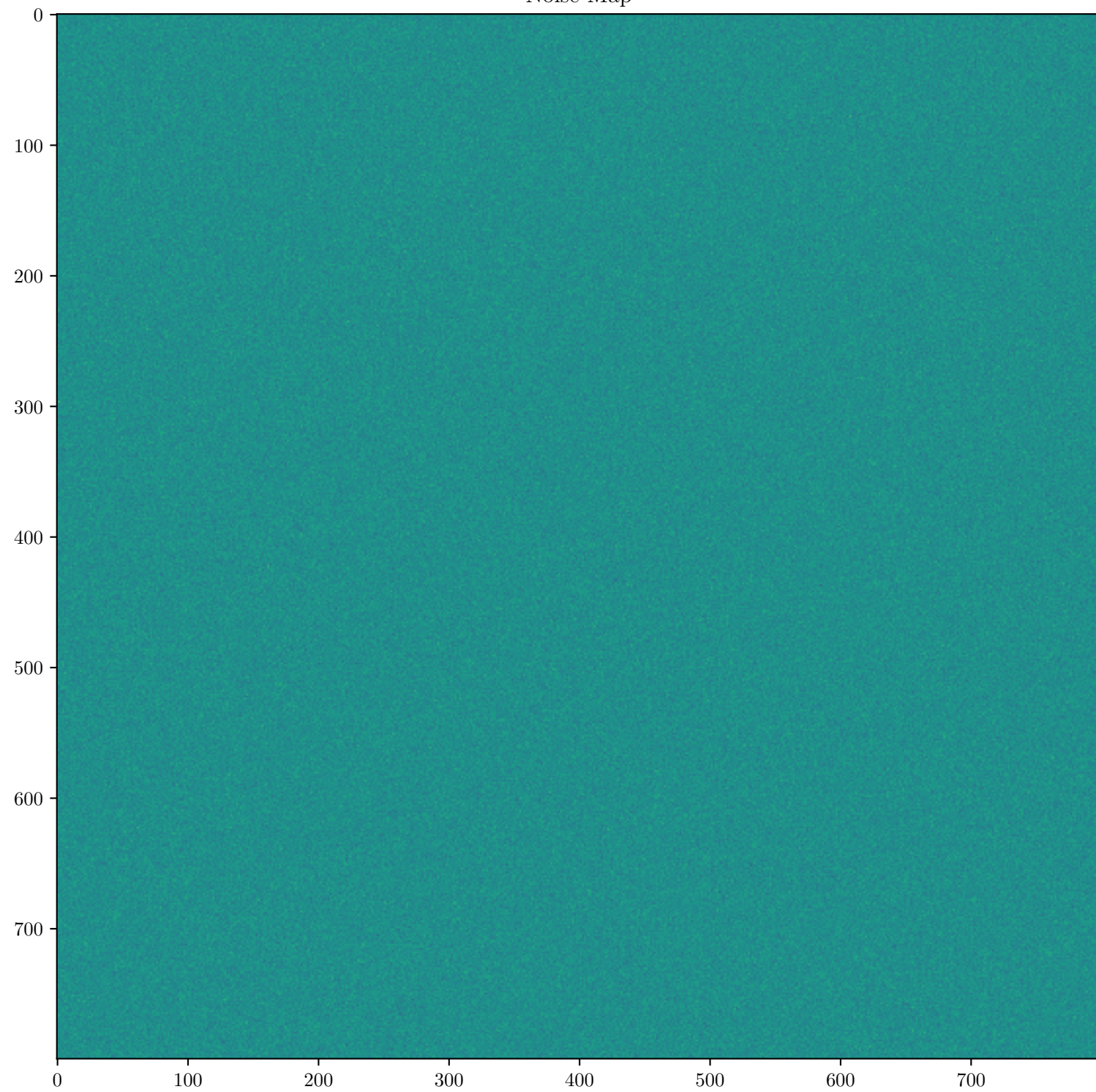


Noise Map



Anisotropic Noise Map (Exaggerated)

