**CS 220 – PEX 1 – Grade Sheet Name: Gavin Delphia**

Assessments

Criteria Self Instructor Points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| All aquatic creatures move and behave correctly (3 points each) | | **18** |  | **18** |
| Aquarium application properly creates and stores various creatures | | **6** |  | **6** |
| Aquarium application properly moves all creatures | | **6** |  | **6** |
| Aquarium application properly determines when creatures meet | | **6** |  | **6** |
| Aquarium application properly sorts all creatures | | **6** |  | **6** |
| Abstract classes and methods used properly | | **6** |  | **6** |
| Redundant code among creatures that swim is minimized | | **12** |  | **12** |
| Redundant code among creatures that crawl is minimized | | **12** |  | **12** |
| Comments accurately describe what the code does | | **8** |  | **8** |
| **Subtotal:** | | **80** |  | **80** |
| **Adjustments** | **All Java code meets specified standards:** | **−0** | **−** | **− 8** |
| **Vague/Missing Documentation:** | **−0** | **−** | **− 4** |
| **Submission Requirements Not Followed:** | **−0** | **−** | **− 4** |
| **Late Penalties:** | **−0** | **−** | **25/50/75%** |
| **Total w/adjustments:** | **80** |  |  |

Documentation Statement:

I did not receive help on this assignment.

Comments from Instructor: