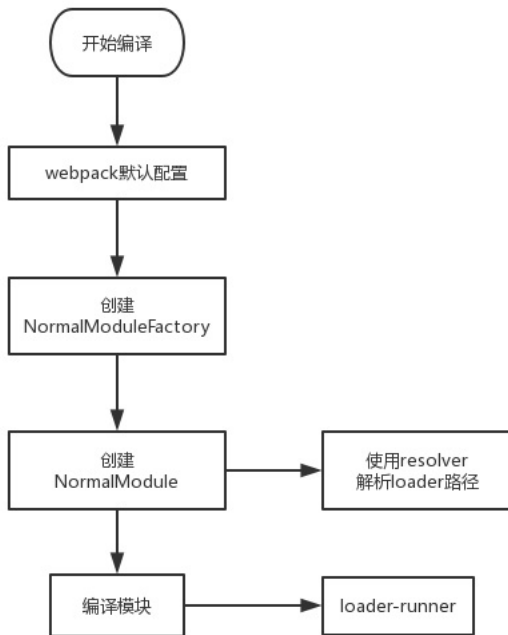


link: null  
title: 珠峰架构师成长计划  
description: null  
keywords: null  
author: null  
date: null  
publisher: 珠峰架构师成长计划  
stats: paragraph=109 sentences=422, words=2001

## 1. loader运行的总体流程 #

- `Compiler.js`中会将用户配置与默认配置合并, 其中就包括了 `loader` 部分
- `webpack` 就会根据配置创建 `NormalModuleFactory`, 它可以用来创建 `NormalModule`
- 在工厂创建 `NormalModule` 实例之前还要通过 `loader` 的 `resolver` 来解析 `loader` 路径
- 在 `NormalModule` 实例创建之后, 则会通过其 `build` 方法来进行模块的构建。构建模块的第一步就是使用 `loader` 来加载并处理模块内容。而 `loader-runner` 这个库就是 `webpack` 中 `loader` 的运行器
- 最后, 将 `loader` 处理完的模块内容输出, 进入后续的编译流程



## 2.babel-loader #

- [babel-loader \(https://github.com/babel/babel-loader/blob/master/src/index.js\)](https://github.com/babel/babel-loader/blob/master/src/index.js)
- [@babel/core \(https://babeljs.io/docs/en/next/babel-core.html\)](https://babeljs.io/docs/en/next/babel-core.html)
- [babel-plugin-transform-react-jsx \(https://babeljs.io/docs/en/babel-plugin-transform-react-jsx/\)](https://babeljs.io/docs/en/babel-plugin-transform-react-jsx)

属性 值 `this.request` `/loaders/babel-loader.js/src/index.js` `this.userRequest` `/src/index.js` `this.rawRequest` `/src/index.js` `this.resourcePath` `/src/index.js`

```
$ cnpm i @babel/preset-env @babel/core -D
```

```
const babel = require("@babel/core");  
function loader(source, inputSourceMap) {  
  
  const options = {  
    presets: ['@babel/preset-env'],  
    inputSourceMap: inputSourceMap,  
    sourceMaps: true,  
    filename: this.request.split('!')[1].split('/').pop()  
  }  
  
  let {code, map, ast} = babel.transform(source, options);  
  return this.callback(null, code, map, ast);  
}  
module.exports = loader;
```

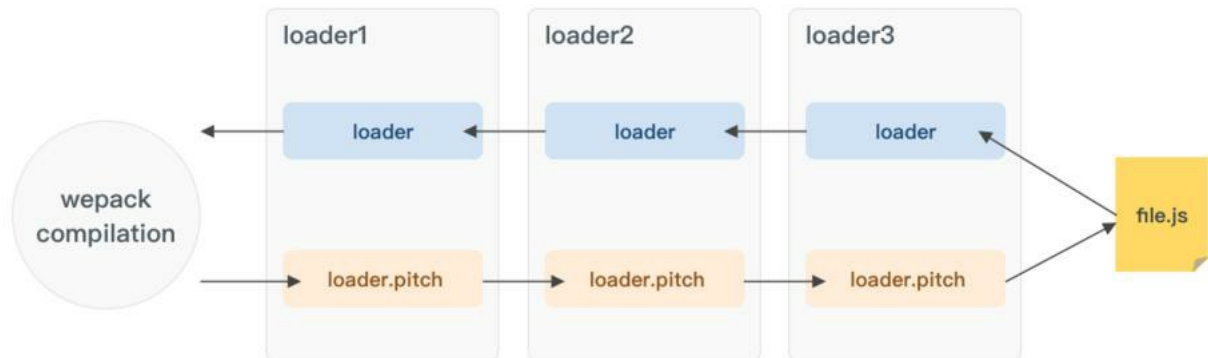
```
resolveLoader: {  
  alias: {  
    "babel-loader": resolve('./build/babel-loader.js')  
  },  
  modules: [path.resolve('./loaders'), 'node_modules']  
},  
{  
  test: /\.js$/,  
  use: ['babel-loader']  
}
```

## 3.pitch #

- 比如 `!babel!module`, 正常调用顺序应该是 `c`、`b`、`a`, 但是真正调用顺序是 `a(pitch)`、`b(pitch)`、`c(pitch)`、`c`、`b`、`a`, 如果其中任何一个 `pitching loader` 返回了值就相当于在它以及它右边的 `loader` 已经执行完毕
- 比如如果 `b` 返回了字符串 `"result b"`, 接下来只有 `a` 会被系统执行, 且 `a` 的 `loader` 收到的参数是 `result b`
- `loader` 根据返回值可以分为两种, 一种是返回 `js` 代码 (一个 `module` 的代码, 含有类似 `module.export` 语句) 的 `loader`, 还有不能作为最左边 `loader` 的其他 `loader`
- 有时候我们想把两个第一种 `loader chain` 起来, 比如 `style-loader!css-loader!` 问题是 `css-loader` 的返回值是一串 `js` 代码, 如果按正常方式写 `style-loader` 的参数就是一串代码字符串
- 为了解决这种问题, 我们需要在 `style-loader` 里执行 `require(css-loader!resources)`

pitch与loader本身方法的执行顺序图

```
| - a-loader 'pitch'
| - b-loader 'pitch'
| - c-loader 'pitch'
| - requested module is picked up as a dependency
| - c-loader normal execution
| - b-loader normal execution
| - a-loader normal execution
```



### 3.1 loaders/loader1.js #

loaders/loader1.js

```
function loader(source) {
  console.log('loader1', this.data);
  return source+'//loader1';
}
loader.pitch = function (remainingRequest, previousRequest, data) {
  data.name = 'pitch1';
  console.log('pitch1');
}
module.exports = loader;
```

### 3.2 loaders/loader2.js #

loaders/loader2.js

```
function loader(source) {
  console.log('loader2');
  return source+'//loader2';
}
loader.pitch = function (remainingRequest, previousRequest, data) {
  console.log('remainingRequest=', remainingRequest);
  console.log('previousRequest=', previousRequest);
  console.log('pitch2');
}
module.exports = loader;
```

### 3.3 loaders/loader3.js #

loaders/loader3.js

```
function loader(source) {
  console.log('loader3');
  return source+'//loader3';
}
loader.pitch = function () {
  console.log('pitch3');
}
module.exports = loader;
```

### 3.4 webpack.config.js #

```
{
  test: /\.js$/,
  use: ['loader1', 'loader2', 'loader3']
}
```

## 4.loader-runner #

### 4.1 loader类型 #

- loader的叠加顺序 (<https://github.com/webpack/webpack/blob/v4.39.3/lib/NormalModuleFactory.js#L159-L339>) = post(后置)+inline(内联)+normal(正常)+pre(前置)

### 4.2 特殊配置 #

- loaders/#configuration (<https://webpack.js.org/concepts/loaders/#configuration>)

符号 变量 含义 -!

noPreAutoLoaders 不要前置和普通loader Prefixing with -! will disable all configured preLoaders and loaders but not postLoaders !

noAutoLoaders 不要普通loader Prefixing with ! will disable all configured normal loaders !!

noPrePostAutoLoaders 不要前后置和普通loader,只要内联loader Prefixing with !! will disable all configured loaders (preLoaders, loaders, postLoaders)

### 4.2 查找规则执行 #

```

let path = require("path");
let nodeModules = path.resolve(__dirname, "node_modules");
let request = "-!inline-loader!inline-loader2!./styles.css";

let inlineLoaders = request
  .replace(/^-?!\+/, "")
  .replace(/!!\+/g, "!")
  .split("!");
let resource = inlineLoaders.pop();
let resolveLoader = loader => path.resolve(nodeModules, loader);

inlineLoaders = inlineLoaders.map(resolveLoader);
let rules = [
  {
    enforce: "pre",
    test: /\.css?$/,
    use: ["pre-loader1", "pre-loader2"]
  },
  {
    test: /\.css?$/,
    use: ["normal-loader1", "normal-loader2"]
  },
  {
    enforce: "post",
    test: /\.css?$/,
    use: ["post-loader1", "post-loader2"]
  }
];
let preLoaders = [];
let postLoaders = [];
let normalLoaders = [];
for(let i=0; i<rules.length; i++){
  let rule = rules[i];
  if(rule.test.test(resource)){
    if(rule.enforce==='pre'){
      preLoaders.push(...rule.use);
    }else if(rule.enforce==='post'){
      postLoaders.push(...rule.use);
    }else{
      normalLoaders.push(...rule.use);
    }
  }
}
preLoaders = preLoaders.map(resolveLoader);
postLoaders = postLoaders.map(resolveLoader);
normalLoaders = normalLoaders.map(resolveLoader);

let loaders = [];

if(request.startsWith('!!')){
  loaders = inlineLoaders;
}

else if(request.startsWith('-!')){
  loaders = [...postLoaders, ...inlineLoaders];
}

else if(request.startsWith('!')){
  loaders = [...postLoaders, ...inlineLoaders, ...preLoaders];
}

else{
  loaders = [...postLoaders, ...inlineLoaders, ...normalLoaders, ...preLoaders];
}

console.log(loaders);

```

#### 4.4 run-loader #

- [LoaderRunner \(https://github.com/webpack/loader-runner/blob/v2.4.0/lib/LoaderRunner.js\)](https://github.com/webpack/loader-runner/blob/v2.4.0/lib/LoaderRunner.js)
- [NormalModuleFactory-noPreAutoLoaders \(https://github.com/webpack/webpack/blob/v4.39.3/lib/NormalModuleFactory.js#L180\)](https://github.com/webpack/webpack/blob/v4.39.3/lib/NormalModuleFactory.js#L180)
- [NormalModule-runLoaders \(https://github.com/webpack/webpack/blob/v4.39.3/lib/NormalModule.js#L292\)](https://github.com/webpack/webpack/blob/v4.39.3/lib/NormalModule.js#L292)

```

let readFile = require("fs");
let path = require("path");
function createLoaderObject(loader) {
  let obj = { data: {} };
  obj.request = loader;
  obj.normal = require(loader);
  obj.pitch = obj.normal.pitch;
  return obj;
}

function runLoaders(options, callback) {
  let loaderContext = {};
  let resource = options.resource;
  let loaders = options.loaders;
  loaders = loaders.map(createLoaderObject);
  loaderContext.loaderIndex = 0;
  loaderContext.readResource = readFile;
  loaderContext.resource = resource;
  loaderContext.loaders = loaders;
  let isSync = true;
  var innerCallback = (loaderContext.callback = function(err, args) {
    loaderContext.loaderIndex--;
    iterateNormalLoaders(loaderContext, args, callback);
  });
  loaderContext.async = function async() {
    isSync = false;
    return innerCallback;
  };
  Object.defineProperty(loaderContext, "request", {
    get: function() {
      return loaderContext.loaders
        .map(function(o) {
          return o.request;
        })
        .concat(loaderContext.resource)
        .join("!");
    }
  });
}

```

```

Object.defineProperty(loaderContext, "remainingRequest", {
  get: function() {
    return loaderContext.loaders
      .slice(loaderContext.loaderIndex + 1)
      .map(function(o) {
        return o.request;
      })
      .concat(loaderContext.resource || "")
      .join("!");
  }
});
Object.defineProperty(loaderContext, "currentRequest", {
  enumerable: true,
  get: function() {
    return loaderContext.loaders
      .slice(loaderContext.loaderIndex)
      .map(function(o) {
        return o.request;
      })
      .concat(loaderContext.resource || "")
      .join("!");
  }
});
Object.defineProperty(loaderContext, "previousRequest", {
  get: function() {
    return loaderContext.loaders
      .slice(0, loaderContext.loaderIndex)
      .map(function(o) {
        return o.request;
      })
      .join("!");
  }
});
Object.defineProperty(loaderContext, "data", {
  get: function() {
    return loaderContext.loaders[loaderContext.loaderIndex].data;
  }
});
iteratePitchingLoaders(loaderContext, callback);
function iteratePitchingLoaders(loaderContext, callback) {
  if (loaderContext.loaderIndex >= loaderContext.loaders.length) {
    loaderContext.loaderIndex--;
    return processResource(loaderContext, callback);
  }

  let currentLoaderObject = loaderContext.loaders[loaderContext.loaderIndex];
  let fn = currentLoaderObject.pitch;
  if (!fn) return iteratePitchingLoaders(options, loaderContext, callback);

  let args = fn.apply(loaderContext, [
    loaderContext.remainingRequest,
    loaderContext.previousRequest,
    currentLoaderObject.data
  ]);
  if (args) {
    loaderContext.loaderIndex--;
    return iterateNormalLoaders(loaderContext, args, callback);
  } else {
    loaderContext.loaderIndex++;
    iteratePitchingLoaders(loaderContext, callback);
  }
  function processResource(loaderContext, callback) {
    let buffer = loaderContext.readResource.readFileSync(
      loaderContext.resource,
      "utf8"
    );
    iterateNormalLoaders(loaderContext, buffer, callback);
  }
}
function iterateNormalLoaders(loaderContext, args, callback) {
  if (loaderContext.loaderIndex < 0) return callback(null, args);

  var currentLoaderObject = loaderContext.loaders[loaderContext.loaderIndex];
  var fn = currentLoaderObject.normal;
  if (!fn) {
    loaderContext.loaderIndex--;
    return iterateNormalLoaders(loaderContext, args, callback);
  }
  args = fn.apply(loaderContext, [args]);
  if (isSync) {
    loaderContext.loaderIndex--;
    iterateNormalLoaders(loaderContext, args, callback);
  }
}
}

let entry = "./src/world.js";

let options = {
  resource: path.join(__dirname, entry),
  loaders: [
    path.join(__dirname, "loaders/loader1.js"),
    path.join(__dirname, "loaders/loader2.js"),
    path.join(__dirname, "loaders/loader3.js")
  ]
};

runLoaders(options, (err, result) => {
  console.log(result);
});

```

## 5. file #

- file-loader 并不会对文件内容进行任何转换，只是复制一份文件内容，并根据配置为他生成一个唯一的文件名。

## 5.1 file-loader #

- [loader-utils \(https://github.com/webpack/loader-utils\)](https://github.com/webpack/loader-utils)
- [file-loader \(https://github.com/webpack-contrib/file-loader/blob/master/src/index.js\)](https://github.com/webpack-contrib/file-loader/blob/master/src/index.js)
- [public-path \(https://webpack.js.org/guides/public-path/#on-the-fly\)](https://webpack.js.org/guides/public-path/#on-the-fly)

```
const { getOptions, interpolateName } = require('loader-utils');
function loader(content) {
  let options=getOptions(this)||{};
  let url = interpolateName(this, options.filename || "[hash].[ext]", {content});
  this.emitFile(url, content);
  return `module.exports = ${JSON.stringify(url)}`;
}
loader.raw = true;
module.exports = loader;
```

- 通过 loaderUtils.interpolateName 方法可以根据 options.name 以及文件内容生成一个唯一的文件名 url（一般配置都会带上hash，否则很可能由于文件重名而冲突）
- 通过 this.emitFile(url, content) 告诉 webpack 我需要创建一个文件，webpack会根据参数创建对应的文件，放在 public path 目录下
- 返回 module.exports = \${JSON.stringify(url)},这样就会把原来的文件路径替换为编译后的路径

## 5.2 url-loader #

```
let { getOptions } = require('loader-utils');
var mime = require('mime');
function loader(source) {
  let options=getOptions(this)||{};
  let { limit, fallback='file-loader' } = options;
  if (limit) {
    limit = parseInt(limit, 10);
  }
  const mimetype=mime.getType(this.resourcePath);
  if (!limit || source.length < limit) {
    let base64 = `data:${mimetype};base64,${source.toString('base64')}`;
    return `module.exports = ${JSON.stringify(base64)}`;
  } else {
    let fileLoader = require(fallback || 'file-loader');
    return fileLoader.call(this, source);
  }
}
loader.raw = true;
module.exports = loader;
```

## 5.3 样式处理 #

- [css-loader \(https://github.com/webpack-contrib/css-loader/blob/master/lib/loader.js\)](https://github.com/webpack-contrib/css-loader/blob/master/lib/loader.js) 的作用是处理css中的 @import 和 url 这样的外部资源
- [style-loader \(https://github.com/webpack-contrib/style-loader/blob/master/index.js\)](https://github.com/webpack-contrib/style-loader/blob/master/index.js) 的作用是把样式插入到 DOM中，方法是在head中插入一个style标签，并把样式写入到这个标签的 innerHTML里
- [less-loader \(https://github.com/webpack-contrib/less-loader\)](https://github.com/webpack-contrib/less-loader) 把less编译成css
- [pitching-loader \(https://webpack.js.org/api/loaders/#pitching-loader\)](https://webpack.js.org/api/loaders/#pitching-loader)
- [loader-utils \(https://github.com/webpack/loader-utils\)](https://github.com/webpack/loader-utils)
- [!! \(https://webpack.js.org/concepts/loaders/#configuration\)](https://webpack.js.org/concepts/loaders/#configuration)

```
$ cnpm i less postcss css-selector-tokenizer -D
```

### 5.3.2 使用less-loader #

#### 5.3.2.1 index.js #

src/index.js

```
import './index.less';
```

#### 5.3.2.2 src/index.less #

src/index.less

```
@color:red;
#root{
  color:@color;
}
```

#### 5.3.2.3 src/index.html #

src/index.html

```
<div id="root">hello</div>
<div class="avatar">div>
```

#### 5.3.2.4 webpack.config.js #

webpack.config.js

```
{
  test: /\.less$/,
  use: [
    'style-loader',
    'less-loader'
  ]
}
```

#### 5.3.2.5 less-loader.js #

```
let less = require('less');
function loader(source) {
  let callback = this.async();
  less.render(source, { filename: this.resource }, (err, output) => {
    callback(err, output.css);
  });
}
module.exports = loader;
```

#### 5.3.2.6 style-loader #

```
function loader(source) {
  let script=`
    let style = document.createElement("style");
    style.innerHTML = ${JSON.stringify(source)};
    document.head.appendChild(style);
    module.exports = "";
  `;
  return script;
}
module.exports = loader;
```

### 5.3.5 两个左侧模块连用 <#>

#### 5.3.5.1 less-loader.js <#>

```
let less = require('less');
function loader(source) {
  let callback = this.async();
  less.render(source, { filename: this.resource }, (err, output) => {
    callback(err, `module.exports = ${JSON.stringify(output.css)}`);
  });
}
module.exports = loader;
```

#### 5.3.5.2 style-loader.js <#>

```
let loaderUtils = require("loader-utils");
function loader(source) {
}

loader.pitch = function (remainingRequest, previousRequest, data) {
  console.log('previousRequest', previousRequest);

  console.log('remainingRequest', remainingRequest);
  console.log('data', data);

  let style = `
    var style = document.createElement("style");
    style.innerHTML = require(${loaderUtils.stringifyRequest(this, "!!" + remainingRequest)});
    document.head.appendChild(style);
  `;
  return style;
}
module.exports = loader;
```

### 5.3.6 css-loader.js <#>

- css-loader 的作用是处理css中的 @import 和 url 这样的外部资源
- [postcss \(https://github.com/postcss/postcss#usage\)](https://github.com/postcss/postcss#usage)
- Avoid CSS @import CSS @import allows stylesheets to import other stylesheets. When CSS @import is used from an external stylesheet, the browser is unable to download the stylesheets in parallel, which adds additional round-trip time to the overall page load.

#### 5.3.6.1 src/index.js <#>

src/index.js

```
require('./style.css');
```

#### 5.3.6.2 src/style.css <#>

```
@import './global.css';
.avatar {
  width: 100px;
  height: 100px;
  background-image: url('./baidu.png');
  background-size: cover;
}
div {
  color: red;
}
```

#### 5.3.6.3 src/global.css <#>

```
body {
  background-color: green;
}
```

#### 5.3.6.4 webpack.config.js <#>

```
+ {
+   test: /\.css$/,
+   use: [
+     'style-loader',
+     'css-loader'
+   ],
+ },
+ {
+   test: /\.png$/,
+   use: [
+     'file-loader'
+   ]
+ }
```

#### 5.3.6.5 css-loader.js <#>

loaders/css-loader.js

```

var postcss = require("postcss");
var loaderUtils = require("loader-utils");
var Tokenizer = require("css-selector-tokenizer");

const cssLoader = function (inputSource) {
  const cssPlugin = (options) => {
    return (root) => {
      root.walkAtRules(/^import$/i, (rule) => {
        rule.remove();
        options.imports.push(rule.params.slice(1, -1));
      });
      root.walkDecls((decl) => {
        var values = Tokenizer.parseValues(decl.value);
        values.nodes.forEach(function (value) {
          value.nodes.forEach(item => {
            if (item.type === "url") {
              item.url = `+require(" + loaderUtils.stringifyRequest(this, item.url) + `)`;
            }
          });
        });
        decl.value = Tokenizer.stringifyValues(values);
        console.log(decl);
      });
    };
  };

  let callback = this.async();
  let options = { imports: [] };
  let pipeline = postcss([cssPlugin(options)]);
  pipeline.process(inputSource).then((result) => {
    let importCss = options.imports.map(url => `+require(" + loaderUtils.stringifyRequest(this, `!!css-loader!` + url) + `)`).join('\r\n');
    callback(
      null,
      `module.exports=` + importCss + '\n' + result.css + ` `
    );
  });
};

module.exports = cssLoader;

```