

837. New 21 Game

[Description](#)[Hints](#)[Submissions](#)[Discuss](#)[Solution](#)

Alice plays the following game, loosely based on the card game "21".

Alice starts with 0 points, and draws numbers while she has less than K points. During each draw, she gains an integer number of points randomly from the range $[1, W]$, where W is an integer. Each draw is independent and the outcomes have equal probabilities.

Alice stops drawing numbers when she gets K or more points. What is the probability that she has N or less points?

Example 1:

Input: N = 10, K = 1, W = 10

Output: 1.00000

Explanation: Alice gets a single card, then stops.

Example 2:

Input: N = 6, K = 1, W = 10

Output: 0.60000

Explanation: Alice gets a single card, then stops.
In 6 out of W = 10 possibilities, she is at or below N = 6 points.

Example 3:

Input: N = 21, K = 17, W = 10

Output: 0.73278

Note:

1. $0 \leq K \leq N \leq 10000$
 2. $1 \leq W \leq 10000$
 3. Answers will be accepted as correct if they are within 10^{-5} of the correct answer.
 4. The judging time limit has been reduced for this question.
-

Seen this question in a real interview before?

- [Subscribe](#) to see which companies asked this question.
-

Approach #1: Dynamic Programming [Accepted]

Intuition

It is clear that the probability that Alice wins the game is only related to how many points x she starts the next draw with, so we can try to formulate an answer in terms of x .

Algorithm

Let $f(x)$ be the answer when we already have x points. Clearly, $f(x) = 1.0$ when $K \leq x \leq N$, and $f(x) = 0.0$ when $x > N$.

We can write a recursion,

$$f(x) = \frac{1}{W} \sum_{i=1}^W f(x+i)$$

Let $dp[i]$ be $f(i)$, we first let $S = \min(N-K+1, W)$, then we update $S = S + dp[i] - dp[i+W]$

```
class Solution {
public:
    double new21Game(int N, int K, int W) {
        vector<double> dp(N+W+1, 0);
        for(int k=K; k<=N; ++k)
            dp[k] = 1.0;
        double S = min(N-K+1, W);
        for(int k=K-1; k>=0; k--)
        {
            dp[k] = S/W;
            S += dp[k] - dp[k+W];
        }
        return dp[0];
    }
};
```