

Deniz Isikli

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Objective

Seeking a software engineering internship to leverage my technical skills and knowledge, while gaining valuable hands-on experience. I aim to contribute to innovative projects, collaborate with experienced professionals, and further develop my expertise in software development.

Technical Skills

- Programming Languages: Python, C, C++, Java, HTML/CSS, SQL
- Developer Tools: Visual Studio Code, JetBrains IDE's
- Technologies/Frameworks: Flask, JUnit, Pytest, RESTful API, CRUD, Dockerfile
- Project Management: GitHub, SCRUM, JIRA, AGI

Experience

Youth worker - Frugt og Grønt
Føtex, Copenhagen, Fisketorvet

2018 - 2020

In my role as a youth worker at a supermarket, I collaborated with a diverse team to organize and maintain the fruits and green section. This included trimming the shelves, putting up new product displays, and various other tasks. I also interacted with customers, providing assistance and guidance to meet any of their needs.

Projects

GitHub: DenizIsikli

- Implemented image recognition features with OpenCV to expand the capabilities of a Lego robot as part of the CDIO project - CDIO
- I developed a custom RESTful API for the Danish edition of Pricerunner, efficiently extracting and providing user-friendly access to scraped data. - PriceRunnerAPI
- Developed a Discord Bot by integrating multiple RESTful APIs, enabling efficient automation of daily tasks. - DcQueryBot

Education

Bachelor of Engineering, Software Technology
Technical University of Denmark, DTU

Expected September 2024

HTX, Computer Science
Sukkertoppen Gymnasium

August 2018 - June 2021

Relevant Coursework

- Machine Oriented Programming
- Algorithms and Data structures
- System and Network Security
- Distributed and Parallel Systems
- Introductory/Advanced Programming (Java)
- Version Control and Test Methods