149. Max Points On a Line

Given n points on a 2D plane, find the maximum number of points that lie on the same straight line.

找到给定平面中在一条直线上的最多点数。

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C++:
/**
 * Definition for a point.
 * struct Point {
        int x;
        int y;
        Point(): x(0), y(0) {}
        Point(int a, int b): x(a), y(b) {}
 * };
 */
int maxPoints(vector<Point>& points) {
          int len = points.size(), ans = 0;
          if(len <= 2) return len;
          unordered_map<double, int> mp;
          for(int i = 0; i < len; i++){
               int dup = 1; // To count the points exactly same with point i,
including i itself.
               mp.clear();
               for(int j = i+1; j < len; j++){ // we start with j = i+1, because lines
from i to k (k = 0,1,...,i-1) has already been considered in the previous steps.
                    if(points[i].x == points[j].x && points[i].y == points[j].y){
                              dup++;
                              continue;
                    }
                    else{
                         float slope = (points[i].x == points[j].x) ? INT_MAX :
(float(points[i].y-points[j].y)/(points[i].x-points[j].x));
                         mp[slope]++;
                    }
               ans = max(dup, ans); // in case no element in the map.
               for (auto slope: mp)
                    if (slope.second + dup > ans)
```

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ans = slope.second + dup;
          }
           return ans;
}
JAVA:
 /**
 * Definition for a point.
 * class Point {
         int x;
         int y;
         Point() \{ x = 0; y = 0; \}
         Point(int a, int b) \{x = a; y = b; \}
 * }
 */
public class Solution {
     public int maxPoints(Point[] points) {
          if(points.length <= 0) return 0;
          if(points.length <= 2) return points.length;</pre>
          int result = 0;
          for(int i = 0; i < points.length; i++){</pre>
               HashMap<Double, Integer> hm = new HashMap<Double, Integer>();
               int samex = 1;
               int same p = 0;
               for(int j = 0; j < points.length; j++){
                     if(j != i){
                          if((points[j].x == points[i].x) && (points[j].y == points[i].y)){
                               samep++;
                          }
                          if(points[j].x == points[i].x){
                               samex++;
                               continue;
                          double
                                     k
                                        = (double)(points[j].y - points[i].y) /
(double)(points[j].x - points[i].x);
                          if(hm.containsKey(k)){
                               hm.put(k,hm.get(k) + 1);
                          }else{
                               hm.put(k, 2);
                          }
                          result = Math.max(result, hm.get(k) + samep);
                     }
```

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}
               result = Math.max(result, samex);
          return result;
     }
}
PYTHON:
# Definition for a point.
# class Point(object):
       def __init__(self, a=0, b=0):
#
#
             self.x = a
#
             self.y = b
def maxPoints(self, points):
 0\,00\,0
          :type points: List[Point]
          :rtype: int
 000
     answer = 0
     for p in points:
          pctr = 0
          ctr = collections.Counter()
          for q in points:
               x, y = q.x - p.x, q.y - p.y
               pctr += x == y == 0
               ctr[float(y)/x if x else 'inf'] += 1
          ctr['inf'] -= pctr
          answer = max(answer, pctr + max(ctr.values()))
     return answer
```