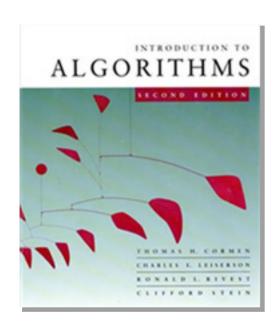
Introduction to Algorithms 6.046J/18.401J



LECTURE 18

Shortest Paths II

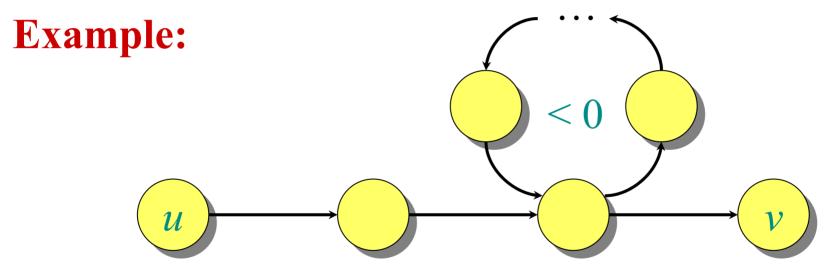
- Bellman-Ford algorithm
- Linear programming and difference constraints
- VLSI layout compaction

Prof. Erik Demaine



Negative-weight cycles

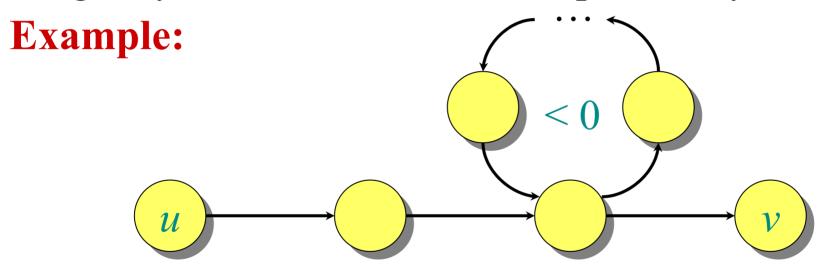
Recall: If a graph G = (V, E) contains a negative-weight cycle, then some shortest paths may not exist.





Negative-weight cycles

Recall: If a graph G = (V, E) contains a negative-weight cycle, then some shortest paths may not exist.



Bellman-Ford algorithm: Finds all shortest-path lengths from a **source** $s \in V$ to all $v \in V$ or determines that a negative-weight cycle exists.



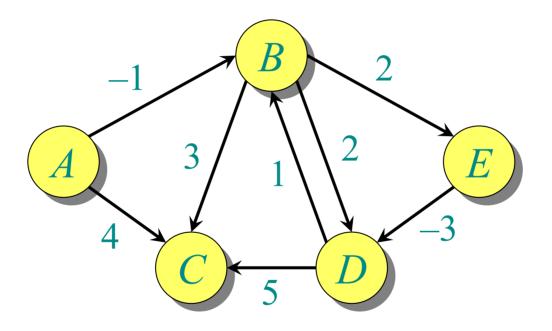
Bellman-Ford algorithm

```
d[s] \leftarrow 0
for each v \in V - \{s\}
do \ d[v] \leftarrow \infty
initialization
d[s] \leftarrow 0
for i \leftarrow 1 to |V| - 1
     do for each edge (u, v) \in E
         do if d[v] > d[u] + w(u, v) relaxation
then d[v] \leftarrow d[u] + w(u, v) step
for each edge (u, v) \in E
     do if d[v] > d[u] + w(u, v)
              then report that a negative-weight cycle exists
```

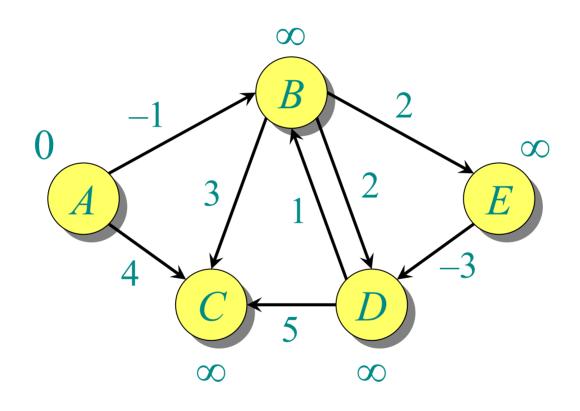
At the end, $d[v] = \delta(s, v)$, if no negative-weight cycles.

Time = O(VE).



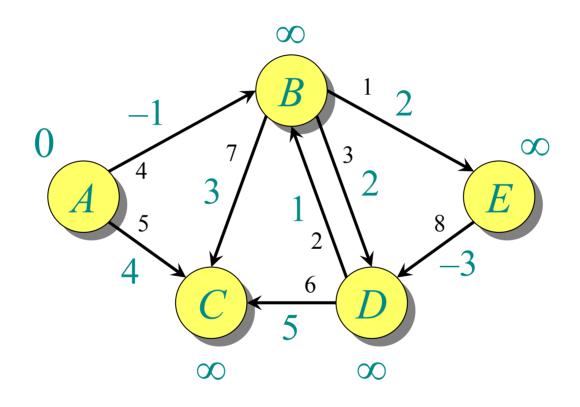






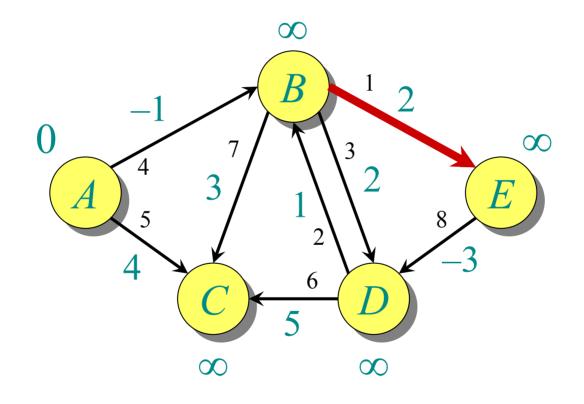
Initialization.



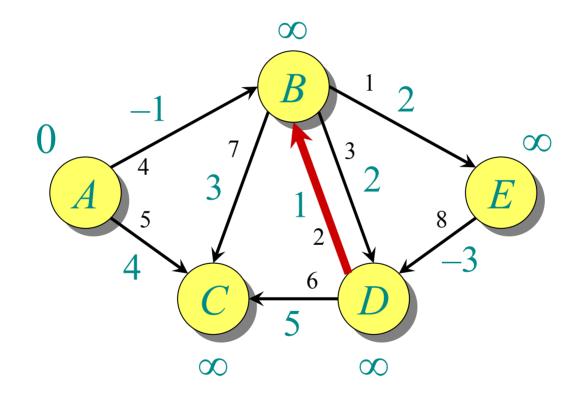


Order of edge relaxation.

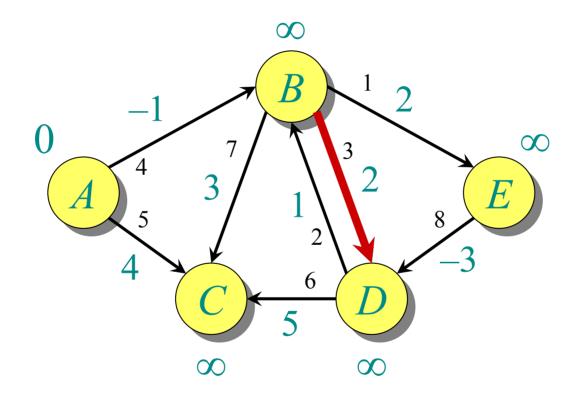




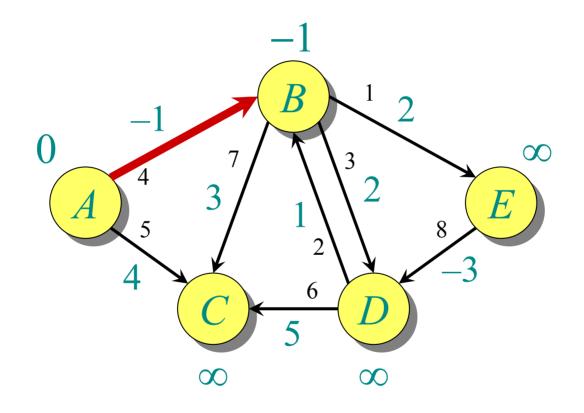




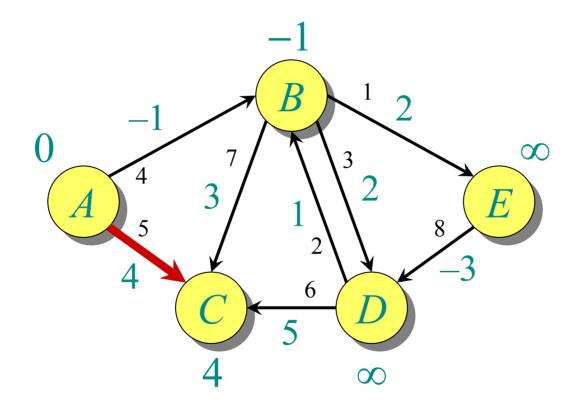




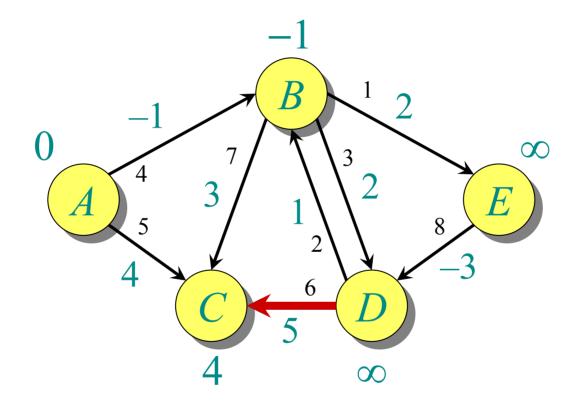




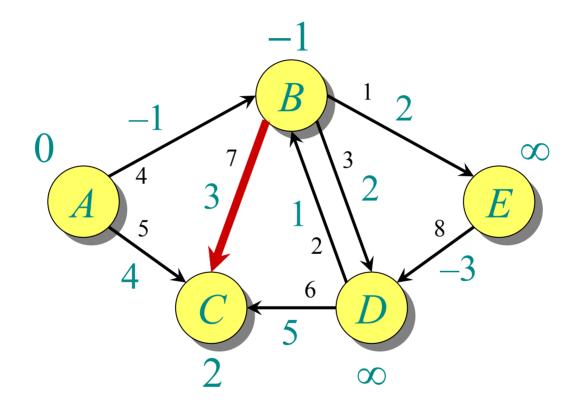




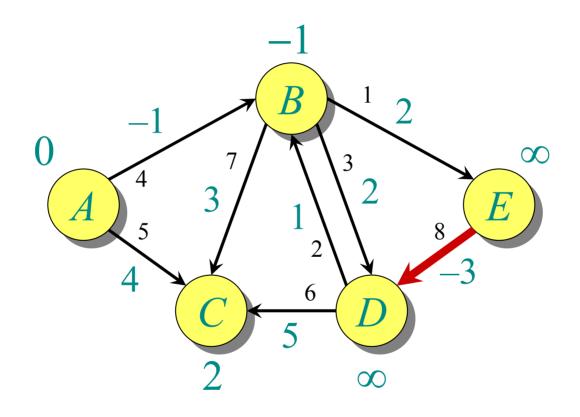




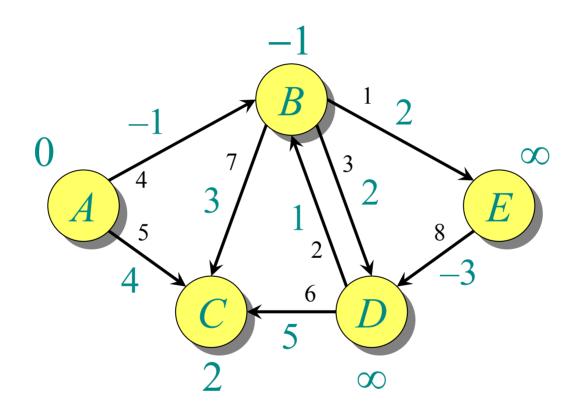






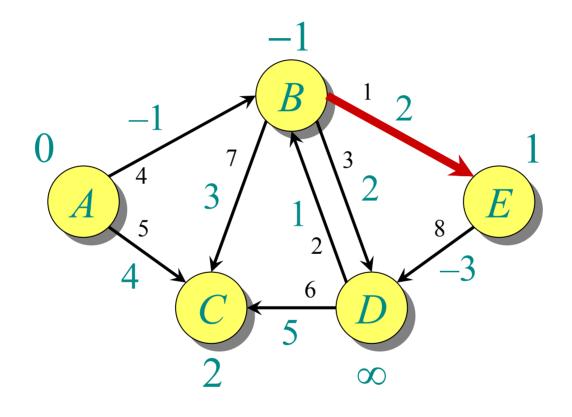




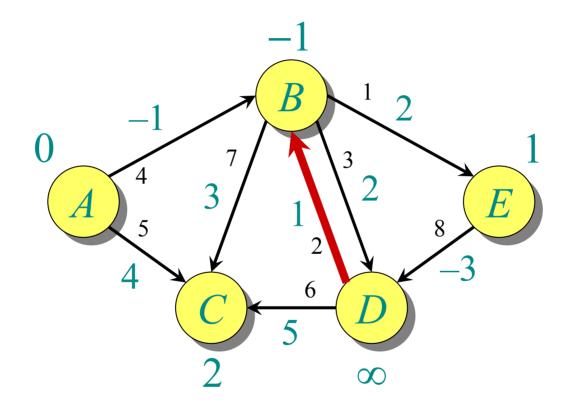


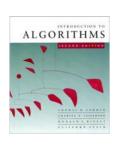
End of pass 1.

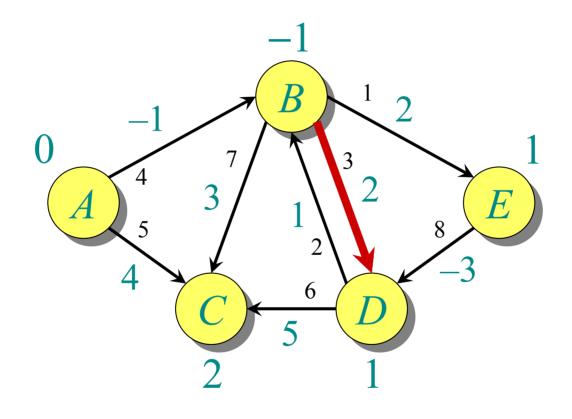




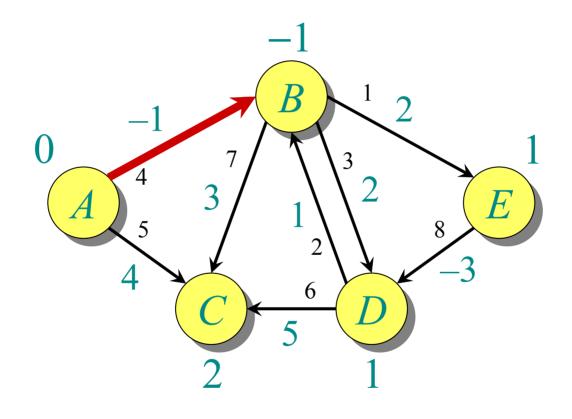




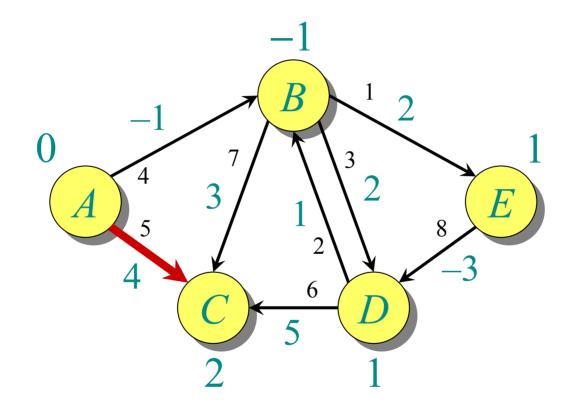




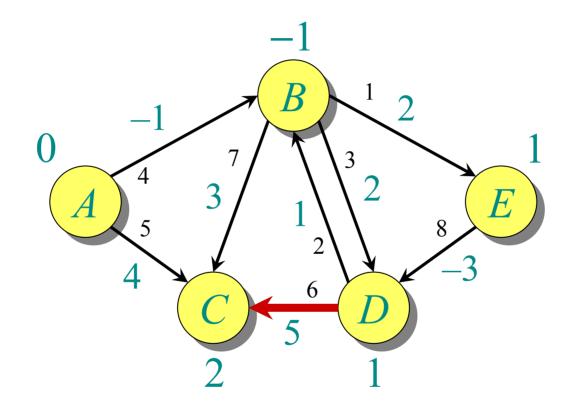




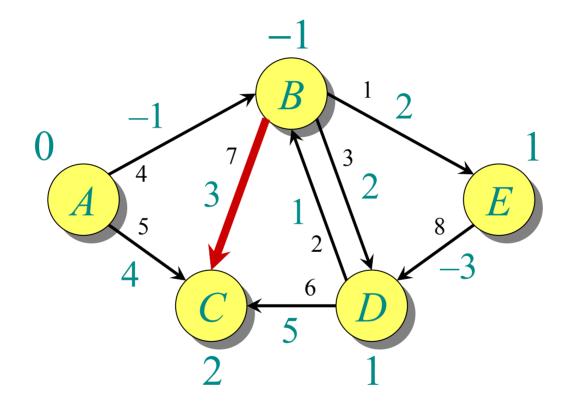




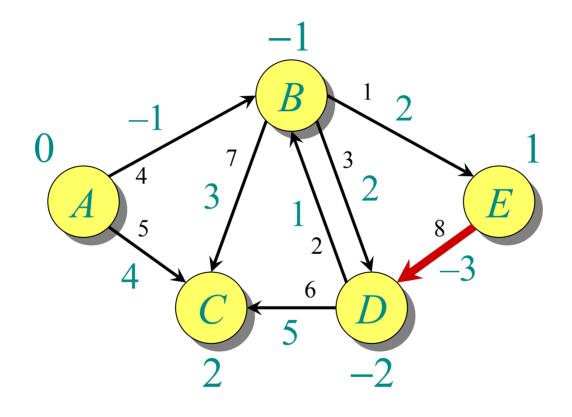




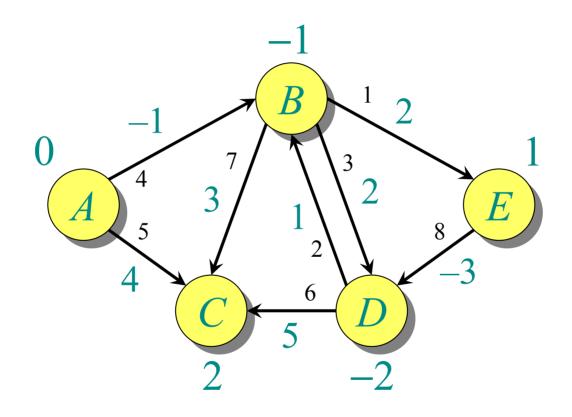










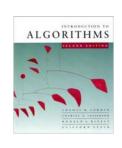


End of pass 2 (and 3 and 4).



Correctness

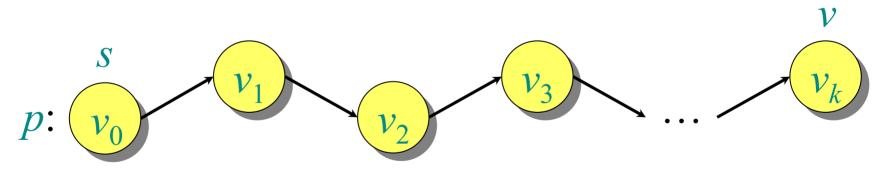
Theorem. If G = (V, E) contains no negative-weight cycles, then after the Bellman-Ford algorithm executes, $d[v] = \delta(s, v)$ for all $v \in V$.



Correctness

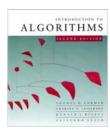
Theorem. If G = (V, E) contains no negative-weight cycles, then after the Bellman-Ford algorithm executes, $d[v] = \delta(s, v)$ for all $v \in V$.

Proof. Let $v \in V$ be any vertex, and consider a shortest path p from s to v with the minimum number of edges.

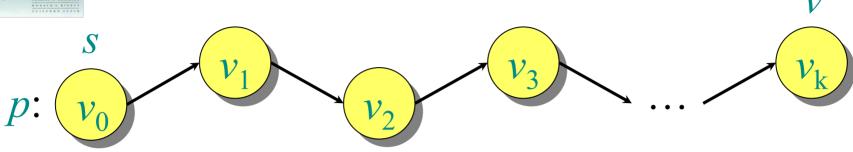


Since p is a shortest path, we have

$$\delta(s, v_i) = \delta(s, v_{i-1}) + w(v_{i-1}, v_i).$$

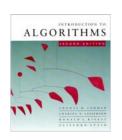


Correctness (continued)



Initially, $d[v_0] = 0 = \delta(s, v_0)$, and $d[v_0]$ is unchanged by subsequent relaxations (because of the lemma from Lecture 14 that $d[v] \ge \delta(s, v)$).

- After 1 pass through E, we have $d[v_1] = \delta(s, v_1)$.
- After 2 passes through E, we have $d[v_2] = \delta(s, v_2)$.
- After k passes through E, we have $d[v_k] = \delta(s, v_k)$. Since G contains no negative-weight cycles, p is simple. Longest simple path has $\leq |V| - 1$ edges.



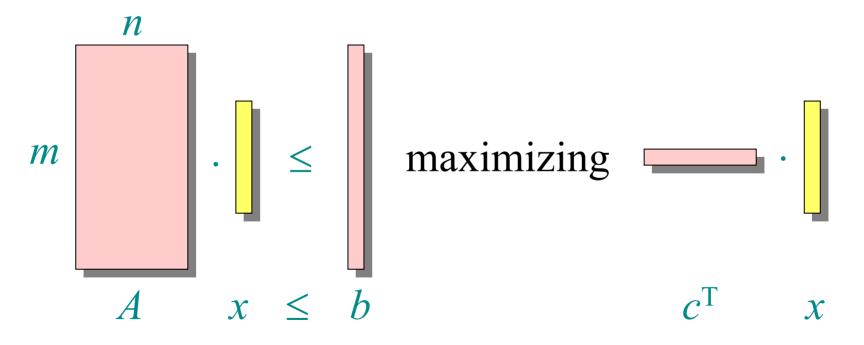
Detection of negative-weight cycles

Corollary. If a value d[v] fails to converge after |V| - 1 passes, there exists a negative-weight cycle in G reachable from S.



Linear programming

Let A be an $m \times n$ matrix, b be an m-vector, and c be an n-vector. Find an n-vector x that maximizes $c^{T}x$ subject to $Ax \leq b$, or determine that no such solution exists.



November 16, 2005



Linear-programming algorithms

Algorithms for the general problem

- Simplex methods practical, but worst-case exponential time.
- Interior-point methods polynomial time and competes with simplex.



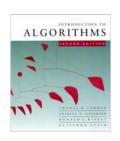
Linear-programming algorithms

Algorithms for the general problem

- Simplex methods practical, but worst-case exponential time.
- Interior-point methods polynomial time and competes with simplex.

Feasibility problem: No optimization criterion. Just find x such that $Ax \le b$.

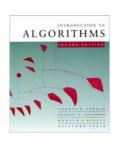
• In general, just as hard as ordinary LP.



Solving a system of difference constraints

Linear programming where each row of A contains exactly one 1, one -1, and the rest 0's.

Example:



Solving a system of difference constraints

Linear programming where each row of A contains exactly one 1, one -1, and the rest 0's.

Example:

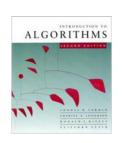
Solution:

$$x_1 = 3$$

$$x_1 = 3$$

$$x_2 = 0$$

$$x_3 = 2$$



Solving a system of difference constraints

Linear programming where each row of A contains exactly one 1, one -1, and the rest 0's.

Example:

$$x_{1} - x_{2} \le 3 x_{2} - x_{3} \le -2 x_{1} - x_{3} \le 2$$

$$x_{j} - x_{i} \le w_{ij}$$

Solution:

$$x_1 = 3$$

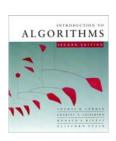
$$x_2 = 0$$

$$x_3 = 2$$

Constraint graph:

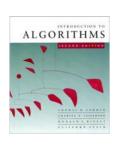
$$x_j - x_i \le w_{ij} \quad \boxed{v_i} \quad \boxed{v_j}$$

(The "A" matrix has dimensions $|E| \times |V|$.)



Unsatisfiable constraints

Theorem. If the constraint graph contains a negative-weight cycle, then the system of differences is unsatisfiable.



Unsatisfiable constraints

Theorem. If the constraint graph contains a negative-weight cycle, then the system of differences is unsatisfiable.

Proof. Suppose that the negative-weight cycle is $v_1 \rightarrow v_2 \rightarrow \cdots \rightarrow v_k \rightarrow v_1$. Then, we have

$$\begin{array}{ccc} x_2 - x_1 & \leq w_{12} \\ x_3 - x_2 & \leq w_{23} \\ & \vdots \\ x_k - x_{k-1} & \leq w_{k-1, k} \\ x_1 - x_k & \leq w_{k1} \end{array}$$



Unsatisfiable constraints

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 $x_{3} - x_{2} \leq w_{23}$
 \vdots
 $x_{k} - x_{k-1} \leq w_{k-1, k}$
 $x_{1} - x_{k} \leq w_{k1}$

0 \leq \text{weight of cycle}

< ()

Therefore, no values for the x_i can satisfy the constraints.



Satisfying the constraints

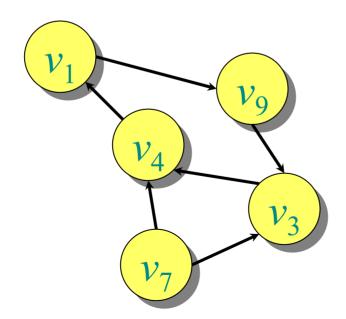
Theorem. Suppose no negative-weight cycle exists in the constraint graph. Then, the constraints are satisfiable.

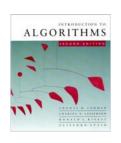


Satisfying the constraints

Theorem. Suppose no negative-weight cycle exists in the constraint graph. Then, the constraints are satisfiable.

Proof. Add a new vertex s to V with a 0-weight edge to each vertex $v_i \in V$.

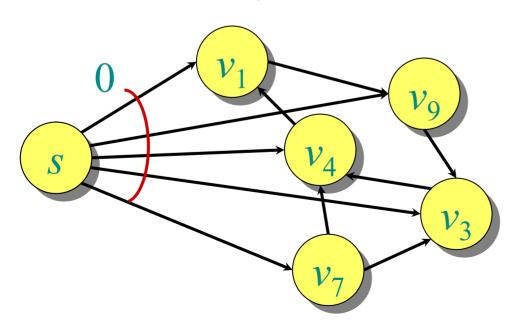




Satisfying the constraints

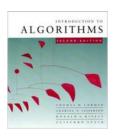
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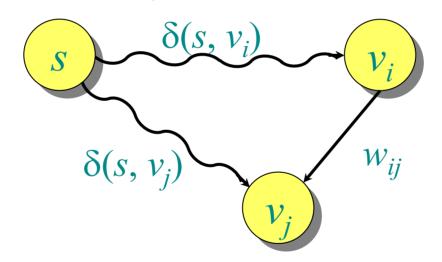
Note:

No negative-weight cycles introduced ⇒ shortest paths exist.

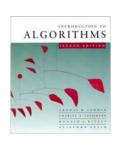


Proof (continued)

Claim: The assignment $x_i = \delta(s, v_i)$ solves the constraints. Consider any constraint $x_j - x_i \le w_{ij}$, and consider the shortest paths from s to v_i and v_i :



The triangle inequality gives us $\delta(s, v_j) \le \delta(s, v_i) + w_{ij}$. Since $x_i = \delta(s, v_i)$ and $x_j = \delta(s, v_j)$, the constraint $x_j - x_i \le w_{ij}$ is satisfied.



Bellman-Ford and linear programming

Corollary. The Bellman-Ford algorithm can solve a system of m difference constraints on n variables in O(mn) time.

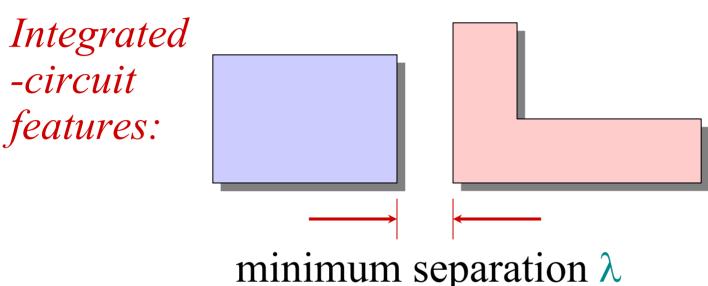
Single-source shortest paths is a simple LP problem.

In fact, Bellman-Ford maximizes $x_1 + x_2 + \cdots + x_n$ subject to the constraints $x_j - x_i \le w_{ij}$ and $x_i \le 0$ (exercise).

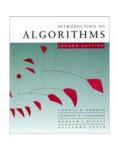
Bellman-Ford also minimizes $\max_i \{x_i\} - \min_i \{x_i\}$ (exercise).



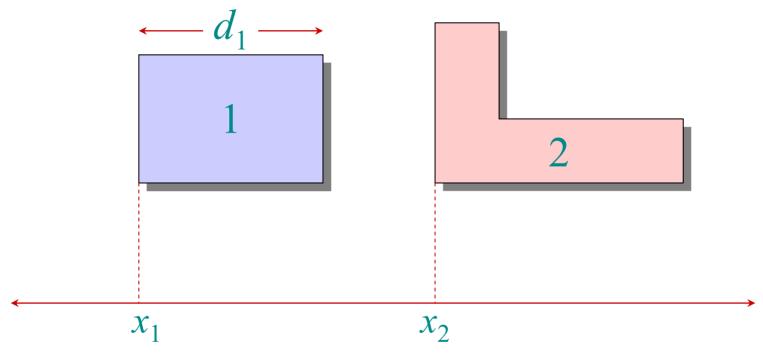
Application to VLSI layout compaction



Problem: Compact (in one dimension) the space between the features of a VLSI layout without bringing any features too close together.



VLSI layout compaction



Constraint: $x_2 - x_1 \ge d_1 + \lambda$

Bellman-Ford minimizes $\max_{i} \{x_i\} - \min_{i} \{x_i\}$, which compacts the layout in the *x*-dimension.