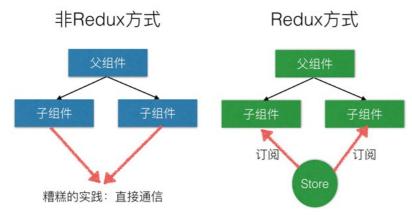
link null title: 珠峰架构师成长计划 description: null keywords: null author: null date: null publisher: 珠峰架构师成长计划 stats: paragraph=47 sentences=143, words=1274

#### 1.Redux应用场景 #

- 在React中,数据在组件中是单向流动的
   数据通过props从父组件流向子组件
   两个兄弟组件之间的通信就比较麻烦

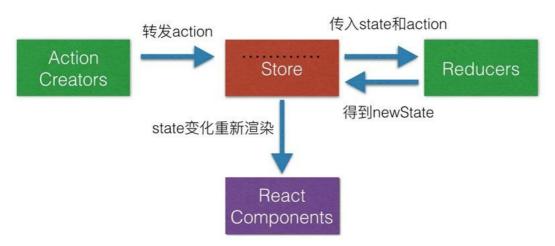


#### 2.Redux设计思想 #

- Redux是将整个应用状态存储到到一个地方,称为 store

- 里面保存一棵状态树 state tree
   组件可以派发 dispatch action给 store,而不是直接通知其它组件
   其它组件可以通过订阅 store中的状态(state)来刷新自己的视图

# Redux工作流



# 3.预备知识#

### 3.1 redux全家桶 #

- redux (https://github.com/reduxjs/redux)是 JavaScript 状态容器,提供可预测化的状态管理
- redux-logger (https://github.com/LogRocket/redux-logger)可以打印状态变化前后的日志
  redux-thunk (https://github.com/reduxis/redux-thunk)可以让store可以dispatch函数

- redux-promise (https://github.com/redux-utilities/redux-promise)可以让store可以派发promise
   react-redux (https://github.com/reduxis/react-redux)可以实现React组件和Redux的连接,让组件自动订阅仓库中的状态变化事件,并状态发生变化的时候自动更新

## 3.2 Context(上下文) #

• 在某些场景下,你想在整个组件树中传递数据,但却不想手动地在每一层传递属性。你可以直接在 React 中使用强大的contextAPI解决上述问题



```
import React, {Component} from 'react';
import ReactDOM from 'react-dom';
let ThemeContext = React.createContext('theme');
class Child extends Component {
   render() {
       return (
            <ThemeContext.Consumer>
                  value => (
                      <div style={{ border: `5px solid ${value.color}`, padding: 5 }}>
                        Child
                        <button onClick={() =>value.changeColor('red')} style={{color:'red'}}>红色button>
                         ThemeContext.Consumer>
   }
class Father extends Component {
    constructor() {
       this.state = { color: 'red' };
   changeColor = (color) => {
       this.setState({ color })
       let contextVal = {changeColor: this.changeColor,color:this.state.color };
           <ThemeContext.Provider value={contextVal}>
               <div style={{margin:'10px', border: `5px solid ${this.state.color}`, padding: 5, width: 200 }}>
                page
<Child />
             div>
           ThemeContext.Provider>
ReactDOM.render(<Father />, document.querySelector('#root'));
```

#### 3.3 useReducer #

• 接收一个形如 (state, action) => newState 的 reducer, 并返回当前的 state 以及与其配套的 dispatch 方法

const [state, dispatch] = useReducer(reducer, initialArg);

#### 3.4 compose #

```
let temp1 = (...args)=>add3(add2(...args));
                                                                 zhufeng123
  let temp2 = (...args)=>temp1(add1(...args));
                                                                 zhufeng1
  let result = temp2('zhufeng')
                                                                 zhufeng
  function add1(str){
     return str+'1';
  function add2(str){
     return str+'2';
                                                                       zhufeng123
  function add3(str){
     return str+'3';
  let result = add3(add2(add1('zhufeng')))
  let result = compose(add3,add2,add1)('zhufeng');
function add1(str){
function add2(str){
    return '2'+str;
function add3(str){
function compose (...funcs) {
  return funcs.reduce((a,b)=>(...args)=>a(b(...args)));
```

4.原版redux #

let result = compose(add3,add2,add1)('zfpx');
console.log(result);

```
import React,{Component,useReducer} from 'react';
import ReactDOM from 'react-dom';
import {createStore} from 'redux';
import {Provider,connect} from 'react-redux';
const initialState = { number: 0 };
const INCREMENT = "INCREMENT";
const DECREMENT = "DECREMENT";
 function reducer(state = initialState, action) {
  switch (action.type) {
  case INCREMENT:
        return { number: state.number + 1 };
      case DECREMENT:
       return { number: state.number - 1 };
        return state;
 let store = createStore(reducer);
 function Counter (props) {
   return (
       {props.number}p>
       <button onClick={props.add}>+button>
 let mapStateToProps = state => state;
let mapDispatchToProps = dispatch => ({
   add() {
     dispatch({ type: INCREMENT });
     dispatch({ type: DECREMENT });
   mapStateToProps,
   mapDispatchToProps
  (Counter);
  teactDOM.render(
   <Provider store={store}>
     <ConnectedCounter />
   document.querySelector("#root")
```

# 5.hooks版 redux #

#### 5.1 index.js #

```
import React,{Component,useReducer} from 'react';
import ReactDOM from 'react-dom';
- import (provider, connect) from "./redux";
const initialState = { number: 0 };
const INCREMENT = "INCREMENT";
const DECREMENT = "DECREMENT";
 unction reducer(state = initialState, action) {
 switch (action.type) {
   case INCREMENT:
      return { number: state.number + 1 };
    case DECREMENT:
      return { number: state.number - 1 };
   default:
     return state;
  let store = createStore(reducer);
let { store, Provider, connect } = createStore(reducer, initialState);
 unction Counter(props) {
 return (
     {props.number}
   </>
,
let mapStateToProps = state => state;
let mapDispatchToProps = dispatch => ({
 add() {
   dispatch({ type: INCREMENT });
 minus() {
   dispatch({ type: DECREMENT });
let ConnectedCounter = connect(
 mapStateToProps,
mapDispatchToProps
 (Counter);
ReactDOM.render(
 document.querySelector("#root")
```

# 5.2 index.js #

# 6.hooks版中间件 #

# 6.1 index.js #

```
import React, { Component, useReducer } from "react";
import ReactDOM from "react-dom";
/* import {createStore} from 'redux';
import {Provider,connect} from 'react-redux'; */
import { createStore,applyMiddleware } from "./redux";
const initialState = { number: 0 };
const INCREMENT = "INCREMENT";
const DECREMENT = "DECREMENT";
 function reducer(state = initialState, action) {
  switch (action.type) {
    case INCREMENT:
      return { number: state.number + 1 };
    case DECREMENT:
       return { number: state.number - 1 };
    default:
      return state;
 let logger = store=>next=>action=>{
  console.log(`%c prev state`,`color: #a3a3a3; font-weight: bold`,store.getState());
    console.log(`%c action`,`color: #7fbedf; font-weight: bold`,store.getState());
    next(action);
    console.log(`%c next state`, `color: #9cd69b; font-weight: bold`,store.getState());
  let thunk = store=>next=>action=>{
  if(typeof action === 'function') {
    return action(store.dispatch,store.getState);
   return next(action);
  let promise = store=>next=>action=>{
   if (action.then) {
      return action.then(store.dispatch);
    return next(action);
 '//let { store, Provider, connect } = createStore(reducer, initialState);
let { store, Provider, connect } = applyMiddleware(thunk,promise,logger)(createStore)(reducer, initialState);
function Counter(props) {
  return (
       {props.number}
         store.dispatch(function(dispatch,getState){
                  setTimeout(() =>
                    dispatch({type:INCREMENT});
         }, 1000);
})}>异步+1
          store.dispatch(new Promise(function(resolve, reject){
                   setTimeout(() => {
   resolve({type:INCREMENT});
                    }, 1000);
          })))>>Promise+1
      </>
    );
let mapStateToProps = state => state;
let mapDispatchToProps = dispatch => ({
  add() {
    dispatch({ type: INCREMENT });
  minus() {
    dispatch({ type: DECREMENT });
 et ConnectedCounter = connect(
  mapStateToProps,
  mapDispatchToProps
 (Counter);
 teactDOM.render(
  document.querySelector("#root")
```

#### 6.2 redux #

```
import React from "react";
const Context = React.createContext();
  function compose(...funcs) {
  return funcs.reduce((a, b) => (...args) => a(b(...args)));
  export function applyMiddleware(...middlewares){
       return createStore => (...args)=>{
   const { store, connect, Provider } = createStore(...args);
            let dispatch;
            const middlewareAPI= {
             getState:()=>store.getState(),
dispatch:(...args)=>dispatch(...args)
             const chain = middlewares.map(middleware=>middleware(middlewareAPI));
            dispatch = compose(...chain)((...args)=>store._dispatch(...args));
store.dispatch = dispatch;
             return {
                store, connect, Provider
 export function createStore(reducer, initialState) {
 Apport Infiction Createstore(reducer, initialistate) {
let store = {};
const Provider = props => {
   const [state, dispatch] = React.useReducer(reducer, initialState);
   store.getState = () => {
      return state;
   }
}
   store._dispatch = dispatch;
return (
         {React.cloneElement(props.children)}
    );
  };
  function connect(mapStatetoProps,mapDispatchToProps) {
   return function(Component) {
       let state = initialState;
let actions ={};
         return props => {
  if (store.getState) state = mapStatetoProps(store.getState());
           actions = mapDispatchToProps(store.dispatch);
            return ;
        };
    };
  return { store, connect, Provider };
```