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link null
title: 珠峰架构师成长计划
description: 1.构建基本服务器
keywords: null
author: null
date: null
publisher: 珠峰架构师成长计划
stats: paragraph=63 sentences=373, words=2296
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### 1.构建基本服务器

- 创建express模块、导出一个函数,执行函数可以返回一个app对象 app对象里定义 get和 listen两个方法
   get方法用于往路由里添加一条路由规则
   初始化如此对常像程序有的路由
   listen方法用于启动一个HTTP服务器并指定处理函数

```
const express = require('../index');
const app = express();
app.get('/',function(req,res){
     res.end('hello');
app.listen(3000, function() {
    console.log('server started on port 3000');
```

#### 2. 封装Router

- app从字面量变为Application类
   丰富HTTP请求方法
   封装Router

- 路径一样的路由整合为一组,引入Layer的概念
   增加路由控制,支持next方法,并增加错误捕获功能
   执行Router.handle的时候传入out参数

```
const express = require('.../');
const app = express();
app.get('/',function(req,res,next){
     console.log(1);
next('wrong');
},function(req,res,next){
     console.log(11);
next();
}).get('/',function(req,res,next){
   console.log(2);
next();
}).get('/',function(req,res,next){
)).get('/',runction(req,res,next){
  console.log(3);
  res.end('ok');
}).get('/',function(err,req,res,next){
  res.end('catch: '+err);
app.listen(3000);
```

```
function Route (path) {
   this.path = path;
this.methods = {};
this.stack = [];
function Layer (path, handler) {
   this.path = path;
this.handler = handler;
    this.regexp = pathToRegexp(this.path,this.keys = []);
proto.route = function (path) {
   const route = new Route(path);
const layer = new Layer(path, route.dispatch.bind(route));
layer.route = route;
   this.stack.push(layer);
   return route;
methods.forEach(function (method) {
   proto[method] = function (path) {
        let route = this.route(path);
         route[method].apply(route, slice.call(arguments, 1));
        return this;
function Route(path){
          this.path = path;
this.methods = {};
          this.stack = [];
     +methods.forEach(function(method){
          Route.prototype[method] = function() {
    const handlers = Array.from(arguments);
               for(let i=0;i= self.stack.length){
                let layer = self.stack[idx++];
               if(layer.method == req.method.toLowerCase()){
                     layer.handle_request(req,res,next);
               }else{
              next();
          next();
```

lib/router/layer.js

lib/application.js

```
+Application.prototype.lazyrouter = function() {
       if(!this._router){
           this._router = new Router();
+methods.forEach(function(method){
        Application.prototype[method] = function(){
            this.lazyrouter();
            this._router[method].apply(this._router,slice.call(arguments));
            return this;
    +});
    +Application.prototype.listen = function(){
        const self = this;
         const server = http.createServer(function(req,res) {
             function done() {
                 res.end('Not Found');
            self._router.handle(req,res,done);
         server.listen.apply(server,arguments);
```

lib/router/index.js

```
+Router.prototype.route = function(path){
     const route = new Route(path);
const layer = new Layer(path, route.dispatch.bind(route));
layer.route = route;
this.stack.push(layer);
     return route;
+methods.forEach(function(method){
     Router.prototype[method] = function(path) {
          let route = this.route(path);
          route[method].apply(route,slice.call(arguments,1));
          return this;
+++});
+Router.prototype.handle = function(req,res,out) {
+ let idx=0,self=this;
      let {pathname} = url.parse(req.url,true);
      function next(err) {
         if(idx >= self.stack.length) {
              return out(err);
          let layer = self.stack[idx++];
          if(layer.match(pathname) && layer.route&&layer.route._handles_method(req.method.toLowerCase())){
                   layer.handle_error(err,req,res,next);
              else {
                  layer.handle_request(req,res,next);
              next();
```

lib/router/route.js

# 3.实现中间件

- application中添加use方法
- Router变函数
- 抽象出Router方便复用
- Router处理中间件

```
const express = require('../');
const app = express();
app.use(function(req,res,next){
    console.log('Ware1:',Date.now());
next('wrong');
app.get('/',function(req,res,next){
    res.end('1');
const user = express.Router();
user.use(function(req, res, next) {
   console.log('Ware2',Date.now());
    next();
user.use('/2',function(req,res,next){
   res.end('2');
app.use('/user',user);
app.use(function(err,req,res,next){
   res.end('catch '+err);
app.listen(3000, function(){
    console.log('server started at port 3000');
```

lib/application.js

```
let path = '/';
let router = this._router;
if(typeof handler != 'function') {
    path = handler;
              handler = arguments[1];
          router.use(path, handler);
          return this;
```

lib/router/index.js

```
function Router() {
            this.stack = [];
     + function router (req, res, next) {
          router.handle(req,res,next);
    + Object.setPrototypeOf(router,proto);
     + router.stack = [];
    + return router;
    +const proto = Object.create(null);
proto.use = function(handler) {
    + let path = '/',router= this._router;
+ if(typeof handler != 'function') {
+ path = handler;
             handler = arguments[1];
    + let layer = new Layer(path, handler);
    + layer.route = undefined;
    + this.stack.push(layer);
     + return this;
+proto.handle = function(req, res, out) {
          let idx=0, self=this, removed='', slashAdded=false;
                 let {pathname} = url.parse(req.url,true);
function next(err) {
                if(slashAdded) {
    req.url = '';
    slashAdded = true;
                if(removed.length>0) {
                     req.url = removed + req.url;
removed = '';
                      if(idx >= self.stack.length) {
                           return out(err);
                      let layer = self.stack[idx++];
                     if (layer.match(pathname) && layer.route&&layer.route. handles method(req.method.toLowerCase())) {
                if(layer.match(pathname)){
    if(err){
                                layer.handle_error(err,req,res,next);
                           }else{
                               layer.handle request(req,res,next);
                          if(!layer.route) {
    let removed = layer.path;
                               let removed = Layer.patn;
req.url = req.url.slice(0,removed.length);
if(req.url == ''){
    req.url = '/';
    slashAdded = true;
                               layer.handle_request(req,res,next)
                          }else if(layer.route._handles_method(req.method)){
    layer.handle_request(req,res,next);
                          }else{
                               next(err);
                      }else{
                          next();
                     next(err);
                 next();
```

lib/router/layer.js

```
if(this.path == path) {
              return true;
          if(!this.route){
             if(this.path == '/') {
                 return true;
              if(this.path = path.slice(0,this.path.length)){
                 return true;
          return false;
```

## 4.req.params

- 可以获取 req.params
- 提供 app.param的能力

  - layer借助 path-to-regexp提取params
     在Router.handle里,process\_params函数一次调用参数处理函数

```
const express = require('../');
const app = express();
app.param('uid', function(req, res, next, val, name) {
     req.user = {id:1,name:'zfpx'};
    next();
app.param('uid', function(req, res, next, val, name) {
    req.user.name = 'zfpx2';
    next();
app.get('/user/:uid',function(req,res){
    console.log(req.user);
    res.end('user');
app.listen(3000);
```

lib/router/layer.js

```
Layer.prototype.match = function(path) {
    if(this.path == path) {
                       return true;
            if(this.route){
                 this.route;{
  this.params = {};
  let matches = this.regexp.exec(path);
                 if(matches) {
    for(let i=1;ilet key = this.keys[i-1];
                            let prop = key.name;
                            this.params[prop] = matches[i];
                      console.log(this.params);
                      return true;
```

lib/router/index.js

```
this.paramCallbacks[name] = []
            this.paramCallbacks[name].push(handler);
     +proto.process_params = function (layer, req, res, done) {
+ const paramCallbacks = this.paramCallbacks;
     + const keys = layer.keys;
+ if(!keys || keys.length ==0) {
+ return done();
         let keyIndex=0, name, callbacks, key, val;
        function param() {
             if(keyIndex >= keys.length) {
    return done();
             key = keys[keyIndex++];
             name = key.name;
val = req.params[name];
             callbacks = paramCallbacks[name];
if(!val || !callbacks){
                 return param();
              execCallback();
     + let callbackIndex = 0:
     + function execCallback() {
+ let cb = callbacks[callbackIndex++];
              if(!cb){
                 return param();
              cb(req,res,execCallback,val,name);
     + param();
```

## 5.模版引擎

- 如何开发或绑定一个渲染引擎注册一个渲染引擎指定模版路径
- 渲染模版引擎
- app.engine(ext,callback)

  - callback模版引擎的主函数
    - 文件路径 参数对象
    - 回调函数

```
const express = require('../');
const path = require('path');
const html = require('../lib/html');
const app = express();
const fs = require('fs');
app.engine('html',html);
app.sef('vjess',nath.resolve('vjess')
app.set('views',path.resolve('views'));
app.set('view engine','html');
app.get('/',function(req,res,next){
        res.render('index', {title:'hello',user:{name:'zfpx'}});
app.listen(3000);
```

```
Application.prototype.set = function(key,val){
    if(arguments.length == 1){
        return this.settings[kev];
    this.settings[key] = val;
    return this;
 application.prototype.engine = function(ext,fn){
let extension = ext[0]=='.'?ext:'.'+ext;
this.engines[extension] = fn;
  return this;
Application.prototype.render = function(name,options,callback){
   console.log('app render');
let engines = this.engines;
let type = '.'+this.get('view engine');
    let render = engines[type];
name = name.includes('.')?name:name+type;
    let file = path.join(this.get('views'), name);
    render(file,options,callback);
methods.forEach(function(method){
   Application.prototype[method] = function() {
    if(method == 'get') {
             if(arguments.length == 1) {
                  return this.set(arguments[0]);
        this.lazyrouter();
        this._router[method].apply(this._router,slice.call(arguments));
        return this;
   }
 const server = http.createServer(function(req, res) {
        function done(){
             res.end('Not Found');
         res.app = self;
        self._router.handle(req,res,done);
```

middle/init.js

```
module.exports = function(req,res,next) {
    res.render = function(filepath,options,callback) {
        let self = this;
        let done = function(err,html) {
            res.setHeader('Content-Type','text.html;charset=utf-8');
            res.end(html);
        }
        res.app.render(filepath,options,callback||done);
    }
    next();
}
```

```
const fs = require('fs');
function render(filepath, options, callback) {
    fs.readfile(filepath, 'urf8', function(err, content) {
        if(err) return callback(err);
        let head = "let tpl = ``;\n with(obj) {\n tpl +=`";
            content = content.replace(//g, function() {
                return "${"+arguments[1]+"};
        });
        content = content.replace(//g, function() {
                return ";\n"+arguments[1]+" tpl+=`";
        });
        let tail = "`\n)\nreturn tpl;";
        let html = head + content + tail;
        console.log(html);
        html = new Function('obj', html);
        html = new Function('obj', html);
        html = html(options);
        return callback(null, html);
    })
}
module.exports = render;
```

lib/application.js

```
return this.settings[key];
           this.settings[key] = val;
           return this;
     +Application.prototype.engine = function(ext,fn){
+ let extension = ext[0]=='.'?ext:'.'+ext;
+ this.engines[extension] = fn;
     + return this;
     +Application.prototype.render = function(name,options,callback){
           console.log('app render');
let engines = this.engines;
let type = '.'+this.get('view engine');
           let render = engines[type];
name = name.includes('.')?name:name+type;
           let file = path.join(this.get('views'), name);
           render(file,options,callback);
     + }
            methods.forEach(function(method){
                Application.prototype[method] = function() {

if (method == 'get') {
                    if(arguments.length == 1) {
                        return this.set(arguments[0]);
                    this.lazyrouter();
                    this. router[method].apply(this. router, slice.call(arguments));
                    return this;
@@ -37,6 +70,7 @@ Application.prototype.listen = function() {
    function done() {
                         res.end('Not Found');
               res.app = self;
                    self._router.handle(req,res,done);
                 server.listen.apply(server,arguments);
```

lib/html.js

lib/middle/init.js