# Ross Hill

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#### **EDUCATION**

Queen's University

Kingston, ON

Bachelor of Computing Honours in Software Design

Sep 2016 - Present

PROFESSIONAL EXPERIENCE

Verafin

Toronto, ON

Intern

May 2019 - August 2019

- I made multiple upgrades and bug fixes to the user interface that were requested by Verafin clients
- I created a Verafin plugin that identifies high risk customers based on transaction and biographical characteristics

Nudge.ai

Toronto, ON

Full Stack Intern

May 2018 - August 2019

- I implemented a system for receiving, verifying, and handling GDPR requests
- I also added the capability for users to suggest changes to the information shown in our public pages with an intuitive interface

Nudge.ai

Toronto, ON

Front End Intern

May 2017 - August 2017

- Using React.js with Redux, I created a modern interface for Nudge employees to carry out administrative tasks
- Interacting with a RESTful API, this interface allows an administrator to create, delete, or modify accounts, and to directly access and modify person and company data used by the sales platform

#### Projects

## Metaprojection React, Gatsby, GraphQL

metaprojection.ca

MetaProjection is a website that aggregates multiple Canadian federal electoral projections in order to provide an overview of how the election is playing out, both federally and by district

## Dodgeball: The Game Unity3D

rosshill.ca/timeline/dodgeball:-the-game

For Human-Computer Interaction, a course at Queen's, my group created a dodgeball game with motion tracking

## Mandelbrot Set Visualizer Python

rosshill.ca/timeline/mandelbrot-set-explorer

An interactive application that lets you explore the Mandelbrot set fractal

### EXTRACURRICULARS

# Concrete Rose Foundation

Kingston, ON

Director of Technology

October 2019 - Present

• I am creating a website for the Concrete Rose Foundation (CRF), a student-run non-profit organization founded at Queen's University which provides access to education for those restricted by socioeconomic barriers

 $\mathbf{QTMA}$ 

Kingston, ON

Software Developer

September 2019 - Present

• QTMA is a club at Queen's where three product teams develop a software application throughout the school year. This year I am working on one of those teams to build a web application for collaborative note taking

**QHacks** 

Kingston, ON

Lead Developer

April 2018 - March 2019

• In my role on the QHacks executive team, I worked with a two other members of the exec to build the landing page for the hackathon as well as the interface students use to apply

# SKILLS

Programming Languages: JavaScript, Python, C#, PostgreSQL, GraphQL, HTML, CSS, Java Libraries: React, Svelte, Django, Gatsby, Backbone.js, Arduino, Raspberry Pi, .NET