

Outlier Analysis

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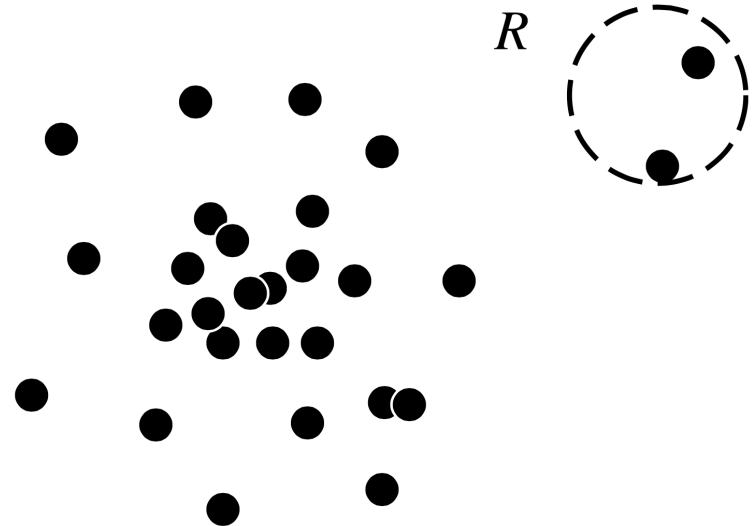
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Outline

- Outliers and Outlier Analysis
- Statistical Approaches
 - Parametric methods
 - Non-parametric methods
- Proximity-Based Approaches
 - Distance-based Methods
 - Grid-based Methods
 - Density-based Methods
- Clustering and Classification-based Methods
- Additional Topics
 - Mining Contextual
 - Mining Collective Outliers

What are outliers?

- Outliers are data objects that **deviates significantly** from the rest of the objects.
- Objects that are not outliers are called **normal** or **expected data**.
- **Outliers** are different from **noise**
 - Noise is not interesting.
 - Noise is more like random error, or a variance.

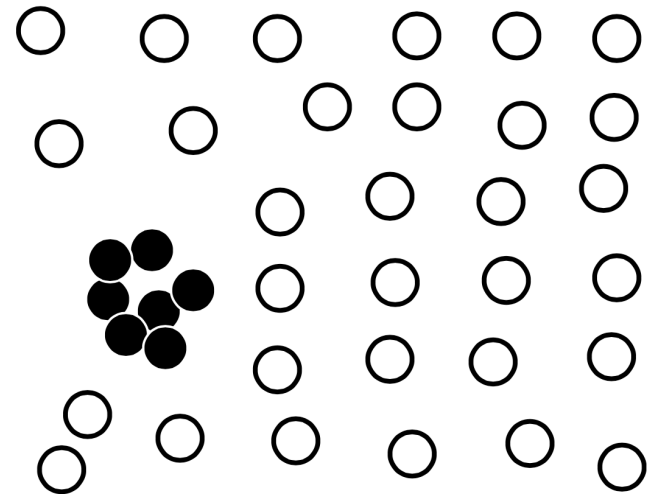


Types of outliers

- **Global outliers:** A data object is a **global outlier** (also called *point anomaly*) if it deviates significantly from the rest of the data.
 - Most outlier detection methods are aimed at finding global outliers.
- **Contextual outliers:** a data object is a **contextual outlier** (or *conditional outlier*) if it deviates significantly with respect to a specific context of the object.
 - Example: 28° C is an outlier for a Toronto winter, but not an outlier in another context.

Types of outliers

- **Collective outliers:** a subset of data objects forms a collective outlier if the objects as a whole deviate significantly from the entire dataset.
 - Note that the individual data objects may not be outliers.
- Example: DoS attack (denial-of-service attack) contains a group of DoS packages sending back and forward within several computers.



Challenges of Outlier Detection

- **Modeling normal objects and outliers effectively**
 - It is hard to enumerate all the possible normal behaviors in an application.
 - The border between data normality and abnormality is often not clear cut.
- **Application-specific outliers**
 - Choosing the similarity/distance measure and the relationship model to describe data objects is application-dependent. (There is no universally applicable method).
- Handling noise in outlier detection
 - Outlier can appear as a “disguised” noise point.
- Understandability.
 - Justify why some points are outliers

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Statistical Approaches

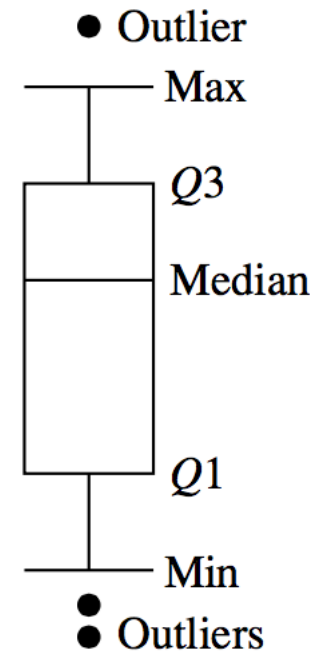
- Parametric methods
 - Univariate Outlier Detection based on Normal Distribution
 - Multivariate Outlier Detection
 - Using a Mixture of Parametric Distributions
- Non-parametric methods
 - Using histogram
 - Using Kernel density estimation

Univariate Outlier Detection based on Normal Distribution

- **Univariate data:** data involving only one attribute or variable
- Outlier Detection based on Normal Distribution
 - Assumption: data is generated from a normal distribution
 - Identify the points with low probability as outliers
 - Simple rule: points that are more than 3 standard deviations away from the mean are outliers.
- **Example:** A city's average temperature values in July in the last 10 years are 24.0; 28.9; 28.9; 29.0; 29.1; 29.1; 29.2; 29.2; 29.3; and 29.4
 - Is 24.0°C is an outlier?
 - Is 25.0°C is an outlier?
 - Is 33.0°C is an outlier?

Univariate Outlier Detection based on Normal Distribution

- Visualization using boxplot
 - The lower quartile ($Q1$)
 - The upper quartile ($Q3$)
 - The IQR (inter-quartile-range): $Q3 - Q1$
 - Points that are more than $1.5 * IQR$ smaller than $Q1$ or $1.5 * IQR$ larger than $Q3$ are considered outliers.



Univariate Outlier Detection based on Normal Distribution

- Grubb's test (*maximum normed residual test*)
 - Assume data comes from normal distribution
 - Detect one outlier at a time, remove the outlier, and repeat
 - H_0 : there is no outlier in data
 - H_A : there is at least one outlier
 - For each data object x in a data set, we define a z-score $z = \frac{|x - \bar{x}|}{s}$;
 - Where \bar{x} , s are empirical mean, and standard deviation
 - Given a significance level α , an object x is an outlier if

$$z \geq \frac{N-1}{\sqrt{N}} \sqrt{\frac{t_{\alpha/(2N), N-2}^2}{N-2 + t_{\alpha/(2N), N-2}^2}},$$

$t_{\alpha/(2N), N-2}$

The upper critical value of the t-distribution with $N-2$ degree of freedom, with significance level $\alpha/(2N)$

- Problem: apply Grubb's test on the previous example on the average temperature in July.

Multivariate Outlier Detection

- Multivariate data: data involving two or more attributes or variables
- Mahalanobis distance-based method:
 - Calculate the mean vector \bar{o} , and covariance matrix S from the multivariate data set
 - For each object \mathbf{o} , calculate $MDist(o, \bar{o})$

$$MDist(\mathbf{o}, \bar{\mathbf{o}}) = (\mathbf{o} - \bar{\mathbf{o}})^T S^{-1} (\mathbf{o} - \bar{\mathbf{o}}),$$

- Detect outliers in the transformed univariate data set $\{MDist(o, \bar{o}) \mid \mathbf{o} \text{ in } D\}$

Multivariate Outlier Detection

- Multivariate data: data involving two or more attributes or variables
- Chi-square statistic-based method
 - For an object $O = \{o_1, o_2, \dots, o_p\} \in R^p$, chi-square statistic is calculated:

$$\chi^2 = \sum_{i=1}^p \frac{(o_i - E_i)^2}{E_i}$$

E_i is the expected value of the i th attribute in the data set.

- Chi-square statistic is large, the point is an outlier.

Outlier Detection using Mixture of Parametric Distribution

- Assume the data set D contains samples from a mixture of two probability distributions
 - M (majority distribution)
 - A (anomalous distribution)
- General approach:
 - Initially, assume all the data points belong to M
 - Let $L_t(D)$ be the log-likelihood of D at time t .
 - For each point x_t that belongs to M , move it to A
 - Let $L_{t+1}(D)$ be the new log-likelihood
 - Compute the difference, **$\delta = L_t(D) - L_{t+1}(D)$**
 - If **$\delta > c$** (some threshold), then x_t is declared as an anomaly and moved permanently from M to A .

Outlier Detection using Mixture of Parametric Distribution

- Data distribution, $D = (1-\lambda)M + \lambda A$
- M is a probability distribution estimated from data
 - Can be based on any model (Gaussian, Mixture of Gaussian, etc.)
- A is initially assumed to be uniform distribution
- Likelihood at time t .

$$L_t(D) = \prod_{i=1}^N P_D(x_i) = \left((1-\lambda)^{|M_t|} \prod_{x_i \in M_t} P_{M_t}(x_i) \right) \left(\lambda^{|A_t|} \prod_{x_i \in A_t} P_{A_t}(x_i) \right)$$
$$LL_t(D) = |M_t| \log(1-\lambda) + \sum_{x_i \in M_t} \log P_{M_t}(x_i) + |A_t| \log \lambda + \sum_{x_i \in A_t} \log P_{A_t}(x_i)$$

Statistical Approaches

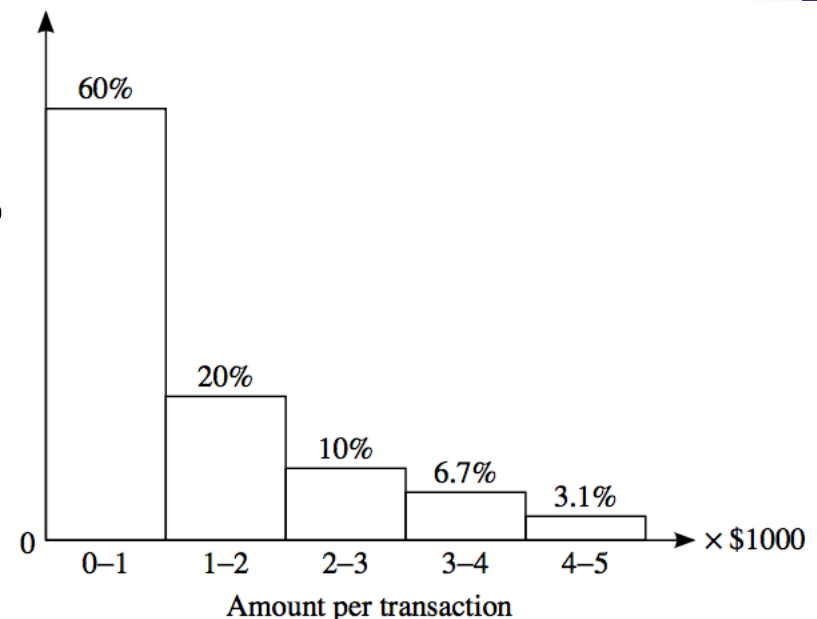
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Outlier Detection Using Histogram

- **Two-step procedure**
 - *Histogram construction*
 - Choose the type of histogram (equal width, or equal depth)
 - The number of bins and the size of each bin.
 - *Outlier detection*
 - Use histogram to assign **outlier score** (e.g. use the inverse of the volume of the bin in which the object falls)

- **Example:**

- \$7500 can be regarded as outlier because only $1 - 60\% - 20\% - 10\% - 6.7\% - 3.1\% = 0.2\%$ of transactions have an amount higher than \$5000
- Outlier score of \$7500:
 $1/0.2\% = 500$



Outlier Detection using Kernel Density Estimation

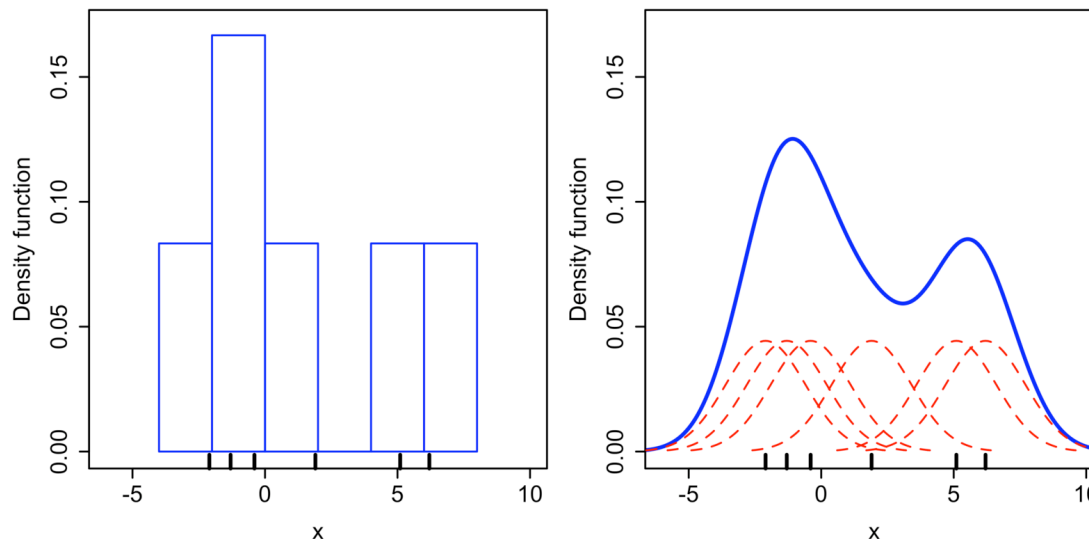
- Kernel Density Estimation (KDE) is a non-parametric way to estimate the probability density function of a random variable.
- Let (x_1, x_2, \dots, x_n) be i.i.d sample drawn from some distribution with an unknown density f , its kernel density estimator is:

$$\hat{f}_h(x) = \frac{1}{n} \sum_{i=1}^n K_h(x - x_i) = \frac{1}{nh} \sum_{i=1}^n K\left(\frac{x - x_i}{h}\right)$$

- $K(\cdot)$ is the kernel function (a non-negative function that integrates to 1 and has mean zero), h is a smoothing parameter

Outlier Detection using Kernel Density Estimation

- KDE vs Histogram: KDE result is more smooth
 - Given 6 data points: $x_1 = -2.1$, $x_2 = -1.3$, $x_3 = -0.4$, $x_4 = 1.9$, $x_5 = 5.1$, $x_6 = 6.2$.
 - Histogram: a box of height $1/12$ is placed if one data point falls in a bin, if more than one data points fall into one bin, we stack 2 boxes.
 - KDE: place a normal kernel with variance 2.25 at each point, the kernels are summed to make KDE (solid blue line)



Outlier Detection using Kernel Density Estimation

- Outlier detection
 - For an object \mathbf{o} , $\hat{f}(\mathbf{o})$ gives the estimated probability that the object is generated by the stochastic process.
 - If $\hat{f}(\mathbf{o})$ is high, object \mathbf{o} is likely normal.
 - Otherwise, \mathbf{o} is highly to be an outlier.
- A frequently used kernel is a standard Gaussian function with mean 0 and variance 1.

$$K\left(\frac{x - x_i}{h}\right) = \frac{1}{\sqrt{2\pi}} e^{-\frac{(x-x_i)^2}{2h^2}}.$$

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Distance-based Outlier Detection

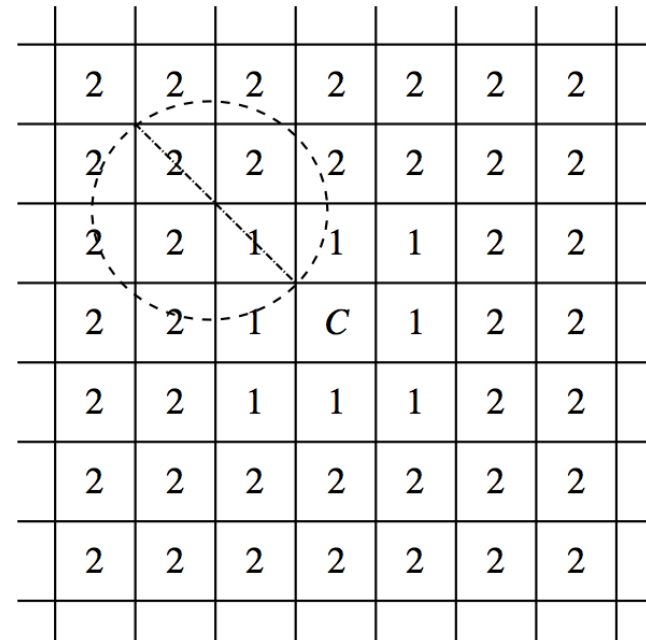
- Let D be the set of data objects, r ($r \geq 0$) be a distance threshold and π ($0 < \pi \leq 1$) be a fraction threshold
 - An object \mathbf{o} , is a $DB(r, \pi)$ -outlier if

$$\frac{|\{\mathbf{o}' \mid \text{dist}(\mathbf{o}, \mathbf{o}') \leq r\}|}{|D|} \leq \pi,$$

- Where $\text{dist}(\mathbf{o}, \mathbf{o}')$ is a distance measure
- **Problem:** write an algorithm that used the above measurement to detect all $DB(r, \pi)$ -outliers from D , what is the computation complexity of the algorithm?

A Grid-based method

- CELL is a **grid-based** method for distance-based outlier detection
 - Data space is partitioned into multidimensional grid
 - Each cell is a hypercube with the length of each edge is $r/2\sqrt{l}$ where l is the number of dimensions.

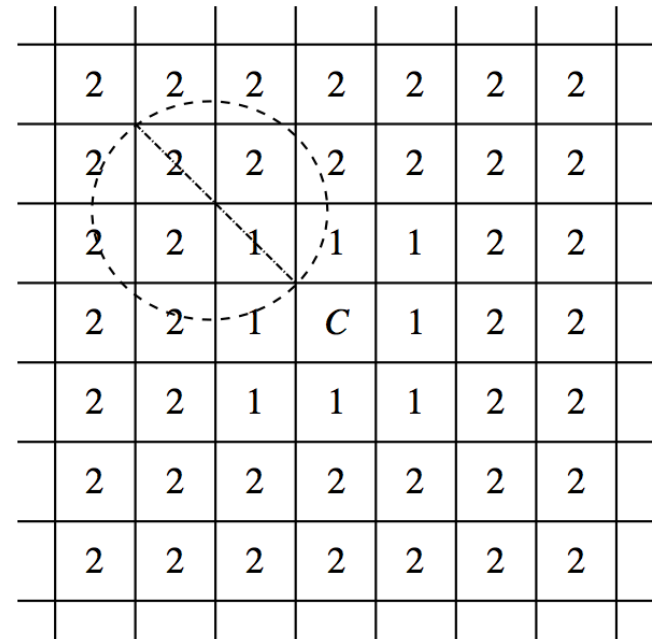


A Grid in 2-D dimension

C is the cell of interest.

A Grid-based method

- CELL is a **grid-based** method for distance-based outlier detection
 - Level-1 cell property**
 $\forall x \in C, y \in \text{a level 1 cell, then}$
 $dist(x, y) \leq r$
 - Level-2 cell property**
 $x \in C, y \text{ such that } dist(x, y) \geq r, \text{ then}$
 $y \text{ is in a level-2 cell}$

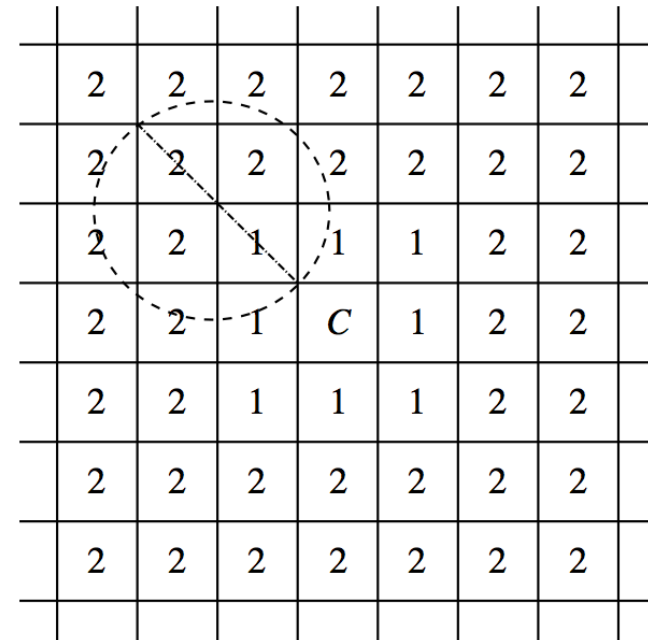


A Grid in 2-D dimension

C is the cell of interest.

A Grid-based method

- CELL is a **grid-based** method for distance-based outlier detection
 - Let a , b_1 , b_2 be the number of points in C , level 1 cells, and level-2 cells
 - Level-1 cell pruning rule:**
 - if $a + b_1 > \lceil \pi n \rceil$, then every object in C is not a $DB(r, \pi)$ -outlier
 - Level-2 cell pruning rule:**
 - if $a + b_1 + b_2 < \lceil \pi n \rceil + 1$, all objects in C are $DB(r, \pi)$ -outliers



A Grid in 2-D dimension

C is the cell of interest.

A Grid-based method

- CELL is a **grid-based** method for distance-based outlier detection
- Using CELL, we only need to check for objects that can't be pruned using 2 rules
- For large data set, CELL is costly due to the need of swapping pages from disk to memory.

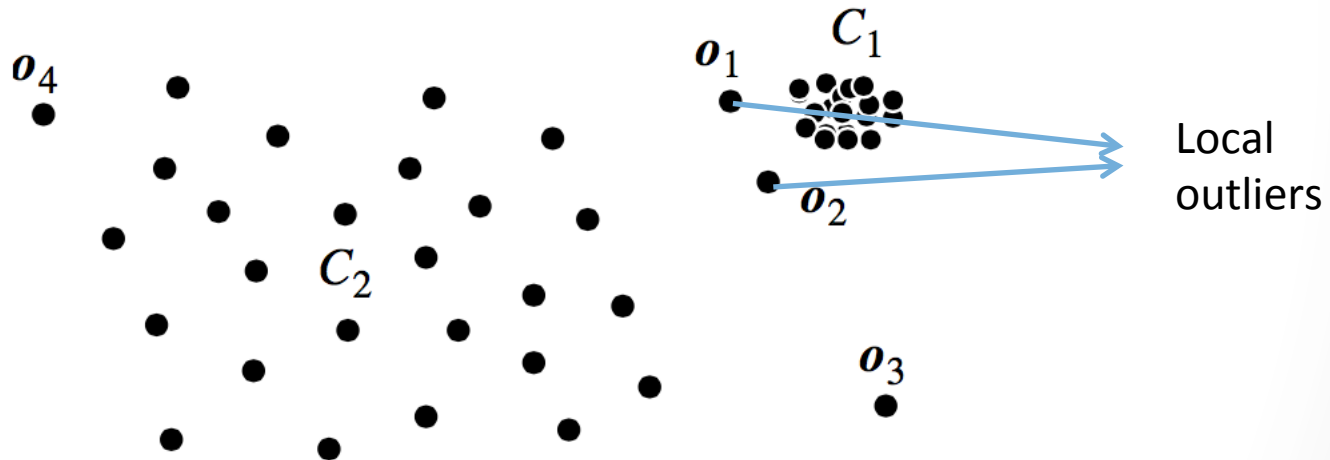
| | | | | | | | |
|--|---|---|---|---|---|---|--|
| | 2 | 2 | 2 | 2 | 2 | 2 | |
| | 2 | 2 | 2 | 2 | 2 | 2 | |
| | 2 | 2 | 1 | 1 | 1 | 2 | |
| | 2 | 2 | 1 | C | 1 | 2 | |
| | 2 | 2 | 1 | 1 | 1 | 2 | |
| | 2 | 2 | 2 | 2 | 2 | 2 | |
| | 2 | 2 | 2 | 2 | 2 | 2 | |

A Grid in 2-D dimension

C is the cell of interest.

Density-based Outlier Detection

- Previous distance-based outlier detection can only detect global outliers.
- We are interested in detecting outliers w.r.t their local neighborhood.



Density-based Outlier Detection

- We are interested in detecting outliers w.r.t their local neighborhood.
- We need to **compare the density around an object** to the **density around the local objects**.
- ***K-distance***
 - $dist_k(o)$ is the distance between o and the k -nearest neighbor.

- ***K-distance neighborhood***

$$N_k(o) = \{o' | o' \in D, dist(o, o') \leq dist_k(o)\} \quad ||(N_k(o))|| \geq k$$

- ***Reachability distance from o' to o***

$$reachdist_k(o \leftarrow o') = \max\{dist_k(o), dist(o, o')\}$$

Density-based Outlier Detection

- **Local reachability density** of an object \mathbf{o}

$$lrd_k(\mathbf{o}) = \frac{\|N_k(\mathbf{o})\|}{\sum_{\mathbf{o}' \in N_k(\mathbf{o})} reachdist_k(\mathbf{o}' \leftarrow \mathbf{o})}$$

Problem: Assume that our data points are on 1-D space. if we set $k=4$, which value ($lrd_k(\text{orange})$ or $lrd_k(\text{green})$) is larger? Why?



Density-based Outlier Detection

- **Local reachability density** of an object \mathbf{o}

$$lrd_k(\mathbf{o}) = \frac{\|N_k(\mathbf{o})\|}{\sum_{\mathbf{o}' \in N_k(\mathbf{o})} reachdist_k(\mathbf{o}' \leftarrow \mathbf{o})}$$

- **Local outlier factor** of an object \mathbf{o}

$$LOF_k(\mathbf{o}) = \frac{\sum_{\mathbf{o}' \in N_k(\mathbf{o})} \frac{lrd_k(\mathbf{o}')}{lrd_k(\mathbf{o})}}{\|N_k(\mathbf{o})\|} = \sum_{\mathbf{o}' \in N_k(\mathbf{o})} lrd_k(\mathbf{o}') \cdot \sum_{\mathbf{o}' \in N_k(\mathbf{o})} reachdist_k(\mathbf{o}' \leftarrow \mathbf{o}).$$

A high LOF captures a local outlier of which the local density is relatively low compared to the local densities of its k-nearest neighbors.

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Clustering-based methods

- General approaches
 - Does the object belong to any cluster? If not, then it is identified as an outlier
 - Is there a large distance between the object and the cluster to which it is closest? If yes, it is an outlier
 - If the object part of a small or sparse cluster? If yes, then all the objects in that clusters are outliers.
- Disadvantage:
 - Clustering may be costly

Classification-based methods

- A training set contains samples labeled as normal and others labeled as outliers
- Imbalance classification problem
 - Approaches:
 - Sampling
 - One-class classification, e.g. one-class SVM

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Mining Contextual Outliers

- Two-types of attributes
 - Contextual attributes define the context
 - E.g. spatial attributes, time, network locations, etc.
 - Behavioral attributes define characteristics of an object
- Transforming contextual outlier detection to conventional outlier detection
 - Identify the context, then perform outlier detection in each context
 - Map from the model of contextual attributes to a model of behavioral attributes using statistical approaches.

Mining Collective Outliers

- Define **structured units**
 - Subsequence, a time-series segment, a local area or a subgraph
- Mining outliers in the set of structured units
 - Extract features from structured units.
 - A structure unit, which represents a group of objects in the original data set, is a collective outlier if the structure unit deviates greatly from the expected trend.

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