

mini language rules:

relational operators are: > , < , >= , <= , !=

arithmetic operators are: + , - , * , % , /

for creating a function you write the key-word `fnct` , - , the name of the function, followed by the list of parameters separated by ,

every line of code in that function needs to start by a tab

to call a function we write the function name and inside brackets the parameters

for returning a variable we write `raspuns` and then the variable name

instead of `for` we use `iaCateUna`, which iterates through a vector starting at position 0

instead of `if` we use `daca`

instead of `else` we use `nuECazu`

at the end of every command we use `:` to separate the line of code

the function to print a result is `sight`, it accepts any parameters, no matter how many

p1).

```
fnct - nrMax : n1, n2, n3
```

```
    daca n1 > n2 :
```

```
        daca n1 > n3 :
```

```
            raspuns n1
```

```
        nuECazu :
```

```
            raspuns n3
```

```
    nuECazu :
```

```
        daca n2 > n3 :
```

```
            raspuns n2
```

```
        nuECazu :
```

```
            raspuns n3
```

```
sight(nrMax(1,2,3))
```

p2).

```
fnct - cmmdc : a, b
```

```
    panaCand a = b:
```

```
        daca a > b:
```

```
            a=a-b
```

```
        nuECazu:
```

```
            b=b-a
```

```
    raspuns a
```

```
sight(cmmdc(10, 20))
```

p3).

```
fnct - sumaSiMax : vector[]
```

```
    exista max=0, suma=0
```

```
    iaCateUna vector[] :
```

```
suma=suma+vector[nr]  
daca max > vector[nr]:  
    max = vector[nr]
```

```
raspuns (suma, max)
```

```
sumaSiMax([1,2,3,4,5,6,7,8,9,10])
```

```
p1err).
```

```
fnct nrMinim : a, b  
daac a < b :  
    raspuns a  
nuECazu :  
    raspuns b
```