Attended meeting for the recommendation and suggestion in the web 3 game development.

GRAPHIC DESIGNER

2021 - Present   [Feedback 1]   [Feedback 2]   [Feedback 3]

CERTIFICATIONS

- Certificate of Web Design in TESDA held on 2021.
- Development of Web or Mobile Application in Appcon - OTis(Japan) Inc & VIVA JOB held on 2020.
- Certificate Wireframing in Ux design by Computer Science Department held on 2022.

CONTACT

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- ⌖ Tanza, Cavite
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- 🌐 https://delportfolio.netlify.app

EDUCATION

Cavite State University CCAT Campus

Bachelor of Science in Computer Engineering
2018-Present

Tanza National Trade School

TVL - Computer Programming
2016-2018

TECH SKILLS

- HTML
- CSS
- Javascript
- React Js
- Phaser Js
- Ui/Ux
- SketchUp
- AutoCAD
- Github ,Git
- C#
- C++
- Java
- Clockify
- Trello