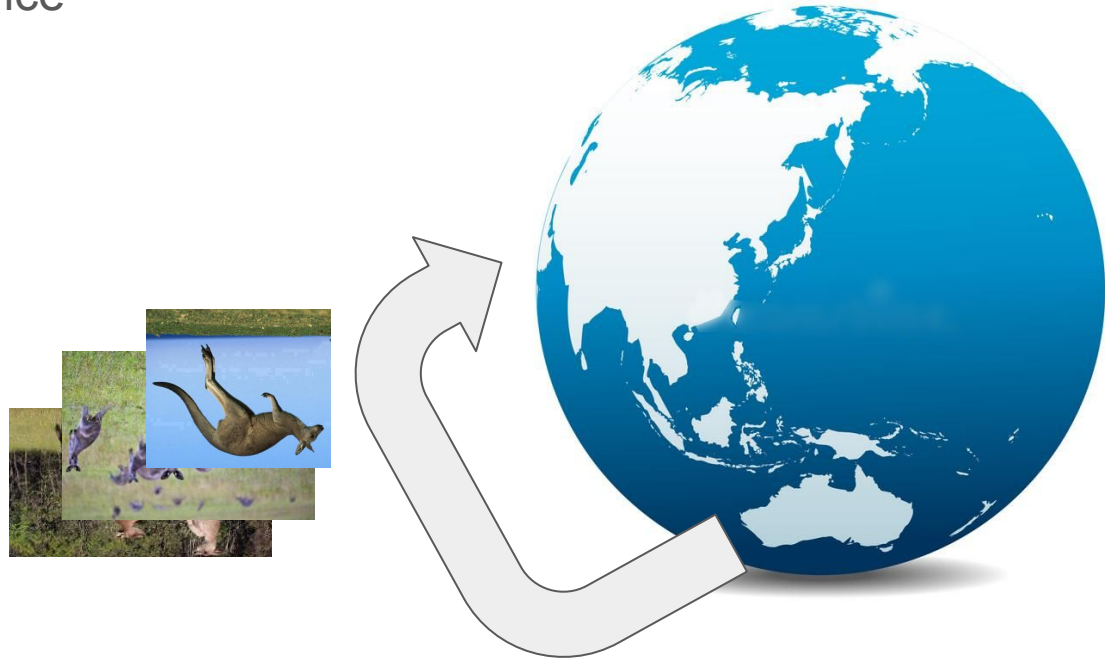


kangaroos

let's flip pixels

Friend sends me photos

From Australia to France

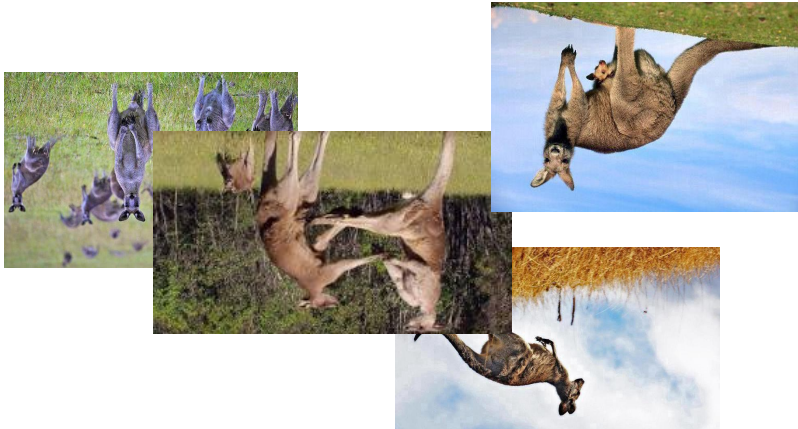


But they look upside down



But they look upside down

Which makes sense,
because they were taken
in Australia



But they look upside down

Which makes sense,
because they were taken
in Australia

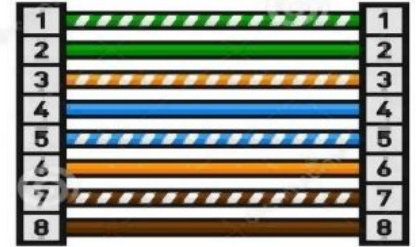
But the photographer was
also in Australia...



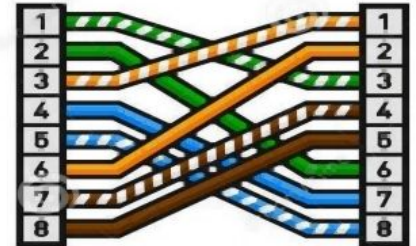
Crossover cable



Ethernet Patch Cable



Ethernet Crossover Cable



Fix

Let's make a program
to flip the pictures back
(vertically)



sync.WaitGroup

```
// RunConcurrent launches funcs,  
// and waits for their completion.  
func RunConcurrent(funcs ...func()) {  
    var wg sync.WaitGroup  
    wg.Add(len(funcs))  
    for _, f := range funcs {  
        f := f  
        go func() {  
            f()  
            wg.Done()  
        }()  
    }  
    wg.Wait()  
}
```


Channels

Producer

(writer)

```
ch <- result
```

to



Consumer

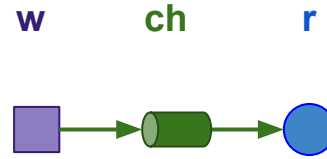
(reader)

```
result := <-ch
```

Channels

- 1 to 1

✓ easy



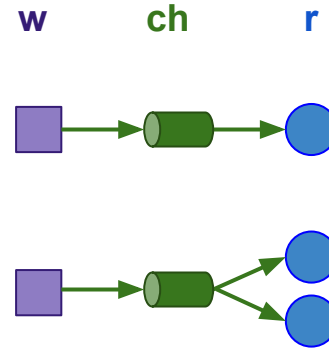
Channels

- 1 to 1

✓ easy

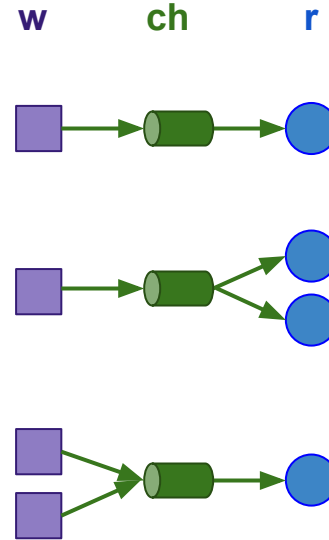
- 1 to N

✓ easy



Channels

- 1 to 1 ✓ easy
- 1 to N ✓ easy
- M to 1 ⚠️ tricky
-



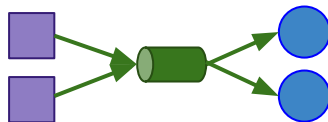
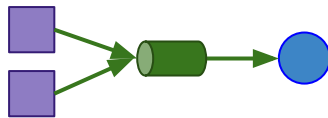
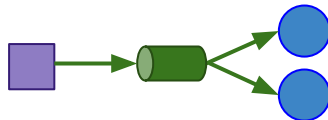
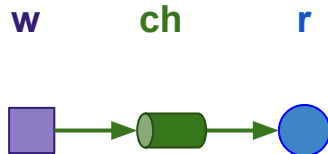
Channels

- 1 to 1 ✓ easy

- 1 to N ✓ easy

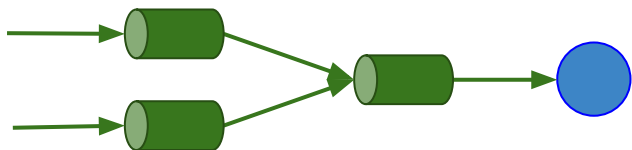
- M to 1 ⚠️ tricky

- M to N ⚠️ tricky

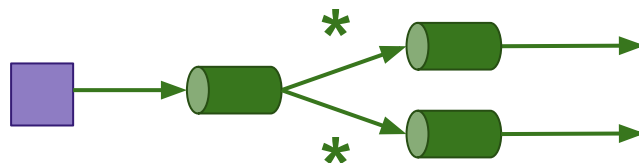


Channels

Fan-in



Fan-out



Easy to implement (but be cautious)

Exercise

```
$ go build -o exe
```

```
$ time ./exe
```


Exercise : benchmarks

```
$ go test -bench=.
```

Exercise : Pprof

```
$ go test -bench=BenchmarkFlipA -cpuprofile A.prof
```

```
$ go tool pprof -svg A.prof > A.svg
```

Exercise : Trace

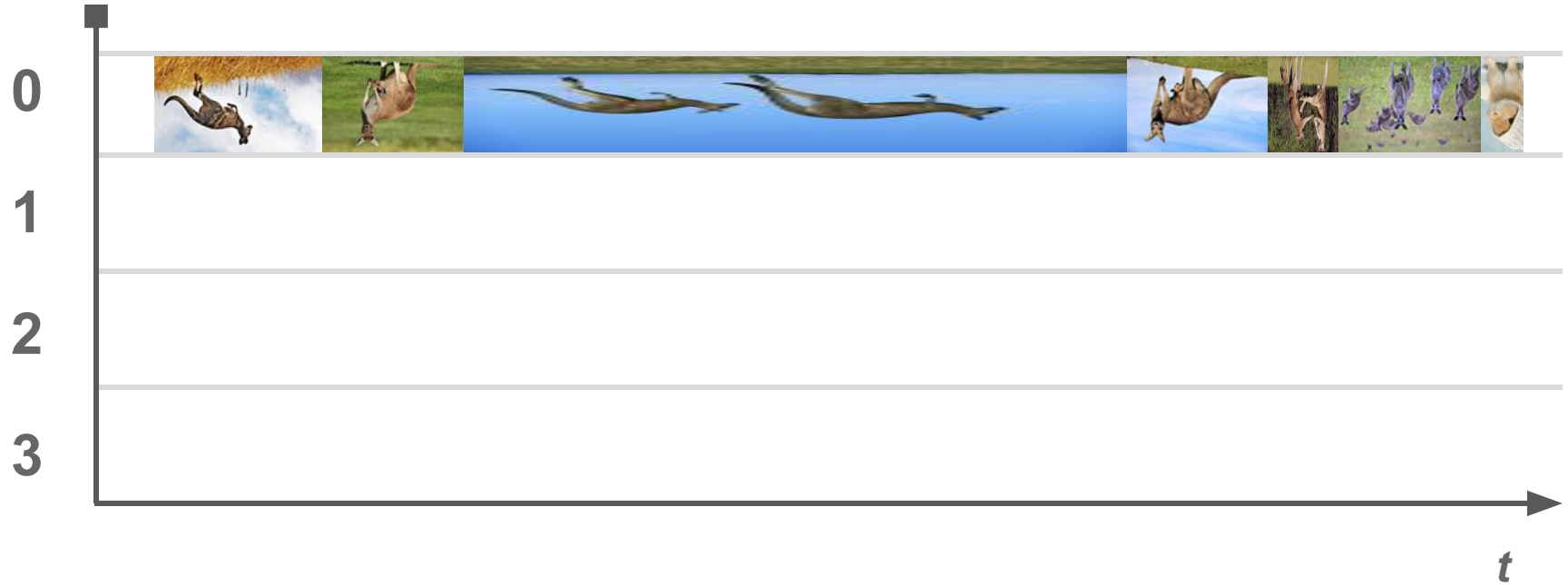
```
$ go test -bench=BenchmarkFlipA -trace A.out
```

```
$ go tool trace A.out
```

Works mostly in Chrome

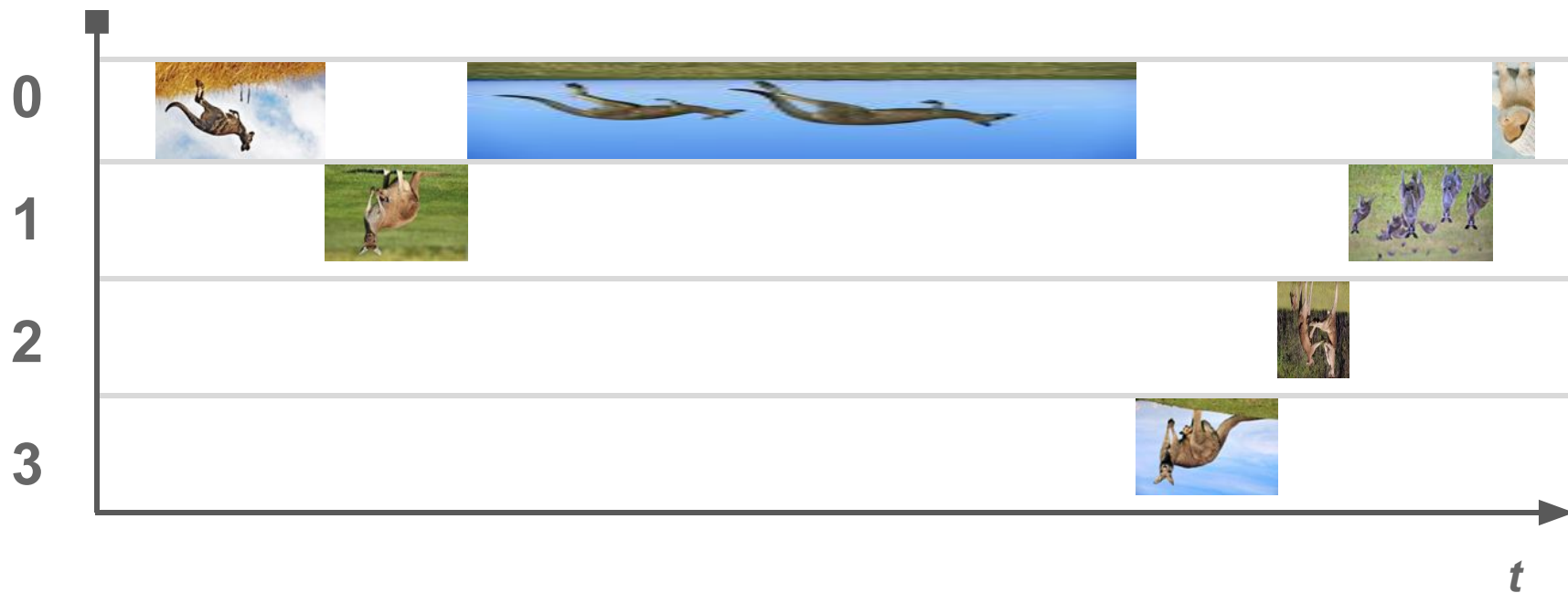
Flip : strategy A

cpu



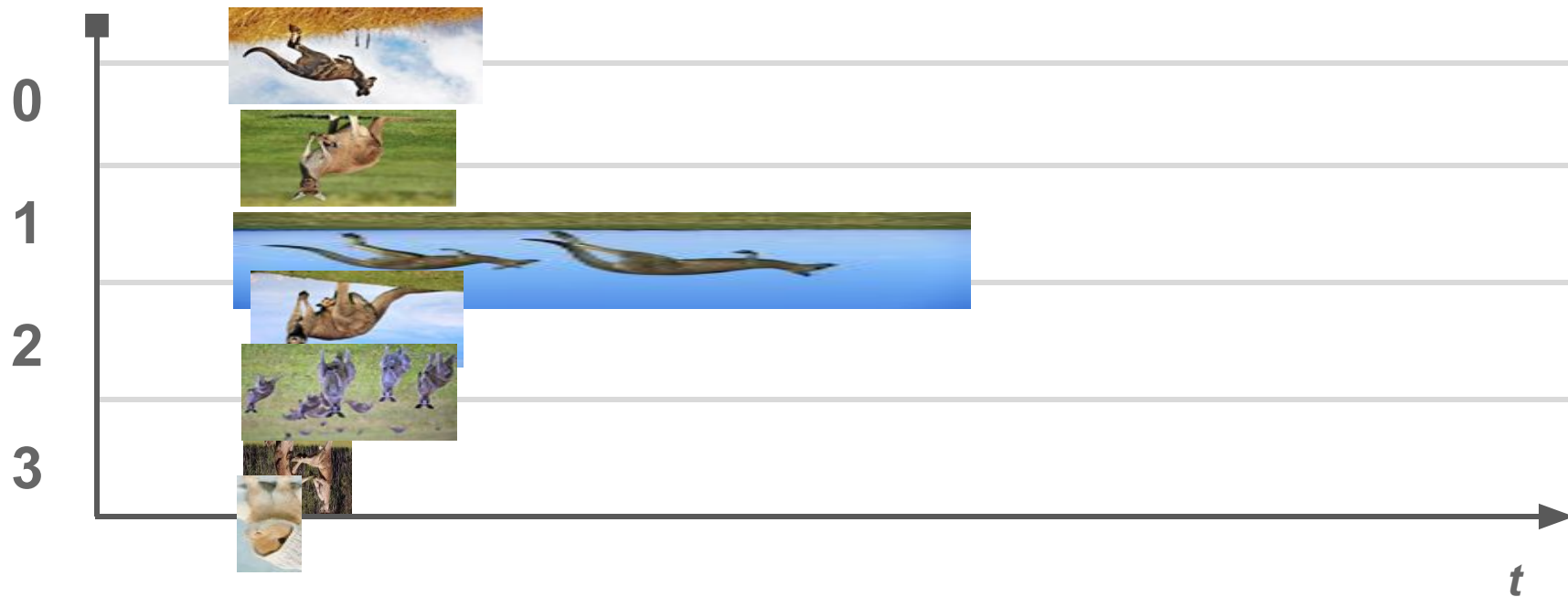
Flip : strategy A

cpu



Flip : strategy B

cpu



Tasks size

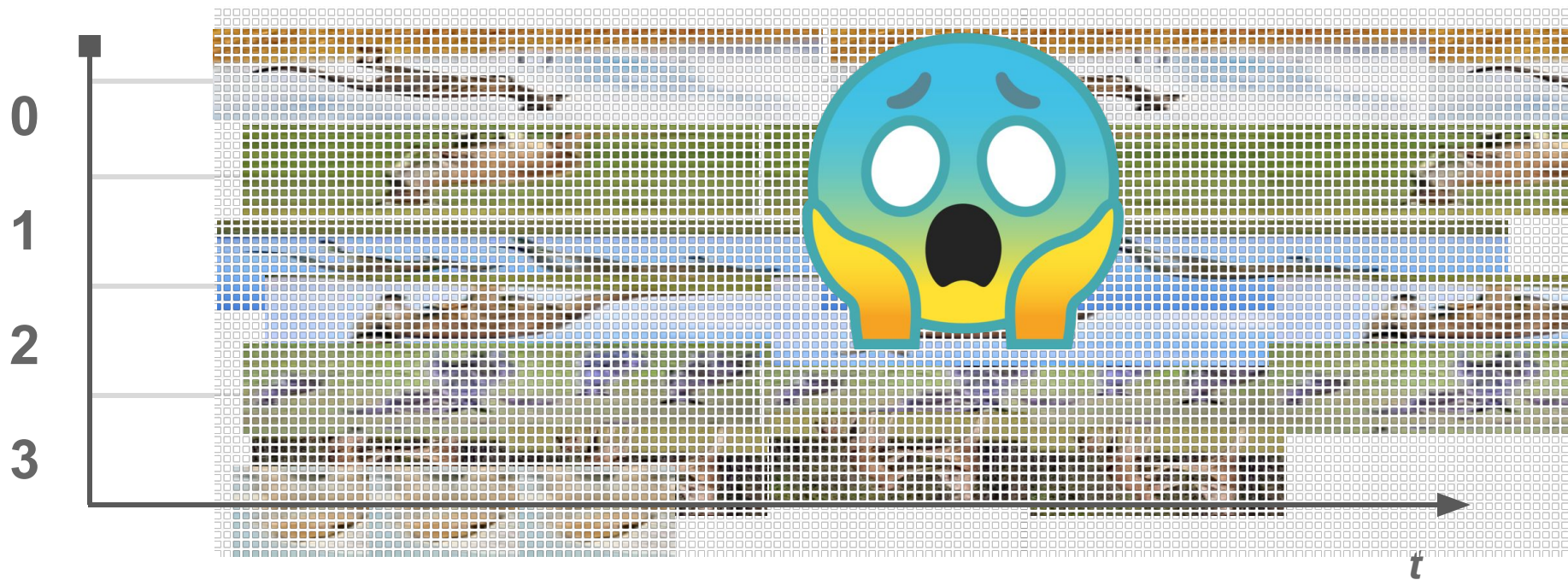
Not all photos have
the same amount of
pixels!



Flip : strategy C

cpu

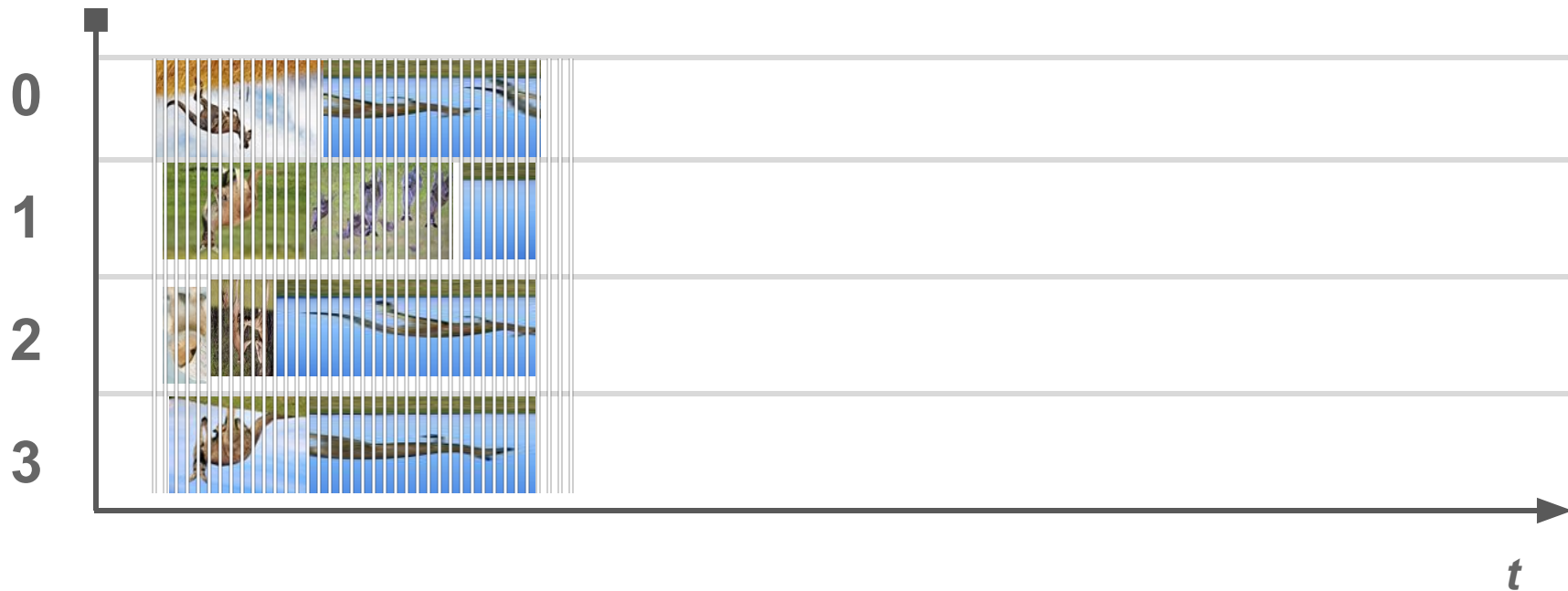
1 goroutine/pixel ??
context switch hell



Flip : strategy D

1 goroutine/column

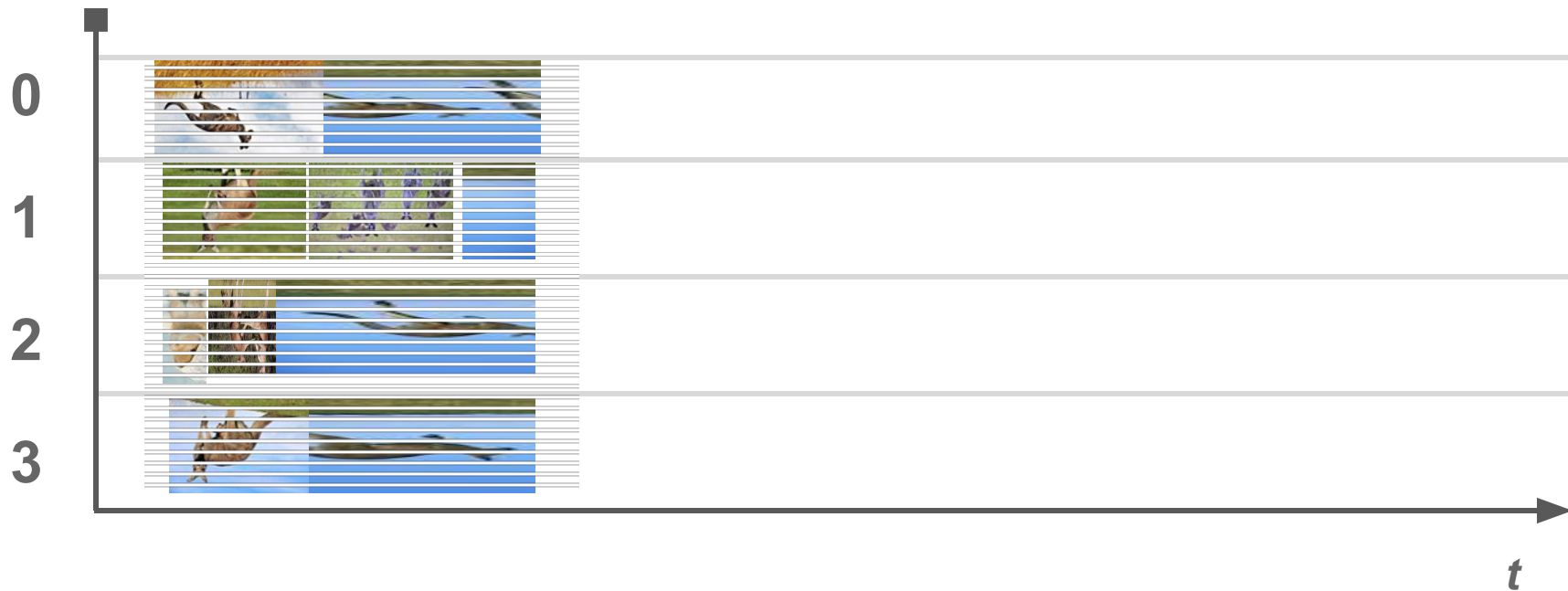
cpu



Flip : strategy E

1 goroutine/line

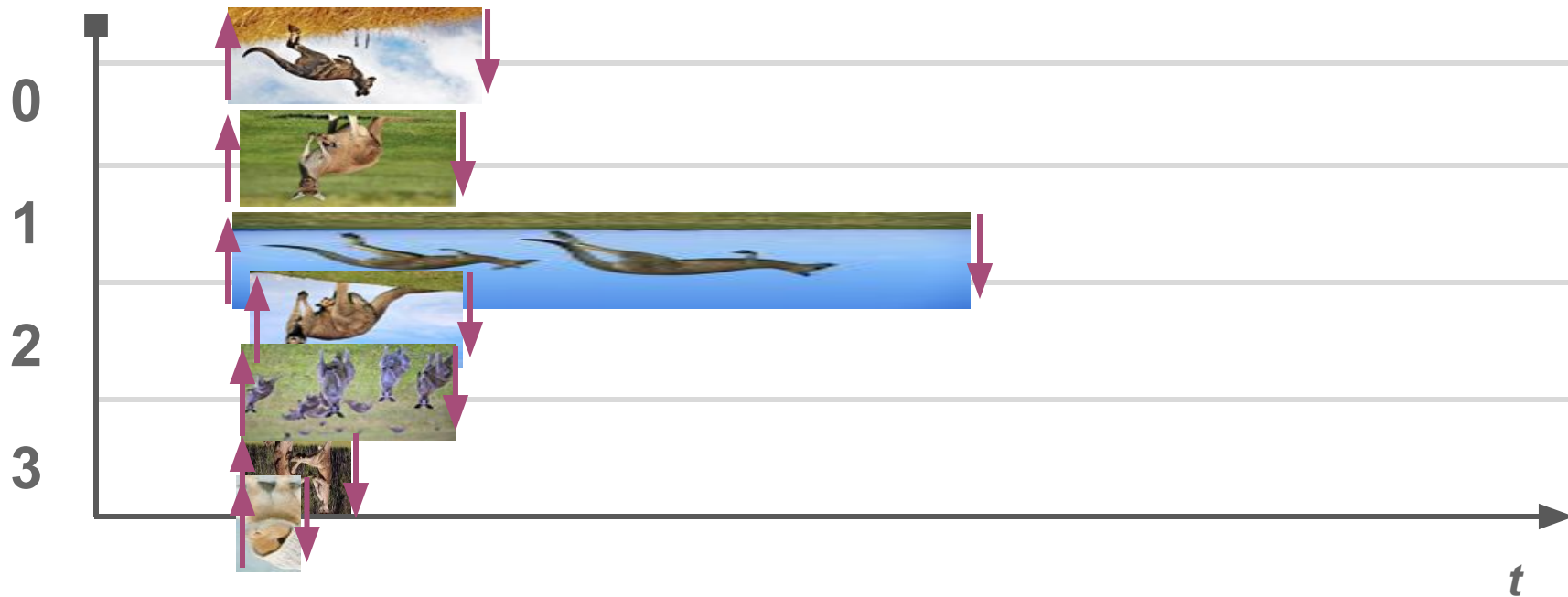
cpu



Flip : strategy F

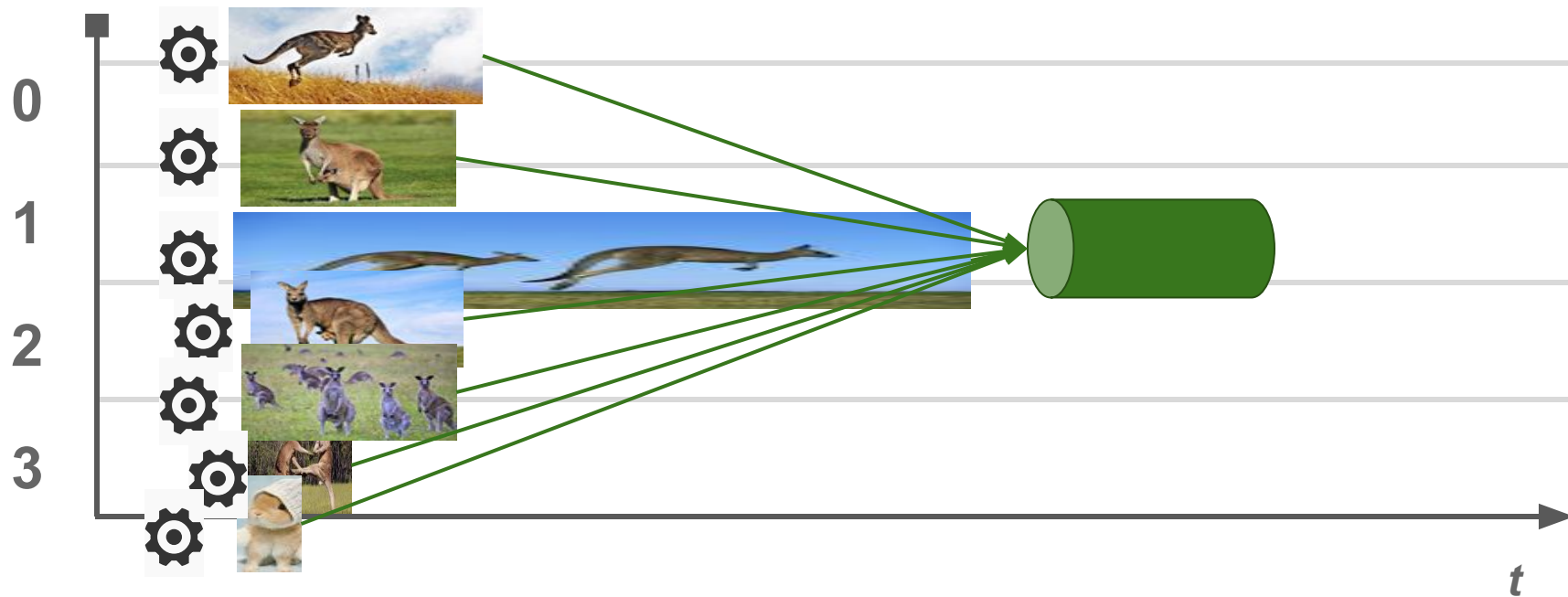
cpu

Flip in-place?



Flip : strategy G



cpu



Takeaways



@val_deleplace

- `go tool pprof` is 
- `go tool trace` is 
- concurrency is hard to get right
- goroutines and channels are useful (but tricky)
- `sync.WaitGroup` is 