



# Laravel Lab - 2

**PHP WebDevelopment 2019**

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# Learn to Search in Internet

- The course assignments require to search in Internet
  - This is an important part of the learning process
  - Some exercises intentionally have no hints
- Learn to find solutions!
  - Software development includes everyday searching and learning
  - No excuses, just learn to study!
  - Developers learn new technologies, tools, languages every day!





# Working with files



# Task 1

## **Allow users to add their photo in their profile page**

- the photo can be also changed and deleted
- make sure that after the photo has been replaced or deleted it is removed from the host storage as well



# Working with files

## Working with files

- Laravel provides a powerful filesystem abstraction thanks to the wonderful [Flysystem](#) PHP package by Frank de Jonge.
- The filesystem [configuration](#) file is located at **config/filesystems.php**.

By default Laravel is configured to use local driver

```
'default' => env('FILESYSTEM_DRIVER', 'local')
```

# Working with files

## Public Disk

The public disk is intended for files that are going to be **publicly accessible**.

from *config/filesystems.php*

```
'disks' => [  
    ...  
    'public' => [  
        'driver' => 'local',  
        'root' => storage_path('app/public'),  
        'url' => env('APP_URL').'/storage',  
        'visibility' => 'public',  
    ],  
    ...  
],
```



# Working with files

## Public Disk

By default,  
the **public disk** uses the **local driver** and  
stores these files in **storage/app/public**.

To make them accessible from the web,  
you should **create a symbolic link** from **public/storage** to  
**storage/app/public**.

This convention will keep your publicly accessible files in  
one directory that can be easily shared across  
deployments.



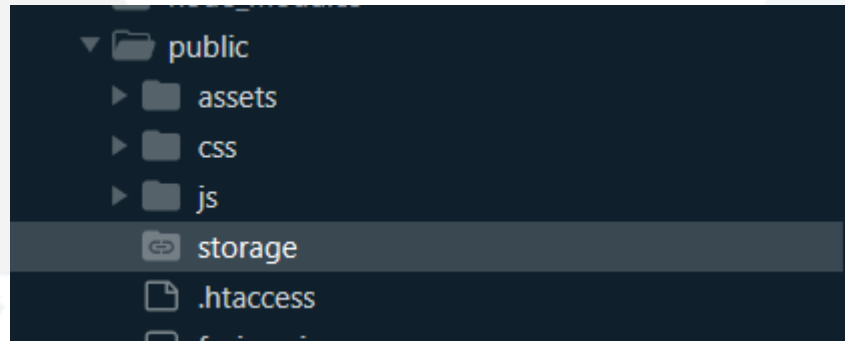
# Working with files

To create the **symbolic link**

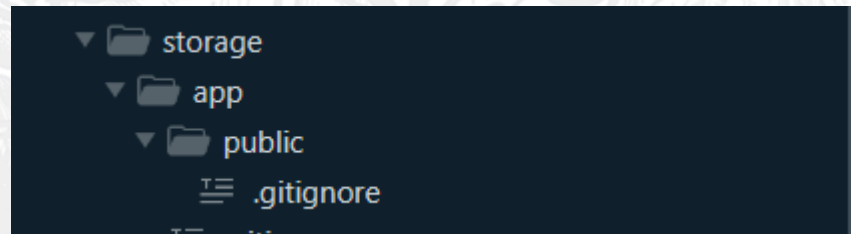
```
php artisan storage:link
```

# Working with files

the command created new **'folder'** in public directory



and a **public** folder in **storage/app** path



Once a file has been stored and the symbolic link has been created, you can create a URL to the files using the **asset** helper function:

```
echo asset('storage/my_file.txt')
```



To configure additional symbolic links in your filesystems configuration file - add them in config/filesystem.php

```
'links' => [  
    public_path('storage') => storage_path('app/public'),  
    public_path('images') => storage_path('app/images'),  
],
```

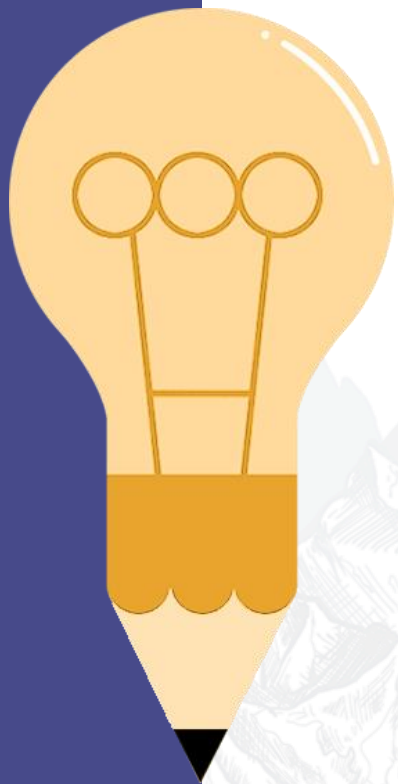
Each of the configured links **will be created** when you run the **storage:link** command:

# Upload files

To upload files via forms

**Do not forget to -**

- set the form **enctype** to **multipart/form-data**
- add **input** type **file**





# Upload files

```
{!! Form::open(['action' => 'UsersController@store',  
                'method' => 'POST',  
                'enctype' => 'multipart/form-data'  
            ]) !!}
```

```
{!! Form::file('stock_image') !!}
```



# Working with files

## Storing files

### [documentation](#)

The **put** method may be used to store raw file contents on a disk.

Remember, **all file paths** should be specified relative to the "**root**" **location** configured for the disk:

# Working with files

To store a file with a name set at the backend

```
use Illuminate\Support\Facades\Storage;  
  
Storage::put('file.jpg', $contents);
```

# Working with files

Store a file from the request,

file input name in  
the form

```
$path = $request->file('image')->store('user_images');
```

the **filename**, the file is stored under, is generated **automatically** and is **unique**

**user\_images/r5bB9OK7LU42WEbkgZkO8joQQXisj0tHtSN5P1NB.png**

store()  
parameter

folder with this  
name is created in  
the storage/app



# Working with files

Store a file from the request, using Storage Facade

```
$path = Storage::putFile('user_images', $request->file('image'));
```

Set a filename for the file and store the file with that name.

```
$path = $request->file('image')  
->storeAs('user_images', $request->user()->id . '.png');
```

The new image will be stored **under same name**, so there be no need to take care for orphan images in the storage. Updated user image **will overwrite** the old one.



In case you need to store the file **with its original name** -

```
use Illuminate\Support\Facades\Storage;  
$name = $request->file('image')->getClientOriginalName();
```

Then use **\$name** to save it in the data base or for other logic.



To remove a file from the storage - you need to know its name and the folder it resides in the **storage/app**

```
use Illuminate\Support\Facades\Storage;

//delete single file from storage
Storage::delete('folder/filename.jpg');

//delete multiple files from storage
Storage::delete(['folder/filename.jpg',
                 'folder/filename2.jpg']);
```

# Task 2

## Allow admins to add photo for

- halls
- courses
  - the photo is to be changed and deleted
  - make sure that after the photo is being replaced or deleted it is removed from the host storage as well





# Polymorphic Relations



# Polymorphic Relations

## one-to-one Polymorphic Relations

### documentation

A polymorphic relationship allows the target model to belong to more than one type of model using a single association.

- **users** can have pictures
- **halls** can have pictures

We can solve this by creating an Image model and write all pictures in an images table in the Data Base.

# Polymorphic Relations

## Polymorphic Relations

[documentation](#)

### Why to create a separate Image model?

We allow users to upload images and may be these images will have their behaviour -

- must be cropped
- resized
- etc

# One to one polymorphic relations

## table structure

halls

id - integer

name - string

users

id - integer

name - string

images

id - integer

url - string

imageable\_id - integer

imageable\_type - string



# One to one polymorphic relations

Models structure -  
the shared Image model

```
class Image extends Model
{
    /**
     * Get the owning imageable model.
     */
    public function imageable()
    {
        return $this->morphTo();
    }
}
```

# One to one polymorphic relations

## Models structure -

```
class User extends Model
{
    /**
     * Get the user's image.
     */
    public function image()
    {
        return $this->morphOne('App\Models\Image', 'imageable');
    }
}
```



# One to one polymorphic relations

## Models structure -

```
class Hall extends Model
{
    /**
     * Get the hall's image.
     */
    public function image()
    {
        return $this->morphOne('App\Models\Image', 'imageable');
    }
}
```



# One to one polymorphic relations

Access  
the image  
model  
instance

```
$homework = App\Models\Homework::find(1);  
foreach ($homework->comments as $comment)  
{  
    //access all homework`s comments  
}
```

```
//the parent (owner) of the comments  
$comment = App\Models\Comment::find(1);  
$commentable = $comment->commentable;
```

```
$event = App\Models\Event::find(1);  
foreach ($event->comments as $comment) {  
    //access all homework`s comments  
}
```

# Polymorphic Relations

## one-to-many Polymorphic Relations

### documentation

A one-to-many polymorphic relation is similar to a simple one-to-many relation; however, the target model can belong to more than one type of model on a single association.

# Polymorphic Relations

one-to-many  
Polymorphic  
Relations

documentation

**For example -**

- each homework can have many comments
- each event can have many comments



# One to many polymorphic relations

## table structure

homeworks

id - integer

filename - string

...

events

id - integer

title - string

...

comments

id - integer

body - text

commentable\_id - integer

commentable\_type - string

# One to many polymorphic relations

Models structure -  
the shared Comments model

```
class Comment extends Model
{
    /**
     * Get the owning commentable model.
     */
    public function commentable()
    {
        return $this->morphTo();
    }
}
```



# One to many polymorphic relations

## Models structure -

```
class Homework extends Model
{
    /**
     * Get all of the homeworks's comments.
     */
    public function comments()
    {
        return $this->morphMany('App\Models\Comment', 'commentable');
    }
}
```



# One to many polymorphic relations

## Models structure -

```
class Event extends Model
{
    /**
     * Get all of the event's comments.
     */
    public function comments()
    {
        return $this->morphMany('App\Models\Comment', 'commentable');
    }
}
```

# One to one polymorphic relations

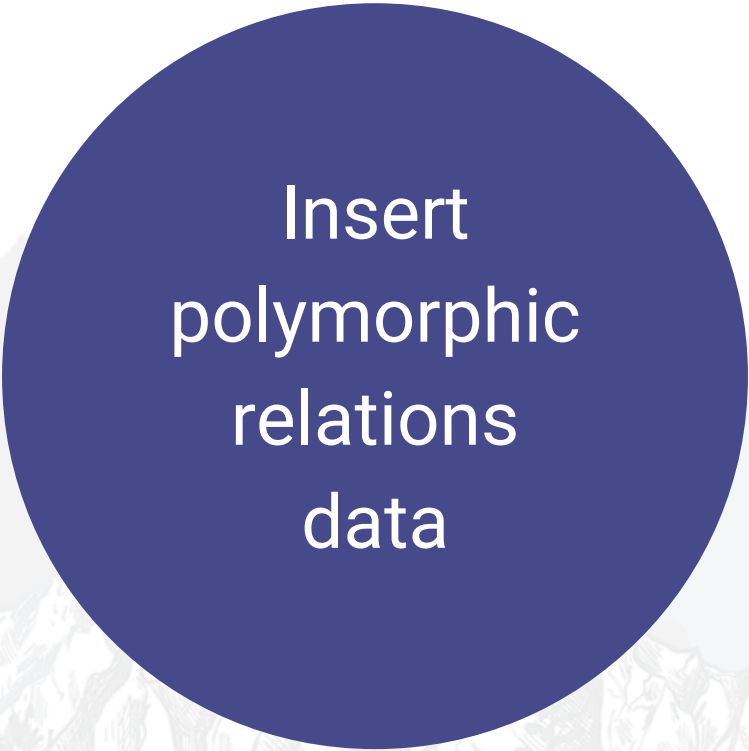
Access  
the comment  
model  
instance

```
$homework = App\Homework::find(1);  
foreach ($homework->comments as $comment) {  
    // access homework comments  
}
```

```
//the parent (owner) of the comment  
$comment = App\Models\Comment::find(1);  
$commentable = $comment->commentable;
```

```
$event = App\Event::find(1);  
foreach ($event->comments as $comment) {  
    // access event comments  
}
```





Insert  
polymorphic  
relations  
data



# Insert polymorphic relations data

using  
save()  
helper

```
$comment = new App\Comment(['body' => $request->body,  
                             //other comment data ]);  
  
$event = App\Event::find($event->id);  
  
$comment = $event->comments()->save($comment);
```

```
$homework = App\Homework::find($homework->id);  
$homework->comments()  
->create([ 'body' => $request->body,  
           //other comment data  
           'commentable_id' => $homework->id,  
           'commentable_type' =>  
get_class($homework)]);
```

using  
create()  
helper

# Polymorphic Relations

*For more information on polymorphic relations, please see the [documentation](#).*



# Questions?



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Coworking

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курс по  
програми  
ране

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