



STRATEGO

Game Instructions

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TABLE OF CONTENTS

GENERAL INFORMATION.....- 1 -

GAME SETUP- 2 -











GAMEPLAY.....- 4 -

TIPS AND STRATEGIES.....- 6 -

FAQ- 7 -

GENERAL INFORMATION

1. Game pieces of each player

Rangen en aantal speelstukken per rang. Grades et nombres de pièces par grade. Ränge und Spielfiguren pro Rang. Ranks and numbers of pieces for each rank.						
<div>NL</div> <div>F</div> <div>D</div> <div>GB</div>						
	Vaandel	Maarschalk	Generaal	Kolonel	Majoor	Kapitein
	Drapeau	Maréchal	Général	Colonel	Commandant	Capitaine
	Fahne	Feldmarschall	General	Oberst	Major	Hauptmann
<div>NL</div> <div>F</div> <div>D</div> <div>GB</div>	Flag	Marshal	General	Colonel	Major	Captain
	x1	x1	x1	x2	x3	x4
<div>NL</div> <div>F</div> <div>D</div> <div>GB</div>						
	Luitenant	Sergeant	Mineur	Verkenner	Spion	Bom
	Lieutenant	Sergent	Démineur	Éclaireur	Espionne	Bombe
	Leutnant	Unteroffizier	Mineur	Aufklärer	Spionin	Bombe
<div>NL</div> <div>F</div> <div>D</div> <div>GB</div>	Lieutenant	Sergeant	Miner	Scout	Spy	Bomb
	x4	x4	x5	x8	x1	x6

- The game is based on „Stratego Original“. It will improve your memory and tactical skills
- The game requires two players and takes around 45 minutes

GAME SETUP

a. Create a new game:

- After entering a name, the player who creates a new game is going to be player 1



- After creating a new game, enter the name of your opponent (e.g. Asterix) and choose a color (red or blue)



- Set a time limit for each turn to proceed

STRATEGO

WELCOME OBELIX!
PLEASE ENTER THE GAME SETTINGS TO CREATE A NEW GAME.

ASTERIX

CHOOSE YOUR COLOR

SET TIME LIMIT PER TURN

15 SEC.
30 SEC.
1 MIN.

START GAME CANCEL

b. Join a created game as player 2

- Enter a name of the opponent (e.g. Obelix) to proceed

STRATEGO

WELCOME ASTERIX!
PLEASE ENTER THE NAME OF YOUR OPPONENT TO JOIN THE GAME.

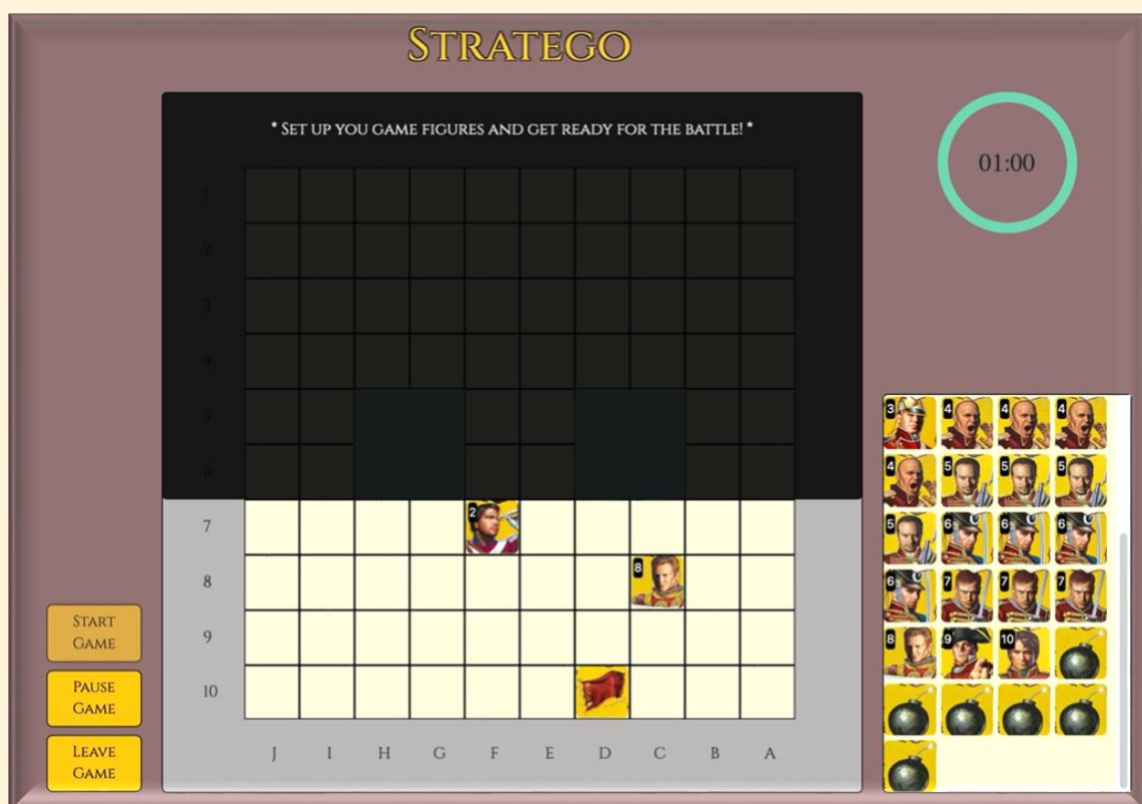
NAME OF OPPONENT

JOIN GAME CANCEL

c. Waiting for each other ...

GAMEPLAY

1. The goal of each player is to capture the opponent's **FLAG** or eliminate all the opponent's movable game pieces to win the game
2. Positioning the game figures:
 - A cover is placed between the two players. The board has 10 x 10 squares, with the two central rows being water obstacles that cannot be crossed
 - Each player has 40 game pieces with different ranks and abilities. These figures must be placed in the four rows on their side of the board. The players can only see their own setup



- Special abilities of game pieces:
 - **Spy:** Can defeat the Marshal (Rank 10)
 - **Miners:** Can defuse Bombs and win against them
 - **Scouts:** Can move any number of squares in a straight line but can only attack one square at a time
 - The game can start after all game pieces have been placed on the field
 - The player who placed all own game pieces first is allowed to make the first move
- Note: Flag and Bombs can't be moved anymore after the game has been started

3. Making moves:

- Players take turns moving one of their game pieces horizontally or vertically to an adjacent square. Pieces cannot jump over other pieces or move onto water obstacles
- A move must be made within the defined time. After the time runs out, the player loses the game

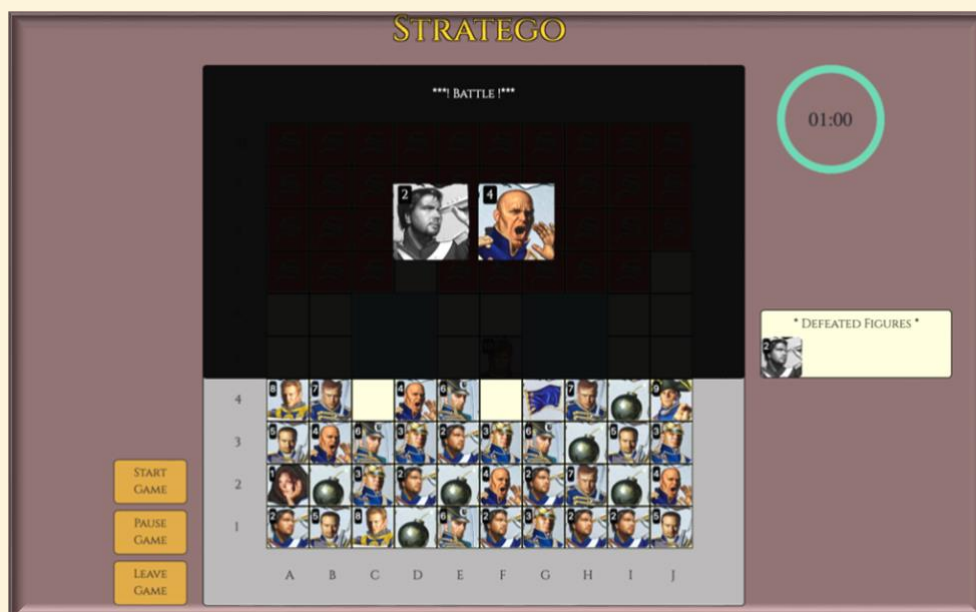


4. Attacking:

- When a game piece moves onto a square occupied by an opponent's piece, a battle occurs.

The battle is carried out as follows:

- a. The piece with the lower rank is going to be removed from the board
- b. If the ranks are equal, both pieces are going to be removed
- c. The attacking player moves his game piece onto the square of the defeated piece



TIPS AND STRATEGIES

1. Protect your **FLAG**:
 - Place Bombs around your Flag and strong pieces nearby to fend off attackers (e.g. see picture below)
2. Confuse Your Opponent:
 - Place lower-ranked pieces near Bombs to mislead your opponent
3. Utilize Scouts:
 - Explore the positions of the opponent's pieces early in the game
4. Protect your Marshal from the opponent's **Spy**



Enjoy the game!

FAQ

- I can't drop a piece on a game field.
 - Possible reasons:
 - a) It's not your turn. The timer is not active.
 - b) You try to make an invalid move. Please check chapter 'GAMEPLAY'.
 - c) The game is paused, or your opponent left the game.
You will be informed by a pop-up.
 - Solution:
 - Try to drag/drop the piece again by placing it on the field a bit from below (see picture)



- The opponent can't be found during the set up.
 - Possible reasons:
 - The opponent is currently not logged in
 - The opponent's name has been entered incorrectly (case sensitive)
 - Solution for the opponent player:
 - Click on cancel and log in again and provide the entered player name
- Network error during the set up.
 - Possible reasons:
 - Bad/No internet connection → No response from server
 - Solution:
 - Ensure a stable internet connection
 - Click on cancel, refresh the page and log in again