460. LFU Cache

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QuestionEditorial Solution

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```
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Difficulty: Hard
Contributors: 1337c0d3r, fishercoder
```

Design and implement a data structure for <u>Least Frequently Used (LFU)</u> cache. It should support the following operations:get and put.

get(key) - Get the value (will always be positive) of the key if the key exists in the cache, otherwise return -1.

put(key, value) - Set or insert the value if the key is not already present. When the cache reaches its capacity, it should invalidate the least frequently used item before inserting a new item. For the purpose of this problem, when there is a tie (i.e., two or more keys that have the same frequency), the least **recently** used key would be evicted.

Follow up:

Could you do both operations in **O(1)** time complexity?

Example:

```
class LFUCache {
public:
    int cap;
    int size;
```

```
int minfreq;
  map<int,pair<int,int> > m;//key to {value,freq};
  map<int,list<int>::iterator > mIter; //key to list iterator
  map<int,list<int> > fm; //freq to key list
LFUCache(int capacity) {
    cap = capacity;
    size = 0;
}
int get(int key) {
    if(m.count(key)==0) return -1;
    fm[m[key].second].erase(mIter[key]);
    m[key].second++;
    fm[m[key].second].push_back(key);
    mIter[key] = --fm[m[key].second].end();
    if(fm[minfreq].size()==0) minfreq++;
    return m[key].first;
}
void put(int key, int value) {
    if(cap<=0) return;</pre>
  int storedValue = get(key);
  if(storedValue!=-1)
  {
         m[key].first= value;
         return;
      }
      if(size>=cap)
      {
         m.erase(fm[minfreq].front());
         mIter.erase(fm[minfreq].front());
         fm[minfreq].pop_front();
```

```
size--;
}

m[key] = {value,1};
fm[1].push_back(key);
mIter[key] = --fm[1].end();
minfreq=1;
size++;
}

/**

* Your LFUCache object will be instantiated and called as such:

* LFUCache obj = new LFUCache(capacity);

* int param_1 = obj.get(key);

* obj.put(key,value);

*/
```