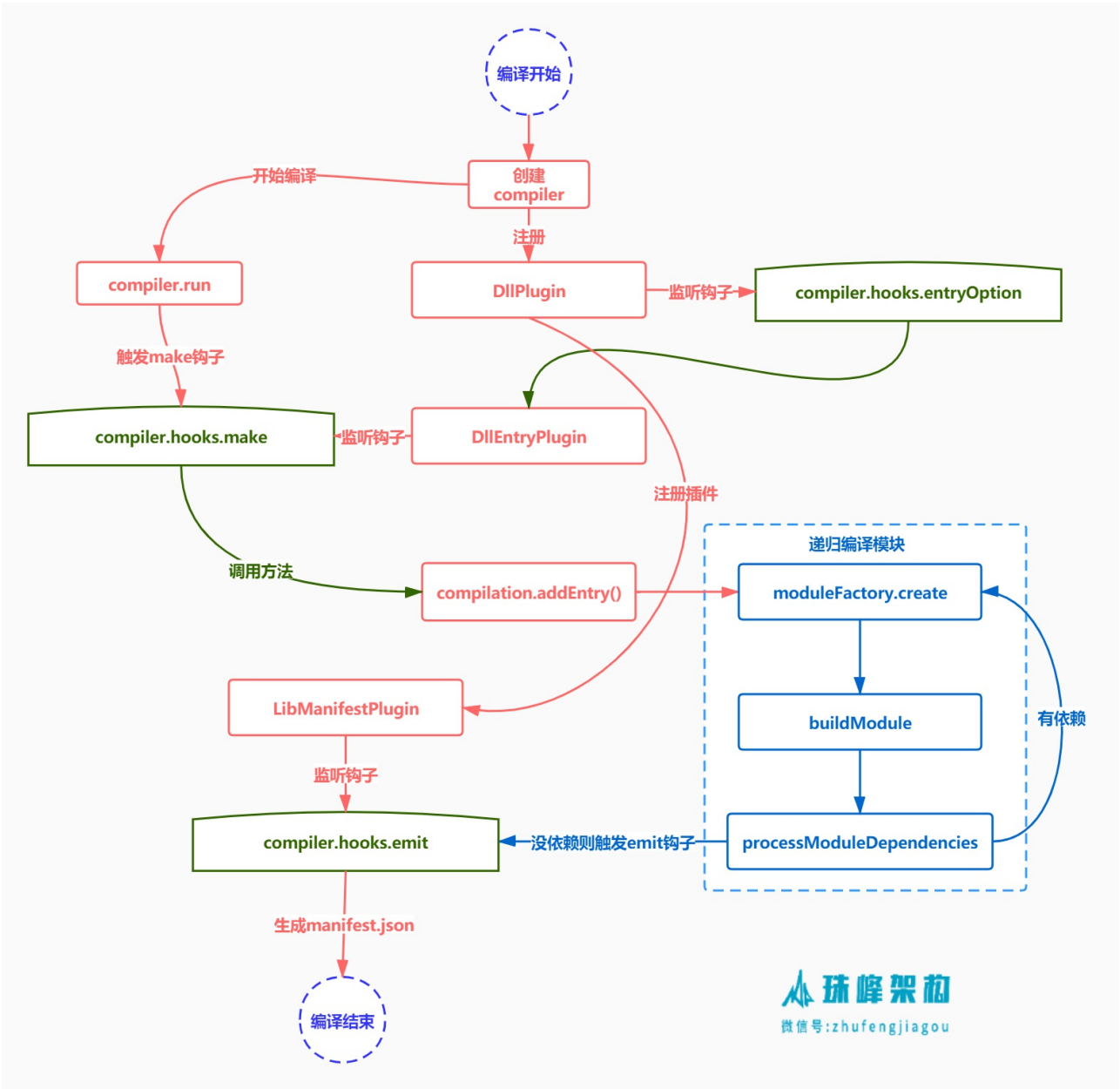


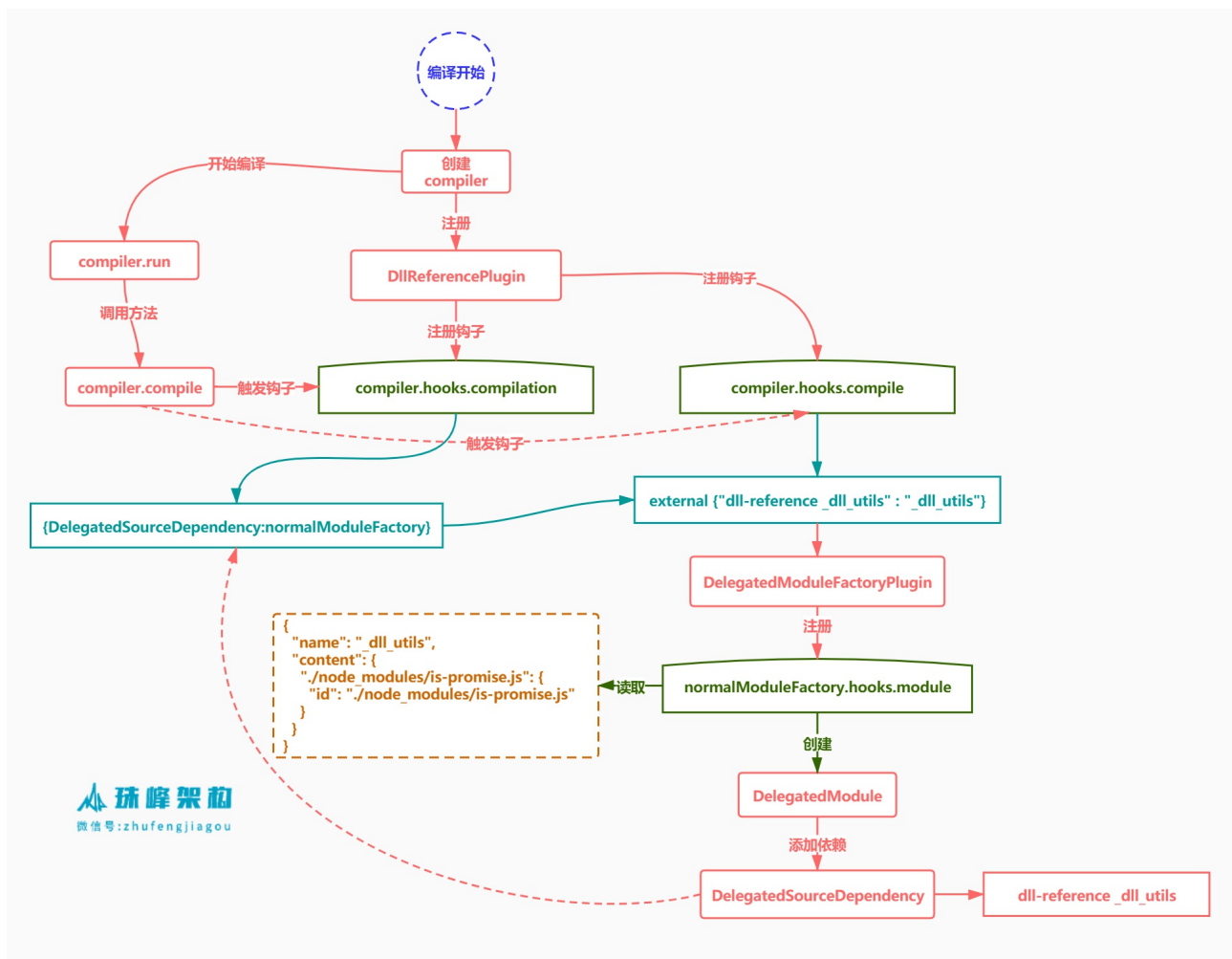
1. 什么是DLL #

- DllPlugin和DllReferencePlugin提供了拆分包的方法，可以极大地提高构建时性能。术语 DLL代表动态链接库，它最初是由Microsoft引入的。
- .dll为后缀的文件称为动态链接库，在一个动态链接库中可以包含给其他模块调用的函数和数据
- 把基础模块独立出来打包到单独的动态链接库里
- 当需要导入的模块在动态链接库里的时候，模块不能再次被打包，而是去动态链接库里获取

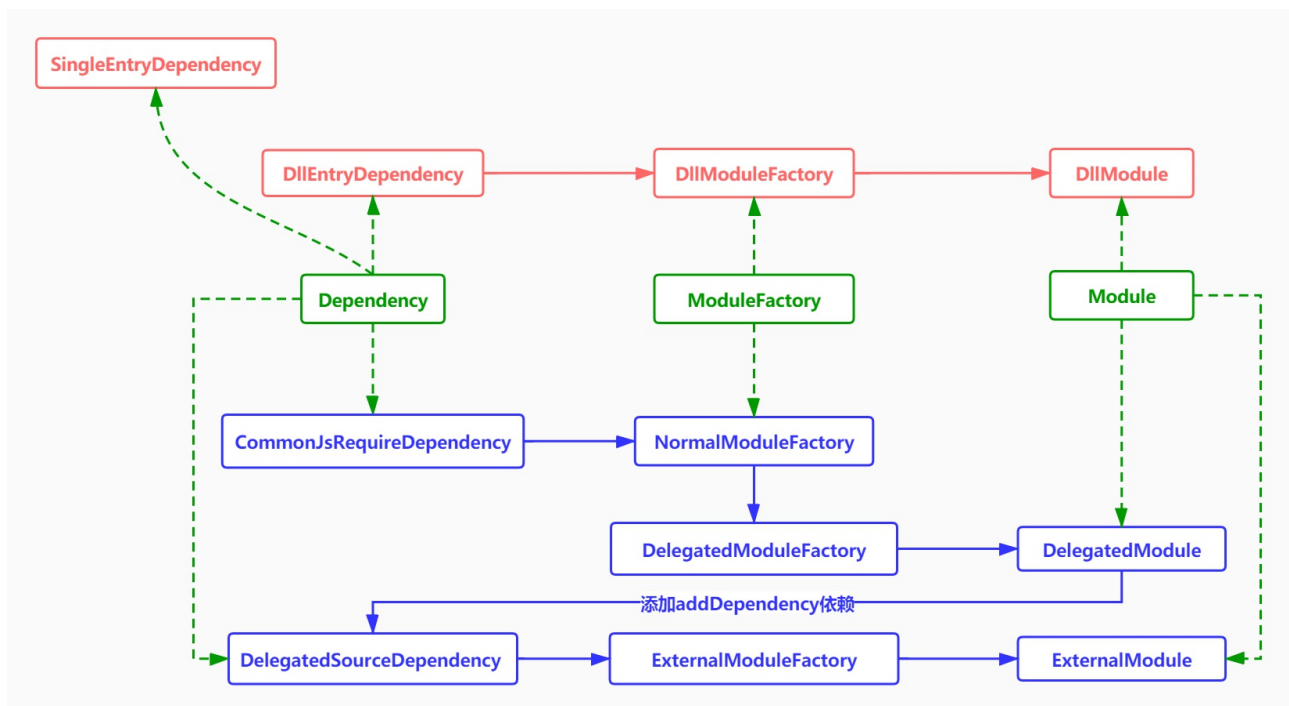
1.1 DllPlugin #



1.2 DllReferencePlugin #



1.3 WebpackClassDiagram



2. 使用 DLL

2.1 安装依赖

```
cnpm i webpack webpack-cli html-webpack-plugin isarray is-promise -D
```

2.2 定义 Dll

- [dll-plugin \(https://webpack.js.org/plugins/dll-plugin/\)](https://webpack.js.org/plugins/dll-plugin/)
- DllPlugin插件: 用于打包出一个动态连接库
- DllReferencePlugin: 在配置文件中引入DllPlugin插件打包好的动态连接库

webpack.dll.config.js

```
const path = require("path");
const DllPlugin = require("webpack/lib/DllPlugin");
const DllPlugin2 = require("./plugins/DllPlugin");
module.exports = {
  mode: "development",
  devtool: false,
  entry: {
    utils: ["isArray", "is-promise"]
  },
  output: {
    path: path.resolve(__dirname, "dist"),
    filename: "utils.dll.js",
    library: "_dll_utils",
  },
  plugins: [
    new DllPlugin2({
      name: "_dll_utils",
      path: path.join(__dirname, "dist", "utils.manifest.json")
    })
  ],
};
```

2.3 使用动态链接库文件

webpack.config.js

```
const path = require("path");
const DllReferencePlugin = require("webpack/lib/DllReferencePlugin.js");
const HtmlWebpackPlugin = require('html-webpack-plugin');
module.exports = {
  mode: "development",
  devtool: false,
  entry: "./src/index.js",
  output: {
    path: path.resolve(__dirname, 'dist'),
    filename: 'bundle.js'
  },
  plugins: [
    new DllReferencePlugin({
      manifest: require("./dist/utils.manifest.json"),
    }),
    new HtmlWebpackPlugin({
      template: './src/index.html'
    })
  ],
};
```

2.4 html中使用

```
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>dlltitle</title>
</head>
<body>
  <div id="root">div>
    <script src="utils.dll.js">script</script>
  </div>
</body>
</html>
```

2.5 index.js

src/index.js

```
let isArray = require("isArray");
console.log('isArray([1, 2, 3])=', isArray([1, 2, 3]));
```

2.6 package.json

package.json

```
{
  "scripts": {
    "dll": "webpack --config webpack.dll.config.js",
    "build": "webpack --config webpack.config.js"
  }
}
```

2.7 dll.js

```
const webpack = require("webpack");
const webpackOptions = require("./webpack.dll.config");
const compiler = webpack(webpackOptions);
debugger
compiler.run((err, stats) => {
  console.log(
    stats.toJson({})
  );
});
```

2.8 build.js

```
const webpack = require("webpack");
const webpackOptions = require("../webpack.config");
const compiler = webpack(webpackOptions);
compiler.run((err, stats) => {
  console.log(
    stats.toJson({})
  );
});
```

3.打包文件分析 <#>

3.1 index.html

```
<html lang="en">  
<head>  
  <meta charset="UTF-8">  
  <meta name="viewport" content="width=device-width, initial-scale=1.0">  
  <title>dlltitle</title>  
</head>  
<body>  
  <div id="root"><div>  
    <script src="utils.dll.js"></script>  
    <div>I got: <div>"Uncaught Error: [object Object] is not a function"</div>  
  </div>  
</body>
```

3.2 utils.dll.js

dist\utils.dll.js

```
var __dill_utils =
(function (modules) {
  var installedModules = {};
  function __webpack_require__(moduleId) {
    if (installedModules[moduleId]) {
      return installedModules[moduleId].exports;
    }
    var module = installedModules[moduleId] = {
      i: moduleId,
      l: false,
      exports: {}
    };
    modules[moduleId].call(module.exports, module, module.exports, __webpack_require__);
    module.l = true;
    return module.exports;
  }
  return __webpack_require__(__webpack_require__.s = 0);
})
({
  " ./node_modules/_is-promise@4.0.0@is-promise/index.js":
  (function (module, exports) {
    module.exports = isPromise;
    module.exports.default = isPromise;
    function isPromise(obj) {
      return !!obj && (typeof obj === 'object' || typeof obj === 'function') && typeof obj.then === 'function';
    }
  }),
  " ./node_modules/_isarray@2.0.5@isarray/index.js":
  (function (module, exports) {
    var toString = {}.toString;
    module.exports = Array.isArray || function (arr) {
      return toString.call(arr) == '[object Array]';
    };
  }),
  0:
  (function (module, exports, __webpack_require__) {
    module.exports = __webpack_require__;
  })
});
```

3.3 utils.manifest.json

dist\utils.manifest.json

```
{
  "name": "_dll_utils",
  "content": {
    "./node_modules/_is-promise@4.0.0/is-promise/index.js": {
      "id": "./node_modules/_is-promise@4.0.0/is-promise/index.js",
      "buildMeta": { "providedExports": true }
    },
    "./node_modules/_isarray@2.0.5/isarray/index.js": {
      "id": "./node_modules/_isarray@2.0.5/isarray/index.js",
      "buildMeta": {
        "providedExports": true
      }
    }
  }
}
```

3.4 bundle.js

dist\bundle.js

```

(function (modules) {
  var installedModules = {};
  function __webpack_require__(moduleId) {
    if (installedModules[moduleId]) {
      return installedModules[moduleId].exports;
    }
    var module = installedModules[moduleId] = {
      i: moduleId,
      l: false,
      exports: {}
    };
    modules[moduleId].call(module.exports, module, module.exports, __webpack_require__);
    module.l = true;
    return module.exports;
  }
  return __webpack_require__(__webpack_require__.s = "./src/index.js");
})(
  ({
    "./node_modules/_isarray@2.0.5@isarray/index.js":
      (function (module, exports, __webpack_require__) {
        module.exports = (__webpack_require__("dll-reference _dll_utils"))("./node_modules/_isarray@2.0.5@isarray/index.js");
      }),
    "./src/index.js":
      (function (module, exports, __webpack_require__) {
        let isarray = __webpack_require__("./node_modules/_isarray@2.0.5@isarray/index.js");
        console.log('isarray([1, 2, 3])=', isarray([1, 2, 3]));
      }),
    "dll-reference _dll_utils":
      (function (module, exports) {
        module.exports = _dll_utils;
      })
  })
);

```

4.实现DllPlugin.js

4.1 DllPlugin.js

plugins\DllPlugin.js

```

const DllEntryPlugin = require("../DllEntryPlugin");
class DllPlugin {
  constructor(options) {
    this.options = options;
  }
  apply(compiler) {
    compiler.hooks.entryOption.tap("DllPlugin", (context, entry) => {
      Object.keys(entry).forEach(name => {
        new DllEntryPlugin(context, entry[name], name).apply(compiler);
      });
      return true;
    });
  }
}
module.exports = DllPlugin;

```

4.2 DllEntryPlugin.js

plugins\DllEntryPlugin.js

```

const SingleEntryDependency = require("webpack/lib/dependencies/SingleEntryDependency");
const DllEntryDependency = require("../dependencies/DllEntryDependency");
const DllModuleFactory = require("../DllModuleFactory");
class DllEntryPlugin {
  constructor(context, entries, name) {
    this.context = context;
    this.entries = entries;
    this.name = name;
  }
  apply(compiler) {
    compiler.hooks.compilation.tap(
      "DllEntryPlugin",
      (compilation, { normalModuleFactory }) => {
        const dllModuleFactory = new DllModuleFactory();
        compilation.dependencyFactories.set(
          DllEntryDependency,
          dllModuleFactory
        );
        compilation.dependencyFactories.set(
          SingleEntryDependency,
          normalModuleFactory
        );
      }
    );
    compiler.hooks.make.tapAsync("DllEntryPlugin", (compilation, callback) => {
      compilation.addEntry(
        this.context,
        new DllEntryDependency(
          this.entries.map((entry) => new SingleEntryDependency(entry)),
          this.name
        ),
        this.name,
        callback
      );
    });
  }
}
module.exports = DllEntryPlugin;

```

4.3 DllModuleFactory.js

plugins\DllModuleFactory.js

```

const { Tapable } = require("tapable");
const DllModule = require("../DllModule");
class DllModuleFactory extends Tapable {
  constructor() {
    super();
    this.hooks = {};
  }
  create(data, callback) {
    const dependency = data.dependencies[0];
    callback(
      null,
      new DllModule(
        data.context,
        dependency.dependencies,
        dependency.name,
        dependency.type
      )
    );
  }
}
module.exports = DllModuleFactory;

```

4.4 DllEntryDependency.js

plugins\dependencies\DllEntryDependency.js

```

const Dependency = require("webpack/lib/Dependency");
class DllEntryDependency extends Dependency {
  constructor(dependencies, name) {
    super();
    this.dependencies = dependencies;
    this.name = name;
  }
  get type() {
    return "dll entry";
  }
}
module.exports = DllEntryDependency;

```

4.5 DllModule.js

plugins\DllModule.js

```

const { RawSource } = require("webpack-sources");
const Module = require("webpack/lib/Module");
class DllModule extends Module {
  constructor(context, dependencies, name, type) {
    super("javascript/dynamic", context);
    this.dependencies = dependencies;
    this.name = name;
    this.type = type;
  }
  identifier() {
    return `dll ${this.name}`;
  }
  readableIdentifier() {
    return `dll ${this.name}`;
  }
  build(options, compilation, resolver, fs, callback) {
    this.built = true;
    this.buildMeta = {};
    this.buildInfo = {};
    return callback();
  }
  source() {
    return new RawSource("module.exports = __webpack_require__;");
  }
  size() {
    return 12;
  }
}
module.exports = DllModule;

```

5.实现 LibManifestPlugin.js

5.1 LibManifestPlugin.js

plugins\LibManifestPlugin.js

```

const path = require("path");
const asyncLib = require("neo-async");
class LibManifestPlugin {
  constructor(options) {
    this.options = options;
  }
  apply(compiler) {
    compiler.hooks.emit.tapAsync(
      "LibManifestPlugin",
      (compilation, callback) => {
        asyncLib.forEach(
          compilation.chunks,
          (chunk, done) => {

            const targetPath = this.options.path;
            const name = this.options.name;
            let content = {};
            for(let module of chunk.modulesIterable){
              if (module.libIdent) {
                const ident = module.libIdent({context:compiler.options.context});
                content[ident]= {id: module.id};
              }
            }
            const manifest = {name,content};
            compiler.outputFileSystem.mkdirp(path.dirname(targetPath), err => {
              compiler.outputFileSystem.writeFile(
                targetPath,
                JSON.stringify(manifest),
                done
              );
            });
          },
          callback
        );
      }
    );
  }
}
module.exports = LibManifestPlugin;

```

5.2 DllPlugin.js

pluginsDllPlugin.js

```

const DllEntryPlugin = require("./DllEntryPlugin");
+const LibManifestPlugin = require("./LibManifestPlugin");
class DllPlugin {
  constructor(options) {
    this.options = options;
  }
  apply(compiler) {
    compiler.hooks.entryOption.tap("DllPlugin", (context, entry) => {
      Object.keys(entry).forEach(name => {
        new DllEntryPlugin(context, entry[name],name).apply(compiler);
      });
      return true;
    });
    + new LibManifestPlugin(this.options).apply(compiler);
  }
}
module.exports = DllPlugin;

```

6. 实现DllReferencePlugin.js

6.1 DllReferencePlugin.js

pluginsDllReferencePlugin.js

```

const DelegatedSourceDependency = require("webpack/lib/dependencies/DelegatedSourceDependency");
const ExternalModuleFactoryPlugin = require("../ExternalModuleFactoryPlugin");
const DelegatedModuleFactoryPlugin = require("../DelegatedModuleFactoryPlugin");
class DllReferencePlugin {
  constructor(options) {
    this.options = options;
  }

  apply(compiler) {
    compiler.hooks.compilation.tap(
      "DllReferencePlugin",
      (compilation, { normalModuleFactory }) => {
        compilation.dependencyFactories.set(
          DelegatedSourceDependency,
          normalModuleFactory
        );
      }
    );

    compiler.hooks.compile.tap("DllReferencePlugin", ({normalModuleFactory}) => {
      let manifest = this.options.manifest;
      let name = manifest.name;
      let content = manifest.content;

      const externals = {};
      const source = "dll-reference " + name;
      externals[source] = name;
      new ExternalModuleFactoryPlugin("var", externals).apply(normalModuleFactory);

      new DelegatedModuleFactoryPlugin({
        source,
        context: compiler.options.context,
        content
      }).apply(normalModuleFactory);
    });
  }
}

module.exports = DllReferencePlugin;

```

6.2 ExternalModuleFactoryPlugin.js

plugins\ExternalModuleFactoryPlugin.js

```

const ExternalModule = require('webpack/lib/ExternalModule');
class ExternalModuleFactoryPlugin {
  constructor(type, externals) {
    this.type = type;
    this.externals = externals;
  }

  apply(normalModuleFactory) {
    normalModuleFactory.hooks.factory.tap(
      "ExternalModuleFactoryPlugin",

      factory => (data, callback) => {
        const dependency = data.dependencies[0];
        let request = dependency.request;
        let value = this.externals[request];
        if(value){
          callback(
            null,
            new ExternalModule(value, 'var', dependency.request)
          );
        }else{
          factory(data, callback);
        }
      }
    );
  }
}

module.exports = ExternalModuleFactoryPlugin;

```

6.3 DelegatedModuleFactoryPlugin.js

plugins\DelegatedModuleFactoryPlugin.js


```

const DelegatedModule = require("../DelegatedModule");
class DelegatedModuleFactoryPlugin {
  constructor(options) {
    this.options = options;
    options.type = options.type || "require";
  }
  apply(normalModuleFactory) {
    normalModuleFactory.hooks.module.tap(
      "DelegatedModuleFactoryPlugin",
      module => {
        if (module.libIdent) {
          const request = module.libIdent(this.options);
          if (request && request in this.options.content) {
            const resolved = this.options.content[request];
            return new DelegatedModule(
              this.options.source,
              resolved,
              module
            );
          }
        }
        return module;
      }
    );
  }
}
module.exports = DelegatedModuleFactoryPlugin;

```

6.4 DelegatedModule.js

plugins\DelegatedModule.js

```

const { RawSource } = require("webpack-sources");
const DelegatedSourceDependency = require("webpack/lib/dependencies/DelegatedSourceDependency");
const Module = require("webpack/lib/Module");
class DelegatedModule extends Module {
  constructor(sourceRequest, data, originalRequest) {
    super("javascript/dynamic", null);
    this.sourceRequest = sourceRequest;
    this.request = data.id;
    this.originalRequest = originalRequest;
  }
  libIdent(options) {
    return this.originalRequest.libIdent(options);
  }
  identifier() {
    return `delegated ${this.request} from ${this.sourceRequest}`;
  }
  readableIdentifier() {
    return `delegated ${this.request} from ${this.sourceRequest}`;
  }
  size() {
    return 42;
  }
  build(options, compilation, resolver, fs, callback) {
    this.built = true;
    this.buildMeta = {};
    this.buildInfo = {};
    this.delegatedSourceDependency = new DelegatedSourceDependency(
      this.sourceRequest
    );
    this.addDependency(this.delegatedSourceDependency);
    callback();
  }
  source() {
    let str = `module.exports = (__webpack_require__("${this.sourceRequest}")) (${JSON.stringify(this.request)})`;
    return new RawSource(str);
  }
}
module.exports = DelegatedModule;

```

7. autodll-webpack-plugin

- [autodll-webpack-plugin \(https://www.npmjs.com/package/autodll-webpack-plugin\)](https://www.npmjs.com/package/autodll-webpack-plugin)

7.1 webpack.config.js

```

const path = require('path');
const AutoDllWebpackPlugin = require('autodll-webpack-plugin');
const HtmlWebpackPlugin = require('html-webpack-plugin');
module.exports = {
  mode: 'development',
  devtool: false,
  entry: './src/index.js',
  output: {
    path: path.resolve(__dirname, 'dist'),
    filename: 'bundle.js',
    publicPath: ''
  },
  plugins: [
    new HtmlWebpackPlugin({
      inject: true,
      template: './src/index.html',
    }),
    new AutoDllWebpackPlugin({
      inject: true,
      filename: '[name].dll.js',
      entry: {
        utils: ['isArray', 'is-promise']
      }
    })
  ]
}

```

7.2 plugin.js

node_modules_ autodll-webpack-plugin@0.4.2 (mailto:autodll-webpack-plugin@0.4.2)@autodll-webpack-plugin\lib\plugin.js

```

+const HtmlWebpackPlugin = require("html-webpack-plugin");
+  compiler.hooks.compilation.tap("AutoDllPlugin", function (compilation) {
+    if (compilation.hooks.htmlWebpackPluginBeforeHtmlGeneration) {
+      compilation.hooks.htmlWebpackPluginBeforeHtmlGeneration.tapAsync("AutoDllPlugin", doCompilation);
+    } else if (HtmlWebpackPlugin.getHooks() && HtmlWebpackPlugin.getHooks(compilation)) {
+      HtmlWebpackPlugin.getHooks(compilation).beforeAssetTagGeneration.tapAsync("AutoDllPlugin", doCompilation);
+    }
+  });

```