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## 1.实现gulp #

### 1.1 安装依赖 #

```
npm install fs-extra undertaker vinyl-fs --save
```

### 1.2 gulpfile.js #

gulpfile.js

```
const { series, parallel } = require('gulp');  
const defaultTask = (done) => {  
  console.log('defaultTask');  
  done();  
}  
  
const oneTask = (done) => {  
  setTimeout(() => {  
    console.log('oneTask');  
    done();  
  }, 1000);  
}  
  
const twoTask = (done) => {  
  setTimeout(() => {  
    console.log('twoTask');  
    done();  
  }, 1000);  
}  
  
const threeTask = (done) => {  
  setTimeout(() => {  
    console.log('threeTask');  
    done();  
  }, 1000);  
}  
  
const seriesTask = series(oneTask, twoTask, threeTask);  
const parallelTask = parallel(oneTask, twoTask, threeTask);  
exports.default = defaultTask;  
exports.series = seriesTask;  
exports.parallel = parallelTask;
```

### 1.3 package.json #

```
{  
  "main": "lib/index.js",  
  "bin": {  
    "gulp4": "./bin/gulp4.js"  
  }  
}
```

### 1.4 bin\gulp4.js #

bin\gulp4.js

```
const path = require('path');  
const gulpInst = require('../lib');  
const logEvents = require('./logEvents');  
const registerExports = require('./register-exports');  
logEvents(gulpInst);  
const taskName = process.argv[2];  
const toRun = taskName || 'default';  
const configPath = path.join(process.cwd(), 'gulpfile.js');  
console.log('Using gulpfile ${configPath}');  
const exported = require(configPath);  
registerExports(gulpInst, exported);  
gulpInst.parallel(toRun) (() => { console.log('done') });
```

### 1.5 bin\logEvents.js #

bin\logEvents.js

```
function logEvents(gulpInst) {  
  gulpInst.on('start', function (evt) {  
    console.log(`Starting ${evt.name} ...`);  
  });  
  gulpInst.on('stop', function (evt) {  
    console.log(`Finished ${evt.name} after ${evt.duration[0]} ms`);  
  });  
}  
module.exports = logEvents;
```

### 1.6 bin\register-exports.js #

bin\register-exports.js

```
function registerExports(gulpInst, tasks) {  
  let taskNames = Object.keys(tasks);  
  taskNames.forEach(taskName => {  
    gulpInst.task(taskName, tasks[taskName]);  
  });  
}  
module.exports = registerExports;
```

## 1.7 lib\index.js #

lib\index.js

```
const util = require('util');
const Undertaker = require('undertaker');
function Gulp() {
  Undertaker.call(this);
  this.task = this.task.bind(this);
  this.series = this.series.bind(this);
  this.parallel = this.parallel.bind(this);
}
util.inherits(Gulp, Undertaker);
const inst = new Gulp();
module.exports = inst;
```

## 2.实现undertaker #

### 2.1 lib\index.js #

lib\index.js

```
const util = require('util');
+const Undertaker = require('./undertaker');
function Gulp() {
  Undertaker.call(this);
  this.task = this.task.bind(this);
  this.series = this.series.bind(this);
  this.parallel = this.parallel.bind(this);
}
util.inherits(Gulp, Undertaker);
const inst = new Gulp();
module.exports = inst;
```

### 2.2 undertaker.js #

lib\undertaker.js

```

let { inherits } = require('util');
let EventEmitter = require('events')
function Undertaker() {
  EventEmitter.call(this);
  this._tasks = {};
}
inherits(Undertaker, EventEmitter);
function task(name, fn) {
  this._tasks[name] = fn;
}
function series() {
  let args = Array.from(arguments);
  let fn = buildSeries(args);
  return fn.bind(this);
}
function parallel() {
  let args = Array.from(arguments);
  let fn = buildParallel(args);
  return fn.bind(this);
}
function run(taskName, done) {
  let fn = this._tasks[taskName];
  fn(done);
}
Undertaker.prototype.task = task;
Undertaker.prototype.series = series;
Undertaker.prototype.parallel = parallel;
Undertaker.prototype.run = run;
function buildSeries(values) {
  function series(done) {
    let length = values.length;
    let idx = 0;
    let results = [];
    const next = (idx) => {
      let value = values[idx];
      if (typeof value !== 'function') {
        value = this._tasks[value];
      }
      let startHr = process.hrtime();
      this.emit('start', { name: value.name });
      value((err, result) => {
        this.emit('stop', { name: value.name, duration: process.hrtime(startHr) });
        results[idx] = result;
        if (++idx >= length) {
          done(err, results);
        } else {
          next(idx);
        }
      });
    }
    next(idx);
  }
  return series;
}
function buildParallel(values) {
  function parallel(done) {
    let length = values.length;
    let count = length;
    let results = [];
    const next = (idx) => {
      let value = values[idx];
      if (typeof value !== 'function') {
        value = this._tasks[value];
      }
      let startHr = process.hrtime();
      this.emit('start', { name: value.name });
      value((err, result) => {
        this.emit('stop', { name: value.name, duration: process.hrtime(startHr) });
        results[idx] = result;
        if (--count === 0) {
          done(err, results);
        }
      });
    }
    for (idx = 0; idx < length; idx++) {
      next(idx);
    }
  }
  return parallel;
}
module.exports = Undertaker;

```

## 2.使用流操作 #

### 2.1 gulpfile.js #

```

const { src, dest } = require('gulp');
const defaultTask = () => {
  return src('src/scripts/**/*.js').pipe(dest('dist'));
}

exports.default = defaultTask;

```

gulp

## 2.实现流操作 #

### 2.1 lib/index.js #

```

const util = require('util');
const Undertaker = require('undertaker');
+const vfs = require('vinyl-fs');
function Gulp() {
  Undertaker.call(this);
  this.task = this.task.bind(this);
  this.series = this.series.bind(this);
  this.parallel = this.parallel.bind(this);

+  this.src = this.src.bind(this);
+  this.dest = this.dest.bind(this);
}
util.inherits(Gulp, Undertaker);
+Gulp.prototype.src = vfs.src;
+Gulp.prototype.dest = vfs.dest;
const inst = new Gulp();
module.exports = inst;

```

### 3.vinyl-fs基础 #

#### 3.1 glob #

- gulp内部使用了node-glob模块来实现其文件匹配功能

匹配符 说明 星 匹配文件路径中的0个或多个字符，但不会匹配路径分隔符 星星 匹配路径中的0个或多个目录及其子目录 ? 匹配文件路径中的一个字符(不会匹配路径分隔符) [...] 匹配方括号中出现的字符中的任意一个，当方括号中第一个字符为^或~时，则表示不匹配方括号中出现的其他字符中的任意一个 ! (pattern1/pattern2/pattern3) 匹配任何与括号中给定的任一模式都不匹配的 ? (pattern1/pattern2/pattern3) 匹配括号中给定的任一模式0次或1次 + (pattern1/pattern2/pattern3) 匹配括号中给定的任一模式至少1次 (pattern1/pattern2/pattern3) 匹配括号中给定的任一模式0次或多次 @ (pattern1/pattern2/pattern3) 匹配括号中给定的任一模式1次

glob-stream.js

```

const { Readable } = require('stream');
let { inherits } = require('util');
let { Glob } = require('glob');
var globParent = require('glob-parent');
var toAbsoluteGlob = require('to-absolute-glob');
function GlobStream(glob, opt = {}) {
  opt.cwd = opt.cwd || process.cwd();
  Readable.call(this, { objectMode: true });
  let absoluteGlob = toAbsoluteGlob(glob, opt);
  let basePath = globParent(absoluteGlob);
  let globber = new Glob(absoluteGlob, opt);
  this._globber = globber;
  globber.on('match', (filepath) => {
    let obj = {
      cwd: opt.cwd,
      base: basePath,
      path: filepath
    };
    this.push(obj);
  });
  globber.once('end', () => {
    this.push(null);
  });
}
inherits(GlobStream, Readable);
GlobStream.prototype._read = function () {
  this._globber.resume();
};
module.exports = GlobStream;

```

```

let GlobStream = require('./glob-stream');
const glob = 'src/scripts/**/*.js';
let gs = new GlobStream(glob);
gs.on('data', (data) => {
  console.log(data);
});

```

#### 3.2 vinyl #

- gulp.src中这个流里的内容不是原始的文件流,而是一个虚拟文件对象流,这个虚拟文件对象中存储着原始文件的路径、文件名和内容等信息 vinyl

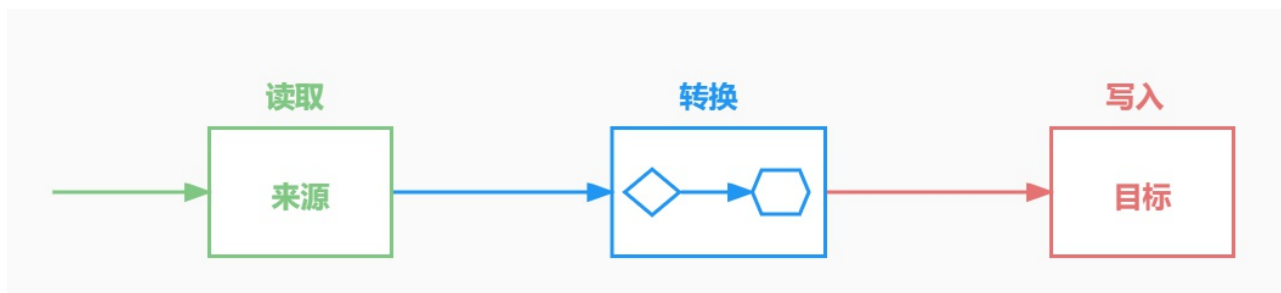
```

var File = require('vinyl');
var indexFile = new File({
  cwd: "/",
  base: "/test/",
  path: "/test/index.js",
  contents: new Buffer("zhufeng")
});
console.log(File.isVinyl(indexFile));
console.log(indexFile.isBuffer());
console.log(indexFile.isStream());

```

#### 3.3 wrap-vinyl.js #

- through2内部仅是封装了Transform的构造函数



wrap-vinyl.js

```
var File = require('vinyl');
var through = require('through2');
function wrapVinyl() {
  function wrapFile(globFile, encoding, callback) {
    var file = new File(globFile);
    callback(null, file);
  }
  return through.obj(wrapFile);
}
module.exports = wrapVinyl;
```

```
let GlobStream = require('./glob-stream');
let wrapVinyl = require('./wrap-vinyl');
const glob = 'src/scripts/**/*.js';
let gs = new GlobStream(glob);
gs.pipe(wrapVinyl()).on('data', (data) => {
  console.log(data);
});
```

## 4.实现vinyl-fs #

### 4.1 vinyl-fs\index.js #

lib\vinyl-fs\index.js

```
const src = require('./lib/src');
const dest = require('./lib/dest');
module.exports = {
  src,
  dest
};
```

### 4.2 src\index.js #

lib\vinyl-fs\lib\src\index.js

```
var gs = require('./glob-stream');
var readContents = require('./read-contents');
var wrapVinyl = require('./wrap-vinyl');
function src(glob) {
  let gsStream = gs(glob);
  let vinylStream = gsStream.pipe(wrapVinyl());
  let contentsStream = vinylStream.pipe(readContents());
  return contentsStream;
}
module.exports = src;
```

### 4.3 glob-stream.js #

lib\vinyl-fs\lib\src\glob-stream.js

```
let { Readable } = require('readable-stream');
let { inherits } = require('util');
let { Glob } = require('glob');
var globParent = require('glob-parent');
var toAbsoluteGlob = require('to-absolute-glob');
inherits(GlobStream, Readable);
GlobStream.prototype._read = function () {
  this._globber.resume();
};
function globStream(glob, opt = {}) {
  opt.cwd = opt.cwd || process.cwd();
  return new GlobStream(glob, opt);
}
function GlobStream(glob, opt) {
  Readable.call(this, { objectMode: true });
  let absoluteGlob = toAbsoluteGlob(glob, opt);
  let basePath = globParent(absoluteGlob);
  let globber = new Glob(absoluteGlob, opt);
  this._globber = globber;
  globber.on('match', (filepath) => {
    let obj = {
      cwd: opt.cwd,
      base: basePath,
      path: filepath
    };
    this.push(obj);
  });
  globber.once('end', () => {
    this.push(null);
  });
}
module.exports = globStream;
```

### 4.4 read-contents.js #

lib\vinyl-fs\lib\src\read-contents.js

```
let fs = require('fs');
let through = require('through2');
function readContents() {
  function readFile(file, encoding, callback) {
    fs.readFile(file.path, encoding, (err, data) => {
      file.contents = Buffer.from(data);
      callback(null, file);
    });
  }
  return through.obj(readFile);
}
module.exports = readContents;
```

### 4.5 wrap-vinyl.js #

lib\vinylib\src\wrap-vinyl.js

```
var File = require('vinyl');
var through = require('through2');
function wrapVinyl() {
  function wrapFile(globFile, encoding, callback) {
    var file = new File(globFile);
    callback(null, file);
  }
  return through.obj(wrapFile);
}
module.exports = wrapVinyl;
```

#### 4.6 dest\index.js #

lib\vinylib\dest\index.js

```
const writeContents = require('./write-content');
function dest(outFolder) {
  return writeContents(outFolder);
}
module.exports = dest;
```

#### 4.7 write-content.js #

lib\vinylib\dest\write-content.js

```
const fs = require('fs-extra');
const path = require('path');
var through = require('through2');
function writeContents(outFolder) {
  function writeFile(file, encoding, callback) {
    var basePath = path.resolve(file.cwd, outFolder);
    var writePath = path.resolve(basePath, file.relative);
    file.path = writePath;
    fs.ensureDir(path.dirname(writePath), (err) => {
      fs.writeFile(file.path, file.contents, encoding, callback);
    });
  }
  return through.obj(writeFile);
}
module.exports = writeContents;
```

### 5.实现插件 #

#### 5.1 gulpfile.js #

gulpfile.js

```
const { src, dest } = require('gulp4');
var gulpPrefixer = require('./gulp-prefixer');
var gulpBabel = require('./gulp-babel');
const defaultTask = () => {
  return src('src/scripts/**/*.js')
    .pipe(gulpPrefixer('/**/pre-pended**/\n'))
    .pipe(gulpBabel({ presets: ['@babel/preset-env'] }))
    .pipe(dest('dist'));
}
exports.default = defaultTask;
```

#### 5.2 gulp-prefixer.js #

gulp-prefixer.js

```
var through = require('through2');
function gulpPrefixer(prefixText) {
  prefixText = Buffer.from(prefixText);
  var stream = through.obj(function (file, enc, next) {
    if (file.isBuffer()) {
      file.contents = Buffer.concat([prefixText, file.contents]);
    }
    this.push(file);
    next();
  });
  return stream;
};
module.exports = gulpPrefixer;
```

#### 5.3 gulp-babel.js #

gulp-babel.js

```
var through = require('through2');
const babel = require('@babel/core');
function gulpBabel(options) {
  var stream = through.obj(function (file, enc, next) {
    const { code } = babel.transformSync(file.contents, options);
    file.contents = Buffer.from(code);
    this.push(file);
    next();
  });
  return stream;
};
module.exports = gulpBabel;
```