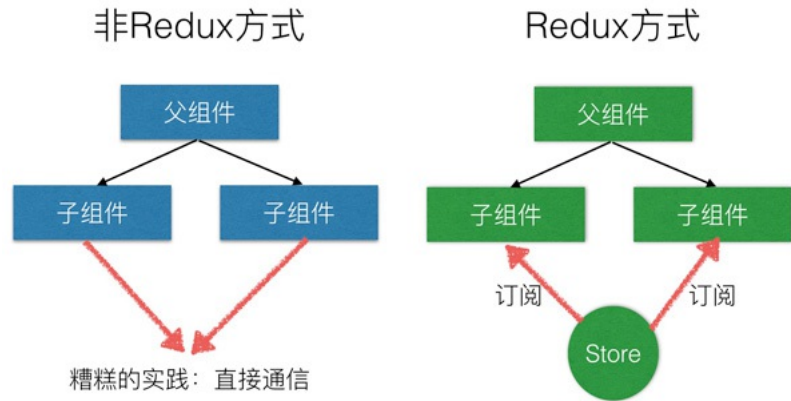


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title: 珠峰架构师成长计划  
description: null  
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author: null  
date: null  
publisher: 珠峰架构师成长计划  
stats: paragraph=139 sentences=360, words=2662

## 1. Redux应用场景 #

- 随着 JavaScript 单页应用开发日趋复杂,管理不断变化的 `state` 非常困难
- Redux的出现就是为了解决`state`里的数据问题
- 在React中,数据在组件中是单向流动的
- 数据从一个方向父组件流向子组件(通过`props`),由于这个特征,两个非父子关系的组件(或者称作兄弟组件)之间的通信就比较麻烦



## 2. Redux设计思想 #

- Redux是将整个应用状态存储到一个地方,称为`store`
- 里面保存一棵状态树`state tree`
- 组件可以派发`dispatch`行为`action`给`store`,而不是直接通知其它组件
- 其它组件可以通过订阅`store`中的状态(`state`)来刷新自己的视图

□

## 3. Redux三大原则 #

- 整个应用的 `state` 被储存在一棵 `object tree` 中,并且这个 `object tree` 只存在于唯一一个 `store` 中
- `State` 是只读的,惟一改变 `state` 的方法就是触发 `action`, `action` 是一个用于描述已发生事件的普通对象.使用纯函数来执行修改,为了描述`action`如何改变`state tree`,你需要编写 `reducers`
- 单一数据源的设计让React的组件之间的通信更加方便,同时也便于状态的统一管理

## 4. 原生计数器 #

[redux \(https://github.com/reduxjs/redux\)](https://github.com/reduxjs/redux)

```
create-react-app zhufeng_redux_prepare --typescript
cd zhufeng_redux_prepare
cnpm install redux @types/redux -S
yarn start
```

### 4.1 public/index.html #

public/index.html

```
<html lang="en">

<head>
  <meta charset="utf-8" />
  <link rel="icon" href="%PUBLIC_URL%/favicon.ico" />
  <meta name="viewport" content="width=device-width, initial-scale=1" />
  <meta name="theme-color" content="#000000" />
  <title>React App</title>
</head>

<body>
  <div id="root">
    <div id="counter">
      <p id="counter-value">0</p>
      <button id="increment-btn">+</button>
      <button id="decrement-btn">-</button>
    </div>
  </div>
</body>
</html>
```

### 4.2 src/index.tsx #

src/index.tsx

```
import { createStore, Action, Reducer, Store } from './redux';
let counterValue: HTMLInputElement | null = document.getElementById('counter-value');
let incrementBtn: HTMLInputElement | null = document.getElementById('increment-btn');
let decrementBtn: HTMLInputElement | null = document.getElementById('decrement-btn');

const INCREMENT: string = 'INCREMENT';
const DECREMENT: string = 'DECREMENT';
interface State {
  number: number
}
let initState: State = { number: 0 };
type CounterAction = Action;
const reducer: Reducer = (state: State = initState, action: CounterAction) => {
  switch (action.type) {
    case INCREMENT:
      return { number: state.number + 1 };
    case DECREMENT:
      return { number: state.number - 1 };
    default:
      return state;
  }
}
let store: Store = createStore(reducer);
function render(): void {
  counterValue!.innerHTML = store.getState().number + '';
}
store.subscribe(render);
render();
incrementBtn!.addEventListener('click', function () {
  store.dispatch({ type: INCREMENT });
});
decrementBtn!.addEventListener('click', function () {
  store.dispatch({ type: DECREMENT });
});
```

#### 4.3 redux/index.tsx #

src\redux\index.tsx

```
import createStore from './createStore'
export {
  createStore
}
export * from './types';
```

#### 4.4 redux/types.tsx #

src\redux\types.tsx

```
export interface Action {
  type: T
}

export interface AnyAction extends Action {
  [extraProps: string]: any
}

export type Reducer = (
  state: S | undefined,
  action: A
) => S

export interface Dispatch {
  (action: A): A
}

export interface Unsubscribe {
  (): void
}

export interface Store {
  dispatch: Dispatch;
  getState(): S;
  subscribe(listener: () => void): Unsubscribe;
}

export interface StoreCreator {
  ,Ext, StateExt>({
    reducer: Reducer,
    preloadedState?: S
  }): Store
}
```

#### 4.5 redux/createStore.tsx #

src\redux\createStore.tsx

```
import { Reducer, StoreCreator, Action, Dispatch, Store } from './';
const createStore: StoreCreator = (reducer: Reducer, preloadedState?: S): Store => {
  let currentState: S = preloadedState as S;
  let currentListeners: (() => void)[] = [];

  function getState(): S {
    return currentState;
  }

  function subscribe(listener: () => void) {
    currentListeners.push(listener);
    return function unsubscribe() {
      const index: number = currentListeners.indexOf(listener);
      currentListeners.splice(index, 1);
    };
  }

  const dispatch: Dispatch = (action: T): T => {
    currentState = reducer(currentState, action);
    for (let i = 0; i < currentListeners.length; i++) {
      const listener = currentListeners[i];
      listener();
    }
    return action;
  }
  dispatch({ type: '@@redux/INIT' } as A);
  const store: Store = {
    dispatch,
    subscribe,
    getState
  };
  return store;
}
export default createStore;
```

## 5. React计数器 #

### 5.1 src/index.tsx #

src/index.tsx

```
import React from 'react';
import ReactDOM from 'react-dom';
import Counter1 from '../components/Counter1';

ReactDOM.render(<Counter1 />, document.getElementById('root'));
```

### 5.2 Counter1.tsx #

src/components/Counter1.tsx

```
import React, { Component } from 'react';
import { createStore, Action, Reducer, Store, Unsubscribe } from '../redux';
interface State {
  number: number
}

type CounterAction = Action;
const INCREMENT: string = 'INCREMENT';
const DECREMENT: string = 'DECREMENT';
const reducer: Reducer = (state: State = initState, action: CounterAction) => {
  switch (action.type) {
    case INCREMENT:
      return { number: state.number + 1 };
    case DECREMENT:
      return { number: state.number - 1 };
    default:
      return state;
  }
}

let initState: State = { number: 0 };
const store: Store = createStore(reducer, initState);
interface Props { }
interface State { number: number }
export default class Counter extends Component<Props, State> {
  unsubscribe: Unsubscribe;
  constructor(props: Props) {
    super(props);
    this.state = { number: 0 };
  }
  componentDidMount() {
    this.unsubscribe = store.subscribe(() => this.setState({ number: store.getState().number }));
  }
  componentWillUnmount() {
    this.unsubscribe();
  }
  render() {
    return (
      <div>
        <p>{this.state.number}</p>
        <button onClick={() => store.dispatch({ type: 'INCREMENT' })}>+button</button>
        <button onClick={() => store.dispatch({ type: 'DECREMENT' })}>-button</button>
        <button onClick={
          () => {
            setTimeout(() => {
              store.dispatch({ type: 'INCREMENT' })
            }, 1000);
          }
        }>1秒后加1button</button>
      </div>
    )
  }
}
```

## 6.bindActionCreators #

### 6.1 Counter1.tsx #

src\components\Counter1.tsx

```
import React, { Component } from 'react';
+import {
+  createStore, bindActionCreators, Action,
+  Reducer, Store, Unsubscribe
+} from '../redux';
interface State {
  number: number
}

type CounterAction = Action;
const INCREMENT: string = 'INCREMENT';
const DECREMENT: string = 'DECREMENT';
const reducer: Reducer = (state: State = initState, action: CounterAction) => {
  switch (action.type) {
    case INCREMENT:
      return { number: state.number + 1 };
    case DECREMENT:
      return { number: state.number - 1 };
    default:
      return state;
  }
}
let initState: State = { number: 0 };
+const store: Store = createStore(reducer, initState);
+function increment() {
+  return { type: 'INCREMENT' };
+}
+function decrement() {
+  return { type: 'DECREMENT' };
+}
+const actions = { increment, decrement };
+const boundActions = bindActionCreators(actions, store.dispatch);
interface Props { }
interface State { number: number }
export default class Counter extends Component {
  unsubscribe: Unsubscribe;
  constructor(props: Props) {
    super(props);
    this.state = { number: 0 };
  }
  componentDidMount() {
    this.unsubscribe = store.subscribe(() => this.setState({ number: store.getState().number }));
  }
  componentWillUnmount() {
    this.unsubscribe();
  }
  render() {
    return (
      {this.state.number}
      +
      +
      -
      {
        setTimeout(() => {
          boundActions.increment();
        }, 1000);
      }
      )>1秒后加1
    )
  }
}
```

### 6.2 bindActionCreators.tsx #

src\redux\bindActionCreators.tsx

```
import { Dispatch, AnyAction } from './';
export interface ActionCreator {
  (...args: any[]): A
}
export interface ActionCreatorsMapObject {
  [key: string]: ActionCreator
}
export default function bindActionCreators<A extends AnyAction, M extends ActionCreatorsMapObject<A>>(>
  actionCreators: M,
  dispatch: Dispatch
): M {
  export default function bindActionCreators<A extends AnyAction, M extends ActionCreatorsMapObject<A>>(>
    actionCreators: M,
    dispatch: Dispatch
  ): M {
    const boundActionCreators: ActionCreatorsMapObject = {};
    for (const key in actionCreators) {
      const actionCreator = actionCreators[key]
      if (typeof actionCreator === 'function') {
        boundActionCreators[key] = bindActionCreator(actionCreator, dispatch)
      }
    }
    return boundActionCreators as M;
  }
}
function bindActionCreator<A extends AnyAction = AnyAction>(>
  actionCreator: ActionCreator,
  dispatch: Dispatch
) {
  return function (this: any, ...args: any[]) {
    return dispatch(actionCreator.apply(this, args));
  }
}
```

## 7.combineReducers #

### 7.1 src\index.tsx #

src\index.tsx

```
import React from 'react';
import ReactDOM from 'react-dom';
import Counter1 from './components/Counter1';
import Counter2 from './components/Counter2';
+ReactDOM.render(<></>, document.getElementById('root'));
```

### 7.2 actions\counter1.tsx #

src\store\actions\counter1.tsx

```
import * as types from '../action-types';
import { AnyAction } from '../redux';
const actions = {
  increment1(): AnyAction {
    return { type: types.INCREMENT1 };
  },
  decrement1(): AnyAction {
    return { type: types.DECREMENT1 };
  }
}
export default actions;
```

### 7.3 reducers\counter1.tsx #

src\store\reducers\counter1.tsx

```
import * as types from '../action-types';
import { AnyAction } from '../redux';
export interface Counter1State {
  number: number
}
let initialState: Counter1State = { number: 0 }
export default function (state: Counter1State = initialState, action: AnyAction): Counter1State {
  switch (action.type) {
    case types.INCREMENT1:
      return { number: state.number + 1 };
    case types.DECREMENT1:
      return { number: state.number - 1 };
    default:
      return state;
  }
}
```

### 7.4 actions\counter2.tsx #

src\store\actions\counter2.tsx

```
import * as types from '../action-types';
import { AnyAction } from '../redux';
export default {
  increment2(): AnyAction {
    return { type: types.INCREMENT2 };
  },
  decrement2(): AnyAction {
    return { type: types.DECREMENT2 };
  }
}
```

### 7.5 reducers\counter2.tsx #

src\store\reducers\counter2.tsx

```
import * as types from '../action-types';
import { AnyAction } from '../../redux';
export interface Counter2State {
  number: number;
}
let initialState: Counter2State = { number: 0 };

export default function (state: Counter2State = initialState, action: AnyAction): Counter2State {
  switch (action.type) {
    case types.INCREMENT2:
      return { number: state.number + 1 };
    case types.DECREMENT2:
      return { number: state.number - 1 };
    default:
      return state;
  }
}
```

## 7.6 reducers\index.tsx #

src\store\reducers\index.tsx

```
import { combineReducers, ReducersMapObject, Reducer, AnyAction } from 'redux';
import counter1, { Counter1State } from './counter1';
import counter2, { Counter2State } from './counter2';
interface Reducers {
  counter1: Counter1State;
  counter2: Counter2State;
}
let reducers: ReducersMapObject = {
  counter1,
  counter2
};
export type RootState = {
  [key in keyof typeof reducers]: ReturnType<typeof reducers[key]>
}
let rootReducer: Reducer = combineReducers(reducers);
export default rootReducer;
```

## 7.7 combineReducers.tsx #

src\redux\combineReducers.tsx

```
import { Action, Reducer } from 'redux';
export type ReducersMapObject = {
  [K in keyof S]: Reducer
}
export default function combineReducers<S, A extends Action = Action>(
  reducers: ReducersMapObject
): Reducer<S>
export default function combineReducers<S, A extends Action = Action>(
  reducers: ReducersMapObject) {
  return function (state: S = {} as S, action: A) {
    const nextState: S = {} as S;
    let key: keyof S;
    for (key in reducers) {
      const reducer = reducers[key];
      const previousStateForKey = state[key];
      const nextStateForKey = reducer(previousStateForKey, action);
      nextState[key] = nextStateForKey;
    }
    return nextState;
  }
}
```

## 7.8 store\index.tsx #

src\store\index.tsx

```
+import { createStore, Store, AnyAction } from '../redux';
+import reducer from './reducers';
+import { RootState } from './reducers';
+const store: Store = createStore(reducer, { counter1: { number: 0 }, counter2: { number: 0 } });
+export default store;
```

## 7.9 action-types.tsx #

src\store\action-types.tsx

```
export const INCREMENT1 = 'INCREMENT1';
export const DECREMENT1 = 'DECREMENT1';

export const INCREMENT2 = 'INCREMENT2';
export const DECREMENT2 = 'DECREMENT2';
```

## 7.10 src\redux\index.tsx #

src\redux\index.tsx

```
import createStore from './createStore';
import bindActionCreators from './bindActionCreators';
+import combineReducers from './combineReducers'
export {
  createStore,
  bindActionCreators,
+  combineReducers
}
export * from './types';
+export * from './bindActionCreators';
+export * from './combineReducers';
```

## 7.11 Counter1.tsx #

src\components\Counter1.tsx

```
import React, { Component } from 'react';
import actions from '../store/actions/counter1';
import {
  bindActionCreators, Unsubscribe, ActionCreatorsMapObject, AnyAction
} from '../redux';
import store from '../store';

const boundActions = bindActionCreators(actions, store.dispatch);
interface Props { }
interface State { number: number }
export default class extends Component<Props, State> {
  unsubscribe: Unsubscribe;
  constructor(props: Props) {
    super(props);
    this.state = { number: 0 };
  }
  componentDidMount() {
    this.unsubscribe = store.subscribe(() => this.setState({ number: store.getState().counter1.number }));
  }
  componentWillUnmount() {
    this.unsubscribe();
  }
  render() {
    return (
      <div>
        <p>{this.state.number}</p>
        <button onClick={boundActions.increment1}>+button</button>
        <button onClick={boundActions.decrement1}>-button</button>
      </div>
    )
  }
}
```

## 7.12 Counter2.tsx #

src\components\Counter2.tsx

```
import React, { Component } from 'react';
import actions from '../store/actions/counter2';
import {
  bindActionCreators, Unsubscribe, ActionCreatorsMapObject, AnyAction
} from '../redux';
import store from '../store';

const boundActions = bindActionCreators(actions, store.dispatch);
interface Props { }
interface State { number: number }
export default class extends Component<Props, State> {
  unsubscribe: Unsubscribe;
  constructor(props: Props) {
    super(props);
    this.state = { number: 0 };
  }
  componentDidMount() {
    this.unsubscribe = store.subscribe(() => this.setState({ number: store.getState().counter2.number }));
  }
  componentWillUnmount() {
    this.unsubscribe();
  }
  render() {
    return (
      <div>
        <p>{this.state.number}</p>
        <button onClick={boundActions.increment2}>+button</button>
        <button onClick={boundActions.decrement2}>-button</button>
      </div>
    )
  }
}
```

## 8. react-redux #

### 8.1 src\index.tsx #

src\index.tsx

```
import React from 'react';
import ReactDOM from 'react-dom';
import Counter1 from './components/Counter1';
import Counter2 from './components/Counter2';
+import store from './store';
+import { Provider } from './react-redux';
+ReactDOM.render(
+
+
+
+
+  , document.getElementById('root'));
```

### 8.2 Counter1.tsx #

src\components\Counter1.tsx

```

import React, { Component } from 'react';
import actions from '../store/actions/counter1';
+import { RootState } from '../store/reducers';
+import { Counter1State } from '../store/reducers/counter1';
+import { connect } from '../react-redux';
+type Props = Counter1State & typeof actions;
+class Counter1 extends Component {
+  render() {
+    let { number, increment1, decrement1 } = this.props;
+    return (
+      <div>
+        {number}
+        +
+        -
+      </div>
+    )
+  }
+}
+let mapStateToProps = (state: RootState): Counter1State => state.counter1;
+export default connect(
+  mapStateToProps,
+  actions
+)(Counter1)

```

### 8.3 Counter2.tsx #

src\components\Counter2.tsx

```

import React, { Component } from 'react';
import actions from '../store/actions/counter2';
+import { RootState } from '../store/reducers';
+import { Counter2State } from '../store/reducers/counter2';
+import { connect } from '../react-redux';
+type Props = Counter2State & typeof actions;
+class Counter2 extends Component {
+  render() {
+    let { number, increment2, decrement2 } = this.props;
+    return (
+      <div>
+        {number}
+        +
+        -
+      </div>
+    )
+  }
+}
+let mapStateToProps = (state: RootState): Counter2State => state.counter2;
+export default connect(
+  mapStateToProps,
+  actions
+)(Counter2)

```

### 8.4 reducers\counter1.tsx #

src\store\reducers\counter1.tsx

```

import * as types from '../action-types';
import { AnyAction } from '../redux';
export interface Counter1State {
  number: number
}
let initialState: Counter1State = { number: 0 }

export default function (state: Counter1State = initialState, action: AnyAction): Counter1State {
  switch (action.type) {
    case types.INCREMENT1:
      return { number: state.number + 1 };
    case types.DECREMENT1:
      return { number: state.number - 1 };
    default:
      return state;
  }
}

```

### 8.5 reducers\counter2.tsx #

src\store\reducers\counter2.tsx

```

import * as types from '../action-types';
import { AnyAction } from '../redux';
export interface Counter2State {
  number: number
}
let initialState: Counter2State = { number: 0 };

export default function (state: Counter2State = initialState, action: AnyAction): Counter2State {
  switch (action.type) {
    case types.INCREMENT2:
      return { number: state.number + 1 };
    case types.DECREMENT2:
      return { number: state.number - 1 };
    default:
      return state;
  }
}

```

### 8.6 reducers\index.tsx #

src\store\reducers\index.tsx



```
import { combineReducers, ReducersMapObject, Reducer, AnyAction } from '../..redux';
import counter1, { Counter1State } from './counter1';
import counter2, { Counter2State } from './counter2';
interface Reducers {
  counter1: Counter1State;
  counter2: Counter2State;
}
let reducers: ReducersMapObject = {
  counter1,
  counter2
};
export type RootState = {
  [key in keyof typeof reducers]: ReturnType<typeof reducers[key]>
}
let rootReducer: Reducer = combineReducers(reducers);
export default rootReducer;
```

## 8.7 react-redux\index.tsx #

src\react-redux\index.tsx

```
import Provider from './Provider';
import connect from './connect';
export {
  Provider,
  connect
}
```

## 8.8 react-redux\context.tsx #

src\react-redux\context.tsx

```
import React from 'react';
import { ContextValue } from './types';
export const ReactReduxContext = React.createContext<null>(null)
export default ReactReduxContext;
```

## 8.9 react-redux\types.tsx #

src\react-redux\types.tsx

```
import { Store } from '../redux';
export interface ContextValue {
  store: Store
}
```

## 8.10 Provider.tsx #

src\react-redux\Provider.tsx

```
import React, { Component } from 'react'
import { Store } from '../redux';
import ReactReduxContext from './context';
interface Props {
  store: Store
}
export default class Provider extends Component<Props> {
  render() {
    return (
      <ReactReduxContext.Provider value={{ store: this.props.store }}>
        {this.props.children}
      </ReactReduxContext.Provider>
    )
  }
}
```

## 8.11 connect.tsx #

src\react-redux\connect.tsx

```

import React from "react";
import { bindActionCreators, Unsubscribe, AnyAction, ActionCreatorsMapObject } from "../redux";
import ReactReduxContext from "../Context";
import { RootState } from '../store/reducers';
import { ContextValue } from './types';
interface MapStateToProps {
  (state: RootState): any;
}

export default function (mapStateToProps: MapStateToProps, mapDispatchToProps: ActionCreatorsMapObject) {
  return function wrapWithConnect(WrappedComponent: React.ComponentType) {
    return class extends React.Component {
      static contextType = ReactReduxContext;
      unsubscribe: Unsubscribe;
      constructor(props: any, context: ContextValue) {
        super(props);
        this.state = mapStateToProps(context.store.getState());
      }
      componentDidMount() {
        this.unsubscribe = this.context.store.subscribe(() =>
          this.setState(mapStateToProps(this.context.store.getState()))
        );
      }
      componentWillUnmount() {
        this.unsubscribe();
      }
      render() {
        let actions = bindActionCreators(
          mapDispatchToProps,
          this.context.store.dispatch
        );
        return <WrappedComponent {...this.state} {...actions} />;
      }
    };
  };
}

```

hooks版

```

import React, { useContext, useEffect, useState } from 'react';
import ReactReduxContext from '../Context';
import { bindActionCreators } from '../redux';
export default function (mapStateToProps, mapDispatchToProps) {
  return function (OldComponent) {
    return function (props) {
      let context = useContext(ReactReduxContext);
      let [state, setState] = useState(mapStateToProps(context.store.getState()));
      useEffect(() => {
        return context.store.subscribe(() =>
          setState(mapStateToProps(context.store.getState()))
        );
      }, []);
      let actions = bindActionCreators(
        mapDispatchToProps,
        context.store.dispatch
      );
      return <OldComponent {...state} {...actions} />;
    }
  }
}

```

参考 #

- [zhufeng\\_redux\\_prepare \(https://github.com/zhufengpeixun/zhufeng\\_redux\\_prepare\)](https://github.com/zhufengpeixun/zhufeng_redux_prepare)