Denitsa Aleksandrova Asova

Date of birth: 30/07/1999 | **Nationality:** Bulgarian | **Phone number:**

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https://denitsaassova.github.io | **LinkedIn:**

https://www.linkedin.com/in/denitsa-assova-63070b23b/ |

Telegram: https://t.me/denitsa_assova | **Address:** Sofia, Bulgaria (Home)

WORK EXPERIENCE

11/2022 – 02/2023 Munich, Germany
STUDENT WITH ACADEMIC AUXILIARY ACTIVITIES (TUTOR) TECHNICAL UNIVERSITY OF MUNICH

- Tutor for the Master's course "Patterns in Software Engineering"
- Supported students and the professor during the lecture and the in-lecture exercises
- Corrected homework exercises
- Corrected final exams

04/2021 – 07/2021 Munich, Germany
STUDENT WITH ACADEMIC AUXILIARY ACTIVITIES (TUTOR) TECHNICAL UNIVERSITY OF MUNICH

- Tutor for the Bachelor's course "Introduction to Software Engineering"
- Held two tutor groups per week, elaborating on the topics covered in the lecture
- Corrected homework exercises
- Corrected final exams

06/2020 – 09/2020 Munich, Germany
STUDENT WITH ACADEMIC AUXILIARY ACTIVITIES (TUTOR) TECHNICAL UNIVERSITY OF MUNICH

- Tutor for the Bachelor's course "Introduction to Software Engineering"
- Held two tutor groups per week, elaborating on the topics covered in the lecture
- Corrected homework exercises
- Corrected final exams

EDUCATION AND TRAINING

10/2021 – 11/2023 Munich, Germany
MASTER OF SCIENCE: INFORMATICS: GAMES ENGINEERING Technical University of Munich

Address Arcisstraße 21, 80333, Munich, Germany | **Final grade** 1.7 |

Thesis A VR Travel Application for Elderly People Focusing on Object Integration with Augmented Virtuality

10/2018 – 08/2021 Munich, Germany
BACHELOR OF SCIENCE: INFORMATICS: GAMES ENGINEERING Technical University of Munich

Address Arcisstraße 21, 80333, Munich, Germany | **Final grade** 1.9 |

Thesis An AR Serious Game about Obsessive-Compulsive Disorder

09/2013 – 05/2018 Sofia, Bulgaria
SECONDARY EDUCATION National High School of Mathematics and Natural Sciences "Academician Lyubomir Chakalov"

Address ul. "Bigla" 52, 1164, Sofia, Bulgaria | **Field of study** Mathematics and Informatics | **Final grade** 5.97/6.00

LANGUAGE SKILLS

Mother tongue(s): **BULGARIAN**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
ENGLISH	C2	C2	C2	C2	C2
GERMAN	C2	C2	C2	C2	C2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

DIGITAL SKILLS

Programming Languages:

C, C++, C# | Java | Python | Assembly

Game Development:

Unity Engine | Unreal Engine | Oculus Quest Development | Android App Development

Web Development:

HTML | CSS | JavaScript

Tools:

Eclipse, IntelliJ | Visual Studio | Android Studio | Git | Maven | LATEX

ADDITIONAL INFORMATION

HONOURS AND AWARDS

2017
Spring Mathematics Tournament - Third Team Place (Bulgaria)

2016
Autumn Mathematics Tournament - Third Team Place (Bulgaria)

2013
Mathematics Tournament "Chernorizets Hrabar" - First Place (Bulgaria)

HOBBIES AND INTERESTS

Video games, Reading, Photography

Professional interests My main professional focus revolves around serious game development, with a particular emphasis on exploring the utilization of Mixed Reality technologies in gaming, encompassing both Augmented and Virtual Reality, as well as Augmented Virtuality.

VOLUNTEERING

2014 – 2016
Annual Charity Bazaar "Traditions and Cuisine of the English Speaking Countries " (Avo Bell, Sofia)

SCHOLARSHIPS

2019
"Boris Kamilarov" Scholarship