

Travis Delly Presentation

PHP Class Presentation

Step1: Make sure to test your application! Bugs happen, you have to do your best to catch them!

Step2: Few prerequisites

doesn't crash.

shouldn't use private API's.

shouldn't replicate the functionality of native applications.

should use In App Purchase for in-app (financial) transactions.

shouldn't use the camera or microphone without the user's knowledge.

only uses artwork that you have the copyright of or you have permission to use

Step3:

1. Setup App ID and buy apple developer license, could take 48hrs
2. Once you are able to login to your developer portal there is a button for Certificate identifiers and profiles
 1. Setup distribution certificate
 2. create Provision profile
 3. Once the last 3 are finished you are ready to add your certificate to an Xcode Project and make a deployment target

Step4: AppIcons

iTunes Artwork: 1024px x 1024px (required)

iPad/iPad Mini: 72px x 72px and 114px x 114px (required)

iPhone/iPod Touch: 57px x 57px and 114px x 114px (required)

Search Icon: 29px x 29px and 58px x 58px (optional)

Settings Application: 50px x 50px and 100px x 100px (optional)

Atleast 1 screenshot for each device the app is available on, these images range from 640x960 all the way to 2022 x 1662

Step5: All preliminary steps are finished, now time to prepare for submission

In your backend at the developer center you should be able to click on iTunes Connect, (it'll make you login again) inside your iTunes connect, there is a button for my apps. here you can submit an application!

Step6: Once you have setup a submission you need to archive your app and upload the build!

Your done!