**CURRICULUM VITAE**

# **Profile:**

Name: Denis Matwiejuk

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**About Me:**

As a dependable individual with mature manners, I am looking for new experiences in which to learn and improve from. I recently graduated from Brunel University where I studied computer science, I do a lot of different types of development such as Android applications, games and desktop applications using Java and C#, I also know web development fundamentals.

**Education:**

2015 – 2018

Brunel university Computer science, BSc(Hons) 2:1

Modules include Software engineering, Cybersecurity, digital media and games. Final year project – 2D action platformer using Unity engine in which the main character is dropped into a labyrinth and forced to fight their way out.

2013 - 2015

Stanmore College Computer Science level 3 BTEC diploma - Distinction\*, Distinction\*, Distinction\*

2013

Stanmore College English Speaking and Listening - C

2008 - 2013

Nower Hill High School BTEC Level 2 Diploma Sports – Pass

2008 - 2013

Nower Hill High School GCSE – 6 A\*- D

**Employment History:**

**June 2015 – September 2015, June 2016 - September 2016**

**(Summer job)**

**The Garden Catering**

Job title: Assistant Chef

* Preparing and cooking of all meals with the head chef.
* Delivering high standards and service to customers.

**June 2013 – June 2013**

**(Work experience)**

**QBS Software**

Job title: Assistant

* Organised financial records.
* Importing paper-based records on to network system.

**Additional Information:**

**Hobbies and Interests:**

I enjoy going on fishing trips, solving escape rooms with my friends, playing strategy games such as Xcom or Civilianization and solving puzzles.

**Computer Skills:**

All major Microsoft OS, Microsoft Office (Word, Excel, PowerPoint, Publisher) Apple OS, Blender3D, Unity3D, Java, JavaScript, C#, Visual Basics, Eclipse IDE, Visual Studio, Intellij, Xamarin, Adobe (Photoshop, Flash, Fireworks, Dreamweaver), and Version control software (GitHub, Gitlab).

General understanding of computer hardware, maintenance, troubleshooting and constructing.

**Personal projects:**

* Links to download some of these projects can be found on my website <https://denismatwiejuk.github.io/>
* Developed a 2D space shooter game using MonoGame in C#.
* Developed a 2D action platformer game using Unity in C#.
* Developed a prototype android app to track TV shows and Movies using android studio in Java.
* Developed a trivia app android application; link on website.