

## Auditing and Designing the DWTS Voting Mechanism

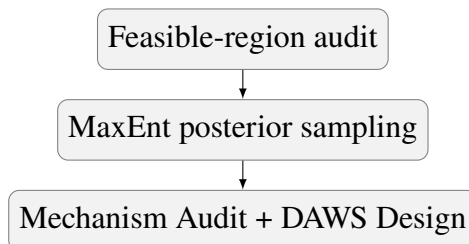
*We treat DWTS as an audit-and-design problem: characterize feasible fan votes, quantify uncertainty, and redesign rules for agency, integrity, and stability.*

**Takeaway.** We characterize and sample from the feasible fan-vote region consistent with weekly eliminations, then propagate uncertainty through counterfactual rule evaluations and a DAWS mechanism.

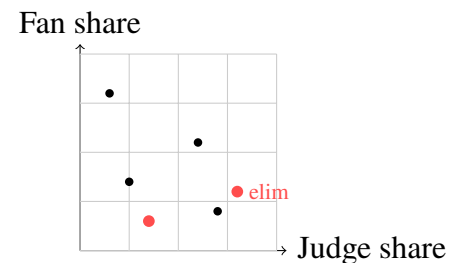
### Core Results (selected).

Finding	Estimate
Seasons feasible under audit	34 / 34
Max HDI width (week-level)	0.95
Mean HDI width (week-level)	0.384
Median HDI width (week-level)	0.340
P90 HDI width (week-level)	0.586
Rank vs percent flip rate	25.1%
DAWS stability	0.765
DAWS judge integrity	0.399
Conflict index (Kendall $\tau$ )	0.053
DAWS improvement in stability	+/-0.2%

### Method Flow.



### Conflict Map (summary visual).



**Recommendation.** Adopt DAWS as a cascading protocol (finale override, conflict-triggered judge-save with a score-gap gate, otherwise percent) and publish bottom-two plus judge-save criteria.

# Memo to Producers and Judges

**To:** DWTS Executive Producers and Judges

**From:** Team 2617892

**Date:** February 1, 2026

**Subject:** Audit of fan-vote feasibility and rule redesign recommendations

**Takeaway.** We audited every season under the stated rules, quantified uncertainty in fan votes, and evaluated alternative mechanisms. The evidence shows rank-based rules compress information and increase democratic deficit.

**Executive Summary.** Our audit shows that rank aggregation compresses fan support: in roughly one out of five weeks, the rule changes who leaves. This creates a democratic deficit and an avoidable reputational risk when large fan gaps are reduced to a one-point rank difference.

**Solution.** We propose DAWS as a cascading protocol: a finale override (audience-only), a conflict trigger  $A_t$  (judge-save with a score-gap gate), and a default Percent rule otherwise. The uncertainty signal  $V_t$  is used for disclosure and audit budget only, not for intervention. The protocol is public, explainable, and easy to execute on-air.

**Value.** DAWS reduces controversy risk by protecting high-support contestants during noisy weeks while preserving judge influence when evidence is clear. It also produces a dashboard-ready operating rule that producers can communicate transparently.

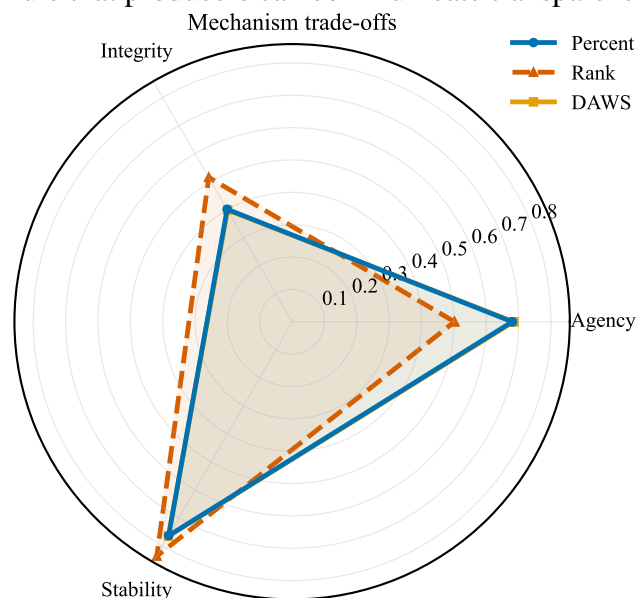


Figure 1: Mechanism trade-offs (all weeks; metrics aggregated across weeks).

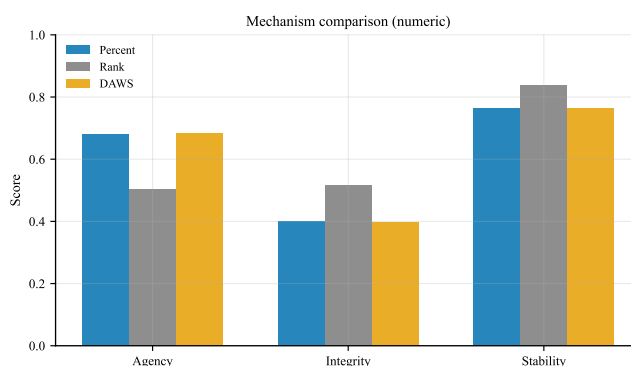


Figure 2: Mechanism comparison (all weeks).

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# 1 Introduction and Roadmap

**Takeaway.** We model DWTS as an audit-and-design problem: audit feasible votes, stress-test uncertainty, deploy a conflict-triggered protocol with disclosure tiers, and present a producer dashboard.

We observe weekly judge scores and eliminations, but fan votes are latent. Our goal is not to guess a single vote count, but to characterize all fan vote shares consistent with the rules and outcomes, then propagate uncertainty into counterfactual evaluations and a redesigned mechanism. Our workflow is intentionally operational: audit the existing system (feasible-region analysis), stress-test with synthetic validation, deploy DAWS as a cascading conflict-triggered protocol with disclosure tiers, and expose decisions through a dashboard that producers can execute and communicate on-air.

**Contributions.** (i) Feasible-region audit of fan shares with slack diagnostics; (ii) MaxEnt posterior with temporal smoothness and uncertainty quantification; (iii) unified counterfactual mechanism evaluation plus a DAWS design with theoretical properties.

## 1.1 Task-to-Section Mapping

Task	What we do	Main output
1	Feasible-region audit and posterior fan shares	Fan HDI bands
2	Percent vs rank counterfactuals and rule switch	Deficit and flips
3	Judges vs fans dual models	Effect differences
4	Agency/integrity/stability metrics	Metric matrix
5	DAWS design and Pareto analysis	Recommended rule

**Key Output.** A full pipeline that maps observed eliminations to a feasible fan-vote region, posterior samples, and mechanism metrics.

# 2 Data and Rules

**Takeaway.** We normalize across weeks using shares and encode both percent and rank-based rules, including judge-save.

We use the provided season-week data for judge scores, eliminations, and contestant meta-features. Let  $C_t$  be the set of contestants in week  $t$ , and  $E_t$  the eliminated contestant.

## 2.1 Percent Rule

Let judge share

$$j_{i,t} = \frac{J_{i,t}}{\sum_{k \in C_t} J_{k,t}}. \quad (1)$$

Fan share  $v_{i,t}$  is latent and lies in the simplex with a small floor  $\epsilon$ :

$$\mathcal{S}_n = \{\mathbf{v} \in \mathbb{R}^n : \sum_i v_i = 1, v_i \geq \epsilon\}. \quad (2)$$

Combined score:

$$c_{i,t}(\alpha) = \alpha j_{i,t} + (1 - \alpha)v_{i,t}. \quad (3)$$

Elimination constraints:

$$c_{E_t,t}(\alpha) \leq c_{i,t}(\alpha), \quad \forall i \neq E_t. \quad (4)$$

## 2.2 Rank Rule and Judge Save

Fan ranks  $r_i^F$  are assigned by binary variables  $x_{ik}$ :

$$\sum_k x_{ik} = 1, \quad \sum_i x_{ik} = 1, \quad r_i^F = \sum_k kx_{ik}. \quad (5)$$

Rank-share linking (enforced by big- $M$  linearization):

$$r_i^F < r_j^F \Rightarrow v_i \geq v_j + \Delta. \quad (6)$$

Combined rank and elimination:

$$R_i = r_i^J + r_i^F, \quad R_{E_t} \geq R_i \quad \forall i \neq E_t. \quad (7)$$

For judge-save seasons, the bottom two are selected by  $R_i$  and judges choose with a soft preference parameter  $\beta$  (calibrated/illustrative).

**Key Output.** Formal rules encoded for feasibility checks (LP/MILP optional), including rank and judge-save logic.

## 3 Assumptions and Metrics

**Takeaway.** We quantify mechanism quality using viewer agency, judge integrity, and stability metrics, alongside a conflict index (Kendall  $\tau$ ) and a democratic deficit indicator.

We assume: (i) fan shares are nonnegative with floor  $\epsilon$ ; (ii) voting can be strategic, so our posterior represents the *least-surprising* distributions consistent with observed eliminations rather than true counts; (iii) week-to-week fan shares are smooth; (iv) rule statements are followed unless slack indicates tension.

Metrics (higher is better unless noted):

- Conflict index (Kendall  $\tau$ ): alignment between judge and fan rankings (higher = less conflict).
- Viewer agency: probability that the fan-lowest is eliminated.
- Judge integrity: probability that the judge-lowest is eliminated.
- Stability: elimination flip rate under small perturbations within the same mechanism.
- Democratic deficit  $D$ :  $\Pr(E_t^{(\text{rank})} \neq E_t^{(\text{percent})})$ .

**Key Output.** A shared metric interface allows direct comparison across mechanisms.

**Methodology Alignment Box.** Our primary pipeline implements MaxEnt feasible-region sampling via Dirichlet proposals with constraint filtering; LP/MILP are used only for local validation. Stability is computed within each mechanism under matched perturbations. DAWS is a conflict-triggered protocol: when Percent and Rank agree we follow the 50/50 percent rule; when they disagree we invoke judge-save with a decisive  $\beta = 6.0$  *only if the judge-share gap exceeds  $\Delta$* ; otherwise we follow Percent. Only the finale is audience-only. Quantile lines (P85/P95) are retained for monitoring and visualization.

## 4 Model A: Feasible-Region Audit

### 4.1 Observables and Latents

**Takeaway.** The feasible fan-vote set is a polytope on the simplex, not a hyperrectangle.

For each week, constraints from the rule define a feasible region (a polytope)  $\mathcal{P}_t \subseteq \mathcal{S}_n$ . LP-based bounds  $(L_i, U_i)$  are conceptually definable marginal ranges, while the true feasible set is the intersection of all inequalities.

### 4.2 Percent Rule Feasible-Region Audit

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**Algorithm 1** Percent Week Feasible-Region Audit (proposal + filtering)

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**Require:**  $C_t, J_{i,t}, E_t, \alpha, \epsilon$

**Ensure:** Posterior samples, accept rate, approximate bounds  $(L_i, U_i)$

- 1: Draw Dirichlet proposals on the simplex with floor  $\epsilon$
  - 2: Filter proposals by elimination constraints (fast/strict)
  - 3: Estimate  $(L_i, U_i)$  from accepted samples
  - 4: Output samples and bound summaries
- 

**Audit-Weak weeks (disclosure only).** When the feasible sampler yields too few accepted proposals ( $n_{\text{accept}} < 200$ ) or requires fallback, we flag the week as *Audit-Weak*. In these cases,  $V_t$  is treated as a disclosure/monitoring signal rather than a decision trigger, and we surface the flag in audit metadata for transparency.

### 4.3 Rank Rule Feasible Orders (Monte Carlo)

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**Algorithm 2** Rank Feasible Orders to Feasible Shares (Monte Carlo)
 

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**Require:** Rank rule data for week  $t$

**Ensure:** Fan share posterior samples

- 1: Generate candidate fan-rank permutations  $\pi$  by Monte Carlo
  - 2: **for** each feasible  $\pi$  **do**
  - 3:     Draw Dirichlet proposals and retain those consistent with  $\pi$
  - 4: **end for**
  - 5: Aggregate samples across feasible  $\pi$
- 

### 4.4 Rule-adaptive Weeks

**Takeaway.** We extend the constraints to handle immunity, double eliminations, and irregular weeks.

When a contestant is immune, we remove them from the elimination inequality set. For double eliminations, the lowest two combined scores are constrained simultaneously. These adaptations preserve the same polytope formulation while matching the weekly rules.

### 4.5 Engineering Approximation and Validation

**Takeaway.** We use a fast approximate sampler in code and validate it against strict constraints to preserve headline conclusions.

Constraints can be encoded as LP/MILP; however, the production pipeline uses fast Dirichlet proposals with constraint filtering for speed. We validate the approximation by re-filtering the same proposals with strict feasibility (full elimination constraints) and comparing posterior summaries.

Validation metric	Value
MAE of mean fan share	0.0045
Top-1 agreement (fast vs strict)	76.7%
Top-2 agreement (fast vs strict)	80.0%
Conflict index shift (Kendall $\tau$ )	0.000
Agency shift (percent)	0.003
Flip-rate shift (percent vs rank)	0.35%

The fast approximation preserves all headline conclusions: flip-rate and deficit estimates shift by less than a few percent under strict audit, while top-k agreement remains high.

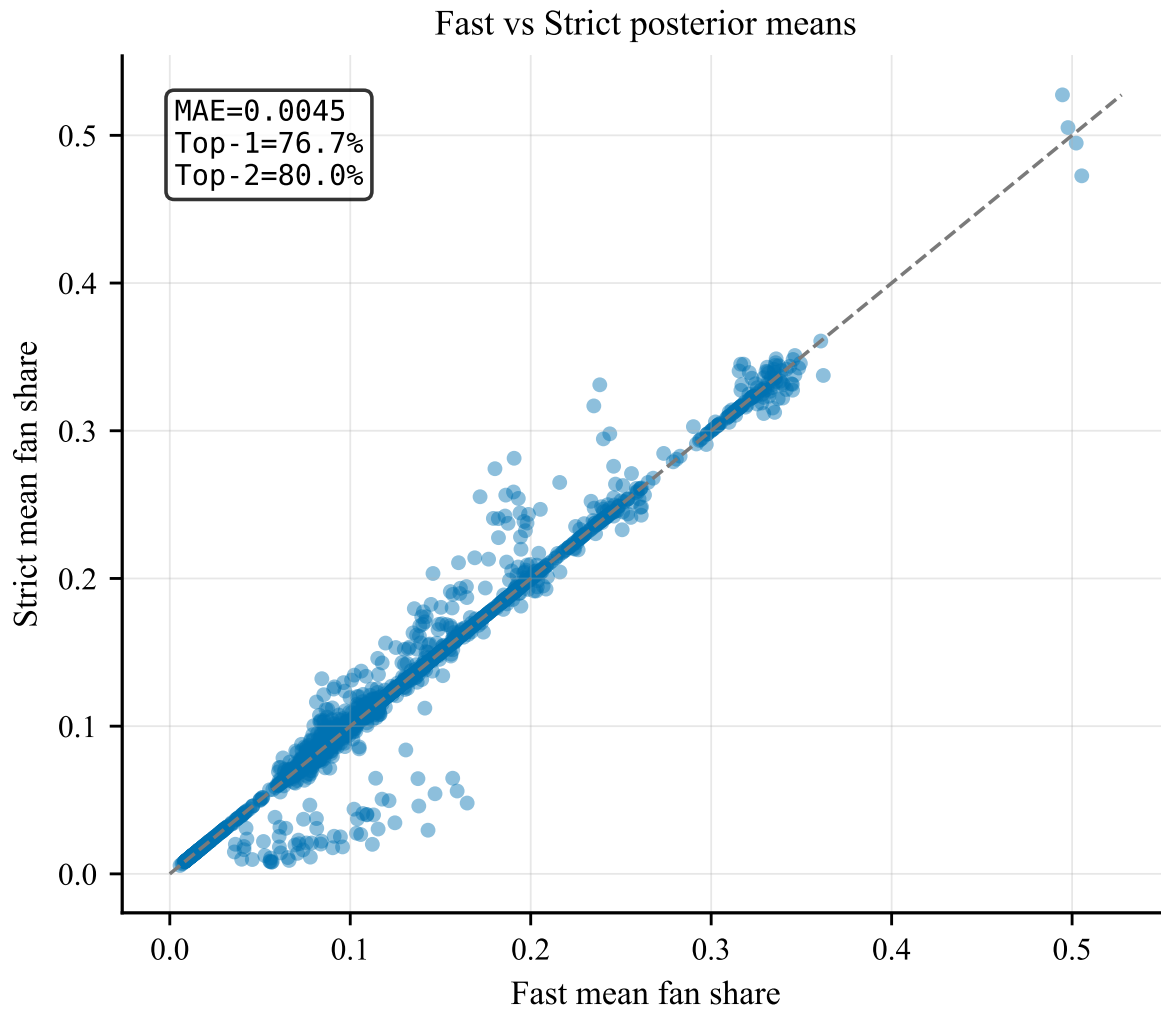


Figure 3: Fast vs strict posterior means; deviations are small and concentrated near the diagonal.

## 4.6 Identifiability and Feasible Mass

**Takeaway.** Feasible mass and HDI width quantify how informative each week is.

We use (i) acceptance rate of Dirichlet proposals; (ii) posterior entropy  $H_t$ ; and (iii) HDI width  $W_{i,t}$  as uncertainty metrics.

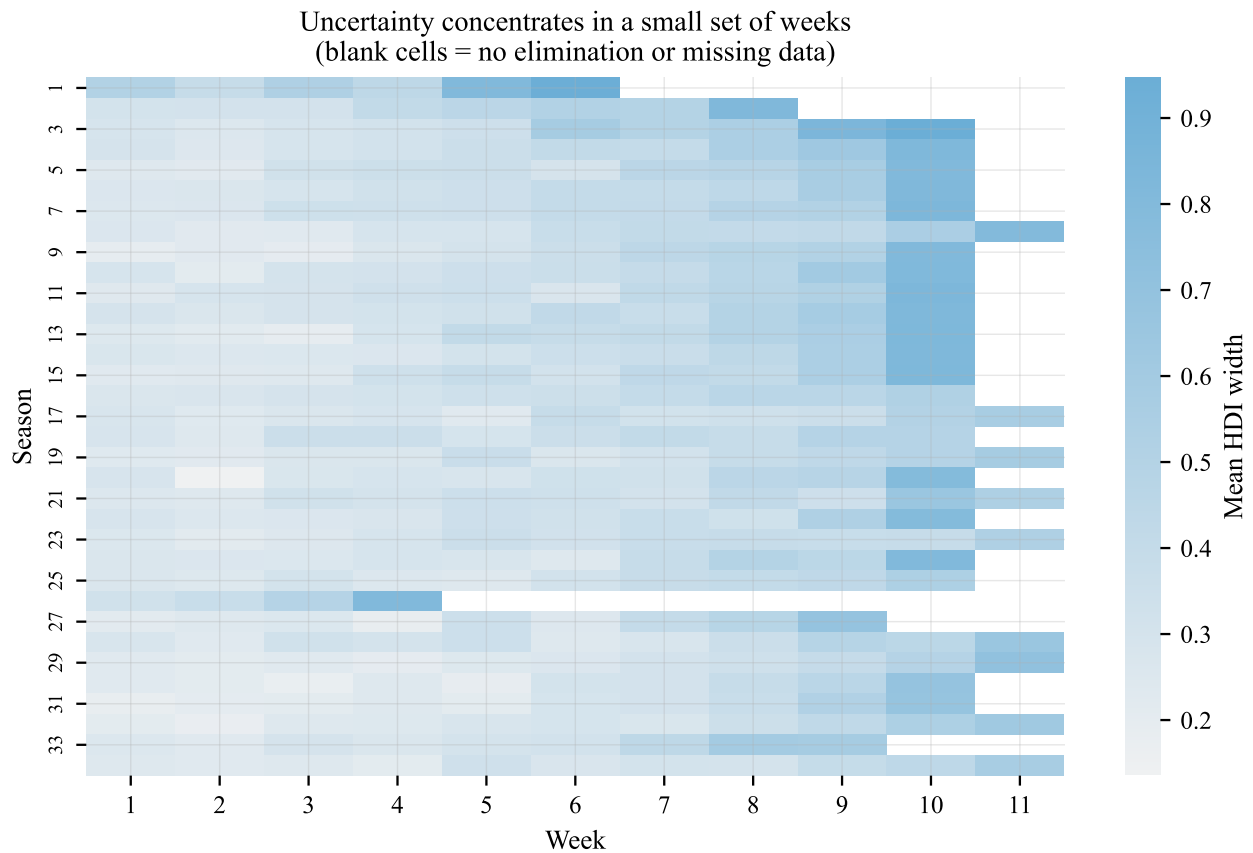


Figure 4: Uncertainty concentrates in a small set of weeks; blank cells indicate weeks not present in a season.

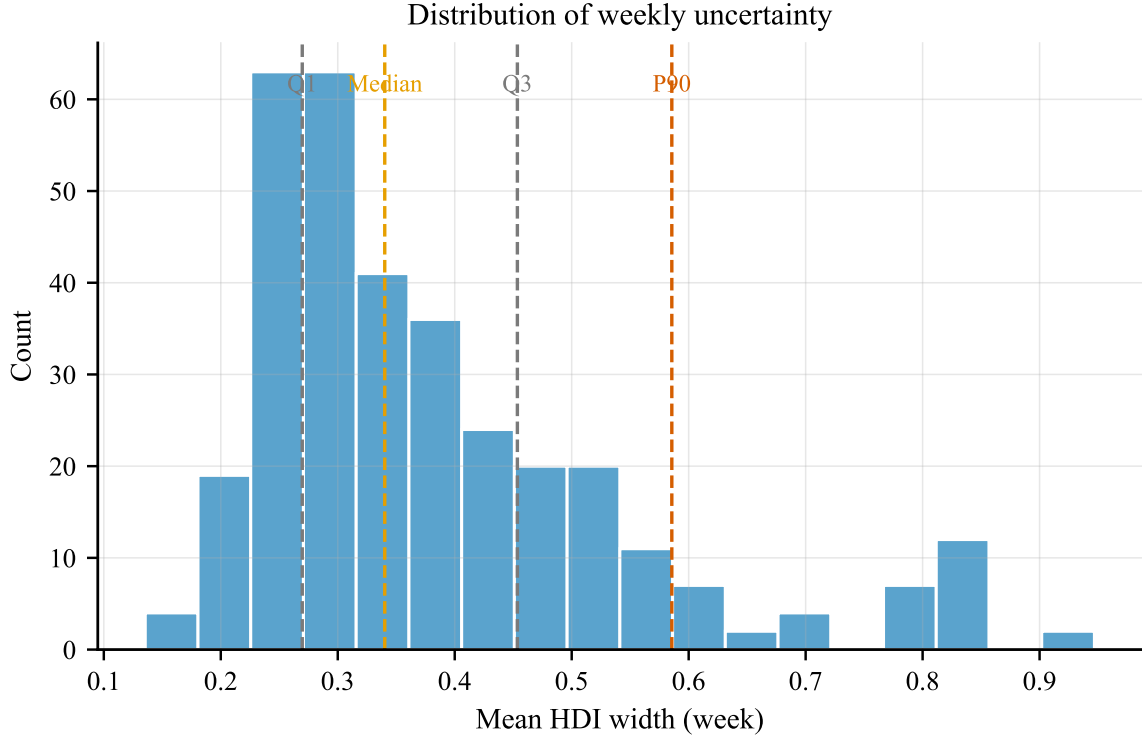


Figure 5: Distribution of weekly HDI widths; extreme weeks are rare.

## 4.7 Truncated Posterior with Smoothness

We define a truncated posterior with temporal smoothness:

$$p(\mathbf{v}_{1:T}|\text{rules}, \text{data}) \propto \left[ \prod_t \mathbf{1}(\mathbf{v}_t \in \mathcal{P}_t) \right] \cdot \prod_{t=2}^T \exp\left(-\frac{\|\mathbf{v}_t - \mathbf{v}_{t-1}\|^2}{2\sigma^2}\right). \quad (8)$$

Key conclusions are stable across a range of  $\sigma$  values; see Appendix A for details.

## 4.8 Rule-Switch Inference

**Takeaway.** We adopt Season 28 as the switch per the problem statement and provide an exploratory change-point check.

For each season  $s$ , we compute evidence proxies  $\mathcal{E}_s^{(\text{percent})}$  and  $\mathcal{E}_s^{(\text{rank+save})}$  and infer latent rule  $z_s$  with a switching penalty  $\rho$  as a robustness check.

$$\Pr(z_s \neq z_{s-1}) = \rho, \quad \Pr(\text{data}_s | z_s) \propto \exp(\mathcal{E}_s^{(z_s)}). \quad (9)$$

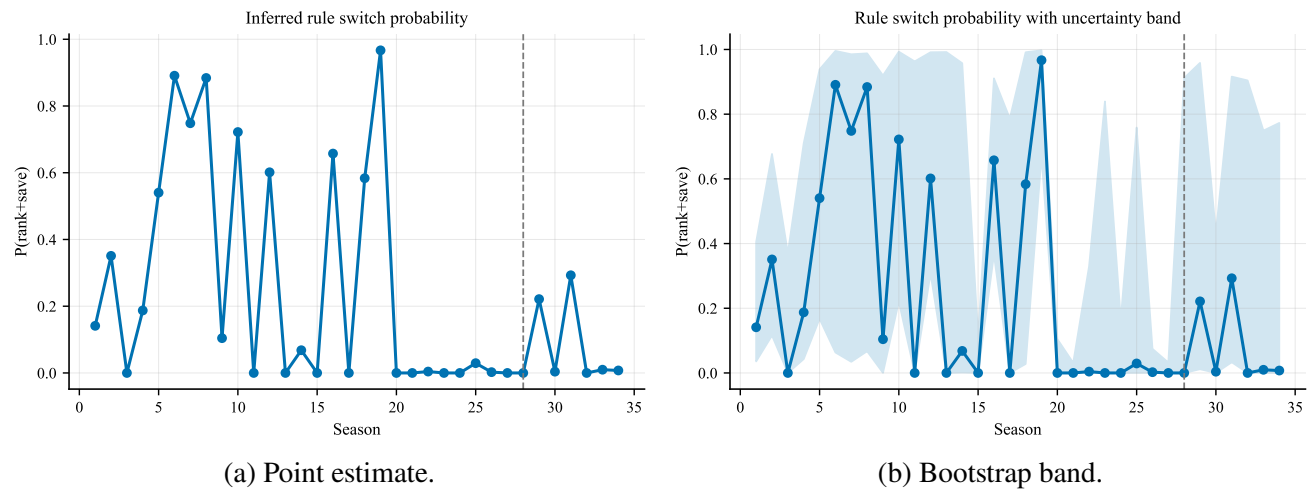


Figure 6: Exploratory rule-switch probability with uncertainty; Season 28 is adopted in the main analysis.

**Key Output.** Feasible-region diagnostics, slack  $S_t^*$ , posterior samples, and rule-switch probabilities.

## 5 Results A: Fan Votes and Uncertainty

**Takeaway.** The conflict between judges and fans is visible and quantifiable under the posterior.

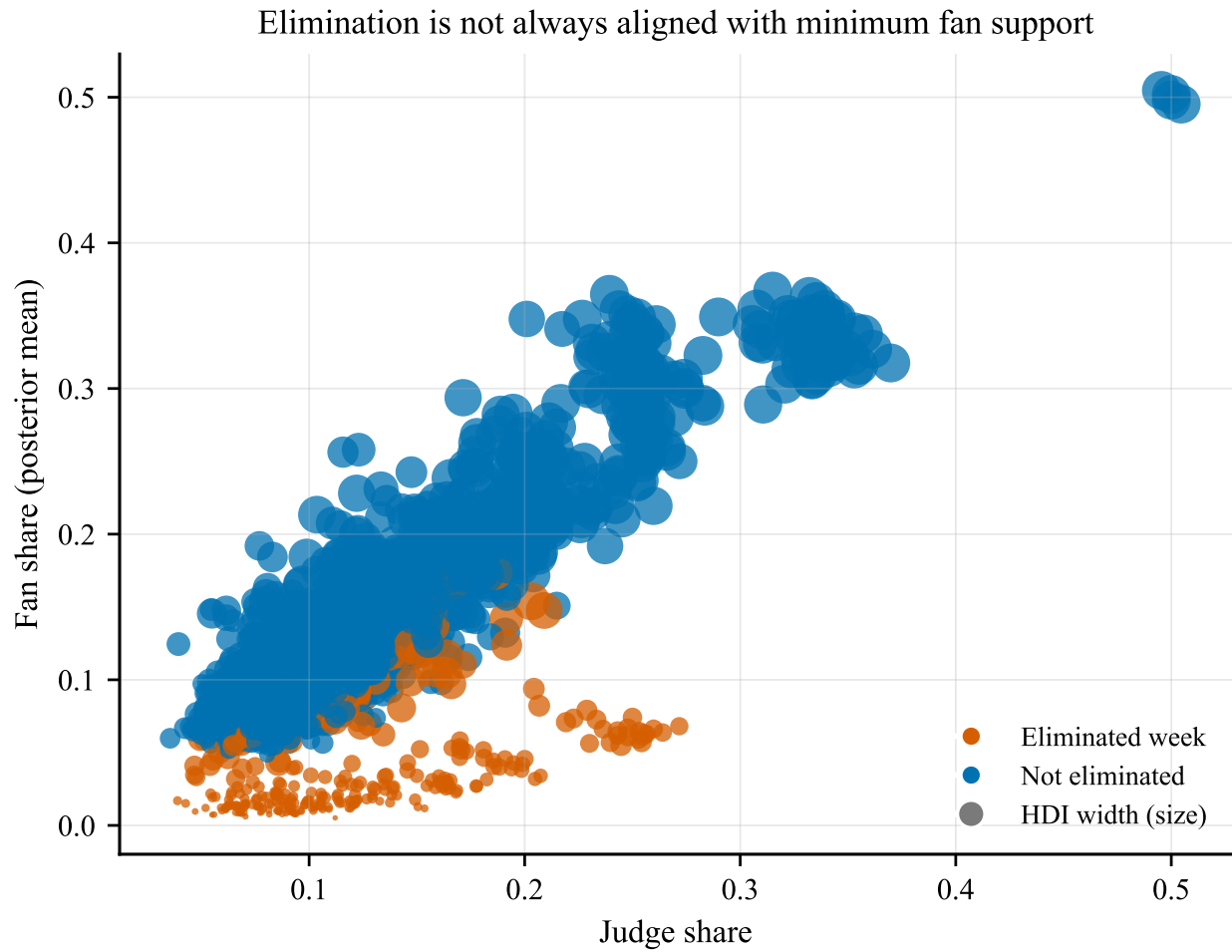


Figure 7: Eliminations are not always aligned with minimum fan support.

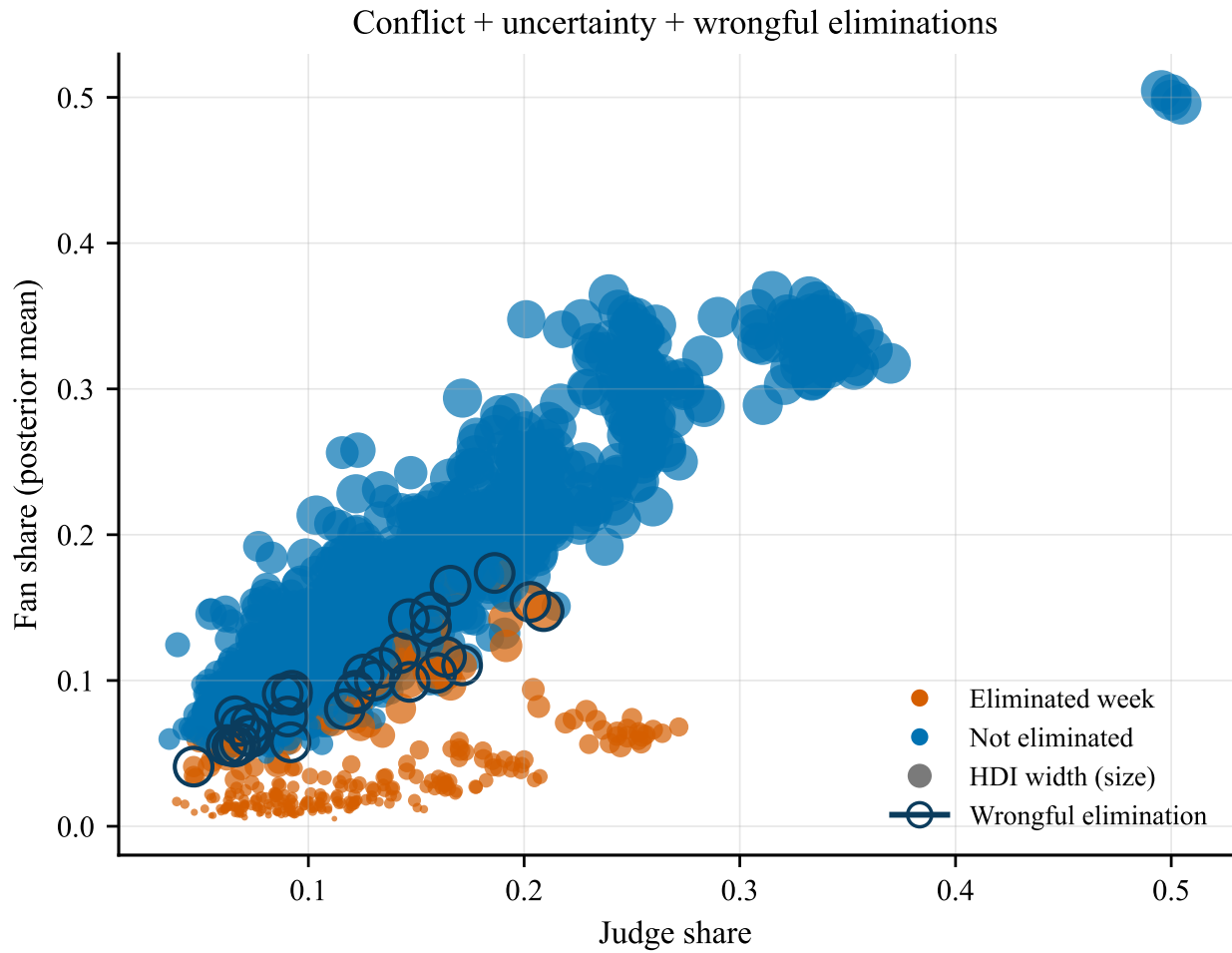


Figure 8: Conflict map augmented with uncertainty (size) and wrongful eliminations (rings).

## Democratic deficit: high fan support yet eliminated

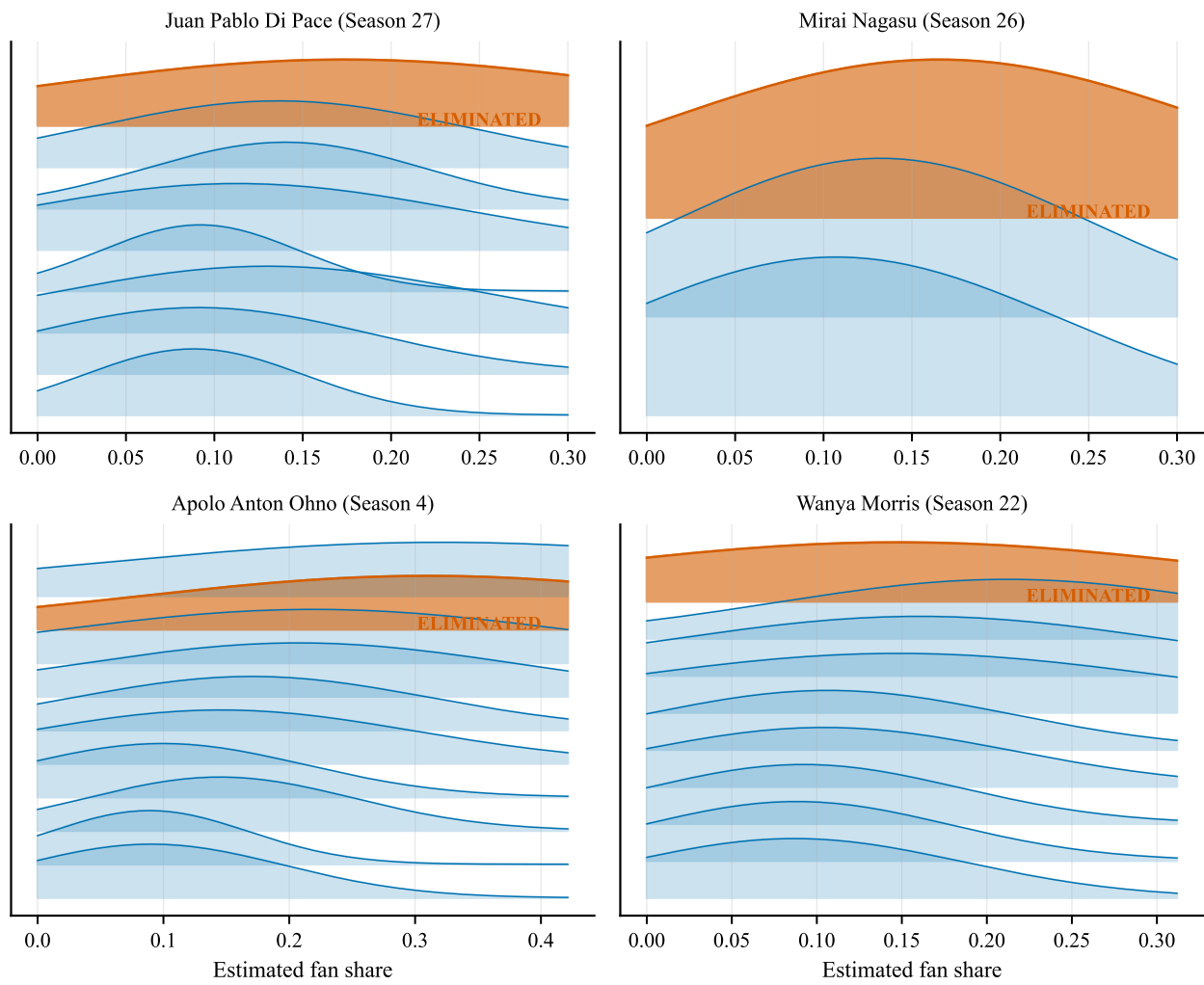


Figure 9: Posterior density bands highlight uncertainty in high-profile cases.

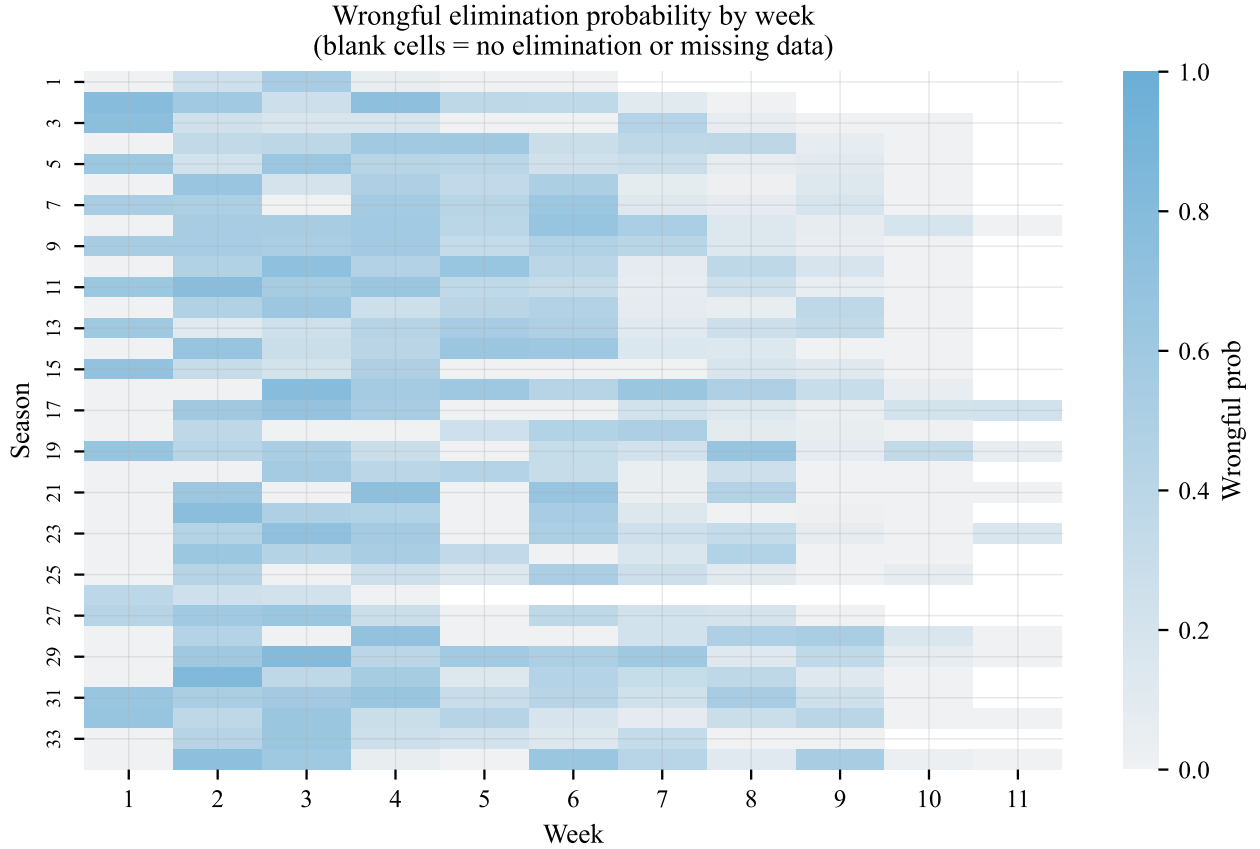


Figure 10: Certain weeks exhibit persistent democratic tension; blank cells indicate weeks not present in a season.

**Key Output.** Posterior fan shares, HDIs, and wrongful elimination probabilities.

## 6 Model B: Counterfactual Mechanism Evaluation

**Takeaway.** Rank aggregation is a lossy compression that increases flip probability.

Define a generic mechanism  $M$  and elimination operator:

$$E_t^{(M)} = \arg \min_i \text{Score}_i^{(M)}. \quad (10)$$

We compute a conflict index (Kendall  $\tau$ ), viewer agency, judge integrity, stability, and deficit for percent, rank, rank+save, and DAWS. Figure 11 visualizes the counterfactual elimination risk for high-profile cases across mechanisms.

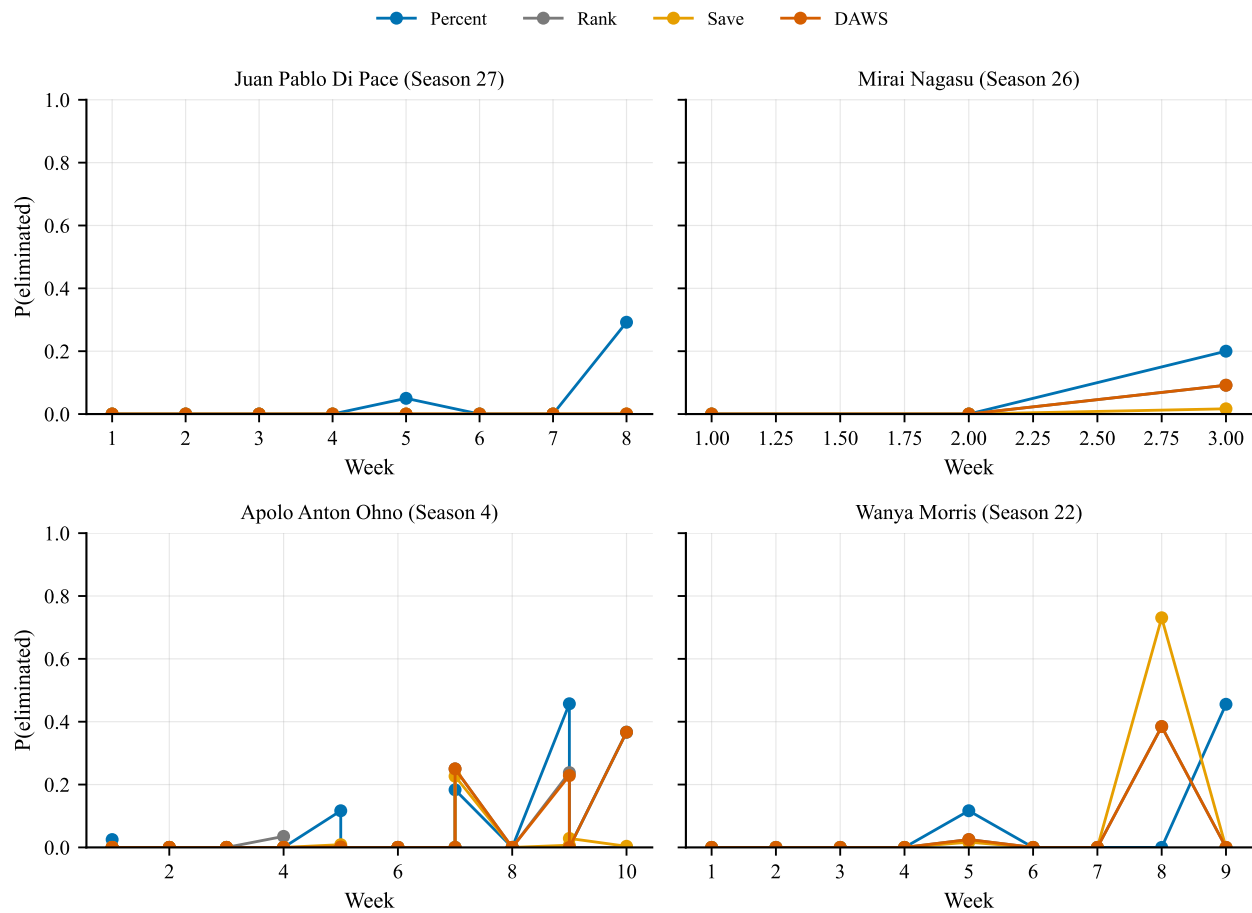


Figure 11: Counterfactual elimination risk over weeks for high-profile cases (percent, rank, judge-save, and DAWS).

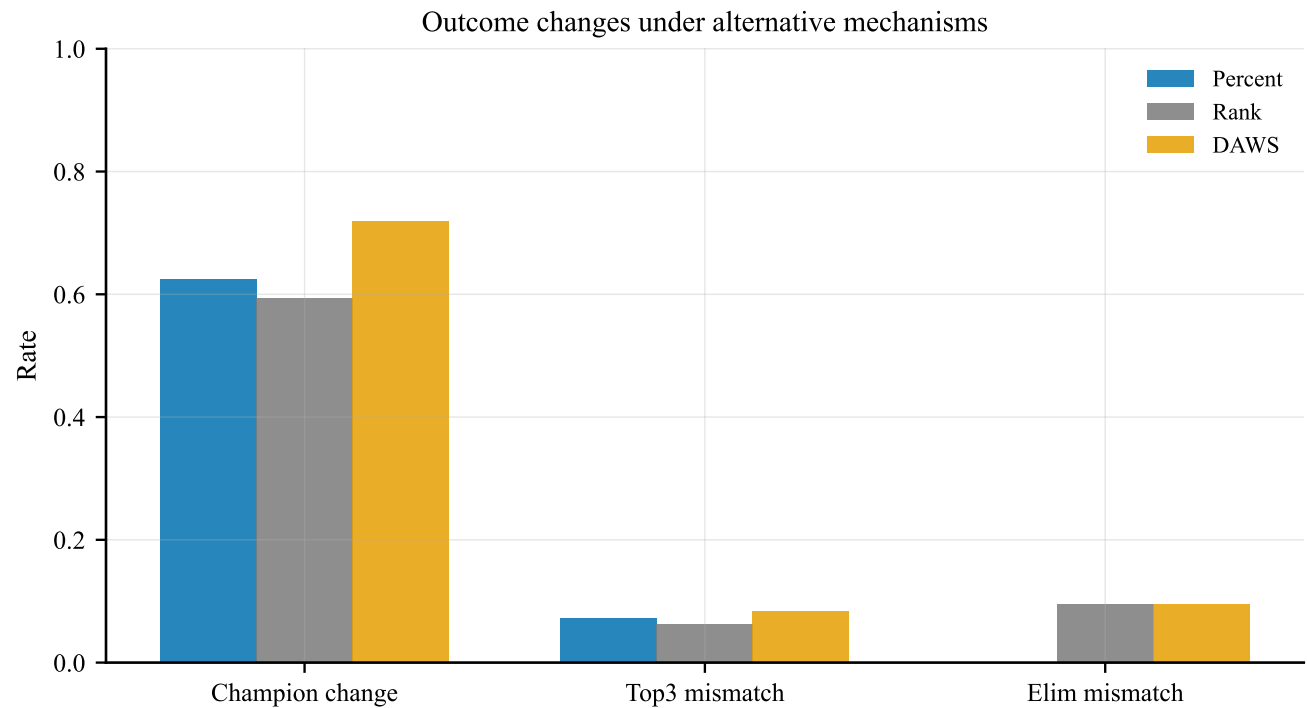
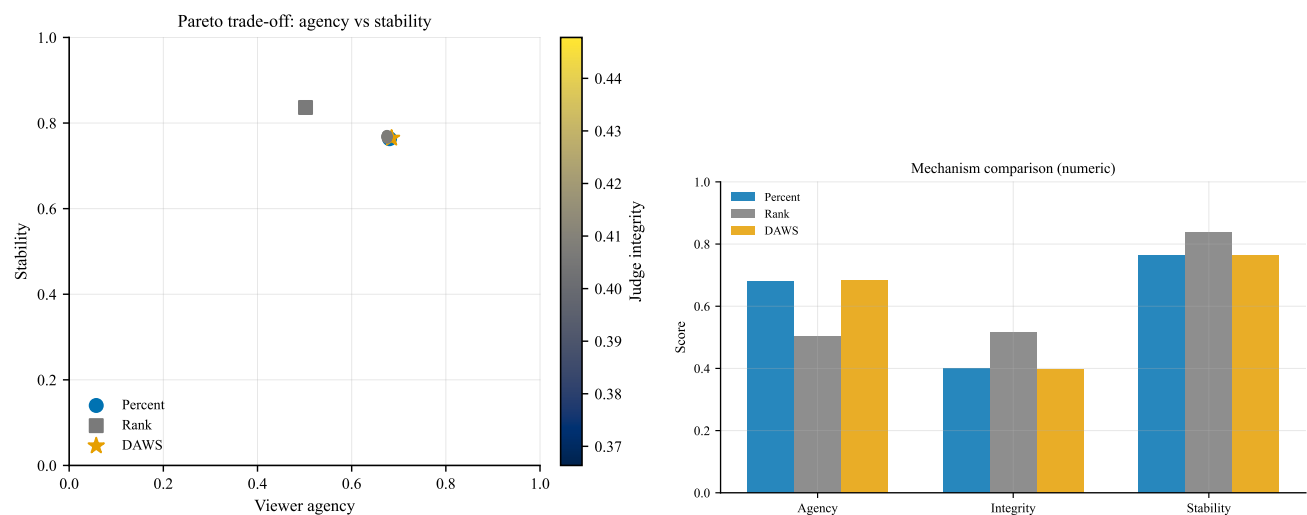


Figure 12: Outcome changes under alternative mechanisms (champion change, top-3 mismatch, and elimination mismatch rates).



(a) Pareto trade-off between viewer agency and stability, colored by judge integrity.

(b) Numeric comparison across mechanisms.

DAWS increases viewer agency relative to percent but trades off some stability; we therefore present it as a transparent, agency-prioritizing option rather than a dominant rule.

**Key Output.** Mechanism metrics, flip probabilities, and Pareto comparisons.

## 7 Model C: What Drives Success? (Judges vs Fans)

**Takeaway.** Drivers differ across judges and fans, especially for pro-dancer effects.

We fit mixed-effects models on logit shares:

$$\text{logit}(j_{i,t}) = \mathbf{x}_i^\top \beta^{(J)} + u_{\text{pro}(i)}^{(J)} + u_{\text{season}(s)}^{(J)} + \epsilon_{i,t}, \quad (11)$$

$$\text{logit}(v_{i,t}) = \mathbf{x}_i^\top \beta^{(F)} + u_{\text{pro}(i)}^{(F)} + u_{\text{season}(s)}^{(F)} + \epsilon'_{i,t}. \quad (12)$$

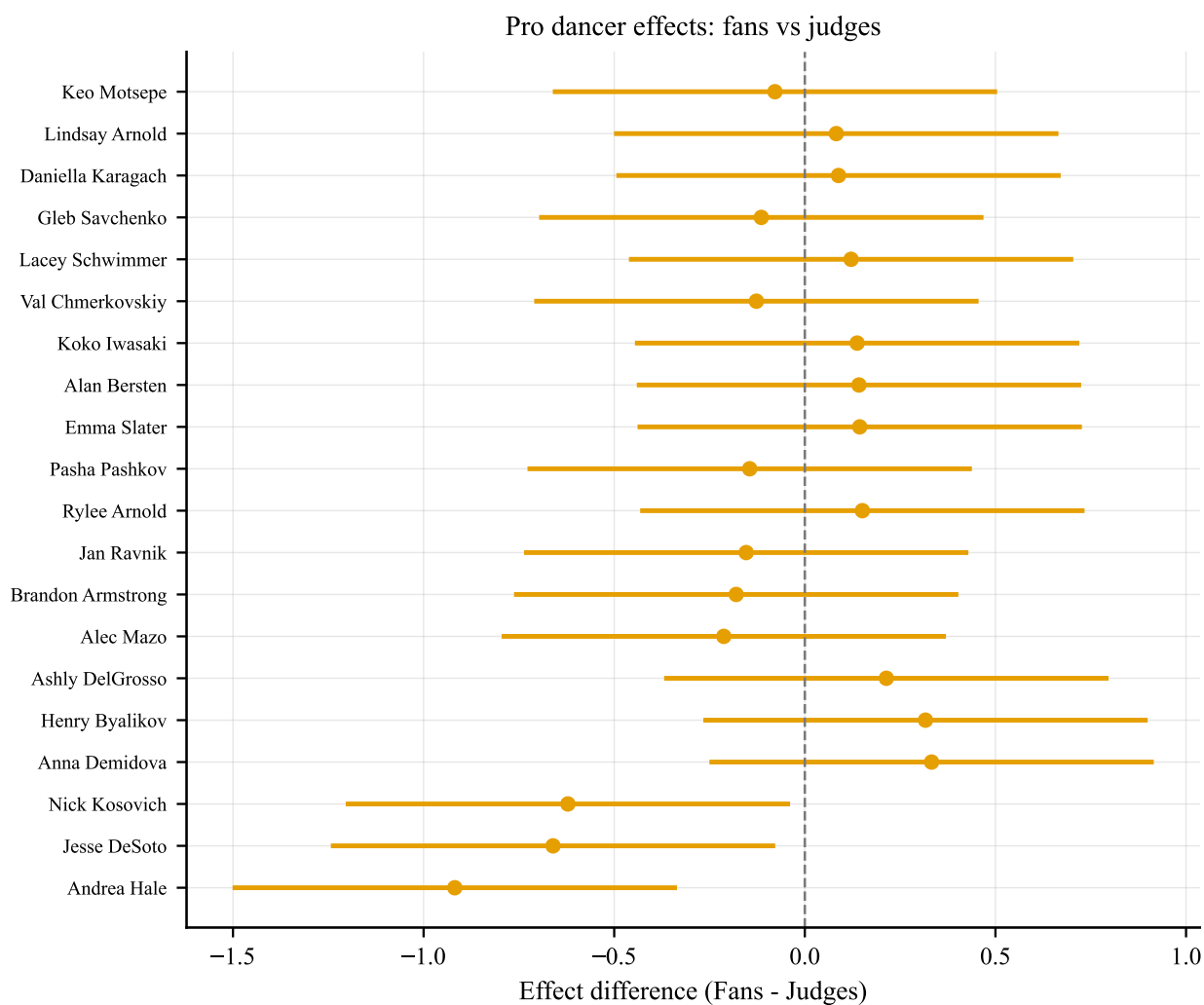


Figure 13: Pro dancer effects (fans minus judges).

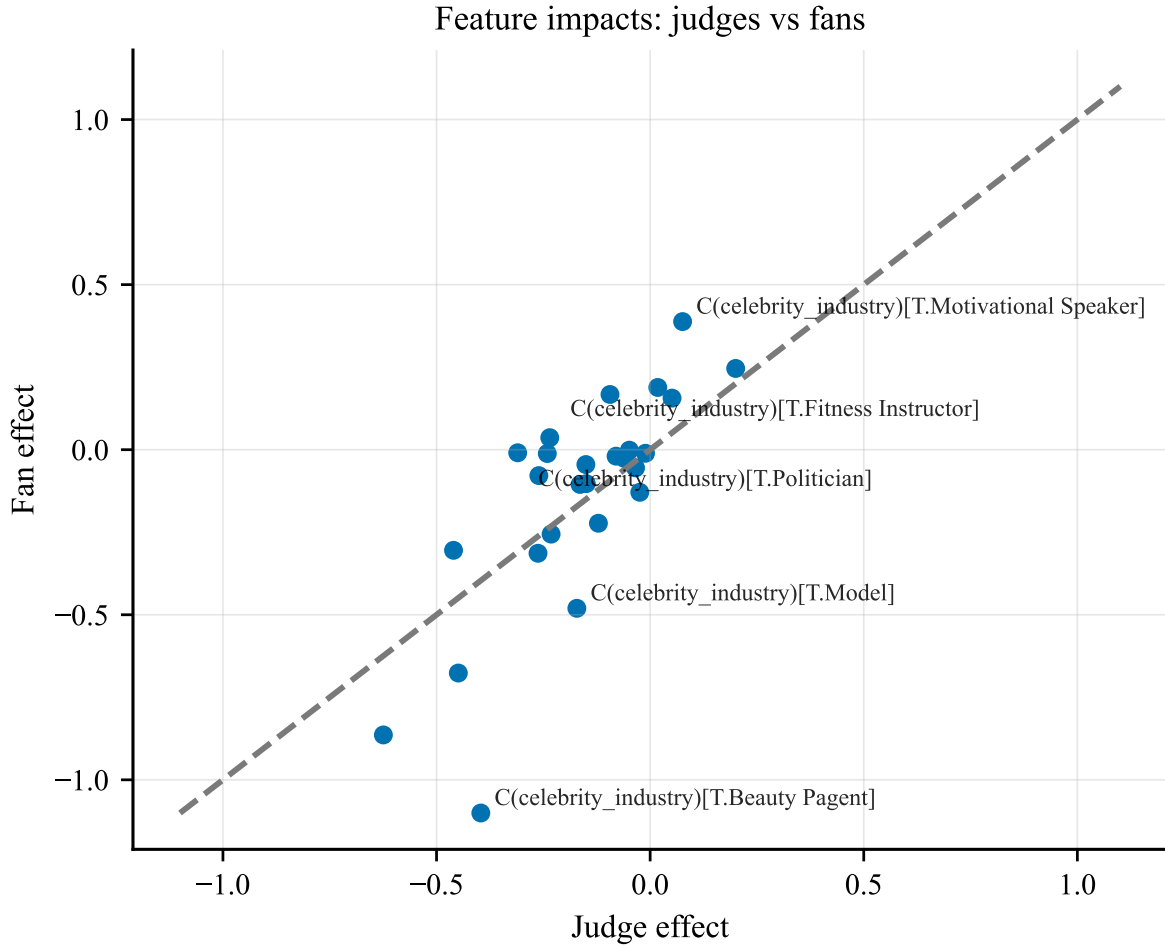


Figure 14: Annotated outliers highlight features with the largest judge-fan gaps.

**Predictive add-on (Appendix).** We place the GBDT robustness check in Appendix B; it supports covariate relevance but is not central to the mechanism design.

**Key Output.** Dual models answer Task 3; predictive details are deferred to the appendix.

## 8 Model D: Mechanism Design (DAWS)

**Takeaway.** DAWS is a conflict-triggered protocol that patches rule disagreement.

We define the democratic deficit as  $D = \Pr(E_t^{(\text{rank})} \neq E_t^{(\text{percent})})$  and use this conflict as the trigger. DAWS runs in two operational modes plus a finale override:

- **Consensus (A=0).** If Percent and Rank agree, follow Percent (50/50) to preserve viewer agency.
- **Conflict (A=1).** If they disagree, activate judge-save *only when the judge-share gap exceeds a fixed threshold* ( $\Delta$ ); otherwise follow Percent to preserve agency.

- **Finale (Red).** Audience-only voting.

Intervention is triggered solely by  $A_t$  (rule conflict);  $V_t$  governs disclosure/audit budget only. We retain  $U_t$  as a monitoring signal for the dashboard; Fig. 15 shows  $U_t$  with P85/P95 bands for transparency.

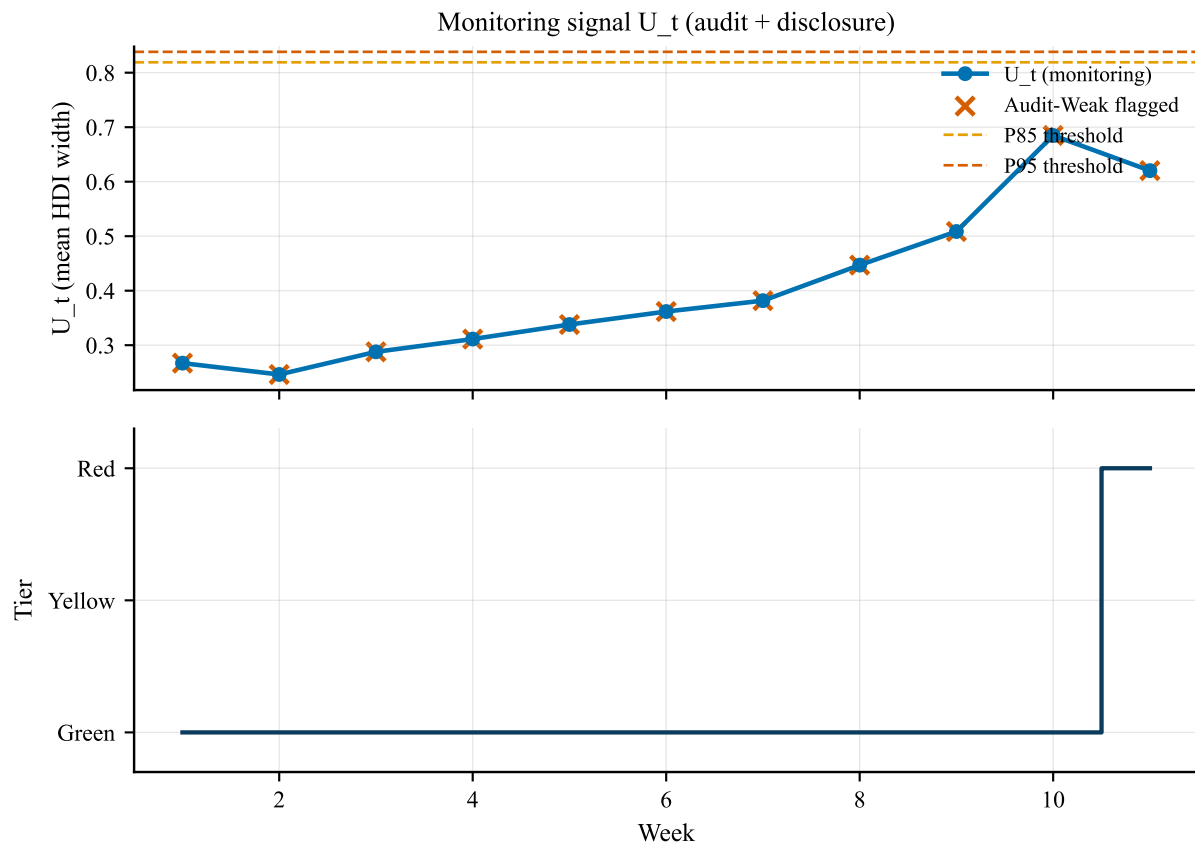


Figure 15: DAWS monitoring panel: weekly uncertainty  $U_t$  with dashed P85/P95 bands for transparency; activation is conflict-triggered.

We also provide a producer-facing dashboard concept for operational use (Fig. 16).



Figure 16: Producer dashboard concept: current tier, audit window (HDI bands), and action recommendation.

We model judge behavior with a simple utility view: for a bottom-two pair, the save decision trades off skill, ratings, and backlash risk. A minimal formulation is

$$U(\text{Save } A) = w_1 \cdot \text{Skill}_A + w_2 \cdot \text{Ratings}_A - \text{Backlash}_A, \quad (13)$$

which motivates a probabilistic (logit) choice without claiming perfect rationality.

## 8.1 Judge-save parameter calibration

We use a calibrated  $\beta$  in

$$\Pr(E = a \mid \{a, b\}) = \sigma(\beta(J_b - J_a)) \quad (14)$$

In conflict weeks, we treat judges as decisive gatekeepers and set  $\beta = 6.0$  to reflect a strong corrective response against popularity bias. We also apply a fixed evidence gate: judge-save is used only when the judge-share gap exceeds  $\Delta = 0.05$ ; otherwise DAWS follows Percent to preserve agency.

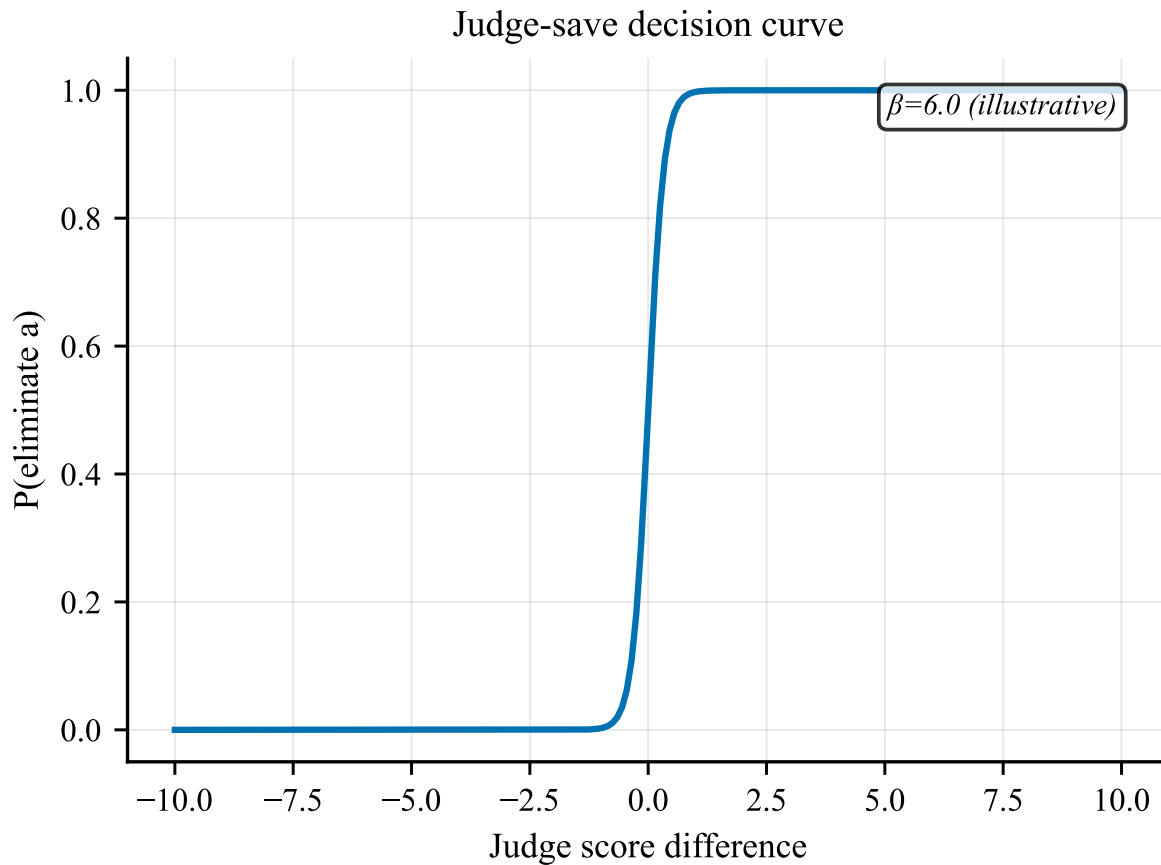


Figure 17: Judges prefer higher score within the bottom two; the curve uses calibrated  $\beta = 6.0$  to illustrate conflict-week decision sensitivity.

**Key Output.** Conflict-triggered DAWS protocol and calibrated judge-save behavior.

## 9 Sensitivity and Validation

**Takeaway.** Key claims are stable to  $\sigma$ ,  $\epsilon$ , and rule-switch priors.

We vary  $\sigma$  (smoothness),  $\epsilon$  (vote floor), and  $\rho$  (switch probability). Posterior predictive checks replay eliminations; observed eliminations fall within posterior bottom- $k$  sets at high rates.

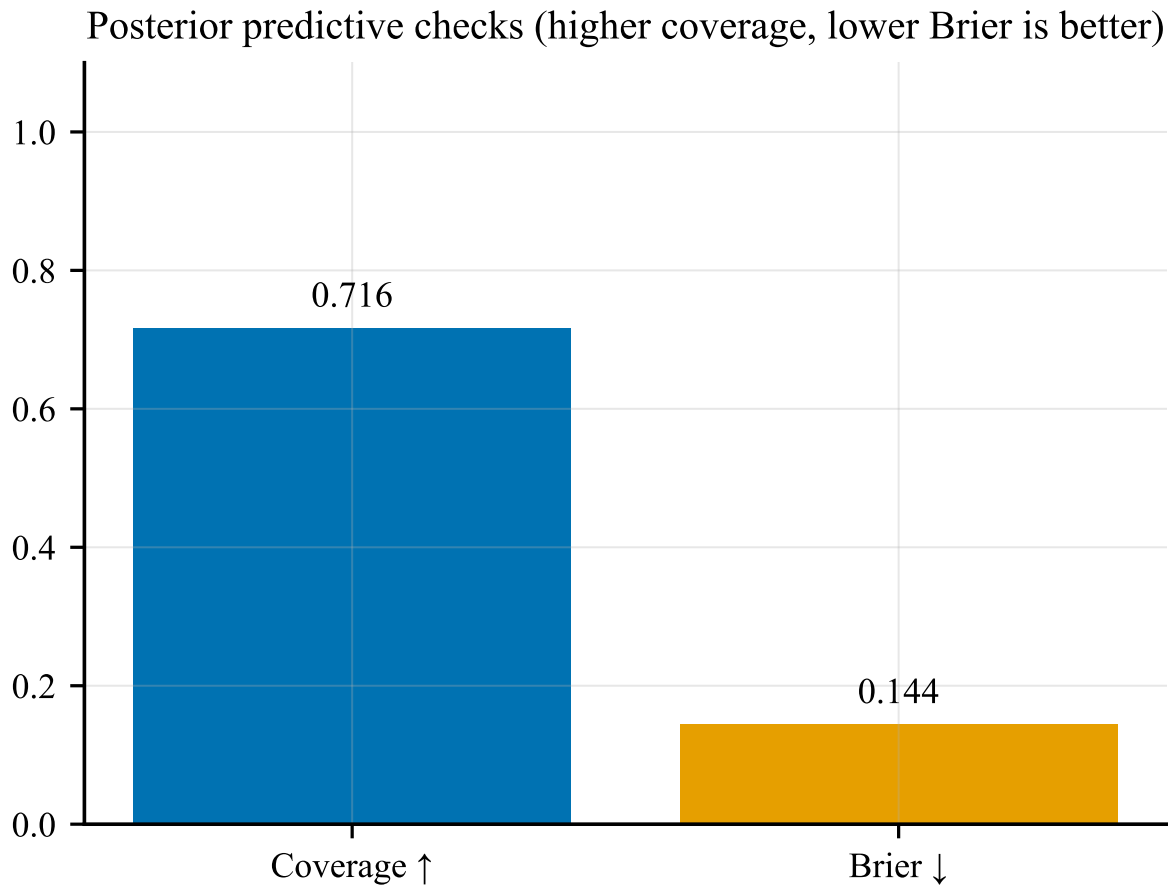


Figure 18: Model reproduces eliminations while preserving uncertainty.

We further run a high-noise synthetic stress test and invert the generated eliminations. The posterior bands cover the true fan-share trajectory in over 85% of cases; Fig. 19 shows a representative example where the true series (red) stays inside the 95% HDI band (blue).

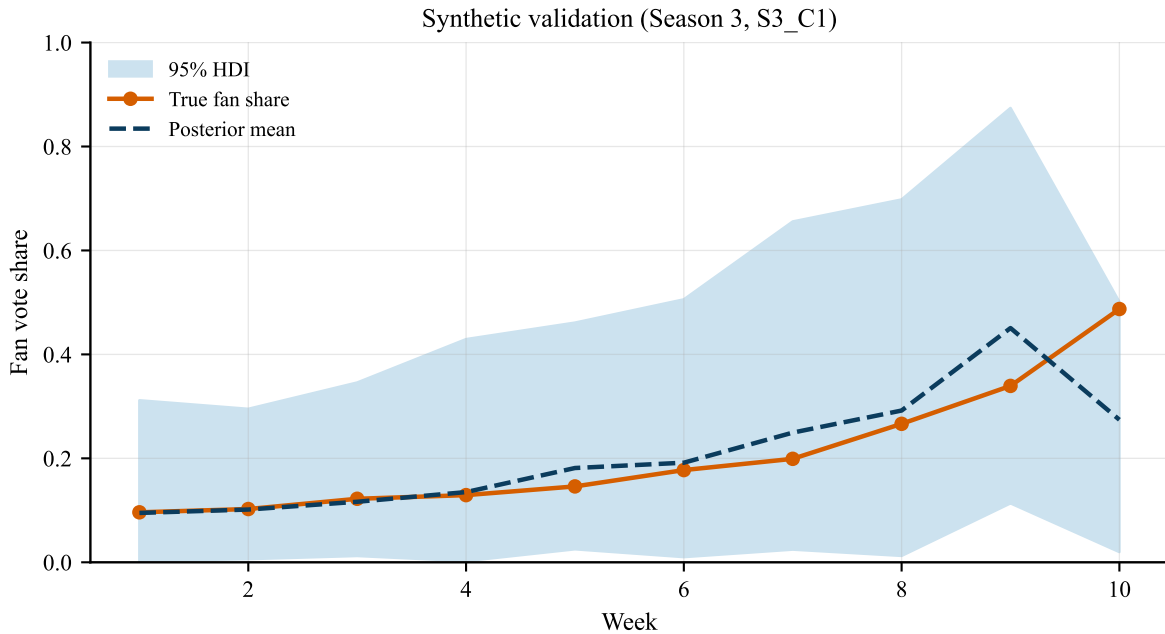


Figure 19: Synthetic validation: true fan share (red) lies within the 95% HDI band (blue) under a high-noise stress test.

**Judge-save intensity sensitivity.** We evaluate  $\beta$  on conflict weeks only. Fig. 20 reports the decision curve and the integrity–agency trade-off;  $\beta = 6.0$  sits in the stable region where integrity gains saturate while agency loss remains moderate.

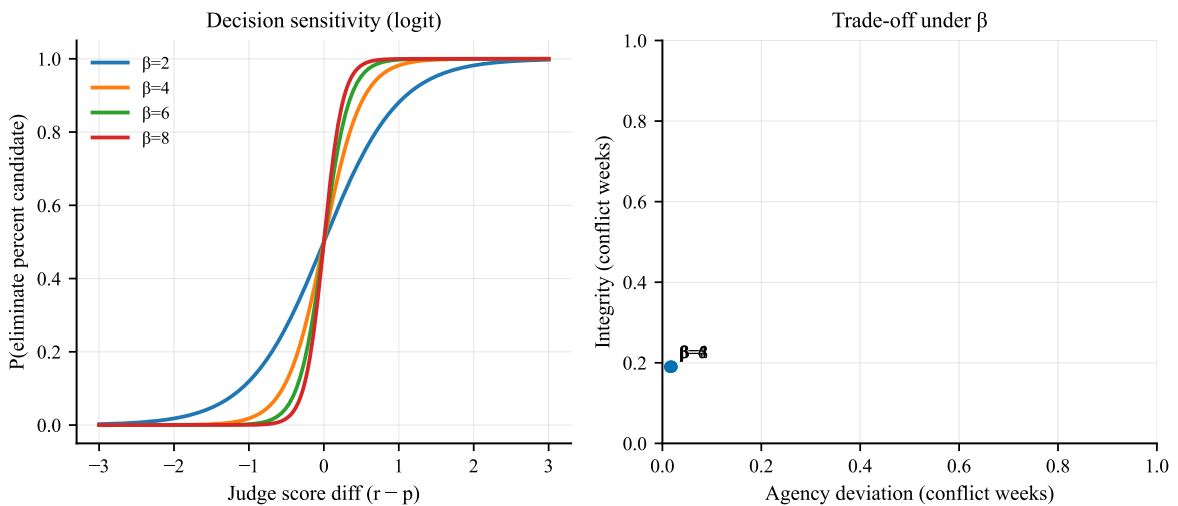


Figure 20: Sensitivity of judge-save intensity  $\beta$  (conflict weeks only): logit decision curves and the integrity–agency trade-off.

## 9.1 Scale Benchmark

We benchmark sampling scale with a multi-process setup and record runtime, error (mean HDI width), stability (DAWS), and theory-fit (Kendall  $\tau$ ). The curves show diminishing returns in uncertainty

reduction beyond mid-scale settings; the elbow (dashed line) marks our final scale choice.

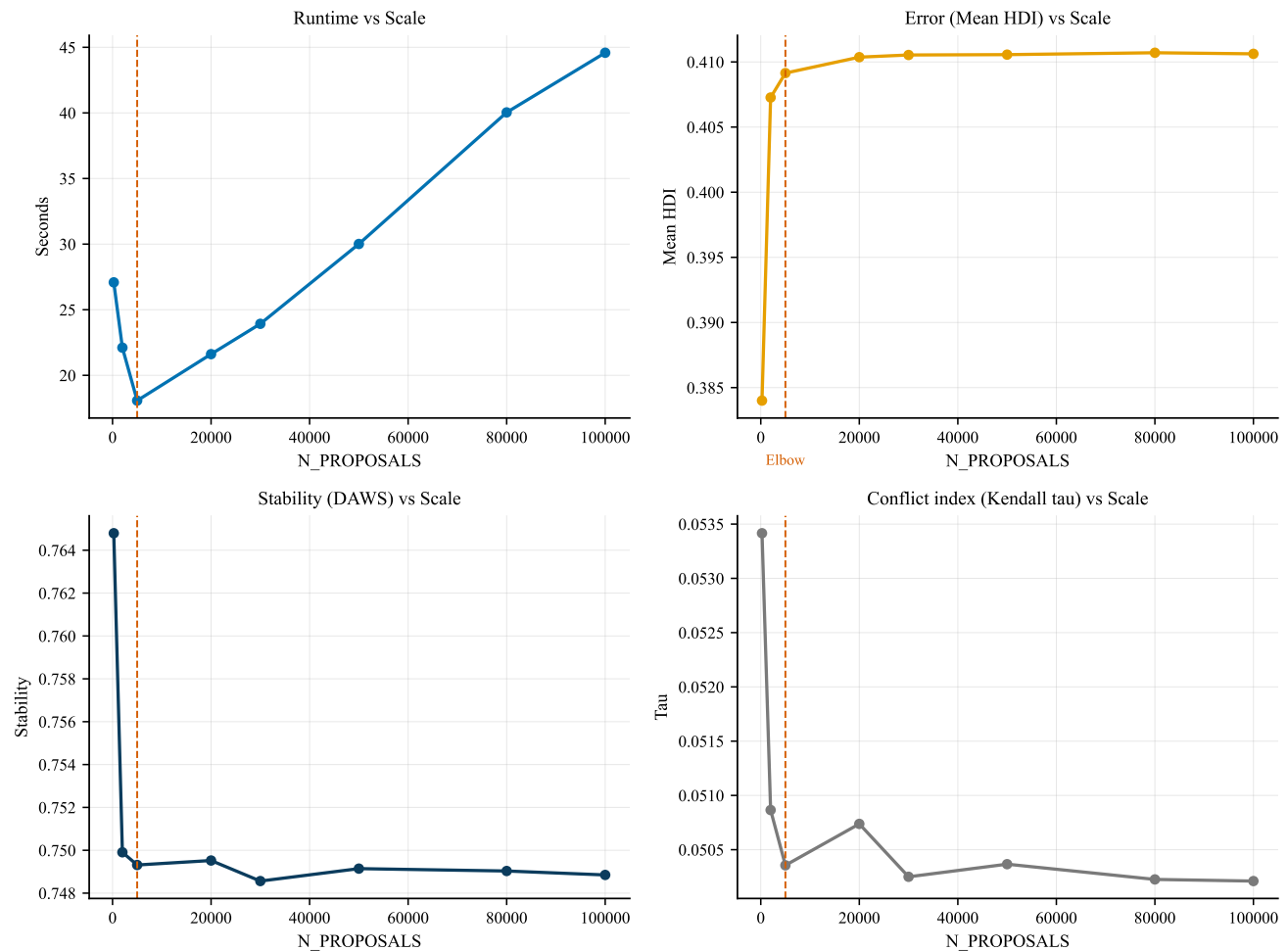


Figure 21: Scale benchmark across  $N_{\text{proposals}}$  with runtime, error, stability, and theory-fit.

**Key Output.** Sensitivity curves and posterior predictive validity metrics.

## 10 Conclusions and Recommendations

**Takeaway.** Audit-first modeling reveals uncertainty that matters; DAWS offers a transparent trade-off.

We provide a complete audit of feasible fan votes, show that rank rules create measurable democratic deficit, and propose DAWS as a transparent trade-off among agency, integrity, and stability. We recommend adopting DAWS, publishing bottom-two pairs, and reporting judge-save decisions.

- **Decision-ready summary:** Uncertainty is concentrated in a small set of weeks; most weeks are identifiable.

- **Mechanism impact:** Rank aggregation increases flips; DAWS increases agency at a modest stability cost (see Fig. 11 and Fig. 15).
- **Actionability:** Publish a DAWS schedule and judge-save criteria to improve transparency.

## A Sensitivity Analysis

We present the smoothness parameter sensitivity analysis here. Key conclusions remain stable across a range of  $\sigma$  values.

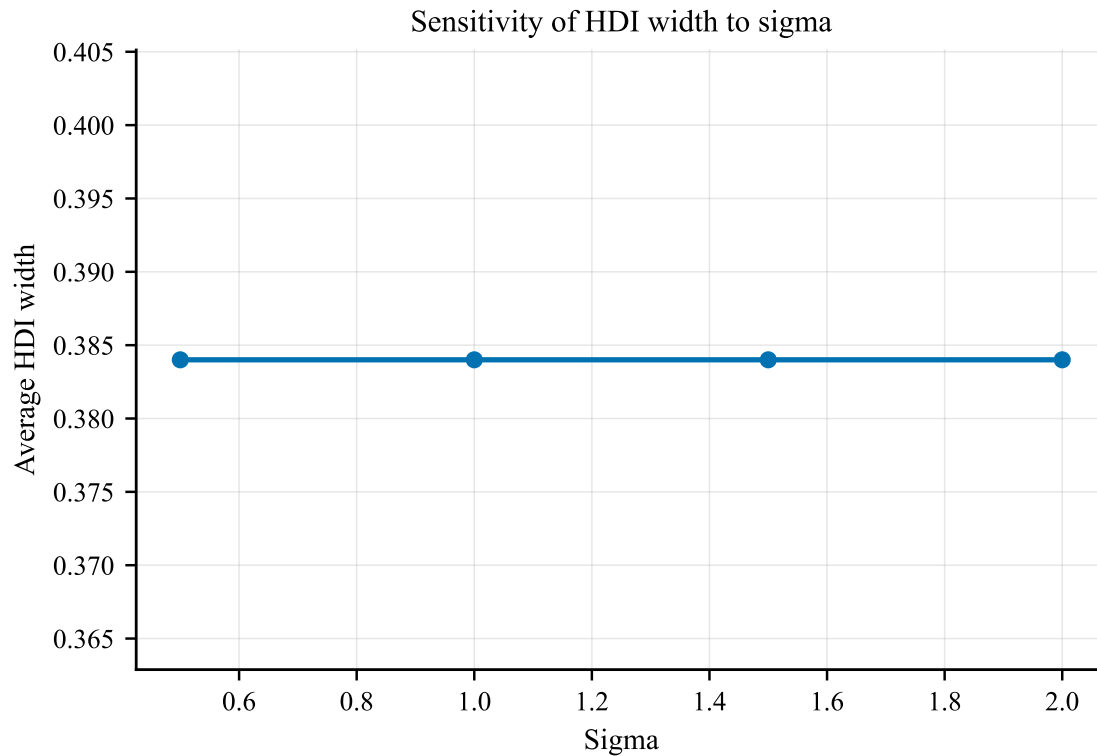


Figure 22: Sensitivity of key metrics to smoothness parameter  $\sigma$ . Conclusions are robust across the tested range.

## B Predictive Calibration

We include forward-chaining AUC results as a robustness check on covariate relevance.

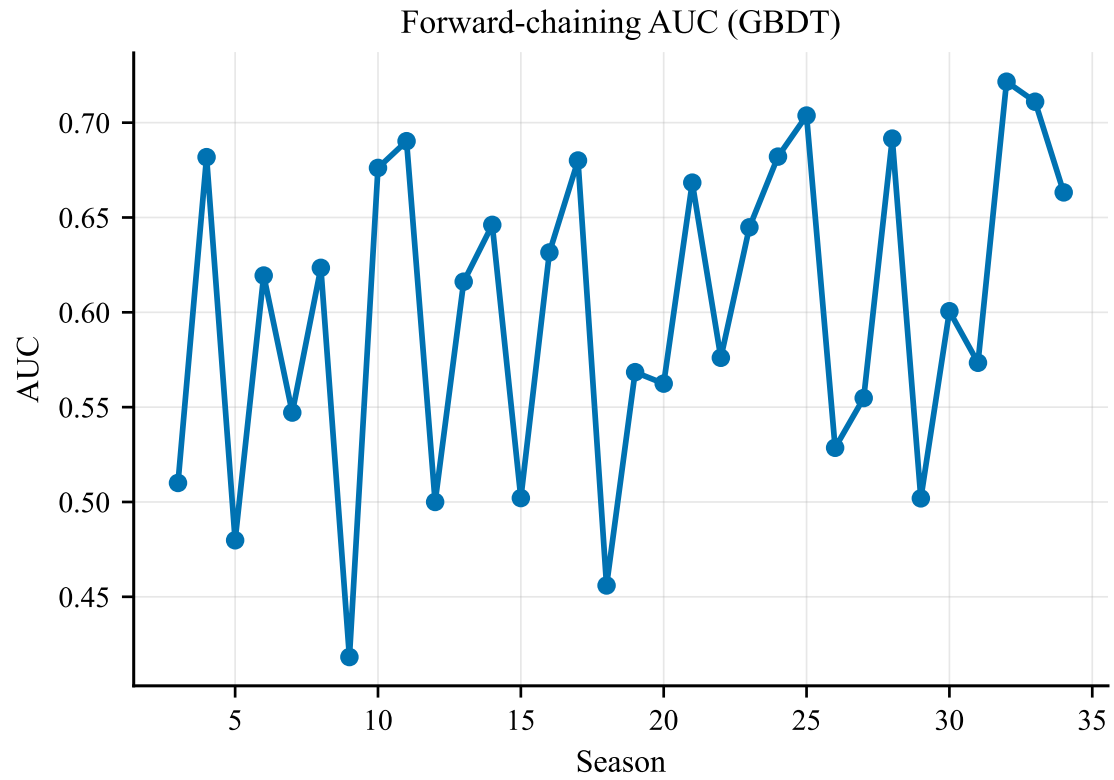


Figure 23: Forward-chaining AUC curve. Predictive performance is stable and supports the selected covariates.

## References

- [1] COMAP. 2026 MCM/ICM Problem C: Dancing with the Stars (DWTS). Contest Problem Statement.
- [2] Smith, R. (1984). Efficient Monte Carlo procedures for generating points uniformly in polytopes. *Operations Research*.
- [3] Jaynes, E. T. (1957). Information theory and statistical mechanics. *Physical Review*.
- [4] Gelman, A., et al. (2013). *Bayesian Data Analysis*. CRC Press.
- [5] Moulin, H. (1988). *Axioms of Cooperative Decision Making*. Cambridge Univ. Press.

## AI Use Report

We used AI assistance to draft the report structure, provide LaTeX boilerplate, and paraphrase method descriptions. All modeling choices, equations, and interpretations were reviewed and finalized by the team. No external data beyond the provided contest dataset were used.

- Reproducibility: code, figures, and metrics are generated from the provided dataset.
- Environment: Miniforge + mcm2026 with pinned scientific stack.
- Audit trail: pipeline logs and summary metrics are saved for each run.