Nicolas DELAUNEY-GAUTIER

SOFTWARE ENGINEER | REMOTE

Contact

- Marmanhac (Cantal, France 🇫🇷)
- nicolas.delauney@pm.me
- github.com/delni
- blog.delni.me

Skills

Languages

- Kotlin
- Java
- Go
- Javascript
- Dart
- Python

Superset

- Typescript
- Sass / Less

Frontend

- Vue / Nuxt
- React
- Flutter
- Svelte(Kit)
- Angular
- Vanilla

Backend

- Ktor
- Express
- RESTful
- Springboot
- FastAPI
- GraphQL

Databases

- PostgreSQL
- MariaDB
- MongoDB
- SQLite

DevOps

- Gitlab CI/CD
- Jenkins
- Github Actions
- Docker

Operating systems

- MacOS
- Windows
- GNU/Linux

Spoken & Written

- French 🇫🇷
- English 🇬🇧

Hobbies

- 🎬 Cinema
- 📚 Reading (Science-Fiction)
- 👾 Pixel art
- ⌨ Mechanical keyboards
- 💃 Lindy Hop (Swing)
- 🥾 Hiking

ABOUT ME

Curious and playful, I like to explore new perspectives, learn and share knowledge with my team, and produce quality software using the eXtreme Programming (XP) method. Being a software engineer means to me simplify the life of people by giving them a concrete solution to a given problem. I value particularly the user and like to put them at the center of any reflections around the product and the software.

WORK EXPERIENCES

MAY 2022 — Software Engineer | REMOTE — sinch

`Vite` `Python` `TS` `SonarQube` `Go` `React` `Vitest` `Gitlab` `Svelte` `Jest`

Continued the previous mission, adding the RCS channel to the platform. Implemented standalone cloud-based services in order to ease cross-team work. Maintained, modernised and provided support for the existing application.

OCT. 2020 — Contractor | REMOTE — sinch

`Vite` `Python` `TS TypeScript` `SonarQube` `React` `Vitest` `Gitlab` `Jest`

Integrated MMS and WhatsApp channels into a platform for sending personalized mass marketing messages. Implemented SonarQube, Gitlab pipelines, and front-end best practices. Holacracy structure, pair programming and TDD methodologies. Team management and supervision.

NOV. 2019 — Contractor | MÉRIGNAC (FRANCE) — 4SH

`Kotlin` `Bitbucket` `TS TypeScript` `SpringBoot` `Angular`

Developed a back-office system for creating e-commerce websites.
Created an online software for submitting and reviewing funeral announcements.
Maintained a software system for recording work hours.

SEPT. 2019 — Fullstack Developer | BORDEAUX (FRANCE) — ARCA COMPUTING

`Java` `TS TypeScript` `Angular`

Full-stack development tasks.
Wrote IT-related blog articles (blog.arca-computing.fr).

JUL. 2018 — Junior Developer | BORDEAUX (FRANCE) — QOMON

`Leaflet` `Vue` `JS JavaScript` `Gitlab` `Jest` `Sass`

Responsible for the back-office development of a field operations tracking software.
Developed an advanced mapping module.
Created a Sass/Vue Design System.

JAN. 2018 — Junior developer frontend | PESSAC (FRANCE)

`Less` `Mocha` `AnuglarJS`

Implemented an automatic error highlighting module for a medical intervention data entry page.

EDUCATION

2018 — Master degree in computer science | DOUAI (FRANCE)

Mines de Douai — Software & Communication Systems Engineering

2017 — International exchange | PAISLEY (SCOTLAND)

UWS — HTML & Game development

2017 — MOOC UX Fundamentals | AQUENT

thegymnasium.com

PERSONAL PROJECTS

Mercury
Budget Planner

`SQLite` `Flutter` `Vue`

OVdB
Open Vehicle database

`Kotlin` `GraphQL` `Vue`

Advent Of Code
1 year = 1 language

`Go` `Dart` `Deno`