

CSC4005

Tutorial 5

Oct 14, 2021

This tutorial will cover...

- Stress something about the cluster
- What is GUI
- Running GUI on the server
- Writing GUI with ImGui*
- Testing GUI without X Server

* Optional

Cluster Usage

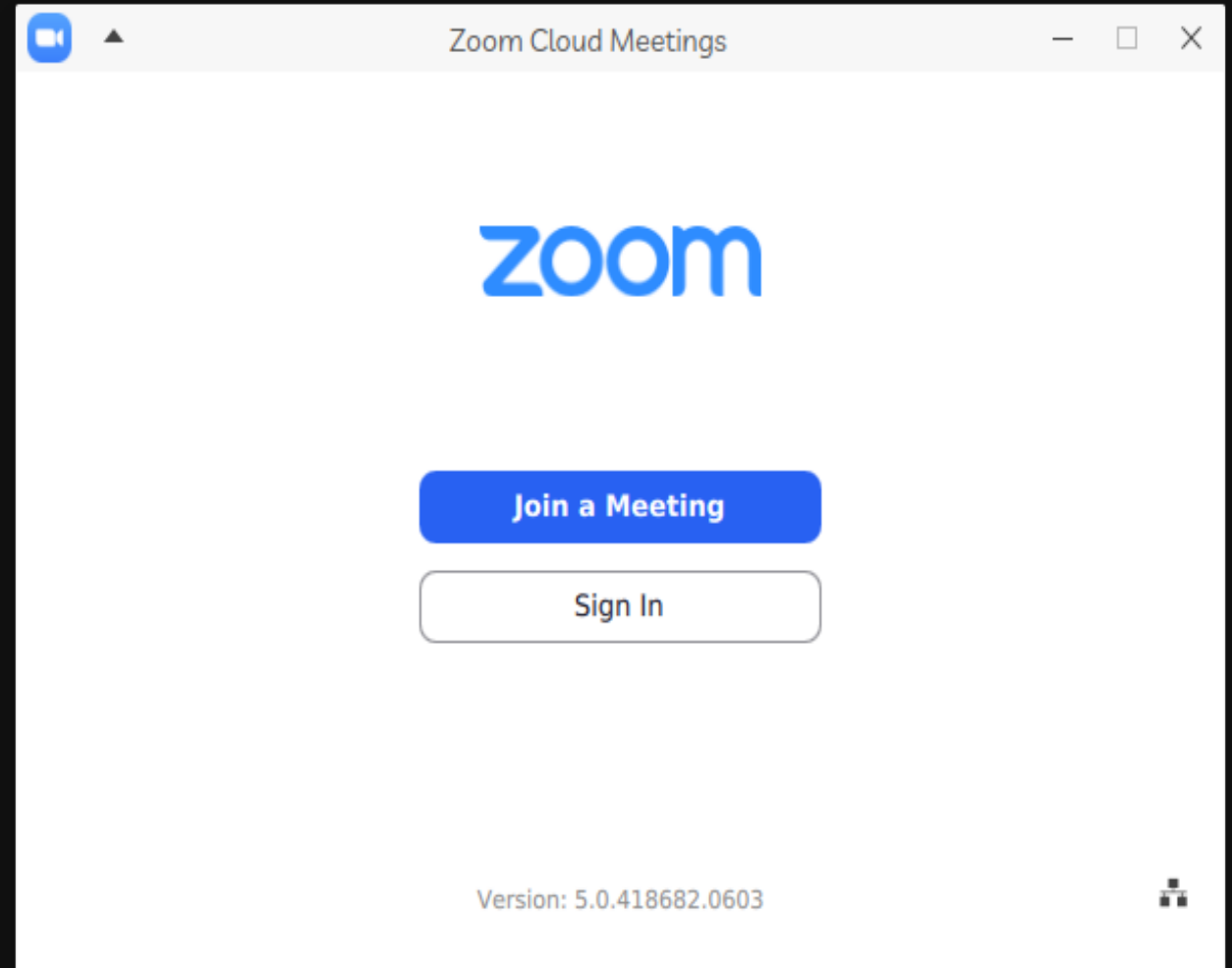
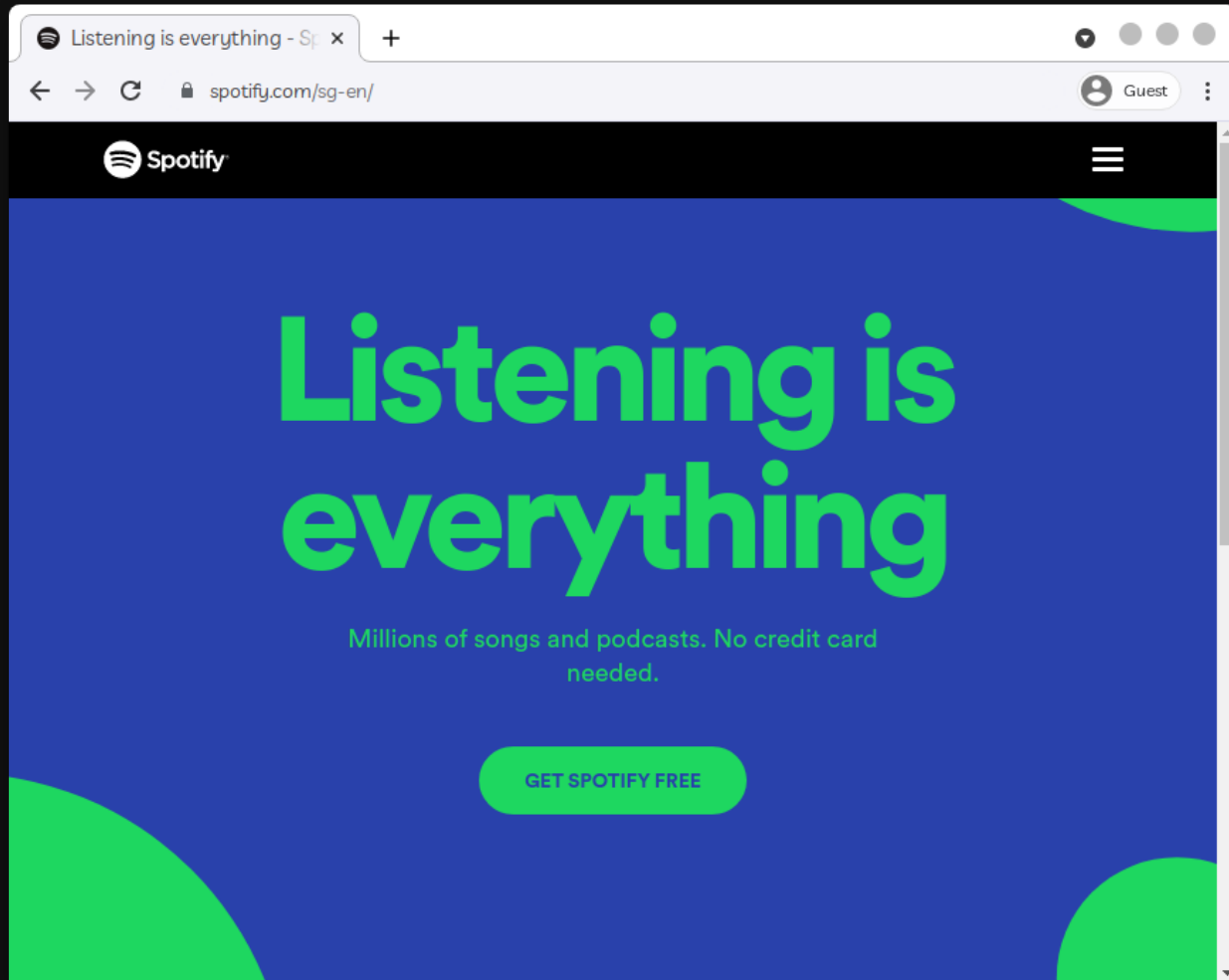
- Check "Cluster Usage FAQ" (on Blackboard) for common problems
- Limits on using sbatch / salloc
- Pending reasons
 -  Bad: PartitionNodeLimit, PartitionTimeLimit, QOSMaxCpuPerJobLimit, QOSMaxCpuMinutesPerJobLimit etc.
 -  Normal: Priority, Resources

GUI

- GUI = **G**raphic **U**ser Interface

Examples of GUI

- Browsers, Zoom, Chat Apps
- File explorer, Desktop etc.



GUI needs X Server on Linux*

- From Windows: VcXsrv/WSLg
- From macOS: XQuartz
- From the Linux VM: it already has a X Server running
- Also, `ssh -Y` is required

* Well, we know there are Wayland or so...

Run GUI application from the server

1. Setup your X Server environment

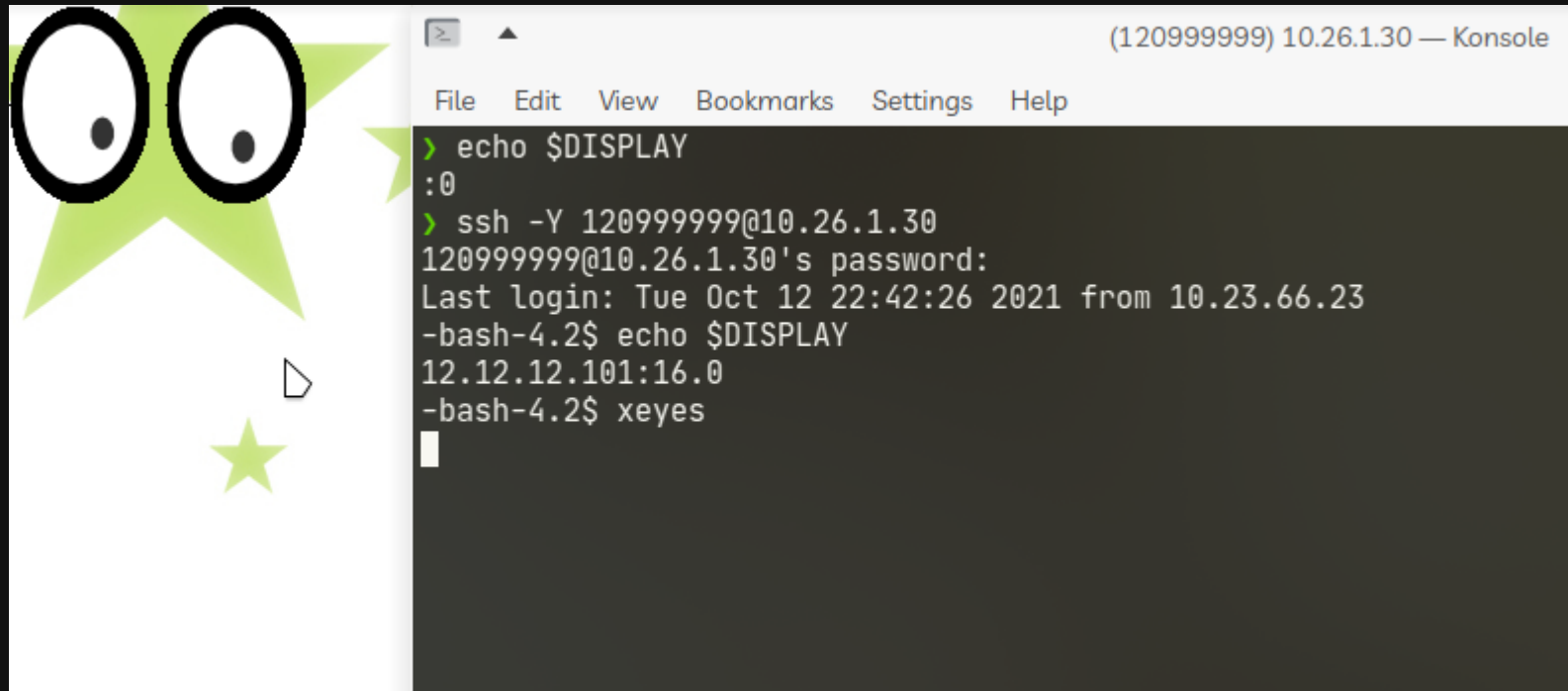
```
# To test if it is properly setup:  
echo $DISPLAY # something like :0
```

2. ssh -Y [student_id]@[server_ip]

```
# To test if it is properly setup:  
echo $DISPLAY # something like 12.12.12.101:15.0
```

3. Try to run **xeyes** as a test

Have a test!



Check your \$DISPLAY if...

For ImGui:

```
terminate called after throwing an instance of 'graphic::GraphicException'
```

For Qt:

```
qt.qpa.xcb: could not connect to display  
qt.qpa.plugin: Could not load the Qt platform plugin "xcb" in "" even though it  
was found.
```

This application failed to start because no Qt platform plugin could be initialized. Reinstalling the application may fix this problem.

Available platform plugins are: eglfs, linuxfb, minimal, minimalegl, offscreen, vnc, wayland-egl, wayland, wayland-xcomposite-egl, wayland-xcomposite-glx, xcb.

On the GUI Assignments

- The following assignments will (mostly) be GUI-related
- We'll provide templates that handle drawing for you
- You only need to fill in some data (e.g. an array)
- The template will be with ImGui
 - You can also use GTK, xlib and (probably) Qt instead, if you like

Writing GUI with ImGui*

This part will be helpful if you want to:

- Add sliders / buttons for debugging purposes
- Display debugging data etc.

* Optional

Why ImGui?

- Relatively easy to use, compared to GTK and xlib
- Relatively simple to write, compared to Qt

Examples on ImGui

1. A sample to consult if you want to implement something (main_1)
2. A sample GUI program (main_2)
3. Interaction between GUI and whatever outside GUI (main_3)
4. Make it available with no GUI available (main_4)

main_1: The GUI demo

- Contains many examples for reference if you want to modify the GUI
- Read [ImGui's demo](#) for more examples

`main_2`: **A simple GUI program**

- A few code to draw something on GUI

main_3: GUI/non-GUI interaction

1. Respond to GUI events
2. Make changes outside GUI
3. Accept input from GUI
4. Display values from outside GUI

main_4: GUI without X Server

- We need no GUI sometimes:
 - Running tests
 - Unattended (e.g. in sbatch)
 - Performance metric on computing
- Remember to somehow tell your program to run automatically

xvfb-run: Run GUI without X Server

```
xvfb-run ./main_4 y
```

With MPI:

```
xvfb-run mpirun -n 4 ./main_4 y
```

Done for now!

Check out the slides & code on:

- Blackboard, or
- <https://csc4005-tut-slides.netlify.app/05/>, or
- <https://csc4005-tut-slides.pages.dev/05/>