



# OS W8L1 - Midterm Review

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| ▼ Class     | Operating Systems         |
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| 📎 Materials | 07 - Midterm Revision.pdf |
| ☑ Reviewed  | <input type="checkbox"/>  |
| ▼ Type      | Lecture                   |

## Exam Admin

- If anything is ambiguous, state your assumptions! Z said he'd try to make it as clear as possible since we *cannot ask questions during the exam*
- Exam opens at 9:30am ET on October 31st (lecture time) and submission is required **in PDF form** 24 hours later
  - Just as homeworks and labs showed up as assignments for download, the midterm will be the same
  - You can hand write or type your exam, just make it clear and legible
- Many questions can have multiple right answers, so back your explanation
- **Make answers "laser focused" → Keep them short, concise, and accurate; no irrelevant answers or information in your answers**
- Solutions are key, concept of question is fairly secondary
- Submission will be PDF via NYU Classes
- Exam designed to take about 2 hours
- There will be penalties for wrong answers and irrelevant information added

- Do not add context to your question for information that is not asked for. For example, if you're asked if there's a deadlock, don't define deadlocks and processes prior to your answer

## Review Problems

- Problem 1
  - Four conditions are a necessity for a deadlock, but can still be met and not cause a deadlock
  - One process with one thread can not request more than one resource
- Problem 2
  - Deadlocks are very bad with even a small few processes involved since other resources may be relying on them
  - Resource doesn't need to be in the chain to be deadlocked
- Problem 3
  - Every process has at *least* one thread (even if created, but not executed, it still has a thread)
  - Every thread always has 1 stack and a program counter (the program counter is required for each stack). For heaps, there is 1 per process
- Problem 4
  - Can't go from ready to blocked since there is nothing being executed (and thus you can't block a process that is not running)
- Problem 5
  - Blocked to ready is a state change that occurs *not* in execution
  - OS is the only thing that can change a process state. For example, if done via a child, the OS is the one told to change the state and thus changes it — The child itself does not change the parent state.
- Problem 6
  - No way to finish because the max value of x is 5

- Resource 3 isn't even relevant → Resource 5 won't allow us to finish Process A so we don't really need to calculate x
- Problem 7
  - Very slow → Threads in different processes
  - Slow → Threads in kernel level and same process
  - Fast → Threads in same process on the user level