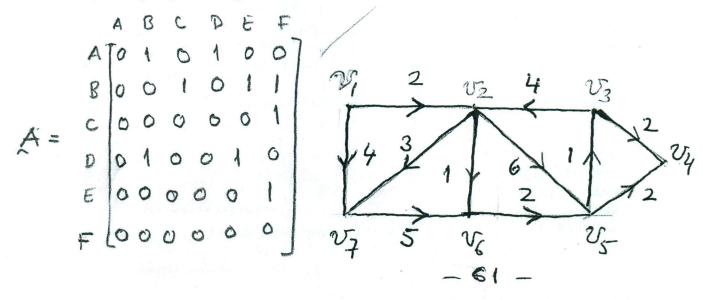
DATA ANALYSIS RESIT EXAM

- Q1) A binary search tree has the nodes that contains integer values. Write C function to delete the second largest element of the tree. The root pointer is known.
- Q2) Explaning the C program given on the back page, determine the printed values.
- Q3)
 60, 120, 48, 12, 210, 83, 10, 30, 400, 38, 5, 8, 70,26, 500,600, 180 keys are given
 - a) Using first 12 keys, constract reordered Hash table. And explain the avantages of the reordered hash table. h(k) = k% table size.
 - b) Using all keys, respectively, constract a 5th-order B-Tree. Delete the keys 60 and 10.
- Q4)
 For a binary tree with n nodes, the number of successful comparision is given by $C_n = (2I + n)/n$. Where I is the internal path length of the tree. Show that $C_n = 2lg(n) 3$ in the best case and $C_n = n$ in the worst case.

Q5)

- a) Adjacency matrix of a garph G is given. Draw the linked list representation of the same graf G.
- b) Find the path with the smallest length from v1 to other nodes in graph G1 by using Dijkstra algorithm.



```
#include<stdio.h>
#include<conio.h>
typedef struct ope{
 char op;
 struct ope *next;
 OPE;
typedef struct say{
int sa;
struct say *next;
}SAY;
OPE *on1; SAY *on2;
main()
  OPE*olustur 1(char[]);
  SAY*olustur 2(int[]);
  OPE* pop1( void );
  SAY*pop2(void):
  void push( int );
char dizi_1 [5] = \{'+', '/', '*', '-', '*'\};
 char is;
 int s1, s2;
 int dizi 2 [6] = \{5, 3, 2, 6, 2, 2\};
  on 1 = \text{olustur } 1(\text{dizi } 1);
 on2 = olustur 2(dizi 2);
 while(on1!=NULL)
   is = pop1() \rightarrow op;
   s1 = pop2() -> sa;
   s2 = pop2() -> sa;
   switch(is)
    case '+':
      push(s1 + s2);
    break:
    case '-':
      push( s1 - s2 );
    break:
    case '*':
     push( s1 * s2 );
    break:
    case '/':
   push( s1 / s2 );
    break;
 printf("\n s2=\%d",on2->sa);
```

```
OPE *olustur_1( char dizi_1[] )
    OPE *ptr, *pp;
   int i, n = 5;
 pp = ptr = (OPE *)malloc( sizeof( OPE ) );
   for(i = 0; i \le n - 2; i++)
    { ptr -> op = dizi 1[i];
     ptr=ptr->nexti=
 (OPE*)malloc(sizeof(OPE));
     ptr -> op = dizi 1[n - 1];
     ptr -> nexti = NULL;
     return (pp);
 }//end of olustur 1
 SAY *olustur 2(int dizi 2[])
  { SAY *ptr, *pp;
    int i, n = 6;
   pp = ptr = (SAY) malloc(sizeof(SAY)):
   for(i = 0; i \le n - 2; i++)
    \{ ptr -> sa = dizi 2[i]; 
     ptr=ptr->next
=(SAY*)malloc(sizeof(SAY));}
     ptr -> sa = dizi 2[n-1];
     ptr \rightarrow next = NULL;
     return(pp);
    }//end of olustur 2
OPE *pop1()
 { OPE *ptr;
  ptr = on1;
  on 1 = on 1 -> next;
  return( ptr );
SAY *pop2()
 { SAY *ptr;
 ptr = on2:
 on2 = on2 \rightarrow next;
 return( ptr );
/**********
void push( int ss )
{ SAY *ptr;
 ptr = (SAY *)malloc(sizeof(SAY));
 ptr -> sa = ss;
 ptr \rightarrow next = on2;
 on2 = ptr;
```