

## 778. Swim in Rising Water

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On an  $N \times N$  grid, each square `grid[i][j]` represents the elevation at that point  $(i, j)$ .

Now rain starts to fall. At time  $t$ , the depth of the water everywhere is  $t$ . You can swim from a square to another 4-directionally adjacent square if and only if the elevation of both squares individually are at most  $t$ . You can swim infinite distance in zero time. Of course, you must stay within the boundaries of the grid during your swim.

You start at the top left square  $(0, 0)$ . What is the least time until you can reach the bottom right square  $(N-1, N-1)$ ?

### Example 1:

**Input:** `[[0,2],[1,3]]`

**Output:** 3

**Explanation:**

At time 0, you are in grid location  $(0, 0)$ .

You cannot go anywhere else because 4-directionally adjacent neighbors have a higher elevation than  $t = 0$ .

You cannot reach point  $(1, 1)$  until time 3.

When the depth of water is 3, we can swim anywhere inside the grid.

### Example 2:

**Input:** `[[0,1,2,3,4],[24,23,22,21,5],[12,13,14,15,16],[11,17,18,19,20],[10,9,8,7,6]]`

**Output:** 16

**Explanation:**

```
0  1  2  3  4
24 23 22 21 5
12 13 14 15 16
11 17 18 19 20
10 9  8  7  6
```

The final route is marked in bold.

We need to wait until time 16 so that  $(0, 0)$  and  $(4, 4)$  are connected.

### Note:

1.  $2 \leq N \leq 50$ .
2. `grid[i][j]` is a permutation of  $[0, \dots, N*N - 1]$ .

```
class Solution {
public:
    int swimInWater(vector<vector<int>>& grid) {
        int n = grid.size(), ans = max(grid[0][0], grid[n-1][n-1]);
        priority_queue<vector<int>, vector<vector<int>>, greater<vector<int>>> pq;
        vector<vector<int>> visited(n, vector<int>(n, 0));
        visited[0][0] = 1;
```

```

vector<int> dir({-1, 0, 1, 0, -1});
pq.push({ans, 0, 0});
while (!pq.empty()) {
    auto cur = pq.top();
    pq.pop();
    ans = max(ans, cur[0]);
    for (int i = 0; i < 4; ++i) {
        int r = cur[1] + dir[i], c = cur[2] + dir[i+1];
        if (r >= 0 && r < n && c >= 0 && c < n && visited[r][c] == 0) {
            if (r == n-1 && c == n-1) return ans;
            pq.push({grid[r][c], r, c});
            visited[r][c] = 1;
        }
    }
}
return -1;
};

```