

Computing Integrals Involving the Matrix Exponential

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Abstract—A new algorithm for computing integrals involving the matrix exponential is given. The method employs diagonal Padé approximation with scaling and squaring. Rigorous truncation error bounds are given and incorporated in a Fortran subroutine. The computational aspects of this program are discussed and compared with existing techniques.

I. INTRODUCTION

LET A , B , and Q_c be real matrices of dimensions $n \times n$, $n \times p$, and $n \times n$, respectively. Assume that Q_c is symmetric ($Q_c^T = Q_c$) and positive semidefinite ($x^T Q_c x \geq 0$). In this paper, we present a new method for computing the integrals

$$H(\Delta) = \int_0^\Delta e^{As} B ds \quad (1.1)$$

$$Q(\Delta) = \int_0^\Delta e^{A^T s} Q_c e^{As} ds \quad (1.2)$$

$$M(\Delta) = \int_0^\Delta e^{A^T s} Q_c H(s) ds \quad (1.3)$$

$$W(\Delta) = \int_0^\Delta H(s)^T Q_c H(s) ds. \quad (1.4)$$

The need for computing these integrals arises in several applications, notably the optimal sampled-data regulator problem [1], [3].

The method we shall propose involves a) computing the exponential of a certain block triangular matrix and b) combining various submatrices of the result to obtain (1.1)–(1.4). To illustrate the basic idea, if

$$\exp \left(\begin{bmatrix} -A^T & Q_c \\ 0 & A \end{bmatrix} \Delta \right) = \begin{bmatrix} F_2(\Delta) & G_2(\Delta) \\ 0 & F_3(\Delta) \end{bmatrix}$$

then it can be shown that

$$Q(\Delta) = F_3(\Delta)^T G_2(\Delta).$$

In Section II, we establish this result and other, analogous expressions for $H(\Delta)$, $M(\Delta)$, and $W(\Delta)$.

In order to harness these results in a practical algorithm, it is necessary to have an effective means for computing matrix exponentials. The algorithm we for-

mulate in Section III uses diagonal Padé approximation with repeated squaring. These approximations have proven successful when just $e^{A\Delta}$ is desired and fortunately their attractive features carry over to this new application.

In Section IV, we derive truncation error bounds for our computed versions of (1.1)–(1.4). These bounds can then be used in practice to select approximations of appropriate accuracy. A Fortran subroutine called Padé has been implemented which does this. Some computational aspects of this program are discussed in Section V. Finally, in Section VI we assess our algorithm relative to the work others have done in this area.

II. THEORETICAL RESULTS

In this section we relate the integrals (1.1)–(1.4) to the exponential of a certain block triangular matrix. We first prove a general result about such exponentials.

Theorem 1: Let n_1 , n_2 , n_3 , and n_4 be positive integers, and set m to be their sum. If the $m \times m$ block triangular matrix C is defined by

$$C = \begin{bmatrix} A_1 & B_1 & C_1 & D_1 \\ 0 & A_2 & B_2 & C_2 \\ 0 & 0 & A_3 & B_3 \\ 0 & 0 & 0 & A_4 \end{bmatrix} \begin{matrix} \} n_1 \\ \} n_2 \\ \} n_3 \\ \} n_4 \end{matrix}$$

$\underbrace{\hspace{1.5cm}}_{n_1} \quad \underbrace{\hspace{1.5cm}}_{n_2} \quad \underbrace{\hspace{1.5cm}}_{n_3} \quad \underbrace{\hspace{1.5cm}}_{n_4}$

then for $t \geq 0$

$$e^{Ct} = \begin{bmatrix} F_1(t) & G_1(t) & H_1(t) & K_1(t) \\ 0 & F_2(t) & G_2(t) & H_2(t) \\ 0 & 0 & F_3(t) & G_3(t) \\ 0 & 0 & 0 & F_4(t) \end{bmatrix}$$

where

$$F_j(t) = e^{A_j t}, \quad j = 1, 2, 3, 4$$

$$G_j(t) = \int_0^t e^{A_j(t-s)} B_j e^{A_{j+1}s} ds, \quad j = 1, 2, 3$$

$$H_j(t) = \int_0^t e^{A_j(t-s)} C_j e^{A_{j+2}s} ds \\ + \int_0^t \int_0^s e^{A_j(t-s)} B_j e^{A_{j+1}(s-r)} \\ \cdot B_{j+1} e^{A_{j+2}r} dr ds, \quad j = 1, 2$$

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and

$$K_1(t) = \int_0^t e^{A_1(t-s)} D_1 e^{A_4 s} ds + \int_0^t \int_0^s e^{A_1(t-s)} [C_1 e^{A_3(s-r)} B_3 + B_1 e^{A_2(s-r)} C_2] e^{A_4 r} dr ds + \int_0^t \int_0^s \int_0^r e^{A_1(t-s)} B_1 e^{A_2(s-r)} B_2 e^{A_3(r-w)} B_3 e^{A_4 w} dw dr ds.$$

Proof: Since all powers of C have the same block triangular structure, it is clear that e^{Ct} has the form indicated. By equating submatrices in the equation

$$\frac{d}{dt} [e^{Ct}] = C e^{Ct} \quad I = e^{Ct}|_{t=0}$$

we are led to the following differential equations:

$$\begin{aligned} \dot{F}_j(t) &= A_j F_j(t) & F_j(0) &= I, & j &= 1, 2, 3, 4 \\ \dot{G}_j(t) &= A_j G_j(t) + B_j F_{j+1}(t) & G_j(0) &= 0, & j &= 1, 2, 3 \\ \dot{H}_j(t) &= A_j H_j(t) + B_j G_{j+1}(t) + C_j F_{j+2}(t) & H_j(0) &= 0, & j &= 1, 2 \\ \dot{K}_1(t) &= A_1 K_1(t) + B_1 H_2(t) + C_1 G_3(t) + D_1 F_4(t) & K_1(0) &= 0. \end{aligned}$$

The theorem follows by solving these equations, respectively, for $F_j(t)$, $G_j(t)$, $H_j(t)$, and $K_1(t)$. ■

If we apply this theorem to the $(3n+p) \times (3n+p)$ matrix

$$\hat{C} = \begin{bmatrix} -A^T & I & 0 & 0 \\ 0 & -A^T & Q_c & 0 \\ 0 & 0 & A & B \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

we find

$$e^{\hat{C}t} = \begin{bmatrix} \hat{F}_1(t) & \hat{G}_1(t) & \hat{H}_1(t) & \hat{K}_1(t) \\ 0 & \hat{F}_2(t) & \hat{G}_2(t) & \hat{H}_2(t) \\ 0 & 0 & \hat{F}_3(t) & \hat{G}_3(t) \\ 0 & 0 & 0 & \hat{F}_4(t) \end{bmatrix}$$

where

$$\begin{aligned} \hat{F}_3(t) &= e^{A t} \\ \hat{G}_2(t) &= e^{-A^T t} \int_0^t e^{A^T s} Q_c e^{A s} ds \\ \hat{G}_3(t) &= \int_0^t e^{A(t-s)} B ds \\ \hat{H}_2(t) &= e^{-A^T t} \int_0^t \int_0^s e^{A^T s} Q_c e^{A r} B dr ds \\ \hat{K}_1(t) &= e^{-A^T t} \int_0^t \int_0^s \int_0^r e^{A^T r} Q_c e^{A w} B dw dr ds. \end{aligned}$$

It turns out that the integrals (1.1)–(1.4) can be expressed in terms of these submatrices of $e^{\hat{C}t}$ when we set $t = \Delta$:

$$H(\Delta) = \hat{G}_3(\Delta) \quad (2.1)$$

$$Q(\Delta) = \hat{F}_3(\Delta)^T \hat{G}_2(\Delta) \quad (2.2)$$

$$M(\Delta) = \hat{F}_3(\Delta)^T \hat{H}_2(\Delta) \quad (2.3)$$

$$W(\Delta) = [B^T \hat{F}_3(\Delta)^T \hat{K}_1(\Delta)] + [B^T \hat{F}_3(\Delta)^T \hat{K}_1(\Delta)]^T. \quad (2.4)$$

Equations (2.1)–(2.3) follow directly from the definitions (1.1)–(1.3). To verify (2.4), set

$$F(r, w) = e^{A^T r} Q_c e^{A w}$$

and notice

$$\int_0^s \int_0^r [F(r, w) + F(w, r)] dw dr = \int_0^s \int_0^s F(r, w) dw dr.$$

Thus,

$$j = 1, 2, 3, 4$$

$$j = 1, 2, 3$$

$$j = 1, 2$$

$$[B^T \hat{F}_3(\Delta)^T \hat{K}_1(\Delta)] + [B^T \hat{F}_3(\Delta)^T \hat{K}_1(\Delta)]^T$$

$$\begin{aligned} &= \int_0^\Delta \int_0^s \int_0^r B^T [e^{A^T r} Q_c e^{A w} + e^{A^T w} Q_c e^{A r}] B dw dr ds \\ &= \int_0^\Delta B^T \left[\int_0^s \int_0^r [F(r, w) + F(w, r)] dw dr \right] B ds \\ &= \int_0^\Delta B^T \left[\int_0^s \int_0^s F(r, w) dw dr \right] B ds = W(\Delta). \end{aligned}$$

III. FORMULATION OF THE ALGORITHM

If (2.1)–(2.4) are used to compute the integrals (1.1)–(1.4) in practice, then we need a means for estimating $e^{\hat{C}\Delta}$. One possibility is to use estimates of the form

$$e^{\hat{C}\Delta} = \left[R_{qq} \left(\frac{\hat{C}\Delta}{2^j} \right) \right]^{2^j}, \quad q, j \geq 0 \quad (3.1)$$

where $R_{qq}(z)$ is the (q, q) Padé approximant to e^z

$$R_{qq}(z) = \frac{\sum_{k=0}^q c_k z^k}{\sum_{k=0}^q c_k (-z)^k}, \quad c_k = \frac{(2q-k)! q!}{(2q)! k! (q-k)!}.$$

The scaling by 2^j followed by the repeated squaring greatly enhances the numerical properties of ordinary Padé approximation [7], [9].

It is clear that the approximation in (3.1) has the form

$$\left[R_{qq} \left(\frac{\hat{C}\Delta}{2^j} \right) \right]^{2^j} = \begin{bmatrix} F_1(\Delta) & G_1(\Delta) & H_1(\Delta) & K_1(\Delta) \\ 0 & F_2(\Delta) & G_2(\Delta) & H_2(\Delta) \\ 0 & 0 & F_3(\Delta) & G_3(\Delta) \\ 0 & 0 & 0 & F_4(\Delta) \end{bmatrix} \quad (3.2) \quad \text{and set}$$

Thus, in accordance with (2.1)–(2.4), we obtain the following approximations to (1.1)–(1.4):

$$H(\Delta) \approx G_3(\Delta)$$

$$Q(\Delta) \approx F_3(\Delta)^T G_2(\Delta)$$

$$M(\Delta) \approx F_3(\Delta)^T H_2(\Delta)$$

$$W(\Delta) \approx [B^T F_3(\Delta)^T K_1(\Delta)]^T + [B^T F_3(\Delta)^T K_1(\Delta)].$$

This procedure is extremely easy to implement. All that is involved is a single call to any Padé matrix exponential subroutine followed by some elementary matrix computations. Ward's algorithm, with its complete error analysis, is particularly well suited [9]. For problems of small dimension, this is certainly a justifiable approach. However, in the interest of efficiency, the algorithm we shall detail does not repeatedly square the matrix $R_{qq}(\hat{C}\Delta/2^j)$ as suggested by (3.2). Instead, setting $t_0 = \Delta/2^j$, we shall estimate $H(t_0)$, $Q(t_0)$, $M(t_0)$, and $W(t_0)$ using submatrices of $R_{qq}(\hat{C}t_0)$, and then repeatedly exploit the doubling formulas:

$$W(2t) = 2W(t) + H(t)^T M(t) + M(t)^T H(t) + H(t)^T Q(t) H(t) \quad (3.3)$$

$$M(2t) = M(t) + e^{A^T t} [Q(t) H(t) + M(t)] \quad (3.4)$$

$$Q(2t) = Q(t) + e^{A^T t} Q(t) e^{At} \quad (3.5)$$

$$H(2t) = H(t) + e^{A^T t} H(t) \quad (3.6)$$

$$e^{2At} = e^{At} e^{At}. \quad (3.7)$$

These formulas follow from definitions (1.1)–(1.4). (See [1] for details.) Summarizing, our algorithm is as follows:

Algorithm

1) Set

$$\hat{C} = \begin{bmatrix} -A^T & I & 0 & 0 \\ 0 & -A^T & Q_c & 0 \\ 0 & 0 & A & B \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

and let j be the smallest nonnegative integer such that $\|\hat{C}\Delta/2^j\| \leq 1/2$. Set $t_0 = \Delta/2^j$.

2) For some $q \geq 1$, compute

$$Y_0 = R_{qq} \left(\frac{\hat{C}\Delta}{2^j} \right)$$

$$\equiv \begin{bmatrix} F_1(t_0) & G_1(t_0) & H_1(t_0) & K_1(t_0) \\ 0 & F_2(t_0) & G_2(t_0) & H_2(t_0) \\ 0 & 0 & F_3(t_0) & G_3(t_0) \\ 0 & 0 & 0 & F_4(t_0) \end{bmatrix}$$

$$F_0 = F_3(t_0)$$

$$H_0 = G_3(t_0)$$

$$Q_0 = F_3(t_0)^T G_2(t_0)$$

$$M_0 = F_3(t_0)^T H_2(t_0)$$

$$W_0 = [B^T F_3(t_0)^T K_1(t_0)] + [B^T F_3(t_0)^T K_1(t_0)]^T.$$

3) For $k=0, \dots, j-1$

$$W_{k+1} = 2W_k + H_k^T M_k + M_k^T H_k + H_k^T Q_k H_k$$

$$M_{k+1} = M_k + F_k^T [Q_k H_k + M_k]$$

$$Q_{k+1} = Q_k + F_k^T Q_k F_k$$

$$H_{k+1} = H_k + F_k H_k$$

$$F_{k+1} = F_k^2.$$

4) $F \equiv F_j$, $H \equiv H_j$, $Q \equiv Q_j$, $M \equiv M_j$, and $W \equiv W_j$ are then approximates to $e^{A\Delta}$, $H(\Delta)$, $Q(\Delta)$, $M(\Delta)$, and $W(\Delta)$, respectively.

Here, as everywhere in this paper, $\|\cdot\|$ denotes the Frobenius norm

$$Y = (y_{ij}) \quad \|Y\| = \left[\sum_i \sum_j |y_{ij}|^2 \right]^{1/2}.$$

Other norms are possible, but the Frobenius norm is convenient for both practical and theoretical reasons.

In the next section we will show

$$\|F - e^{A\Delta}\| \leq \epsilon \Delta \theta(\Delta) e^{\epsilon \Delta} \quad (3.8)$$

$$\|H - H(\Delta)\| \leq \epsilon \Delta \theta(\Delta) e^{\epsilon \Delta} \left[1 + \frac{\alpha \Delta}{2} \right] \quad (3.9)$$

$$\|Q - Q(\Delta)\| \leq \epsilon \Delta \theta(\Delta)^2 e^{2\epsilon \Delta} [1 + \alpha \Delta] \quad (3.10)$$

$$\|M - M(\Delta)\| \leq \epsilon \Delta \theta(\Delta)^2 e^{2\epsilon \Delta} [1 + \epsilon + \alpha \Delta]^2 \quad (3.11)$$

$$\|W - W(\Delta)\| \leq \epsilon \Delta \theta(\Delta)^2 e^{2\epsilon \Delta} 4 [1 + 1.5(\alpha + \epsilon)\Delta]^3 \quad (3.12)$$

where

$$\epsilon = 2^{3-2q} \|\hat{C}\| \frac{(q!)^2}{(2q)!(2q+1)!} \quad (3.13)$$

$$\theta(\Delta) = \max_{0 \leq s \leq \Delta} \|e^{As}\| \quad (3.14)$$

$$\alpha = \max\{\|B\|, \|Q_c\|\}. \quad (3.15)$$

From (3.8)–(3.12), we see that the accuracy of the algorithm can be controlled through the selection of q . The choice of this integer and other computational details are discussed in Section V.

IV. TRUNCATION ERROR ANALYSIS

To establish inequalities (3.8)–(3.12), we first characterize the errors which arise in Step 2 of the algorithm. We do this in Lemmas 1 and 2.

Lemma 1: If Y_0 is computed according to Step 2 of the algorithm, then

$$Y_0 = e^{(\hat{C} + \hat{E})t_0} \quad (4.1)$$

where

$$\hat{E} = \begin{bmatrix} -E_1^T & E_2 & E_5 & E_7 \\ 0 & -E_1^T & E_3 & E_6 \\ 0 & 0 & E_1 & E_4 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad (\text{partitioned as } \hat{C}).$$

Furthermore,

$$AE_1 = E_1A \quad (4.2)$$

$$(A + E_1)^T E_2 = E_2(A + E_1)^T \quad (4.3)$$

$$\|E_i\| \leq \epsilon, \quad i = 1, \dots, 7. \quad (4.4)$$

Proof: Since $\|\hat{C}t_0\| \leq 1/2$, we have

$$R_{qq}(\hat{C}t_0) = e^{(\hat{C} + \hat{E})t_0}$$

$$\hat{C}\hat{E} = \hat{E}\hat{C}$$

$$\|t_0\hat{E}\| \leq 8\|\hat{C}t_0\|^{2q+1} \frac{(q!)^2}{(2q)!(2q+1)!} \quad (4.5)$$

by using [7, appendix 1, lemma 4]. By rearranging this last inequality and recalling that $\|\hat{C}t_0\| \leq 1/2$, we have

$$\|\hat{E}\| \leq \epsilon. \quad (4.6)$$

From this it is easy to establish (4.5), because the Frobenius norm of any submatrix of \hat{E} is less than the Frobenius norm of \hat{E} . It is also clear from [7] that \hat{E} has the same block structure as \hat{C}

$$\hat{E} = \begin{bmatrix} E_9 & E_2 & E_5 & E_7 \\ 0 & E_8 & E_3 & E_6 \\ 0 & 0 & E_1 & E_4 \\ 0 & 0 & 0 & E_{10} \end{bmatrix}.$$

Now by scrutinizing Steps 1 and 2 of the algorithm, it is clear that

$$\begin{aligned} F_1(t_0) &= F_2(t_0) = R_{qq}(-A^T t_0) \\ &= [R_{qq}(At_0)]^{-1} = [F_3(t_0)]^{-1} \end{aligned}$$

and

$$F_4(t_0) = R_{qq}(0) = I.$$

On the other hand, the equation $Y_0 = e^{(\hat{C} + \hat{E})t_0}$ coupled with Theorem 1 tells us that

$$F_1(t_0) = e^{(-A^T + E_9)t_0}$$

$$F_2(t_0) = e^{(-A^T + E_8)t_0}$$

$$F_3(t_0) = e^{(A + E_1)t_0}$$

$$F_4(t_0) = e^{(O + E_{10})t_0}$$

and, therefore, $E_8 = E_9 = -E_1^T$ and $E_{10} = 0$. Thus \hat{E} has the structure defined by (4.2).

By equating the (3,3) and (1,2) blocks of (4.6), we see that (4.3) and $A^T E_2 = E_2 A^T$ hold. This latter equality implies that E_2 commutes with E_1^T , since E_1 is a function of A [7]. Thus (4.4) is verified, completing the proof of the lemma. ■

Lemma 2: If $F_3(t_0)$, $G_2(t_0)$, $G_3(t_0)$, $H_2(t_0)$, and $K_1(t_0)$ are defined by Step 2 of the algorithm, then

$$F_3(t_0) = e^{(A + E_1)t_0} \quad (4.7)$$

$$G_2(t_0) = e^{-(A + E_1)t_0} \int_0^{t_0} e^{(A + E_1)^T s} (Q_c + E_3) e^{(A + E_1)s} ds$$

$$G_3(t_0) = \int_0^{t_0} e^{(A + E_1)s} (B + E_4) ds$$

$$H_2(t_0) = \int_0^{t_0} e^{-(A + E_1)^T (t_0 - s)} E_6 ds$$

$$+ \int_0^{t_0} \int_0^s e^{-(A + E_1)^T (t_0 - s)} (Q_c + E_3)$$

$$\cdot e^{(A + E_1)(s - r)} (B + E_4) dr ds$$

$$K_1(t_0) = \int_0^{t_0} e^{-(A + E_1)^T (t_0 - s)} E_7 ds$$

$$+ \int_0^{t_0} \int_0^s e^{-(A + E_1)^T (t_0 - s)} E_5 e^{(A + E_1)(s - r)} (B + E_4) dr ds$$

$$+ \int_0^{t_0} \int_0^s (I + E_2) e^{-(A + E_1)^T (t_0 - r)} E_6 dr ds$$

$$+ \int_0^{t_0} \int_0^s \int_0^r (I + E_2) e^{-(A + E_1)^T (t_0 - r)} (Q_c + E_3)$$

$$\cdot e^{(A + E_1)(r - w)} (B + E_4) dw dr ds.$$

Proof: From Lemma 1, $Y_0 = e^{(\hat{C} + \hat{E})t_0}$, where

$$(\hat{C} + \hat{E}) = \begin{bmatrix} -(A + E_1)^T & (I + E_2) & E_5 & E_7 \\ 0 & -(A + E_1)^T (Q_c + E_3) & E_6 & \\ 0 & 0 & (A + E_1) & (B + E_4) \\ 0 & 0 & 0 & 0 \end{bmatrix}.$$

The lemma follows by applying Theorem 1 with $C = \hat{C} + \hat{E}$ and $t = t_0$. ■

We now examine how the errors in Step 2 propagate as the recursions of Step 3 are applied. To simplify the analysis, define t_k by

$$t_k = \frac{\Delta}{2^{j-k}}, \quad k = 0, 1, \dots, j.$$

Lemma 3: If F_k , H_k , Q_k , and M_k are defined by the algorithm, then

$$\begin{aligned} F_k &= e^{(A+E_1)t_k} \\ H_k &= \int_0^{t_k} e^{(A+E_1)s} (B+E_4) ds \\ Q_k &= \int_0^{t_k} e^{(A+E_1)^T s} (Q_c + E_3) e^{(A+E_1)s} ds \\ M_k &= \int_0^{t_k} e^{(A+E_1)^T s} E_6 ds \\ &\quad + \int_0^{t_k} \int_0^s e^{(A+E_1)^T s} (Q_c + E_3) \\ &\quad \cdot e^{(A+E_1)(s-r)} (B+E_4) dr ds. \end{aligned}$$

Proof: Using Lemma 2, it can be verified that these equations hold when $k=0$. Assume that they hold for some $k \geq 0$. By showing that they hold in the $(k+1)$ st case, the Lemma will be proven by induction. To this end we see

$$\begin{aligned} F_{k+1} &= F_k^2 = e^{(A+E_1)2t_k} = e^{(A+E_1)t_{k+1}} \\ H_{k+1} &= H_k + F_k H_k = \int_0^{t_k} e^{(A+E_1)s} (B+E_4) ds \\ &\quad + \int_0^{t_k} e^{(A+E_1)(t_k+s)} (B+E_4) ds \\ &= \int_0^{t_{k+1}} e^{(A+E_1)s} (B+E_4) ds. \end{aligned}$$

The computations involving Q_{k+1} and M_{k+1} are similar, although more tedious. They are therefore deleted. ■

We are now in a position to bound the truncation errors of the algorithm. Three inequalities simplify the analysis

$$\|e^{E_1 u}\| \leq e^{\epsilon u}, \quad u \geq 0 \quad (4.8)$$

$$\|e^{(A+E_1)u} - e^{Au}\| \leq \epsilon u e^{\epsilon u} \|e^{Au}\|, \quad u \geq 0 \quad (4.9)$$

$$\frac{\Delta}{2^j} \epsilon = t_0 \epsilon \leq \frac{1}{6}. \quad (4.10)$$

Inequality (4.8) follows from (4.5) and the fact that $\|e^{E_1 u}\| \leq e^{\|E_1\|u}$. To establish (4.9), take norms in $e^{(A+E_1)u} - e^{Au} = e^{Au}(e^{E_1 u} - I)$, which follows from (4.3). Finally, (4.10) can be deduced from (3.13), and the inequalities $q \geq 1$ and $\|C\Delta\|/2^j \leq 1/2$.

Theorem 2: If F is defined by the algorithm, then

$$\|F - e^{A\Delta}\| \leq \epsilon \Delta \theta(\Delta) e^{\epsilon \Delta}.$$

Proof: This follows from (4.9) with $u = \Delta$. ■

Theorem 3: If H is defined by the algorithm, then

$$\|H - H(\Delta)\| \leq \epsilon \Delta \theta(\Delta) e^{\epsilon \Delta} \left[1 + \frac{\alpha \Delta}{2} \right].$$

Proof: According to Lemma 3, ($k=j$) and the definition of $H(\Delta)$

$$H - H(\Delta) = \int_0^\Delta [e^{(A+E_1)s} - e^{As}] B ds + \int_0^\Delta e^{(A+E_1)s} E_4 ds.$$

The theorem follows by taking norms and applying (4.5), (4.8), and (4.9). ■

Theorem 4: If Q is defined by the algorithm, then

$$\|Q - Q(\Delta)\| \leq \epsilon \Delta \theta(\Delta)^2 e^{2\epsilon \Delta} [1 + \alpha \Delta].$$

Proof: From Lemma 3, ($k=j$) and the definition of $Q(\Delta)$,

$$\begin{aligned} Q - Q(\Delta) &= \int_0^\Delta [e^{(A+E_1)^T s} (Q_c + E_3) e^{(A+E_1)s} - e^{A^T s} Q_c e^{As}] ds \\ &= \int_0^\Delta [e^{(A+E_1)s} - e^{As}]^T Q_c e^{(A+E_1)s} \\ &\quad + e^{A^T s} Q_c [e^{(A+E_1)s} - e^{As}] ds \\ &\quad + \int_0^\Delta e^{(A+E_1)^T s} E_3 e^{(A+E_1)s} ds. \end{aligned}$$

The theorem follows by taking norms and using (4.5), (4.8), and (4.9). ■

Theorem 5: If M is defined by the algorithm, then

$$\|M - M(\Delta)\| \leq \epsilon \Delta \theta(\Delta)^2 e^{2\epsilon \Delta} [1 + \epsilon + \Delta \alpha]^2.$$

Proof: From Lemma 3, ($k=j$) and the definition of $M(\Delta)$ we have

$$\begin{aligned} M - M(\Delta) &= \int_0^\Delta \int_0^s e^{(A+E_1)^T s} \\ &\quad \cdot (Q_c + E_3) e^{(A+E_1)(s-r)} (B+E_4) dr ds \\ &\quad + \int_0^\Delta e^{(A+E_1)^T s} E_6 ds - \int_0^\Delta \int_0^s e^{A^T s} Q_c e^{A(s-r)} B dr ds \\ &= \int_0^\Delta \int_0^s [e^{(A+E_1)s} - e^{As}]^T Q_c e^{(A+E_1)(s-r)} B dr ds \\ &\quad + \int_0^\Delta \int_0^s e^{A^T s} Q_c [e^{(A+E_1)(s-r)} - e^{A(s-r)}] B dr ds \\ &\quad + \int_0^\Delta \int_0^s e^{(A+E_1)^T s} [Q_c + E_3] e^{(A+E_1)(s-r)} E_4 dr ds \\ &\quad + \int_0^\Delta \int_0^s e^{(A+E_1)^T s} E_3 e^{(A+E_1)(s-r)} B dr ds \\ &\quad + \int_0^\Delta e^{(A+E_1)^T s} E_6 ds. \end{aligned}$$

The theorem follows by taking norms and invoking (4.5), (4.8), and (4.9). ■

Bounding the error of W_k is considerably more tedious. To simplify matters, we shall first prove the following lemma.

Lemma 4: If W_0 is defined by the algorithm, then

$$\begin{aligned} \|W_0 - W(t_0)\| &\leq \epsilon t_0 \theta(t_0)^2 \left[\frac{\alpha^3}{2} (t_0^3 + t_0^2) \right. \\ &\quad \left. + \alpha^2 \left(t_0^2 + \frac{t_0}{6} + 1.44 \right) + \alpha(1.6t_0 + 3) \right]. \end{aligned}$$

Proof: From (2.4), ($\Delta = t_0$) and the definition of W_0 we have

$$W_0 - W(t_0) = B^T [F_3(t_0)^T K_1(t_0) - \hat{F}_3(t_0)^T \hat{K}_1(t_0)] \\ + [F_3(t_0)^T K_1(t_0) - \hat{F}_3(t_0)^T \hat{K}_1(t_0)]^T B$$

and thus

$$\|W_0 - W(t_0)\| \leq 2\alpha \|F_3(t_0)^T K_1(t_0) - \hat{F}_3(t_0)^T \hat{K}_1(t_0)\|. \quad (4.11)$$

From Lemma 2,

$$F_3(t_0)^T K_1(t_0) = \epsilon_1 + \epsilon_2 + \epsilon_3 + \epsilon_4$$

where

$$\epsilon_1 = \int_0^{t_0} e^{(A+E_1)s} E_7 ds$$

$$\epsilon_2 = \int_0^{t_0} \int_0^s e^{(A+E_1)^T s} E_5 e^{(A+E_1)(s-r)} (B + E_4) dr ds$$

$$\epsilon_3 = (I + E_2) \int_0^{t_0} \int_0^s e^{(A+E_1)^T r} E_6 dr ds$$

$$\epsilon_4 = (I + E_2) \int_0^{t_0} \int_0^s \int_0^r e^{(A+E_1)^T r} (Q_c + E_3) \\ \cdot e^{(A+E_1)(r-w)} (B + E_4) dw dr ds.$$

(Equation (4.4) is needed to establish the expressions for ϵ_3 and ϵ_4 .) By taking norms and using (4.5), (4.8), and (4.10) we have

$$\|\epsilon_1\| \leq 1.2\epsilon t_0 \theta(t_0) \quad (4.12)$$

$$\|\epsilon_2\| \leq 0.72\epsilon(\alpha + \epsilon) t_0^2 \theta(t_0)^2 \quad (4.13)$$

$$\|\epsilon_3\| \leq 0.6\epsilon(1 + \epsilon) t_0^2 \theta(t_0). \quad (4.14)$$

From the definition of $\hat{F}_3(t_0)$ and $\hat{K}_1(t_0)$ in Section II, we have

$$\epsilon_4 - \hat{F}_3(t_0)^T \hat{K}_1(t_0) = (I + E_2) \int_0^{t_0} \int_0^s \int_0^r e^{(A+E_1)^T r} (Q_c + E_3) \\ \cdot e^{(A+E_1)(r-w)} (B + E_4) dw dr ds \\ - \int_0^{t_0} \int_0^s \int_0^r e^{A^T r} Q_c e^{A w} B dw dr ds \\ = E_2 \int_0^{t_0} \int_0^s \int_0^r e^{(A+E_1)^T r} (Q_c + E_3) \\ \cdot e^{(A+E_1)(r-w)} (B + E_4) dw dr ds \\ + \int_0^{t_0} \int_0^s \int_0^r e^{(A+E_1)^T r} E_3 e^{(A+E_1)(r-w)} (B + E_4) dw dr ds \\ + \int_0^{t_0} \int_0^s \int_0^r e^{(A+E_1)^T r} Q_c e^{(A+E_1)(r-w)} E_4 dw dr ds \\ + \int_0^{t_0} \int_0^s \int_0^r [e^{(A+E_1)r} - e^{A^T r}]^T Q_c e^{(A+E_1)(r-w)} B dw dr ds \\ + \int_0^{t_0} \int_0^s \int_0^r e^{A^T r} Q_c [e^{(A+E_1)(r-w)} - e^{A(r-w)}] B dw dr ds.$$

By taking norms and using (4.5) and (4.8)–(4.10), we find

$$\|\epsilon_4 - \hat{F}_3(t_0)^T \hat{K}_1(t_0)\| \leq 0.25\epsilon \theta(t_0)^2 \\ \cdot [t_0^4 \alpha^2 + t_0^3 [(\alpha + \epsilon)^2 + 2(\alpha + \epsilon)]].$$

The lemma follows from this result, (4.11)–(4.14), and the fact that

$$\|F_3(t_0)^T K_1(t_0) - \hat{F}_3(t_0)^T \hat{K}_1(t_0)\| \leq \|\epsilon_1\| + \|\epsilon_2\| \\ + \|\epsilon_3\| + \|\epsilon_4 - \hat{F}_3(t_0)^T \hat{K}_1(t_0)\|.$$

Theorem 6: If W is defined by the algorithm, then

$$\|W - W(\Delta)\| \leq \epsilon \theta(\Delta)^2 e^{2\epsilon\Delta} 4[1 + 1.5(\alpha + \epsilon)\Delta]^3.$$

Proof: Subtracting the doubling formula

$$W(t_{k+1}) = 2W(t_k) + H(t_k)^T M(t_k) + M(t_k)^T H(t_k) \\ + H(t_k)^T Q(t_k) H(t_k)$$

from

$$W_{k+1} = 2W_k + H_k^T M_k + M_k^T H_k + H_k^T Q_k H_k$$

and taking norms gives

$$\|W_{k+1} - W(t_{k+1})\| \leq 2\|W_k - W(t_k)\| \\ + 2\|H_k^T M_k - H(t_k)^T M(t_k)\| \\ + \|H_k^T Q_k H_k - H(t_k)^T Q(t_k) H(t_k)\|. \quad (4.15)$$

By applying Lemma 1, Lemma 3, (4.8), and (4.9) the following bounds can be derived:

$$\|H_k^T M_k - H(t_k)^T M(t_k)\| \leq \epsilon \theta(t_{k+1})^2 \\ \cdot e^{2\epsilon\Delta_k^2} (\alpha + \epsilon) \left[\frac{3}{2} (\alpha + \epsilon) t_k + 1 \right]^2$$

and

$$\|H_k^T Q_k H_k - H(t_k)^T Q(t_k) H(t_k)\| \leq \epsilon \theta(t_{k+1})^2 \\ \cdot e^{2\epsilon\Delta_k^3} (\alpha + \epsilon)^2 [3 + t_k(\alpha + \epsilon)].$$

It is thus clear from (4.15) that

$$\|W_{k+1} - W(t_{k+1})\| \leq 2\|W_k - W(t_k)\| + \delta_k \quad (4.16)$$

where

$$\delta_k = \epsilon \theta(t_{k+1})^2 e^{2\epsilon\Delta_k^2} (\alpha + \epsilon) [3(\alpha + \epsilon)t_k + 2]^2.$$

A simple induction argument involving (4.16) shows

$$\|W - W(\Delta)\| = \|W_j - W(t_j)\| \\ \leq 2^j \|W_0 - W(t_0)\| + \sum_{k=0}^{j-1} 2^{j-k-1} \delta_k. \quad (4.17)$$

By using elementary properties of geometric series and the fact that $t_k = 2^{k-j}\Delta$, it is easy to verify that

$$\sum_{k=0}^{j-1} 2^{j-k-1} \delta_k \leq \frac{1}{2} \epsilon \theta(\Delta)^2 \cdot e^{2\epsilon\Delta} \Delta^2 (\alpha + \epsilon) [3(\alpha + \epsilon)\Delta + 2]^2. \quad (4.18)$$

Now $\|Ct_0\| \leq 0.5$ implies $\alpha t_0 \leq 0.5$ and, since $\theta(t_0) \leq \theta(\Delta)$, we have from Lemma 4

$$2^j \|W_0 - W(t_0)\| \leq 2\epsilon\Delta\theta(\Delta)^2(1 + \alpha)^2.$$

The theorem follows by substituting this result together with (4.18) into (4.17). ■

V. THE SUBROUTINE PADÉ

The method we have presented and analyzed has been implemented in a Fortran subroutine called Padé. In this final section we discuss some of the computational aspects of this program.

In the course of forming $Y_0 = R_{qq}(\hat{C}\Delta/2^j)$, we must compute the matrices

$$\begin{aligned} \hat{N} &= \sum_{k=0}^q c_k \left(\frac{\Delta}{2^j} \right)^k \hat{C}^k \\ \hat{D} &= \sum_{k=0}^q c_k \left(\frac{-\Delta}{2^j} \right)^k \hat{C}^k, \quad (Y_0 = \hat{D}^{-1} \hat{N}). \end{aligned}$$

$$\begin{aligned} Y_k &= -A^T Y_{k-1} + V_{k-1} \\ Z_k &= -A^T Z_{k-1} + R_{k-1} \\ V_k &= -A^T V_{k-1} + Q_c D_{k-1} \\ R_k &= -A^T R_{k-1} + Q_c X_{k-1} \\ D_k &= X_{k-1} B \\ X_k &= A X_{k-1}. \end{aligned}$$

Thus, as \hat{N} and \hat{D} are "built up," we need $n \times n$ arrays X , R , and Z to store the matrices X_k , R_k , and Z_k , and $n \times p$ arrays D , V , and Y to store the matrices D_k , V_k , and Y_k .

Next, we show that only a portion of \hat{N} and \hat{D} is actually required by the algorithm. Partition these two matrices as \hat{C}

$$\begin{aligned} \hat{N} &= \begin{bmatrix} N_{11} & N_{1i} & N_{13} & N_{14} \\ 0 & N_{22} & N_{23} & N_{24} \\ 0 & 0 & N_{33} & N_{34} \\ 0 & 0 & 0 & I \end{bmatrix} \\ \hat{D} &= \begin{bmatrix} D_{11} & D_{12} & D_{13} & D_{14} \\ 0 & D_{22} & D_{23} & D_{24} \\ 0 & 0 & D_{33} & D_{34} \\ 0 & 0 & 0 & I \end{bmatrix}. \end{aligned}$$

Referring to Step 2 in the algorithm, we must solve for $F_3(t_0)$, $G_3(t_0)$, $G_2(t_0)$, $H_2(t_0)$, and $K_1(t_0)$ in

$$\begin{bmatrix} D_{11} & D_{12} & D_{13} & D_{14} \\ 0 & D_{22} & D_{23} & D_{24} \\ 0 & 0 & D_{33} & D_{34} \\ 0 & 0 & 0 & I \end{bmatrix} \begin{bmatrix} F_1(t_0) & G_1(t_0) & H_1(t_0) & K_1(t_0) \\ 0 & F_2(t_0) & G_2(t_0) & H_2(t_0) \\ 0 & 0 & F_3(t_0) & G_3(t_0) \\ 0 & 0 & 0 & F_4(t_0) \end{bmatrix} = \begin{bmatrix} N_{11} & N_{12} & N_{13} & N_{14} \\ 0 & N_{22} & N_{23} & N_{24} \\ 0 & 0 & N_{33} & N_{34} \\ 0 & 0 & 0 & I \end{bmatrix}.$$

Hence an efficient and compact means of powering the matrix \hat{C} is desirable. It can be shown that for $k \geq 1$

$$\begin{aligned} \hat{C}^k &= \begin{bmatrix} -A^T & I & 0 & 0 \\ 0 & -A^T & Q_c & 0 \\ 0 & 0 & A & B \\ 0 & 0 & 0 & 0 \end{bmatrix}^k \\ &= \begin{bmatrix} (-1)^k X_k^T & (-1)^{k-1} X_{k-1}^T & Z_k & Y_k \\ 0 & (-1)^k X_k^T & R_k & V_k \\ 0 & 0 & X_k & D_k \\ 0 & 0 & 0 & 0 \end{bmatrix} \end{aligned}$$

where $X_1 = A$, $D_1 = B$, $R_1 = Q_c$, $Z_1 = 0$, $Y_1 = 0$, $V_1 = 0$, and for $k \geq 2$

Noting that $D_{11} = D_{22} = \sum_{k=0}^q c_k (-1)^k (-A^T)^k = [\sum_{k=0}^q c_k A^k]^T = N_{33}^T$, the working equations for $F_3(t_0)$, $G_3(t_0)$, $G_2(t_0)$, $H_2(t_0)$, and $K_1(t_0)$ thus become

$$\begin{aligned} D_{33} F_3(t_0) &= N_{33} \\ D_{33} G_3(t_0) &= N_{34} - D_{34} \\ N_{33}^T G_2(t_0) &= N_{23} - D_{23} F_3(t_0) \\ N_{33}^T H_2(t_0) &= N_{24} - D_{23} G_3(t_0) - D_{24} \\ N_{33}^T K_1(t_0) &= N_{14} - D_{12} H_2(t_0) - D_{13} G_3(t_0) - D_{14}. \end{aligned}$$

These linear systems can be solved using Gaussian elimination. Since $\|\hat{C}\Delta/2^j\| < 1/2$, it is easy to show that both D_{33} and N_{33}^T are diagonally dominant and, therefore, that no pivoting is necessary [2, p. 152]. Arrays are needed

TABLE I

CODE	Matrices Computed	Approximate Storage Required	Magnitude of Work (Multiplicative Operations)
1	F	$4n^2$	$[q+j+\frac{1}{3}]n^3$
2	F, H	$4n^2+4np$	$[q+j+\frac{1}{3}]n^3+[q+j]n^2p$
3	F, Q	$8n^2$	$[3q+\frac{5}{2}j+\frac{2}{3}]n^3$
4	F, H, Q, M	$8n^2+7np$	$[3q+\frac{5}{2}j+\frac{2}{3}]n^3+[3q+3j]n^2p$
5	F, H, Q, M, W	$11n^2+10np$	$[4q+\frac{5}{2}j-\frac{5}{6}]n^3+[4q+\frac{11}{2}j+2]n^2p$

to form the submatrices D_{33} , D_{34} , D_{23} , D_{24} , D_{12} , D_{13} , D_{14} , N_{33} , N_{34} , N_{23} , N_{24} , and N_{14} . After that, they can be overwritten as the just mentioned linear systems are solved.

The implementation of the doubling formulas is straightforward and does not require any special commentary. Suffice it to say that no additional storage is necessary to execute that portion of the program.

Regarding storage and efficiency, it may be that not all of the matrices F , H , Q , M , and W are desired. For example, suppose that W is not wanted. We can effectively compute F , H , Q , and M by working with

$$\begin{bmatrix} -A^T & Q_c & 0 \\ 0 & A & B \\ 0 & 0 & 0 \end{bmatrix}$$

instead of \hat{C} . We merely ignore all the computations that are specific to the construction of W . The truncation error bounds (3.8)–(3.11) still hold. Similar techniques exist if only Q , H , or F are wanted.

Through an integer variable CODE, the user can specify certain subsets of the matrices F , H , Q , M , and W which are to be computed. This allows for a saving in both storage and execution time, as Table I indicates.

The volume of computation is seen to depend upon the scale parameter j and the degree q of the Padé approximant which is used. The selection of j was described in Section III. The integer q is chosen in accordance with a user specified tolerance TOL. From Theorems 2–6, we know that if $\text{TOL} > 0$, then q can be picked so

$$\|F - F(\Delta)\| \leq \epsilon \Delta e^{\epsilon \Delta} \theta(\Delta) \leq \text{TOL} \theta(\Delta) \quad (5.1)$$

$$\|H - H(\Delta)\| \leq \epsilon \Delta e^{\epsilon \Delta} \left[1 + \frac{\alpha \Delta}{2} \right] \theta(\Delta) \leq \text{TOL} \theta(\Delta) \quad (5.2)$$

$$\|Q - Q(\Delta)\| \leq \epsilon \Delta e^{2\epsilon \Delta} \left[1 + \alpha \Delta \right] \theta(\Delta)^2 \leq \text{TOL} \theta(\Delta)^2 \quad (5.3)$$

$$\|M - M(\Delta)\| \leq \epsilon \Delta e^{2\epsilon \Delta} \left[1 + \epsilon + \alpha \Delta \right]^2 \theta(\Delta)^2 \leq \text{TOL} \theta(\Delta)^2 \quad (5.4)$$

$$\|W - W(\Delta)\| \leq 4\epsilon \Delta e^{2\epsilon \Delta} \left[1 + \frac{3}{2}(\alpha + \epsilon)\Delta \right]^3 \theta(\Delta)^2 \leq \text{TOL} \theta(\Delta)^2. \quad (5.5)$$

(The definitions of ϵ , $\theta(\Delta)$, and α are given in (3.13)–(3.15)). In PADE, q is chosen to be the smallest integer so that the appropriate inequalities just mentioned are satisfied. For example, if CODE=3, then H , M , and W are not required, and so q is chosen so only (5.1) and (5.3) hold.

An upper bound is placed on the size of q , which depends upon the precision of the machine used. This bound, called QMAX, is the largest value of q for which

$$c_q \left\| \frac{C\Delta}{2^j} \right\|^q \leq \frac{q!}{(2q)!} \frac{1}{2^q} \leq \beta^{-t}$$

where the mantissas in the floating-point number system used consist of t , base β digits. When IBM 370 double precision arithmetic is used ($\beta=16$, $t=14$), QMAX=10. There is no point in selecting a “ q ” larger than QMAX, for then the truncation errors we are trying to control through q are dominated by rounding errors.

To obtain absolute error bounds, we see from (5.1)–(5.5) that a bound must be obtained for $\theta(\Delta)$. There are many ways that the norm of a matrix exponential can be bounded [8]. The crudest of these

$$\|e^{Au}\| \leq e^{\|A\|u}$$

implies $\theta(\Delta) \leq e^{\|A\|\Delta}$. However, in the interest of a more realistic estimate of $\theta(\Delta)$, PADE returns the easily computed quantity

$$\text{THETA} = \max_{0 \leq k \leq j} \left\| \left(R_{qq} \left[\frac{A\Delta}{2^j} \right] \right)^{2^k} \right\|.$$

In practice, $\theta(\Delta)$ is usually a small number and therefore knowledge of its exact value is not too critical. Furthermore, one is often interested in relative error bounds, and in this sense TOL is a fair measure. (If $\theta(\Delta)$ is large, then normally the same can be said of $H(\Delta)$, $Q(\Delta)$, $M(\Delta)$, and $W(\Delta)$.)

To give the reader a feel for the speed of PADE, we mention that it took 5 s of IBM 370/168 CPU time to compute F , H , Q , M , and W in a problem of dimension $n=30$ and $p=15$. In this test problem, $\text{TOL}=10^{-3}$, and the resulting parameters of the approximation were $q=7$ and $j=9$.

As a test of accuracy, PADE was used to compute F , H , Q , M , and W when

$$A = \begin{bmatrix} 2 & -8 & -6 \\ 10 & -19 & -12 \\ -10 & 15 & 8 \end{bmatrix} \quad B = \begin{bmatrix} 5 & 1 \\ 1 & 4 \\ 3 & 2 \end{bmatrix} \quad Q_c = \begin{bmatrix} 4 & 1 & 2 \\ 1 & 3 & 1 \\ 2 & 1 & 5 \end{bmatrix}.$$

Because the eigensystem of A is known

$$A = XDX^{-1}, \quad D = \begin{bmatrix} -2 & 0 & 0 \\ 0 & -3 & 0 \\ 0 & 0 & -4 \end{bmatrix}, \quad X = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 5 & 6 \\ -2 & -5 & -5 \end{bmatrix}.$$

$F(\Delta)$, $H(\Delta)$, $Q(\Delta)$, $M(\Delta)$, and $W(\Delta)$ can be computed analytically and are to 10 significant digits:

$$F(\Delta) = \begin{bmatrix} 0.477528143 & -0.522155363 & -0.351058933 \\ 0.855482148 & -0.994523657 & -0.702117866 \\ -0.855482148 & 1.012839296 & 0.720433505 \end{bmatrix}$$

$$H(\Delta) = \begin{bmatrix} 1.999431436 & -3.394449325 \\ 1.148224072 & -6.155423359 \\ -0.166539711 & 7.627949901 \end{bmatrix}$$

$$Q(\Delta) = \begin{bmatrix} 9.934877720 & -11.08568953 & -9.123023900 \\ -11.08568953 & 13.66870748 & 11.50451512 \\ -9.123023900 & 11.50451512 & 10.29179555 \end{bmatrix}$$

$$M(\Delta) = \begin{bmatrix} 3.515982340 & -24.87596341 \\ -2.516164470 & 30.94693518 \\ -1.194242580 & 24.29316617 \end{bmatrix}$$

$$W(\Delta) = \begin{bmatrix} 12.29648659 & -5.373425530 \\ -5.373425530 & 105.9996704 \end{bmatrix}.$$

With $\text{TOL} = 10^{-3}$, the computed versions of these matrices were found to be correct through the sixth decimal place. (In this example, $q=4$, $j=7$, and $\text{THETA}=4.2$.)

We do not expect the accuracy of our computed matrices to undercut the value of TOL by such amounts in all problems. Indeed, one must be wary of rounding errors which have not been accounted for in our analysis. However, as experience with Ward's Padé scaling and squaring algorithm for matrix exponentials suggests, we can be fairly confident of our error bounds so long as TOL is not in the immediate neighborhood of the machine precision.

VI. CONCLUSIONS

We conclude by contrasting our algorithm with some of the other techniques that have been suggested for computing the various integrals (1.1)–(1.4).

Johnson and Phillips [4] have proposed the computation of $H(\Delta)$ through the formula

$$H(\Delta) = \left[\sum_{k=0}^{m-1} (e^{At})^k \right] H(t), \quad mt = \Delta$$

the idea being that for small t , e^{At} and $H(t)$ can be accurately computed. (Their discussion assumes $B=I$, but it is easy to extend their results for general B .) However, if $m=2^j$, their algorithm requires about $2^j[n^3+n^2p]$ operations to compute $H(\Delta)$ from $H(t)$ in contrast to our

algorithm where the corresponding figure is only $j[n^3+n^2p]$.

In search for an efficient squaring algorithm, Kallstrom [5] has proposed repeated application of

$$H(2t) = H(t)[2I + AH(t)].$$

Unfortunately, this formula only holds if B is the identity and, therefore, one has to compute $H(\Delta)$ by applying Kallstrom's formula to the problem

$$\tilde{H}(\Delta) = \int_0^\Delta e^{As} ds$$

and then forming $H(\Delta) = \tilde{H}(\Delta)B$. This increases the volume of computation over our algorithm by an amount proportional to n/P . We cannot be more precise because the parameters which define Kallstrom's algorithm are empirically determined, making work counts difficult. Furthermore, there are no rigorous bounds on the errors as they propagate during the repeated use of the previously given squaring formula.

By using quadrature rules, another approach to the estimation (1.1)–(1.4) can be derived. In particular, Levis has proposed using Simpson's rule for the computation of $Q(\Delta)$ [6]. This involves the computation of

$$(e^{A^T h})^k Q_c (e^{Ah})^k, \quad k=0, \dots, N \quad (\text{even})$$

where $Nh = \Delta$. Because the error bound for this method involves a term of the form

$$\frac{(\Delta \|A\|)^4}{N^4}$$

it appears that for a given accuracy tolerance, much more computation is required of this method than ours. (The interested reader should compare [6, (19)] with (3.10).)

Armstrong and Caglayan [1] have proposed a Taylor series approach involving term-by-term integration of the series for $H(t_0)$, $Q(t_0)$, $M(t_0)$, and $W(t_0)$ followed by repeated application of the doubling formulas (3.3)–(3.7). It is hard to compare our algorithm with theirs, for although they give error bounds for the computed versions of $H(t_0)$, $Q(t_0)$, $M(t_0)$, and $W(t_0)$, they do not analyze how these errors propagate during the repeated doubling. Nevertheless, we suspect that their algorithm is quite efficient. Compared to ours, it requires about a third less storage. However, it is known that scaling and squaring algorithms with diagonal Padé approximants require

about half the work as their Taylor series counterparts for a given accuracy [7]. Thus we would guess that our algorithm would be quicker. Of course, a detailed computational study should be done to ascertain this. We leave this as a topic for future investigation.

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