**Project Hangman**

Implementation (Rules)

* Compiler generates a random word (selects one from a database/file)
* Compiler asks player for username
* Player must guess what the word is by supplying guesses of the characters contained in the word
* Seven wrong guesses and the player loses one of his 3 lives and proceeds to the next guess.
* If player guesses all the characters in supplied word. He scores 10 points. Player can also request a hint to the word and lose 9 points. Therefore, only gaining 1 point if word is guessed correctly.
* Game runs endlessly until player runs out of lives. Then his score is calculated, and his username and score are saved to a “Leaderboard” File/Database in a ranked order
* Every generated word should come with a hint