

TESTING ALGORITHM

Test Plan

Version 1.0 Alpha

Testing Algorithm	Version 1.0 Alpha
Test Plan	01.09.2024
Document identifier: TP0001	

Revision History

<i>Date</i>	<i>Version</i>	<i>Description</i>	<i>Author</i>
01.09.2024	1.0 Alpha	Created a test plan	DenisDennisov

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Introduction

1. Purpose:

The purpose of this testing is to ensure the correct operation of the color sorting algorithm, including functionality, performance, and stability testing.

2. Features to be tested:

Testing areas include:

- Basic functions of the sorting algorithm;
- Checking the correctness of data input and validation;
- Testing for memory leaks;
- Algorithm performance, including execution time and stress tests on large amounts of data.

Testing is performed on OS: Windows 10.

3. Features not to be tested:

Testing areas that are excluded:

- Using different types of sorting algorithms;
- Testing performance on other OS (Linux, MacOS).

These OS are not included in the current testing area.

5. Roles and responsibility

Producer: DenisDennisov

Developer: DenisDennisov

QA Engineer: DenisDennisov

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Requirements for Test

The input is an unordered set of objects, each of which is labeled with one of three colors: red, green, and blue. The input is also a rule establishing the order relationship between the colors. The task is to order the objects in accordance with the specified order relationship of the colors.

Example:

(Denotations: K, 3, C – objects marked in red, green and blue, respectively.)

Input set of objects:

C C 3 C K 3 3 3 K K C 3 C C K 3

The following color order relationship is given:

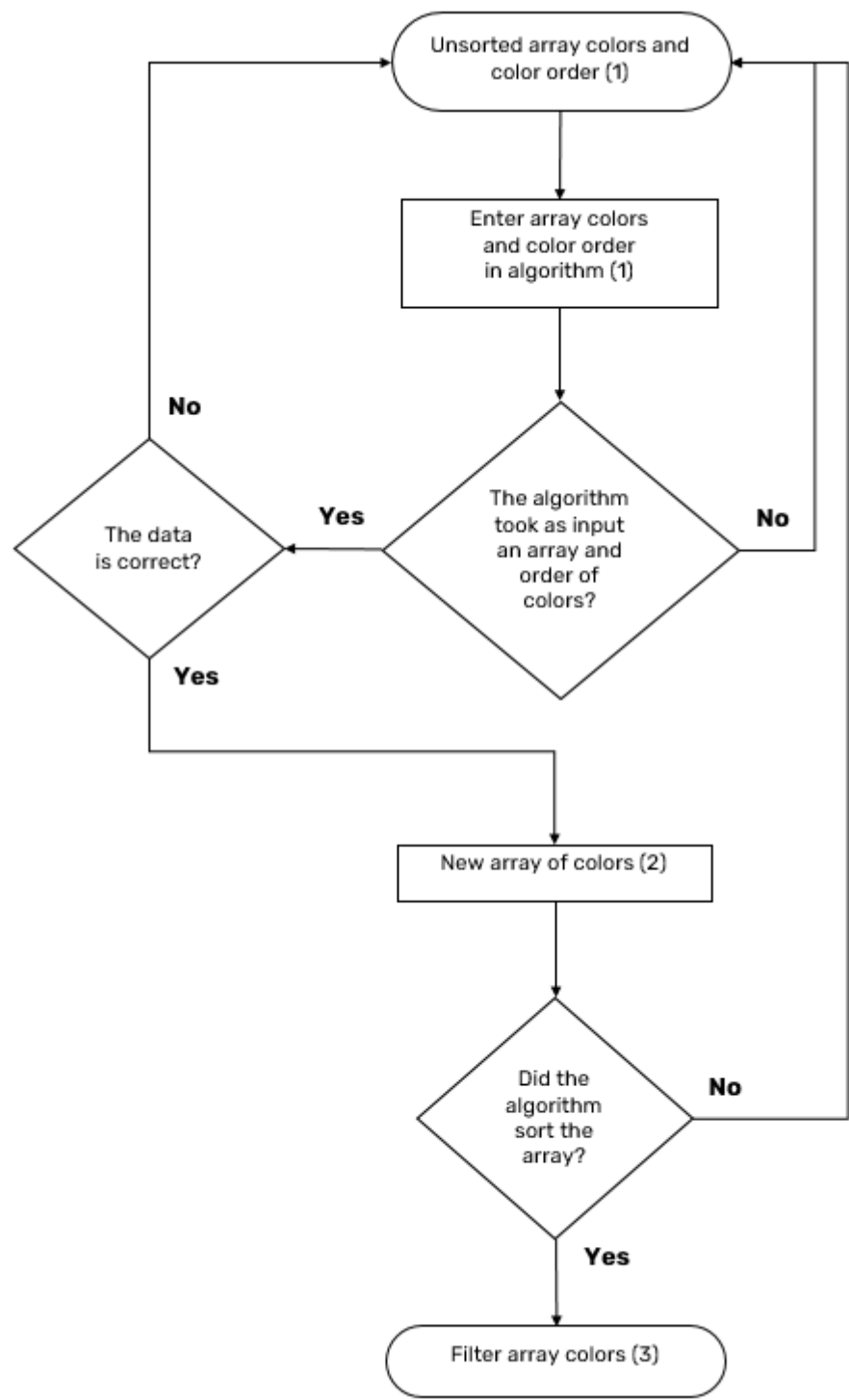
$3 < C < K$

The output should be the following set of objects:

3 3 3 3 3 3 C C C C C C K K K K

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Process flow chart



Picture 1 – Algorithm - Process flow chart

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Test Strategy

- Functional testing:

Checking the sorting algorithm with correct and incorrect data, including testing on different input arrays.

- Bounds testing:

Checking the program's operation with the minimum and maximum possible values (e.g. arrays with zero elements, maximum number of elements).

- Performance testing:

Conducting stress tests to analyze execution time when the amount of data increases.

- Memory leak testing:

Using tools to detect possible memory leaks (built-in Visual Studio tools).

- UI testing:

Ensure that the program output is correct and understandable to the user.

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Resources

To process this testing will need the following resources:

1. Technical resources:

- Computer with Windows 10 OS.
- Visual Studio Code for development and debugging.
- Memory testing tools (e.g. built-in Visual Studio tools).

2. Human resources:

- QA engineer for writing and running tests.
- Developers for writing the algorithm.

3. Software:

- Microsoft Office for reporting.
- Version control system (Git).
- Development environment (VS Code, Visual Studio).

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Project Milestones

- **Requirements Analysis:** Defining and agreeing on the requirements for the algorithm.
- **Development:** Creating and optimizing the sorting algorithm.
- **Test Writing:** Developing tests to check functionality and performance.
- **Testing:** Conducting functional, load, and integration tests.
- **Reporting:** Documenting test results and creating documentation.
- **Bug Fixing:** Interacting with developers to fix any issues found (not performed).
- **Release:** final testing and uploading to Git.

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Deliverables

1. Expected result:

- All tests (functional and performance) passed successfully.
- No memory leaks or other critical bugs.
- The application works stably and meets all stated requirements.

2. Actual results:

- Will depend on passing the tests, indicating the statuses "Passed", "Failed", a description of the bugs found and the corrections made.