



GEBZE TECHNICAL UNIVERSITY
ELECTRONICS ENGINEERING

ELM335

Microprocessors Laboratory

LAB 2 Experiment Report

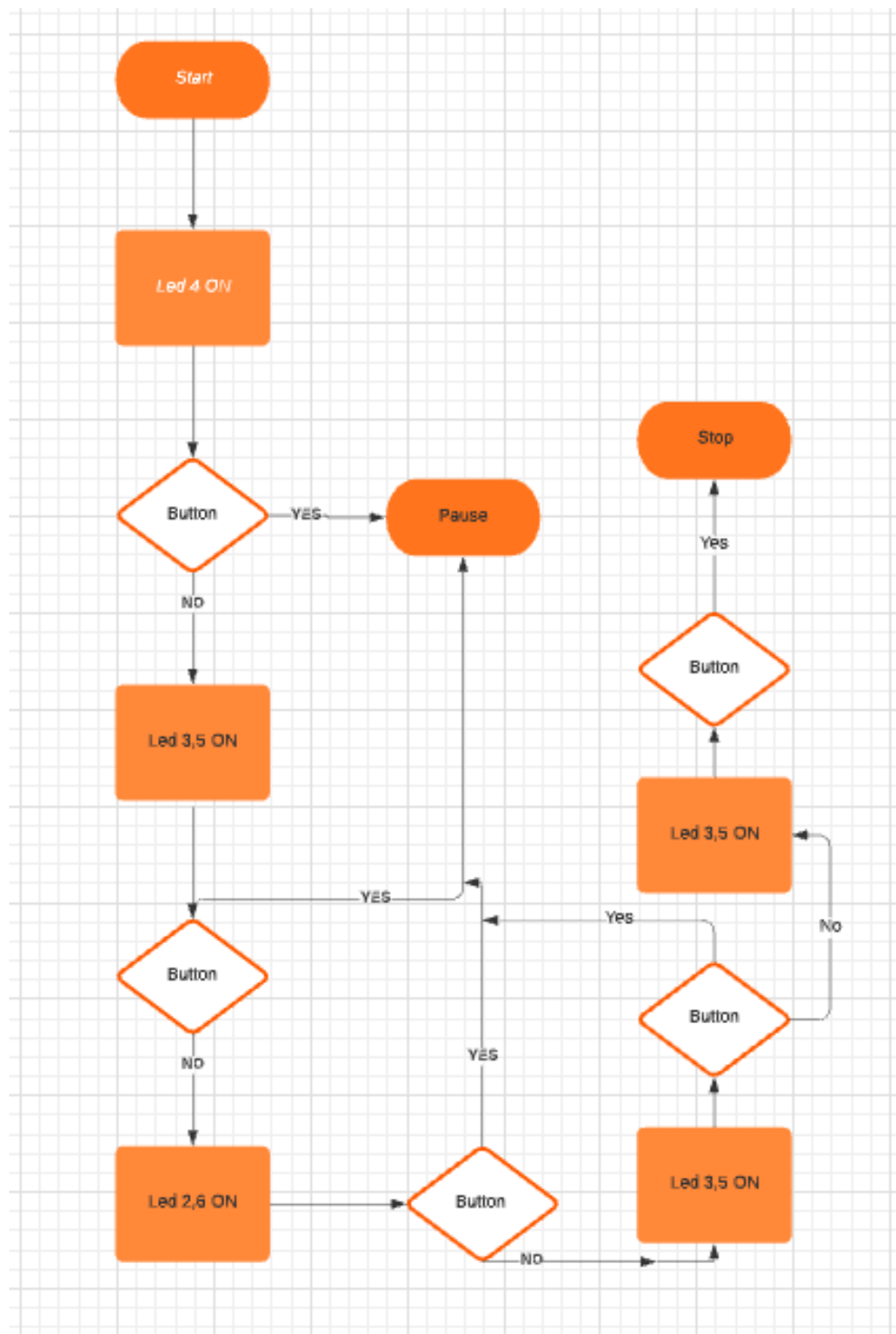
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Introduction

It was aimed to recognize the microprocessor to be used in this experiment. And it was aimed to write led and seven segment display burning code for this microprocessor.

Problem 1

Flow Chart



Code

```
.syntax unified
.cpu cortex-m0
.fpu softvfp
.thumb

/* make linker see this */
.global Reset_Handler

/* get these from linker script */
.word _sdata
.word _edata
.word _sbss
.word _ebss

/* define peripheral addresses from RM0444 page 57, Tables 3-4 */
.equ RCC_BASE,      (0x40021000)      // RCC base address
.equ RCC_IOPENR,    (RCC_BASE + (0x34)) // RCC IOPENR register offset

.equ GPIOB_BASE,    (0x50000400)      // GPIOB base address
.equ GPIOB_MODER,   (GPIOB_BASE + (0x00)) // GPIOB MODER register offset
.equ GPIOB_ODR,     (GPIOB_BASE + (0x14)) // GPIOB ODR register offset

.equ GPIOA_BASE,    (0x50000000)      // GPIOA base address
.equ GPIOA_MODER,   (GPIOA_BASE + (0x00)) // GPIOA MODER register offset
.equ GPIOA_IDR,     (GPIOA_BASE + (0x10)) // GPIOA IDR register offset

/* vector table, +1 thumb mode */
.section .vectors
vector_table:
    .word _estack          /* Stack pointer */
    .word Reset_Handler +1 /* Reset handler */
    .word Default_Handler +1 /* NMI handler */
    .word Default_Handler +1 /* HardFault handler */
    /* add rest of them here if needed */

/* reset handler */
.section .text
Reset_Handler:
    /* set stack pointer */
    ldr r0, =_estack
    mov sp, r0

    /* initialize data and bss
     * not necessary for rom only code
     */
    bl init_data
    /* call main */
    bl main
    /* trap if returned */
    b .

/* initialize data and bss sections */
.section .text
```

init_data:

```
/* copy rom to ram */
ldr r0, =_sdata
ldr r1, =_edata
ldr r2, =_sidata
movs r3, #0
b LoopCopyDataInit
```

CopyDataInit:

```
ldr r4, [r2, r3]
str r4, [r0, r3]
adds r3, r3, #4
```

LoopCopyDataInit:

```
adds r4, r0, r3
cmp r4, r1
bcc CopyDataInit
```

/* zero bss */

```
ldr r2, =_sbss
ldr r4, =_ebss
movs r3, #0
b LoopFillZerobss
```

FillZerobss:

```
str r3, [r2]
adds r2, r2, #4
```

LoopFillZerobss:

```
cmp r2, r4
bcc FillZerobss
```

bx lr

/* default handler */

.section .text

Default_Handler:

```
b Default_Handler
```

/* main function */

.section .text

main:

```
/* enable GPIOB clock, bits 0-7 on IOPENR */
ldr r6, =RCC_IOPENR
ldr r5, [r6]
movs r4, 0x2
orrs r5, r5, r4
str r5, [r6]
```

/* setup PB for 8 leds 01 for bits 15-0 in MODER */

```
ldr r6, =GPIOB_MODER
ldr r5, [r6]
ldr r4, =0xFFFF //1111_1111_1111_1111
mvns r4, r4
ands r5, r5, r4
ldr r4, =0x5555 //0101_0101_0101_0101
```

```

orrs r5, r5, r4
str r5, [r6]

    /* setup PA0 in MODER */
ldr r6, =GPIOA_MODER
ldr r5, [r6]
ldr r4, =0xFFFF    //1111_1111_1111_1111
mvns r4, r4        //0000_0000_0000_0000
ldr r4, =0x0000
ands r5, r5, r4    //0000_0000_0000_0000
str r5, [r6]

/* FIRST turn on the first leds connected to B0 B1 B2 in ODR */
AddFunction1:
ldr r6, =GPIOB_ODR
ldr r5, [r6]
movs r4, 0x8    //0000_1000
orrs r5, r5, r4    //xxxx 1xxx
str r5, [r6] //0000 1000
ldr R0, #400000 //100ms bekleme (16mega/4cycle)=400K
bl bekle
bl ButtonControlFunction

AddFunction2:
ldr r6, =GPIOB_ODR
ldr r5, [r6]
movs r4, 0x1C //0001_1100
orrs r5, r5, r4    //xxxx 1xxx
str r5, [r6] //0001 1100
ldr R0, #400000 //100ms bekleme (16mega/4cycle)=400K
bl bekle
bl ButtonControlFunction

AddFunction3:
ldr r6, =GPIOB_ODR
ldr r5, [r6]
movs r4, 0x3E //0011_1110
orrs r5, r5, r4
str r5, [r6] //0011 1110
ldr R0, #400000 //100ms bekleme (16mega/4cycle)=400K
bl bekle
bl ButtonControlFunction

AddFunction4:
ldr r6, =GPIOB_ODR
ldr r5, [r6]
movs r4, 0x7F //0111_1111
orrs r5, r5, r4
str r5, [r6] //0111 1111
ldr R0, #400000 //100ms bekleme (16mega/4cycle)=400K
bl bekle
bl ButtonControlFunction

SubsFunction1:
ldr r6, =GPIOB_ODR
ldr r5, [r6]
movs r4, 0x3E //0011_1110
ldr r5, =0x0000
orrs r5, r5, r4    //xx11 111x

```

```

str r5, [r6] //0011 1110
ldr R0,#400000 //100ms bekleme (16mega/4cycle)=400K
bl bekle
bl ButtonControlFunction

```

SubsFunction2:

```

ldr r6, =GPIOB_ODR
ldr r5, [r6]
movs r4, 0x1C //0001_1100
ldr r5, =0x0000
orrs r5, r5, r4 //xx11 111x
str r5, [r6] //0011 1110
ldr R0,#400000 //100ms bekleme (16mega/4cycle)=400K
bl bekle
bl ButtonControlFunction

```

SubsFunction3:

```

ldr r6, =GPIOB_ODR
ldr r5, [r6]
movs r4, 0x8 //0000_1000
ldr r5, =0x0000
orrs r5, r5, r4 //xx11 111x
str r5, [r6] //0011 1110
ldr R0,#400000 //100ms bekleme (16mega/4cycle)=400K
bl bekle
bl ButtonControlFunction

```

SubsFunction4:

```

ldr r6, =GPIOB_ODR
ldr r5, [r6]
movs r4, 0x0 //0000_0000
ldr r5, =0x0000
orrs r5, r5, r4 //xx11 111x
str r5, [r6] //0011 1110
ldr R0,#400000 //100ms bekleme (16mega/4cycle)=400K
bl bekle
bl ButtonControlFunction

```

LastControlFunction:

```

bl ButtonControlFunction
b AddFunction1

```

ButtonControlFunction:

```

ldr r6, =GPIOA_IDR
ldr r5, [r6]
ldr r7, =0x1 //0000 0001
ands r5,r5,r7
cmp r5,r7 //Eşit mi değil mi compare? Eşitse input vardır
beq ButtonLoop
bx lr

```

ButtonLoop:

```

ldr r6, =GPIOB_ODR
ldr r5, [r6]
/* turn on PB7 port */
movs r4, 0x80
orrs r5, r5, r4
str r5, [r6]
ldr R0,#400000 //100ms bekleme (16mega/4cycle)=400K

```

```

b1 bekle
b ButtonControlFunction

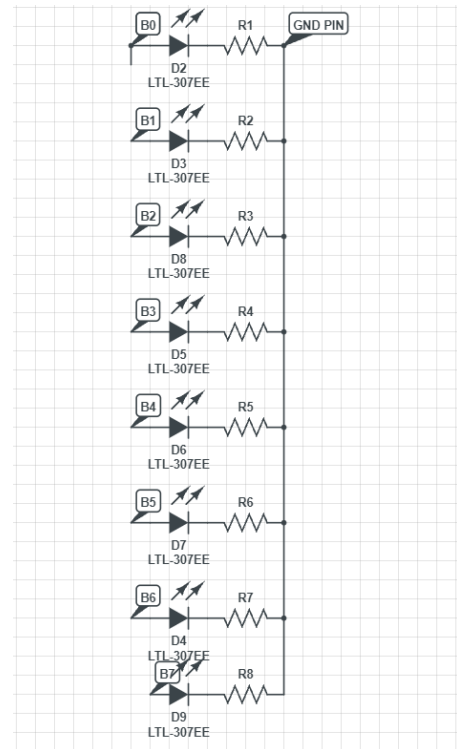
/*
  ButtonControlFunction:
  turn on led connected to A6 in ODR
  ldr r6, =GPIOA_IDR
  ldr r5, [r6]
  lsrs r5, r5, #7
  movs r4, 0x1 //0001
  ands r5, r5, r4

  cmp r5, #0x1 //0001
  bne bright;
  beq dark;
  bx lr
*/

bekle:
SUBS R0,R0,#1
BNE bekle
bx lr
b .

/* this should never get executed */
nop

```



Conclusion

In conclusion in this lab we got ourselves familiarised with the assembly language in led example .This week we try to do problem 2 part but we couldnt complete it. For problem 1 we combined the leds like in the problem.