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## **SKILLS**

• Languages: C++, Python, C, Assembly, PascalABC

- Technologies: Unreal Engine 4, Bash, Git, Gdb, LaTeX
- Algorithms, Data Structures
- Competitive Programming

## **PROJECTS**

- <u>Lisp Interpreter</u> is an interpreter for a lisp-like programming language, namely a subset of scheme.
- <u>Smart Ptrs</u> is an implementation of std::unique\_ptr and std::shared\_ptr.
- Concurrent Hash Map is an implementation of concurrent hash map.
- MPSC stack is an implementation of lock free stack.
- Channels is an implementation of buffered and unbuffered channels.

## **EDUCATION**

• HSE University: Applied Mathematics & Information Science