link null title: 珠峰架构师成长计划 description: null keywords: null author: null date: null

publisher: 珠峰架构师成长计划

stats: paragraph=39 sente nces=147, words=1092

1.初始化项目#

mkdir zhufeng-jsx-transformer cd zhufeng-jsx-transformer yarn add @babel/core @babel/plugin-syntax-jsx @babel/plugin-transform-react-jsx @babel/types --dev yarn add react

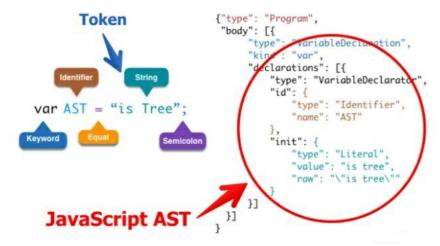
2.JSX

- React使用JSX来描述用户界面
- JSX是一种JavaScript的语法扩展
 repl (https://babeljs.io/repl)可以在线转换代码
- astexplorer (https://astexplorer.net/)可以把代码转换成AST树

hello

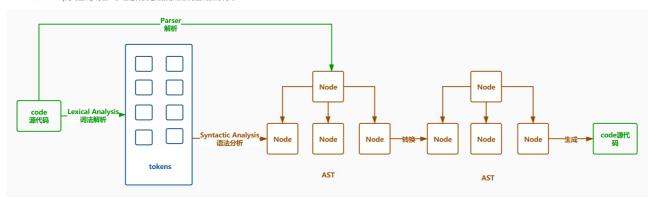
3. AST抽象语法树 **#**

• 抽象语法树(Abstract Syntax Tree,AST)是源代码语法结构的一种抽象表示。它以树状的形式表现编程语言的语法结构,树上的每个节点都表示源代码中的一种结构



3.1 babel工作流 <u>#</u>

- Parse(解析) 将源代码转换成抽象语法树,树上有很多的节点
- Transform(转换) 对抽象语法树进行转换
- Generate(代码生成) 将上一步经过转换过的抽象语法树生成新的代码



3.2 babel处理语法树 **#**

- <u>babeljs (https://babeljs.io)</u>是一个JavaScript编译器
- | ⑩ababl/core (https://babelis.io/docs/en/babel-core)是Babel编译器的核心
 | babylon (https://www.npmjs.com/package/babylon)是Babel (https://github.com/babel/babel)使用的JavaScript解析器
- @babel/types (https://babeljs.io/docs/en/babel-types) 用于 AST 节点的 Lodash 式工具库
 @babel/traverse (https://babeljs.io/docs/en/babel-traverse)用于对 AST 的遍历,维护了整棵树的状态,并且负责替换、移除和添加节点
- @babel/generator (https://babeljs.io/docs/en/babel-generator)把AST转成代码

```
let babel = require('@babel/core');
let types = require('@babel/types');
let traverse = require("@babel/traverse").default;
let generate = require("@babel/generator").default;
const code = `function ast() {}`;
const ast = babel.parse(code);
let indent = 0;
const padding = ()=>" ".repeat(indent);
 traverse(ast. {
      enter (path) {
            console.log(padding()+path.node.type+'进入');
            indent+=2;
           if(types.isFunctionDeclaration(path.node)){
   path.node.id.name = 'newAst';
}
      exit(path){
            console.log(padding()+path.node.type+'离开');
const output = generate(ast, {}, code);
console.log(output.code);
```

3.2 旧转换#

3.2.1 jsx.js <u>#</u>

```
const babel = require("@babel/core");
const sourceCode = `hello';
const result = babel.transform(sourceCode, {
    plugins: [['@babel/plugin-transform-react-jsx',{runtime:'classic'}]]
console.log(result.code);
```

3.2.2 转译结果

```
let React = require('react');
  act.createElement("h1", {
  id: "title",
 key: "title"
ref: "title"
 . "hello");
console.log(JSON.stringify(element,replacer,2));
function replacer(key, value) {
   if(!['_owner', '_store'].includes(key))
         return value;
```

```
"type": "h1",
"key": "title",
"ref": "title",
"props": {
    "id": "title",
  "children": "hello"
```

3.3 新转换

3.3.1 jsx.js <u>#</u>

```
const babel = require("@babel/core");
const sourceCode = `hello`;
+ plugins: [['@babel/plugin-transform-react-jsx',{runtime:'automatic'}]]
});
console.log(result.code);
```

3.3.2 转译结果

```
let {jsx:_jsx} = require("react/jsx-runtime");
let element = _jsx("hl", {id: "title",key:"title",ref:"title",children: "hello"}, "title");
console.log(JSON.stringify(element,replacer,2));
function replacer (key, value) {
   if(![' owner',' store'].includes(kev))
       return value;
```

```
"type": "h1",
"key": "title",
"key": "title",
"ref": "title",
"props": {
    "id": "title",
    "children": "hello"
```

4.实现插件

- <u>babel-types文档 (https://babeljs.io/docs/en/babel-types.html)</u>
- babel插件开发指南 (https://github.com/brigand/babel-plugin-handbook/blob/master/trans/ations/zh-Hans/README.md)
 @babel/plugin-syntax-jsx (https://babeljs.io/docs/en/babel-plugin-syntax-jsx/)允许解析JSX
- -handbook.md#babel-traverse)可用于遍历语法树
- <u>babel-traverse (https://github.com/jamiebuilds/babel-handbook/blob/master/</u>
 Visitors(访问者)是一个用于 AST 遍历的模式,用于定义某个节点的操作方法
- Paths(路径) 是一个对象,它表示两个节点之间的连接
 - replaceWith可以用于替换节点 get用于查找特定类型的子路径
 - o find 用于向上查找一个指定条件的路径
 - unshiftContainer用于把AST节点插入到类似于body这样的数组中

- Scope(作用域)
 - generateUidIdentifier会生成一个不会和任何本地定义的变量冲突的标识符

4.1 jsx.js

```
const babel = require("@babel/core");
const pluginTransformReactJsx = require('./plugin-transform-react-jsx');
const sourceCode = 'helio';
const result = babel.transform(sourceCode, {
    plugins: [pluginTransformReactJsx]
});
console.log(result.code);
```

4.2 plugin-transform-react-jsx.js

```
const types = require('@babel/types');
const pluginSyntaxJsx = require('@babel/plugin-syntax-jsx').default;
const pluginTransformReactJsx = {
    inherits:pluginSyntaxJsx,
    visitor: {
        JSXElement(path) {
        let callExpression = buildJSXElementCall(path);
        path.replaceWith(callExpression);
      }
    }
}
function buildJSXElementCall(path) {
    const args = [];
    return call(path, "jsx", args);
}
function call(path, name, args) {
    const callee = types.identifier('_jsx');
    const node = types.callExpression(callee, args);
    return node;
}
module.exports = pluginTransformReactJsx;
```

5.支持属性#

plugin-transform-react-jsx.js

```
const types = require('@babel/types');
const pluginSyntaxJsx = require('@babel/plugin-syntax-jsx').default;
 const pluginTransformReactJsx = {
  inherits:pluginSyntaxJsx,
  visitor: {
   JSXElement(path) {
     let callExpression = buildJSXElementCall(path);
path.replaceWith(callExpression);
 function buildJSXElementCall(path) {
 const openingPath = path.get("openingElement");
const {name} = openingPath.node.name;
 const tag = types.stringLiteral(name);
const args = [tag];
  let attributes = [];
      (const attrPath of openingPath.get("attributes")) {
   attributes.push(attrPath.node);
  const children = buildChildren(path.node);
  const props = attributes.map(convertAttribute);
  if (children.length > 0) {
   props.push(buildChildrenProperty(children));
  const attributesObject = types.objectExpression(props);
  args.push(attributesObject);
  return call(path,"jsx", args);
 function buildChildren(node) {
  const elements = [];
  for (let i = 0; i < node.children.length; i++) {
  let child = node.children[i];</pre>
     if (types.isJSXText(child))
       elements.push(types.stringLiteral(child.value));
   return elements;
 function buildChildrenProperty(children) {
  let childrenNode;
  if (children.length === 1)
     childrenNode = children[0];
  } else if (children.length > 1) {
    childrenNode = types.arrayExpression(children);
    return undefined;
  return types.objectProperty(types.identifier("children"), childrenNode);
 function convertAttribute(node) {
  const value = node.value;
node.name.type = "Identifier";
   return types.objectProperty(node.name, value);
 function call(path,name, args) {
 const callee = types.identifier('_jsx');
const node = types.callExpression(callee, args);
  return node;
module.exports = pluginTransformReactJsx;
```

6.引入runtime模块

plugin-transform-react-jsx.js

```
const types = require('@babel/types');
const pluginSyntaxJsx = require('@babel/plugin-syntax-jsx').default;
 onst pluginTransformReactJsx = {
 inherits:pluginSyntaxJsx,
   JSXElement(path) {
      let callExpression = buildJSXElementCall(path);
path.replaceWith(callExpression);
unction buildJSXElementCall(path) {
 const openingPath = path.get("openingElement");
const {name} = openingPath.node.name;
 const tag = types.stringLiteral(name);
const args = [tag];
let attributes = [];
for (const attrPath of openingPath.get("attributes")) {
   attributes.push(attrPath.node);
 const children = buildChildren(path.node);
 const props = attributes.map(convertAttribute);
 if (children.length > 0) {
   props.push(buildChildrenProperty(children));
 const attributesObject = types.objectExpression(props);
 args.push(attributesObject);
 return call(path,"jsx", args);
 unction buildChildren(node) {
 const elements = [];
for (let i = 0; i < node.children.length; i++) {
  let child = node.children[i];</pre>
   if (types.isJSXText(child)) {
      elements.push(types.stringLiteral(child.value));
 return elements;
unction buildChildrenProperty(children) {
 let childrenNode;
if (children.length
   childrenNode = children[0];
 } else if (children.length > 1) {
   childrenNode = types.arrayExpression(children);
 } else {
   return undefined;
 return types.objectProperty(types.identifier("children"), childrenNode);
function convertAttribute(node) {
 const value = node.value;
node.name.type = "Identifier";
return types.objectProperty(node.name, value);
function call(path,name, args) {
    const importedSource = 'react/jsx-runtime';
 const callee = addImport(path, name, importedSource);
 const node = types.callExpression(callee, args);
function addImport(path,importName,importedSource)
  const programPath = path.find(p => p.isProgram());
const scope = programPath.scope;
  const localName = scope.generateUidIdentifier(importName);
const specifiers = [types.importSpecifier(localName, types.identifier(importName))];
  let statement = types.importDeclaration(specifiers, types.stringLiteral(importedSource));
  programPath.unshiftContainer("body", [statement]);
   return localName;
odule.exports = pluginTransformReactJsx;
```