

Personal reflection of the project

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During this semester I was able to upgrade my knowledge a lot in different aspects. Firstly, I definitely improved my HTML, CSS and JavaScript. How so? Mainly I upgraded my CSS, I learned how to write clearer code and how to actually work with a lot of people on one piece of code. Thanks to the first website me and my group started creating, the main thing I learned how to use flexbox, which I will use in the future for sure, since it helps me with the layout and with the responsive code. It may not be a big thing, but it is for me, since flexbox actually helped understand many things. However, we had to create a new website that will be more suitable for our client from where I learned how to create a one pager. It is not hard, but I have never done it. I had to research similar websites so I can get the idea of one pagers. I can say now that I for sure prefer it than a website with multiple pages. Why? Mainly because you can create really cool and interesting animation to JavaScript on scroll, which can improve the user experience a lot. On the other hand, this type of website will be easy for our client to work with, which actually matters to me and my group. I did upgrade a lot of my knowledge for JavaScript, but cannot tell it is because of the project, but because of Front-end development. I did a lot of things for the website, but I cannot say that the programming part was the hard part for me.

What was the hard part for me? Well, it was the graphic design. I had to explore many Adobe programs to create things for the website that give a finish touch I would say. The first thing that I created was the animation of the tree. Firstly, I had to create the static tree on Illustrator, only which took me around 3 hours even though it looks simple. I had to create different leaves for the tree and to choose the perfect colours of these leaves. I also created the flower that is blooming on this program. Secondly, I had to create the animation with the blooming flowers on Adobe After Effects, which took me a lot of time. I choose this reddish colour, because in my opinion it suits the website. However, then I had to face another problem. If I wanted to export the video without a background it had to be a MOV file, but HTML could not load this video, so with the help of git bash I was able to export this video without a background in WEBM file and to put it in the website. Using Illustrator, I designed the vinyl record. If you see the music plates, you can see that our client's face is on them, but painted version of a photos that she sent us. I did not digitally paint her, but thanks to Photoshop I was able to create these images of her. However, in the events pages I created the stems and the flower, which is like the one on the tree by the help of Adobe Illustrator, but it was easier for me to do them, because during this whole semester I really practiced my skill on the Adobe programs.

The last thing that is improvement of my skills is prototyping. It was my first time creating a one pager prototype, however I did improve my prototyping skill thanks to UX and UCD, but the project work still had some impact.

Overall, I can say that I learned many things. But the main thing is that I could finally get inside of working with a real client. I had to improve my team work, so me and my group can be more efficient and so I did. Me and my whole group communicated as often as we could so we can stay informed. Thanks to this project the main thing I improved was my Adobe skills and CSS. I needed to learn to write clearer code so when someone reads it, can understand it. I am happy with the knowledge I got during this semester thanks to the project.