## 290. Word Pattern

Given a pattern and a string str, find if str follows the same pattern.

Here **follow** means a full match, such that there is a bijection between a letter in pattern and a **non-empty** word in str.

## **Examples:**

- 1. pattern = "abba", str = "dog cat cat dog" should return true.
- 2. pattern = "abba", str = "dog cat cat fish" should return false.
- 3. pattern = "aaaa", str = "dog cat cat dog" should return false.
- 4. pattern = "abba", str = "dog dog dog dog" should return false.

#### Notes:

You may assume pattern contains only lowercase letters, and str contains lowercase letters separated by a single space.

# 291. Word Pattern II

Given a pattern and a string str, find if str follows the same pattern.

Here **follow** means a full match, such that there is a bijection between a letter in pattern and a **non-empty** substring in str.

### **Examples:**

- 1. pattern = "abab", str = "redblueredblue" should return true.
- 2. pattern = "aaaa", str = "asdasdasdasd" should return true.
- 3. pattern = "aabb", str = "xyzabcxzyabc" should return false.

#### Notes:

You may assume both pattern and str contains only lowercase letters.

```
#include<iostream>
#include < algorithm >
#include < string >
#include < vector >
#include<map>
using namespace std;
//author:DemonMikalis
bool WordPattern(string pattern, string str)
{
       vector<string> words;
       string word;
       stringstream ss(str);
       while(ss>>word)
               words.push_back(word);
       map<char,int> mappa;
       map<char,int>::iterator it1;
       map<string,int> mapstr;
       map<string,int>::iterator it2;
       for(int i=0;i<pattern.size();++i)</pre>
       {
               it1 = mappa.find(pattern[i]);
               it2 = mapstr.find(words[i]);
               if(it1!=mappa.end())
               {
                      if(words[it1->second]!=words[i])
                      return false;
               }else if (it2 !=mapstr.end())
               {
                      if(pattern[it2->second]!=pattern[i])
                      return false;
               }else{
                      mappa.insert(make_pair<char,int>(pattern[i],i));
                      mapstr.insert(make_pair<string,int>(words[i],i));
               }
       }
       return true;
}
bool WordPatternII(string pattern, int k, string str, int r, map<char, string> &m)
{
```

```
if(pattern.size()==k && str.size()==r) return true;
       if(pattern.size()==k || str.size()==r) return false;
       char c=pattern[k];
       for(int i=r;i<str.size();i++)</pre>
       {
              string t = str.substr(r,i-r+1);
              if(m.count(c) \&\& m[c]==t)
              {
                      if (WordPatternII(pattern,k+1,str,i+1,m)) return true;
              }else if (!m.count(c)){
                      bool b = false;
                      map<char,string>::iterator it;
                      for(it=m.begin();it!=m.end();it++)
                      {
                             string tmp = it->second;
                             if(t==tmp) b=true;
                      }
                      if(b==false)
                      {
                             m[c]=t;
                             if (WordPatternII(pattern,k+1,str,i+1,m)) return true;
                             m.erase(c);
                      }
              }
       }
       return false;
}
int main(int argc, char *argv[])
{
       // test 1
       bool ans=WordPattern("abba","dog cat cat dog");
       bool ans2=WordPattern("abba","dog cat cat fish");
       bool ans3=WordPattern("aaaa","dog cat cat dog");
       bool ans4=WordPattern("aaab", "dog dog dog cat");
       cout<<ans<<ans3<<ans4<<endl;
       // test 2
       map<char,string> m;
       bool b1 = WordPatternII("abab",0,"redblueredblue",0,m);
       m.clear();
```

```
bool b2 = WordPatternII("aaaa",0,"asdasdasdasd",0,m);
      m.clear();
      bool b3 = WordPatternII("aabb",0,"xyzabcxzyabc",0,m);
      m.clear();
      bool b4 = WordPatternII("abab",0,"xyzabcxyzabc",0,m);
      cout<<b1<<b2<<b3<<b4<<endl;
      return 0;
}
OP:
```

