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**Expected Graduation May 2023** 

## **EDUCATION**

# Rensselaer Polytechnic Institute

Bachelor of Science in Computer Science

- Concentration in Machine Learning Data, Minor in Economics
- GPA 2.9

SKILLS: jQuery, Python, C++, R, Java, ML Algorithms and Linear Algebra

#### **EXPERIENCE**

- Fall 2022: Rensselaer Center for Open Source OpenCircuits
  - Refactored major part of codebase
- Fall 2022: IsperLab
  - o Implemented and trained crop detection models using SSD and YOLOv6 for a pre funding startup
- Summer 2022: Rensselaer Center for Open Source Fellowship.ai
  - Maintained and extended the functionality of a image GAN model
- Summer 2021: Rensselaer Center for Open Source IBM Open Horizons
  - Contributed to open source software with additional documentation and build scripts for Windows 10 developers - See GitHub
- Spring 2021: Rensselaer Center for Open Source OpenCircuits
  - o Developed and maintained a React.js web application using GitHub
- Sept 2018 May 2019: HS Senior Capstone Software Engineering Project
  - Developed the JavaScript client side functionality required for a Discord-esq chatroom with FireBase backend integration over jQuery.
  - o Drafted preliminary CSS and HTML templates for use with the project.
  - o Collaborated workload with 3 other developers.

### PERSONAL PROJECTS

- Mar 2018 Jun 2018
  - Developed an Android based scientific calculator in Java for a school project in Android Studio, including all application functionality and graphics.
- Jun 2020 Present
  - o Developing mods and 3rd party apps for use in the game, Minecraft
  - Developing 3rd party tools for use in the game, EVE Online
  - Developing several tools for the game, Genshin Impact
  - o Volunteer Developer for <a href="https://github.com/dresdek/Ion">https://github.com/dresdek/Ion</a>

### RELEVANT COURSEWORK

#### Rensselaer Polytechnic Institute

- Data Structures (Spring 2020) Implemented equivalents of STL data structures as well as custom data structures with considerations for efficiency and/or ease of use. Developed skills necessary to select and use the most appropriate data structure from the C++ standard library, as well as from several other languages (STL) for a variety of real word tasks.
- Foundations of Computer Science (Fall 2020) Use of set theory, combinatorics, and probability theory, computational complexity, and formal proofs of algorithms. Developed skills necessary to prove functions matched predicates
- **Principles of Software (Spring 2021)** Implemented programs with regard to specifications within design principles and patterns with simultaneous use of version control. Use of testing to verify program correctness.
- Introduction to Algorithms (Spring 2021) Analyzed and designed efficient algorithms with various algorithm design techniques for a variety of computational problems
- Introduction to Data Mathematics (Spring 2021) implemented and designed several well preforming statistical and classification models in the R language using the 'caret' library as well as using neural networks to great effect
- Machine Learning from Data (Spring 2022) implemented basic models of learning from data, formulated a learning problem precisely, in terms of inputs and outputs, selected learning models and algorithms based on data
- Data Analytics Research (Fall 2022) Processed medical datasets according to scientific papers and employed several visualization, analytics, and modeling methods for purposes of examining bias in ML models.