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title: 珠峰架构师成长计划 description: null keywords: null author: null date: null

publisher: 珠峰架构师成长计划

stats: paragraph=136 sente nces=412, words=2692

1. 动机#

- Module Federation (https://webpack.js.org/concepts/module-federation/)的动机是与多个团队一起开发一个或多个应用程序
 应用程序分为较小的应用程序部分,这些可能是前端组件,例如Header或Sidebar组件,也可能是逻辑组件,例如 Data Fetching Logic或其他业务逻辑
- 每个部分都可以由独立的团队开发
- 应用程序或其一部分共享其他部分或库

2. 模块联邦

- 使用模块联邦,每个部分将是一个单独的构建, 这些构建被编译为 α#x5BB9; α#x5668;
- 容器可以被应用程序或其他容器引用
- 在这种关系中,容器是 δ#x8FDC; δ#x7A0B; 的,容器的使用者是 δ#x4E3B; δ#x673A;
- 5#x8FDC;6#x7A0B;可以将模块公开给5#x4E3B;6#x673A;
 6#x4E3B;6#x673A;可以使用此类模块,它们被称为6#x8FDC;6#x7A0B;6#x6A21;6#x5757;
- 通过使用单独的构建,我们可以获得整个系统的良好构建性能

3. 模块联邦概述

- 这里显示了模块联邦的两个方面: δ#x516C; δ#x5F00; 的模块和 δ#x5171; δ#x4EAB; 的模块
- 容器以 ε*x5F02;ε*x6B65;方式公开模块
 您需要先让容器`加载要使用的模块,然后再从容器中使用它们

- 允许构建将每个公开的模块及其依赖项放在单独的文件中
 这样,只需要加载使用过的模块,但是容器仍然可以将模块捆绑在一起
 另外,这里使用webpack的代码分割技术(例如,在公开的模块中分割第三方模块或公共依赖模块的代码块)
- 这使我们可以保持较低的请求和总下载量,从而获得良好的Web性能
 容器的使用者需要能够处理暴露模块的异步加载
- 各部的使用有而多能够处理等解例处的并必加载
 共享模块的另一个方面也显示在这里。每一个部分,容器和应用程序都可以将共享模块与版本信息一起放入共享范围
 他们还能够使用共享范围中的共享模块以及版本要求检查
 共享范围将对共享模块进行重复数据删除,该方式可为各方提供版本要求内的共享模块的最高可用版本
 还以异步方式提供和使用共享模块。因此,提供共享模块没有下载成本。仅下载使用/消耗的共享模块

4. 案例

4.1 总览

- 这里显示了一个构建应用程序。
- HomePage (来自团队A) 使用 Dropdown组件()来自团队B)
 HomePage上的 Login链接按需加载 LoginModal(来自团队A), LoginModal使用 Button组件(来自团队B)
- 两个团队的几乎所有模块都使用 react
 让我们将 Module Federation应用于此应用程序...

4.2 项目加载

- 现在,webpack开始...
- webpack将自动为容器生成一个 容 器 入 口, 生成的模块将包含对所有公开和共享模块以及如何加载它们的引用
- 每个公开的模块与依赖项一起放入单独的文件中
- 每个共享模块也放入单独的文件中
- 从容器加载 Button时,它将仅加载按钮块和 react,加载 Dropdown时,它将仅加载 Dropdown和 react
- 当加载 Dropdown时,但是另一方提供了另一个react版本(可能更高),它将加载 Dropdown和另一方提供的react版本的块(实际上,它将加载操作委托给另一方)

4.3 teamB#

- 从B团队的角度来看,B团队只关心其组件
- 团队B想建立一个 ε#x5BB9;ε#x5668;,因此标记其某些模块。 Button和 Dropdown被标记为 ε#x5DF2;ε#x5F00;,因为它们应由其他团队使用
- react被标记为 共 享,以便可以与其他团队共享

4.4 teamA#

- 这是团队A消耗团队B的容器的方式它们在运行时引用容器,并且将从容器中加载模块(在运行时)
- -个示例是 Login链接,该链接打开 LoginModal.单击链接时,将并行下载 LoginModal的代码和 Button的代码
- 共享模块也会发生类似的情况

5. 项目配置

- 有一个 ModuleFederationPlugin可以使用模块联邦。使用不同的属性来设置不同的部分
- 要创建容器, α#x66B4; α#x9732; 属性是重要的
 - 在此指定了容器的使用者应可访问的所有模块
 - 可以给他们提供一个公共名称,该名称是使用者必须使用的名称,并将其指向他们自己的代码库中的一个模块(内部请求)。支持任何模块,可能是javascript,typescript,CSS等可以在您的代码库中 处理的任何模块
- 他们使用其他容器, remotes属性是goto属性。它是一个对象, 其中的所有容器都应在当前版本中可用。关键是模块作用域, 在该作用域中, 应在自己的代码库中访问容器公开的模块。任何以此键开头的请求都将创建一个远程模块, 该模块将在运行时加载。该值是容器的位置。默认情况下, 脚本外部变量用作容器位置。这里将指定脚本文件的URL和全局文件。该脚本将在运行时加载, 并且可以从全局访问容器。
 要在任何一侧共享模块, 应使用共享属性。对于简单的情况, 可以提供模块说明符列表, 这些说明符将这些模块(在代码库中使用时)标记为共享模块。它们将以当前安装的版本提供, 并以使用包的

package.json中指定的版本范围使用。

- 。所有属性还支持高级配置选项。一个值得注意的高级选项是共享模块的 singletons#xFFlA; true选项。确保在运行时仅创建模块的单个实例。对于某些库,例如。不喜欢在同一应用程序中多次实例化的 react。在这种情况下,无效的版本范围只会在运行时导致警告。
 更高级的选项负许覆盖或禁用自动推断的值,例如版本, requiredVersion或文件名,并允许使用库和外部的不同方式。例如用于在Node.js中使用或选择加入更严格的版本检查(当版本范围无效时,这会导
- 致错误而不是警告)

1.初始化项目

1.创建项目#

```
mkdir teama
cd teama
npm init -y
mkdir teamb
npm init -
```

2.安装依赖#

```
cd teama
npm install webpack webpack-cli webpack-dev-server html-webpack-plugin --save-dev
npm install is-array --save
```

2. 配置项目#

配置参数

字段 类型 含义 name string 项目名称,应用的身份证,在应用分享资源的时候使用的标识,被远程引用时路径为 \${name}/\${expose}

library object 暴露项目的全局变量名 格式为 {type: 'var', name: projectName} filename string 构建后的文件名,也是远程引入的文件名 remotes object 远程引用的应用名及其别名的映射,格式为 (远程项目别名)远程引 入的项目名(其它应用name字段)} exposes object 被远程引用时可暴露的资源路径及其别名,格式为{别名:组件的路径} shared object 与其他应用之间可以共享的第三方依赖,可以在此控制版本号 title string head的标题 files object 远程调用项目的文件链接

2.1 teamb

2.1.1 Button.js

teamb\src\Button.js

```
import isArray from 'is-array';
export default `(Button[${isArray.name}])`;
```

2.1.2 Dropdown.js

teamb\src\Dropdown.js

```
import isArray from 'is-array';
import ArrowIcon from './ArrowIcon';
export default `(Dropdown[${ArrowIcon}][${isArray.name}])`;
```

2.1.3 Arrowlcon.js

teamb\src\Arrowlcon.js

```
export default 'ArrowIcon';
```

2.1.4 bootstrap.js

teamb\src\bootstrap.js

```
import isArray from 'is-array'
let Dropdown = await import('./Dropdown');
let Button = await import('./Button');
console.log(Dropdown.default);
console.log(Button.default);
console.log(isArray.name);
```

2.1.5 index.is

teamb\src\index.js

```
import("./bootstrap");
```

2.1.4 teamb\webpack.config.js

 $\bullet \quad \underline{proposal\text{-}top\text{-}level\text{-}await} \, (\underline{https://github.com/tc39/proposal\text{-}top\text{-}level\text{-}await}) \, teamb\\ \\ \text{webpack.config.js}$

```
let HtmlWebpackPlugin = require("html-webpack-plugin");
const ModuleFederationPlugin = require("webpack/lib/container/ModuleFederationPlugin");
  odule.exports = {
  mode: "development",
   devtool: false,
   devServer: {
      port: 8000
  plugins: [
       new HtmlWebpackPlugin({
            template: './public/index.html'
        new ModuleFederationPlugin({
            name: "teamb",
             filename: "remoteEntry.js",
library: { type: 'var', name: 'teambVar' },
             exposes: {
    "./Dropdown": "./src/Dropdown.js",
    "./Button": "./src/Button.js",
             shared: ["is-array"]
       })
   target: ['es6', 'web'],
   experiments: {
       topLevelAwait: true
   },
```

2.1.5 teamb\public\index.html

teamb\public\index.html

2.1.6 package.json

```
{
  "scripts": {
    "build": "webpack",
    "start": "webpack serve"
    },
}
```

2.1.7 启动 <u>#</u>

npm run build npm run start

2.2 teama

2.2.1 LoginModal.js

teama\src\LoginModal.js

```
import isArray from 'is-array';
let Button = await import('teamb/Button');
export default `(LoginModal[${Button.default}][${isArray.name}])`;
```

2.2.2 HomePage.js

teama\src\HomePage.js

```
import isArray from 'is-array';
let Dropdown = await import('teamb/Dropdown');
let LoginModal = await import('./LoginModal');
export default `(HomePage[%{Dropdown.default}][%{LoginModal.default}][%{isArray.name}])`
```

2.2.3 bootstrap.js

teama\src\bootstrap.js

```
import HomePage from './HomePage';
console.log(HomePage);
```

2.2.4 index.js

teama\src\index.js

```
import("./bootstrap");
```

2.2.5 webpack.config.js

teama\webpack.config.js

```
let HtmlWebpackPlugin = require("html-webpack-plugin");
const ModuleFederationPlugin = require("webpack/lib/container/ModuleFederationPlugin");
  odule.exports = {
  mode: "development",
     devtool: false,
    output: {
        publicPath: "http://localhost:3000/"
     target: ['es6', 'web'],
    experiments: {
         topLevelAwait: true
     devServer: {
        port: 3000
    plugins: [
         new HtmlWebpackPlugin({
            template: './public/index.html'
         new ModuleFederationPlugin({
             filename: "remoteEntry.js",
name: "teama",
              library: { type: 'var', name: 'teamaVar' },
              remotes: {
                  teamb: "teambVar@http://localhost:8000/remoteEntry.js"
              shared: ["is-array"]
    ]
```

3. 运行原理

- 下裁并执行 remoteEntry.js. 挂载入口点对象到 window.teamb, 他有两个函数属性, init 和 get init方法用于初始化作用域对象, get 方法用于下载 moduleMap 中导出的远程模块。
- 加载 teamb 到本地模块
- 创建 teamb.init 的执行环境,收集依赖到共享作用域对象 shareScope
- 执行 teamb.init. 初始化作用域水象
 用户 import 远程模块时调用 teamb.get(moduleName) 通过 JSONP 懒加载远程模块,然后缓存在全局对象 window[s#x2018;webpackChunks#x2019; + appName]
- 通过 webpack_require方法读取缓存中的模块,执行用户回调

3.1 teamb

3.1.1 remoteEntry.js

```
window.teamb = (() =>
    var modules = ({
             ((module, exports, require) => {
                 var moduleMap = {
   "./Dropdown": () => {
return Promise.all([require.e("webpack_sharing_consume_default_is-array_is-array"), require.e("src_Dropdown_js")]).then(() => () => require("./src/Dropdown.js"));
                     },
"./Button": () => {
                          return Promise.all([require.e("webpack_sharing_consume_default_is-array_is-array"), require.e("src_Button_js")]).then(() => () =>
require("./src/Button.js"));
                 var get = (module) => {
                     return moduleMap[module]();
                 var init = (shareScope) => {
                     var name = "default";
                     require.S[name] = shareScope;
return require.I(name);
                 require.d(exports, {
                     get: () => get,
init: () => init
                 });
            })
    });
    var cache = {};
    function require(moduleId) {
        if (cache[moduleId]) {
            return cache[moduleId].exports;
        var module = cache[moduleId] = {
            exports: {}
        modules[moduleId] (module, module.exports, require);
        return module.exports;
    require.n = (module) => {
        var getter = module && module.__esModule ?
           () => module['default'] :
() => module;
        return getter;
    require.d = (exports, definition) => {
   for (var key in definition) {
            Object.defineProperty(exports, key, { get: definition[key] });
    require.f = {};
    require.e = (chunkId) => {
        return Promise.all(Object.keys(require.f).reduce((promises, key) => {
            require.f[key](chunkId, promises);
return promises;
```

```
}, []));
require.u = (chunkId) => {
   return "" + chunkId + ".js";
require.o = (obj, prop) => Object.prototype.hasOwnProperty.call(obj, prop)
require.1 = (url, done) => {
    var script = document.createElement('script');
    script.src = url;
    document.head.appendChild(script);
require.r = (exports) => {
     Object.defineProperty(exports, Symbol.toStringTag, { value: 'Module' });
    Object.defineProperty(exports, '__esModule', { value: true });
require.S = {};
require.I = (name) => {
    if (require.S[name])
         return Promise.resolve();
require.p = "http://localhost:8000/";
var init = (fn) => function (scopeName, key, version) {
     return require.I(scopeName).then(() => {
         return fn(require.S[scopeName], key, version);
    });
var loadShareScope = init((scope, key, version) => {
     var versions = scope[key];
     var entry = versions[version];
     return entry.get()
(() => {
     var moduleToHandlerMapping = {
          "webpack/sharing/consume/default/is-array/is-array": () => loadShareScope("default", "is-array", '1.0.1')
     var chunkMapping = {
         "webpack_sharing_consume_default_is-array_is-array": [
    "webpack/sharing/consume/default/is-array/is-array"
     require.f.consumes = (chunkId, promises) => {
    if (require.o(chunkMapping, chunkId)) {
              chunkMapping[chunkId].forEach((id) => {
   let promise = moduleToHandlerMapping[id]().then((factory) => {
                       modules[id] = (module) => {
    module.exports = factory();
                   promises.push(promise);
})();
var installedChunks = {
     "teamb": 0
require.f.j = (chunkId, promises) => {
    if ("webpack_sharing_consume_default_is-array_is-array" != chunkId) {
        var promise = new Promise((resolve, reject) => {
             installedChunks[chunkId] = [resolve, reject];
         });
         promises.push(promise);
         var url = require.p + require.u(chunkId);
require.l(url);
var webpackJsonpCallback = (parentChunkLoadingFunction, data) => {
     var [chunkIds, moreModules, runtime] = data;
    var moduleId, chunkId, i = 0, resolves = [];
for (; i < chunkIds.length; i++) {</pre>
         chunkId = chunkIds[i];
         if (require.o(installedChunks, chunkId) && installedChunks[chunkId]) {
              resolves.push(installedChunks[chunkId][0]);
         installedChunks[chunkId] = 0;
     for (moduleId in moreModules) {
         if (require.o(moreModules, moduleId)) {
             modules[moduleId] = moreModules[moduleId];
     if (runtime) runtime(require);
     \textbf{if} \hspace{0.1in} (\texttt{parentChunkLoadingFunction}) \hspace{0.1in} \texttt{parentChunkLoadingFunction} (\texttt{data}) \hspace{0.1in} ;
     while (resolves.length) {
         resolves.shift()();
var chunkLoadingGlobal = self["webpackChunkteamb"] = self["webpackChunkteamb"] || [];
chunkLoadingGlobal.forEach(webpackJsonpCallback.bind(null, 0));
chunkLoadingGlobal.push = webpackJsonpCallback.bind(null, chunkLoadingGlobal.push.bind(chunkLoadingGlobal));
return require("webpack/container/entry/teamb");
```

```
(self["webpackChunkteamb"] = self["webpackChunkteamb"] || []).push([["src_Dropdown_js"], {
    "./src/ArrowIcon.js":
        ((module, exports, require) => {
            "use strict";
            require.r(exports);
           "default": () => DEFAULT_EXPORT
});
            const DEFAULT EXPORT = ('ArrowIcon');
        }),
    "./src/Dropdown.is":
       ((module, exports, require) => {
            "use strict";
            require.r(exports);
            require.d(exports, {
    "default": () => DEFAULT_EXPORT
            var is_array_0_ = require("webpack/sharing/consume/default/is-array/is-array");
            var is_array_0__default = require.n(is_array_0_);
var _ArrowIcon_1__ = require("./src/ArrowIcon.js");
            })
}]);
```

3.1.3 src_Button_js.js

teamb\dist\src Button is.is

```
(self["webpackChunkteamb"] = self["webpackChunkteamb"] || []).push([["src_Button_js"], {
    "./src/Button.js";
    ((module, exports, require) => {
        require.r(exports);
        require d(exports, {
             "default": () => DEFAULT_EXPORT
        });
        var is_array_0 = require("webpack/sharing/consume/default/is-array/is-array");
        var is_array_0 _ = require.n(is_array_0_);
        const DEFAULT_EXPORT = (`(Button[$((is_array_0__default().name)}])`);
    })
}]);
```

3.2 teama

3.2.1 main.js

teama\dist\main.js

```
var modules = ({
    "webpack/container/reference/teamb": ((module, exports, require) => {
        module.exports = new Promise((resolve) => {
    require.1("http://localhost:8000/remoteEntry.js", resolve);
        }).then(() => window.teamb);
   })
});
function require(moduleId) {
    if (cache[moduleId])
        return cache[moduleId].exports;
    var module = cache[moduleId] = {
        exports: {}
    1:
    modules[moduleId] (module, module.exports, require);
    return module.exports;
require.n = (module) => {
    var getter = module && module.__esModule ?
      () => module['default'] :
() => module;
    return getter;
require.d = (exports, definition) => {
    for (var key in definition) {
   Object.defineProperty(exports, key, { get: definition[key] });
require.u = (chunkId) => {
   return "" + chunkId + ".js";
require.o = (obj, prop) => Object.prototype.hasOwnProperty.call(obj, prop);
require.1 = (url, done) =>
    var script = document.createElement('script');
script.src = url;
    document.head.appendChild(script);
require.r = (exports) => {
    Object.defineProperty(exports, Symbol.toStringTag, { value: 'Module' });
    Object.defineProperty(exports, '__esModule', { value: true });
require.f = {};
require.e = (chunkId) => {
    return Promise.all(Object.keys(require.f).reduce((promises, key) => {
         require.f[key](chunkId, promises);
         return promises;
    }, []));
(() => {
```

```
var chunkMapping = {
    "webpack_container_remote_teamb_Dropdown": [
               "webpack/container/remote/teamb/Dropdown"
          "webpack_container_remote_teamb_Button": [
    "webpack/container/remote/teamb/Button"
     var idToExternalAndNameMapping = {
    "webpack/container/remote/teamb/Dropdown": [
               "default",
              "./Dropdown"
               "webpack/container/reference/teamb"
          "webpack/container/remote/teamb/Button": [
              "default",
"./Button",
              "webpack/container/reference/teamb"
     require.f.remotes = (chunkId, promises) => {
          if (require.o(chunkMapping, chunkId)) {
              chunkMapping[chunkId].forEach((id) => {
                   var [scopeName, remoteExposeName, remoteId] = idToExternalAndNameMapping[id];
                   let promise = require(remoteId).then(external => {
                        return require.I(scopeName).then(() => {
                             return external.get(remoteExposeName).then(factory => {
                                  modules[id] = (module) => {
                                      module.exports = factory();
                      });
            promises.push(promise);
});
                   });
require.S = {};
require.I = (name) => {
     if (require.S[name])
         return Promise.resolve();
     var scope = require.S[name] = {};
    var register = (name, version, factory) => {
  var currentScope = scope[name] = scope[name] || {};
         currentScope[version] = { get: factory };
     var promises = [];
    var initExternal = (id) => {
   var module = require(id);
   let promise = module.then(module => module.init(scope));
         promises.push(promise);
     switch (name) {
         case "default": {
              register("is-array", "1.0.1", () => require.e("node_modules_is-array_index_js").then(() => () => require("./node_modules/is-array/index.js"))); initExternal("webpack/container/reference/teamb");
    return Promise.all(promises)
require.p = "http://localhost:3000/";
var init = (fn) => function (scopeName, key, version) {
   return require.I(scopeName).then(() => {
    return fn(require.S[scopeName], key, version);
});
var loadShareScope = init((scope, key, version) => {
   var versions = scope[key];
   var entry = versions[version];
     return entry.get()
(() => {
     var moduleToHandlerMapping = {
          "webpack/sharing/consume/default/is-array/is-array": () => loadShareScope("default", "is-array", '1.0.1')
          "src_bootstrap_js": [
    "webpack/sharing/consume/default/is-array/is-array"
     require.f.consumes = (chunkId, promises) => {
          if (require.o(chunkMapping, chunkId)) {
              chunkMapping[chunkId].forEach((id) => {
                   let promise = moduleToHandlerMapping[id]().then((factory) => {
  modules[id] = (module) => {
                             module.exports = factory();
```

```
promises.push(promise);
});
})();
var installedChunks = {
require.f.j = (chunkId, promises) => {
     if (!/^webpack_container_remote_teamb_(Button|Dropdown)$/.test(chunkId)) {
    var_promise = new Promise((resolve, reject) => {
                installedChunks[chunkId] = [resolve, reject];
            promises.push(promise);
           var url = require.p + require.u(chunkId);
require.l(url);
var webpackJsonpCallback = (parentChunkLoadingFunction, data) => {
     var [chunkIds, moreModules] = data;
var moduleId, chunkId, i = 0, resolves = [];
for (; i < chunkIds.length; i++) {
    chunkId = chunkIds[i];
}</pre>
            if (require.o(installedChunks, chunkId) && installedChunks[chunkId]) {
   resolves.push(installedChunks[chunkId][0]);
            installedChunks[chunkId] = 0;
      for (moduleId in moreModules) {
           if (require.o(moreModules, moduleId)) {
   modules[moduleId] = moreModules[moduleId];
      if (parentChunkLoadingFunction) parentChunkLoadingFunction(data);
      while (resolves.length) {
           resolves.shift()();
var chunkLoadingGlobal = self["webpackChunkteama"] = self["webpackChunkteama"] || [];
chunkLoadingGlobal.forEach(webpackJsonpCallback.bind(null, 0));
chunkLoadingGlobal.push = webpackJsonpCallback.bind(null, chunkLoadingGlobal.push.bind(chunkLoadingGlobal));
require.e("src_bootstrap_js").then(require.bind(require, "./src/bootstrap.js"));
```

3.2.2 src_bootstrap_js.js

teama\dist\src_bootstrap_js.js