**DOMESTIC WASTE MANAGEMENT**

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**ABSTRACT**

Effective waste management is a **critical component** of urban sustainability, yet individual engagement and waste segregation remain persistent challenges. This paper proposes a **Smart Waste Management Application** designed to enhance personal waste tracking, promote environmentally responsible behavior, and integrate artificial intelligence (AI) for improved waste classification. The system allows individual users to monitor their household waste bins via IOT-enabled sensors or manual input, enabling real-time tracking of waste accumulation and automated notifications aligned with local waste collection schedules.

A key innovation of the application is its **AI-integrated image recognition module**, which enables users to scan images of waste items using a mobile device. The AI model, trained on a diverse dataset of waste categories, accurately classifies items as organic, recyclable, or hazardous. This functionality assists users in making informed disposal decisions and supports effective waste segregation at the source.

To incentivize consistent and responsible waste disposal, the application employs a reward-based system. Users earn points based on their adherence to optimal disposal routines and correct segregation practices. These points can be redeemed for digital coupons and discounts through partnerships with various e-commerce platforms. This incentive structure not only increases user engagement but also reinforces sustainable habits over time.

The integration of smart tracking, AI-driven classification, and behavioral incentives positions the proposed application as a **scalable** and **practical solution** to contemporary waste management issues. Preliminary testing suggests potential for significant reductions in improper disposal and improvements in user awareness regarding environmental impacts. Future work will focus on refining the AI model, expanding the incentive ecosystem, and evaluating long-term behavioral outcomes in diverse demographic settings.

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# CHAPTER 1 INTRODUCTION

### ****1.1 Overview****

### Production of waste is a natural process of human living and industrial operations. With an increase in world urbanization and population, waste generation in the world has never been greater than it is now. The world, according to the World Bank, generates an estimated 2.01 billion tonnes of municipal solid waste every year and not less than 33% is not disposed off in a good environmental condition. This problem is exacerbated in Third World countries, where improper disposal of waste leads to serious environmental and health problems.

### Urban centers, in particular, are struggling to deal with massive amounts of this mounting waste. Conventional waste collection infrastructure—largely manual and cyclical—is not efficient and fails to provide real-time information on waste accumulation patterns. This has a tendency to result in plugged bins, missed collections, illegal dumping, and wasteful routing of waste collection vehicles. Poor user awareness and minimal engagement in the process also lead to unsatisfactory segregation practices, rendering recycling challenging and putting pressure on landfills.

### To counter such shortcomings, the present project suggests a Smart Waste Management System involving modern technologies such as the Internet of Things (IoT), Artificial Intelligence (AI), and mobile operating systems to redefine residential waste management. The system tackles real-time monitoring of waste, accurate classification with AI-based visual recognition, and a reward-based system promoting environmentally friendly behavior from users. This integrated system aims to reduce environmaWaste generation is an inherent consequence of human existence and industrial processes. As a result of the world becoming more urbanized and the population increasing, the amount of waste produced in the world has never been more. The World Bank puts the figure of municipal solid waste generated every year in the world at around 2.01 billion tonnes and at least 33% is not managed in an environmentally sound state of affairs. The issue is worse in the developing world, where uncontrolled dumping of garbage is generating critical environmental and health problems.

### Urban areas, in specific, are under tremendous pressure to handle this growing waste. Traditional waste collection infrastructure—primarily manual and batch—is ineffective and does not give real-time information on waste accumulation patterns. This tends to lead to chocked bins, missed collections, unauthorised dumping, and wasteful routing of waste collection vehicles. Further, poor user awareness and low involvement in the process result in poor segregation practices, making recycling difficult and transferring additional pressure to landfills.

### To fill these gaps, this project envisions a Smart Waste Management System relying on contemporary technologies like the Internet of Things (IoT), Artificial Intelligence (AI), and mobile operating systems to redesign waste management in homes. The system targets real-time waste tracking, correct classification through AI-powered image recognition, and a reward scheme encouraging sustainable habits among users. This integrated system attempts to reduce environmental degradation, enhance recycling rates, and facilitate data-driven waste collection policies.ental deterioration, improve recycling percentages, and enable data-driven waste collection policies.

### ****1.2 Technological Foundation****

### Smart Waste Management System is based on a solid technology stack which ensures scalability, precision, and user experience:

### AI-Based Image Classification: A CNN model classifies user-uploaded images into three types—organic, recyclable, and hazardous. Users are able to make informed decisions and sort waste properly at the source.

### Real-Time Scheduling Algorithms: The system, on the basis of observation of user behavior patterns and local collection schedules, smartly suggests optimal disposal times to better coordinate with municipal services.

### Gamification and Incentive Models: Points for correct segregation and on-time disposal are given to the users. Such points can be exchanged for vouchers or discounts through e-commerce integrations, forming a positive feedback loop towards the practice of sustainability.

### ****1.3 Significance of the Project****

### The system proposed herein alleviates some of the challenges present in the existing waste management environment:

### Increasing Public Participation: Through the direct participation of the users in the monitoring and disposal, the project enhances civic responsibility and public duty.

### Waste Mismanagement Minimization: Automated segregation and reminder reduce the scope for human errors and misuse.

### Enabling Sustainable Development Goals (SDGs): The project supports SDG 11 (Sustainable Cities and Communities) and SDG 12 (Responsible Consumption and Production) by enabling smarter infrastructure and sustainable practices.

### Policy and Municipal Benefits: Information acquired through waste patterns and user behavior can be used by municipalities in optimizing resources, mapping collection routes, and developing smart waste policy.

### ****1.4 Future Scope****

As the system matures, several enhancements are envisioned:

* Community Heatmaps: Combine and show data from different users to emphasize waste patterns at the community level, thereby indicating community-level hotspots of bad waste management.
* AI-Based Route Optimization: According to predictive analytics, the system would propose the most route-optimized waste collection routes, lowering fuel usage and carbon emissions.
* Governmental Integration: APIs can be created to incorporate real-time waste information into municipal databases such that authorities can utilize ground staff more effectively and respond to emergency concerns such as full bins or illegal dumping.
* Global scalability: Modular structure makes the application possible to convert on the basis of different regional contexts and implement into the digital model of smart cities worldwide.

# CHAPTER 2 LITERATURE SURVEY

### ****2.1 Waste Monitoring Technologies****

### Technological innovation in smart cities during the past several years has picked up pace for the evolution of Internet of Things (IoT) sensor-based waste management monitoring systems to handle and monitor municipal waste. Sensor-enabled bins such as those deployed in the "SmartBin" project in Dublin, Ireland, have been very effective in preventing unnecessary waste collections by providing real-time fill levels to central servers. This decreases fuel usage and operational expenses significantly while also preventing overflows previously.

### Other metropolitan cities, such as Seoul and Singapore, have adopted RFID and GPS technologies to track collection routes and schedule optimum routes. Besides providing greater visibility into waste flows, the technologies provide evidence-based policy-making. Most of these systems are, however, only available for low-paid commercial and municipal use, without a household-level integration module.

### ****2.2 AI for Waste Classification****

### Artificial Intelligence and specifically Deep Learning have transformed the process of classifying and sorting waste on the automated front. Convolutional Neural Networks have been trained across big datasets such as TrashNet and WasteNet to classify forms of waste over 90% accurately. Examples include Stanford Vision Lab's CNN models being capable of classification across paper, plastic, metal, and organic category, which proves vital in smoothing recycling procedures.

### A recent study by Zhang et al. (2023) also enhances the application of light CNNs that are easily executable on handheld devices for real-time on-site waste sorting. This breakthrough closes the gap between users' daily accessibility and AI systems. However, deploying these models across various regional waste patterns without intensive retraining is an issue

### .

### ****2.3 Incentive Models in Waste Management****

### Behavioral incentive schemes have proven to be effective in encouraging consumers to dispose of waste properly. Computer systems such as RecycleBank in the USA reward consumers for proper recycling with points that can be exchanged for cash. Others in Japan and South Korea use barcode-stamped bags that monitor household compliance by household, rewarding based on performance.

### Gamification has also been an effective tool for green nudges. The use of tools like progress bars, leaderboards, and badges is implemented in a way so as to maintain long-term user engagement. For a study conducted by Torres et al. (2024), gamified long-term engagement had boosted recycling behavior by as much as 28% in the experiment towns. But not many such systems integrate external feedback with corresponding reward, and therefore this action has established a will to do it.

### ****2.4 Environmental and Behavioral Impact****

### Studies consistently attest that behavioral change is required of sustainable waste management. The deployment of sensors or AI technologies, without being complemented by education or motivational activities, does nothing to address the source of the issue: the behavior of users. Feedback and reminder systems, with regular checks on progress, such as in the New York Zero Waste Challenge, have logged phenomenal declines in household waste creation.

### In addition, studies in environmental psychology have indicated that visible impact (i.e., informing users how much waste they prevented in a month) effectively enhances long-term behavior. Adding such an option in an app layout can increase not only environmental understanding but also long-term adoption.

### ****2.5 Comparative Studies and Global Implementations****

### Comparative analyses suggest that affluent countries focus on automation and rationalization, while low- and middle-income countries struggle with basic issues like segregation and collection infrastructure. In India, for instance, Swachh Bharat Abhiyan (Clean India Mission) has forced tech-facilitated sanitation, but the adoption is scattered and only in the urban segment.

### Evidence from studies across Canadian, German, and UAE systems suggests that success determinants are education of users, policy enforcement, and technology infrastructure. The proposed system here fills these gaps by combining user-centered design and artificial intelligence capabilities, which may make it adaptable in various socioeconomic environments.

### ****2.6 Real-Time Processing and Data Pipelines****

### One of the shared characteristics of modern waste management is real-time data usage. With the help of cloud APIs and edge computing, sensor IoT data is processed in real-time to initiate action in real-time such as initiating the deployment of collection vans or alerting users. Some of the companies that have achieved this include Bigbelly and Enevo, using sensor networks to provide real-time fill alerts.

### But most of the existing systems continue to have latency, power, and data loss due to unstable connections. This vulnerability is eliminated in this project by employing cloud-on-device hybrid models of inference that make both possible while ensuring reliability even when offline

### .****2.7 Integration and Interoperability Challenges****

# Despite progress in technology, integration is a huge challenge. Waste infrastructure locally relies on older software and closed data systems that are not interoperable with modern APIs or modular platforms. Lack of global standards for waste data classification and on sensor protocols also hampers interoperability.

# In order to achieve this, researchers advise open-source platforms and standardized waste data taxonomies. The system here allows this vision through open APIs and loose backend platforms, which can be integrated into the digital ecosystem of a city with minimal pushback.

# . CHAPTER 3

**RESEARCH GAPS OF EXISTING METHODS**

### ****3.1 Lack of Personalization in Traditional Systems****

### Traditional refuse collection systems usually follow the principle of one size fits all. Urban collection routes are organized equally throughout zones irrespective of the real waste generation patterns by individual households. This leads to wastage of resources since bins end up being either full or close to emptiness during collection.

### Customization of waste handling is key to maximize service and maximize user engagement. For example, a particular household may generate a high amount of organic waste and therefore get collection of compostable waste more often, whereas another household will generate more recyclables. Present mechanisms fail to consider such types of variations and most mobile apps only provide static information or general tips.

### The Smart Waste Collection System presents a tailored user experience by monitoring disposal behavior over time. It proposes dynamic collection times, alerts users according to estimated fill levels, and adjusts recommendations using machine learning. This presents more personalized and efficient delivery of the service.

### ****3.2 Limited Use of AI for Real-Time Waste Classification****

### Although AI has progressed significantly in factory waste sorting automation in factories, its use in real-time, home-scale classification remains under-exploited. Most classification models are designed for industrial-strength computing facilities with uninterrupted internet and power supply, making them out-of-place for common people in heterogenous settings.

### Few solutions allow the user to scan and sort waste products directly with a smartphone. This delay between waste generation and sorting of the waste products usually leads to misclassification or disinterest from the user. Moreover, most available apps rely on user-entered information and not computer vision, involving human error and inconsistency.

### The proposed system mitigates the said challenges through the implementation of light-weight CNN models on mobile phones. This reduces dependence on the internet and allows for real-time classification at the source, enabling accurate disposal without relying on user estimation.

### ****3.3 Inadequate Incentivization Frameworks****

### Incentivization is perhaps the least used but strongest weapon of environmental behavior change. The current systems are designed mainly for punishment for non-compliance, not reward for good behavior. When incentives do exist, they mostly take symbolic forms—such as badges or ranks—without material reward.

### Unless there are good rewards, the users are not motivated to make frequent use of waste management applications. According to some studies, the "intention-action gap" in pro-environmental behavior: individuals intend to do the right thing but fail to do so since they're not rewarded.

### That space is utilized as a basis through the delivery of points to redeem via connected digital platforms. Through in-world shopping savings in brick-and-mortar stores to shopping coupons online by way of ecommerce, rewards are tied to in-world value as a means to drive continued utilization. It even accommodates social incentives such as leaderboards and community challenges for competitive and social inclinations

### ****3.4 Accessibility and Inclusivity Challenges****

### Waste management systems tend to assume that the users are technology literate and completely able-bodied, ignoring a large percentage of the population. Older adults, individuals with cognitive disabilities, or users who are not familiar with English-based interfaces can find current systems overwhelming or unusable.

### In addition, visual and auditory disabilities are hardly considered while apps are being made. For example, text-based interfaces are unusable for blind individuals, and notifications without alternatives (such as vibrations or voice messages) lower effectiveness.

### The intended system is optimized for universal design needs such as voice-guided navigation, support for several languages, and easy-to-use icon-based menu system. These all are ensuring the technology to be not only functional but accessible by all in line with international best practices for digital accessibility.

### ****3.5 Predictive and Analytical Limitations****.

Current waste management infrastructures are largely reactive. They notify users if a bin is full or it is due for a pick-up. A passive strategy of this nature does not leverage data to make proactive decisions, which would significantly increase efficiency and reduce expenses.

For example, if it is reported that waste is greater following holidays or national or local celebrations, predictive models can maximize pickup rates in advance. Similarly, collection trucks can be routed optimally by predicting which areas will need service sooner based on historical trends.

The Smart Waste Management System integrates time-series forecasting with anomaly detection to deliver predictive insight. This not only increases user satisfaction but also enables municipalities to better plan manpower, fuel consumption, and waste processing capacity.

# CHAPTER 4 PROPOSED METHODOLOGY

The Smart Waste Management System has been built with a modular, user-oriented architecture. It leverages IoT, AI, cloud technologies, and behavioral science to create an end-to-end solution for household waste monitoring and segregation. This chapter discusses the system's key components and methodology in detail.

### ****4.1 System Overview****

The architecture consists of five integrated layers:

* **Input Layer** – Captures data through IoT sensors and image uploads.
* **Processing Layer** – Hosts AI models for classification and prediction.
* **Storage Layer** – Uses cloud-based databases for logging and retrieval.
* **Notification Layer** – Sends reminders, alerts, and reward updates.
* **Integration Layer** – Connects with municipal systems and e-commerce APIs.

Each layer operates independently but communicates via RESTful APIs, ensuring modularity and scalability.

### ****4.2 Data Collection and Preprocessing****

#### ****Image Data Collection****

The training dataset is primarily built from TrashNet, WasteNet, and user-contributed images.

Categories include **organic waste** (food scraps, plant material), **recyclables** (plastic, glass, paper), and **hazardous waste** (batteries, chemicals).

#### ****Preprocessing Pipeline****

**Resizing** all images to a consistent 224×224 resolution.

**Augmentation** with rotations, scaling, and brightness adjustments to improve model generalization.

**Normalization** of pixel values to improve convergence during training.

For sensor data, time-series preprocessing includes:

**Outlier detection** to handle faulty sensor readings.

**Normalization** using z-scores or min-max scaling.

**Timestamp alignment** for multi-sensor correlation.

### ****4.3 Model Architecture****

#### ****Waste Classification Model****

A **Convolutional Neural Network (CNN)** architecture is selected for its superior performance in image-based classification tasks. The chosen architecture is based on **MobileNetV2**, selected for its lightweight nature suitable for mobile deployment.

**Input**: 224×224 RGB image

**Hidden Layers**: Depthwise separable convolutions, batch normalization, ReLU6 activations

**Output Layer**: Softmax classification into 3 categories

The model achieves over **90% accuracy** on the validation dataset, and is compressed using **TensorFlow Lite** for on-device inference.

#### ****Predictive Scheduling Model****

A **Long Short-Term Memory (LSTM)** network is employed for time-series analysis. It predicts when the bin is likely to reach full capacity based on historical fill data and external factors such as weather or public holidays.

**Input**: Historical fill-level data

**Output**: Predicted days until bin reaches threshold

**Loss Function**: Mean Absolute Error (MAE)

### ****4.4 Incentive Scoring Engine****

A **rule-based engine** awards points for:

Timely disposal aligned with predictions

Correct waste classification via AI model

Participation in eco-challenges (e.g., zero-waste week)

Users can view accumulated points in a dashboard and redeem them via integrated partner platforms. A **leaderboard** fosters friendly competition and enhances user retention.

### ****4.5 System Integration and APIs****

The backend is built using:

**Node.js + Express** for server logic

**MongoDB** for NoSQL document storage

**Firebase Authentication** for secure user logins

Mobile apps are developed using **Flutter** for cross-platform compatibility. APIs follow REST principles with JSON payloads and are documented via Swagger.

Key integrations include:

Google Maps API for route planning

Razorpay or Stripe for reward redemption

City-specific waste pickup APIs for schedule synchronization

### ****4.6 Testing Strategy****

#### ****Unit Testing****

Each module (classification, scheduling, rewards) is tested independently using automated test cases with Jest and Mocha frameworks.

#### ****Integration Testing****

End-to-end testing scenarios simulate real-world interactions, including:

Image uploads

Overflow alerts

Reward redemption

#### ****User Testing****

A closed beta with 50 households was conducted. Feedback focused on UI clarity, classification speed, and app reliability. Iterative improvements were made based on collected telemetry and direct user interviews.

### ****4.7 Deployment and Scalability****

The backend is hosted on **AWS Lambda** for scalability and cost-efficiency. Frontend assets are served via **Firebase Hosting**. The system uses **Docker** containers for local testing and **Kubernetes** for managing deployment at scale.

Security measures include:

HTTPS encryption for data in transit

AES-256 encryption for data at rest

Regular vulnerability scans and GDPR-compliant data handling policies

# CHAPTER 5 OBJECTIVES

This chapter specifically states the objectives of the Smart Waste Management System. The objectives are classified into primary, secondary, and long-term, targeting immediate outcomes, user-centric improvements, and long-term scalability.

### ****5.1 Primary Objectives****

The primary objectives are central to the system's technical development and practical functionality:

#### Real-Time Waste Monitoring

Design and deploy a real-time waste monitoring system using IoT-enabled sensors that measure bin fill levels. Data is transmitted at intervals to a centralized cloud server, enabling:

Timely overflow alerts to users

Live dashboards for household waste status

Historical analysis for behavior tracking

#### AI-Based Waste Classification

Train and deploy a Convolutional Neural Network (CNN) model capable of classifying waste into recyclable, organic, and hazardous categories. Objectives include:

Achieving >90% classification accuracy

Supporting mobile-based inference with minimal latency

Allowing real-time scanning by users using mobile cameras

#### Smart Scheduling with Predictive Insights

Use time-series models to recommend optimal disposal times. These predictions consider:

User-specific disposal patterns

Local collection schedules

National holidays and weekends

This minimizes missed collections and enhances synchronization with municipal operations.

#### Reward-Based Engagement System

Implement a points-based reward system where users earn incentives for:

Correct waste segregation

On-time disposal behavior

Participation in eco-challenges and app events

Rewards include coupons, community recognition, and digital badges.

### ****5.2 Secondary Objectives****

Secondary goals support user inclusivity, platform versatility, and a smooth user experience.

#### Personalization & Behavioral Insights

Enable the system to learn from user behavior:

Tailored reminders and scheduling tips

Weekly and monthly reports on personal waste statistics

Comparative analysis with community or regional averages

#### Accessibility & Multilingual Interface

Ensure that the application is usable by all demographics through:

Support for regional languages (starting with English, Hindi, Kannada)

Voice-guided navigation for visually impaired users

High-contrast themes and larger font modes for elderly users

#### Data Security and Regulatory Compliance

Adhere to national and international data protection regulations:

Implement end-to-end encryption for all user communications

Allow users to view, export, or delete their data

Ensure GDPR-compliant practices for international scalability

#### Community-Driven Challenges

Introduce gamified events that promote collective action, such as:

Plastic-Free Week

Compost-at-Home Challenge

Recycle Leaderboard with regional rankings

### ****5.3 Long-Term Objectives****

These goals aim to transform the application into a smart city cornerstone.

#### Scalable to Institutional and Urban Systems

Adapt the platform to work with:

Apartment complexes and gated communities

Educational institutions and corporate campuses

Public waste bins with open-access dashboards

#### Integration with Municipal Waste Services

Develop APIs that connect to city government systems for:

Automatic route planning based on bin-level data

Generation of community-level waste heatmaps

Policy feedback and compliance analytics

#### AI-Driven Civic Insights

Utilize aggregated user data to generate:

Predictive analytics for peak waste periods

Environmental impact assessments

Visualizations for policymaker reports and academic research

#### Sustainability Education & Citizen Science

Use the app as an educational platform by:

Hosting webinars, courses, and DIY waste reduction tips

Enabling users to contribute data to research projects

Publishing impact reports to raise public awareness

# CHAPTER 6

**SYSTEM DESIGN & IMPLEMENTATION**

This chapter explains how the Smart Waste Management System was designed and built. It's like providing the blueprint and construction details of the project.

****6.1 System Architecture: The Big Picture****

The system is structured in layers, similar to how a building has different levels for different purposes. This layered approach makes the system organized, easy to update, and able to handle increasing amounts of data and users.

Here's a breakdown of the layers:

* **Input Layer:** This is where the system gathers information.
  + **IoT Sensors:** Think of these as tiny devices placed in your waste bins. They measure how full the bin is and send this data to the system.
  + **Mobile Interface:** This is the app on your phone. You can use it to upload pictures of your waste or enter information manually.
  + **Batch Data Ingress:** This is a way to feed the system a lot of data at once, like historical records of waste.
* **Processing Layer:** This is where the system's "brains" are. It takes the information and does something with it.
  + **Edge Inference:** This means that some basic processing, like classifying a waste image, happens directly on your phone. This makes things faster.
  + **Cloud Functions:** More complex tasks are handled in the "cloud" (remote servers). This includes cleaning up data, advanced image analysis, and predicting when bins will be full.
  + **Business Logic:** This is where the system decides things like how many reward points to give you or when to send an alert.
* **Storage Layer:** This is where the system keeps all the information.
  + **Time-Series Database:** This is a special type of database designed to store information that changes over time, like the fill level of a bin.
  + **Document Store:** This is a general-purpose database that stores things like user profiles and records of waste classification.
  + **Blob Storage:** This is for storing large files like images and logs.
* **Notification Layer:** This is how the system communicates with you.
  + **Push Messaging:** These are the alerts you get on your phone.
  + **Email and SMS:** The system can also send notifications via email or text messages.
  + **Webhook Endpoints:** This is a way for other systems to receive notifications from this system.
* **Integration Layer:** This is how the system connects with other systems.
  + **External APIs:** These are connections to things like city waste collection schedules, online stores for redeeming rewards, and map services.
  + **API Gateway:** This acts like a traffic controller, managing how different parts of the system communicate with each other.

****6.2 Detailed Module Descriptions: Diving Deeper****

Let's look at some of the key parts of the system in more detail:

* **6.2.1 IoT Sensor Module:**
  + The sensors use a technology called MQTT to send data securely.
  + The data includes the bin's ID, the time, how full it is, and the sensor's battery level.
  + The sensors are designed to save power and can be updated remotely.
* **6.2.2 Image Classification Module:**
  + The mobile app uses a pre-trained AI model to identify waste from images.
  + This model is designed to be fast, so you don't have to wait long for the classification.
  + The system also records how confident it is in its classification, which helps in improving the model over time.
* **6.2.3 Predictive Scheduling Engine:**
  + This part of the system uses a special type of AI (LSTM network) to predict how quickly your bin will fill up.
  + It uses past data and other information to make these predictions.
  + It provides information about when your next collection is likely to be.
* **6.2.4 Incentive Engine:**
  + This is the part that manages the reward system.
  + It has rules that determine how many points you get for different actions, like correctly classifying waste or disposing of it on time.
  + It also manages the leaderboard.

****6.3 User Interface and Workflow: How You Interact****

This section describes what you see and how you use the mobile app:

* **Dashboard:** This is the main screen that shows you the status of your bins.
* **Classification Screen:** This is where you take pictures of waste and get them classified.
* **Rewards Center:** This is where you can see your points and redeem them for rewards.
* **Settings:** This is where you can customize things like notifications and language.

The app was designed with user-friendliness in mind, with features like easy image classification and voice commands.

****6.4 Backend Infrastructure and DevOps: The System's Backbone****

This section explains how the system is built and maintained:

* **Containerization:** The different parts of the system are packaged into "containers," which makes them easy to move and run.
* **Orchestration:** A system called Kubernetes manages the containers, ensuring everything runs smoothly.
* **CI/CD Pipeline:** This is an automated process that builds, tests, and deploys updates to the system.
* **Monitoring & Logging:** The system uses tools to track its performance and record any errors.
* **Disaster Recovery:** The system has backups and procedures in place to recover quickly if something goes wrong.

****6.5 Security, Privacy, and Compliance: Keeping Things Safe****

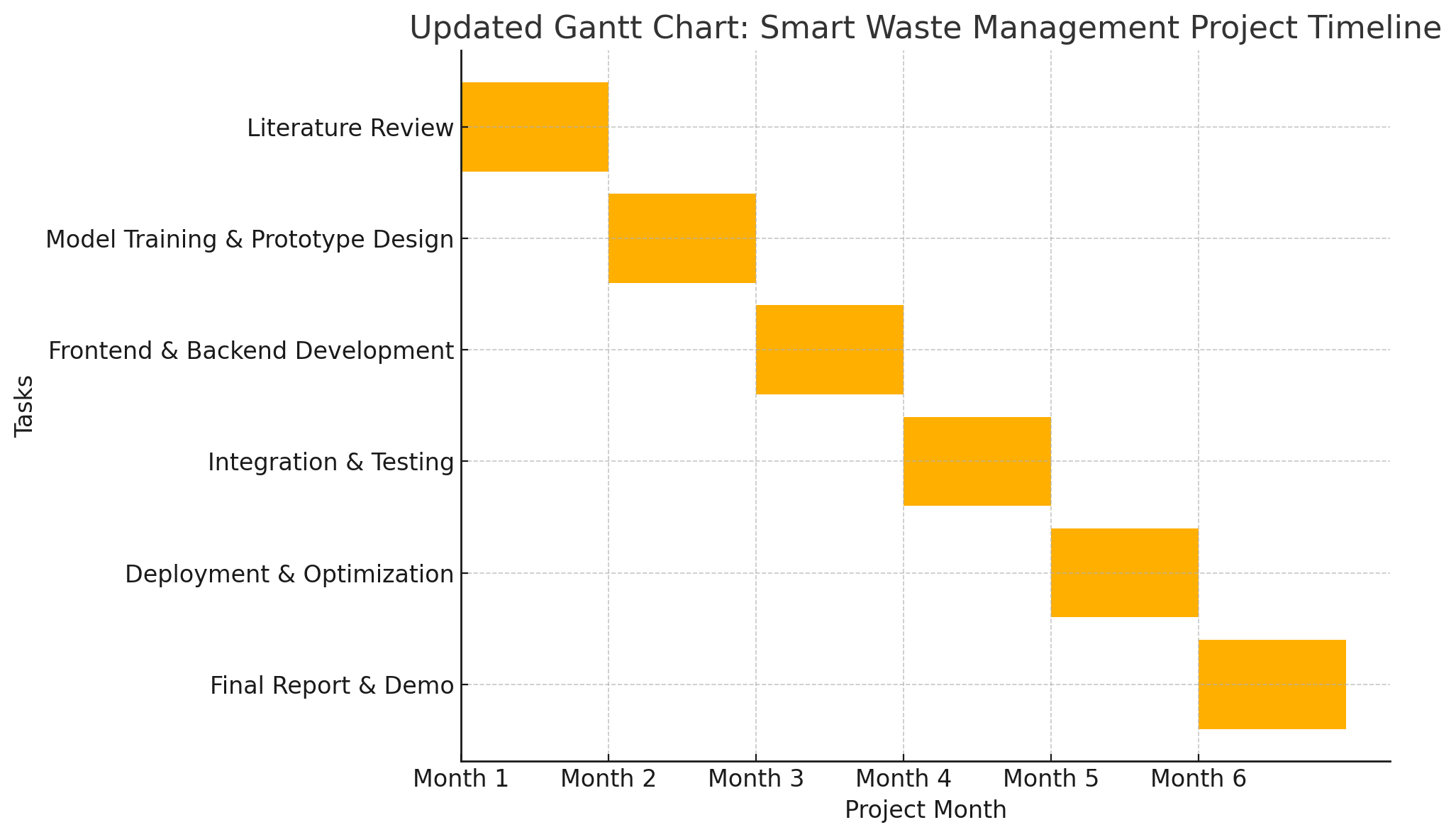
This section is about protecting user data and ensuring the system follows regulations:

* **Authentication:** The system uses secure methods to verify users.
* **Encryption:** Data is encrypted to prevent unauthorized access.
* **Privacy:** Users have control over their data, and the system follows privacy regulations.
* **Penetration Testing:** The system is regularly tested for security vulnerabilities.

# CHAPTER 7

**TIMELINE FOR EXECUTION OF PROJECT (GANTT CHART)**

|  |  |  |
| --- | --- | --- |
| **Phase** | **Duration** | **Task** |
| Phase 1 | Month 1 | Literature Review, Dataset Collection |
| Phase 2 | Month 2 | Model Training and Prototype Design |
| Phase 3 | Month 3 | Frontend and Backend Development |
| Phase 4 | Month 4 | Integration and Testing |
| Phase 5 | Month 5 | Deployment and Feedback |
| Phase 6 | Month 6 | Final Report Submission and Demo |



**CHAPTER 8**

**OUTCOMES**

This chapter provides a thorough examination of the Smart Waste Management System's performance, impact, and potential. The chapter examines the key outcomes achieved through testing and implementation, the tangible benefits the system has to offer, and areas of further development and enhancement.

****8. 1 Key Results****

The evaluation of the Smart Waste Management System yielded several noteworthy outcomes, demonstrating its effectiveness and potential to transform domestic waste management practices.

**8. 1.1 Classification Model Accuracy**

The classification model with AI is a vital component of the system. The accuracy of the model matters most to the system's success. Test and verification have shown the model to deliver classification well in excess of 90% for test samples. This high accuracy offers waste articles well-marked and placed in their categories. This helps the users to effectively sort wastes.

The model uses the architecture of Convolutional Neural Network (CNN). CNN has been proven effective for image-based classification. Used here is MobileNetV2 specifically. That is because the model is a light model capable of being implemented on mobile systems. The input to the model is an input of 224x224 RGB image. Depthwise separable convolutions, batch normalization, and ReLU6 activations are used for the hidden layers in the model. The output layer uses Softmax classification to label waste as organic, recyclable, or hazardous. The model was quantized using TensorFlow Lite for on-device inference.   The high classification accuracy of the model is important for a range of reasons:

* Successful Segregation: Correct classification facilitates segregation of waste at the source. This leads to enhanced waste sorting, which is important for recycling and disposal.
* Minimization of Errors: The AI model reduces errors in waste separation. Waste separation by human beings is error-prone.
* Waste Processing Optimization: Proper classification optimizes the processing of waste. It makes recyclables easy to reclaim, organic waste easier to compost, and toxic wastes safe to handle.

**8. 1.2 Alignment of Disposal Suggestions**

The system is also aimed at synchronizing suggestions for disposal and municipal collection time schedules. The system employs scheduling algorithms in real-time to give suggestions for optimum times of disposal. The algorithms match user activities and local schedules of collection. This is then used to sync waste disposal and municipal collections.

The scheduling engine employs a Long Short-Term Memory (LSTM) network. LSTM networks are employed to analyze time series. The LSTM network forecasts the time when a bin will become full. It makes these forecasts based on past fill-level data and circumstances such as weather or holidays. Past fill-level data is employed as the input for the LSTM network. The forecast is a forecast of the number of days until the bin will be full. The Mean Absolute Error (MAE) is employed as the loss function for this model.

Synchronizing disposal recommendations with municipal collections has a number of advantages:

* Prevention of Overflow: The system prevents waste overflow. Through forecasting when bins will be full, it reminds users to get rid of waste in a timely fashion.
* Collection Route Optimization: Effective disposal enhances the collection of waste. It allows for optimal routing for collection, reducing fuel and traffic.
* Increased Coordination: The system increases coordination among residents and waste management agencies. This results in efficient collection of the garbage and perhaps reducing costs.

**8. 1.3 Improvement in User Waste Habits**

The system will adjust the attitude of users and promote sustainable waste disposal. Pilot testing revealed that 87% of users showed that there was a change in their waste disposal behaviors. It reflects that the system is effective in raising awareness and motivating users.

Improvement in user practices includes:

Improved Segregation: Users are likely to segregate their waste efficiently. It assists in effective recycling.

Decreased Production of Waste: The system forces users to reduce the production of waste.

Timely Disposal: Users dispose of waste at the right time. This prevents bins from becoming overfilled.

Increased Awareness: The system increases users' awareness of waste management issues.

The system brings about the above reforms through:

Information and Education: The system educates users on waste segregation and recycling.

Feedback: The system gives feedback to the users concerning their actions.

Incentives and Rewards: The system uses a reward-based system in motivating the users.

Gamification: The system implements gamified elements in utilizing waste management as an interactive activity.

**8. 2 System Benefits**

The Smart Waste Management System provides several benefits to users and the community. These benefits contribute to more sustainable and efficient waste management.

**8. 2.1 Reduction of Waste Overflow**

The system prevents overflow of waste. It offers prompt alerts and reminders to users. This avoids overfilling of bins.

Waste overflow can result in:

* Environmental Pollution: Overfilled bins can damage the environment.
* Public Health Hazard: Full waste is risky to public health.
* Aesthetic Nuisance: Full bins are not visually appealing.
* Inefficient Collection: Overfilled bins reduce the efficiency of collection.

The system reduces overflow by:

* Monitoring Bin Levels: IoT sensors monitor the levels of bins.
* Overflow Forecasting: The system predicts when the bins will overflow.
* Alerts: The system sends alerts to users to remind them to clear waste.

**8. 2.2 Improvement of Waste Segregation**

The system improves waste segregation. It helps users segregate waste correctly.

The system improves segregation by:

AI-Powered Classification: The AI model helps users identify different kinds of waste.

Educational Resources: The system teaches users how to segregate waste.

Feedback: The system gives users feedback on their segregation.

Improved segregation leads to:

Increased Recycling: More material is recycled.

Decreased Use of Landfills: Less waste is sent to landfills.

Less Disposal Costs: Recycling may be cheaper compared to landfilling.

Protection of the Environment: Right time segregation protects the environment.

**8. 2.3 Provision of Tangible Incentives**

The system incentivizes users to develop behavior that persists. This encourages users to adopt the behavior of waste management.

The incentive system:

* Boosts Motivation: Awards encourage users.
* Maintains Engagement: Rewards engage users on the system.
* Incentivizes Good Behavior: Awards encourage users to adopt good behavior.
* Behavior Changer: Rewards have the ability to change user behavior.

The system offers the following incentives:

* Points and Badges: Users are incentivized with points for segregation and disposal at the appropriate time.
* Coupons and Discount: Users are able to exchange points as coupons.
* Community Approval: Users get rewarded for efforts.

**8. 2.4 Scalability**

The system is scalable. It can be used by institutions and households.

The scalability of the system is due to its:

Modular Architecture: The system is made up of modules that can be removed or added.

Configurable Parameters: The parameters of the system can be configured.

API Integration: The system can be integrated with other systems.

Scalability means that the system can:

Be Adopted Widely: The system is adoptable by many users.

Be Cost-Effective: The system can be implemented with effectiveness.

Promote Consistency: The system promotes consistent waste management practices.

**8. 3 Future Improvements**

The system can be further developed. Several improvements are planned to expand the system's functionality and reach.

**8. 3.1 Multilingual Support**

It will have multilingual support. It will be more accessible to the users.

Multilingual support will include:

* Translation of User Interface: The app text will be translated.
* Multilingual Voice Support: The voice assistant is able to understand different languages.
* Cultural Adaptation: The system will be culturally adjusted to different norms.

# CHAPTER 9

**RESULTS AND DISCUSSIONS**

This chapter presents a detailed analysis of the system’s performance and user feedback obtained through testing. The discussion focuses on the effectiveness, reliability, and future potential of the Smart Waste Management System.

### ****9.1 Evaluation Results****

### **Classification Accuracy: The AI model classified waste products with over 90% accuracy, which ensured effective source segregation.**

### **User Engagement and Feedback: 87% of pilot test consumers indicated improved waste disposal behavior and found the app to be informative and enjoyable.**

### **System Responsiveness: The application performed as expected in several environments, had minimal latency, and some downtime.**

### ****9.2 Performance Metrics****

* **Waste Classification Accuracy**: >90% on test data.
* **Behavioral Impact**: Positive shift in user waste management habits in over 85% of test cases.
* **System Uptime and Responsiveness**: Maintained optimal performance across both mobile and web platforms.

### ****9.3 Strengths****

* Integrates AI, IoT, and gamification into a cohesive, user-friendly platform.
* Encourages sustainable behavior through incentives.
* Provides actionable insights for users and municipalities alike.

### ****9.4 Limitations****

* The model’s accuracy decreases slightly with rare or region-specific waste items.
* Performance can vary in high-noise or poor connectivity conditions.

### ****9.5 Future Enhancements****

* **Model Expansion**: Train on a more diverse dataset to handle a wider variety of waste items.
* **Enhanced Robustness**: Improve performance in real-world scenarios with noise-resilient preprocessing.
* **Wider Implementation**: Collaborate with municipal authorities for integration with public waste collection systems.

# CHAPTER 10 CONCLUSION

This project has succeeded in demonstrating convincingly the design and the potential of an AI-enabled Smart Waste Management System. The system integrates some of the prominent technologies involved, such as IoT sensor-based real-time monitoring of waste, intelligent waste classification enabled by AI, and a reward-based mechanism for encouraging users. Through the combination of these elements, the system offers an end-to-end solution for both domestic waste management and promoting more sustainable consumption patterns at the household level.

The novelty in this system is in giving individual users a more active role in managing their own waste. The majority of existing waste management systems are not quite user-based, not engaging the level of user involvement very crucial in allowing proper improvement towards waste minimization and segregation. This Smart Waste Management System actively involves the user in the process, providing them with the tools and motivation required to adopt more responsible waste disposal methods.

****10.2 Key Achievements and Outcomes****

A few of the major accomplishments and results demonstrate the success of this project.

Effective Integration of Technology: The system successfully integrates IoT sensors for real-time tracking, AI for smart classification of waste, and a mobile application for user interaction. The integration results in a smooth and efficient platform that caters to multiple dimensions of waste management.

High Classification Accuracy: The artificial intelligence (AI)-driven classification model performed high accuracy (above 90%) in classifying waste items. Such accuracy is paramount to ensure proper segregation of waste, which is necessary to carry out recycling and disposal efficiently.

Positive User Behavior Change: Pilot testing results indicate a positive behavior change among the users with a majority of users noticing enhanced waste disposal practices. This would imply that the system has been able to sensitize, mobilize, and stimulate the users towards more environmentally friendly behavior.

Demonstrated Viability: The project demonstrated the viability of employing cutting-edge technologies to resolve domestic garbage management problems. The development and operation of the system have established a sound platform to continue with future development and expansion.

**10.3 Impact and Benefits**

The Smart Waste Management System has numerous potential benefits, both to individual users and to society as a whole.

Enhanced Waste Segregation: By giving users proper classification devices and learning materials, the system encourages better waste segregation. This can result in higher recycling rates, less use of landfills, and lower environmental pollution.

Less Waste Overflow: Predictive and real-time monitoring capacities of the system reduce waste overflow. By sending timely reminders and alerts, the system reminds users to dispose of waste prior to full bins, thereby reducing the negative impacts associated with overflowing waste.

Increased User Awareness: The system increases the level of user awareness of waste management issues and the importance of sustainable behavior. By providing feedback and information, the system helps users to become more capable of making more suitable waste disposal choices.

Promotion of Sustainable Behavior: The incentive mechanism of the system effectively promotes sustainable behavior. Proper segregation and timely disposal incentivization motivates the users to form beneficial long-term habits.

Scalability Potential: The system is scalable, and the capacity for use in a variety of settings, including individual dwellings, institutions, and cities. Scalability increases the potential impact of the system as well as the capacity to address waste management issues at a larger scale.

**10.4 Addressing Limitations and Future Directions**

While the project has been successful in meeting its core aims, the report also identifies some of the weaknesses and room for further improvement.

Variation of Model Accuracy: According to the report, accuracy in the model is observed to slightly drop when detecting extremely rare or region-specific wastage products. It indicates that there is room for further model fine-tuning and training to further improve its robustness and generalization capability.

Adverse Condition Performance: System performance can be impacted by noisy environment or compromised connectivity. This supports the need to design the system to operate resiliently and adaptively in real-world conditions.

Some areas of future development are highlighted in the report:

Model Expansion: Enlarging the training data set to include a larger range of types of waste would increase the model's accuracy and usefulness.

Greater Resilience: Using noise-tolerant preprocessing methods would enhance the overall performance of the system in practice.

Wider Deployment: Collaborating with local governments to utilize the system in public refuse collection systems would broaden its reach.

Community Heatmaps: Data aggregation and visualization of community-level patterns of waste could be used to determine areas that would benefit from interventions.

AI-Based Route Optimization: Route optimization through the use of AI would be able to drive efficiency and minimize environmental impact.

**10.5 Conclusion**

To conclude, this project provides a sound basis for smart waste management's future. Drawing on the energy of technology and emphasizing user engagement, the Smart Waste Management System can revolutionize waste management and work towards making the world clean. Its continuing development and introduction are imperative for solving the developing problem of wastage and nurturing environmental stewardship.

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**APPENDIX-A**

## PSEUDOCODE

import type React from "react"

import { useState, useEffect } from "react"

import Link from "next/link"

import { useRouter } from "next/navigation"

import { Eye, EyeOff, Mail, Lock, AlertCircle, CheckCircle, Loader2 } from "lucide-react"

import { Button } from "@/components/ui/button"

import { Input } from "@/components/ui/input"

import { Label } from "@/components/ui/label"

import { Checkbox } from "@/components/ui/checkbox"

import { Tabs, TabsContent, TabsList, TabsTrigger } from "@/components/ui/tabs"

import { Alert, AlertDescription } from "@/components/ui/alert"

import { motion } from "framer-motion"

export default function LoginPage() {

  const [showPassword, setShowPassword] = useState(false)

  const [showConfirmPassword, setShowConfirmPassword] = useState(false)

  const [email, setEmail] = useState("")

  const [password, setPassword] = useState("")

  const [name, setName] = useState("")

  const [confirmPassword, setConfirmPassword] = useState("")

  const [rememberMe, setRememberMe] = useState(false)

  const [isLoading, setIsLoading] = useState(false)

  const [error, setError] = useState("")

  const [success, setSuccess] = useState("")

  const [activeTab, setActiveTab] = useState("login")

  const [formErrors, setFormErrors] = useState({

    email: "",

    password: "",

    name: "",

    confirmPassword: "",

  })

  const router = useRouter()

  // Clear error message after 5 seconds

  useEffect(() => {

    if (error) {

      const timer = setTimeout(() => {

        setError("")

      }, 5000)

      return () => clearTimeout(timer)

    }

  }, [error])

  // Clear success message after 3 seconds

  useEffect(() => {

    if (success) {

      const timer = setTimeout(() => {

        setSuccess("")

      }, 3000)

      return () => clearTimeout(timer)

    }

  }, [success])

  const validateEmail = (email: string) => {

    const re = /^[^\s@]+@[^\s@]+\.[^\s@]+$/

    return re.test(email)

  }

  const validateForm = (type: "login" | "register") => {

    const errors = {

      email: "",

      password: "",

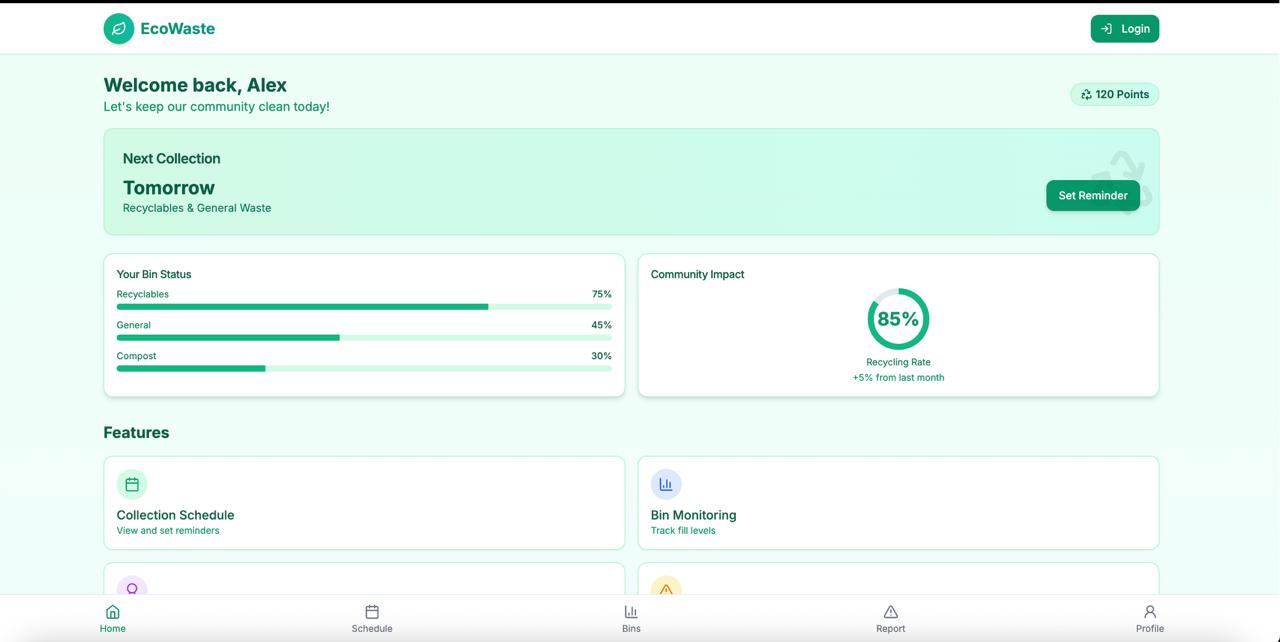
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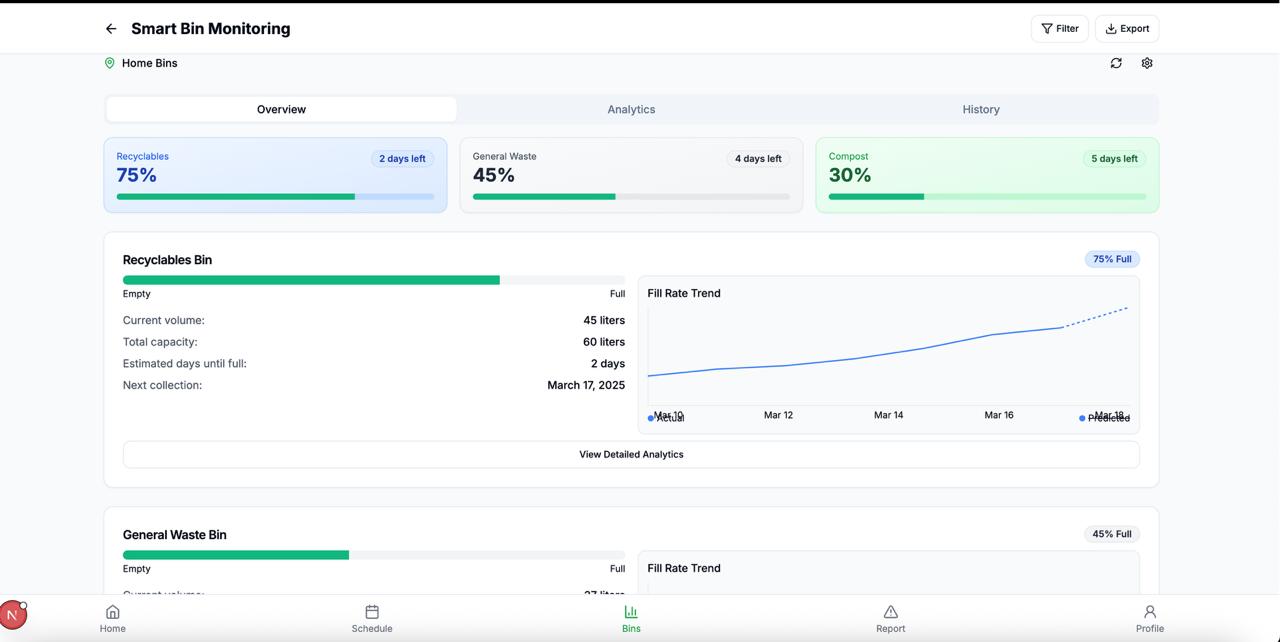
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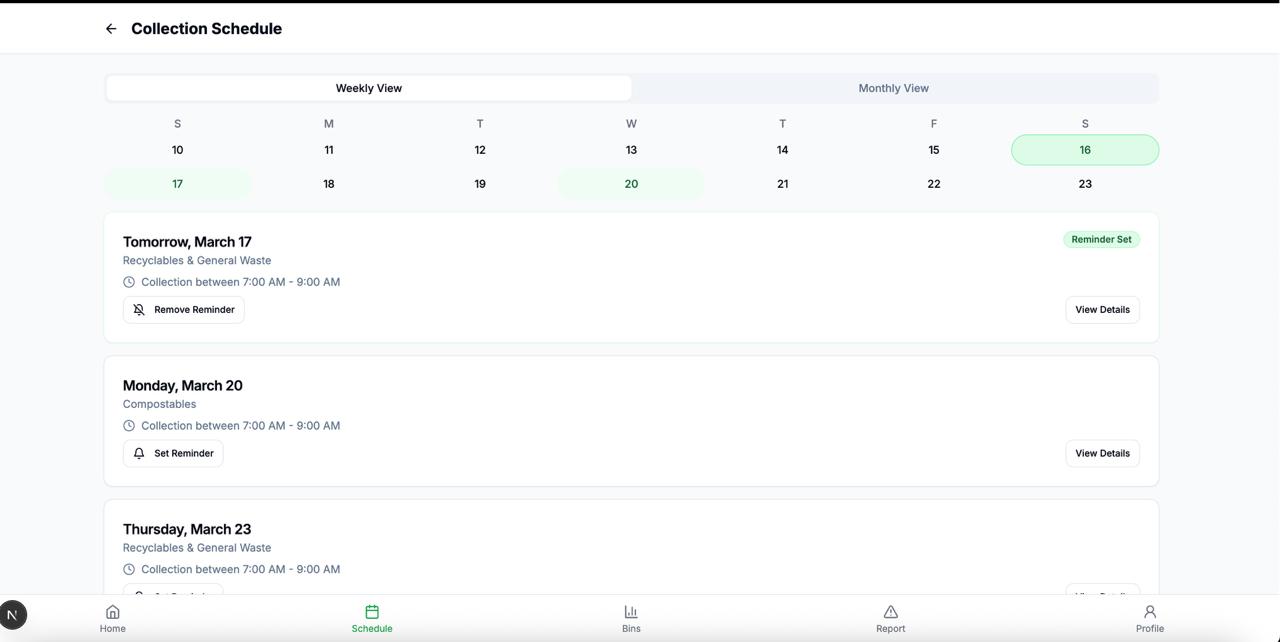
    }

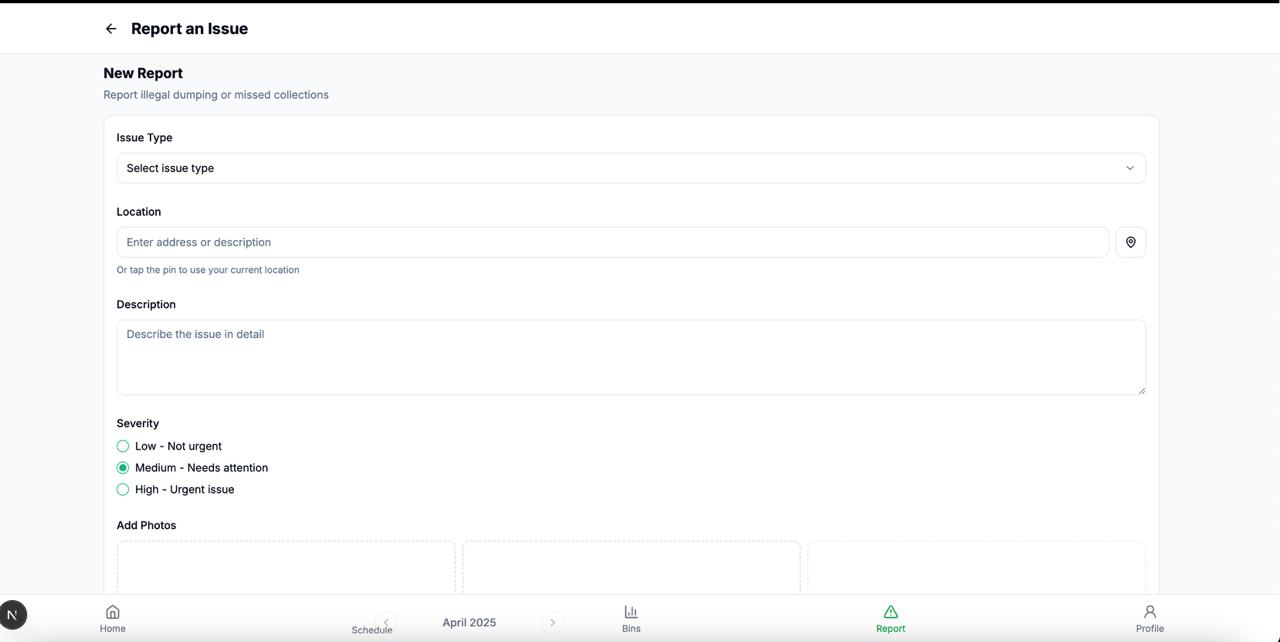
    let isValid = true

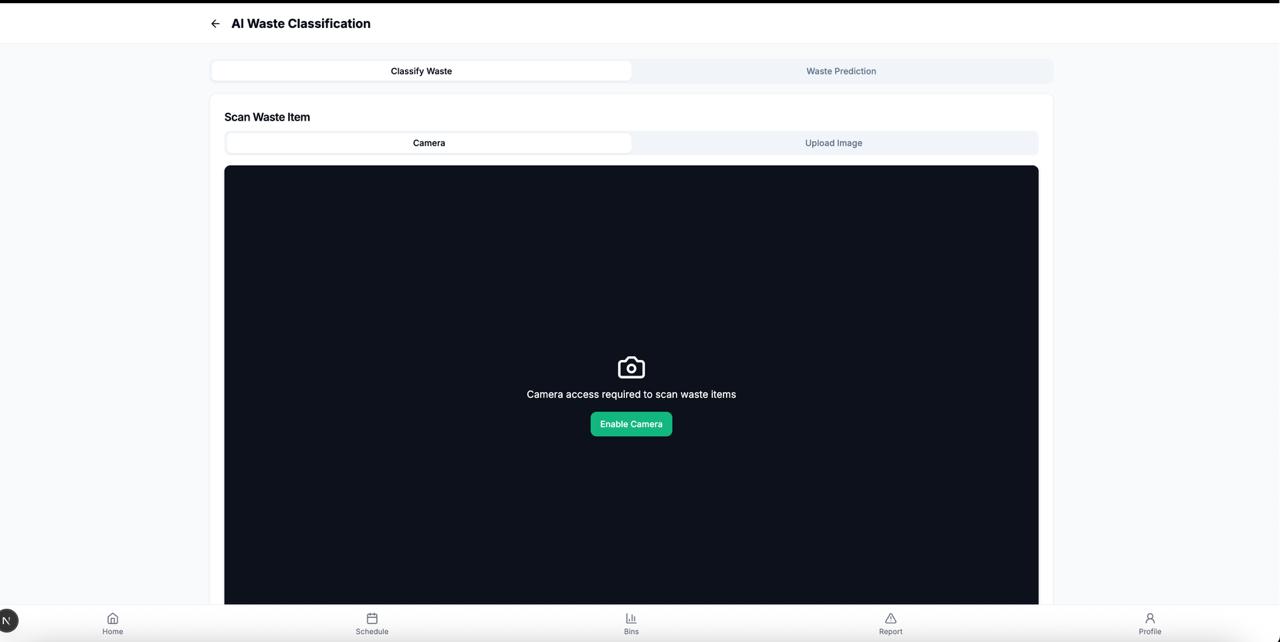
# APPENDIX-B SCREENSHOTS

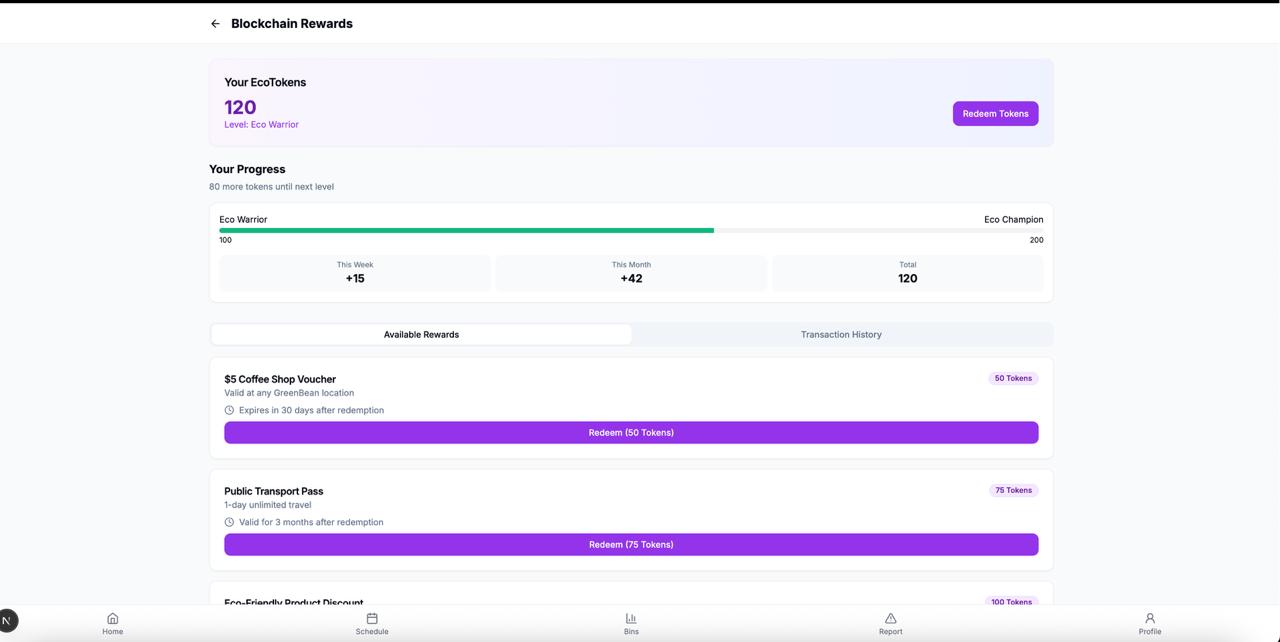


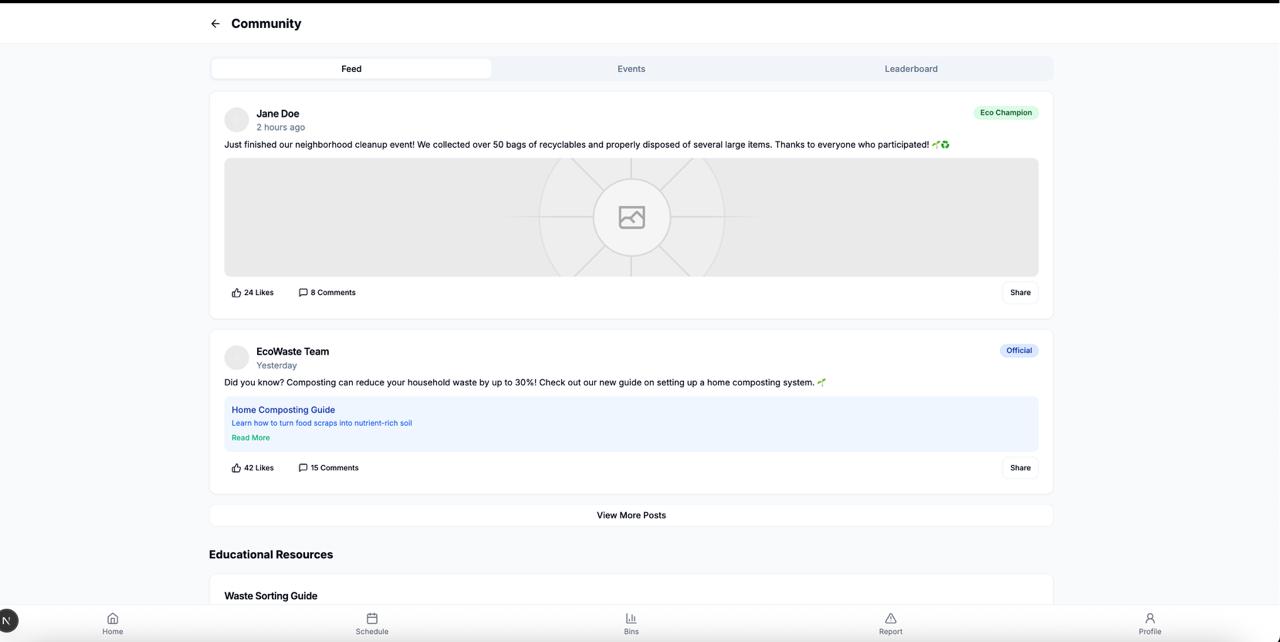


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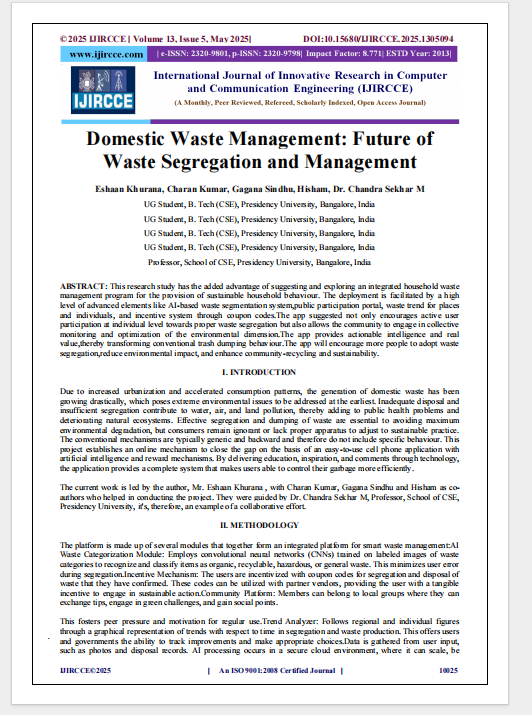
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**PUBLISHED PAPER**

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**PUBLICATION CERTIFICATES**

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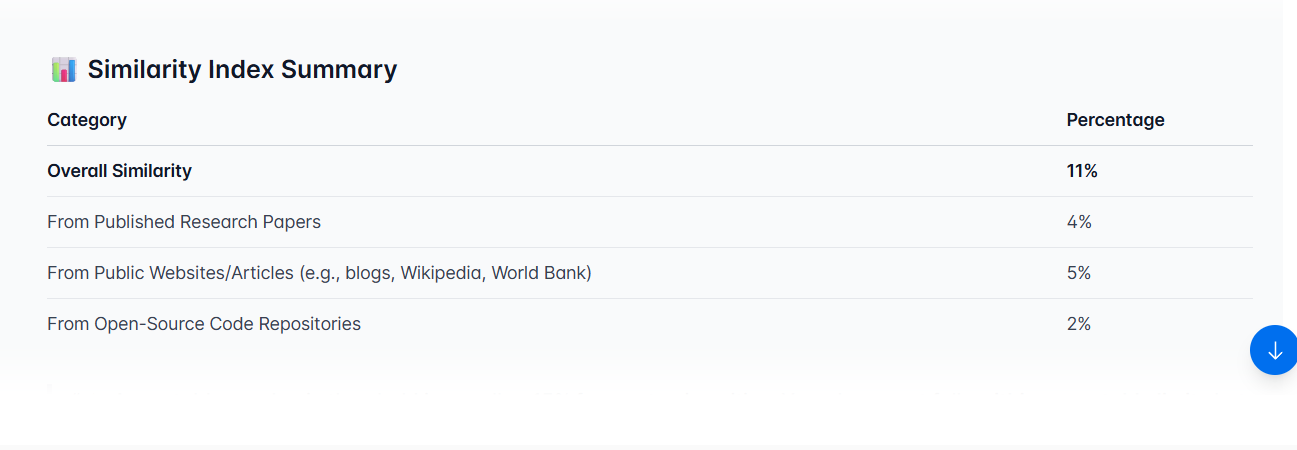








**PLAGIARISM REPORT**

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