Project 3:
Super Pong
Part 1

Blocks Needed

Variables

- Create your own variable!

Variables

Make a Variable

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Variables : Values

- Set original value

- Change by amount

Variables : Showing On Screen
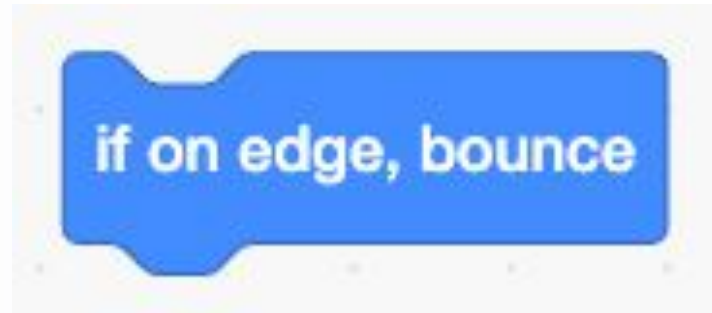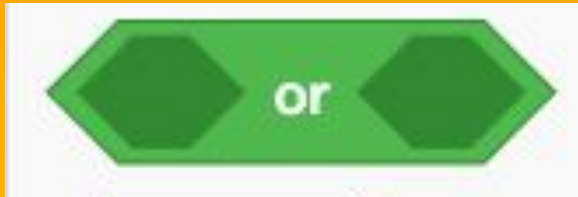
- Show and Hide

- Appearance

Bounce

- Motion block

Pick Random

- Circle Size?

Or Operator

- If [this happens]
  or [this happens]

Project 3:
Super Pong
Part 1

Actual Project
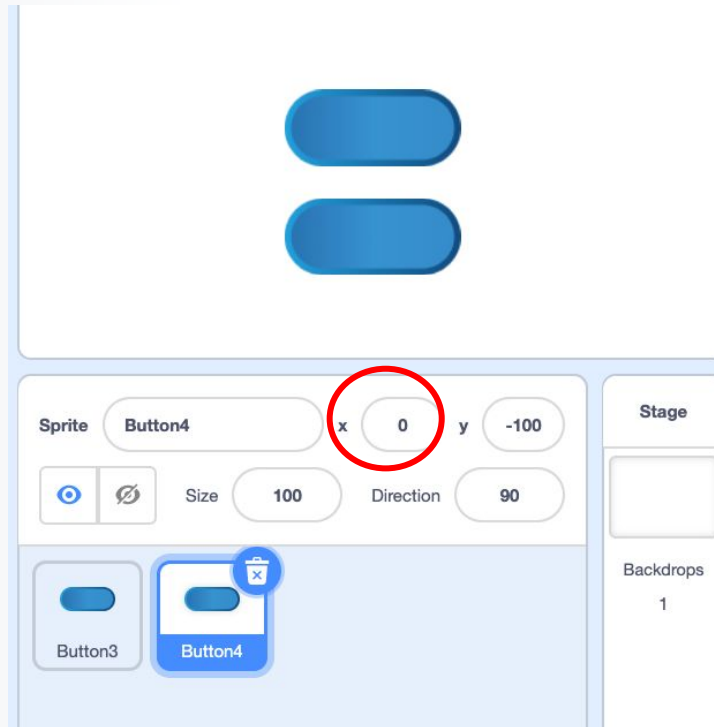
STAR**CODER**

Homescreen
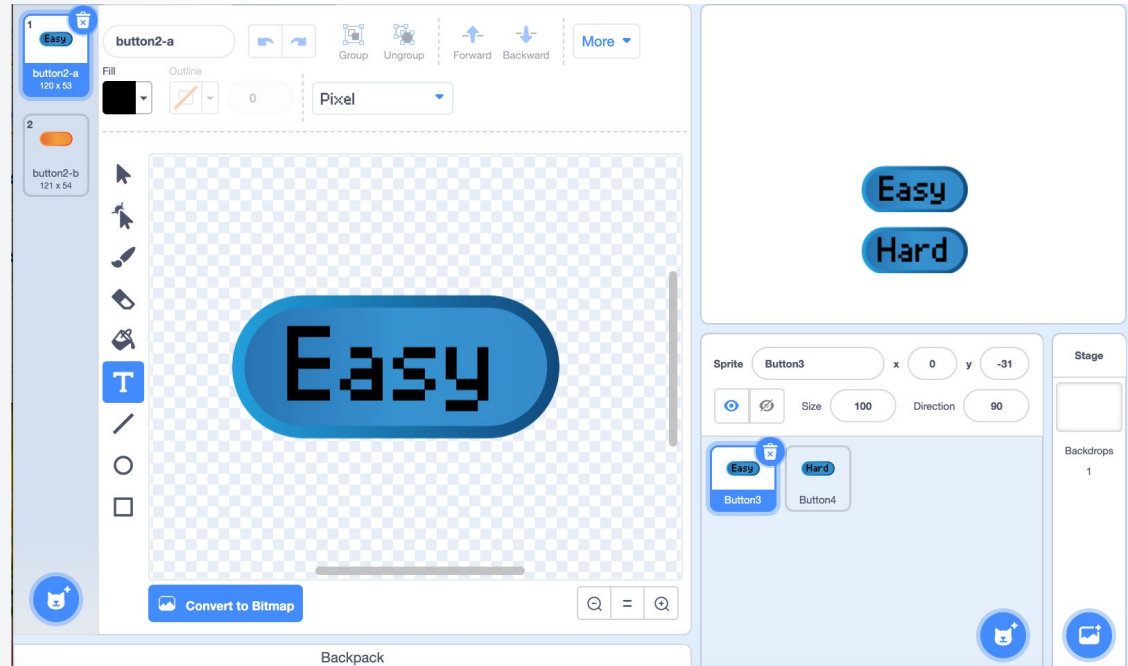
- Create game mode buttons
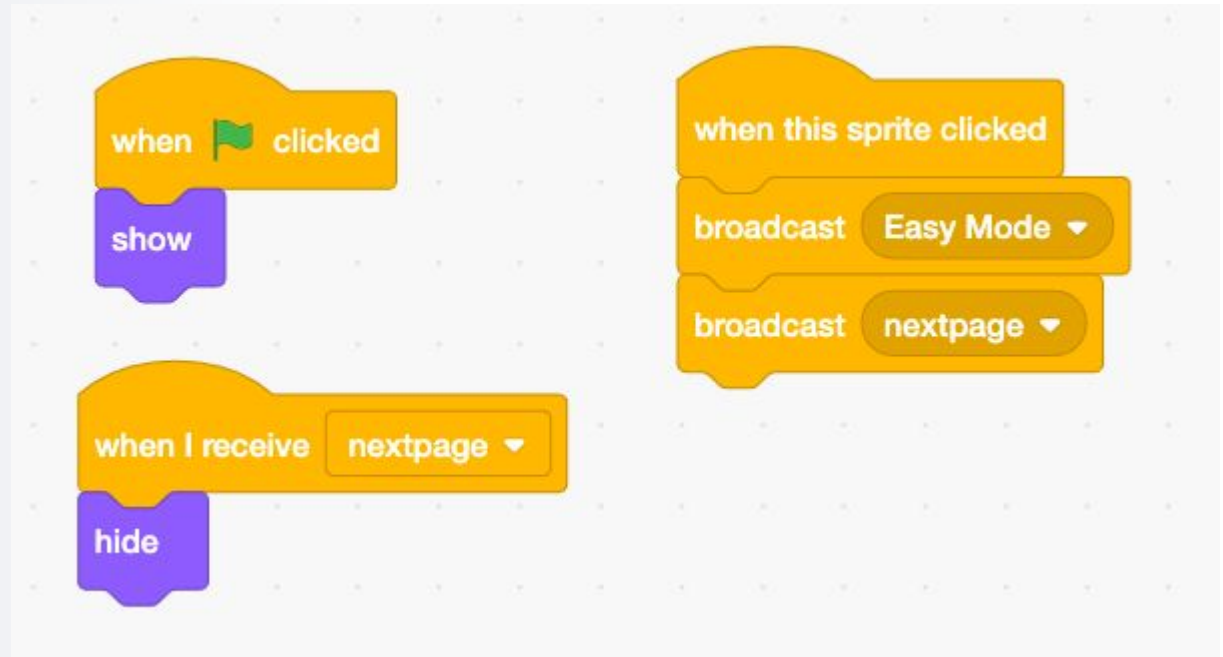
Homescreen

- Create game mode buttons

Homescreen
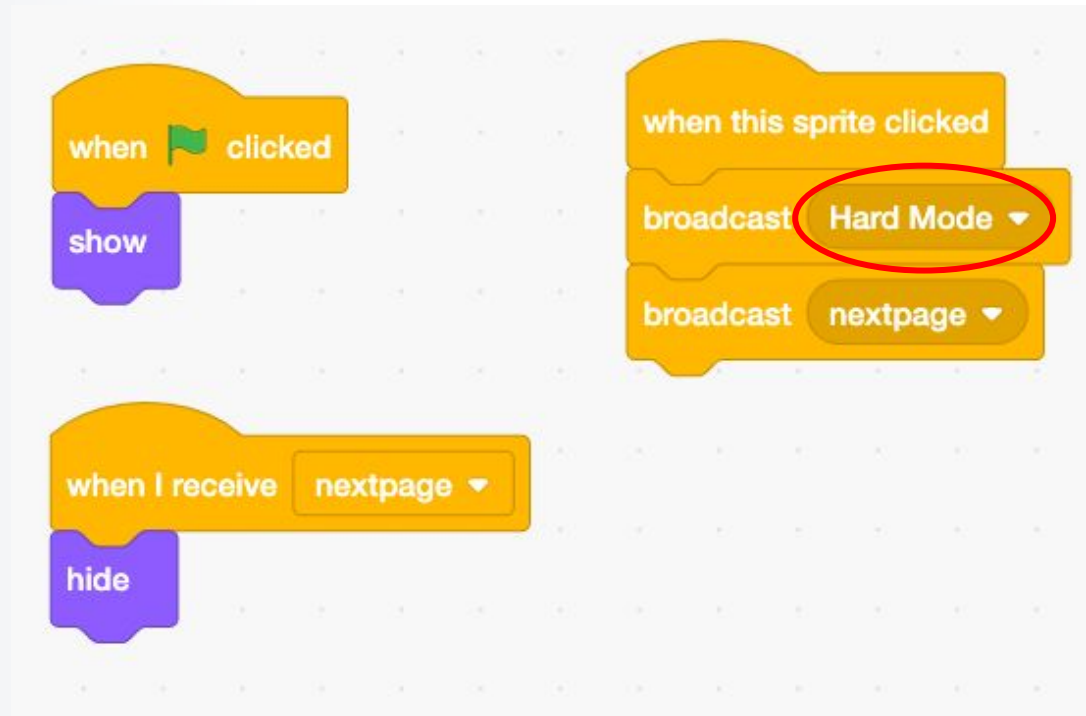
- Text tool: Adding "Easy" and "Hard"
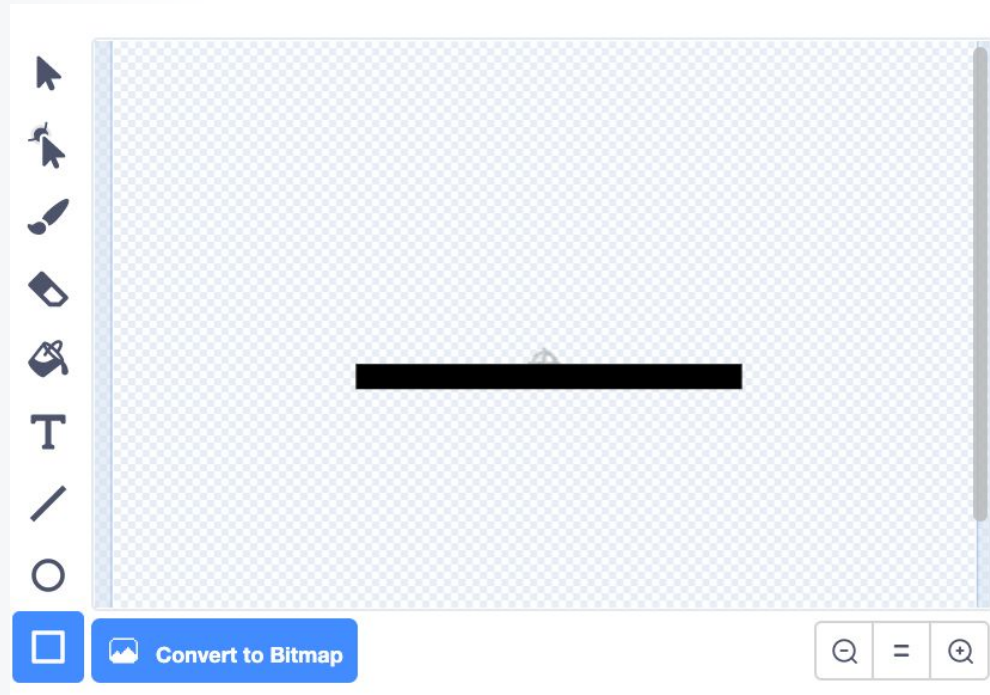
Homescreen

- Coding Easy button

Homescreen
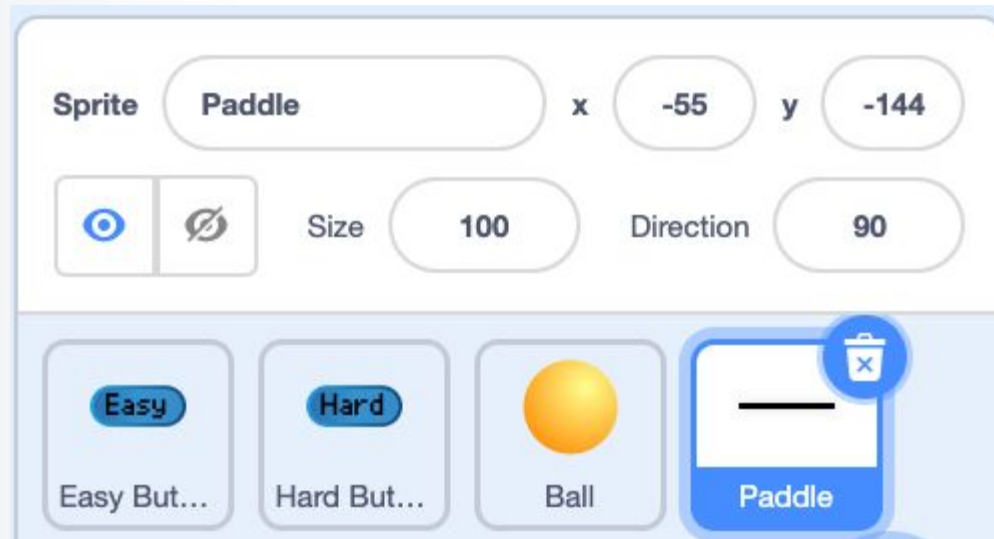
- Coding two balls button

Easy Mode
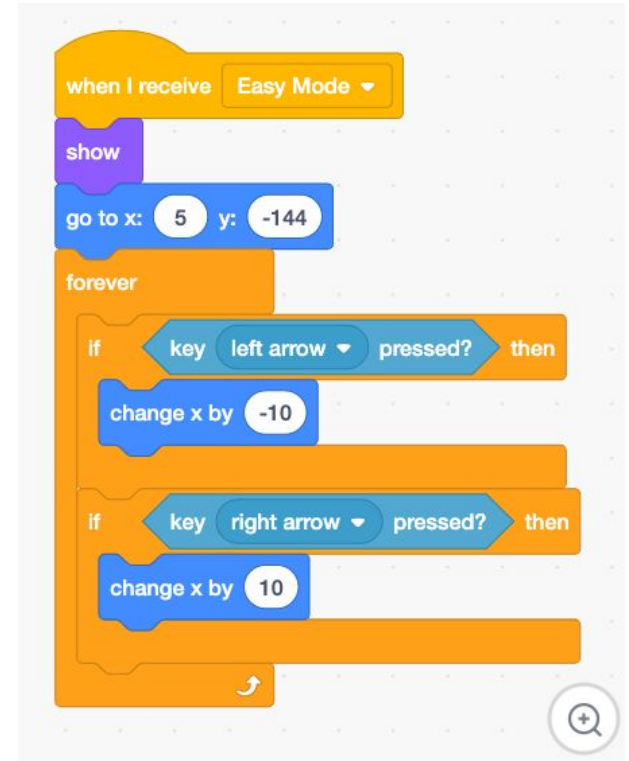
- Paint the paddle as a rectangle

Easy Mode

- Name the Paddle!

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Easy Mode

- Paddle code

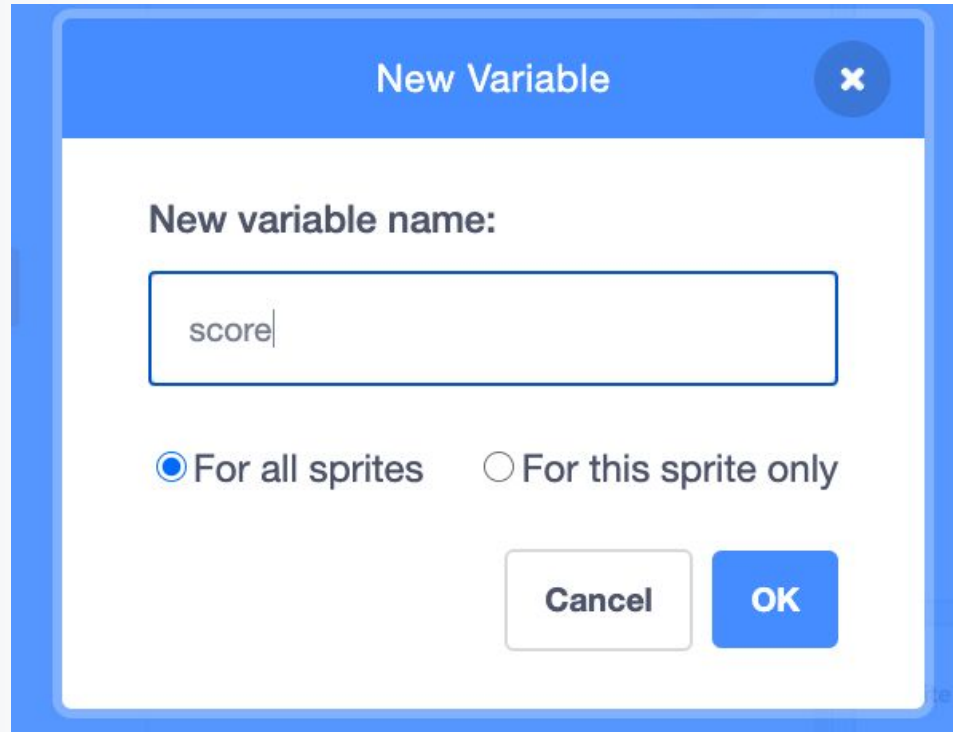# Easy Mode: Add Sprite!

- Ball Sprite
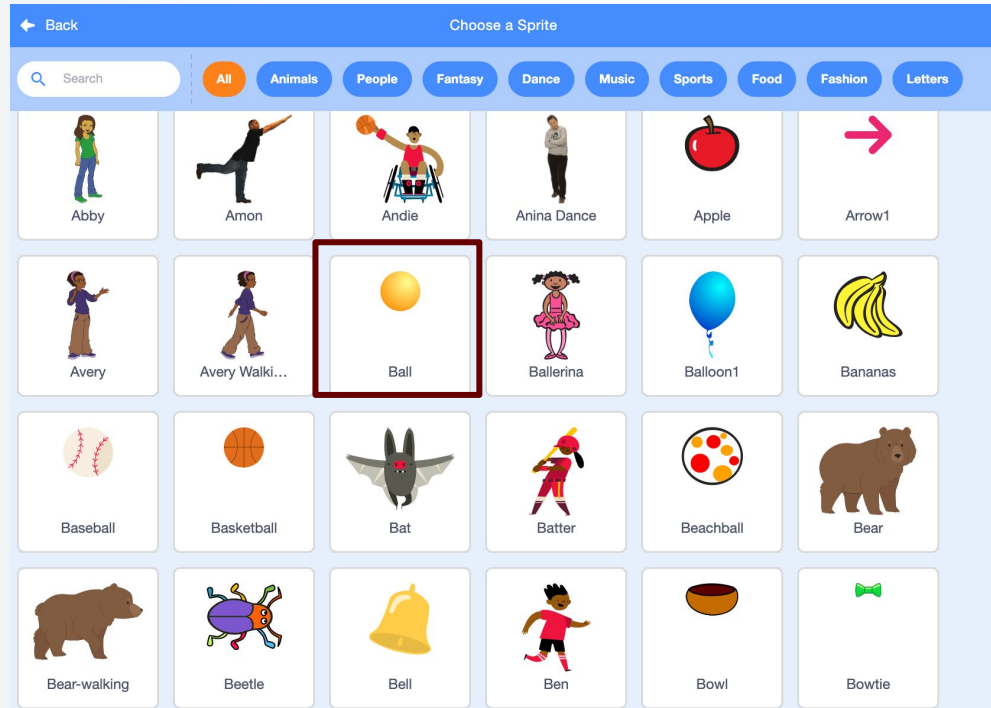
Easy Mode

- Ball code

Easy Mode

- Creating Score
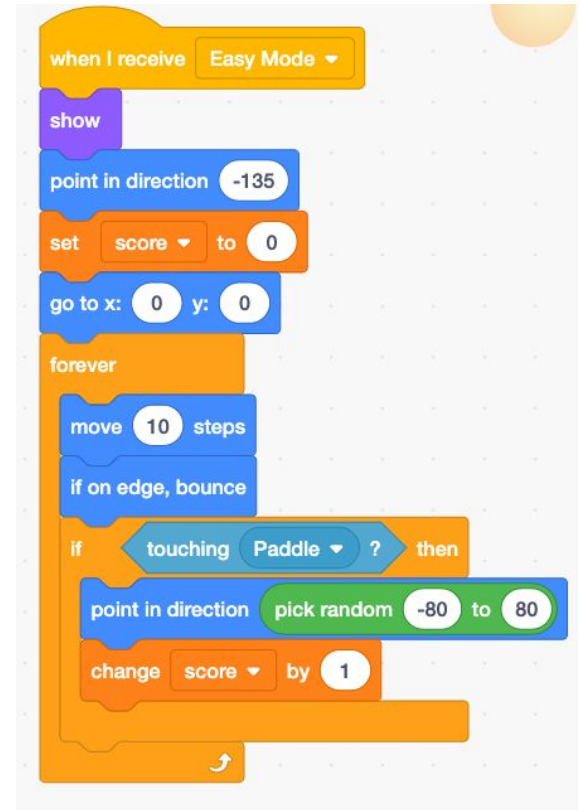
Easy Mode

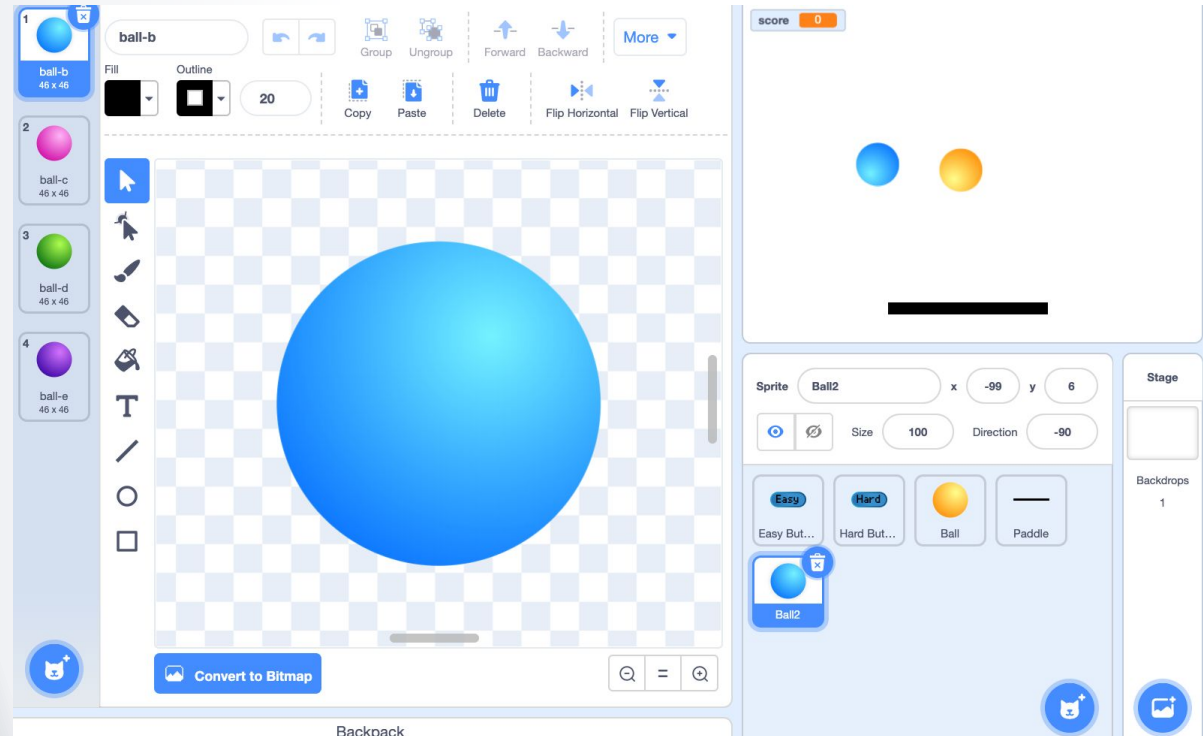- Finish ball code
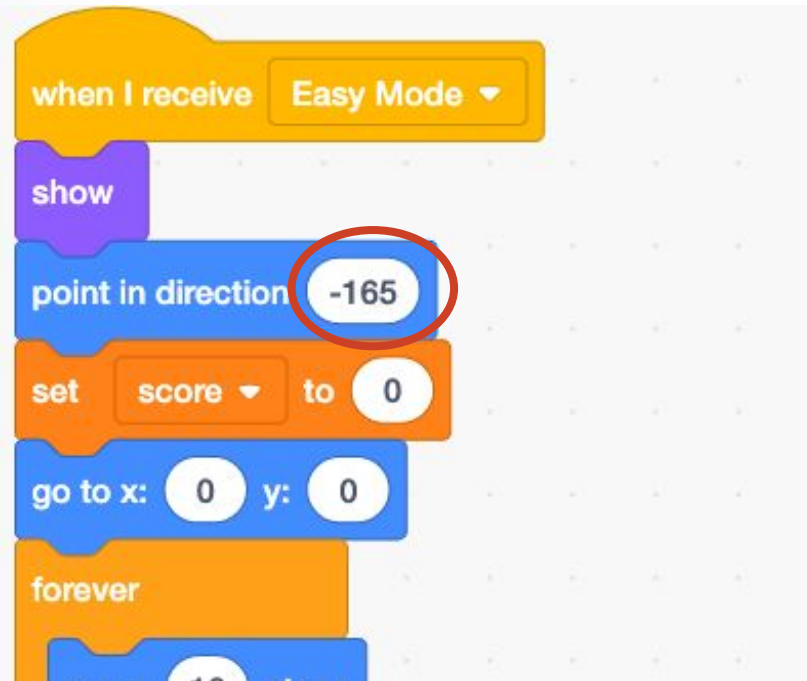
Easy Mode

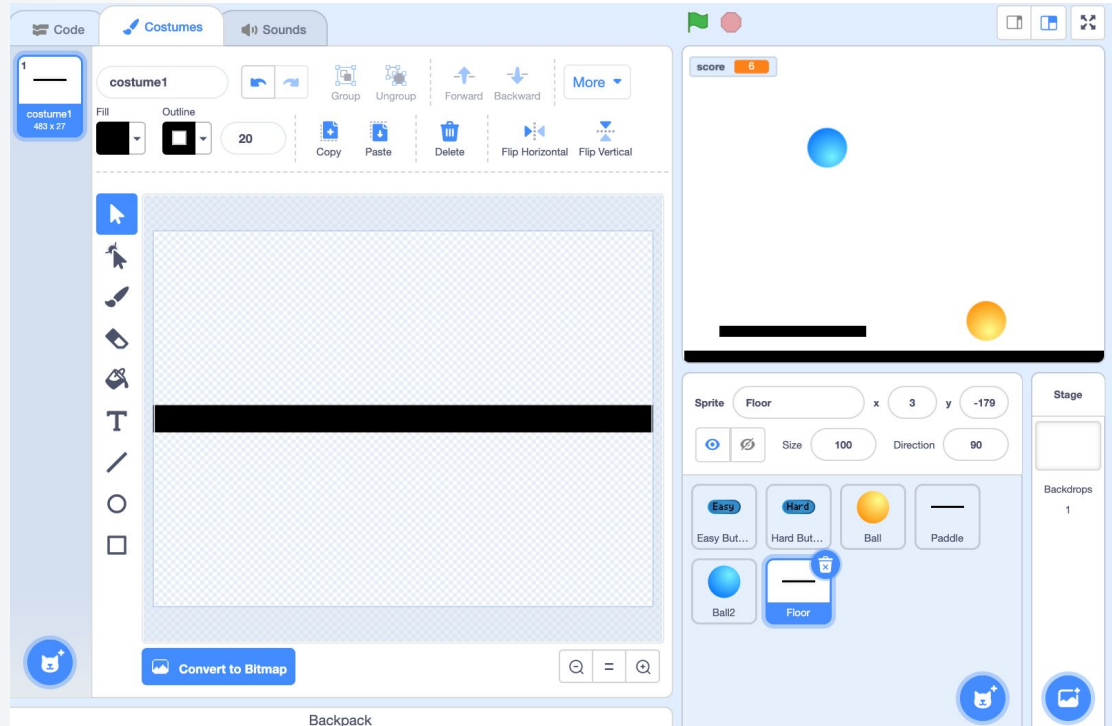- Duplicate Ball!
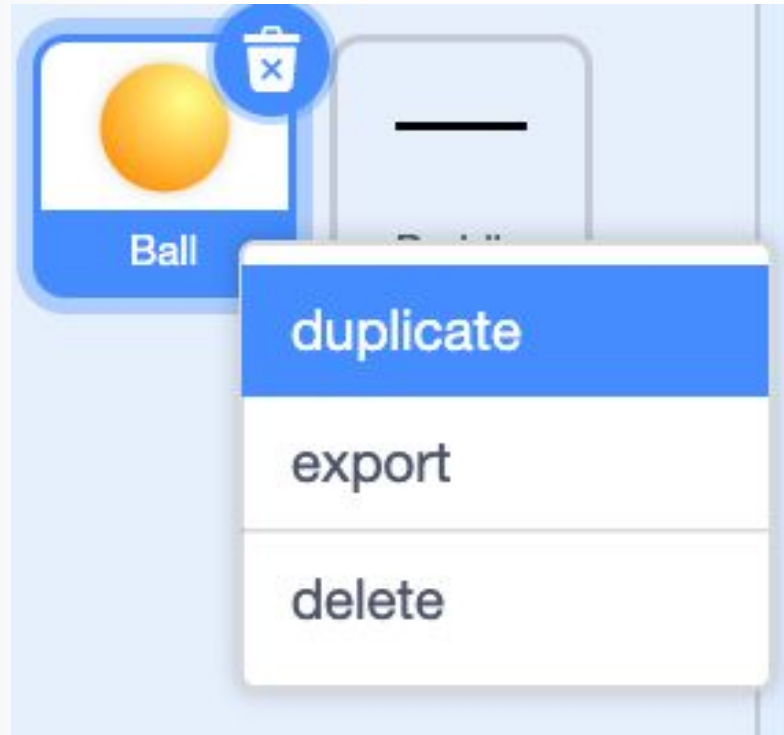
Easy Mode

- Change color of duplicate

Easy Mode

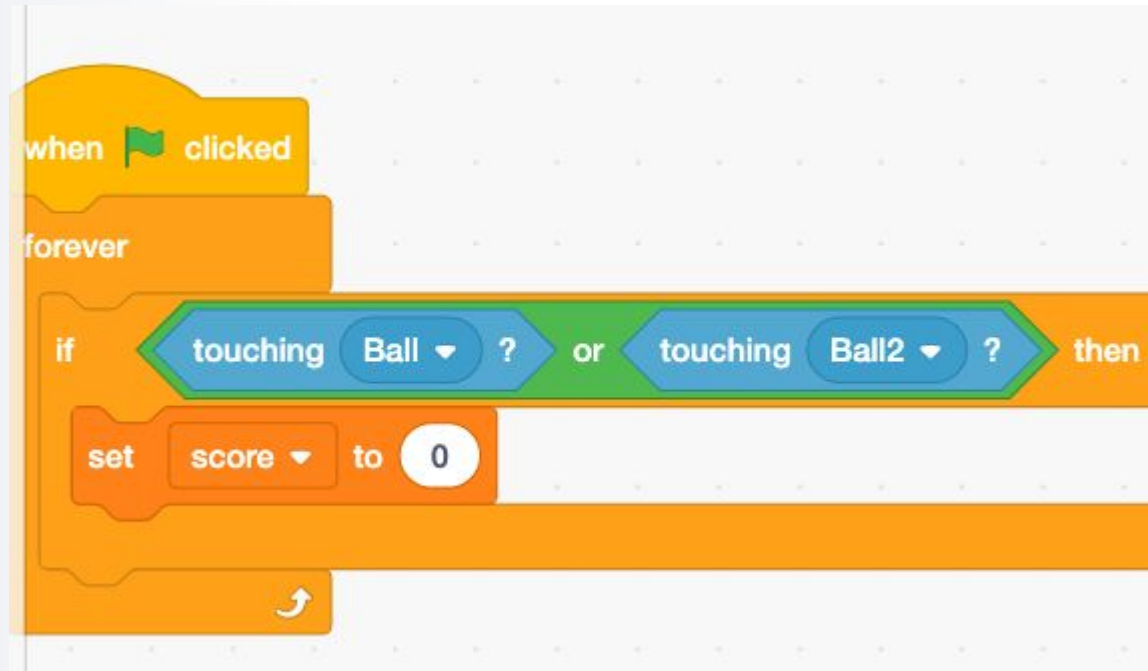- Change direction of second ball (slightly)

Easy Mode: Add Sprite!

- Paint a Floor

Easy Mode

- Floor Code

Part 1
Finished!

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