1. Write short notes on following in relation to human computer interaction.
   1. Human diversity
   2. User documentation
   3. Applied psychology
   4. Social media and
   5. Culture communication with users
2. a. Define software posture as applied to human computer interaction. 3 marks
3. Explain the following terms as applied to postures
   * 1. Program posture
     2. Sovereign posture
     3. Transient posture
     4. Auxiliary posture
4. a. define the term motion as applied to human computer interaction
5. with the help of examples, explain the following types of users.
   * 1. Technical users
     2. Non-technical user
6. Explain the design goals in creating a user interface with relevant examples.
7. Distinguish between the following.
   1. Conceptual model and mental model
   2. Objects and metaphors
8. With relevant examples explain the relevant guidelines in designing conceptual models.
9. A) define the term statistical graphics as applied to human user design.
   1. Discuss the any five types of statistical graphs that are used during design interface.