Nicolas DELAUNEY-GAUTIER

SOFTWARE ENGINEER | REMOTE

Contact

- Marmanhac (Cantal, France 🇫🇷)
- +336 705 309 07
- nicolas.delauney@pm.me
- github.com/delni
- blog.delni.me

Skills

Languages

- Kotlin
- Java
- Go
- Javascript
- Dart
- Python

Superset

- Typescript
- Sass / Less

Frontend

- Vue / Nuxt
- React
- Flutter
- Svelte(Kit)
- Angular
- Vanilla

Backend

- Ktor
- Express
- RESTful
- Springboot
- FastAPI
- GraphQL

Databases

- PostgreSQL
- MariaDB
- MongoDB
- SQLite

DevOps

- Gitlab CI/CD
- Jenkins
- Github Actions
- Docker

Operating systems

- MacOS
- Windows
- GNU/Linux

Spoken & Written

- French 🇫🇷
- English 🇬🇧

Hobbies

- 🎞️ Cinema
- 📚 Reading (Science-Fiction)
- 👾 Pixel art
- ⌨️ Mechanical keyboards
- 💃 Lindy Hop (Swing)
- 🥾 Hiking

Made with ReLaXed | See on Github

ABOUT ME

De nature curieuse et enjouée, j'aime explorer de nouvelles perspectives, apprendre et partager des connaissances avec mon équipe, et réaliser des logiciels de qualité selon la méthode eXtreme Programming (XP). Être développeur signifie pour moi simplifier la vie des gens en proposant une solution concrète à un problème donné.

WORK EXPERIENCES

MAY 2022 — Software Engineer | REMOTE — sinch

`Vite` `Python` `TS` `SonarQube` `Go` `React` `Vitest` `Gitlab` `Svelte` `Jest`

Continued the previous mission, adding the RCS channel to the platform. Implemented standalone cloud-based services in order to ease cross-team work. Maintained, modernised and provided support for the existing application.

OCT. 2020 — Contractor | REMOTE — sinch

`Vite` `Python` `TypeScript` `SonarQube` `React` `Vitest` `Gitlab` `Jest`

Integrated MMS and WhatsApp channels into a platform for sending personalized mass marketing messages. Implemented SonarQube, Gitlab pipelines, and front-end best practices. Holacracy structure, pair programming and TDD methodologies. Team management and supervision.

NOV. 2019 — Contractor | MÉRIGNAC (FRANCE) — 4SH

`Kotlin` `Bitbucket` `TypeScript` `SpringBoot` `Angular`

Developed a back-office system for creating e-commerce websites.
Created an online software for submitting and reviewing funeral announcements.
Maintained a software system for recording work hours.

SEPT. 2019 — Fullstack Developer | BORDEAUX (FRANCE) — ARCA COMPUTING

`Java` `TypeScript` `Angular`

Full-stack development tasks.
Wrote IT-related blog articles (blog.arca-computing.fr).

JUL. 2018 — Junior Developer | BORDEAUX (FRANCE) — QOMON

`Leaflet` `Vue` `JavaScript` `Gitlab` `Jest` `Sass`

Responsible for the back-office development of a field operations tracking software.
Developed an advanced mapping module.
Created a Sass/Vue Design System.

JAN. 2018 — Junior developer frontend | PESSAC (FRANCE)

`Less` `Mocha` `AnuglarJS`

Implemented an automatic error highlighting module for a medical intervention data entry page.

EDUCATION

2018 — Master degree in computer science | DOUAI (FRANCE)
Mines de Douai — Software & Communication Systems Engineering

2017 — International exchange | PAISLEY (SCOTLAND)
UWS — HTML & Game development

2017 — MOOC UX Fundamentals | AQUENT
thegymnasium.com

PERSONAL PROJECTS

Mercury
Budget Planner
`SQLite` `Flutter` `Vue`

OVdB
Open Vehicle database
`Kotlin` `GraphQL` `Vue`

Advent Of Code
1 year = 1 language
`Go` `Dart` `Deno`