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## 1. yargs #

- [yargs](http://yargs.js.org/)(<http://yargs.js.org/>)模块能够解决如何处理命令行参数

### 1.1 安装 #

```
cnpm install yargs --save
```

### 1.2 读取命令行参数 #

- yargs模块提供了argv对象，用来读取命令行参数

hello.js

```
let argv = require('yargs')
  .alias('n', 'name')
  .demand(['n'])
  .default({ name: 'zhufeng' })
  .describe({ name: '你的姓名' })
  .boolean(['private'])
  .argv;
console.log(process.argv);
console.log(argv);
console.log('hello', argv.name);
console.log(argv._);

```js
node hello.js --private A B C
[
  'C:\\Program Files\\nodejs\\node.exe',
  'C:\\vipdata\\prepare6\\zhufeng_loader\\5.js',
  '--private',
  'A',
  'B',
  'C'
]
{
  _: [ 'A', 'B', 'C' ],
  private: true,
  name: 'zhufeng',
  n: 'zhufeng',
  '$0': '5.js'
}
hello zhufeng
[ 'A', 'B', 'C' ]
```

```
let argv = require('yargs')
  .option('n',
    {
      alias: 'name',
      demand: true,
      default: 'zhufeng',
      describe: '你的姓名',
      type: 'string',
    })
  .usage('Usage: hello [options]')
  .example('hello -n zhufeng', 'hello zhufeng')
  .help('h')
  .alias('h', 'help')
  .epilog('copyright 2019')
  .argv;
console.log(process.argv);
console.log(argv);
console.log('hello', argv.name);
console.log(argv._);

```js
node hello.js -n jiagou
[
  'C:\\Program Files\\nodejs\\node.exe',
  'C:\\vipdata\\prepare6\\zhufeng_loader\\6.js',
  '-n',
  'jiagou'
]
{ _: [], n: 'jiagou', name: 'jiagou', '$0': '6.js' }
hello jiagou
[]
```

## 2. Semaphore #

- [this.semaphore](https://github.com/webpack/webpack/blob/v4.39.3/lib/Compilation.js#L857-L971) (<https://github.com/webpack/webpack/blob/v4.39.3/lib/Compilation.js#L857-L971>)
- [Semaphore.js](https://github.com/webpack/webpack/blob/94929a59a79bc79cab789804d5592c3ec0605cc4/lib/util/Semaphore.js) (<https://github.com/webpack/webpack/blob/94929a59a79bc79cab789804d5592c3ec0605cc4/lib/util/Semaphore.js>)
- [Semaphore](https://www.npmjs.com/package/semaphore) (<https://www.npmjs.com/package/semaphore>)
- Semaphore(信号量)控制并发访问量

### 2.1 使用Semaphore #

```

let Semaphore = require('semaphore');
let semaphore = new Semaphore(2);
console.time('cost');
semaphore.take(function () {
  setTimeout(() => {
    console.log(1);
    semaphore.leave();
  }, 1000);
});
semaphore.take(function () {
  setTimeout(() => {
    console.log(1);
    semaphore.leave();
  }, 2000);
});
semaphore.take(function () {
  console.log(3);
  semaphore.leave();
  console.timeEnd('cost');
});

```

## 2.2 实现Semaphore #

```

class Semaphore {
  constructor(available) {
    this.available = available;
    this.waiters = [];
    this._continue = this._continue.bind(this);
  }

  take(callback) {
    if (this.available > 0) {
      this.available--;
      callback();
    } else {
      this.waiters.push(callback);
    }
  }

  leave() {
    this.available++;
    if (this.waiters.length > 0) {
      process.nextTick(this._continue);
    }
  }

  _continue() {
    if (this.available > 0) {
      if (this.waiters.length > 0) {
        this.available--;
        const callback = this.waiters.pop();
        callback();
      }
    }
  }
}

```

## 2.3 webpack中的Semaphore #

```

class Semaphore {
  constructor(available) {
    this.available = available;
    this.waiters = [];
    this._continue = this._continue.bind(this);
  }

  + acquire(callback) {
    if (this.available > 0) {
      this.available--;
      callback();
    } else {
      this.waiters.push(callback);
    }
  }

  + release() {
    this.available++;
    if (this.waiters.length > 0) {
      process.nextTick(this._continue);
    }
  }

  _continue() {
    if (this.available > 0) {
      if (this.waiters.length > 0) {
        this.available--;
        const callback = this.waiters.pop();
        callback();
      }
    }
  }
}

```

## 3. neo-async #

- [webpack/lib/Compilation.js](https://github.com/webpack/webpack/blob/v4.39.3/lib/Compilation.js#L836) (<https://github.com/webpack/webpack/blob/v4.39.3/lib/Compilation.js#L836>)
- [neo-async](https://www.npmjs.com/package/neo-async) (<https://www.npmjs.com/package/neo-async>)
- neo-async库和async库类似，都是为异步编程提供一些工具方法，但是会比async库更快

### 3.1 使用 #

```
let {forEach} = require('neo-async');
console.time('cost');
let array = [1, 2, 3];
forEach(array, function (num, done) {
  setTimeout(function () {
    console.log(num);
    done();
  }, num * 1000);
}, function (err) {
  console.timeEnd('cost');
});
```

### 3.2 实现 #

```
function forEach(array, iterator, callback) {
  let length = array.length;
  function done() {
    if (--length == 0)
      callback();
  }
  array.forEach((item, index) => {
    iterator(item, done);
  });
}
```

## 4.acorn #

### 4.1 介绍 #

- [astexplorer \(https://astexplorer.net/\)](https://astexplorer.net/) 可以把代码转成语法树
- [acorn \(https://github.com/acornjs/acorn\)](https://github.com/acornjs/acorn) A small, fast, JavaScript-based JavaScript parser
- acorn 解析结果符合 [The Estree Spec \(https://github.com/estree/estree\)](https://github.com/estree/estree) 规范( 这是 Mozilla 的工程师给出的 SpiderMonkey 引擎输出的 JavaScript AST 的规范文档 [SpiderMonkey \(https://developer.mozilla.org/en-US/docs/Mozilla/Projects/SpiderMonkey/Parser\\_API\)](https://developer.mozilla.org/en-US/docs/Mozilla/Projects/SpiderMonkey/Parser_API))

```
const ast = acorn.parse(code, options);
```

### 4.2 配置项 #

- `ecmaVersion` 你要解析的 JavaScript 的 ECMA 版本,默认是 ES7
- `sourceType` 这个配置项有两个值: `module` 和 `script`, 默认是 `script`.主要是严格模式和 `import/export` 的区别。
- `locations` 默认值是 `false`, 设置为 `true` 之后会在 AST 的节点中携带多一个 `loc` 对象来表示当前的开始和结束的行数和列数。
- `onComment` 传入一个回调函数, 每当解析到代码中的注释时会触发, 可以获取当年注释内容, 参数列表是: `[block, text, start, end]`.`block` 表示是否是块注释, `text` 是注释内容, `start` 和 `end` 是注释开始和结束的位置

### 4.2 查找依赖 #

```
const acorn = require("acorn")
const walk = require("acorn-walk");
const escodegen = require('escodegen');
const ast = acorn.parse(`
import $ from 'jquery';
let _ = require('lodash');
`, { locations: true, ranges: true, sourceType: 'module', ecmaVersion: 8 });
let resources = [];
walk.simple(ast, {
  CallExpression(node) {
    if (
      node.type === 'CallExpression' &&
      node.callee.type === 'Identifier' &&
      node.callee.name === 'require' &&
      node.arguments.length === 1 &&
      node.arguments[0].type === 'Literal'
    ) {
      const args = node.arguments;
      resources.push({
        module: args[0].value
      })
    }
  },
  ImportDeclaration(node) {
    node.specifiers[0].local.name = 'jQuery';
    resources.push({
      module: node.source.value
    })
  }
})
console.log('resources', resources);
let result = escodegen.generate(ast);
console.log(result);
```