

## Team Marshmallow



Personal



Private

## Backlog

Score Display Handler



Character Physics



Player Controls



Character Assets Implementation

Map Assets Implementation

Character Class

Create Startup Screen

Implement Reset Logic

Create "End Game" Screen

## To-Do

Level Design

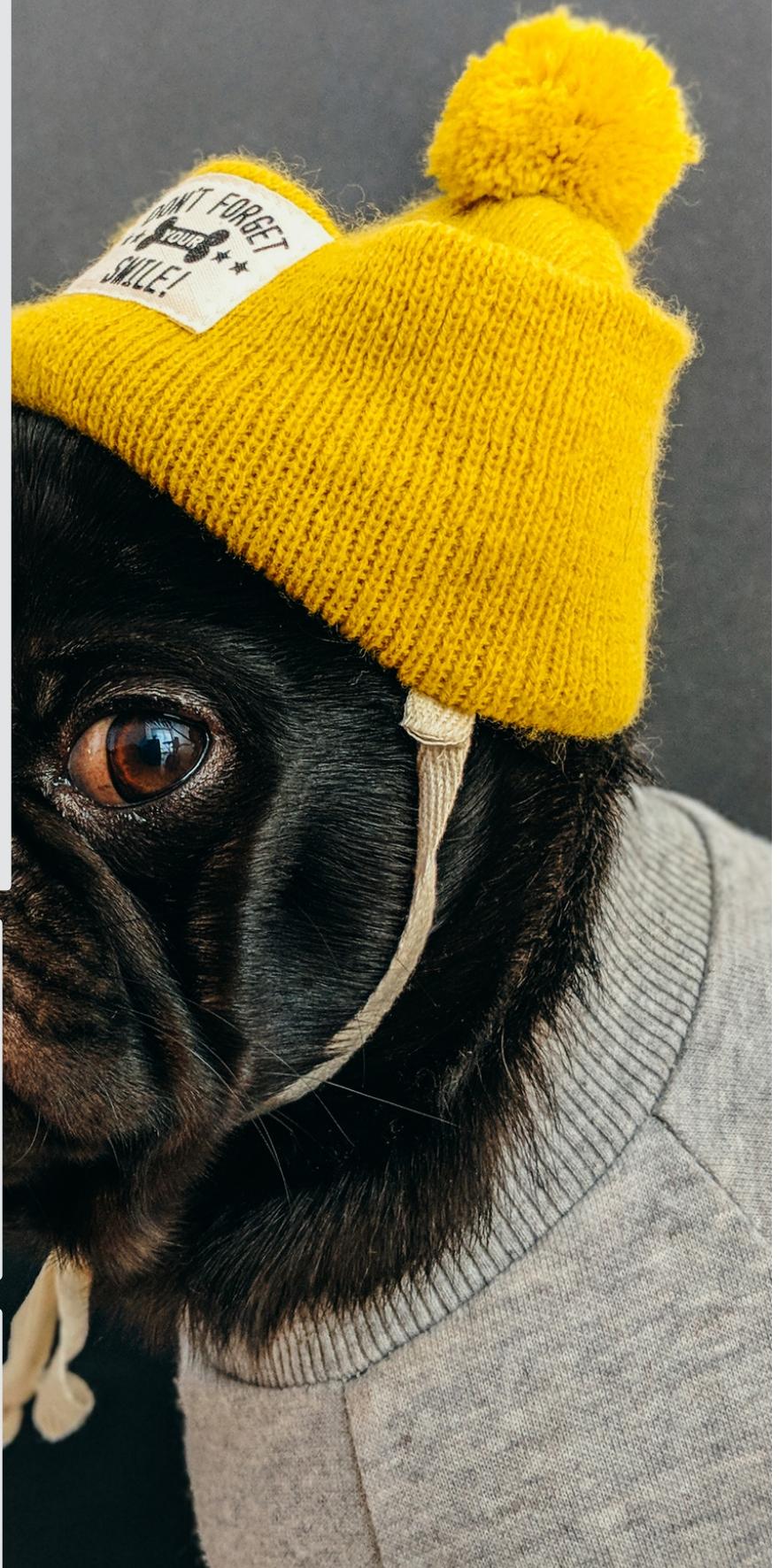


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Create Score Display



## Doing





Character Resource

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**Completed**