Ross Hill

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EDUCATION

Queen's University

Kingston, ON

Bachelor of Computing Honours in Software Design

September 2016 - Present

PROFESSIONAL EXPERIENCE

Verafin

Toronto, ON

Intern May 2019 - August 2019

ullet I made multiple upgrades and bug fixes to the user interface that were requested by Verafin clients

 I created a Verafin plugin that identifies high risk customers based on transaction and biographical characteristics

Nudge.ai

Toronto, ON

Full Stack Intern

May 2018 - August 2019

• I implemented a system for receiving, verifying, and handling GDPR requests

• I also added the capability for users to suggest changes to the information shown in our public pages with an intuitive interface

Nudge.ai

Toronto, ON

Front End Intern

May 2017 - August 2017

- Using React.js with Redux, I created a modern interface for Nudge employees to carry out administrative tasks
- Interacting with a RESTful API, this interface allows an administrator to create, delete, or modify accounts, and to directly access and modify person and company data used by the sales platform

Projects

Metaprojection React, Gatsby, GraphQL

metaprojection.ca

MetaProjection is a website that aggregates multiple Canadian federal electoral projections in order to provide an overview of how the election is playing out, both federally and by district

Dodgeball: The Game Unity3D

rosshill.ca/timeline/dodgeball:-the-game

For Human-Computer Interaction, a course at Queen's, my group created a dodgeball game with motion tracking

Mandelbrot Set Visualizer Python

rosshill.ca/timeline/mandelbrot-set-explorer

An interactive application that lets you explore the Mandelbrot set fractal

EXTRACURRICULARS

Concrete Rose Foundation

Kingston, ON

Director of Technology

October 2019 - Present

• I am creating a website for the Concrete Rose Foundation (CRF), a student-run non-profit organization founded at Queen's University which provides access to education for those restricted by socioeconomic barriers

QTMASoftware Developer

Kingston, ON

September 2019 - Present

• QTMA is a club at Queen's where three product teams develop a software application throughout the school year. This year I am working on one of those teams to build a web application for collaborative note taking

QHacks

Kingston, ON

Lead Developer

April 2018 - March 2019

• In my role on the QHacks executive team, I worked with a two other members of the exec to build the landing page for the hackathon as well as the interface students use to apply

SKILLS

Programming Languages: JavaScript, Python, C#, PostgreSQL, GraphQL, HTML, CSS, Java Libraries: React, Svelte, Django, Gatsby, Backbone.js, Arduino, Raspberry Pi, .NET