

Semafor cu buton pentru pietoni

Modul design SEMAFOR

```
module semafor #(
parameter WIDTH = 6      // numar de biti pentru numarator de secvente
)
(
input  clk      , // ceas, 1 MHz
input  rst_n    , // reset asincron activ 0
input  buton    , //buton pietoni
output rosu     , // rosu masini
output galben   , //galben masini
output verde    , //verde masini
output rosu_p   , //rosu pietoni
output verde_p  , //verde pietoni
);

reg [WIDTH -1:0] num_secunde      ;
reg [WIDTH -1:0] num_secunde_val ;
wire             num_secunde_zero ;
wire             load_sec         ; // se incarca numaratorul cu
valoarea secundelor ciclului

reg [3 -1:0] stare_prez      ;
reg [3 -1:0] stare_viitoare ;

reg          buton_apasat    ;

localparam ROSU_INIT      = 3'b000;
localparam ROSU_CNT       = 3'b001;
localparam GALBEN_INIT    = 3'b010;
localparam GALBEN_CNT     = 3'b011;
localparam VERDE_INIT     = 3'b100;
localparam VERDE_CNT      = 3'b101;

// numarator de secunde presetabil
always @(posedge clk or negedge rst_n)
if (~rst_n) num_secunde <= {WIDTH{1'b1}}; else
if (load_sec) num_secunde <= num_secunde_val; else
num_secunde <= num_secunde - 1;

assign num_secunde_zero = ~|num_secunde; // SAU-NU (=0)

// logica de stare
always @(*)
case (stare_prez)
ROSU_CNT      : stare_viitoare = num_secunde_zero ? VERDE_INIT : ROSU_CNT;
VERDE_INIT    : stare_viitoare = VERDE_CNT;
VERDE_CNT     : stare_viitoare = num_secunde_zero ? (buton_apasat ?
GALBEN_INIT : VERDE_CNT) : VERDE_CNT;
GALBEN_INIT   : stare_viitoare = GALBEN_CNT;
GALBEN_CNT    : stare_viitoare = num_secunde_zero ? ROSU_INIT :
GALBEN_CNT;
default       : stare_viitoare = ROSU_CNT; // ROSU_INIT
endcase
```

```

endcase

always @(*)
if(stare_prez == VERDE_CNT) begin
    if(buton) buton_apasat = 1; end
else buton_apasat = 0;

// registru de stare
always @(posedge clk or negedge rst_n)
if (~rst_n) stare_prez <= ROSU_INIT; else
    stare_prez <= stare_viitoare;

// logica de iesire
always @(*)
case (stare_prez)
    VERDE_INIT : num_secunde_val = 'd60;
    GALBEN_INIT : num_secunde_val = 'd5 ;
    ROSU_INIT   : num_secunde_val = 'd30;
    default     : num_secunde_val = 'd0;
endcase

//modeleaza circuitul combinational de iesire
assign load_sec = (stare_prez == ROSU_INIT) |
                  (stare_prez == GALBEN_INIT) |
                  (stare_prez == VERDE_INIT) ;

assign rosu = (stare_prez == ROSU_INIT) |
              (stare_prez == ROSU_CNT) ;
assign galben = (stare_prez == GALBEN_INIT) |
               (stare_prez == GALBEN_CNT) ;
assign verde = (stare_prez == VERDE_INIT) |
               (stare_prez == VERDE_CNT) ;
assign rosu_p = verde | galben;
assign verde_p = rosu;

endmodule

```

Modul de test SEMAFOR

```

module semafor_test;
parameter WIDTH = 6 ;

wire clk ;
wire rst_n ;
reg buton ;
wire rosu ;
wire galben ;
wire verde ;
wire rosu_p ;
wire verde_p ;

ck_rst_tb #(
    .CK_SEMIPERIOD ('d10)
) i_ck_rst_tb (
    .clk (clk ),

```

```

.rst_n (rst_n )
);

initial begin
    buton <= 1'bx;
    @(negedge rst_n);
    @(posedge rst_n);
    @(posedge clk);
    buton <= 1'b0;
    repeat (65) @(posedge clk);
    buton <= 1'b1; //activam butonul
    @(posedge clk);
    buton <= 1'b0;
    repeat (80) @(posedge clk);
    buton <= 1'b1;
    @(posedge clk);
    buton <= 1'b0;
end

semafor #(
    .WIDTH (WIDTH)
) i_semafor (
    .clk      (clk      ),
    .rst_n    (rst_n    ),
    .buton    (buton    ),
    .rosu     (rosu     ),
    .galben   (galben   ),
    .verde    (verde    ),
    .rosu_p   (rosu_p   ),
    .verde_p  (verde_p  )
);

Endmodule

```

Modul clock si reset

```

module ck_rst_tb #(
    parameter CK_SEMIPERIOD = 'd10           // semi-perioada semnalului de ceas
) (
    output reg      clk           , // ceas
    output reg      rst_n        // reset asincron activ 0
);
initial
begin
    clk = 1'b0;           // valoare initiala 0
    forever #CK_SEMIPERIOD // valoare complementata la fiecare semi-perioada
        clk = ~clk;
end

initial begin
    rst_n <= 1'b1; // initial inactiv
    @(posedge clk);
    rst_n <= 1'b0; // activare sincrona
    @(posedge clk);
    @(posedge clk);
    rst_n <= 1'b1; // inactivare dupa doua perioade de ceas
    @(posedge clk); // ramane inactiv pentru totdeauna

```

end

endmodule // ck_rst_tb

Fisierul sim.do

```
vlib work
vmap work work

vlog ../semafor.v
vlog ../ck_rst_tb.v
vlog ../semafor_test.v

vsim -novopt work.semafor_test
do wave.do

run -all
```

Fisierul wave.do

```
onerror {resume}
quietly WaveActivateNextPane {} 0

add wave -noupdate /semafor_test/i_semafor/clk
add wave -noupdate /semafor_test/i_semafor/rst_n
add wave -noupdate /semafor_test/i_semafor/buton
add wave -noupdate /semafor_test/i_semafor/rosu
add wave -noupdate /semafor_test/i_semafor/verde
add wave -noupdate /semafor_test/i_semafor/galben
add wave -noupdate /semafor_test/i_semafor/rosu_p
add wave -noupdate /semafor_test/i_semafor/verde_p
add wave -noupdate /semafor_test/i_semafor/stare_prez
add wave -noupdate /semafor_test/i_semafor/stare_viitoare

TreeUpdate [SetDefaultTree]

WaveRestoreCursors {{Cursor 1} {1519 ns} 0}

configure wave -namecolwidth 173
configure wave -valuecolwidth 59
```

```

configure wave -justifyvalue left
configure wave -signalnamewidth 1
configure wave -snapdistance 10
configure wave -datasetprefix 0
configure wave -rowmargin 4
configure wave -childrowmargin 2
configure wave -gridoffset 0
configure wave -gridperiod 1
configure wave -griddelta 40
configure wave -timeline 0
configure wave -timelineunits ns
update
WaveRestoreZoom {0 ns} {2368 ns}

```

