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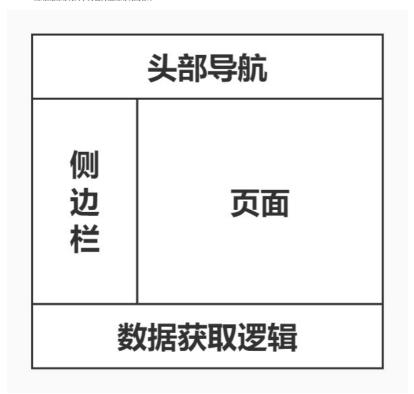
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1.模块联邦实战#

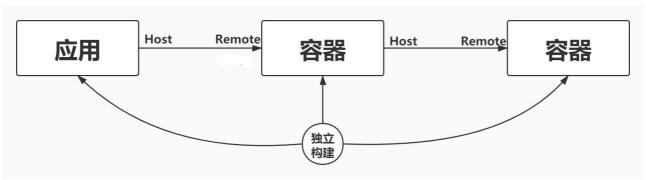
1.1.动机 <u>#</u>

- Module Federation的动机是为了不同开发小组间共同开发一个或者多个应用
 应用将被划分为更小的应用块,一个应用块,可以是比如头部导航或者侧边栏的前端组件,也可以是数据获取逻辑的逻辑组件
- 每个应用协由不同的组开发
- 应用或应用块共享其他其他应用块或者库



1.2.Module Federation

- 使用Module Federation时,每个应用块都是一个独立的构建,这些构建都将编译为容器
- 容器可以被其他应用或者其他容器应用
- 一个被引用的容器被称为 remote, 引用者被称为 host, remote暴露模块给 host, host则可以使用这些暴露的模块,这些模块被成为 remote模块



1.3.实战 <u>#</u>

1.3.1 配置参数

字段 类型 含义 name string 必传值,即输出的模块名,被远程引用时路径为\$(name){\$(expose}) library object 声明全局变量的方式,name为umd的name filename string 构建输出的文件名 remotes object 远程引用的应用名及其别名的映射,使用时以key值作为name exposes object 被远程引用时可暴露的资源路径及其别名 shared object 与其他应用之间可以共享的第三方依赖,使你的代码中不用重复加载同一份依赖

1.3.2 remote

```
let path = require("path");
let webpack = require("webpack");
let HtmlWebpackPlugin = require("html-webpack-plugin");
const ModuleFederationPlugin = require("webpack/lib/container/ModuleFederationPlugin");
   module.exports = {
  mode: "development",
      entry: "./src/index.js",
output: {
           publicPath: "http://localhost:3000/",
      devServer: {
           port: 3000
      },
module: {
            rules: [
                        test: /\.jsx?$/,
use: {
                             loader: 'babel-loader',
options: {
                             presets: ["@babel/preset-react"]
},
                        exclude: /node_modules/,
                 },
           ]
      plugins: [
            new HtmlWebpackPlugin({
    template:'./public/index.html'
            new ModuleFederationPlugin({
    filename: "remoteEntry.js",
    name: "remote",
                  exposes: {
    "./NewsList": "./src/NewsList",
                })
      ]
```

1.3.2.2 remote\src\index.js

remote\src\index.js

```
import("./bootstrap");
```

1.3.2.3 remote\src\bootstrap.js

remote\src\bootstrap.js

```
import React from "react";
import ReactDOM from "react-dom";
import App from "./App";
ReactDOM.render(<App />, document.getElementById("root"));
```

1.3.2.4 remote\src\App.js

remote\src\App.js

1.3.2.5 remote\src\NewsList.js#

remote\src\NewsList.js

1.3.3 host

1.3.3.1 host\webpack.config.js#

host\webpack.config.js

```
let path = require("path");
let webpack = require("webpack");
let HtmlWebpackPlugin = require("html-webpack-plugin");
const ModuleFederationPlugin = require("webpack/lib/container/ModuleFederationPlugin");
  module.exports = {
  mode: "development",
      entry: "./src/index.js",
output: {
          publicPath: "http://localhost:8000/",
      devServer: {
          port: 8000
      module: {
           rules: [
                      test: /\.jsx?$/,
use: {
                           loader: 'babel-loader',
                           presets: ["@babel/preset-react"]
},
                       exclude: /node_modules/,
                },
           ]
      plugins: [
           new HtmlWebpackPlugin({
    template: './public/index.html'
           new ModuleFederationPlugin({
    filename: "remoteEntry.js",
    name: "host",
                 remotes: {
                      remote: "remote@http://localhost:3000/remoteEntry.js"
           })
      ]
```

1.3.3.2 host\src\index.js#

host\src\index.js

```
import("./bootstrap");
```

1.3.3.3 host\src\bootstrap.js#

host\src\bootstrap.js

```
import React from "react";
import ReactDOM from "react-dom";
import App from "./App";
ReactDOM.render(<App />, document.getElementById("root"));
```

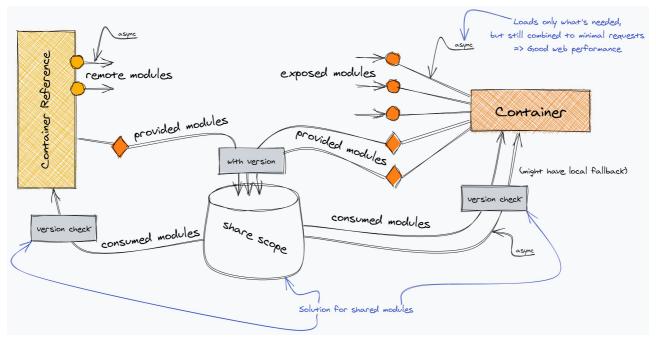
1.3.3.4 host\src\App.js#

host\src\App.js

1.3.3.5 host\src\Slides.js#

host\src\Slides.js

• shared配置主要是用来避免项目出现多个公共依赖



1.4.1 remote\webpack.config.js

```
plugins: {
    new HtmlWebpackPlugin({
        template:'./public/index.html'
    }),
    new ModuleFederationPlugin({
        filename: "remoteEntry.js",
        name: "remote",
        exposes: {
            "./NewsList": "./src/NewsList",
        },
        shared:{
            react: { singleton: true },
            "react-dom": { singleton: true }
        }
    })
}
```

1.4.2 host\webpack.config.js

1.5.双向依赖#

Module Federation 的共享可以是双向的

1.5.1 remote\webpack.config.js

```
plugins: [
    new HtmlWebpackPlugin({
        template:'./public/index.html'
    }),
    new ModuleFederationPlugin({
        filename: "remoteEntry.js",
        name: "remote",
        remotes: {
            host: "host@http://localhost:8000/remoteEntry.js"
        },
        exposes: {
            "./NewsList": "./src/NewsList",
        },
        shared:{
            react: { singleton: true },
            "react-dom": { singleton: true }
        }
    })
}
```

1.5.3 remote\src\App.js

remote\src\App.js

1.6.多个remote

1.6.1 all\webpack.config.js

```
let path = require("path");
let webpack = require("webpack");
let HtmlWebpackPlugin = require("html-webpack-plugin");
const ModuleFederationPlugin = require("webpack/lib/container/ModuleFederationPlugin");
  odule.exports = {
     mode: "development",
entry: "./src/index.js",
          publicPath: "http://localhost:3000/",
     devServer: {
         port: 5000
      module: {
          rules: [
                      test: /\.jsx?$/,
                           loader: 'babel-loader',
                          presets: ["@babel/preset-react"]
},
                      exclude: /node_modules/,
                },
          ]
     plugins: [
           new HtmlWebpackPlugin({
                template:'./public/index.html'
           new ModuleFederationPlugin({
                filename: "remoteEntry.js",
                 name: "all",
remotes: {
                     remote: "remote@http://localhost:3000/remoteEntry.js",
host: "host@http://localhost:8000/remoteEntry.js",
                shared:{
                      react: { singleton: true },
"react-dom": { singleton: true }
             })
```

1.6.2 remote\src\index.js

remote\src\index.js

```
import("./bootstrap");
```

1.6.3 remote\src\bootstrap.js

remote\src\bootstrap.js

```
import React from "react";
import ReactDOM from "react-dom";
import App from ".App";
ReactDOM.render(<App />, document.getElementById("root"));
```

1.6.4 remote\src\App.js

remote\src\App.js

2.模块联邦原理#

npm install webpack webpack-cli webpack-dev-server html-webpack-plugin -D

2.1 remote

2.1.1 webpack.config.is

remote\webpack.config.js

```
const HtmlWebpackPlugin = require('html-webpack-plugin');
const ModuleFederationPlugin = require('webpack/lib/container/ModuleFederationPlugin');
 nodule.exports = {
  mode: 'development',
devtool: false,
  entry: './src/index.js',
  devServer: {
    port: 3000
  module:
    rules: [
         test: /\.js$/,
         use: {
   loader: 'babel-loader',
           presets: ['@babel/preset-react']
}
   ]
  plugins: [
    new HtmlWebpackPlugin({
      template: './src/index.html'
    }),
new ModuleFederationPlugin({
      filename: 'remoteEntry.js',
name: 'remote',
       exposes: {
          './RemoteComponent': './src/RemoteComponent',
    })
```

2.1.2 src\index.js

remote\src\index.js

```
import('./bootstrap');
```

2.1.3 bootstrap.js

remote\src\bootstrap.js

```
import RemoteComponent from './RemoteComponent'
console.log(RemoteComponent);
```

2.1.4 RemoteComponent.js

remote\src\RemoteComponent.js

```
export default 'RemoteComponent'
```

2.1.5 index.html

remote\src\index.html

2.1.6 index.html

remote\hand\index.html

2.1.7 main.js

remote\hand\main.js

```
var modules = {}:
function require(moduleId) {
  var module = {
    exports: {}
  modules[moduleId] (module, module.exports, require);
  return module.exports;
require.m = modules;
require.d = (exports, definition) => {
  for (var key in definition) {
  Object.defineProperty(exports, key, {
      enumerable: true,
       get: definition[key]
require.f = {};
require.e = chunkId => {
  return Promise.all(Object.keys(require.f).reduce((promises, key) => {
    require.f[key](chunkId, promises);
    return promises;
  }, []));
require.u = chunkId => {
  return "" + chunkId + ".js";
require.g = window;
require.o = (obj, prop) => Object.prototype.hasOwnProperty.call(obj, prop);
require.1 = ur1 => {
 let script = document.createElement('script');
script.src = url;
  document.head.appendChild(script);
require.r = exports => {
  Object.defineProperty(exports, '__esModule', {
    value: true
  });
require.p = '';
var installedChunks = {
  "main": 0
require.f.j = (chunkId, promises) => {
  var installedChunkData;
  var promise = new Promise((resolve, reject) => installedChunkData = installedChunks[chunkId] = [resolve, reject]);
promises.push(installedChunkData[2] = promise);
  var url = require.p + require.u(chunkId);
  require.1(url);
var webpackJsonpCallback = data => {
  var [chunkIds, moreModules] = data;
  var moduleId,
    chunkId.
     i = 0;
  for (moduleId in moreModules) {
   if (require.o(moreModules, moduleId)) {
      require.m[moduleId] = moreModules[moduleId];
  for (; i < chunkIds.length; i++) {</pre>
     chunkId = chunkIds[i];
    if (require.o(installedChunks, chunkId) && installedChunks[chunkId]) {
       installedChunks[chunkId][0]();
    installedChunks[chunkId] = 0;
  }
var chunkLoadingGlobal = self["webpackChunkremote"] = self["webpackChunkremote"] || [];
chunkLoadingGlobal.push = webpackJsonpCallback;
require.e("src_bootstrap_js").then(() => {
  require("./src/bootstrap.js")
```

2.1.8 src_bootstrap_js.js

remote\hand\src_bootstrap_js.js

2.1.9 remoteEntry.js

remote\hand\remoteEntry.js

```
var remote;
(() => {
   var modules = {};
   function require(moduleId) {
       var module =
           exports: {}
        modules[moduleId] (module, module.exports, require);
       return module.exports;
   require.m = modules:
   require.d = (exports, definition) => {
       for (var key in definition) {
   Object.defineProperty(exports, key, {
               enumerable: true.
               get: definition[key]
           });
       }
   require.f = {};
   require.e = chunkId => {
       return Promise.all(Object.keys(require.f).reduce((promises, key) => {
           require.f[key](chunkId, promises);
return promises;
       }, []));
   require.u = chunkId => {
       return "" + chunkId + ".js";
   require.o = (obj, prop) => Object.prototype.hasOwnProperty.call(obj, prop);
require.1 = url => {
       let script = document.createElement('script');
       document.head.appendChild(script);
   require.r = exports => {
       Object.defineProperty(exports, '__esModule', {
           value: true
   scriptUrl = document.currentScript.src;
   require.p = scriptUrl.replace(/\/[^\/]+$/, "/");
   var installedChunks = {
        "remote": 0
   require.f.j = (chunkId, promises) => {
       var installedChunkData;
        var promise = new Promise((resolve, reject) => installedChunkData = installedChunkId] = [resolve, reject]);
        promises.push(installedChunkData[2] = promise);
        var url = require.p + require.u(chunkId);
   var webpackJsonpCallback = data => {
       var [chunkIds, moreModules] = data;
       var moduleId, chunkId, i = 0;
for (moduleId in moreModules) {
           if (require.o(moreModules, moduleId)) {
               require.m[moduleId] = moreModules[moduleId];
        for (; i < chunkIds.length; i++) {</pre>
            chunkId = chunkIds[i];
            if (require.o(installedChunks, chunkId) && installedChunks[chunkId]) {
                installedChunks[chunkId][0]();
            installedChunks[chunkId] = 0;
   var chunkLoadingGlobal = self["webpackChunkremote"] = self["webpackChunkremote"] || [];
   chunkLoadingGlobal.push = webpackJsonpCallback;
    var exports = {};
   var moduleMap = {
       "./RemoteComponent": () => {
           return require.e("src_RemoteComponent_js").then(() => () => require("./src/RemoteComponent.js"));
   var get = (module) => {
      return moduleMap[module]();
   get: () => get
});
   require.d(exports, {
    remote = exports;
```

2.1.10 src_RemoteComponent_js.js

 $remote \verb|\hand\src_RemoteComponent_js.js|$

```
(self["webpackChunkremote"] = self["webpackChunkremote"] || []).push([["src_RemoteComponent_js"], {
    "./src/RemoteComponent.js": (module, exports, require) => {
    require.r(exports);
    require.d(exports, {
        "default": () => _DEFAULT_EXPORT__
        ));
    const _DEFAULT_EXPORT__ = 'RemoteComponent';
    }
}]);
```

2.2 host

remote\webpack.config.js

```
const webpack = require('webpack');
const path = require('path');
const HumtWebpackPlugin = require('tml-webpack-plugin');
const ModuleFederationPlugin = require('webpack/lib/container/ModuleFederationPlugin');
module.exports = {
    mode: 'development',
    devtool: false,
    entry: './src/index.js',
    output: {
        },
        devServer: {
            port: 8000
        },
        plugins: {
            new HtmlWebpackPlugin({
                template: './src/index.html'
        }),
            new ModuleFederationPlugin({
                 remotes: {
                     remote: 'remote@http://127.0.0.1:3000/remoteEntry.js'
        }
        })
        })
    }
}
```

2.2.2 src\index.js

remote\src\index.js

```
import('./bootstrap');
```

2.2.3 bootstrap.js

remote\src\bootstrap.is

```
import RemoteComponent from './RemoteComponent'
console.log(RemoteComponent);
```

2.2.4 RemoteComponent.js

remote\src\RemoteComponent.is

```
export default 'RemoteComponent'
```

2.2.5 index.html

host\hand\index.html

2.2.6 main.js

host\hand\main.js

```
"webpack/container/reference/remote": (module, exports, require) => {
        module.exports = new Promise(resolve => {
            if (typeof remote !== "undefined") return resolve();
require.1("http://127.0.0.1:3000/remoteEntry.js", resolve);
        }).then(() => remote);
function require(moduleId) {
    var module = {
       exports: {}
    modules[moduleId] (module, module.exports, require);
   return module.exports;
require.m = modules:
require.d = (exports, definition) => {
   for (var key in definition) {
   Object.defineProperty(exports, key, {
       get: definition[key]
require.e = chunkId =>
    return Promise.all(Object.keys(require.f).reduce((promises, key) => {
       require.f[key](chunkId, promises);
        return promises;
require.u = chunkId => {
```

```
return "" + chunkId + ".js";
require.q = window;
require.g - window;
require.o = (obj, prop) => Object.prototype.hasOwnProperty.call(obj, prop);
require.1 = (url, done) => {
     let script = document.createElement('script');
     script.src = url;
    document.head.appendChild(script);
require.r = exports => {
     Object.defineProperty(exports, '__esModule', {
         value: true
var chunkMapping = {
     "webpack container remote remote RemoteComponent": ["webpack/container/remote/remote/RemoteComponent"]
var idToExternalAndNameMapping = {
    "webpack/container/remote/RemoteComponent": ["default", "./RemoteComponent", "webpack/container/reference/remote"]
require.f.remotes = (chunkId, promises) => {
    if (require.o(chunkMapping, chunkId)) {
         chunkMapping[chunkId].forEach(id => {
              var data = idToExternalAndNameMapping[id];
              var promise = require(data[2]).then(external => {
                   return external.get(data[1]);
              }).then(factory => {
    require.m[id] = module => {
                       module.exports = factory();
                  };
              });
              promises.push(promise);
         });
   }
scriptUrl = document.currentScript.src;
require.p = scriptUrl.replace(//[^\/]+\$/, "/");
var installedChunks = {
     "main": 0
require.f.j = (chunkId, promises) => {
    var installedChunkData;
    if ("webpack_container_remote_remote_RemoteComponent" !== chunkId) {
    var promise = new Promise((resolve, reject) => installedChunkData = installedChunkId) = [resolve, reject]);
    promises.push(installedChunkData[2] = promise);
    var url = require.p + require.u(chunkId);
          require.1(url);
var webpackJsonpCallback = data => {
    var [chunkIds, moreModules] = data;
var moduleId,
        chunkId,
          i = 0;
    if (chunkIds.some(id => installedChunks[id] !== 0)) {
         for (moduleId in moreModules) {
             if (require.o(moreModules, moduleId)) {
   require.m[moduleId] = moreModules[moduleId];
     for (; i < chunkIds.length; i++) {</pre>
         chunkId = chunkIds[i];
if (require.o(installedChunks, chunkId) && installedChunks[chunkId]) {
              installedChunks[chunkId][0]();
          installedChunks[chunkId] = 0:
var chunkLoadingGlobal = self["webpackChunkhost"] = self["webpackChunkhost"] || [];
chunkLoadingGlobal.push = webpackJsonpCallback;
require.e("src_bootstrap_js").then(() => require("./src/bootstrap.js"));
```

2.2.7 src_bootstrap_js.js

host\hand\src bootstrap js.js

```
(self["webpackChunkhost"] = self["webpackChunkhost"] || []).push([["src_bootstrap_js"], {
  "./src/bootstrap.js": (module, exports, require) => {
    require.e("webpack_container_remote_remote_RemoteComponent").then(() => require("webpack_container_remote_remote_RemoteComponent")).then(result => {
      console.log(result.default);
```

- webpack_require.f.j 利用script标签去加载其他js文件
- webpack_require.f.remotes 加载remote入口文件,然后将remote模块关联到runtime中
 webpack_require.f.consumes: 让当前share的模块,关联到runtime中

3.1 remote

3.1.1 src\index.is

```
import('./bootstrap');
```

3.1.2 bootstrap.js

remote\src\bootstrap.js

```
import RemoteComponent from './RemoteComponent'
import isArray from 'check-is-array';
console.log(RemoteComponent, isArray);
```

2.1.3 RemoteComponent.js

remote\src\RemoteComponent.js

export default 'RemoteComponent'

3.1.4 main.js

remote\hand\main.js

```
var modules = {
    "./src/index.js": (module, exports, require) => {
     \verb|require.e("src_bootstrap_js").then(require.bind(require, "./src/bootstrap.js"));\\
 function require (moduleId) {
   var module =
    exports: {}
  modules[moduleId] (module, module.exports, require);
  return module.exports;
 require.n = module => {
   var getter = module && module.__esModule ? () => module['default'] : () => module;
   require.d(getter, {
     a: getter
  });
   return getter;
 require.d = (exports, definition) => {
  for (var key in definition) {
    Object.defineProperty(exports, key, {
      enumerable: true,
       get: definition[key]
     });
  }
 };
 require.f = {};
 require.e = chunkId => {
   return Promise.all(Object.keys(require.f).reduce((promises, key) => {
   require.f[key](chunkId, promises);
     return promises;
  }, []));
 require.u = chunkId => {
  return "" + chunkId + ".js";
 require.q = window;
 require.g = window;
require.g = (obj, prop) => Object.prototype.hasOwnProperty.call(obj, prop);
require.l = (url, done) => {
  var script = document.createElement('script');
   script.src = url;
   script.onload = done;
  document.head.appendChild(script);
 require.r = exports => {
  Object.defineProperty(exports, '__esModule', { value: true });
 require.I = (name) => {
   if (!require.o(require.S, name)) require.S[name] = {};
   var scope = require.S[name];
var uniqueName = "remote";
   var uniquename = Temoce ,
var register = (name, version, factory) => {
  var versions = scope[name] = scope[name] || {};
     var activeVersion = versions[version];
     if (!activeVersion)
       versions[version] = {
        get: factory,
         from: uniqueName
       };
   };
   switch (name) {
     case "default":
         array/index.js")));
       break;
  return Promise.all(promises);
 require.p = document.currentScript.src.replace(/\/[^\/]+$/, "/");
 var parseVersion = str => {
  var p = p => {
     return p.split(".").map(p => {
       return +p == p ? +p : p;
    n = /^{(^{-+})})?(?:-([^{+}]+))?(?:+(.+))?$/.exec(str),
     r = n[1] ? p(n[1]) : [];
   \texttt{return n[2] \&\& (r.length++, r.push.apply(r, p(n[2]))), n[3] \&\& (r.push([]), r.push.apply(r, p(n[3]))), r;}
 var versionLt = (a, b) =>
   a = parseVersion(a), b = parseVersion(b);
   for (var r = 0; ;) {
     if (r \ge a.length) return r < b.length && "u" != (typeof b[r])[0];
```

```
var e = a[r],
      n = (typeof e)[0];
     if (r >= b.length) return "u" == n;
     f = (typeof t) [0]; \\ if (n != f) return "o" == n && "n" == f || "s" == f || "u" == n; \\ if ("o" != n && "u" != n && e != t) return e < t; \\ \\ \\
 var rangeToString = range => {
  var r = range[0],
n = "";
  if (1 === range.length) return "*";
  if (r + .5) {
     n += 0 == r ? ">=" : -1 == r ? " : 1 == r ? "^" : 2 == r ? "~" : r > 0 ? "=" : "!=";
    return n;
   var g = [];
  for (a = 1; a < range.length; a++) {
    var t = range[a];
     g.push(0 == t ? "not(" + o() + ")" : 1 === t ? "(" + o() + " | | " + o() + ")" : 2 === t ? g.pop() + " " + g.pop() : rangeToString(t)); 
  return o();
    return g.pop().replace(/^\((.+)\)$/, "$1");
 var satisfy = (range, version) => {
  if (0 in range) {
    version = parseVersion(version);
var e = range[0],
     r = e < 0;

r & (e = -e - 1);
     for (var n = 0, i = 1, a = !0; ; i++, n++) {
      var f,
      if (g == s) {
  if (i if (f != range[i]) return !1;
           } else {
             if (r ? f > range[i] : f < range[i]) return !1;</pre>
             f != range[i] && (a = !1);
         else if ("s" != g && "n" != g) {
  if (r || i return !1;
          a = !1, i--;
         } else {
           if (i return !1;
          a = !1;
       } else "s" != g && "n" != g && (a = !1, i--);
  var t = [],
     o = t.pop.bind(t);
  for (n = 1; n < range.length; n++) {
  var u = range[n];</pre>
     t.push(1 == u ? o() | o() : 2 == u ? o() & o() : u ? satisfy(u, version) : !o());
  return !!o();
 var findSingletonVersionKey = (scope, key) => {
  var versions = scope[key];
  return Object.keys(versions).reduce((a, b) => {
    return !a || !versions[a].loaded && versionLt(a, b) ? b : a;
  }, 0);
var getInvalidSingletonVersionMessage = (scope, key, version, requiredVersion) => {
   return "Unsatisfied version " + version + " from " + (version && scope[key][version].from) + " of shared singleton module " + key + " (required " +
rangeToString(requiredVersion) + ")";
var getSingletonVersion = (scope, scopeName, key, requiredVersion) => {
  var version = findSingletonVersionKey(scope, key);
  if (!satisfy(requiredVersion, version))
     console.warn(getInvalidSingletonVersionMessage(scope, key, version, requiredVersion));
  return get(scope[key][version]);
var get = entry => {
  entry.loaded = 1;
  return entry.get();
 var init = fn => function (scopeName, key, version, fallback) {
  var promise = require.I(scopeName);
  return promise.then(() => fn(scopeName, require.S[scopeName], key, version, fallback));
var loadSingletonVersionCheckFallback = init((scopeName, scope, key, version, fallback) => {
  if (!scope || !require.o(scope, key)) return fallback();
  return getSingletonVersion(scope, scopeName, key, version);
 var installedModules = {};
 var moduleToHandlerMapping = {
  "webpack/sharing/consume/default/check-is-array/check-is-array": () => loadSingletonVersionCheckFallback("default", "check-is-array", [1, 2, 0, 6], () =>
equire.e("node_modules_check-is-array_index_js").then(() => () => require("./node_modules/check-is-array/index.js")))
  "src_bootstrap_js": ["webpack/sharing/consume/default/check-is-array/check-is-array"]
```

```
require.f.consumes = (chunkId, promises) => {
 if (require.o(chunkMapping, chunkId)) {
   chunkMapping[chunkId].forEach(id => {
      if (require.o(installedModules, id)) return promises.push(installedModules[id]):
      var onFactory = factory => {
  installedModules[id] = 0;
        require.m[id] = module =>
          module.exports = factory();
        };
       var promise = moduleToHandlerMapping[id]();
      if (promise.then) {
        promises.push(installedModules[id] = promise.then(onFactory));
       } else onFactory(promise);
    });
 }
var installedChunks = {
  "main": 0
require.f.j = (chunkId, promises) => {
  var installedChunkData;
 var promise = new Promise((resolve, reject) => installedChunkData = installedChunks[chunkId] = [resolve, reject]);
promises.push(installedChunkData[2] = promise);
   var url = require.p + require.u(chunkId);
 require.1(url);
var webpackJsonpCallback = (data) => {
  var [chunkIds, moreModules] = data;
  var moduleId, chunkId, i = 0;
  for (moduleId in moreModules) {
   if (require.o(moreModules, moduleId)) {
      require.m[moduleId] = moreModules[moduleId];
  for (; i < chunkIds.length; i++) {
     chunkId = chunkIds[i];
    if (require.o(installedChunks, chunkId) && installedChunks[chunkId]) {
       installedChunks[chunkId][0]();
    installedChunks[chunkId] = 0;
 }
var chunkLoadingGlobal = self["webpackChunkremote"] = self["webpackChunkremote"] || [];
chunkLoadingGlobal.push = webpackJsonpCallback;
require("./src/index.js");
```

3.1.5 node_modules_check-is-array_index_js.js

 $remote \verb|\hand| node_modules_check-is-array_index_js.js|$

```
;
(self["webpackChunkremote"] = self["webpackChunkremote"] || []).push([["node_modules_check-is-array_index_js"], {
    "./node_modules/check-is-array/index.js": (module, exports, require) => {
    require.r(exports);
    require.d(exports, {
        "default": () => _DEFAULT_EXPORT__
    });
    const_DEFAULT_EXPORT__ = Array.isArray;
    }
});
```

3.1.6 remoteEntry.js

remote\hand\remoteEntry.js

```
var modules = {
     "webpack/container/entry/remote": (module, exports, require) => {
         var moduleMap = {
    "./RemoteComponent": () => {
                  return require.e("src_RemoteComponent_js").then(() => () => require("./src/RemoteComponent.js"));
         var get = module => {
              return moduleMap[module]();
          var init = shareScope => {
              if (!require.S) return;
              var name = "default";
require.S[name] = shareScope;
              return require.I(name);
          require.d(exports,
              get: () => get,
init: () => init
         });
function require(moduleId) {
     var module = {
         exports: {}
     modules[moduleId] (module, module.exports, require);
    return module.exports;
require.m = modules;
require.d = (exports, definition) => {
   for (var key in definition) {
         Object.defineProperty(exports, key, { enumerable: true,
```

```
get: definition[key]
});
             }
       require.f = {};
       require.e = chunkId => {
              return Promise.all(Object.keys(require.f).reduce((promises, key) => {
                    require.f[key](chunkId, promises);
                       return promises;
       require.u = chunkId => {
    return "" + chunkId + ".js";
       require.q = window;
       require.0 = (obj, prop) => Object.prototype.hasOwnProperty.call(obj, prop);
require.1 = (url, done) => {
               var script = document.createElement('script');
script.src = url;
               script.onload = done;
               document.head.appendChild(script);
       require.r = exports => {
              Object.defineProperty(exports, '__esModule', { value: true });
        require.S = {};
       require.I = (name) => {
               if (!require.o(require.S, name)) require.S[name] = {};
               var scope = require.S[name];
               var uniqueName = "remote";
var register = (name, version, factory) => {
                        var versions = scope[name] = scope[name] || {};
                        var activeVersion = versions[version];
                        if (!activeVersion)
                              versions[version] =
                                 get: factory,
                                     from: uniqueName
                             };
                switch (name) {
                       case "default":
                                       register("check-is-array", "2.0.6", () => require.e("node_modules_check-is-array_index_js").then(() => () => require("./node_modules/check-is-array_index_js").then(() => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => () => (
 is-array/index.js")));
              }
       require.p = document.currentScript.src.replace(/\/[^\/]+$/, "/");
       var installedChunks = {
              "remote": 0
       require.f.j = (chunkId, promises) => {
               var installedChunkData;
               var promise = new Promise((resolve, reject) => installedChunkData = installedChunkIc(hunkId) = [resolve, reject]);
               promises.push(installedChunkData[2] = promise);
               var url = require.p + require.u(chunkId);
               require.1(url);
       var webpackJsonpCallback = (data) => 
               var [chunkIds, moreModules] = data;
               var moduleId, chunkId, i = 0;
for (moduleId in moreModules) {
                       if (require.o(moreModules, moduleId)) {
    require.m[moduleId] = moreModules[moduleId];
               for (; i < chunkIds.length; i++) {</pre>
                       chunkId = chunkIds[i];
                        if (require.o(installedChunks, chunkId) && installedChunks[chunkId]) {
                               installedChunks[chunkId][0]();
                       installedChunks[chunkId] = 0;
              }
       var chunkLoadingGlobal = self["webpackChunkremote"] = self["webpackChunkremote"] || [];
       chunkLoadingGlobal.push = webpackJsonpCallback;
       var exports = require("webpack/container/entry/remote");
       remote = exports;
})();
```

3.1.7 src_bootstrap_js.js

remote\hand\src bootstrap js.js

remote\hand\src RemoteComponent js.js

3.2 host

3.2.1 src\index.js

host\src\index.js

```
import('./bootstrap');
```

3.2.2 bootstrap.js

host\src\bootstrap.is

```
import isArray from 'check-is-array';
import("remote/RemoteComponent").then(result => {
    console.log(result.default, isArray);
});
```

3.2.3 main.js

host\hand\main.js

```
var modules = {
    "./src/index.js": (module, exports, require) \Rightarrow {
        require.e("src_bootstrap_js").then(() => require("./src/bootstrap.js"));
     "webpack/container/reference/remote": (module, exports, require) => {
        module.exports = new Promise(resolve => {
    if (typeof remote !== "undefined") return resolve();
             require.1("http://127.0.0.1:3001/remoteEntry.js", resolve);
        }).then(() => remote);
function require(moduleId) {
    var module = {
       exports: {}
    modules[moduleId] (module, module.exports, require);
    return module.exports;
require.n = module => {
    var getter = module && module.__esModule ? () => module['default'] : () => module;
    require.d(getter, {
       a: getter
    return getter;
require.d = (exports, definition) => {
    for (var key in definition) {
    Object.defineProperty(exports, key, {
            enumerable: true,
get: definition[key]
        });
   }
require.f = {};
require.e = chunkId => {
    return Promise.all(Object.keys(require.f).reduce((promises, key) => {
        require.f[key](chunkId, promises);
         return promises;
    }, []));
require.u = chunkId => {
    return "" + chunkId + ".js";
require.0 = (obj, prop) => Object.prototype.hasOwnProperty.call(obj, prop);
require.1 = (url, done) => {
   let script = document.createElement('script');
script.src = url;
    script.onload = done;
    document.head.appendChild(script);
require.r = exports => {
    Object.defineProperty(exports, '__esModule', {
        value: true
         "webpack_container_remote_remote_RemoteComponent": ["webpack/container/remote/remote/RemoteComponent"]
    var idToExternalAndNameMapping = {
         "webpack/container/remote/remote/RemoteComponent": ["default", "./RemoteComponent", "webpack/container/reference/remote"]
    require.f.remotes = (chunkId, promises) => {
         if (require.o(chunkMapping, chunkId)) {
            chunkMapping[chunkId].forEach(id => {
                 var [, moduleId, remoteModuleId] = idToExternalAndNameMapping[id];
                  var promise = require(remoteModuleId).then(remoteModule =
```

```
return remoteModule.get(moduleId);
                   }).then(factory => {
                     require.m[id] = module => {
                          module.exports = factory();
                      };
                  promises.push(promise);
      };
  })()
   require.S = {};
require.I = (name) => {
       if (!require.o(require.S, name)) require.S[name] = {};
      var scope = require.S[name];
      var scope = require.o[name],
var uniqueName = "host";
var register = (name, version, factory) => {
           var versions = scope[name] = scope[name] || {};
var activeVersion = versions[version];
           if (!activeVersion) versions[version] = {
              get: factory,
               from: uniqueName
          };
       var promises = [];
       var initExternal = id => {
          var module = require(id);
          promises.push(module.then(module => module.init(require.S[name])));
       switch (name) {
          case "default":
                   register("check-is-array", "2.0.6", () => require.e("node modules check-is-array index js").then(() => () => require("./node modules/check-is-array").
is-array/index.js")));
                   initExternal("webpack/container/reference/remote");
              break;
      return Promise.all(promises);
   require.p = document.currentScript.src.replace(/\/[^\/]+$/, "/");
   var parseVersion = str => {
      var p = p => {
           return p.split(".").map(p => {
             return +p == p ? +p : p;
          });
      },
          n = /^([^-+]+)?(?:-([^+]+))?(?:+(.+))?$/.exec(str),
           r = n[1] ? p(n[1]) : [];
       return n[2] && (r.length++, r.push.apply(r, p(n[2]))), n[3] && (r.push([]), r.push.apply(r, p(n[3]))), r;
   var versionLt = (a, b) => {
    a = parseVersion(a), b = parseVersion(b);
       for (var r = 0; ;) {
          if (r \ge a.length) return r < b.length && "u" != (typeof b[r])[0];
           var e = a[r],
             n = (typeof e)[0];
           if (r >= b.length) return "u" == n;
           var t = b[r],
           }
   var rangeToString = range => {
      var r = range[0],
n = "";
       if (1 === range.length) return "*";
      if (r + .5) {
    n += 0 == r ? ">=" : -1 == r ? " : 1 == r ? "^" : 2 == r ? "~" : r > 0 ? "=" : "!=";
           for (var e = 1, a = 1; a < range.length; a++) {
    e--, n += "u" == (typeof (t = range[a]))[0] ? "-" : (e > 0 ? "." : "") + (e = 2, t);
       for (a = 1; a < range.length; a++) {
          var t = range[a];
g.push(0 === t ? "not(" + o() + ")" : 1 === t ? "(" + o() + " || " + o() + ")" : 2 === t ? g.pop() + " " + g.pop() : rangeToString(t));
       return o();
       function o() {
           \texttt{return g.pop().replace(/^\((.+)\))\$/, "\$1");}
      if (0 in range) {
    version = parseVersion(version);
           var e = range[0],
           r && (e = -e - 1);
           for (var n = 0, i = 1, a = !0; ; i++, n++) {
              var f.
              if (!a || "u" != g) return !1;
               } else if (a) {
                   if (g == s)
                       if (i if (f != range[i]) return !1;
                           if (r ? f > range[i] : f < range[i]) return !1;
```

```
f != range[i] && (a = !1);
                    } else if ("s" != q && "n" != q) {
                        if (r || i return !1;
                        a = !1, i--;
                    } else {
   if (i return !1;
               } else "s" != g && "n" != g && (a = !1, i--);
           }
       var t = [],
           o = t.pop.bind(t);
       for (n = 1; n < range.length; n++) {
    var u = range[n];</pre>
           t.push(1 == u ? o() | o() : 2 == u ? o() & o() : u ? satisfy(u, version) : !o());
       return !!o();
  var findSingletonVersionKey = (scope, key) => {
       var versions = scope[key];
       return Object.keys(versions).reduce((a, b) => {
          return !a || !versions[a].loaded && versionLt(a, b) ? b : a;
      }, 0);
  var getInvalidSingletonVersionMessage = (scope, key, version, requiredVersion) => {
    return "Unsatisfied version " + version + " from " + (version %6 scope[key][version].from) + " of shared singleton module " + key + " (required " +
angeToString(requiredVersion) + ")";
   var getSingletonVersion = (scope, scopeName, key, requiredVersion) => {
       var version = findSingletonVersionKey(scope, key);
       if (!satisfy(requiredVersion, version))

console.warn(getInvalidSingletonVersionMessage(scope, key, version, requiredVersion));
       return get(scope[key][version]);
   var get = entry => {
    entry.loaded = 1;
       return entry.get();
   var init = fn => function (scopeName, key, version, fallback) {
       var promise = require.I(scopeName);
       return promise.then(() => fn(scopeName, require.S[scopeName], key, version, fallback));
   var loadSingletonVersionCheckFallback = init((scopeName, scope, key, version, fallback) => {
       if (!scope || !require.o(scope, key)) return fallback();
       return getSingletonVersion(scope, scopeName, key, version);
   var moduleToHandlerMapping = {
        'webpack/sharing/consume/default/check-is-array/check-is-array": () => loadSingletonVersionCheckFallback('default', "check-is-array", [1, 2, 0, 6], ()
> require.e("node_modules_check-is-array_index_js").then(() => () => require("./node_modules/check-is-array/index.js")))
  var chunkMapping = {
       "src_bootstrap_js": ["webpack/sharing/consume/default/check-is-array/check-is-array"]
  require.f.consumes = (chunkId, promises) => {
      if (require.o(chunkMapping, chunkId)) {
    chunkMapping[chunkId].forEach(id => {
               var onFactory = factory => {
    require.m[id] = module =>
                        module.exports = factory();
                var promise = moduleToHandlerMapping[id]();
               promises.push(promise.then(onFactory));
      }
  var installedChunks = {
       "main": 0
  1:
  require.f.j = (chunkId, promises) => {
       var installedChunkData:
       if ("webpack_container_remote_remote_RemoteComponent" !== chunkId) {
           var promise = new Promise((resolve, reject) => installedChunkData = installedChunkS[chunkId] = [resolve, reject]);
promises.push(installedChunkData[2] = promise);
           var url = require.p + require.u(chunkId);
           require.l(url);
  var webpackJsonpCallback = data => {
       var [chunkIds, moreModules] = data;
       var moduleId,
          chunkId,
           i = 0:
       if (chunkIds.some(id => installedChunks[id] !== 0)) {
           for (moduleId in moreModules) {
               if (require.o(moreModules, moduleId)) {
                    require.m[moduleId] = moreModules[moduleId];
           }
       for (; i < chunkIds.length; i++) {
           chunkId = chunkIds[i];
           if (require.o(installedChunks, chunkId) && installedChunks[chunkId]) {
               installedChunks[chunkId][0]();
           installedChunks[chunkId] = 0;
      1
  var chunkLoadingGlobal = self["webpackChunkhost"] = self["webpackChunkhost"] || [];
   chunkLoadingGlobal.push = webpackJsonpCallback;
  require("./src/index.js");
```

(b) (i);

3.2.4 node_modules_check-is-array_index_js.js

host\hand\node_modules_check-is-array_index_js.js

```
(self["webpackChunkhost"] = self["webpackChunkhost"] || []).push([["node_modules_check-is-array_index_js"], {
    "./node_modules/check-is-array/index.js": (module, exports, require) => {
    require.r(exports);
    require.d(exports, {
        "default": () => _DEFAULT_EXPORT__
        ));
    const_DEFAULT_EXPORT__ = Array.isArray;
    }
}]);
```

3.2.5 src_bootstrap_js.js

host\hand\src_bootstrap_js.js

```
(self["webpackChunkhost"] = self["webpackChunkhost"] || []).push([["src_bootstrap_js"], {
    "./src/bootstrap.js": (module, exports, require) => {
        require.r(exports);
        var check_is_array_0 = require("webpack/sharing/consume/default/check-is-array/check-is-array");
        var check_is_array_0 __default = require.n(check_is_array_0__);
        require.e("webpack_container_remote_remote_RemoteComponent").then(() => require("webpack/container/remote/remote/RemoteComponent")).then(result => {
            console.log(result.default, check_is_array_0__default());
            });
        }
    }
}
}
}
```