818. Race Car

<u>DescriptionHintsSubmissionsDiscussSolution</u>

Your car starts at position 0 and speed +1 on an infinite number line. (Your car can go into negative positions.)

Your car drives automatically according to a sequence of instructions A (accelerate) and R (reverse).

When you get an instruction "A", your car does the following: position += speed, speed *= 2.

When you get an instruction "R", your car does the following: if your speed is positive then speed = -1, otherwise speed = 1. (Your position stays the same.)

For example, after commands "AAR", your car goes to positions 0->1->3->3, and your speed goes to 1->2->4->1.

Now for some target position, say the **length** of the shortest sequence of instructions to get there.

```
Example 1:
Input:
target = 3
Output: 2
Explanation:
```

The shortest instruction sequence is "AA".

Your position goes from 0->1->3.

Example 2: Input: target = 6 Output: 5 Explanation:

The shortest instruction sequence is "AAARA".

Your position goes from 0->1->3->7->6.

Note:

• 1 <= target <= 10000.

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- · Difficulty:Hard
- Total Accepted:1K
- Total Submissions:4.2K
- Contributor:awice

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```
int racecar(int target) {
    //(pos,speed)
  unordered_set<string> visited;
  queue<pair<int,int>> q;
  q.push({0,1});
  visited.insert("(0,1)");
  int cnt = 0;
  while(!q.empty())
         int sz = q.size();
         for(int i=0;i < sz;++i)
         {
             pair<int,int> elem = q.front();
             q.pop();
             int p1 = elem.first;
             int s1 = elem.second;
             p1+=s1;s1*=2;
             if(p==target) return cnt;
             q.push({p1,s1});
             int p2 = elem.first;
             int s2 = elem.second > 0?-1:1;
             char visitchr[30];
             sprintf(visitchr,"(%d,%d)",p2,s2);
             if(!visited.count(visitchr))
             {
                  q.push({p2,s2});
                  visited.insert(visitchr);
             }
         }
         cnt+=1;
    return -1;
}
```