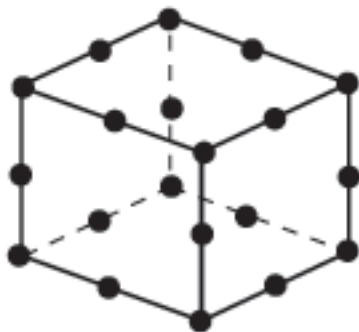


(a) Linear element
(8-node brick, C3D8)



(b) Quadratic element
(20-node brick, C3D20)