

Windows Phone schedule application

Application utilizes Model View View-Model pattern in order to provide separation of user interface and application logic. Generally, application can be divided in 3 layers:

Views: provides user interface and navigation between pages. Implements data binding to View Models in order to update it's state.

View Models: implements the business logic of an application and provides updates for the views via events. View Models has no dependency on views.

Data Access: provides services for view models in order to retrieve and serialize data from a back-end server. Has no dependency on either views or view models.

