Scalable Gunshot Detection Systems with Convolutional Neural Networks

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Abstract—**Many cities with gunshot detection systems depend on expensive systems that rely on humans differentiating between gunshots and non-gunshots, such as ShotSpotter®. Thus, a scalable gunshot detection system that is low in cost and high in accuracy would be advantageous for a variety of cities across the globe, in that it would favorably promote the delegation of tasks typically worked by humans to machines. A convolutional neural network (CNN) was trained on a variety of sound data to recognize gunshots. This model was then deployed to a Raspberry Pi Model 3 B+ with an SMS modem attached, and the results were found to be advantageous. The findings generated by this research project have the potential to expand the current state of knowledge regarding sound-based applications of CNNs, and while simultaneously reducing the amount of jobs that require human input the results of this project could very well lead to an increase in safety standards for a city's residents.**

Index Terms—**machine learning, convolutional neural network, spectrogram, sound classification, microcomputer, smart city**

I. INTRODUCTION

Properly implementing a gunshot detection model to be used on a city-wide array of microcomputers enables automation of what previously required dedicated teams of human operators to perform. Further, it demonstrates the capabilities of deep learning architectures in sound classification from substantial amounts of sound data. Motivations such as these make it clear why this category of research is warranted along with our endeavors.

II. THE DATA

A. Sources and Derivatives

We obtained our data from two places: free internet databases such as Freesound and a repository of sounds recorded using a microphone connected to a Raspberry Pi microcomputer. In addition to this, we used a generative

adversarial network (GAN) as well as sound augmentations to create additional samples of gunfire sounds and to prevent our model from overfitting to our compiled dataset.

Further, we decidedly divided our data into three sets: training data, testing data, and validation data. This was to prevent our models from overfitting to our given dataset which had been occurring previously. Detailed below is a list of the augmentations we applied to each of our sound samples.

TABLE I
DATA AUGMENTATIONS

Time Shift	Pitch Change	Speed Change
Shifts a sound sample to the left or right by a randomly chosen amount less than 50% of the length, and then fills in silence as needed.	Changes the pitch of a sample by a randomly-chosen factor between 70% and 130%.	Alters the playback speed of a sample by a randomly-chosen amount between 70% and 130%.

Volume Change	Background Noise Addition
Increases the amplitude of a sample with a uniformly-random variable.	Introduces random background noise into a sample while making sure that no gunshots are added into a sample that does not originally contain a gunshot.

Fig. 1. The data augmentations used on all sound samples.

III. CNNS

Convolutional Neural Networks (CNNs) are neural networks designed to locate, model, and accurately predict patterns present in input data such as a colored image. They do so by iteratively sliding over small regions of data and translating

any inherent properties in a region over to a proceeding network layer. This process is repeated up until the output layer which generates a prediction.
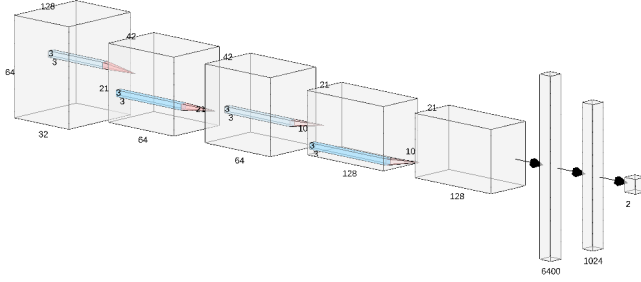

Fig. 2. An illustration of our 2D CNN's architecture.

IV. SPECTROGRAMS

Spectrograms are visual representations of the frequency and amplitude of sound over a specified span of time. For our project, we created two models, a 1D architecture that looks at sound represented as an array of frequency values and a 2D architecture that instead analyzes sound represented as spectrograms. For the time-series model each entry simply corresponds to a frequency measurement in a time-series, whereas for the spectrogram model the entry for each specific frequency-time cartesian coordinate is an amplitude value.

V. METHODOLOGY

A. Training

A convolutional neural network (CNN) was trained on a variety of sound data to recognize gunshots. While we had labels for sounds other than gunshots, we grouped them into a singular group "other". Then each of these samples were preprocessed to turn them into spectrograms if the model was trained on them. The models were trained for 100 epochs or until the target metric of a training session, accuracy in this case, did not change for fifteen epochs.

B. Deployment

Each model was then deployed to a Raspberry Pi Model 3 B+ with an SMS modem attached. The models were loaded in as hierarchical data format (H5) files as opposed to their TensorFlow Lite counterparts for performance and accuracy concerns. Our program has three processes – one to put audio from a stream onto a queue, one to analyze sound data pulled from the queue, and one to send an SMS alert message to a predetermined list of phone numbers.

VI. RESULTS

We found that all our Keras models performed well on a validation set. The best model, however, was found to be a combination of using our two 2D models together by implementing a majority-rules algorithm which dispatches alerts if both models positively identified the sound of a gunshot.

TABLE II
GUNSHOT DETECTION RESULTS

	1D CNN	2D CNN (64)	2D CNN (128)	CNN Ensemble
Accuracy	97.4%	98.8%	98.8%	98.8%
Precision	94.2%	96.5%	94.3%	97.1%
Recall	84.3%	93.8%	96.2%	92.9%
F1 Score	89.0%	95.1%	95.2%	95.0%

Fig. 3. The findings of a cross-evaluation technique applied to our models.

VII. SIGNIFICANCE & FUTURE WORK

The findings generated by this research project have the potential to expand the current state of knowledge regarding sound-based applications of CNNs, and while simultaneously reducing the amount of jobs that require human input the results of this project could very well increase the standards of safety for a city's residents. Ideally, a feature we would like to create in our pipeline in the future would allow for robust localization of gunshot alerts within a proposed cluster of Raspberry Pi units.

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