```
link null
title: 珠峰架构师成长计划
description: src\Upload.tsx
keywords: null
author: null
date: null
publisher: 珠峰架构师成长计划
stats: paragraph=81 sentences=603, words=4499
```

## 上传功能

- 整体上传
   分片上传
   进度条
   秒传
   断点续传(支持单个分片续传和刷新浏览器续传)
   暂停和恢复

## 1.初始化项目

```
create-react-app --template=typescript
cd create-react-app
cnpm i antd -S
```

## 2.单个上传

```
import React from 'react';
import ReactDOM from 'react-dom';
import App from './App';
ReactDOM.render(<App />, document.getElementById('root'));
```

```
import React from 'react';
import Upload from './Upload';
import './App.css';
  function App() {
   return (
 export default App;
```

```
@import '~antd/dist/antd.css';;
.App { padding: 20px;
```

src\Upload.tsx

```
import React, { ChangeEvent, useState, useEffect } from 'react';
import { Input, Row, Col, Button, message } from 'antd';
import { request } from './utils';
enum UploadStatus {
    INIT,
PAUSE,
    UPLOADING
interface Props {
function Upload (props: Props) {
    const [uploadStatus, setUploadStatus] = useState(UploadStatus.INIT);
const [currentFile, setCurrentFile] = useState();
     const [objectUrl, setObjectUrl] = useState('');
     useEffect(() => {
         if (currentFile) {
               const URL = window.URL;
               let objectUr1 = URL.createObjectURL(currentFile);
setObjectUrl(objectUrl);
               return () => {
                   URL.revokeObjectURL(objectUrl);
     }, [currentFile]);
     const handleChange = (event: ChangeEvent) => {
   const file: File = event.target.files![0];
          setCurrentFile(file);
          console.log('file', file);
          reset();
         setUploadStatus(UploadStatus.INIT);
     const handleUpload = async () => {
         if (!currentFile)
              return message.error('你尚未选择文件');
          if (!beforeUpload(currentFile))
               return message.error('不支持此类型文件的上传');
          const formData = new FormData();
          formData.append("chunk", currentFile);
formData.append("filename", currentFile.name);
         let result = await request({
   url: '/upload',
   method: 'POST',
               data: formData,
          });
         console.log('上传结果', result);
message.info('上传成功!');
          <div className="upload">
                    <Col span={12}>
                         | Spui-[12]| | Style={{ width: 300 }} onChange={handleChange} /> | Spuit type="primary" onClick={handleUpload}>上传Button | Style={{ marginLeft: 10 }} type="primary" onClick={handleUpload}>上传Button>}
                    Co1>
                   cor span={12}>
   {objectUrl && <img style={{ maxWidth: 150, maxHeight: 150 }} src={objectUrl} />}
Col>
              Row>
         div>
  unction beforeUpload(file: File) {
    const isValidFileType = ['image/jpeg', 'image/png', 'application/pdf', 'video/mp4'].includes(file.type);
    if (!isValidFileType) {
    message.error('不支持此文件类型!');
    const isLt2G = file.size / 1024 / 1024 < 1024 * 1024 * 1024;
    if (!isLt2G) {
         message.error('上传的图片不能大于2MB!');
     return isValidFileType && isLt2G;
export default Upload;
```

src\utils.tsx

#### 3.切片上传

src\Upload.tsx

```
import React, { ChangeEvent, useState, useEffect } from 'react';
import React, { ChangeEvent, useState, useEffect } from
import { Input, Row, Col, Button, message } from 'antd';
import { request } from './utils';
const SIZE = 1024 * 1024 * 100;
//const SIZE = 1024 * 10;
  num UploadStatus {
    INIT,//初始态
     PAUSE,//暂停中
UPLOADING//上传中
 .
interface Part {
     size: number:
     chunk: Blob;
     filename?: string;
chunk_name?: string;
 interface Props {
function Upload (props: Props) {
    const [uploadStatus, setUploadStatus] = useState(UploadStatus.INIT);
     const [currentFile, setCurrentFile] = useState();
     const [objectUrl, setWorker] = useState('');
const [worker, setWorker] = useState(null);
const [hashPercent, setHashPercent] = useState(0);
     const [filename, setFilename] = useState('');
const [partList, setPartList] = useState([]);
     useEffect(() => {
          if (currentFile) {
                const URL = window.URL;
                let objectUrl = URL.createObjectURL(currentFile);
                 setObjectUrl(objectUrl);
                return () => {
                    URL.revokeObjectURL(objectUrl);
     }, [currentFile]);
     const handleChange = (event: ChangeEvent) => {
    const file: File = event.target.files![0];
           setCurrentFile(file);
           console.log('file', file);
          reset();
     function reset() {
          setUploadStatus(UploadStatus.INIT);
     const calculateHash = (partList: Part[]): Promise => {
          return new Promise(resolve => {
    let worker = new Worker("/hash.js");
                setWorker(worker);
                worker.postMessage({ partList });
                worker.onmessage = (event) => {
   const { percent, hash } = event.data;
                      setHashPercent(percent);
                     if (hash) {
                         resolve(hash);
               };
     const handleUpload = async () => {
          if (!currentFile)
                return message.error('你尚未选择文件');
           if (!beforeUpload(currentFile))
               return message.error('不支持此类型文件的上传');
          let partList: Part[] = createChunks(currentFile);
let fileHash: string = await calculateHash(partList);
           let lastDotIndex = currentFile.name.lastIndexOf('.');;
```

```
let extName = currentFile.name.slice(lastDotIndex);//.jpg .png
let filename = `${fileHash}${extName}`;
         setFilename (filename);
         partList = partList.map((part, index: number) => ({
             filename,//文件名
             chunk_name: `${filename}-${index}`,//分块的名称
             chunk: part.chunk, //代码块
             size: part.chunk.size//此代码块的大小
         setPartList(partList);
         await uploadParts(partList, filename);
    async function uploadParts(partList: Part[], filename: string) {
                       = createRequests(partList);
         await Promise.all(requests);
        await request({
    url: '/merge',
             method: 'POST',
headers: { 'Content-Type': "application/json" },
             data: JSON.stringify({ filename })
         message.info('上传成功!');
        reset();
    function createRequests(partList: Part[]) {
         return partList.map((part: Part) => {
            return request ({
                 url: '/upload/${part.filename}/${part.chunk_name!}',
                 method: 'POST',
                 header: { 'Content-Type': 'application/octet-stream' },
                 data: part.chunk
            });
        })
    return (
                      {uploadStatus === UploadStatus.INIT && 上传}
                      {objectUrl && }
function beforeUpload(file: File) {
   const isValidFileType = ['image/jpeg', 'image/png', 'application/pdf', 'video/mp4'].includes(file.type);
if (!isValidFileType) {
         message.error('不支持此文件类型!');
    const isLt2G = file.size / 1024 / 1024 < 1024 * 1024 * 1024;</pre>
   if (!isLt2G) {
         message.error('上传的图片不能大于2MB!');
    return isValidFileType && isLt2G;
function createChunks(file: File): Part[] {
    let current = 0;
    const partList: Part[] = [];
while (current < file.size) {
    const chunk = file.slice(current, current + SIZE);
    partList.push({ chunk, size: chunk.size });</pre>
         current += SIZE;
    return partList;
export default Upload;
```

#### public\hash.js

```
self.importScripts('https://cdn.bootcss.com/spark-md5/3.0.0/spark-md5.js');
self.onmessage = async (event) => {
    var ( partList ) = event.data;
    const spark = new self.SparkMD5.ArrayBuffer();
    var percent = 0;
    var perSize = 100 / partList.length;
    var buffers = await Promise.all(partList.map(({ chunk })) => new Promise((resolve)) => {
        const reader = new FileReader();
        reader.readAsArrayBuffer(chunk);
        reader.onload = (event) => {
            percent += perSize;
            self.postMessage({ percent: Number(percent.toFixed(2)) });
            resolve(event.target.result);
        }
    }))));
    buffers.forEach(buffer => spark.append(buffer));
    self.postMessage({ percent: 100, hash: spark.end() });
    self.close();
}
```

### 4.进度条

### src\Upload.tsx

```
import React, { ChangeEvent, useState, useEffect } from 'react';
+import { Input, Row, Col, Button, message, Progress, Table } from 'antd';
import { request } from './utils';
const SIZE = 1024 * 1024 * 100;
//const SIZE = 1024 * 10;
enum UploadStatus {
   INIT, //初始态
   PAUSE, //哲停中
   UPLOADING//上传中
}
interface Part {
   size: number;
   chunk: Blob;
```

```
filename?: string:
    percent?: number;
interface Props {
function Upload(props: Props) {
   const [uploadStatus, setUploadStatus] = useState(UploadStatus.INIT);
const [currentFile, setCurrentFile] = useState();
   const [objectUr1, setObjectUr1] = useState('');
const [worker, setWorker] = useState(null);
const [hashPercent, setHashPercent] = useState(0);
   const [filename, setFilename] = useState('');
const [partList, setPartList] = useState([]);
useEffect(() => {
        if (currentFile) {
              const URL = window.URL;
let objectUrl = URL.createObjectURL(currentFile);
              setObjectUrl(objectUrl);
              return () => {
                   URL.revokeObjectURL(objectUrl);
    }. [currentFile]):
    const handleChange = (event: ChangeEvent) => {
   const file: File = event.target.files![0];
         setCurrentFile(file);
         reset();
    function reset() {
         setUploadStatus(UploadStatus.INIT);
          setHashPercent(0);
    const calculateHash = (partList: Part[]): Promise => {
         return new Promise(resolve => {
             let worker = new Worker("/hash.js");
              setWorker(worker);
              worker.postMessage({ partList });
              worker.onmessage = (event) => {
  const { percent, hash } = event.data;
                   setHashPercent(percent);
                   console.log('percent', percent);
                   if (hash) {
                       resolve(hash);
             };
         });
    const handleUpload = async () => {
         if (!currentFile)
         return message.error('你尚未选择文件');
if (!beforeUpload(currentFile))
              return message.error('不支持此类型文件的上传');
          setUploadStatus(UploadStatus.UPLOADING);
         let partList: Part[] = createChunks(currentFile);
let fileHash: string = await calculateHash(partList);
         let lastDotIndex = currentFile.name.lastIndexOf('.');;
let extName = currentFile.name.slice(lastDotIndex);//.jpg .png
         let filename = `${fileHash}${extName}`;
         setFilename(filename);
         partList = partList.map((part, index: number) => ({
   filename,//文件名
              chunk_name: `${filename}-${index}`,//分块的名称chunk: part.chunk,/代码块
              size: part.chunk.size,//此代码块的大小
               percent: 0
         setPartList(partList);
         await uploadParts(partList, filename);
   async function uploadParts(partList: Part[], filename: string) {
    let requests = createRequests(partList);
         await Promise.all(requests);
         await request({
             url: '/merge'.
             headers: { 'Content-Type': "application/json" },
data: JSON.stringify({ filename })
         });
         message.info('上传成功!');
         reset();
    function createRequests(partList: Part[]) {
         return partList.map((part: Part) => {
             return request({
    url: `/upload/${part.filename}/${part.chunk_name!}`,
                   method: 'POST',
header: { 'Content-Type': 'application/octet-stream' },
                   data: part.chunk,
                    onProgress: (event: ProgressEvent) => {
                         part.percent = event.loaded / part.chunk.size * 100;
                         setPartList([...partList]);
             });
        })
    const columns = [
               title: '切片名称',
               dataIndex: 'filename',
key: 'filename',
               width: '20%'
```

```
title: '切片进度',
               dataIndex: 'percent',
key: 'percent',
               width: '80%'.
               render: (value: number) => {
                   return
     let totalPercent = partList.length > 0 ? Math.round(partList.reduce((acc, curr) => acc + curr.percent!, 0) / (partList.length * 100) * 100) : 0; let uploadProgress = uploadStatus != UploadStatus.INIT ? (
                         哈希计算:
                         总体进度:
                    columns={columns}
                    dataSource={partList}
                    rowKey={(row: Part) => row.chunk name!}
               />
          </>
     ) : null;
     return (
                       {uploadStatus
                       {objectUrl && }
               {uploadProgress}
    )
  unction beforeUpload(file: File) {
    const isValidFileType = ['image/jpeg', 'image/png', 'application/pdf', 'video/mp4'].includes(file.type);
if (!isValidFileType) {
    message.error('不支持此文件类型!');
    const isLt2G = file.size / 1024 / 1024 < 1024 * 1024 * 1024 * 1024; if (!isLt2G) {
         message.error('上传的图片不能大于2MB!');
     return isValidFileType && isLt2G;
   nction createChunks(file: File): Part[] {
    let current = 0;
    const partList: Part[] = [];
while (current < file.size) {
    const chunk = file.slice(current, current + SIZE);</pre>
         partList.push({ chunk, size: chunk.size });
          current += SIZE;
    return partList;
export default Upload;
```

#### src\utils.tsx

```
import React, { ChangeEvent, useState, useEffect } from 'react';
import { Input, Row, Col, Button, message, Progress, Table } from 'antd';
import { request } from './utils';
const SIZE = 1024 * 1024 * 100;
//const SIZE = 1024 * 10;
 enum UploadStatus {
    INIT,//初始态
PAUSE,//暂停中
     UPLOADING//上传中
 .
interface Part {
    size: number;
     filename?: string;
     chunk_name?: string;
    percent?: number;
      loaded: number;
      xhr?: XMLHttpRequest
+interface Uploaded {
      size: number;
 interface Props {
function Upload(props: Props) {
    const [uploadStatus, setUploadStatus] = useState(UploadStatus.INIT);
    const [uploadStatus, setUploadStatus] = useState(U);
const [currentFile, setCurrentFile] = useState();
const [objectUrl, setObjectUrl] = useState('');
const [worker, setWorker] = useState(null);
const [hashPercent, setHashPercent] = useState(0);
    const [filename, setFilename] = useState('');
const [partList, setPartList] = useState([]);
     useEffect(() => {
   if (currentFile) {
                const URL = window.URL;
let objectUrl = URL.createObjectURL(currentFile);
                setObjectUrl(objectUrl);
                return () => {
                     URL.revokeObjectURL(objectUrl);
     }, [currentFile]);
     const handleChange = (event: ChangeEvent) => {
   const file: File = event.target.files![0];
           setCurrentFile(file);
           reset();
     function reset() {
          setUploadStatus(UploadStatus.INIT);
          setHashPercent(0);
           setPartList([]);
setObjectUrl('');
            setWorker(null);
            setFilename('');
     const calculateHash = (partList: Part[]): Promise => {
          return new Promise(resolve => {
    let worker = new Worker("/hash.js");
                setWorker(worker);
                worker.postMessage({ partList });
                worker.onmessage = (event) => {
  const { percent, hash } = event.data;
                     setHashPercent(percent);
                     if (hash) {
                          resolve(hash);
               };
     const handleUpload = async () => {
          if (!currentFile)
                return message.error('你尚未选择文件');
           if (!beforeUpload(currentFile))
                return message.error('不支持此类型文件的上传');
           setUploadStatus(UploadStatus.UPLOADING);
          let partList: Part[] = createChunks(currentFile);
let fileHash: string = await calculateHash(partList);
           let lastDotIndex = currentFile.name.lastIndexOf('.');;
           let extName = currentFile.name.slice(lastDotIndex);//.jpg .png
let filename = `${fileHash}${extName}`;
           setFilename(filename);
           partList = partList.map((part, index: number) => ({
                filename,//文件名
                chunk_name: `${filename}-${index}`,//分块的名称
                chunk: part.chunk,//代码块
                size: part.chunk.size,//此代码块的大小
                 loaded: 0.
               percent: 0
           setPartList(partList);
           await uploadParts(partList, filename);
      const verify = asvnc (filename: string) => {
           const result = await request({
    url: "/verify",
                 method: 'POST',
headers: { "content-type": "application/json" },
data: JSON.stringify({ filename })
            return result;
```

```
async function uploadParts(partList: Part[], filename: string) {
          const { needUpload, uploadedList } = await verify(filename) as any;
if (!needUpload) {
               message.success("秒传成功");
               return reset();
              let requests = createRequests(partList, uploadedList);
               await Promise.all(requests);
               await request({
                   url: '/merge',
method: 'POST',
                   headers: { 'Content-Type': "application/json" },
data: JSON.stringify({ filename })
               message.info('上传成功!');
          } catch (err) {
               message.info('上传失败!');
     function createRequests(partList: Part[], uploadedList: Uploaded[]) {
          return partList.filter((part: Part) => {
               let uploadedFile = uploadedList.find(item => item.filename === part.chunk name);
               if (!uploadedFile) {
                   part.loaded = 0;
                    return true;
               if (uploadedFile.size < part.chunk.size) {</pre>
                   part.loaded = uploadedFile.size;
part.percent = Number(((part.loaded / part.chunk.size) * 100).toFixed(2));
               return false;
          }).map((part: Part) => {
               return request({
                   url: '/upload/${part.filename}/${part.chunk name!}/${part.loaded!}',
                    method: 'POST',
header: { 'Content-Type': 'application/octet-stream' },
                    data: part.chunk.slice(part.loaded!),
                   setXHR: (xhr: XMLHttpRequest) => { part.xhr = xhr },
onProgress: (event: ProgressEvent) => {
   part.percent = Number((Number(part.loaded + event.loaded) / part.chunk.size * 100).toFixed(2));
                         setPartList([...partList]);
             });
         })
    const handlePause = () => {
         partList.forEach((part: Part) => part.xhr && part.xhr.abort());
setUploadStatus(UploadStatus.PAUSE);
     const handleResume = async () => {
         set Handrekeshime - async () -> {
  setUploadStatus(UploadStatus.UPLOADING);
  await uploadParts(partList, filename);
    const columns = [
              title: '切片名称',
             data
key: 'filename',
             width: '20%'
              title: '切片进度',
             data
key: 'percent',
              width: '80%'.
              render: (value: number) => {
                  return
        },
    let totalPercent = partList.length > 0 ? Math.round(partList.reduce((acc, curr) => acc + curr.percent!, 0) / (partList.length * 100) * 100) : 0; let uploadProgress = uploadStatus != UploadStatus.INIT ? (
                       哈希计算:
                       总体进度:
              row.chunk name!}
             />
        </>
    ) : null;
    return (
                       {uploadStatus
                        (uploadStatus === UploadStatus.UPLOADING && 暂停}
{uploadStatus === UploadStatus.PAUSE && 恢复}
                       {objectUrl && }
                  uploadProgress
function beforeUpload(file: File) {
   const isValidFileType = ['image/jpeg', 'image/png', 'application/pdf', 'video/mp4'].includes(file.type); if (!isValidFileType) {
```

```
message.error('不支持此文件类型!');
}
const isLt2G = file.size / 1024 / 1024 * 1024 * 1024;
if (!isLt2G) {
    message.error('上传的图片不能大于2MB!');
}
return isValidFileType && isLt2G;
}
function createChunks(file: File): Part[] {
    let current = 0;
    const partList: Part[] = [];
    while (current < file.size) {
        const chunk = file.slice(current, current + SIZE);
        return partList.push({ chunk, size: chunk.size, loaded: 0 });
        current += SIZE;
}
return partList;
}
export default Upload;
```

#### src\utils.tsx

```
function request(options: any) {
    let _default: any = {
   baseURL: 'http://localhost:8000',
   method: 'GET',
         header: {},
         data: {}
    options = { ..._default, ...options, headers: { ..._default.headers, ...(options.headers || {}) } }; return new Promise((resolve: Function, reject: Function) => {
          const xhr = new XMLHttpRequest();
xhr.open(options.method, options.baseURL + options.url, true);
          Object.entries(options.headers).forEach(([key, value]) => xhr.setRequestHeader(key, value as string)); xhr.responseType = 'json';
          xhr.upload.onprogress = options.onProgress;
xhr.onreadystatechange = () => {
               if (xhr.readyState
                    if (/(2|3)\d{2}/.test('' + xhr.status)) {
                          resolve(xhr.response);
                     } else {
                        reject (xhr.response);
          options.setXHR && options.setXHR(xhr);
xhr.send(options.data);
export {
    request
```

### 1.初始化项目

```
mkdir server

cd server

cnpm init -y

npx tsconfig.json

cnpm i fs-extra express morgan http-errors http-status-codes cors multer multiparty -S

cnpm i gtypes/fs-extra express morgan etypes/morgan etypes/http-errors cross-env typescript ts-node ts-node-dev nodemon etypes/cors etypes/multer

etypes/multiparty -D
```

# 2.单个上传

```
"scripts": {
    "start": "cross-env PORT=8000 ts-node-dev --respawn ./src/www.ts",
    "dev": "cross-env PORT=8000 nodemon --exec ts-node --files ./src/www.ts",
    "utils": "ts-node ./src/utils.ts"
}
```

```
import app from './app';
import http from 'http';

const port = process.env.PORT || 8000;

const server = http.createServer(app);

server.listen(port);
server.on('error', onError);
server.on('listening', onListening);
function onError(error: any) {
    console.error(error);
}
function onListening() {
    console.log('Listening on ' + port);
}
```

src\app.ts

```
import createError from 'http-errors'
import express, { Request, Response, NextFunction } from 'express';
import logger from 'morgan';
import { INTERNAL_SERVER_ERROR } from 'http-status-codes';
import cors from 'cors';
import path from 'path';
import { PUBLIC_DIR } from './utils';
import fs from 'fs-extra';
import multiparty from 'multiparty';
let app = express();
app.use(logger('dev'));
 app.use(express.json());
 app.use(express.urlencoded({ extended: false }));
app.use(cors());
app.use(cos());
app.use(syrpes.static(path.resolve(_dirname, 'public')));
app.post('/upload', async (req: Request, res: Response, next: NextFunction) => {
     let form = new multiparty.Form();
     form.parse(req, async (err, fields, files) => {
         if (err) {
             return next(err);
          let [filename] = fields.filename;
         let [chunk] = files.chunk;
await fs.move(chunk.path, path.resolve(PUBLIC_DIR, filename), { overwrite: true });
          setTimeout(() => {
              res.json({
                   success: true
         }, 3000);
    });
app.use(function (_req, _res, next) {
    next(createError(404));
app.use(function (error: any, _req: Request, res: Response, _next: NextFunction) {
    res.status(error.status || INTERNAL_SERVER_ERROR);
     res.json({
          success: false.
         error
    });
});
export default app;
```

src\utils.ts

```
import path from 'path';
export const TEMP_DIR = path.resolve(_dirname, 'temp');
export const PUBLIC_DIR = path.resolve(_dirname, 'public');
```

### 3.文件切割和合并

```
import path from 'path';
import fs, { WriteStream } from 'fs-extra';
export const TEMP_DIR = path.resolve(_dirname, 'temp');
export const PUBLIC_DIR = path.resolve(_dirname, 'public');
export const SIZE = 1024 * 1024 * 100;
 export const splitChunks = async (filename: string, size: number = SIZE) => {
    const filePath = path.resolve(__dirname, filename);
const chunksDir = path.resolve(TEMP_DIR, filename);
    let stat = await fs.stat(filePath);
    let content = await fs.readFile(filePath);
let current = 0;
    let i = 0;
    await fs.mkdirp(chunksDir);
    while (current < stat.size) {
   await fs.writeFile(</pre>
              path.resolve(chunksDir, filename + '-' + i),
              content.slice(current, current + size)
         i++;
         current += size;
  nst pipeStream = (filePath: string, writeStream: WriteStream) => new Promise(resolve => {
    const readStream = fs.createReadStream(filePath);
    readStream.on('end', async () => {
   await fs.unlink(filePath);
         resolve();
    readStream.pipe(writeStream);
    ort const mergeChunks = async (filename: string, size: number = SIZE) => {
    const filePath = path.resolve(PUBLIC_DIR, filename);
    const chunksDir = path.resolve(TEMP_DIR, filename);
const chunkFiles = await fs.readdir(chunksDir);
    \texttt{chunkFiles.sort((a, b) => Number(a.split('-')[1]) - Number(b.split('-')[1]));}
    await Promise.all(
         chunkFiles.map((chunkFile, index) => pipeStream(
             path.resolve(chunksDir, chunkFile),
              fs.createWriteStream(filePath, {
                  start: index * size
             })
        ))
    await fs.rmdir(chunksDir);
```

```
import createError from 'http-errors'
import express, { Request, Response, NextFunction } from 'express';
import logger from 'morgan';
import { INTERNAL_SERVER_ERROR } from 'http-status-codes';
import cors from 'cors';
import path from 'path';
import { TEMP DIR, PUBLIC DIR, mergeChunks } from './utils';
import fs from 'fs-extra';
import multiparty from 'multiparty';
let app = express();
app.use(logger('dev'));
app.use(express.json());
app.use(express.urlencoded({ extended: false }));
app.use(cors());
app.use(express.static(path.resolve(__dirname, 'public')));
app.post('/merge', async (req: Request, res: Response) => {
    let { filename } = req.body;
}
     await mergeChunks(filename);
    res.json({
    success: true,
         url: `http://localhost:8000/${filename}
 app.post('/upload/:filename/:chunk_name', async (req: Request, res: Response, _next: NextFunction) => {
    let file_dir = path.resolve(TEMP_DIR, req.params.filename);
let exist = await fs.pathExists(file_dir);
    if (!exist) {
        await fs.mkdirs(file_dir);
     const filePath = path.resolve(TEMP_DIR, req.params.filename, req.params.chunk_name);
    let writeStream = fs.createWriteStream(filePath, { start: 0, flags: "a" });
     req.pipe(writeStream);
     req.on('end', () => {
         writeStream.close();
         res.json({
         });
    });
app.post('/upload', async (req: Request, res: Response, next: NextFunction) => {
   let form = new multiparty.Form();
    form.parse(req, async (err, fields, files) => {
             return next(err);
         let [filename] = fields.filename;
         let [chunk] = files.chunk;
          await fs.move(chunk.path, path.resolve(PUBLIC_DIR, filename), { overwrite: true });
          setTimeout(() => {
              res.json({
         }, 3000);
    });
 app.use(function ( req, res, next) {
    next(createError(404));
app.use(function (error: any, _req: Request, res: Response, _next: NextFunction) {
    res.status(error.status || INTERNAL_SERVER_ERROR);
    res.json({
          success: false,
         error
    });
export default app;
```

# 5.断点续传

```
import createError from 'http-errors';
import express, { Request, Response, NextFunction } from 'express'; import logger from 'morgan';
import logger from 'morgan';
import (INTERNAL_SERVER_ERROR ) from 'http-status-codes';
import cors from 'cors';
import path from 'path';
import (TEMP_DIR, PUBLIC_DIR, mergeChunks ) from './utils';
import fs from 'fs-extra';
import multiparty from 'multiparty';
let app = express();
app.use(logger('dev'));
app.use(express.json());
app.use(express.urlencoded({ extended: false }));
app.use(cors());
app.use(express.static(path.resolve( dirname, 'public')));
app.post('/merge', async (req: Request, res: Response) => {
   let { filename } = req.body;
     await mergeChunks(filename);
    res.json({
           success: true.
          url: `http://localhost:8000/${filename}
happ.post('/upload/:filename/:chunk_name/:start', async (req: Request, res: Response, _next: NextFunction) => {
    let start = isNaN(Number(req.params.start)) ? 0 : Number(req.params.start);
    let file_dir = path.resolve(TEMP_DIR, req.params.filename);
     let exist = await fs.pathExists(file_dir);
    if (!exist) {
          await fs.mkdirs(file_dir);
     const filePath = path.resolve(TEMP_DIR, req.params.filename, req.params.chunk_name);
```

```
let writeStream = fs.createWriteStream(filePath, { start, flags: "a" });
      req.pipe(writeStream);
      req.on('error', () => {
    writeStream.close();
      req.on('close', () => {
            writeStream.close();
     req.on('end', () => {
   writeStream.close();
          success: true
     });
 +app.post('/verify', async (req: Request, res: Response): Promise => {
      const { filename } = req.body;
const filePath = path.resolve(PUBLIC_DIR, filename);
let existFile = await fs.pathExists(filePath);
       if (existFile) {
            return res.json({
    success: true,
                 needUpload: false
      let tempFilePath = path.resolve(TEMP_DIR, filename);
      let tempriferatn = path.tessive(item__rim, iffeneme,)
let uploadedList: any[] = [];
let existTemporaryFile = await fs.pathExists(tempFilePath);
if (existTemporaryFile) {
    uploadedList = await fs.readdir(tempFilePath);
    uploadedList = await fs.readdir(tempFilePath);
    uploadedList = await Promise.all(uploadedList.map(async (filename: string) => {
                  let stat = await fs.stat(path.resolve(tempFilePath, filename));
                  return {
                       filename,
                       size: stat.size
      res.json({
             success: true,
            needUpload: true,
            uploadedList: uploadedList
      });
 +});
 app.post('/upload', async (req: Request, res: Response, next: NextFunction) => {
     let form = new multiparty.Form();
form.parse(req, async (err, fields, files) => {
          if (err) {
               return next(err);
           let [filename] = fields.filename;
           let [chunk] = files.chunk;
await fs.move(chunk.path, path.resolve(PUBLIC_DIR, filename), { overwrite: true });
           setTimeout(() => {
                success: true
});
    });
}, 3000);

app.use(function (_req, _res, next) {
    next(createError(404));
 });
app.use(function (error: any, _req: Request, res: Response, _next: NextFunction) {
    res.status(error.status || INTERNAL_SERVER_ERROR);
     res.json({
           success: false,
          error
 });
export default app;
```