

588. Design In-Memory File System

DescriptionHintsSubmissionsSolutions

- Total Accepted: **951**
- Total Submissions: **2971**
- Difficulty: **Hard**
- Contributors:fallcreek

Design an in-memory file system to simulate the following functions:

ls: Given a path in string format. If it is a file path, return a list that only contains this file's name. If it is a directory path, return the list of file and directory names **in this directory**. Your output (file and directory names together) should in **lexicographic order**.

mkdir: Given a **directory path** that does not exist, you should make a new directory according to the path. If the middle directories in the path don't exist either, you should create them as well. This function has void return type.

addContentToFile: Given a **file path** and **file content** in string format. If the file doesn't exist, you need to create that file containing given content. If the file already exists, you need to **append** given content to original content. This function has void return type.

readContentFromFile: Given a **file path**, return its **content** in string format.

Example:

Input:

```
["FileSystem","ls","mkdir","addContentToFile","ls","readContentFromFile"]
```

`[[],["/"],["/a/b/c"],["/a/b/c/d","hello"],["/"],["/a/b/c/d"]]` **Output:**

`[null,[],null,null,["a"],"hello"]` **Explanation:**

Operation	Output	Explanation
<code>FileSystem fs = new FileSystem()</code>	<code>null</code>	The constructor returns nothing.
<code>fs.ls("/")</code>	<code>[]</code>	Initially, directory <code>/</code> has nothing. So return empty list.
<code>fs.mkdir("/a/b/c")</code>	<code>null</code>	Create directory <code>a</code> in directory <code>/</code> . Then create directory <code>b</code> in directory <code>a</code> . Finally, create directory <code>c</code> in directory <code>b</code> .
<code>fs.addContentToFile("/a/b/c/d","hello")</code>	<code>null</code>	Create a file named <code>d</code> with content <code>"hello"</code> in directory <code>/a/b/c</code> .
<code>fs.ls("/")</code>	<code>["a"]</code>	Only directory <code>a</code> is in directory <code>/</code> .
<code>fs.readContentFromFile("/a/b/c/d")</code>	<code>"hello"</code>	Output the file content.

Note:

1. You can assume all file or directory paths are absolute paths which begin with `/` and do not end with `/` except that the path is just `/`.
2. You can assume that all operations will be passed valid parameters and users will not attempt to retrieve file content or list a directory or file that does not exist.
3. You can assume that all directory names and file names only contain lower-case letters, and same names won't exist in the same directory.

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```
class FileSystem {
private:
    struct TrieNode {
        bool isFile;
        string content;
```

```

        unordered_map<string, TrieNode *> children;

        TrieNode() : isFile(false) {}

};

```

```

TrieNode *root;

```

```

public:

```

```

    FileSystem() {
        root = new TrieNode();
    }

```

```

    vector<string> getStrs(string &path) {
        vector<string> ans;
        int i = 1, j = 1;
        while (j <= path.length()) {
            if (i != j && (j == path.length() || path[j] == '/')) {
                ans.push_back(path.substr(i, j - i));
                i = j + 1;
            }
            ++j;
        }
        return ans;
    }

```

```

    vector<string> ls(string path) {
        vector<string> strs = getStrs(path);
        TrieNode *curr = root;
        for (string &str : strs)
            curr = curr->children[str];
    }

```

```

        if (curr->isFile)
            return {strs.back()};

        vector<string> ans;
        for (auto &p : curr->children)
            ans.push_back(p.first);
        sort(ans.begin(), ans.end());
        return ans;
    }

void mkdir(string path) {
    vector<string> strs = getStrs(path);
    TrieNode *curr = root;
    for (string &str : strs) {
        if (!curr->children.count(str))
            curr->children[str] = new TrieNode();
        curr = curr->children[str];
    }
}

void addContentToFile(string filePath, string content) {
    vector<string> strs = getStrs(filePath);
    TrieNode *curr = root;
    for (string &str : strs) {
        if (!curr->children.count(str))
            curr->children[str] = new TrieNode();
        curr = curr->children[str];
    }
}

```

```
        curr->isFile = true;

        curr->content += content;
    }

    string readContentFromFile(string filePath) {
        vector<string> strs = getStrs(filePath);

        TrieNode *curr = root;

        for (string &str : strs)
            curr = curr->children[str];

        return curr->content;
    }
};
```