

## 750. Number Of Corner Rectangles

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Given a grid where each entry is only 0 or 1, find the number of corner rectangles.

A *corner rectangle* is 4 distinct 1s on the grid that form an axis-aligned rectangle. Note that only the corners need to have the value 1. Also, all four 1s used must be distinct.

### Example 1:

**Input:** grid =  
[[1, 0, 0, 1, 0],  
 [0, 0, 1, 0, 1],  
 [0, 0, 0, 1, 0],  
 [1, 0, 1, 0, 1]]

**Output:** 1

**Explanation:** There is only one corner rectangle, with corners grid[1][2], grid[1][4], grid[3][2], grid[3][4].

### Example 2:

**Input:** grid =  
[[1, 1, 1],  
 [1, 1, 1],  
 [1, 1, 1]]

**Output:** 9

**Explanation:** There are four 2x2 rectangles, four 2x3 and 3x2 rectangles, and one 3x3 rectangle.

### Example 3:

**Input:** grid =  
[[1, 1, 1, 1]]

**Output:** 0

**Explanation:** Rectangles must have four distinct corners.

### Note:

1. The number of rows and columns of grid will each be in the range [1, 200].
2. Each grid[i][j] will be either 0 or 1.
3. The number of 1s in the grid will be at most 6000.

```
int countStart(vector<vector<int>>& grid, int x, int y, int rows, int cols)
{
    int count=0;
    for(int j=y+1;j<cols;j++)
    {
        if(grid[x][j]==1)
        {
            for(int i=x+1;i<rows;++i)
            {
                if(grid[i][j]==1 && grid[i][y]==1) count++;
            }
        }
    }
}
```

```

    }
    return count;
}

int countCornerRectangles(vector<vector<int>>& grid) {
    int n = grid.size();
    int m = grid[0].size();
    int count = 0;
    for(int i=0;i<n;++i)
    {
        for(int j=0;j<m;++j)
        {
            if(grid[i][j]==1)
            {
                count+=countStart(grid,i,j,n,m);
            }
        }
    }
    return count;
}

```