

### **Supporting Information**

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DNA-Based Concatenated Encoding System for High-Reliability and High-Density Data Storage

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## DNA-based Concatenated Encoding System for High-Reliability and High-Density Data Storage

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#### 1. RaptorQ fountain code

RaptorQ is a fountain code that could generate the required encoding symbols on the fly by the encoder from the source symbols. The decoder could decode successfully by receiving any set of encoding symbols whose cardinality is only slightly larger than the number of source symbols [1]. It is a systematic code improved from Raptor code defined in the RFC5053, providing higher reliability and better coding efficiency, and supporting a larger source block size. The mathematical symbols adopted in the subsequent description of RaptorQ are all defined in the RFC6330. For convenient encoding and decoding, given source block consisting of K source symbols, K' - Kadditional padding symbols are used to expand the source block, where K' is at least the minimum value of K.  $C'[0], \ldots, C'[K-1]$  denote the K source symbols. Tuple[K', X] denotes a tuple generator where X denotes either an Internal Symbol ID (ISI) value or an Encoding Symbol ID (ESI) value. (d, a, b, d1, a1, b1) is a source tuple determined from ISI X using the Tuple generator. L denotes the number of intermediate symbols. C denotes an array of intermediate symbols,  $C[0], C[1], C[2], \dots, C[L-1]$ . S denotes the number of Low Density Parity Check (LDPC) symbols for a single extended source block. H denotes the number of High Density Parity Check (HDPC) symbols for a single extended source block. N denotes the number of encoding symbols received by the decoder.  $G_LDPC1$  and  $G_LDPC2$  represents the  $S \times B$  and  $S \times P$ LDPC matrices.  $I\_S$  and  $I\_H$  represents the  $S \times S$  and the  $H \times H$  identity matrix respectively.  $G\_ENC$  is the  $K' \times L$  matrix composed of received encoding symbols, and  $G\_HDPC$  is the  $H \times (K' + S)$  HDPC matrix. Enc[K', (C[0], C[1], ..., C[L-1]), (d, a, b, d1, a1, b1)] denotes an encoding symbol generator.

#### (1) RaptorQ encoding

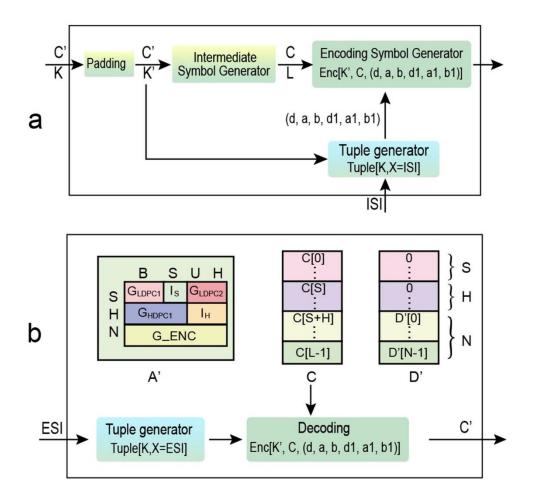
- 1) An extended source block is constructed by adding zero or more padding symbols such that its total number of symbols, K', is one of the specified numbers satisfying the minimum value greater than K or equal to K.
- 2) K' source tuples (d[0], a[0], b[0], d1[0], a1[0], b1[0]), ..., (d[K'-1], a[K'-1], b[K'-1], d1[K'-1], a1[K'-1], b1[K'-1]) are generated by the Tuple[] generator.
- 3) In the pre-coding process, the intermediate symbols array C[0], ..., C[L-1] from the source symbols are generated by the intermediate symbol generator.
- 4) The repair symbol with  $ISIX(X \ge K')$  is generated by applying the generator Enc[K', (C[0], C[1], ..., C[L-1]), (d, a, b, d1, a1, b1)]. The coding symbol set is composed of repair symbols and source symbols.

#### (2) RaptorQ decoding

It is assumed that the structural parameters of the source block, including the symbol size T, the number of symbols K in the source block, and the number of symbols K' in the extended source block, are known to the decoder.  $N(N \ge K')$  denotes the number of received encoding symbols to be used for decoding. Each encoding symbol received by the decoder is a known linear combination of intermediate symbols. Therefore, each received encoding symbol is represented as a linear equation related to the intermediate symbol, which is used to construct the linear equations, together with the known linear pre-coding relationship amongst the intermediate symbols. The intermediate symbol is obtained by

solving the linear equations, and then the source symbol is decoded.

- 1) The pre-coding matrix A' is constructed according to the received encoding symbol and the known linear pre-coding relationship amongst the intermediate symbols.
- 2) The Gaussian elimination is adopted to solve linear equations  $A' \times C = D$ , then to obtain the array of intermediate symbols C.
- 3) The repair symbol with ISIX is generated by applying the encoding generator Enc[K', (C[0], C[1], ..., C[L-1]), (d, a, b, d1, a1, b1)] and the source symbols are decoded.



**Figure S1** | *Schematic of the RaptorQ encoder and decoder.* 

#### 2. Arithmetic compression

Before starting to describe arithmetic code <sup>[2]</sup>, we need to establish some mathematical symbols that map the source symbols or characters to numbers. For convenience, we adopt the mapping

$$X(a_i) = i \quad a_i \in A \tag{1}$$

where  $A=\left\{a_1\ ,\ a_2\ ,\ \cdots\ ,\ a_m\right\}$  is a symbol set of discrete sources and X is a random variable. Suppose that the probability distribution function of the source is

$$P(X=i) = P(a_i) \tag{2}$$

and the cumulative density function can be defined as

$$F_X(i) = \sum_{k=1}^{i} P(X = k)$$
 (3)

Define  $T_X(a_i)$  as

$$T_X(a_i) = \sum_{k=1}^{i-1} P(X=k) + \frac{1}{2} P(X=i)$$
 (4)

$$=F_X(i-1) + \frac{1}{2}P(X=i)$$
 (5)

Note that for each sign  $a_i$  with nonzero probability,  $F_X(i)$  is a discrete value corresponding to it one by one.

#### (1) arithmetic encoding

The process of arithmetic encoding is to gradually reduce the size of the subinterval where the label is located according to the cumulative probability distribution. The binary representation of

any number in the subinterval, which is corresponded to the last element of the sequence, could act as the arithmetic code of the sequence.

- 1) Obtain the probability distribution of the source and the unit interval is divided into subintervals according to the cumulative probability distribution  $[F_X(i-1), F_X(i)), i=1,\dots, m$ .
- 2) Associate the subinterval  $[F_X(i-1), F_X(i)]$  with the symbol  $a_i$  and the first symbol in the sequence determines which subinterval of the source sequence label is located. Assuming that the first symbol is  $a_k$ , the interval of the label is  $[F_X(k-1), F_X(k)]$ .
- 3) The subinterval  $[F_X(k-1), F_X(k))$  is divided according to the same proportion as the original interval. The subinterval  $[F_X(k-1) + F_X(j-1) \times (F_X(k) F_X(k-1)), F_X(k-1) + F_X(j) \times (F_X(k) F_X(k-1))]$  obtained from the last dividing is associated with the symbol  $a_j$ . The second symbol is assumed as  $a_j$ , then the subinterval of the label of the source sequence becomes  $[F_X(k-1) + F_X(j-1) \times (F_X(k) F_X(k-1)), F_X(k-1) + F_X(j) \times (F_X(k) F_X(k-1))]$ .
- 4) According to the above method, each follow-up symbol of the source sequence is processed sequentially, and the interval where the label locates is divided and associated with the subintervals according to the same proportion, until the end of the last symbol in the source sequence.
- 5) The binary representation corresponding to the value  $T_X(a_i)$  of the subinterval where the last symbol of the sequence locates is the arithmetic codeword of the source sequence.

In the implementation of the specific algorithm, the subinterval containing the tag value of a

specific source sequence will not intersect any subinterval containing other sequence tag values. Only the upper and lower limits of the subinterval containing the tag value of a specific sequence need to be calculated, and then any value of the subinterval can be selected as the arithmetic codeword of the source sequence. The upper and lower bounds of the interval are represented  $u^{(n)}$  and  $l^{(n)}$  respectively, where n is the sequence length. In general, for any source sequence  $x = (x_1 x_2 \cdots x_n)$ , it can be proved that

$$l^{(n)} = l^{(n-1)} + (u^{(n-1)} - l^{(n-1)}) F_X(x_n - 1)$$
(6)

$$u^{(n)} = l^{(n-1)} + (u^{(n-1)} - l^{(n-1)})F_X(x_n)$$
(7)

If the midpoint of the subinterval is used as the source label, then

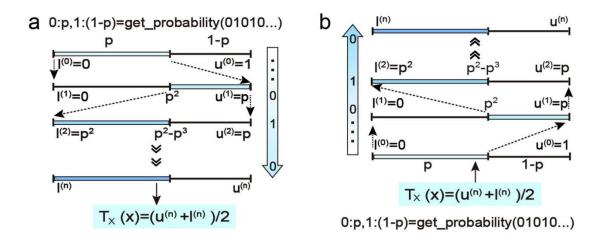
$$T_X(x) = \frac{u^{(n)} + l^{(n)}}{2} \tag{8}$$

Therefore, the cumulative probability distribution of the source is the only needed information in the process of arithmetic coding. With the growth of the source sequence length, the interval becomes narrower and narrower, and the required precision is higher and higher, which cannot be expressed by finite precision. Therefore, interval scaling is used to solve this problem in practical application.

#### (2) arithmetic decoding

Arithmetic decoding is to obtain all intervals containing tags in the encoding process by simulating the encoder until the source sequence completes decoding. The specific process is as follows:

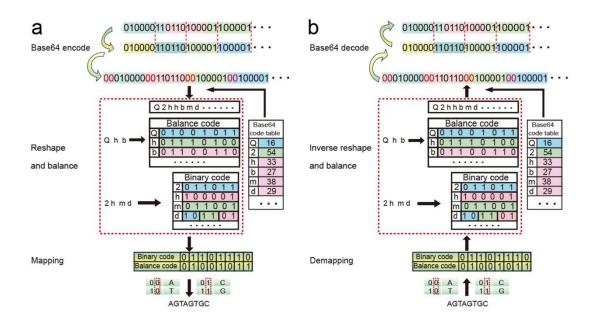
- 1) Initialize :  $l^{(0)} = 0$ ,  $u^{(0)} = 1$ .
- 2) For each k , find  $t^* = (T_X(x) l^{(k-1)})/(u^{(k-1)} l^{(k-1)})$ .
- 3) Find the value of  $x_k$  satisfying  $F_X(x_k 1) \ll t^* < F_X(x_k)$ .
- 4) Update  $u^{(k)}$  and  $l^k$ .
- 5) Continue until the entire sequence is decoded.



**Figure S2** | *Schematic of the arithmetic encoding and decoding of the binary sequence.* 

#### 3. Improved Base64 encoding

The basic principle of improved Base64 encoding refers to the previous article [3].



**Figure S3** | Schematic of the improved 4-nucleotide Base64 encoding and decoding of DNA sequence.

#### 4. LZW algorithm

#### (1) LZW encoding

The key point of the LZW algorithm is that the symbol patterns that have already appeared in the source sequence are mapped to shorter coding symbols to achieve data compression  $^{[4]}$ . The encoder reads the source symbols one by one from the source sequence and attempts to encode the source symbols or the units composed of multiple source symbols into codewords. For convenience, the variable P represents the symbol unit that has been read but not yet encoded, and the variable P represents the new fetched source symbol. The 4-nucleotide LZW encoding process is described as follows:

- 1) In the initial state, there are only symbols in the set of all source symbols in the dictionary, i.e.  $\{0: A, 1: T, 2: C, 3: G\}$ . At this moment, variables P and C are null.
- 2) Read the new source symbol and assign it to C, and concatenate it with the variable P

to form the symbol sequence P + C.

- 3 ) Look up P + C in the dictionary, if
  - P + C in the dictionary, P = P + C.
  - P + C not in the dictionary, encode and output the source symbol unit of variable P.

At the same time, expand the P + C item in the dictionary and update P = C.

4) Return to step 2 and repeat execution until all characters in the source sequence are encoded. If the variable *C* has no assignable source symbol at the end of the sequence, output the codeword corresponding to the variable *P*, and end the coding process.

#### (2) LZW decoding

The LZW decoding process is to simulate the encoder by restoring the encoding dictionary continuously to achieve decoding. For ease of explanation, the variable  $P_w$  represents the codeword has just been decoded, and the variable  $C_w$  represents the codeword currently reading. The  $\operatorname{decode}(P_w)$  and  $\operatorname{decode}(C_w)$  are used to represent the source symbol obtained by decoding the codeword or a unit of source symbols. The decoding process is described as follows:

- 1) In the initial state, there are only symbols in the set of all source symbols in the dictionary, i.e.  $\{0: A, 1: T, 2: C, 3: G\}$ . At this moment, variables  $P_w$  and  $C_w$  are null.
- 2) Read the first codeword in the codeword sequence and assign it to the variable  $C_w$ , then the corresponding source symbol is decoded and output.
- 3) Assign the variable  $C_w$  to the variable  $P_w$ , then read the next codeword and assign it to

the variable  $C_w$ .

- 4) Look up  $C_w$  in the dictionary, if
  - $C_w$  in the dictionary:
    - a. Decode  $C_w$ , that is, output  $decode(C_w)$ .
    - b. Let  $P = \text{decode}(P_w)$ , C is equal to the first character of  $\text{decode}(C_w)$ .
    - c. Expand P + C items in the dictionary.
  - $C_w$  not in the dictionary:
    - a. Let  $P = \text{decode}(P_w)$ , C is equal to the first character of  $\text{decode}(C_w)$ .
    - b. Expand the P + C term corresponding to  $C_w$  in the dictionary.
    - c. Output P + C.
- 5) Return to step 3 and repeat execution until all codewords are decoded.

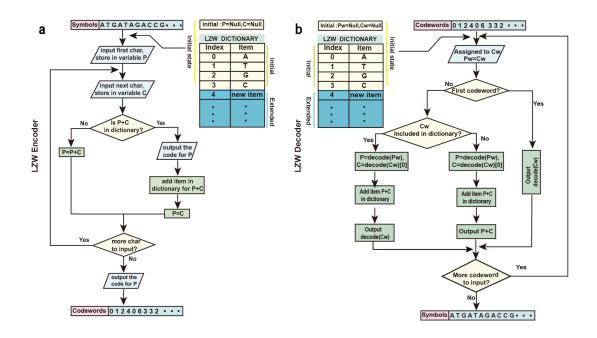
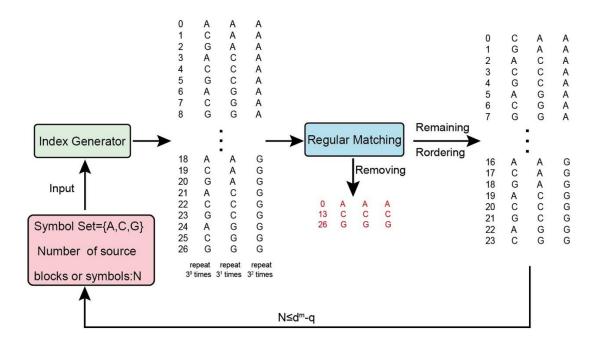


Figure S4 | Schematic of the LZW encoding and decoding of 4-nucleotide DNA coding.

#### 5. Index designing

The indexing algorithm generates an index sequence space automatically according to the number of source blocks and symbols required for data volume. The index generator is designed based on the formula  $N \le d^m - q$ , where N, d, m, q denote the number of source blocks or source symbols, the number of nucleotide types, the index length, and the number of indexing sequences containing homopolymer respectively. All the possible source block indexing sequence set and source symbol indexing sequence set are generated according to the number of source blocks and source symbols respectively. The index sequences containing homopolymer are removed by regular pattern matching and remaining the rational index sequences. The source block index as the primary index and the source symbol index as the secondary index are combined into the final composite index.



**Figure S5** | Taking 3-base symbols composing index characters as an example to show the principle of 6-digit composite index generating.

#### 6. Reed-Solomon (RS) code

RS code is a special case of primitive Bose–Chaudhuri–Hocquenghem (BCH) codes possessing the strong ability to correct random errors and burst errors [5]. The(n,k) RS code includes k information symbols, and each symbol includes m bits. The code length of the RS correcting t error-symbols is  $n=2^m-1$ , contains n-k=2t supervision symbols and the minimum code distance is d=2t+1. For an RS code with the length of  $2^m-1$ , each symbol can be regarded as an element in the finite field  $GF(2^m)$ , and the generator polynomial is  $g(x)=(x+\alpha)(x+\alpha^2)\cdots(x+\alpha^{d-1})$ , where  $\alpha^i$  is an element in the finite field of  $GF(2^m)$ . The following is only a procedural description of the encoding and decoding of RS error correction codes.

#### (1) RS encoding

- 1) calculate the primitive element  $\alpha$  in the finite filed  $GF(2^m)$  and find the minimum polynomials  $m_1(x)$ ,  $m_2(x),\cdots,m_{2t}(x)$  corresponding to 2t continuous n-th roots  $\alpha$ ,  $\alpha^2$ ,  $\cdots$ ,  $\alpha^{2t}$  respectively;
- 2) calculate the least common multiple of a polynomial  $g(x) = LCM \Big[ m_1(x) \ , \ m_2(x), \cdots, m_{2t}(x) \Big];$
- 3) calculate code polynomial c(x) = m(x)g(x).

#### (2) RS Algebraic decoding

Notation: received codeword  $r(x) \in F_q[x]/(x^n-1)$ ;  $\hat{e}(x)$  is error pattern;  $\hat{c}(x) \in F_q[x]/(x^n-1)$  is the estimated value of decoded codeword, where  $q=2^m-1$ .

- 1) receive codeword  $r(x) \in F_q[x]/(x^n 1)$ .
- 2) calculate syndromes  $S_j = r(\alpha^j) = \sum_{i=0}^{n-1} r_i \alpha^{i_j}$ , for  $1 \le j \le 2t$ .
- 3) if  $S_j = 0$ , for  $1 \le j \le 2t$

then 
$$\hat{e}(x) = 0$$
;

else

calculate syndrome polynomial  $S(x) = \sum_{j=1}^{2t} S_j x^{j-1}$ ;

use Euclid's algorithm to calculate the corresponding error locator and error evaluator polynomial  $\delta(x)$ ,  $\omega(x)$ , where  $deg(\sigma(x)) \leq t$ ,  $deg(\omega(x)) \leq t - 1$ ,  $\omega(x) \equiv S(x)\sigma(x)modx^{2t}$ ;

determine zeros 
$$X_j^{-1} = \alpha^{-i_j}$$
 of  $\delta(x)$ , for  $1 \le j \le w, w = deg(\sigma(x))$ ;

calculate error values 
$$Y_j = -\frac{\omega(X_j^{-1})}{\sigma(X_j^{-1})}$$
 , for  $1 \le j \le w$  ;

calculate error positions  $i_j$  from  $X_j = \alpha^{i_j}$ , for  $1 \le j \le w$ ;

calculate error polynomial  $\hat{e}(x) = \sum_{j=1}^{w} Y_j x^{i_j}$ ;

end

4) calculate code polynomial  $\hat{c}(x) = r(x) - \hat{e}(x)$ .

#### 7. The algorithm parameter setting and coding results of the RALR system

**Table S1** | The algorithm parameter setting and coding results of the RALR system without symbol-level compression.

				R	ALR With	out Symb	ol-level C	Compressio	n				
Codin g Type		File Pro	operties		DNA strand properties						Error correction redundancy		
	Name	Туре	Size (byte)	Block Size	Chain Number	Chain Length ( NT )	Index Base Number	C Content	G Content	Raptor Q	RS	(Bits/NT)	
	1.txt	Text	682	684	18*1	195~223	5	24.7%	25.2%	0	0	1.44	
	_	-	_	_	19*1	204~232	-	25.4%	24.7%	38*1	2*19*1	1.30	
	2.jpg	Picture	39048	1568	49*25	44~236	6	25.6%	24.5%	0	0	1.34	
4-Base	_	-	_	_	50*25	52~244	-	25.9%	24.4%	32*25	2*50*25	1.26	
	3.wmv	Video	2573476	1152	32*2234	49~295	9	25.6%	24.2%	0	0	1.34	
	_	-	_	-	33*2234	60~304	-	25.3%	24.1%	36*2234	2*33*2234	1.24	
6-Base	1.txt	Text	682	684	18*1	162~180	4	17.0%	15.9%	0	0	1.79	
o-Base	_	-	_	_	19*1	170~188	-	16.7%	16.3%	38*1	2*19*1	1.62	

	2.jpg	Picture	39048	1568	49*25	33~169	5	16.9%	16.5%	0	0	1.71
	_	-	_	_	50*25	41~177	_	17.2%	17.0%	32*25	2*50*25	1.59
	3.wmv	Video	2573476	1152	32*2234	36~200	8	16.7%	16.1%	0	0	1.74
	_	-	_	_	33*2234	44~108	-	17.1%	16.5%	36*2234	2*33*2234	1.61
	1.txt	Text	682	684	18*1	140~158	4	12.6%	13.4%	0	0	2.06
	_	-	_	_	19*1	147~166	_	12.4%	13.3%	38*1	2*19*1	1.85
8-Base	2.jpg	Picture	39048	1568	49*25	30~142	4	12.6%	13.3%	0	0	1.97
o-Dase	_	-	_	_	50*25	38~150	_	12.5%	13.2%	32*25	2*50*25	1.83
	3.wmv	Video	2573476	1152	32*2234	34~176	6	13.0%	13.4%	0	0	2.01
	_	-	_	-	33*2234	40~182	-	12.9%	13.3%	36*2234	2*33*2234	1.86

**Table S2** | The algorithm parameter setting and coding results of the RABR system without symbol-level compression.

				I	RABR With	out Sym	bol-level (	Compress	sion			
Coding Type		File Pr	operties			DNA s	trand prope	Error o	Coding Efficiency			
	Name	Туре	Size(byte)	Block	Chain Number	Length	Index Base Number	C Content	G Content	RaptorQ	RS	(Bits/NT)
	1.txt	Text	682	684	18*1	185	5	25.6%	25.4%	0	0	1.64
	_	_	-	-	19*1	193	-	25.4%	25.6%	38*1	2*19*1	1.49
	2.jpg	Picture	39048	1568	49*25	159	7	24.7%	25.8%	0	0	1.60
4-Base	_	-	-	-	50*25	167	-	24.7%	25.8%	32*25	2**50*25	1.50
	3.wmv	Video	2573476	1152	32*2234	177	9	25.4%	24.7%	0	0	1.63
	_	_	-	-	33*2234	185	-	25.3%	24.8%	36*2234	2*33*2234	1.51
	1.txt	Text	682	684	18*1	135	5	16.8%	16.8%	0	0	2.25
	_	_	_	-	19*1	143	_	17.4%	17.2%	38*1	2*19*1	2.01
6-Base	2.jpg	Picture	39048	1568	49*25	118	6	16.6%	16.7%	0	0	2.16
	_	_	-	-	50*25	126	-	17.2%	17.2%	32*25	2*50*25	1.98

	3.wmv	Video	2573476	1152	32*2234	130	8	16.2%	17.3%	0	0	2.22
	_	-	-	-	33*2234	138	-	17.5%	17.4%	36*2234	2*33*2234	2.02
	1.txt	Text	682	684	18*1	117	4	14.6%	10.4%	0	0	2.59
	_	_	-	-	19*1	123	-	14.6%	10.6%	38*1	2*19*1	2.33
8-Base	2.jpg	Picture	39048	1568	49*25	101	5	11.9%	13.0%	0	0	2.52
o-Dase	_	_	-	-	50*25	107	-	12.4%	12.9%	32*25	2*50*25	2.34
	3.wmv	Video	2573476	1152	32*2234	111	6	13.4%	12.3%	0	0	2.59
	_	_	-	-	33*2234	117	_	12.6%	12.2%	36*2234	2*33*2234	2.39

 $\label{eq:compression} \textbf{Table S3} \mid \textbf{The algorithm parameter setting and coding results of the RALR system with symbol-level}$  compression.

					RALR W	ith Sym	bol-level Co	ompressio	n			
Coding Type		File Properties				DNA	strand prope	Error correction redundancy		Coding Efficiency		
	Name	Туре	Size(byte)	Block Size	Chain Number	Length	Index Base Number	C Content	G Content	RaptorQ	RS	(Bits/NT)
	1.txt	Text	682	684	18*1	105~137	5	25.6%	24.1%	0	0	2.50
	-	-	-	-	19*1	116~156	-	24.3%	24.5%	38*1	2*19*1	2.17
4-Base	2.jpg	Picture	39048	1568	49*25	14~144	6	24.3%	26.0%	0	0	1.97
4-Base	-	-	-	-	50*25	24~152	-	24.2%	25.8%	32*25	2*50*25	1.81
	3.wmv	Video	2573476	1152	32*2234	17~175	9	24.7%	24.4%	0	0	1.95
	-	-	-	-	33*2234	18~184	_	24.4%	24.2%	36*2234	2*33*2234	1.77
	1.txt	Text	682	684	18*1	84~104	4	16.8%	17.1%	0	0	3.11
	-	-	-	-	19*1	92~124	-	16.9%	17.7%	38*1	2*19*1	2.70
6-Base	2.jpg	Picture	39048	1568	49*25	13~111	5	17.0%	16.0%	0	0	2.60
u-Dase	-	-	-	-	50*25	21~119	-	16.0%	16.5%	32*25	2*50*25	2.36
	3.wmv	Video	2573476	1152	32*2234	16~136	8	17.3%	16.4%	0	0	2.52
	_	_	-	_	33*2234	24~144	-	16.7%	16.9%	36*2234	2*33*2234	2.29

	1.txt	Text	682	684	18*1	80~98	4	13.1%	12.3%	0	0	3.41
	-	-	-	-	19*1	86~115	-	12.8%	12.0%	38*1	2*19*1	2.97
8-Base	2.jpg	Picture	39048	1568	49*25	18~98	4	12.4%	13.6%	0	0	2.93
o-Dase	-	-	-	-	50*25	16~102	-	12.3%	13.4%	32*25	2*50*25	2.66
	3.wmv	Video	2573476	1152	32*2234	12~116	6	12.1%	12.7%	0	0	2.82
	-	-	-	-	33*2234	19~123	-	12.1%	12.5%	36*2234	2*33*2234	2.57

 Table S4 | The algorithm parameter setting and coding results of RABR with symbol-level compression.

					RABR Wi	ith Symbo	ol-level C	ompressio	on			
Coding Type		File Pro	operties			DNA s	trand prope	Error o	Coding Efficiency			
	Name	Туре	Size(byte)	Block Size	Chain Number	Length	Index Base Number	C Content	G Content	RaptorQ	RS	(Bits/NT)
	1.txt	Text	682	684	18*1	101~117	5	24.3%	24.3%	0	0	2.97
	_	-	-	-	19*1	109~137	-	24.3%	24.2%	38*1	2*19*1	2.58
4.0	2.jpg	Picture	39048	1568	49*25	23~103	7	24.0%	24.4%	0	0	2.49
4-Base	_	-	-	-	50*25	31~111	-	24.1%	24.4%	32*25	2*50*25	2.26
	3.wmv	Video	2573476	1152	32*2234	25~133	9	25.4%	24.6%	0	0	2.40
	_	-	_	-	33*2234	33~141	-	25.3%	24.6%	36*2234	2*33*2234	2.18
	1.txt	Text	682	684	18*1	75~85	5	16.3%	17.2%	0	0	4.01
	_	-	-	-	19*1	83~103	-	17.2%	17.9%	38*1	2*19*1	3.40
ć P	2.jpg	Picture	39048	1568	49*25	16~78	6	16.6%	16.1%	0	0	3.37
6-Base	_	_	-	-	50*25	24~84	-	17.0%	17.3%	32*25	2*50*25	2.99
	3.wmv	Video	2573476	1152	32*2234	18~98	8	17.2%	16.6%	0	0	3.29
	_	-	-	-	33*2234	26~106	-	16.5%	16.9%	36*2234	2*33*2234	2.92
0 D	1.txt	Text	682	684	18*1	65~73	4	13.2%	11.3%	0	0	4.63
8-Base	_	-	-	-	19*1	71~89	-	12.9%	11.1%	38*1	2*19*1	3.97

2.jpg	Picture	39048	1568	49*25	14~66	5	12.3%	11.2%	0	0	3,88
_	_	_	-	50*25	20~72	-	12.9%	11.1%	32*25	2*50*25	3.49
3.wmv	Video	2573476	1152	32*2234	15~85	6	11.8%	13.1%	0	0	3.86
_	_	-	-	33*2234	21~91	-	12.3%	12.9%	36*2234	2*33*2234	3.46

# 8. The test of the decoding steps using perturbed DNA sequences generated by introducing varying levels of random errors

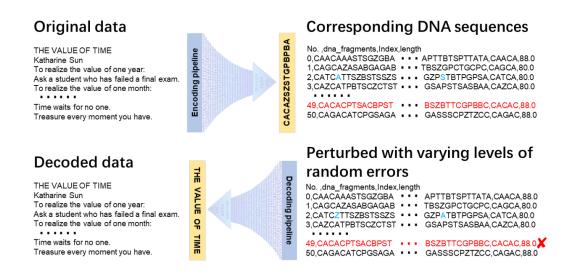


Figure S6 | Successful decoding of correct information from perturbed DNA sequences with DNA sequence loss

and substitution error by the RABR system.

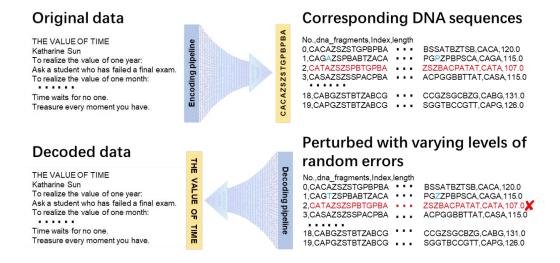


Figure S7 | Successful decoding of correct information from perturbed DNA sequences with DNA sequence loss

and substitution error by the RALR system.

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